# Markov Chains

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# 1 Basics

A discrete-time stochastic process is defined as a sequence of discrete random variables  $\{X_n\}_{n\in\mathbb{N}_0}$ , each taking values in a countable state space E

A discrete time stochastic process satisfying the Markov condition is called a Markov Chain

$$\Pr(X_n = j | X_{n-1} = i, X_{n-2} = x_{n-2}, \dots, X_0 = x_0) = \Pr(X_n = j | X_{n-1} = i)$$

for all  $n \in \mathbb{N}$  and for all  $x_0, \ldots, x_{n-2}, i, j \in E$ .

The Markov chain is time-homogenous if

$$\Pr(X_{n+1} = j | X_n = i) = \Pr(X_1 = j | X_0 = i)$$

for every  $n \in \mathbb{N}_0$  and  $i, j \in E$ 

# 1.1 Chapman-Kolmogorov (CK) equations

The **n-step** transition probability is

$$p_{ij}(n) = \Pr(X_{m+n} = j | X_m = i)$$

For a time homogenous Markov chain we have the CK-equations

$$p_{ij}(m+n) = \sum_{l \in E} p_{il}(m) p_{lj}(n)$$

where  $m \in \mathbb{N} \cup \{0\}$  and  $n \in \mathbb{N}$ 

The formula for **n-step transition matrix** follows:

$$P_{m+n} = P_m P_n$$

and in particular

$$P_n = P^n$$

# 1.2 First passage and hitting times

The first passage time is

$$T_i = \min\{n \in \mathbb{N} : X_n = j\}$$

In other words,  $\{T_j = n\} = \{X_n = j, X_{n-1} \neq j, \dots, X_1 \neq j\}$ , if  $X_n \neq j, \forall n \in \mathbb{N}$ , then  $T_j = \infty$ . The first passage probability is

$$f_{ij}(n) = \Pr(T_j = n | X_0 = i), n \in \mathbb{N}_0$$

from which the hitting probability follows

$$f_{ij} = \Pr(T_j < \infty | X_0 = i) = \sum_{n=0}^{\infty} f_{ij}(n)$$

With the **special case** being  $f_{ij}(0) = 0$ .

Decomposing the n-step transition probability

$$p_{ij}(n) = \sum_{l=1}^{n} f_{ij}(l) p_{jj}(n-l)$$

this is the same as starting from l=0.

# 1.3 Generating Functions of Markov Chain

Recall the probability generating function

$$G_X(s) = \sum_{x=0}^{\infty} s^x \Pr(X=x)$$

where this holds on the support

$$\mathcal{S}_{\mathcal{X}} = \left\{ s \in \mathbb{R} : \sum_{x=0}^{\infty} |s|^x \Pr(X = x) < \infty \right\}$$

The generating functions here are

$$G_{p_{ij}(n)} = \sum_{n=0}^{\infty} p_{ij}(n)s^n$$

$$G_{f_{ij}(n)} = \sum_{n=0}^{\infty} f_{ij}(n)s^n$$

By arguing using equating coefficients and an identity, we have a theorem

$$G_{p_{ij}(n)} = \delta_{ij} + G_{f_{ij}(n)}(s)G_{p_{ij}(n)}$$

The identity used is decomposition of n-step transition probability.

# 2 Recurrence and Transience

A state j is **recurrent** if and only if

$$\sum_{n=1}^{\infty} p_{jj}(n) = \infty$$

A state j is **transient** if and only if

$$\sum_{n=1}^{\infty} p_{jj}(n) < \infty$$

Examples: Examples of transient, irreducible chains

The number of periods that the chain is in state j (or number of visits to j) is

$$N_j = \sum_{n=0}^{\infty} I_n(j)$$

where  $I_n(j)$  is the indicator function taking value 1 if  $X_n = j$  and 0 otherwise.

The **expected number of visits** to state j given  $X_0 = j$  is

$$\mathbb{E}[N_j|X_0=j] = \sum_{n=0}^{\infty} p_{jj}(n)$$

proof using generating functions:

Taking  $s \to 1$  and using Abel's theorem, we can deduce...

#### 2.1 Properties of recurrent/transient states

Theorem (Number of visits is geometric for transient states)

If j is transient, then

$$\Pr(N_j = n | X_0 = j) = f_{jj}^{n-1} (1 - f_{jj}), n \in \mathbb{N}$$

Let  $i \neq j$ , then

$$\Pr(N_j = n | X_0 = i) = \begin{cases} 1 - f_{ij} & n = 0\\ f_{ij} f_{jj}^{n-1} (1 - f_{jj}) & n \ge 1 \end{cases}$$

Intuition is that the chain visits j for the first time and returns to it for n-1 times, then leaves it. (note the  $N_j$  starts from 0)

Therefore, it follows that for  $i \neq j$  by the mean of geometric distribution,

$$\mathbb{E}[N_j|X_0=i] = \frac{f_{ij}}{1-f_{jj}}$$

and

$$\mathbb{E}[N_j|X_0=j] = \frac{1}{1 - f_{jj}}$$

# Theorem(Unlikely to visit a transient state)

If j is transient, then

$$\lim_{n \to \infty} p_{ij}(n) = 0, \forall j \in E$$

Similar results hold for null recurrent states.

## 2.2 Mean recurrence time, null and positive recurrence

The **mean recurrence time**  $\mu_j$  is

$$\mu_j = \mathbb{E}[T_j | X_0 = j] = \sum_{n=1}^{\infty} n f_{jj}(n)$$

where we recall that  $\{T_j = n\} = \{X_n = j, X_{n-1} \neq j, \dots, X_1 \neq j\}.$ 

Similarly, we can define the **mean first passage time**  $\mu_{ij}$ :

$$\mu_{ij} = \mathbb{E}[T_j | X_0 = i] = \sum_{n=1}^{\infty} n f_{ij}(n)$$

those expectations can be finite or infinite; for transient states, they must be infinite.

For a recurrent state j, it is called **null recurrent** if  $\mu_j = \infty$  and **positive recurrent** if  $\mu_j < \infty$ .

# Theorem (unlikely to visit null recurrent state)

A state j is null recurrent, if and only if

$$\lim_{n \to \infty} p_{jj}(n) = 0$$

In addition if the above equation holds, then

$$\lim_{n \to \infty} p_{ij}(n) = 0, \forall i \neq j \in E$$

# 3 Aperiodicity and Ergodicity

The **period** of a state j is

$$d(j) = \gcd\{n \in \mathbb{N} : p_{jj}(n) > 0\}$$

It is not necessarily true that  $p_{jj}(d(j)) > 0$  (cf. Notes Pg. 36).

$$P = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0.5 & 0 & 0.5 & 0 \end{pmatrix}$$

A state is **ergodic** if it is positive recurrent and aperiodic.

# 4 Communicating classes

- We say that a state j is **accessible** from state i if the chain can reach j at some time, written as  $i \to j$ .
- Two states i and j are **communicating** if there exists a state k such that  $i \to k$  and  $k \to j$ , we write  $i \leftrightarrow j$ ; this is an **equivalence relation**.
- If  $i \neq j$ , then  $i \rightarrow j$  if and only if  $f_{ij} > 0$ .

# 4.1 Properties preserved by Communicating Classes

- Same period
- Same transience/recurrence
- Null recurrence

#### For a **set of states** C:

- C is **closed** if  $\forall i \in C, j \notin C, p_{ij} = 0$
- $\bullet$  C is **irreducible** if all states in the set communicate with each other

Therefore, an irreducible set of states share the same properties described above.

#### Theorem (Recurrence and closed)

If C is a communicating class of recurrent states, then C is closed.

#### Theorem (Stochastic matrix on closed states)

The stochastic matrix P restricted to a closed set of closed states C is still a stochastic matrix.

## 4.2 Decomposition of Chains

The state space can be partitioned into communicating classes.

$$E = T \cup \left(\bigcup_{i} C_{i}\right)$$

where T is the set of transient states and  $C_i$ 's are irreducible closed sets of recurrent states.

# 4.3 Class Properties

The classes refer to communicating classes.

#### Theorem (Finite Chains have recurrent)

When state space is **finite**, at least one state is recurrent and all recurrent states are **positive** 

**Remark** This combined with later results on stationarity makes a chain with finite state space particularly nice.

Remark It follows that there are no null recurrent states in a finite state space.

#### Theorem (Finite and closed)

If C is a finite, closed communicating class, then all states are positive recurrent.

Communicating class properties

Type of Class	Finite	Infinite
Closed Not closed	positive recurrent transient	positive/null recurrent, transient transient

#### 5 Gambler's Ruin

- Starting at state  $i \in \{0, 1, \dots, N\}$
- p of winning one unit and 1-p of losing one unit
- Assume successive games are independent

**Question:** What is the probability of reaching N before reaching 0?

Strategy: Use first step analysis:

- Define  $V_i = \min\{n \in \mathbb{N}_0 : X_n = i\}$ , the first time being present at state i, desired event is  $V_N < V_0$
- Consider the conditional probability of starting at i and ending up at N

$$h_i = \Pr(V_N < V_0 \mid X_0 = i)$$

• Consider the first step

$$h_i = \Pr(V_N < V_0 \mid X_1 = i+1, X_0 = i) \Pr(X_1 = i+1 \mid X_0 = i) + \Pr(V_N < V_0 \mid X_1 = i-1, X_0 = i) \Pr(X_1 = i-1 \mid X_0 = i) = h_{i+1}p + h_{i-1}(1-p)$$

Finish by solving this recurrence relation

$$h_i = \begin{cases} \frac{1 - (q/p)^i}{1 - (q/p)^N} & p \neq \frac{1}{2} \\ \frac{i}{N} & p = \frac{1}{2} \end{cases}$$

# Stationarity

We are interested in the equilibrium states of a chain

- A distribution is a row vector  $\lambda$  with  $\Sigma_j \lambda_j = 1$
- If  $\lambda P = \lambda$  then it is called *invariant*

#### Stationary distributions of irreducible chains 5.1

Theorem Every irreducible chain has a stationary distribution  $\pi$  if and only if all states are positive recurrent

We first have some lemmas:

$$l_{ji}(n) = \Pr(X_n = i, T_j \ge n | X_0 = j)$$

being the probability that the chain reaches i in n steps without returning to jLemma (Decomposing the first hitting)

$$f_{jj}(m+n) = \sum_{i \in E, i \neq j} l_{ji}(m) f_{ij}(n)$$

from which  $f_{ij}(m+n) \geq l_{ji}(m)f_{ij}(n)$  follows

**Lemma (Formula for hitting)** We also have the following recurrence relation for  $l_{ji}(n+1)$ 

$$l_{ji}(n+1) = \sum_{r \in E, r \neq j} p_{ri} l_{jr}(n)$$

with  $l_{ji}(1) = p_{ji}$ .

Lemma (Existence): A positive recurrent chain has a stationary distribution.

**Proof**: (constructive)

- (Step1 Construction) Let  $N_i(j)$  be the number of visits to state i before visiting state j (again); the sum of such numbers over i is equal to the hitting time  $T_j$
- Define  $\rho_i(j)$  to be the expected number of visits to the state i between two successive visits to state j (in this step the **recurrence** of the chain is used, as the  $T_j$  is finite with probability 1)

$$\rho_i(j) = \mathbb{E}[N_i(j)|X_0 = j]$$

$$= \sum_n \Pr(X_n = i, T_j \ge n | X_0 = j)$$

$$= \sum_n l_{ji}(n)$$

• Now the mean hitting time can be computed as

$$\mu_j = \mathbb{E}\left[\sum_i N_i(j)|X_0 = j\right]$$
$$= \sum_i \rho_i(j)$$

- which can be written as sum of  $\rho_i(j)$  by Tonelli and linearity of conditional expectation
- (Step2 Finiteness) Use a lemma to bound  $\rho_i(j)$  so it's finite
- Namely write  $\rho_i(j) = \sum_n l_{ji}(n)$  and bound using the fact that the chain is irreducible, so there exists  $f_{ij}(n^*) > 0$ , so  $f_{jj}(m+n^*) \ge l_{ji}(m)f_{ij}(n^*)$
- (Step3 Stationarity) Use recurrence to show

$$\rho_i(j) = \sum_n l_{ji}(n)$$

$$= p_{ji} + \sum_{n=2} \sum_{r,r\neq j} p_{ri} l_{jr}(n-1)$$

$$= p_{ji} \rho_j(j) + \sum_{n=1} \sum_{r\neq j} p_{ri} l_{jr}(n)$$

$$= p_{ji} \rho_j(j) + \sum_{r,r\neq j} p_{ri} \sum_{n=1} l_{jr}(n)$$

$$= \sum_{r} \rho_r(j) p_{ri}$$

- which uses the fact that  $\rho_j(j) = 1$
- This  $\rho_i(j)$  does not necessarily give a probability vector when the chain is not positive recurrent.

• Now if the chain is positive recurrent, we have  $\mu_i$  finite for every j, we have

$$\pi_i = \frac{\rho_i(j)}{\mu_j}$$

Therefore, we conclude that

Every **irreducible, recurrent** chain has a positive solution to the equation  $\mathbf{x} = \mathbf{x}P$ , which is unique up to a multiplicative constant (see PS2 for proof).

Moreover, the chain is

- positive recurrent if  $\sum_i x_i < \infty$
- null recurrent if  $\sum_i x_i = \infty$

Also, from the proof, we conclude 3 identities:

(Sum of expected visits)

$$\mu_j = \sum_i \rho_i(j)$$

(Sum of hitting prob)

$$\rho_i(j) = \sum_n l_{ji}(n)$$

(Sum of number of visits)

$$T_j = \sum_i N_i(j)$$

### Lemma (Tail probability is expectation)

T is a nonnegative integer-valued random variable and A is an event with Pr(A) > 0. Then

$$\mathbb{E}[T|A] = \sum_{n=0}^{\infty} \Pr(T \ge n|A)$$

**Lemma** If a stationary distribution exists, then the chain is positive recurrent and the distribution must be given by  $\pi_i = \mu_i^{-1}$ 

proof: ...

In a **reducible chain**, the following results are useful:

- $\pi_i = 0$  for stationary distribution  $\pi$  if i is transient or null recurrent, so we can only compute the positive recurrent states and set the rest of  $\pi_i$  to 0
- A discrete time Markov chain with **finite** state space always has at least one stationary distribution.
- This distribution is **unique** unless it has two or more closed communicating classes.
- Every stationary distribution is a **linear combination** of the stationary distributions of the closed communicating classes, with coefficients adding up to 1.

# 5.2 Limiting Distribution

A distribution  $\pi$  is a **limiting distribution** of a chain if  $\pi$  satisfies

$$\lim_{n \to \infty} p_{ij}(n) = \pi_j$$

Theorem For an irreducible, aperiodic chain

$$\lim_{n \to \infty} p_{ij}(n) = \frac{1}{\mu_j}$$

It follows that for an irreducible, aperiodic, and positive recurrent state, the limiting distribution is its unique stationary distribution

$$\lim_{n \to \infty} p_{ij}(n) = \pi_j = \frac{1}{\mu_j}$$

## Example of Chain with no limiting distribution

Consider the transistion matrix of two alternating states

$$P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

the even and odd powers differ, but it has stationary distribution  $\pi = (1/2, 1/2)$ .

# 5.3 Ergodic Theorem

The number of visits to i before time n is defined as

$$V_i(n) = \sum_{k=0}^{n-1} \mathbf{1}_{\{X_k = i\}}$$

**Theorem** If a chain is irreducible,  $V_i(n)/n$  denotes the proportion of time the chain spent in state i before time n

$$\Pr\left(\frac{V_i(n)}{n} \to \frac{1}{\mu_j} \text{ as } n \to \infty\right) = 1$$

# 5.4 Summary of properties of irreducible chains

#### 1 Positive Recurrent

- Stationary distribution exists and is unique
- All mean recurrence times  $\mu_j = \mathbb{E}[T_j|x_0=j]$  are finite and  $\pi_j = \frac{1}{\mu_j}$
- $V_i(n)/n \to \pi_i$
- If the chain is aperiodic, the limiting distribution is the stationary distribution

### 2 Null Recurrent

- All mean recurrence times are infinite
- No stationary distribution

- $V_i(n)/n \to 0$
- The limiting distribution is 0

#### 3 Transient

- All mean recurrence times are infinite (any state is eventually never visited)
- No stationary distribution
- $V_i(n)/n \to 0$
- The limiting distribution is 0

# 6 Time reversibility

In this section, we assume the Markov chains are **irreducible and positive recurrent**, therefore there is a unique stationary distribution  $\pi$ .

The **reversed chain** for some  $N \in \mathbb{N}$  is defined as

$$Y_n = X_{N-n}$$

Theorem (Reversed still Markov) The reversed chain is a Markov chain

$$\Pr(Y_{n+1} = j | Y_n = i) = \Pr(X_{N-n-1} = j | X_{N-n} = i) = \frac{\pi_j}{\pi_i} p_{ji}$$

A Markov chain  $(X_n)$  is called **time-reversible** if its transition matrix is the same as the transition matrix of its reversed chain.

Theorem A Markov chain is time-reversible if and only if

$$\pi_i p_{ij} = \pi_j p_{ji}$$

this condition is called **detailed balance**.

#### Theorem (Detailed balance implies positive recurrence)

For an irreducible chain, if there is a vector  $\pi$  such that the detailed balance equation holds for all i, j, then the chain is time-reversible and positive recurrent with stationary distribution  $\pi$ .

**Proof:** Note that the detailed balance conditions imply the chain has a stationary distribution, hence positive recurrent by previous theorems.