ANSI Common Lisp Practice

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December 31, 2019

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1 Chapter 01

1.1 sum

1.2 addn

2 Chapter 02

2.1 Form

```
(format t "~A~%" (+ 1 2))
(format t "~A~%" (+ 1 2 3 4 5))
(format t "~A~%" (/ (- 7 1) (- 4 2)))
```

2.2 Evaluation

```
(format t "~A~%" (quote (+ 3 5)))
(format t "~A~%" '(+ 3 4))
```

2.3 Data

```
(format t "~A~%" 'Hello)
(format t "~A~%" '(my 3 "Sons"))
(format t "~A~%" (list 'my (+ 2 1) "Sons"))
(format t "~A~%" ())
(format t "~A~%" nil)
```

2.4 List Operations

```
(format t "~A~%" (cons 1 '(2 3 4)))

(format t "~A~%" (car '(1 2 3 4)))

(format t "~A~%" (cdr '(1 2 3 4)))

(format t "~A~%" (car (cdr (cdr '(1 2 3 4)))))

(format t "~A~%" (third '(1 2 3 4)))
```

2.5 Truth

2.6 Functions

```
(defun our-third (x)
  (car (cdr (cdr x))))
(format t "~A~%" (our-third '(a b c d)))
```

2.7 Recursion

```
(defun is-member (obj lst)
  (if (null lst)
    nil
    (if (eql (car lst) obj)
        T
        (is-member obj (cdr lst)))))
(format t "~A~%" (is-member 1 '(2 3 4 1 7 8)))
```

2.8 Reading Lisp

```
(defun our-member (obj lst) (if (null lst) nil (if (eql (car lst) obj) lst (our-member obj (cdr lst))))
```

2.9 Input and Output

```
(format t "~A plus ~A equals ~A. ~%" 2 3 (+ 2 3))

(defun askem (string)
    (format t "~A~%" string)
    (read))

(let ((age (askem "How old are you?")))
    (format t "I'm ~A year old.~%" age))
```

2.10 Variables

```
; create local variable through let
(let ((x 1) (y 2))
    (format t "~A~%" (+ x y)))

; create local variable throught let in a function
(defun ask-number ()
    (format t "Please enter a number.~%")
    (let ((val (read)))
        (if (numberp val)
            val
            (ask-number))))
```

```
; call function ask-number
(format t "~A~%" (ask-number))
; create a global variable
(defparameter *global-var* 100)
; create a global constant
(defconstant LIMIT 100)

(format t "~A~%" *global-var*)
; test a symbol is a global variable
(format t "~A~%" (boundp '*global-var*))
(format t "~A~%" LIMIT)
```

2.11 Assignment

2.12 Functional Programming

```
(defparameter lst '(c a r a t))
(format t "~A~%" (remove 'a lst))
(format t "~A~%" lst)
(setf lst (remove 'a lst))
(format t "~A~%" lst)
```

2.13 Iteration

```
(show-squares-recursion (+ start 1) end))))
```

2.14 Functions as Objects

```
(format t "~A~%" (function +))
(format t "~A~%" #'+)
(format t "~A~%" (apply #'+ '(1 2 3)))
(format t "~A~%" (apply #'+ 1 2 '(3 4 5)))
(format t "~A~%" (funcall #'+ 1 2 3 4 5))
(format t "~A~%" (lambda (x y) (+ x y)))
(format t "~A~%" ((lambda (x) (* x x)) 10))
(format t "~A~%" (funcall #'(lambda (x) (* x x)) 10))
```

2.15 Types

```
(format t "~A~%" (typep 27 'integer))
```

3 Chapter 03

3.1 Conses

```
(defparameter *x* nil)
(setf *x* (cons 'a nil))
(format t "~A~%" *x*)

(setf *x* (cons 'a '(b c)))
(format t "~A~%" *x*)

(let ((y nil))
    (setf y (list 'a 'b 'c))
    (format t "~A~%" y)
    (format t "~A~%" (car y))
    (format t "~A~%" (cdr y)))

(let ((z nil))
    (setf z (list 'a (list 'b 'c) 'd))
```

```
(format t "~A~%" z)
  (format t "~A~%" (car (cdr z))))

(defun our-listp (x)
        (or (null x) (consp x)))

(defun our-atomp (x) (not (consp x)))

(format t "~A~%" (our-listp (list 'a 'b 'c)))
(format t "~A~%" (our-listp ()))
(format t "~A~%" (our-atomp 'a))
(format t "~A~%" (our-atomp (list 'a 'b)))
```

3.2 Equality

```
(format t "~A~%" (eql (cons 'a nil) (cons 'a nil)))
(format t "~A~%" (equal (cons 'a nil) (cons 'a nil)))
```

3.3 Why Lisp Has No Pointers

```
(let ((x nil) (y nil))
  (setf x '(a b c))
  (setf y x)
  (format t "~A~%" x)
  (format t "~A~%" y)
  (format t "~A~%" (eql x y)))
```

3.4 Building Lists

```
(let ((x nil) (y nil))
   (setf x '(a b c)
        y (copy-list x))
   (format t "\simA\sim%" x)
   (format t "~A~%" y)
(format t "~A~%" (eql x y))
(format t "~A~%" (equal x y)))
(defun our-copy-list (lst)
   (if (atom 1st)
      (cons (car lst) (our-copy-list (cdr lst)))))
(format t "~%")
(let ((x nil) (y nil))
   (setf x '(a b c)
        y (our-copy-list x))
   (format t "~A~%" x)
   (format t "~A~%" y)
   (format t "~A~%" (eql x y))
   (format t "\simA\sim%" (equal x y)))
(format t "~A~%" (append '(a b) '(c d) 'e))
```

3.5 Example Compression

```
; run—length encoding compression
(defun compress (x)
```

```
(if (consp x)
      (compr (car x) 1 (cdr x))
     x))
(defun compr (elt n lst)
  (if (null lst)
      (list (n-elts elt n))
      (let ((next (car lst)))
         (if (eql next elt)
            (compr elt (+ n 1) (cdr lst))
            (cons (n-elts elt n)
               (compr next 1 (cdr lst))))))
(defun n-elts (elt n)
  (if (> n 1)
      (list n elt)
      elt))
 run—length decoding uncompression
(defun uncompress (lst)
  (if (null lst)
     nil
      (let ((elt (car lst)) (rest (uncompress (cdr lst))))
         (if (consp elt)
            (append (apply #'list-of elt) rest)
            (cons elt rest))))
(defun list-of (n elt)
  (if (zerop n)
     nil
      (cons elt (list-of (- n 1) elt))))
(format t "~A~%" (compress '(1 1 1 0 1 0 0 0 0 1)))
(format t "~A~%" (uncompress '((3 1) 0 1 (4 0) 1)))
```

3.6 Access

```
(defun our-nthcdr (n lst)
    (if (zerop n)
        lst
        (our-nthcdr (- n 1) (cdr lst))))

(defparameter *glob* '(1 2 3 4))

(format t "~A~%" *glob*)
    (format t "~A~%" (nth 0 *glob*))
    (format t "~A~%" (nthcdr 2 *glob*))
    (format t "~A~%" (our-nthcdr 2 *glob*))
    (format t "~A~%" (cadr *glob*))
```

3.7 Mapping Functions

```
(format t "~A~%" (mapcar #'(lambda (x) (* x x)) '(1 2 3 4 5 6 7 8)))

(format t "~A~%" (mapcar #'list '(a b c) '(1 2 3 4)))

(format t "~A~%" (maplist #'(lambda (x) x) '(a b c)))
```

3.8 Trees

```
(defun our-copy-tree (tr)
   (if (atom tr)
      tr
      (cons (our-copy-tree (car tr))
           (our-copy-tree (cdr tr)))))
(let ((tree '(a (b c) d)) (tree-2 nil))
   (setf tree-2 (our-copy-tree tree))
    (setf tree-2 tree)
   (format t "~A~%" tree)
(format t "~A~%" tree-2)
   (format t "~A~%" (eql tree tree-2)))
(format t "A%" (substitute 'y 'x '(and (integerp x) (zerop (mod x 2)))))
(format t "\simA\sim" (subst 'y 'x '(and (integerp x) (zerop (mod x 2)))))
(defun our-subst (new old tree)
   (if (eql tree old)
      new
      (if (atom tree)
         tree
         (cons (our-subst new old (car tree))
              (our-subst new old (cdr tree))))))
(format t "-A-\%" (our-subst 'y 'x '(and (integerp x) (zerop (mod x 2)))))
```

3.9 Understanding Recursion

```
(defun len (lst)
    (if (null lst)
        0
        (+ (len (cdr lst)) 1)))
(format t "~A~%" (len '(a a b b d)))
```

3.10 Sets

```
(defun is-member (obj lst)
    (if (consp (member obj lst))
    T
    Nil))

(format t "~A~%" (is-member 'a '(a b c)))

(format t "~A~%" (member '(a) '((a) (z)) :test #'eql))
    (format t "~A~%" (member '(a) '((a) (z)) :test #'equal))
    (format t "~A~%" (member 'a '((a) (z)) :key #'car))
    (format t "~A~%" (member 'a '((a) (z)) :key #'car :test #'equal))
    (format t "~A~%" (member 'a '((a) (z)) :key #'car :test #'eql))
    (format t "~A~%" (member-if #'oddp '(2 3 4)))

(format t "~A~%" (adjoin 'a '(a b c)))

(format t "~A~%" (union '(a b c) '(c d f)))
    (format t "~A~%" (intersection '(a b c) '(b c d)))
    (format t "~A~%" (set-difference '(a b c) '(b c d)))
```

3.11 Sequences

3.12 Stacks