COMPUTER SCIENCE TRIPOS Part IA - 2013 - Paper 1

1 Foundations of Computer Science (LCP)

datatypes, pattern-matching

(a) Write brief notes on ML datatypes and pattern-matching in function declarations. [6 marks]

Answer: Solutions should include examples of datatype declarations and mention the concept of a constructor. Examples of pattern-matching should be non-trivial, with nested constructors and (preferably) overlapping patterns.

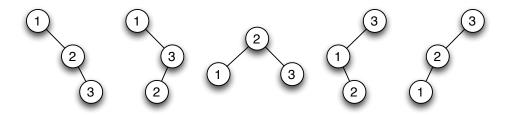
programming, binary trees

(b) A binary tree is either a *leaf* (containing no information) or is a *branch* containing a label and two subtrees (called the *left* and *right* subtrees). Write ML code for a function that takes a label and two lists of trees, returning all trees that consist of a branch with the given label, with the left subtree taken from the first list of trees and the right subtree taken from the second list of trees.

Answer: The datatype declaration is not required as part of the answer, but sets the stage. Students are unlikely to know about List.concat, but it can be coded in two lines with the help of @ (append).

programming, binary trees

(c) Write ML code for a function that, given a list of distinct values, returns a list of all possible binary trees whose labels, enumerated in inorder, match that list. For example, given the list [1,2,3] your function should return (in any order) the following list of trees:



[8 marks]

Answer:

```
fun anti (11, []) = []
| anti (11, v::12) =
     make_trees2 v (anti_inorder (rev 11)) (anti_inorder 12) @
     anti (v::11, 12)
```

$- \ Solution \ notes \ --$

```
and anti_inorder [] = [Lf]
| anti_inorder xs = anti ([],xs);
```

Note that the question refers to binary trees, not to binary search trees, and it does not impose an ordering constraint on the labels of these trees.

All ML code must be explained clearly and should be free of needless complexity.