

Teaching & Learning Mathematics in GWP

- Early Success
- Strong Basics
- Right Attitude





Learning Experiences @ GWP



āollaborative ùearning

αxperiential ùearning

άxploration

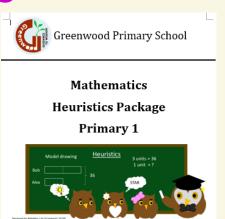




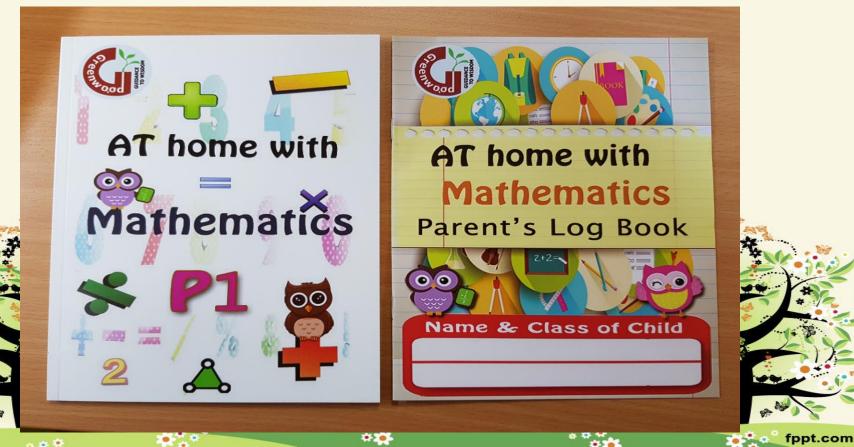


Heuristics Package

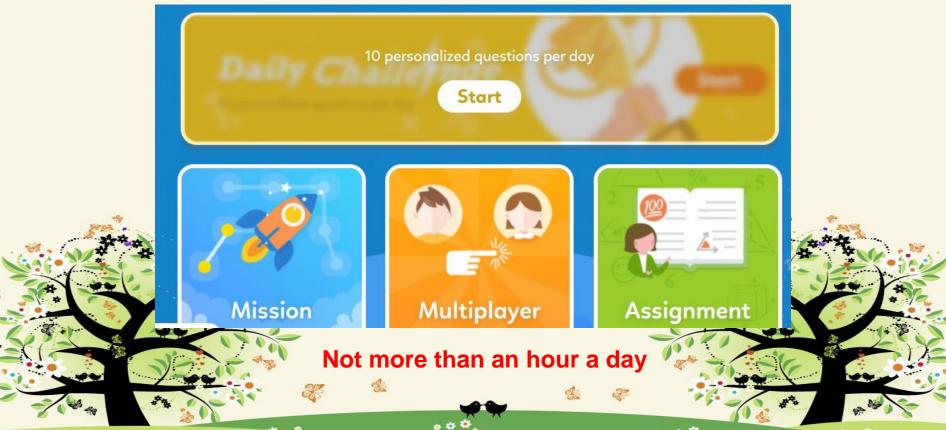
Heuristic	Term 2	Term 3	Term 4
Draw a Diagram	©		
Look for Pattern	©		©
Model Drawing		©	©



ATM Package



Koobits



What will your child be learning?

- æhole numbers
- money
- measurement
- zata únalysis
- ðeometry



Whole Numbers

- Number notation and place value to 100
- Addition and subtraction within 100
- Multiplication within 40 (2, 3, 4 and 5 times table)
- Division within 20 (2, 3, 4 and 5 times table)
- Ordinal numbers and symbols



Money

- Counting in cents up to \$1.
- Counting in dollars up to \$100.
- Adding and Subtracting in dollars or cents only.



Measurement

Length

- Measuring length in cm
- Comparing and ordering lengths in cm
- Measuring and drawing a line segment to



Measurement

Time

- Telling time to 5 minutes
- Use of 'a.m' and 'p.m.'
- · Use of 'h' and 'min'



Data Analysis

Reading and interpreting data from picture graphs



Geometry

- Identifying, naming, describing and classifying 2-D shapes (square, rectangle, triangle, circle, half circle and quarter circle)
- Forming 2-D figures using shapes
- Identifying different shapes that make up a given figure.



Parental Support

- Words of Affirmation
- Encourage independence
- Monitor your child's work
- Raise concerns to the teacher early



Parental Support

Let children experience 'Math'

- Weight of common items
- Using lengths
- Receiving change
- Counting coins



Feedback

- Conversations
- Journals
- Activity-based Learning Worksheets
- Review Exercises



'Behind every child who believes in themselves is a parent who believed in them first'

-Mathew Jacobson



Thank You

