## Software Engineering



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## Assignment details

Software Engineering, 10th Global Edition, Ian Sommerville

Chapter 6. Exercise 6.1

 When describing a system, explain why you may have to start the design of the system architecture before the requirements specification is complete

## Assignment details

Software Engineering, 10th Global Edition, Ian Sommerville

Chapter 6. Exercise 6.6

- Suggest an architecture for a system (such as iTunes) that is used to sell and distribute music on the Internet. What Architectural patterns are the basis for your proposed architecture?

## Assignment details

Software Engineering, 10th Global Edition, Ian Sommerville

Chapter 7. Exercise 7.2

- Assume that the Mentcare system is being developed using an object-oriented approach. Draw a use case diagram showing at least six possible use cases for this system.
  - Draw one Deployment diagram for the same Mentcare system.

This is not available in exercise. It is added by teacher.

## Assignment details

Software Engineering, 10th Global Edition, Ian Sommerville

Chapter 7. Exercise 7.7

 Draw a sequence diagram showing the interactions of objects in a group diary system when a group of people are arranging a meeting

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#### References

## References details

Software Engineering, Global Edition, 10th edition, Ian Sommerville, 2016, Pearson;

- 1. Chapter 6 Exercise 6.1 (page 193)
- 2. Chapter 6 Exercise 6.6 (page 193)
- 3. Chapter 7 Exercise 7.1 (page 223)
- 4. Chapter 7 Exercise 7.2 (page 223)



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#### **Submission details**

## Submission details

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#### **Submission details**

### Submission details

Please send email (kibo.kz.contact@gmail.com) indicating Software Engineering - Assignment #03 Your Surname & Name



#### **Submission details**

## Submission details

DEADLINE: October 22, 2023 23:59:59



# Q&A