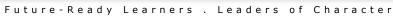


Junyuan Primary School Programme for Active Learning (PAL) PE, Art and Music (PAM) Curriculum













Hands-on Experience

Learn

creatively

Chance to create

Values SEL

Fun



What will our students learn during PAL?

Confidence

Cooperation skills

Curiosity



Why the need for PAL?

Provide more opportunities for children to enjoy school and learn life skills and values through play.







Performing Arts

Outdoor Education

Visual Arts

Sports & Games





DOMAINS EXAMPLES

Self Awareness	 I know how I am feeling I know my strengths I know myself well
Social Awareness	 I know others may think differently I respect others
Self Management	 I can control myself I am self-motivated I am able to take care of myself



DOMAINS

EXAMPLES

Relationship Management	 I can share my thoughts with others I am a good friend
Responsible	I can identify problems
Decision Making	 I can solve challenges
	I do what is right



When is PAL carried out?

- Conducted for P1 and P2 pupils.
- Conducted weekly 4 periods
- Each term a different module will be conducted.
 Each module lasts for 7-8 weeks.

SPORTS & GAMES MODULE





3 Cubes with door (can you find the door?)



4 Cubes with door (can you find the door?)



3 Cubes



4 Cubes

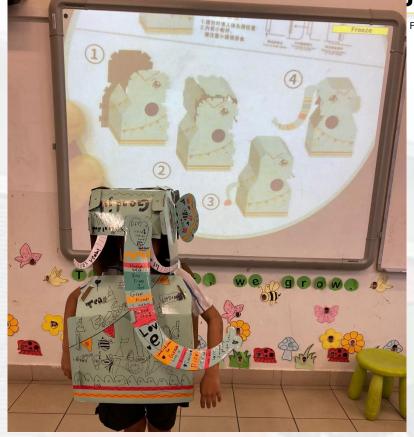


PERFORMING ARTS MODULE















VISUAL ARTS MODULE

OUTDOOR EDUCATION MODULE











PE, Art and Music Curriculum in Junyuan



Physical Education (PE) in Junyuan

Games & Sports



Dance



Physical Health and Fitness



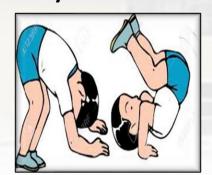
Athletics (P4 onwards)



Outdoor Education



Gymnastics



Swimming (P4 onwards)





Students practicing locomotor skills (hopping) and manipulative skills (rolling) individually in Games & Sports domain.



Basic manipulative skill of throwing and catching (send and receive) to self.



Progressing to students practicing in pairs of their manipulative skills of throwing and catching (send and receive) in Games & Sports domain.



Readiness to try more complex manipulative skills of volleying and catching in Games & Sports domain.



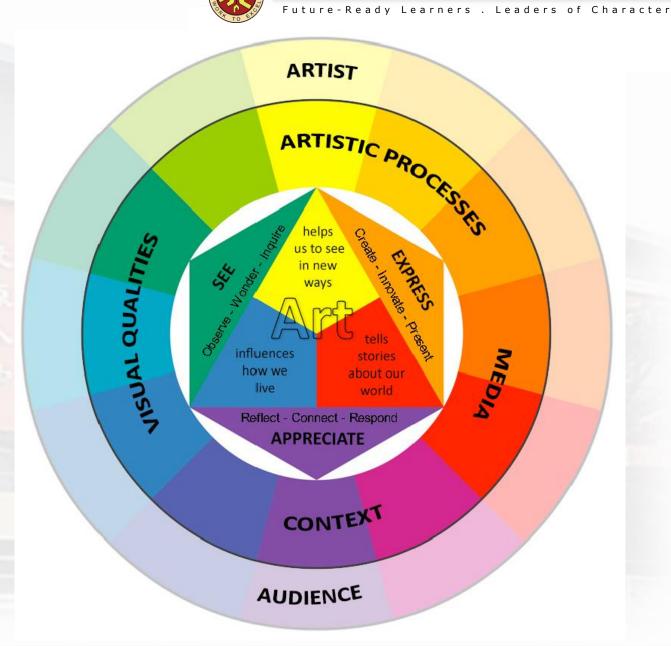




Point Balances

Students in pairs and groups practicing partner balances and individual balances in Gymnastic domain.

Art Curriculum





Domain: See

Competencies: Observe – Wonder – Inquire

LO1:

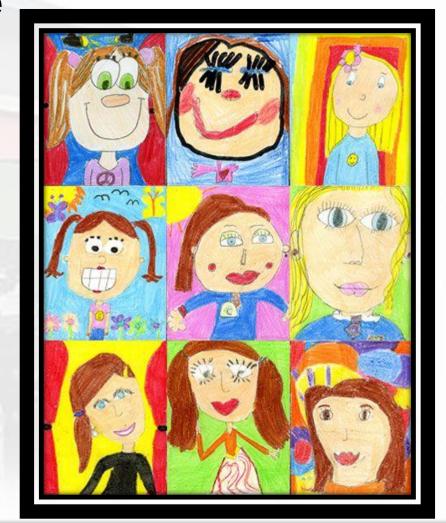
Identify simple visual qualities in what they see around them

LO2:

Ask questions about what they see

LO3:

Draw from their imagination and observation





Domain: ExpressCompetencies: Create – Innovate – Present

LO4:

Play with a variety of materials and tools to make art

LO5:

Share their imagination, thoughts and feelings through art making







Domain: Appreciate

Competencies: Reflect – Connect – Respond

LO6:

Show interest in looking at a variety of artworks

L07:

Talk about what they see, feel and experience using art vocabulary



CORE UNDERSTANDINGS LISTENING individuals and **CREATING PERFORMING**

Music Curriculum



Musical Process: Listen

LO1:

Listen and Respond to Music

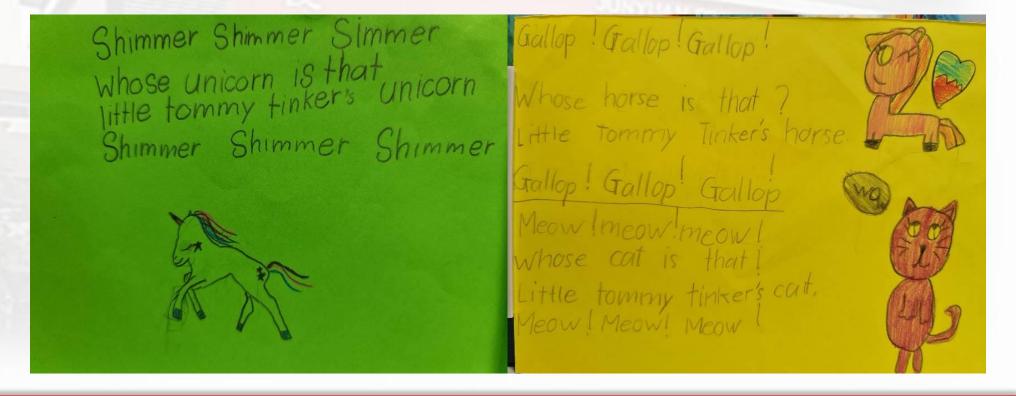




Musical Process: Create

LO2:

Create Music in both vocal and instrumental settings, individually and collaboratively





Musical Process: Perform

LO3:

Perform Music in both vocal and instrumental settings, individually and collaboratively where students respectively:

A. Sing

B. Play Instruments





Thank you!