

# Music Separation Enhancement with Generative Modeling

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\* Equal Contribution

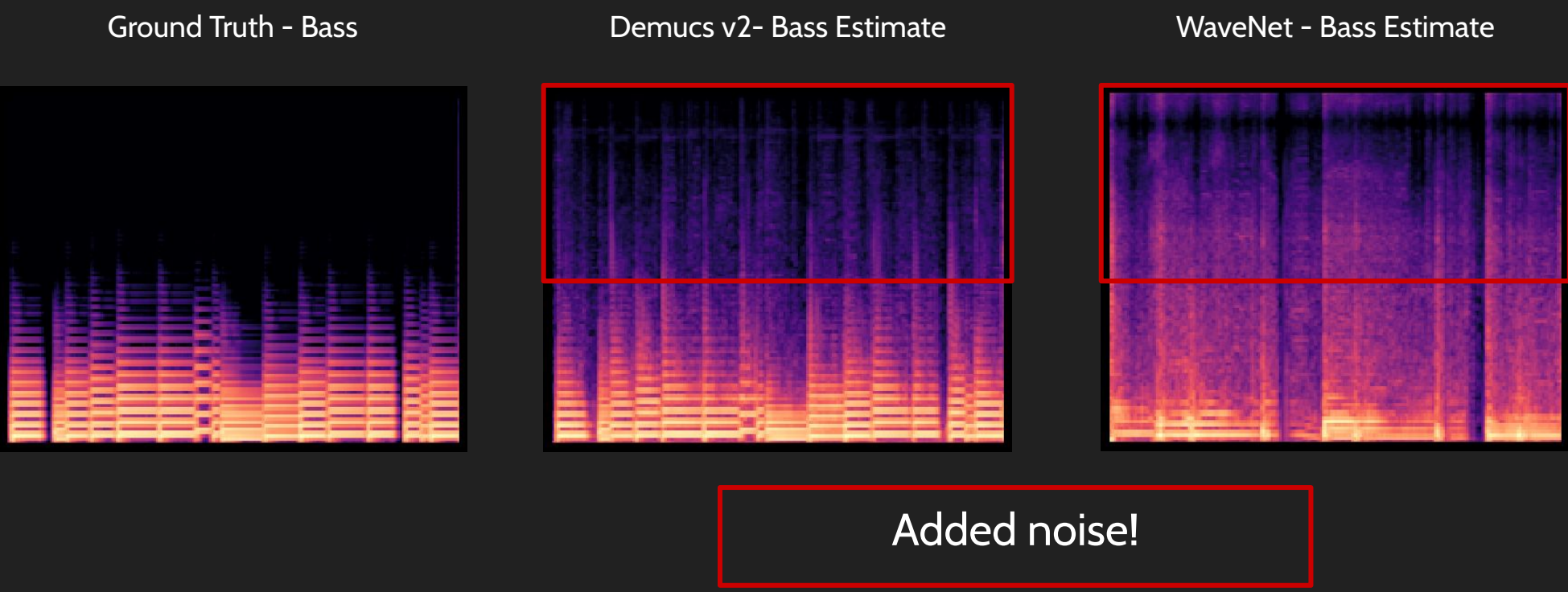


# Northwestern University

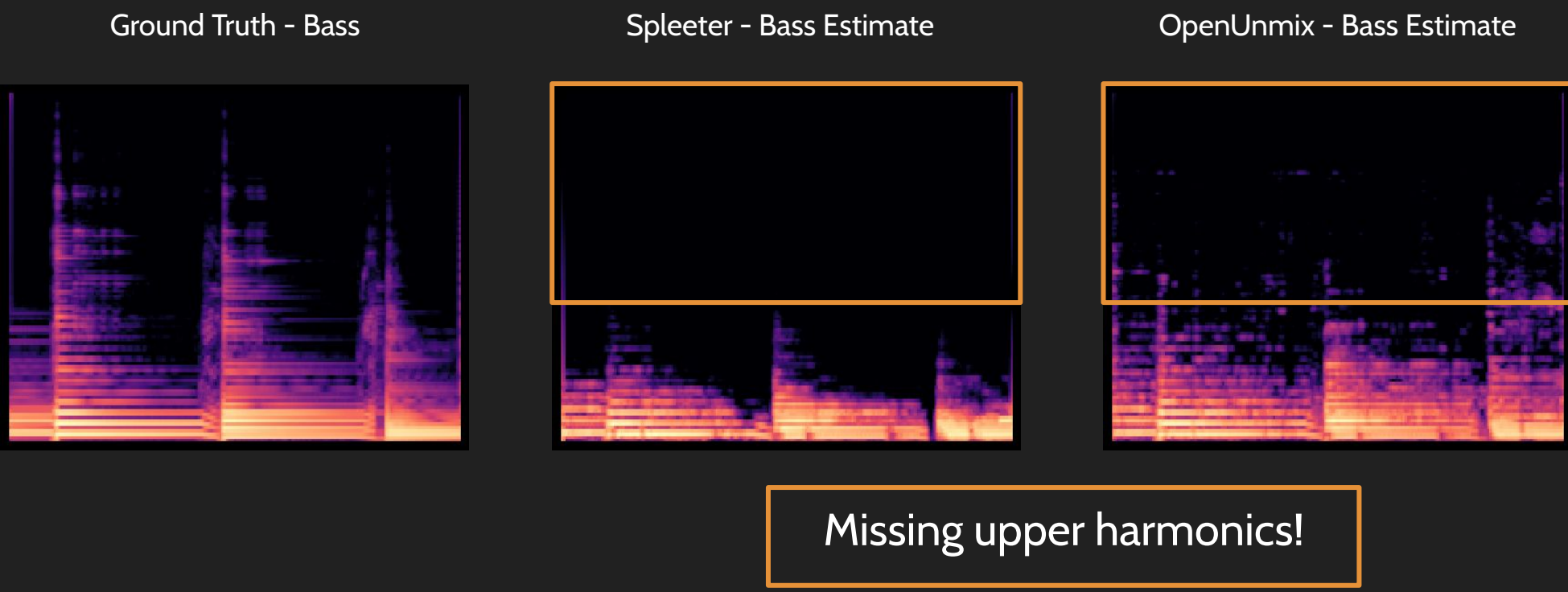


b Descript, Inc.

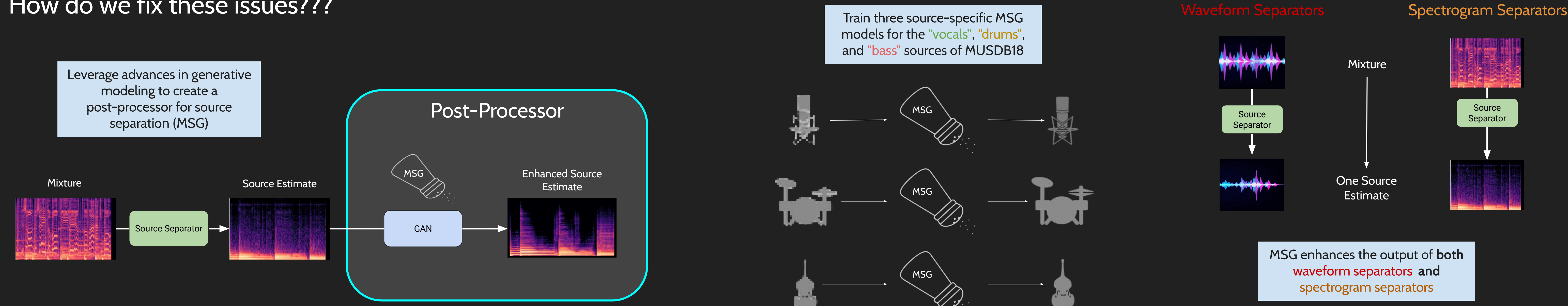
## SotA Separators Still Have Issues!!!



Waveform separators tend to add high frequency noise. Spectrogram separators tend to remove upper harmonics

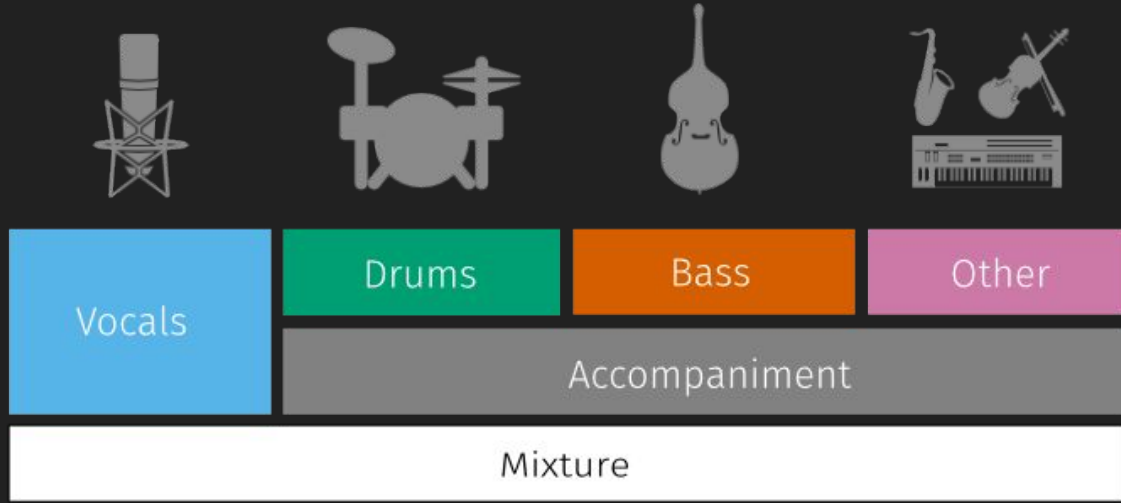


## How do we fix these issues???



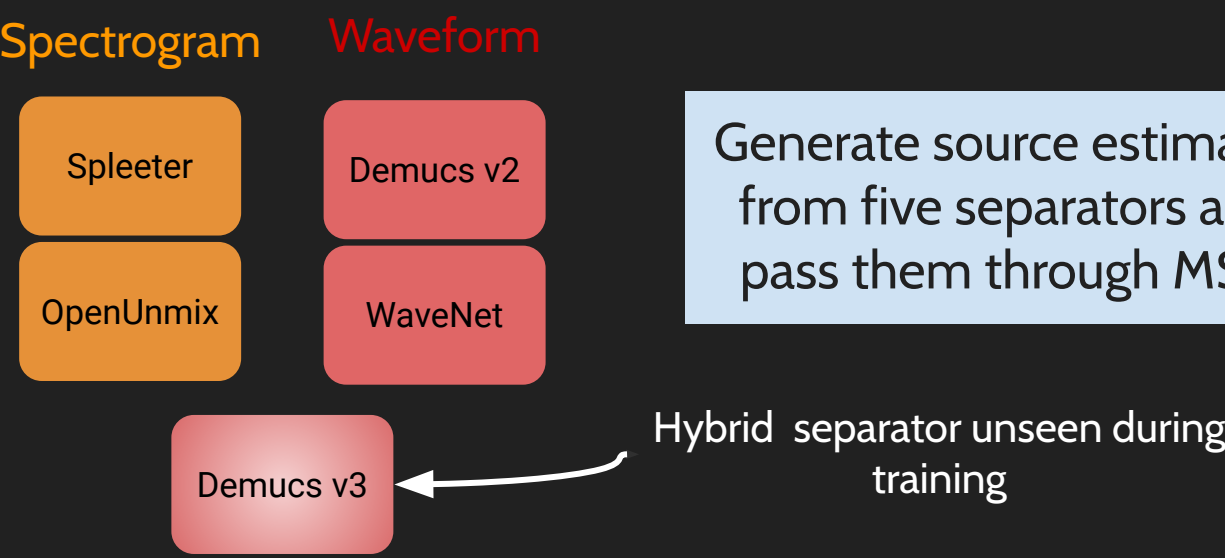
## Experimental Setup

Dataset



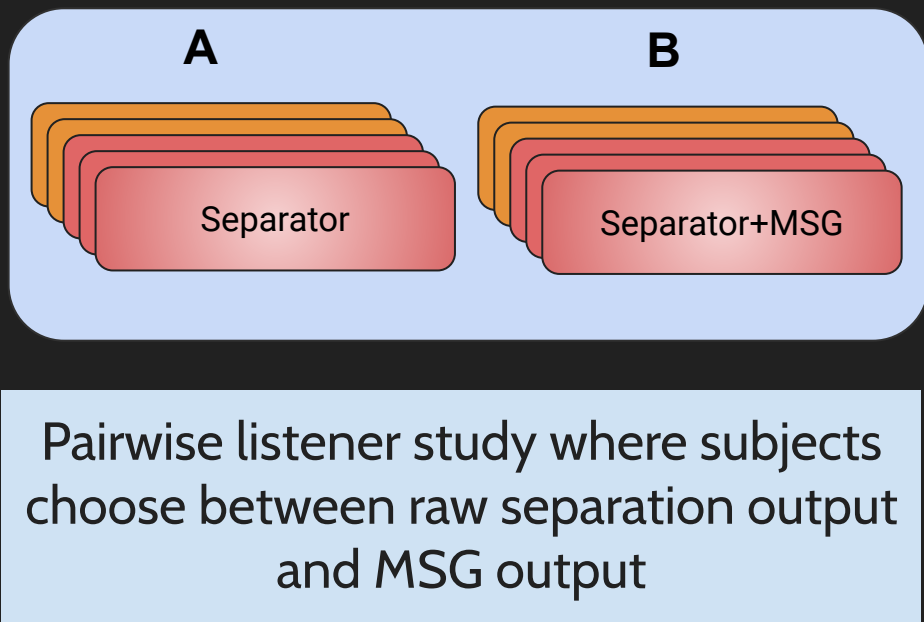
Use the MUSDB18 test to evaluate the performance of each source-specific MSG model

Separation Models



Generate source estimates from five separators and pass them through MSG

Subjective Evaluation

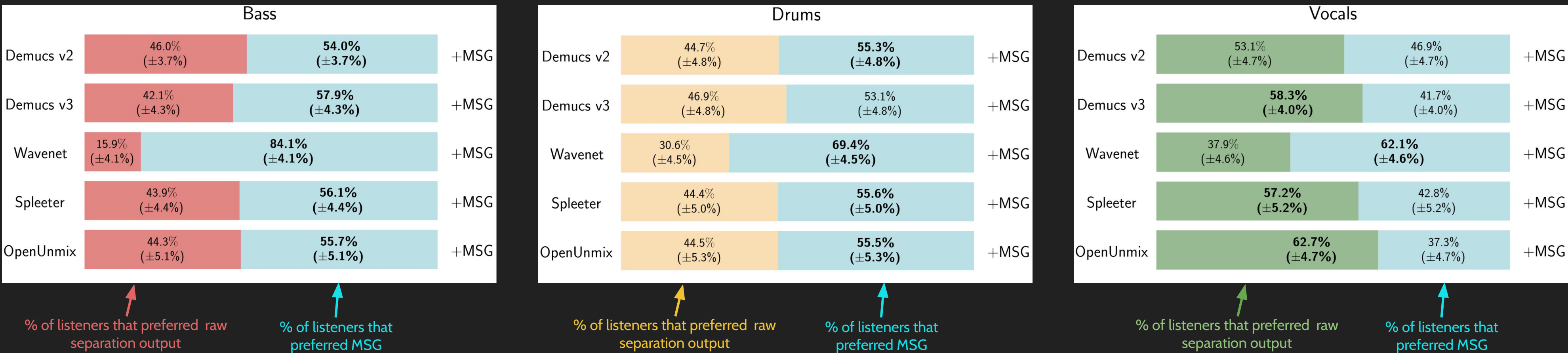


Artifact Analysis

A heuristic evaluation to measure artifacts heard in source separation output

## Subjective Evaluation

The subjective evaluation results for the "vocals", "drums", and "bass" sources of MUSDB18. A bolded result indicates statistical significance

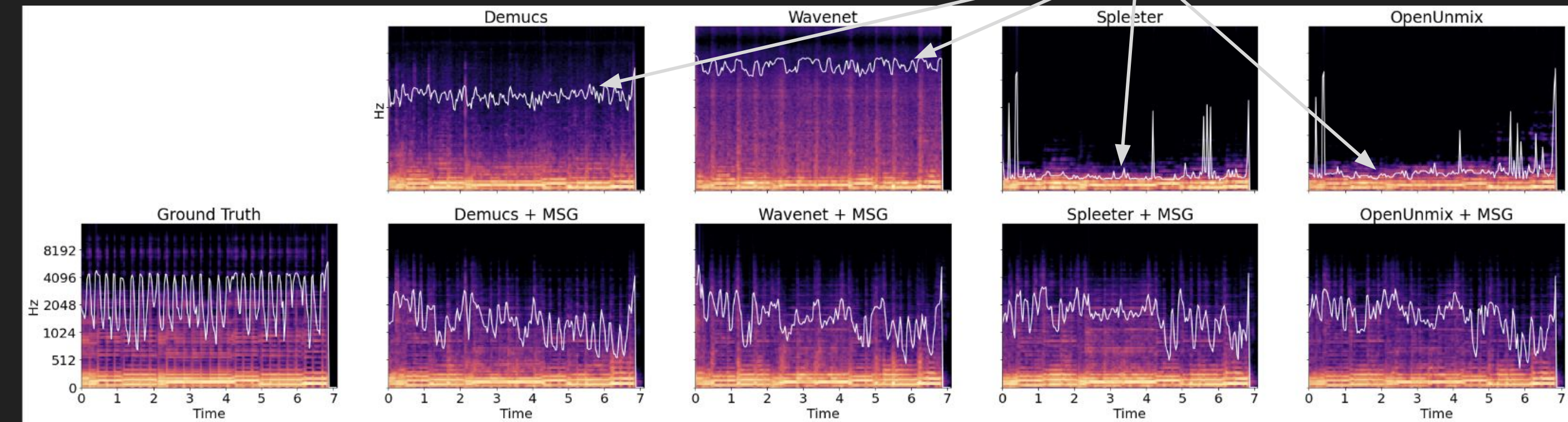


Listeners prefer MSG for all 5 separators for **bass**, all 5 separators for **drums** and 1 for **vocals**

In our paper, we hypothesize why MSG may struggle with **vocals** more than other sources

## Analyzing Artifacts

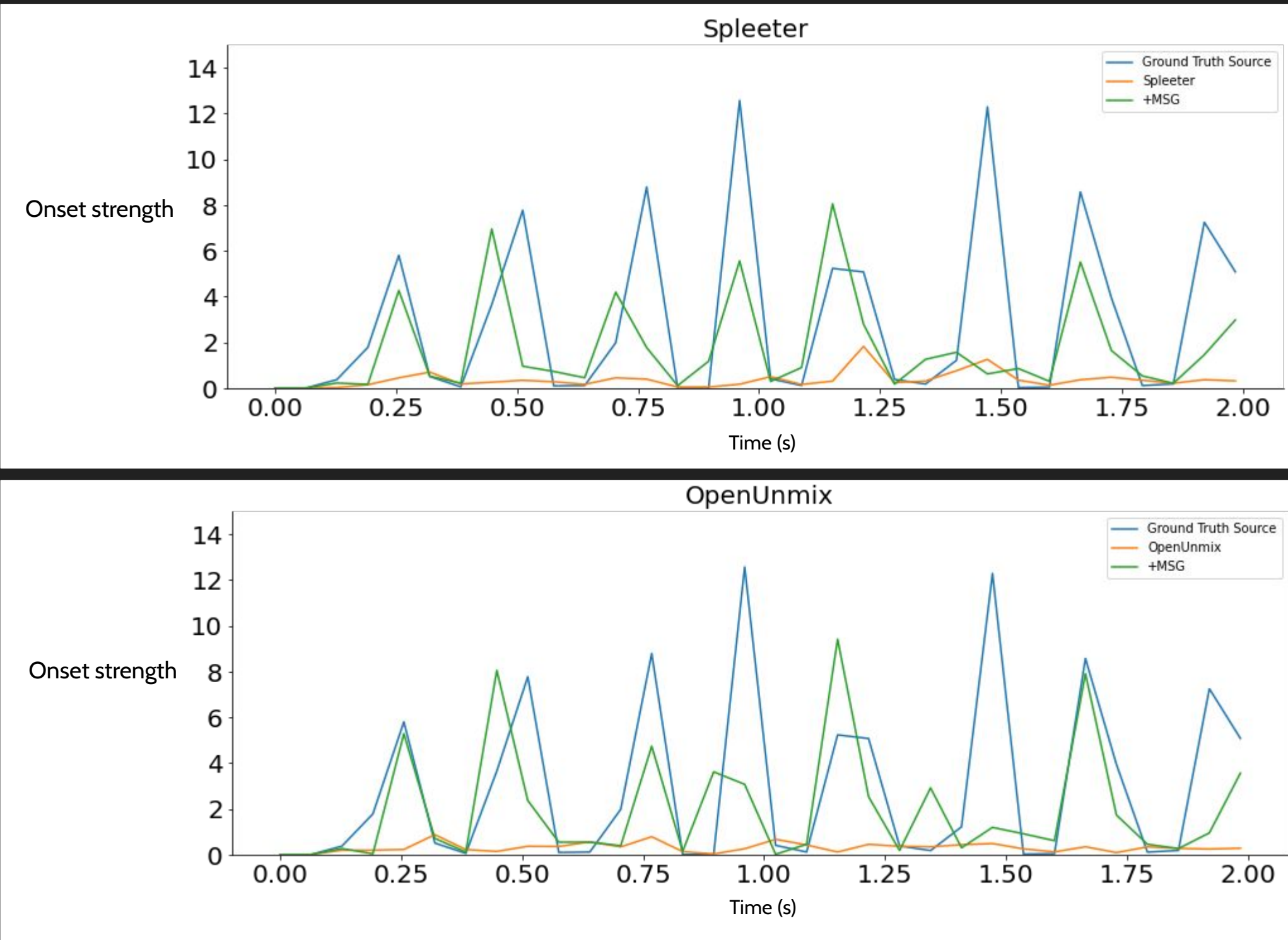
Measuring Missing Harmonics and Added Noise



Spectral rolloff at 98% is the frequency bin below which 98% of the energy of a signal lies

Above, we see that MSG removes noise from waveform separators and recovers missing harmonics from spectrogram separators. Both improvements are captured by spectral rolloff!

Measuring Blurred Transients



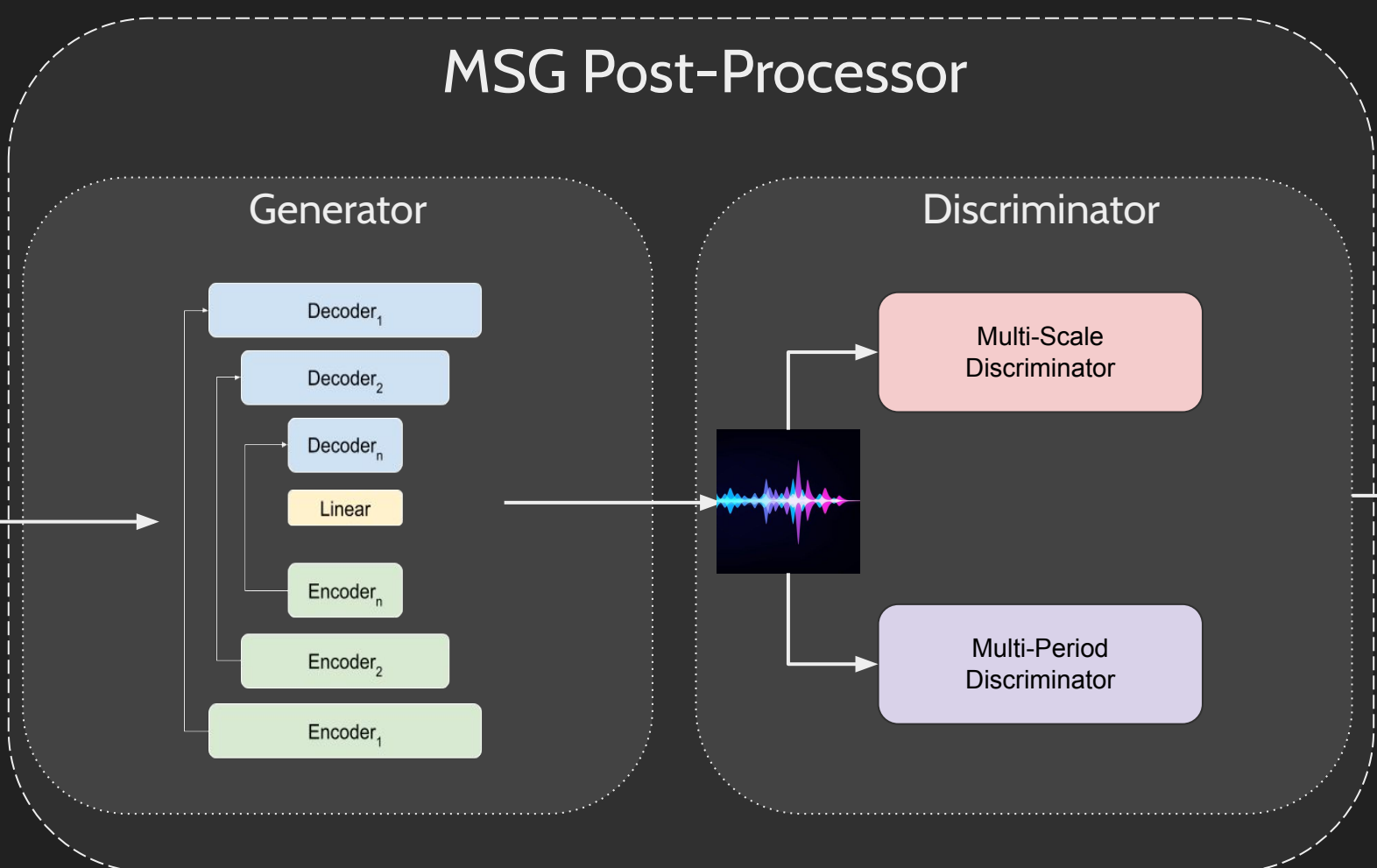
Spectrogram separators struggle with transient recovery. We see that Spleeter and OpenUnmix have a considerably weaker onset strength values than ground truth

MSG improves onset strength in spectrogram separators and is able to recover blurred transients!

## Conclusion

State-of-the-art source separation models contain audible errors in its output

MSG improves these errors in both waveform and spectrogram separators!



See and listen to more examples at our project page: <https://interactiveaudiolab.github.io/project/msg>