
Table of Contents

.....	1
1. i)	1
1. ii)	2
1. iii)	3
ALL AT ONCE	4
2. a. ii) Trapezoidal Rule	5
2. b. ii) Simpson's 1/3 Rule	6
2. c. ii) Simpson's 3/8 Rule	8

```
clear;
clc;

% DATA
x_data = [1.02 2.41 3.35 4.21];
y_data = [2.88 4.05 1.96 5.44];
```

1. i)

```
figure("Name", "Linear Spline")
scatter(x_data, y_data)

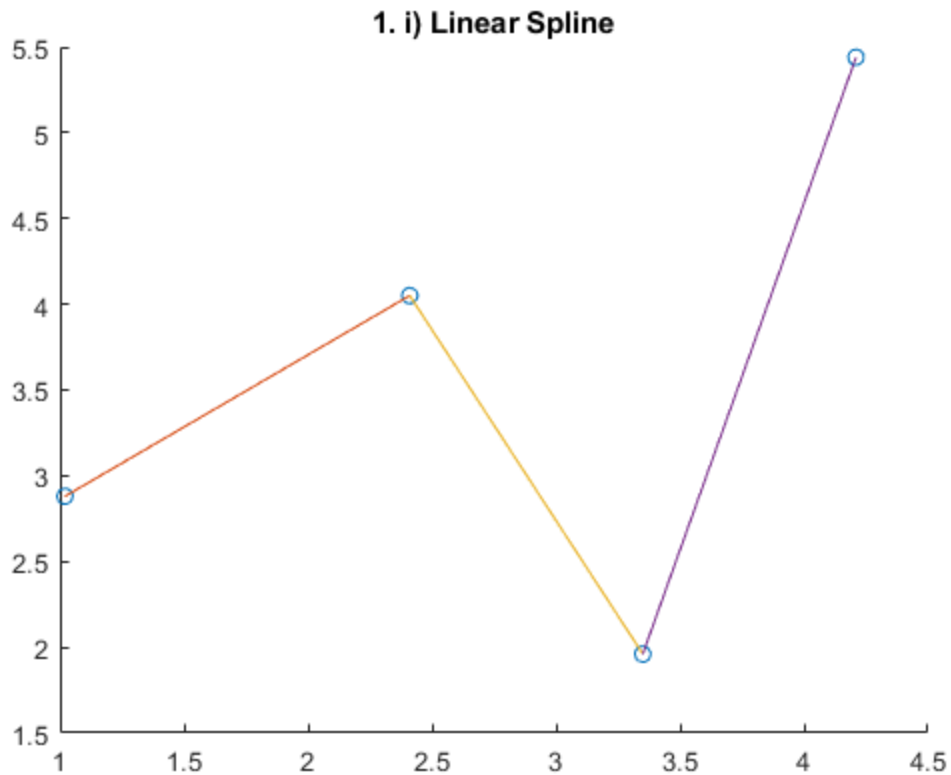
hold on

x1 = 1.02 : 0.01 : 2.41;
linearSpline1 = 0.841895756 * x1 + 2.021220159;
plot(x1, linearSpline1)

x2 = 2.41 : 0.01 : 3.35;
linearSpline2 = -2.223979897 * x2 + 9.410652921;
plot(x2, linearSpline2)

x3 = 3.35 : 0.01 : 4.21;
linearSpline3 = 4.046388127 * x3 - 11.59560512;
plot(x3, linearSpline3)

title("1. i) Linear Spline")
hold off
```



1. ii)

```
figure("Name", "Quadratic Spline")
scatter(x_data, y_data)

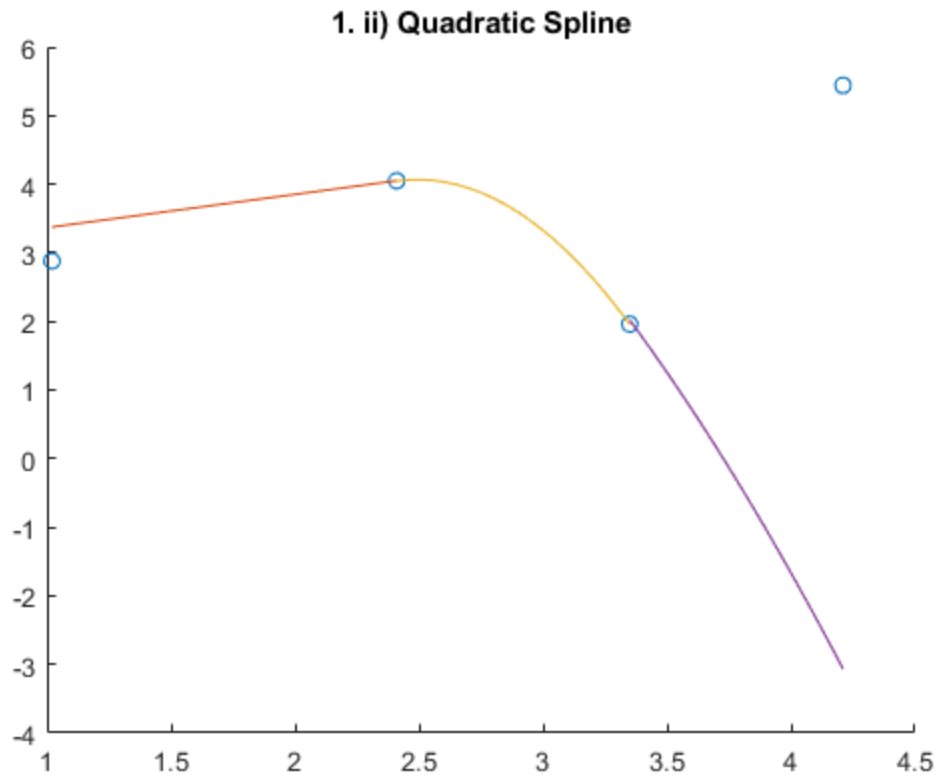
hold on

quadSpline1 = 0.4855 * x1 + 2.8805;
plot(x1, quadSpline1)

quadSpline2 = -2.8818 * x2.^2 + 14.3737 * x2 - 13.8577;
plot(x2, quadSpline2)

quadSpline3 = -1.1622 * x3.^2 + 2.872 * x3 + 5.44;
plot(x3, quadSpline3)

title("1. ii) Quadratic Spline")
hold off
```



1. iii)

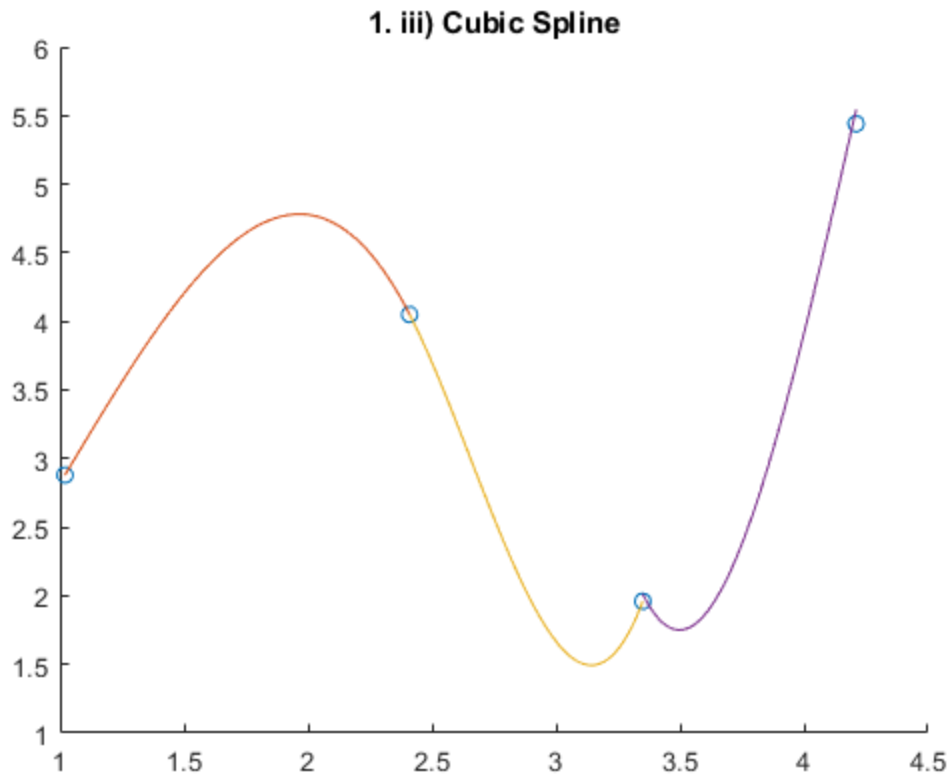
```
figure("Name", "Cubic Spline")
scatter(x_data, y_data)

hold on
cubicSpline1 = -1.12656 * x1.^3 + 3.44727 * x1.^2 - 0.497864 * x1 + 0.996795;
plot(x1, cubicSpline1)

cubicSpline2 = 6.45367 * x2.^3 - 51.3578 * x2.^2 + 131.58354 * x2 - 105.1114;
plot(x2, cubicSpline2)

cubicSpline3 = -5.2318 * x3.^3 + 66.095 * x3.^2 - 270.343 * x3 + 362.601;
plot(x3, cubicSpline3)

title("1. iii) Cubic Spline")
hold off
```



ALL AT ONCE

```
figure("Name", "ALL AT ONCE")

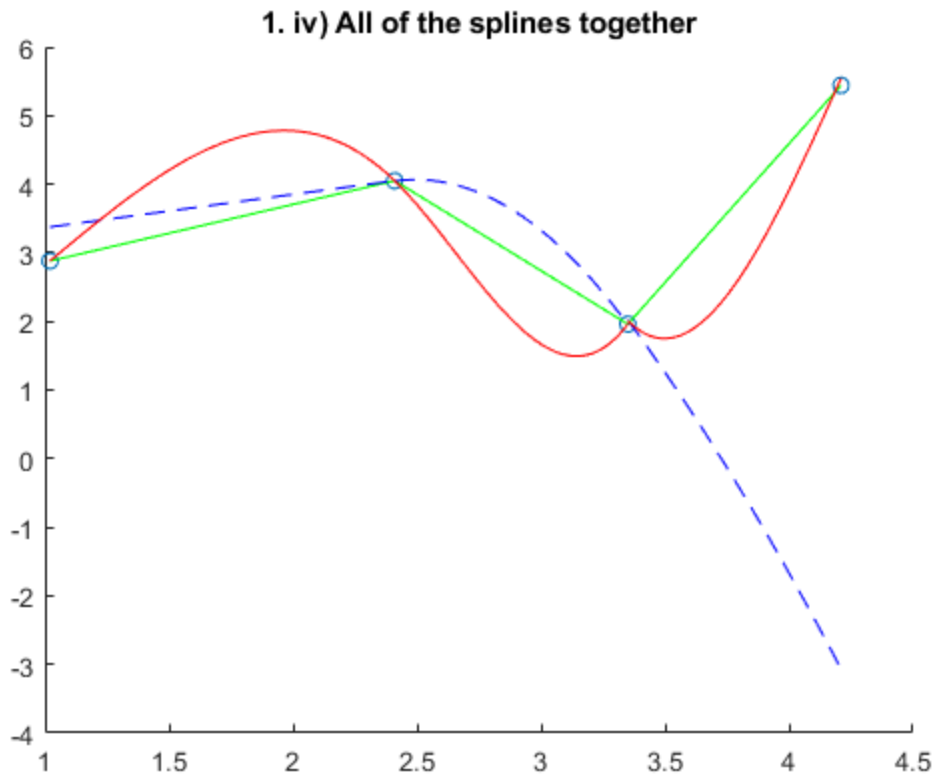
scatter(x_data, y_data)

hold on

plot(x1, linearSpline1, "g", x2, linearSpline2, "g", x3,
     linearSpline3, "g", "DisplayName", "Linear Spline")
plot(x1, quadSpline1, "b--", x2, quadSpline2, "b--", x3,
     quadSpline3, "b--", "DisplayName", "Quadratic Spline")
plot(x1, cubicSpline1, "r", x2, cubicSpline2, "r", x3,
     cubicSpline3, "r", "DisplayName", "Cubic Spline")

title("1. iv) All of the splines together")

hold off
```



2. a. ii) Trapezoidal Rule

```
syms x

% Lower Limit
a = 2;

% Upper Limit
b = 6;
n = [0;0;0;0;0;0;0;0;0;0];
I_n = [0;0;0;0;0;0;0;0;0;0];
Error = [0;0;0;0;0;0;0;0;0;0];
I_exact = 435.81767401;

% Segmentation by for loop
for k = 1 : 10
    m = 2.^k;
    % Declare the function
    f1 = x.^4 * cos(x) - 2;

    % inline creates a function of string containing in f1
    f = inline(f1);

    % h is the segment size
    h = (b - a)/(m - 1);
```

```

% X stores the summation of first and last segment
X = f(a)+f(b);

% variables Odd and Even to store
% summation of odd and even
% terms respectively
summation = 0;
for i = 1:m-1
    xi=a+(i*h);
    summation=summation+f(xi);
end

% Formula to calculate numerical integration
% using Trapezoidal Rule
I = (h/2)*(X+2*summation);

I_n(k) = I;
Error(k) = I - I_exact;
n(k) = m;

end

```

```

disp("Table for Trapezoidal Rule")
Table = table(n, I_n, Error)

```

Table for Trapezoidal Rule

Table =

10×3 table

<i>n</i>	<i>I_n</i>	<i>Error</i>
2	7437	7001.1
4	2283.2	1847.3
8	1179.3	743.45
16	774.36	338.54
32	597.82	162
64	515.11	79.291
128	475.05	39.231
256	455.33	19.513
512	445.55	9.7313
1024	440.68	4.8593

2. b. ii) Simpson's 1/3 Rule

```

syms x

% Lower Limit
a = 2;

```

```

% Upper Limit
b = 6;
n = [0;0;0;0;0;0;0;0;0;0];
I_n = [0;0;0;0;0;0;0;0;0;0];
Error = [0;0;0;0;0;0;0;0;0;0];
I_exact = 435.81767401;

% Segmentation by for loop
for k = 1 : 10
    m = 2.^k;
    % Declare the function
    f1 = x.^4 * cos(x) - 2;

    % inline creates a function of string containing in f1
    f = inline(f1);

    % h is the segment size
    h = (b - a)/m;

    % X stores the summation of first and last segment
    X = f(a)+f(b);

    % variables Odd and Even to store
    % summation of odd and even
    % terms respectively
    Odd = 0;
    Even = 0;
    for i = 1:2:m-1
        xi=a+(i*h);
        Odd=Odd+f(xi);
    end
    for i = 2:2:m-2
        xi=a+(i*h);
        Even=Even+f(xi);
    end

    % Formula to calculate numerical integration
    % using Simpsons 1/3 Rule
    I = (h/3)*(X+4*Odd+2*Even);

    I_n(k) = I;
    Error(k) = I - I_exact;
    n(k) = m;

end

disp("Table for Simpson's 1/3 Rule")

Table = table(n, I_n, Error)

Table for Simpson's 1/3 Rule

Table =

```

10×3 table

<i>n</i>	<i>I_n</i>	<i>Error</i>
2	370.93	-64.89
4	422.48	-13.333
8	435.02	-0.79773
16	435.77	-0.049158
32	435.81	-0.0030611
64	435.82	-0.00019113
128	435.82	-1.1936e-05
256	435.82	-7.3896e-07
512	435.82	-3.9182e-08
1024	435.82	4.5527e-09

2. c. ii) Simpson's 3/8 Rule

syms *x*

% Lower Limit

a = 2;

% Upper Limit

b = 6;

n = [0;0;0;0;0;0;0;0;0;0;0];

I_n = [0;0;0;0;0;0;0;0;0;0;0];

Error = [0;0;0;0;0;0;0;0;0;0;0];

I_{exact} = 435.81767401;

% Segmentation by for loop

for *k* = 1 : 10

m = 2.^*k*;

 % Declare the function

f1 = *x*.^4 * cos(*x*) - 2;

 % inline creates a function of string containing in *f1*

f = inline(*f1*);

 % *h* is the segment size

h = (*b* - *a*)/*m*;

 % *X* stores the summation of first and last segment

X = *f*(*a*)+*f*(*b*);

 % variables Odd and Even to store

 % summation of odd and even

 % terms respectively

 nondivisibleby3 = 0;

```

for i = 1:m-1
    xi=a+(i*h);
    if i / 3 == 0
        divisibleby3 = divisibleby3 + f(xi);
    else
        nondivisibleby3 = nondivisibleby3 + f(xi);
    end
end

% Formula to calculate numerical integration
% using Simpsons 3/8 Rule
I = (3*h/8)*(X + 2 * divisibleby3 + 3 * nondivisibleby3);

I_n(k) = I;
Error(k) = I - I_exact;
n(k) = m;

end

disp("Table for Simpson's 3/8 Rule")

Table = table(n, I_n, Error)

Table for Simpson's 3/8 Rule

Table =

    10×3 table

         n         I_n         Error
    _____
         2      544.29      108.48
         4      376.88     -58.934
         8      403.44     -32.379
        16      439.62       3.8062
        32      463.17       27.349
        64      476.28       40.466
       128      483.18        47.36
       256      486.71       50.891
       512      488.49       52.677
      1024      489.39       53.575

```

Published with MATLAB® R2021b