Connecting Listeners to Voices they Love

ISMIR 2022

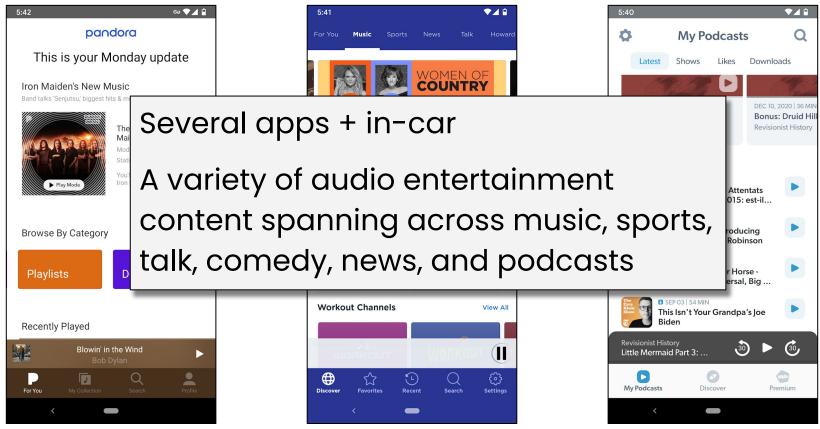




pandora







Research Areas

Recommendations

- Visual recs
- Radio recs
- · ...

Natural Language

- Topic modeling
- Dialogue
- ...

Search

- Counterfactual analysis
- Voice
- ...

Music Information Retrieval

- Music tagging
- Representation Learning
- ...

Advertising

- Personalized ads
- Churn prediction

- ...

Experimentation

- Offline/AB
- MAB

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Sample research topic

SUPERVISED AND UNSUPERVISED LEARNING OF AUDIO REPRESENTATIONS FOR MUSIC UNDERSTANDING

M. C. McCallum, F. Korzeniowski, S. Oramas, F. Gouyon, A. F. Ehmann

Sirius XM. USA

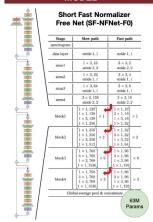


Ask me about it during ISMIR!

OBJECTIVES

- Provide a broad set of baselines for music understanding tasks
- Compare the effectiveness of supervised and unsupervised learning objectives at scale.
- Investigate the impact of training dataset content and batch size for training unsupervised models
- Release a model to enable and accelerate downstream research in audio and / or multimodal understanding for music.

MODEL



Datasets ULarge/USmall Musicset Loss: Binary CE Loss: SimCLR Batch Size: 512 Batch Size: 1920/256 (pairs o 1.8M music tracks Train Time: 30 hrs Training Time: 80hrs / 30hrs o 117k hours Compute: 6xV100 Compute: 16xA100 / 8xV100 o 500 tags 0 UNSUPERVISED EVALUATION PRETRAINING Audioset o 1.7M 10s snippets o 4.8k hours o 527 tags Sampling and Augmentation PROBE CNIN

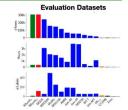
PRETRAINING METHODOLOGY

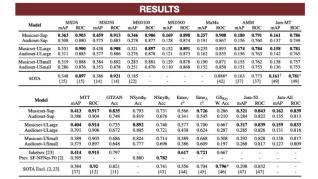
EVALUATION

7 Distinct Audio Collections

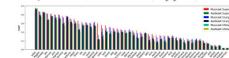
Max 5s Apart

- 15 Datasets / Annotations
- Embeddings global-average pooled along track length.
- Probes consist of MLPs
- Probe hyperparameters optimized, respecting same restrictions as previous audio representation work









KEY TAKE-AWAYS

MSD50

- Supervised models achieve SotA on all
- Unsupervised models generalize better to
- novel tasks like pitch and key

 Music understanding models perform better
 when pretrained on purely music data

Musicset-ULarge Model Available Here: https://github.com/PandoraMedia/ music-audio-representations



DURING ISMIR, ASK US ABOUT...



Chun Guo: Search&Voice, Algorithmic Radio Progarmming



Matt Prockup

Music Information

Retrieval



Matt McCallum: Audio DSP / ML for music, and interactive music discovery



Sergio Oramas: Music understanding and long-tail recommendations



Fabien Gouyon:

Music content

understanding and
recommendations



Mohamed Sordo: Recommender Systems, Music Information Retrieval. NLP



Elaine Mao: Recommender Systems, Homepage recs



Matthew Davies:

Music content
understanding and
evaluation



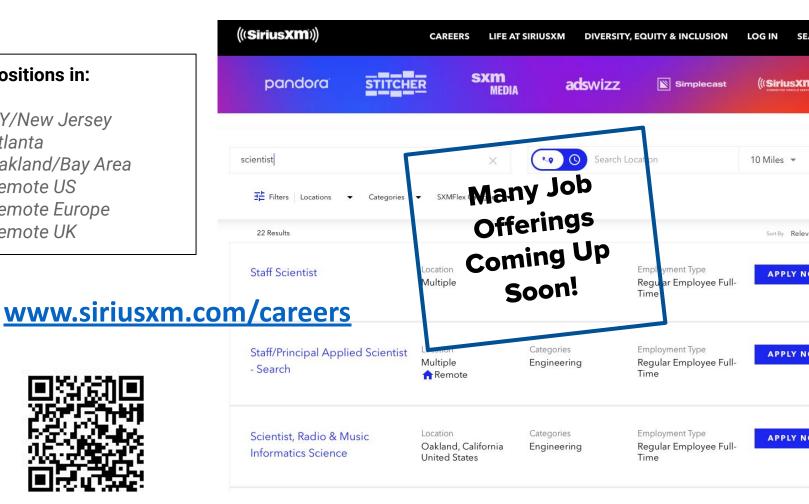
Andreas Ehmann: MIR, Algorithmic Radio Programming



Andrés Ferraro: Fairness and Recommender Systems

Positions in:

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