

# Portfolio: Art

Description: my art stuff

1



2



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**Title: afhsjsadkl;fj**

Year: 220

Category:

Medium:

Material:

Dimensions: nullxnullxnull

Description: asdfsadfsadfsdfas

```
# bad:  
a = 3.14 * 0.4 * 0.4
```

```
# good:  
radius = 0.4  
pi = 3.14  
# compute area of circle  
area = pi * radius**2  
  
# or  
import math  
area = math.pi * radius**2
```

Title: asddfasfasfa

Year: 1231

Category:

Medium:

Material:

Dimensions: nullxnullxnull

Description:

Frequency	Harmonics	Partials (audible harmonics)	Overtones (frequencies above the fundamental)
1f	1 <sup>st</sup> harmonic/fundamental	1 <sup>st</sup> harmonic partial	Fundamental
2f	2 <sup>nd</sup> harmonic	2 <sup>nd</sup> harmonic partial *	1 <sup>st</sup> harmonic overtone *
3f	3 <sup>rd</sup> harmonic	3 <sup>rd</sup> harmonic partial *	2 <sup>nd</sup> harmonic overtone *
4f	4 <sup>th</sup> harmonic	4 <sup>th</sup> harmonic partial *	3 <sup>rd</sup> harmonic overtone *
* partials and overtones can also be enharmonic, i.e. a sound may contain frequencies above the fundamental that are not whole number multiples of the fundamental frequency			

**Title: adsf**

Year: 2020

Category:

Medium:

Material:

Dimensions: nullxnullxnull

Description:

Frequency	Harmonics	Partials (audible harmonics)	Overtones (frequencies above the fundamental)
1f	1 <sup>st</sup> harmonic/fundamental	1 <sup>st</sup> harmonic partial	Fundamental
2f	2 <sup>nd</sup> harmonic	2 <sup>nd</sup> harmonic partial *	1 <sup>st</sup> harmonic overtone *
3f	3 <sup>rd</sup> harmonic	3 <sup>rd</sup> harmonic partial *	2 <sup>nd</sup> harmonic overtone *
4f	4 <sup>th</sup> harmonic	4 <sup>th</sup> harmonic partial *	3 <sup>rd</sup> harmonic overtone *
* partials and overtones can also be enharmonic, i.e. a sound may contain frequencies above the fundamental that are not whole number multiples of the fundamental frequency			

**Title: adsf**

Year: 222

Category:

Medium:

Material:

Dimensions: nullxnullxnull

Description: