DESIGN MYTH #1 Design thinking is only Design thinking is a human-centered for "design" projects

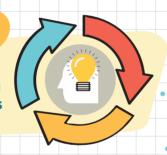
approach to innovation that draws from the designer's toolkit to integrate the needs of people, the possibilities of technology, and the requirements for business success.

-Tim Brown, CEO and president of IDEO.

Source: https://www.ideo.com/about/

MYTH #2

Design thinking is just a process



Design thinking is when you create a thoughtful experience in every customer interaction, that is, before, during, and after using your product or service.



WHAT THE EXPERTS SAY

Yes, design thinking is a process. But more importantly, it is a mindset. This mindset includes these core tenets:

- Bias toward action taking small concrete steps to move your project one step forward
- Learner's mindset accepting that the first solution is rarely (if ever) the right solution, and that innovation requires iteration
- Encouraging disparate viewpoints getting a holistic perspective on problems and solutions



Design thinking is someone else's job



Creating thoughtful experiences for customers is everyone's job. Design thinking provides a set of tools and mindsets to embrace customer-centric productor service-development.



SOURCE: Courage, C. (2013, Jul 14). Reweaving Corporate DNA: Building a Culture of Design Thinking at Citrix (Online), Retrieved from http://www.managementexchange.com/story/reweaving-corporate-dna-building-culture-design-thinking-citrix









