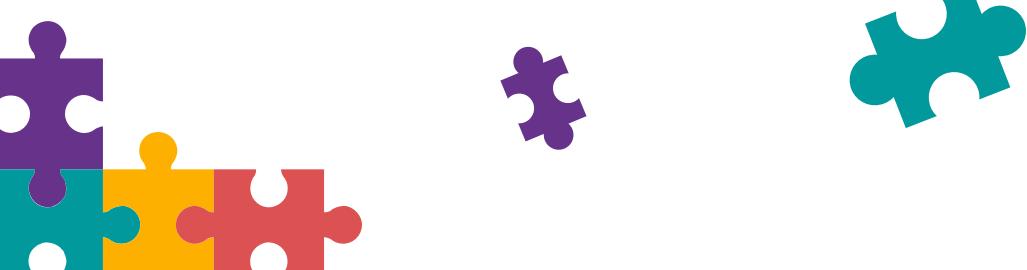




TECHNOLOGY IN MIND

GEYLANG METHODIST SCHOOL (PRIMARY)

CATEGORY A (PRIMARY 2)



Exhibited at the Arts Learning Space

2021

Our Student Artist(s)

GEYLANG METHODIST SCHOOL (PRIMARY)
CATEGORY A



- Phoebe Lee Wen Xi
- Wong Yan Hui Ivan
- Wong Yun Lin Kelly
- Chin Li Peng
- Jeremiah Seah Yong Ann
- Joshua Seah Yong Peng
- Muhammad Zayyan
- Hayden bin Zulkiflee
- Janie Lim Jia Yi
- Natashea Wihardja
- Loh Si Han

Our Process

GEYLANG METHODIST SCHOOL (PRIMARY)
CATEGORY A



Our Process

GEYLANG METHODIST SCHOOL (PRIMARY)
CATEGORY A



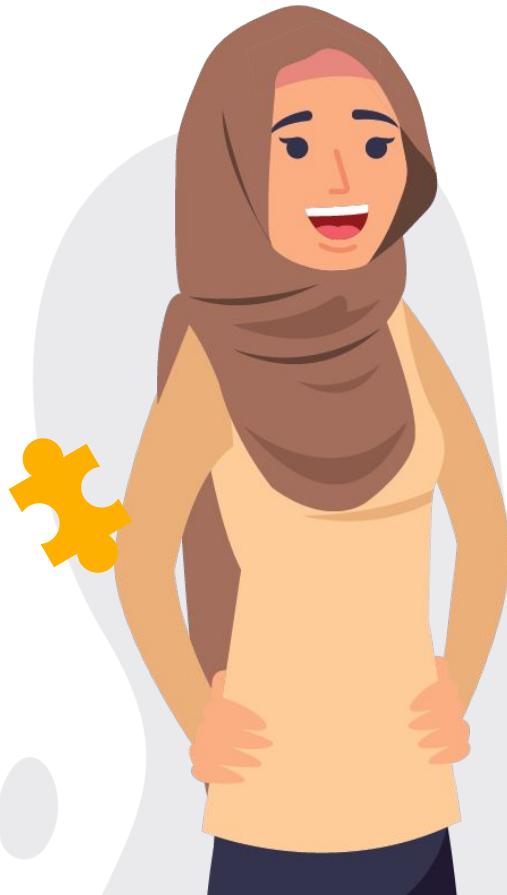
TECHNOLOGY IN MIND

CATEGORY A

Mixed Media

We wanted to show the people in our imagination as video game characters because we grew up playing games online. This artwork showcases video games application icons from our imagination and how our experiences with technology has changed the way we see the world today.





Teacher Mentor's Comments

The students shared and explored their ideas as a team. They were enthusiastic in their art making process and kept pitching ideas to make their artwork stand out. They showed perseverance in completing their artwork and I am very proud of their creation.



TECHNOLOGY IN MIND

CATEGORY A

Come at see our artwork!
It is located at the Arts
Learning Space, beside the
E-co Garden.

We hope to see you there !

