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package app.models
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Listing.java

This application inherits from Play Framework's model class which is used to model structures to input into a database. Initially the information are stored within objects such as a model then transferred to a database, when they need to be used again the information is extracted to the object format as well. The variables defined in this class are used as fields for the database and the getters and setters that follow along with it.

Variables

- id
- title
- content
- personal
- subject
- timestamp

Methods

The methods within this app are various getters and setters to access and set these variables.