



Vimba

# Vimba USB TL Features Manual

1.0.2

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# 1 Contacting Allied Vision

## **Connect with Allied Vision by function**

<https://www.alliedvision.com/en/meta-header/contact>

## **Find an Allied Vision office or distributor**

<https://www.alliedvision.com/en/about-us/where-we-are>

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## 2 Document history and conventions



This chapter includes:

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## 2.1 Document history

| Version | Date        | Changes                 |
|---------|-------------|-------------------------|
| 1.0.1   | 2015-11-09  | Initial release version |
| 1.0.2   | 2017-Sep-15 | New document layout     |

## 2.2 Conventions used in this manual

To give this manual an easily understood layout and to emphasize important information, the following typographical styles and symbols are used:

### 2.2.1 Styles

| Style              | Function                                   | Example                  |
|--------------------|--|--------------------------|
| Emphasis           | Programs, or highlighting important things | <b>Emphasis</b>          |
| Publication title  | Publication titles                         | Title                    |
| Web reference      | Links to web pages                         | <a href="#">Link</a>     |
| Document reference | Links to other documents                   | <a href="#">Document</a> |
| Output             | Outputs from software GUI                  | <b>Output</b>            |
| Input              | Input commands, modes                      | Input                    |
| Feature            | Feature names                              | Feature                  |

### 2.2.2 Symbols



#### Practical Tip



**Safety-related instructions to avoid malfunctions**

Instructions to avoid malfunctions

**Further information available online**

## 3 VimbaUSBTL - Overview

The VimbaUSBTL (Vimba USB Transport Layer) transports the data from the USB interface card to an application. It complies with GenICam and thus can serve as a GenTL (GenICam transport layer) producer for applications providing a GenTL consumer interface. The VimbaUSBTL is included in the Vimba installation since version 1.4 and supports USB cameras from Allied Vision.



Under Windows, the USB device driver is mandatory and has to be installed separately. See Vimba Manual, chapter Vimba Driver Installer. If you install the device driver manually, install it on the USB3 Vision device. Do not install it on the composite device.



Under Linux, run the Install.sh script located in the USB TL folder. See Vimba Manual, chapter Installing Vimba.

The VimbaUSBTL consists of several parts: the functional interface, the feature maps and a configuration file.

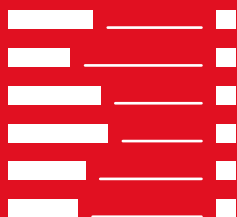
The **functional interface** is needed for dynamically controlling USB cameras. It covers the functionality described in [GenTL specification 1.3](#). There is extra functionality, which is described in chapter Vimba functional extensions to GenTL.

The **features** exposed by XML files are GenAPI-conforming features described in the following locations:

- Features of the GenTL **System module** in chapter VimbaUSBTL System Features. The System is a module for handling multiple GenTL Interfaces in one transport layer. The VimbaUSBTL only provides one Interface.
- Features of the GenTL **Interface module** in chapter VimbaUSBTL Interface Features. The Interface is a module for handling multiple GenTL Devices. In this case, all the devices are attached to the same Interface.
- Features of the GenTL **Device module** in chapter VimbaUSBTL Device Features. The Device module is a host-side representation of the Camera also known as **Remote Device**.
- Features of the GenTL **Data Stream module** in chapter VimbaUSBTL DataStream Features. The Data Stream module allows handling all streaming-related operations.
- Camera (**Remote Device**) features in [USB\\_Features\\_Reference.pdf](#).

The **configuration file**, which is named VimbaUSBTL.xml (according to the name of the VimbaUSBTL.cti), must be in the same directory as the Transport Layer file. The configuration options are described in the comments of the file itself.

## 4 VimbaUSBTL System Features



This chapter includes:

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This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- SystemInformation
- InterfaceEnumeration

## 4.1 SystemInformation

Category that contains all System Information features of the System module.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.1.1 TLVendorName

| Name              | TL Vendor Name |
|-------------------|----------------|
| <b>Interface</b>  | IString        |
| <b>Access</b>     | Read           |
| <b>Visibility</b> | Beginner       |

Name of the GenTL Producer vendor.

Corresponds to the TL\_INFO\_VENDOR command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.1.2 TLModelName

| Name              | TL Model Name |
|-------------------|---------------|
| <b>Interface</b>  | IString       |
| <b>Access</b>     | Read          |
| <b>Visibility</b> | Beginner      |

Name of the GenTL Producer to distinguish different kinds of GenTL Producer implementations from one vendor.

Corresponds to the TL\_INFO\_MODEL command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.1.3 TLID

| Name              | TL ID   |
|-------------------|---------|
| <b>Interface</b>  | IString |
| <b>Access</b>     | Read    |
| <b>Visibility</b> | Expert  |

Unique identifier of the GenTL Producer like a GUID.

Corresponds to the TL\_INFO\_ID command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.1.4 TLDisplayName

| Name              | TL Display Name |
|-------------------|-----------------|
| <b>Interface</b>  | IString         |
| <b>Access</b>     | Read            |
| <b>Visibility</b> | Expert          |

User readable name of the GenTL Producer.

Corresponds to the TL\_INFO\_DISPLAYNAME command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 4.1.5 TLVersion

| Name              | TL Version |
|-------------------|------------|
| <b>Interface</b>  | IString    |
| <b>Access</b>     | Read       |
| <b>Visibility</b> | Beginner   |

Vendor specific version string.

Corresponds to the TL\_INFO\_VERSION command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 4.1.6 TLPath

| Name              | TL Path |
|-------------------|---------|
| <b>Interface</b>  | IString |
| <b>Access</b>     | Read    |
| <b>Visibility</b> | Expert  |

Full path to the GenTL Producer driver including name and extension.

Corresponds to the TL\_INFO\_PATHNAME command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 4.1.7 TLType

| Name              | TL Type      |
|-------------------|--------------|
| <b>Interface</b>  | IEnumeration |
| <b>Access</b>     | Read         |
| <b>Visibility</b> | Expert       |
| <b>Values</b>     | USB3         |

Transport layer type of the GenTL Producer implementation.  
Corresponds to the TL\_INFO\_TLTYPE command of TLGetInfo function.  
See [GenTL specification 1.3 chapter 7](#) for more details.

## 4.1.8 GenTLVersionMajor

| Name       | GenTL Version Major |
|------------|---------------------|
| Interface  | Integer             |
| Access     | Read                |
| Visibility | Expert              |

Major version number of the GenTL specification the GenTL Producer implementation complies with.  
See [GenTL specification 1.3 chapter 7](#) for more details.

## 4.1.9 GenTLVersionMinor

| Name       | GenTL Version Minor |
|------------|---------------------|
| Interface  | Integer             |
| Access     | Read                |
| Visibility | Expert              |

Minor version number of the GenTL specification the GenTL Producer implementation complies with.  
See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.1.10 GenTL SFNC Version Major

| Name       | GenTL SFNC Version Major |
|------------|--------------------------|
| Interface  | Integer                  |
| Access     | Read                     |
| Visibility | Expert                   |

Major version number of the GenTL Standard Features Naming Convention that was used to create the GenTL Producer's XML.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.1.11 GenTL SFNC Version Minor

| Name       | GenTL SFNC Version Minor |
|------------|--------------------------|
| Interface  | Integer                  |
| Access     | Read                     |
| Visibility | Expert                   |

Minor version number of the GenTL Standard Features Naming Convention that was used to create the GenTL Producer's XML.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.1.12 GenTL SFNC Version Sub Minor

| Name       | GenTL SFNC Version Sub Minor |
|------------|------------------------------|
| Interface  | Integer                      |
| Access     | Read                         |
| Visibility | Expert                       |



Sub minor version number of the GenTL Standard Features Naming Convention that was used to create the GenTL Producer's XML.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 4.2 InterfaceEnumeration

Category that contains all Interface Enumeration features of the System module.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.2.1 InterfaceUpdateList

| Name       | Interface Update List |
|------------|-----------------------|
| Interface  | ICommand              |
| Access     | Read/Write            |
| Visibility | Expert                |

Update the interface list on this GenTL Producer.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.2.2 InterfaceCount [Allied Vision]

| Name       | Interface Count |
|------------|-----------------|
| Interface  | Integer         |
| Access     | Read            |
| Visibility | Expert          |

Number of interfaces on this GenTL Producer.

### 4.2.3 InterfaceSelector

| Name       | Interface Selector |
|------------|--------------------|
| Interface  | Integer            |
| Access     | Read/Write         |
| Visibility | Expert             |
| Values     | 0..                |

Selector for the different GenTL Producer interfaces.  
See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.2.4 InterfaceID

| Name       | Interface ID |
|------------|--------------|
| Interface  | IString      |
| Access     | Read         |
| Visibility | Expert       |

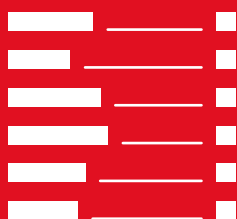
GenTL Producer wide unique identifier of the selected interface.  
See [GenTL specification 1.3 chapter 7](#) for more details.

### 4.2.5 InterfaceDisplayName [Allied Vision]

| Name       | Interface Display Name |
|------------|------------------------|
| Interface  | IString                |
| Access     | Read                   |
| Visibility | Expert                 |

User readable name of the selected interface.

## 5 VimbaUSBTL Interface Features



This chapter includes:

|       |   |    |
|-------|---|----|
| 5.1   | InterfaceInformation . . . . .              | 20 |
| 5.1.1 | InterfaceID . . . . .                       | 20 |
| 5.1.2 | InterfaceType . . . . .                     | 20 |
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| 5.2.9 | DeviceAccessStatus . . . . .                | 24 |

This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- InterfaceInformation
- DeviceEnumeration

## 5.1 InterfaceInformation

Category that contains all Interface Information features of the Interface module.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 5.1.1 InterfaceID

| Name              | Interface ID |
|-------------------|--------------|
| <b>Interface</b>  | QString      |
| <b>Access</b>     | Read         |
| <b>Visibility</b> | Expert       |

GenTL Producer wide unique identifier of the selected interface.  
Corresponds to the INTERFACE\_INFO\_ID command of IFGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 5.1.2 InterfaceType

| Name              | Interface Type |
|-------------------|----------------|
| <b>Interface</b>  | IEnumeration   |
| <b>Access</b>     | Read           |
| <b>Visibility</b> | Expert         |
| <b>Values</b>     | USB3           |

Transport layer type of the interface.

Corresponds to the `INTERFACE_INFO_TLTYPE` command of `IFGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 5.1.3 InterfaceDisplayName

| Name       | Interface Display Name |
|------------|------------------------|
| Interface  | IString                |
| Access     | Read                   |
| Visibility | Expert                 |

User readable name of the selected interface.

Corresponds to the `INTERFACE_INFO_DISPLAYNAME` command of `IFGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 5.2 DeviceEnumeration

Category that contains all Device Enumeration features of the Interface module.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 5.2.1 DeviceUpdateList

| Name       | Device Update List |
|------------|--------------------|
| Interface  | ICommand           |
| Access     | Read/Write         |
| Visibility | Expert             |

Updates the internal device list.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 5.2.2 DeviceCount [Allied Vision]

| Name              | Device Count |
|-------------------|--------------|
| <b>Interface</b>  | Integer      |
| <b>Access</b>     | Read         |
| <b>Visibility</b> | Expert       |

Number of found devices.

## 5.2.3 DeviceSelector

| Name              | Device Selector |
|-------------------|-----------------|
| <b>Interface</b>  | Integer         |
| <b>Access</b>     | Read/Write      |
| <b>Visibility</b> | Expert          |
| <b>Values</b>     | 0..             |

Selector for the different devices on this interface.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 5.2.4 DeviceID

| Name              | Device ID |
|-------------------|-----------|
| <b>Interface</b>  | IString   |
| <b>Access</b>     | Read      |
| <b>Visibility</b> | Expert    |

Interface wide unique identifier of the selected device.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 5.2.5 DeviceDisplayName [Allied Vision]

| Name       | Device Display Name |
|------------|---------------------|
| Interface  | IString             |
| Access     | Read                |
| Visibility | Expert              |

User readable name of the selected device.

## 5.2.6 DeviceVendorName

| Name       | Device Vendor Name |
|------------|--------------------|
| Interface  | IString            |
| Access     | Read               |
| Visibility | Expert             |

Name of the device vendor.

Corresponds to the "DeviceVendorName" feature of the remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 5.2.7 DeviceModelName

| Name       | Device Model Name |
|------------|-------------------|
| Interface  | IString           |
| Access     | Read              |
| Visibility | Expert            |

Name of the device model.

Corresponds to the "DeviceModelName" feature of the remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 5.2.8 DeviceType [Allied Vision]

| Name              | Device Type  |
|-------------------|--------------|
| <b>Interface</b>  | IEnumeration |
| <b>Access</b>     | Read         |
| <b>Visibility</b> | Expert       |
| <b>Values</b>     | USB3         |

Identifies the transport layer technology of the device.  
Possible values:

- USB3: USB3 Vision

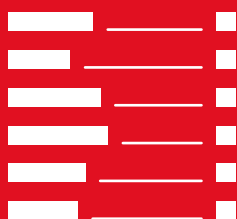
## 5.2.9 DeviceAccessStatus

| Name              | Device Access Status          |
|-------------------|-------------------------------|
| <b>Interface</b>  | IEnumeration                  |
| <b>Access</b>     | Read                          |
| <b>Visibility</b> | Expert                        |
| <b>Values</b>     | ReadWrite, ReadOnly, NoAccess |

Gives the device's access status at the moment of the last execution of "DeviceUpdateList".  
See [GenTL specification 1.3 chapter 7](#) for more details.



## 6 VimbaUSBTL Device Features



This chapter includes:

|       |                                       |    |
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| 6.2   | StreamEnumeration . . . . .           | 29 |
| 6.2.1 | StreamCount [Allied Vision] . . . . . | 29 |
| 6.2.2 | StreamSelector . . . . .              | 29 |
| 6.2.3 | StreamID . . . . .                    | 30 |

This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- DeviceInformation
- StreamEnumeration

## 6.1 DeviceInformation

Category that contains all Device Information features of the Device module.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 6.1.1 DeviceID

| Name              | Device ID |
|-------------------|-----------|
| <b>Interface</b>  | IString   |
| <b>Access</b>     | Read      |
| <b>Visibility</b> | Expert    |

Interface-wide unique identifier of this device.

Corresponds to the DEVICE\_INFO\_ID command of DevGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 6.1.2 DeviceVendorName

| Name              | Device Vendor Name |
|-------------------|--------------------|
| <b>Interface</b>  | IString            |
| <b>Access</b>     | Read               |
| <b>Visibility</b> | Beginner           |

Name of the device vendor.

Corresponds to the `DEVICE_INFO_VENDOR` command of `DevGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 6.1.3 DeviceModelName

| Name              | Device Model Name |
|-------------------|-------------------|
| <b>Interface</b>  | IString           |
| <b>Access</b>     | Read              |
| <b>Visibility</b> | Beginner          |

Name of the device model.

Corresponds to the `DEVICE_INFO_MODEL` command of `DevGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 6.1.4 DeviceType

| Name              | Device Type  |
|-------------------|--------------|
| <b>Interface</b>  | IEnumeration |
| <b>Access</b>     | Read         |
| <b>Visibility</b> | Expert       |
| <b>Values</b>     | USB3         |

Transport layer type of the device.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 6.1.5 DeviceDisplayName

| Name       | Device Display Name |
|------------|---------------------|
| Interface  | IString             |
| Access     | Read                |
| Visibility | Expert              |

User readable name of the device.

Corresponds to the `DEVICE_INFO_DISPLAYNAME` command of `DevGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 6.1.6 DriverPath

| Name       | Driver Path |
|------------|-------------|
| Interface  | IString     |
| Access     | Read        |
| Visibility | Beginner    |

System driver path that can also be used for opening the device.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 6.1.7 DeviceLocation

| Name       | Device Location |
|------------|-----------------|
| Interface  | IString         |
| Access     | Read            |
| Visibility | Beginner        |

Location path of device in USB tree that can also be used for opening the device.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 6.2 StreamEnumeration

Category that contains all Stream Enumeration features of the Device module.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 6.2.1 StreamCount [Allied Vision]

| Name              | Stream Count |
|-------------------|--------------|
| <b>Interface</b>  | Integer      |
| <b>Access</b>     | Read         |
| <b>Visibility</b> | Beginner     |

Number of available streams.

### 6.2.2 StreamSelector

| Name              | Stream Selector |
|-------------------|-----------------|
| <b>Interface</b>  | Integer         |
| <b>Access</b>     | Read/Write      |
| <b>Visibility</b> | Beginner        |
| <b>Values</b>     | 0..             |

Selector for the different stream channels.

See [GenTL specification 1.3 chapter 7](#) for more details.

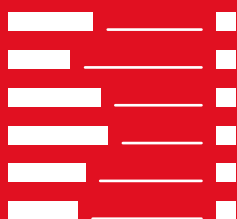
## 6.2.3 StreamID

| Name       | Stream ID |
|------------|-----------|
| Interface  | IString   |
| Access     | Read      |
| Visibility | Beginner  |

Device unique ID for the stream, for instance a GUID.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 7 VimbaUSBTL DataStream Features



This chapter includes:

|       |   |    |
|-------|---|----|
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This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- StreamInformation
- BufferHandlingControl

## 7.1 StreamInformation

Category that contains all Stream Information features of the Data Stream module.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 7.1.1 StreamID

| Name              | Stream ID |
|-------------------|-----------|
| <b>Interface</b>  | IString   |
| <b>Access</b>     | Read      |
| <b>Visibility</b> | Expert    |

Device unique ID for the data stream, for instance a GUID.

Corresponds to the STREAM\_INFO\_ID command of DSGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 7.1.2 StreamType

| Name              | Stream Type  |
|-------------------|--------------|
| <b>Interface</b>  | IEnumeration |
| <b>Access</b>     | Read         |
| <b>Visibility</b> | Expert       |
| <b>Values</b>     | USB3         |



Transport layer type of the Data Stream.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 7.1.3 StreamIsGrabbing [Allied Vision]

| Name       | Stream Is Grabbing |
|------------|--------------------|
| Interface  | IBoolean           |
| Access     | Read/Write         |
| Visibility | Beginner           |

Flag indicating whether the acquisition engine is started or not.

## 7.2 BufferHandlingControl

Contains all features of the Data Stream module that control the used buffers.

See [GenTL specification 1.3 chapter 7](#) for more details.

### 7.2.1 StreamAnnouncedBufferCount

| Name       | Stream Announced Buffer Count |
|------------|-------------------------------|
| Interface  | Integer                       |
| Access     | Read                          |
| Visibility | Expert                        |

Number of announced (known) buffers on this stream.

Corresponds to the STREAM\_INFO\_NUM\_ANNOUNCED command of DSGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 7.2.2 StreamBufferHandlingMode

| Name       | Stream Buffer Handling Mode |
|------------|-----------------------------|
| Interface  | IEnumeration                |
| Access     | Read                        |
| Visibility | Beginner                    |
| Values     | Default                     |

Available acquisition modes of this stream.

See [GenTL specification 1.3 chapter 7](#) for more details.

## 7.2.3 StreamAnnounceBufferMinimum

| Name       | Stream Announce Buffer Minimum |
|------------|--------------------------------|
| Interface  | Integer                        |
| Access     | Read                           |
| Visibility | Expert                         |

Minimal number of buffers to announce to enable selected buffer handling mode.

Corresponds to the STREAM\_INFO\_BUF\_ANNOUNCE\_MIN command of DSGetInfo function.

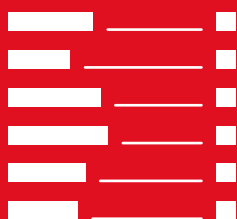
See [GenTL specification 1.3 chapter 7](#) for more details.

## 7.2.4 MaxDriverBuffersCount [Allied Vision]

| Name       | Max Driver Buffers Count |
|------------|--------------------------|
| Interface  | Integer                  |
| Access     | Read/Write               |
| Visibility | Guru                     |
| Values     | 1..4096                  |

Maximum number of driver buffers used by the acquisition engine.

## 8 Vimba functional extensions to GenTL



This chapter includes:

|       |   |    |
|-------|---|----|
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| 8.1.1 | Additions to EVENT_TYPE_LIST . . . . .              | 37 |
| 8.1.2 | Additions to EVENT_DATA_INFO_CMD_LIST . . . . .     | 37 |
| 8.1.3 | Additional enumeration IFCHANGE_WHAT_LIST . . . . . | 37 |
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| 8.2.1 | Additions to URL_INFO_CMD_LIST . . . . .            | 38 |

Vimba transport layers provide additional functionality to the general GenTL interface. The provided extensions to Transport Layer Events allow monitoring system changes. Other extensions allow comfortable access to additional URL information.

## 8.1 Custom Transport Layer events

Custom additions to the following Enumerations are available:

- EVENT\_TYPE\_LIST (used in GCRegisterEvent and GCUnregisterEvent)
- EVENT\_DATA\_INFO\_CMD\_LIST (used in EventGetDataInfo)

Additionally, an enumeration for determining the type of a change is provided: IFCHANGE\_WHAT\_LIST

These extensions allow the users of Vimba transport layers to get informed about changes to either the interface list or the camera list.

### 8.1.1 Additions to EVENT\_TYPE\_LIST

Listing 1: Event types

```
enum EVENT_TYPE_LIST_VIMBA
{
    EVENT_SYSTEM_CHANGE          = 1000, // System detected some change
    EVENT_INTERFACE_CHANGE       = 1001  // Interface detected some change
}
```

### 8.1.2 Additions to EVENT\_DATA\_INFO\_CMD\_LIST

Listing 2: Change Events

```
enum EVENT_DATA_INFO_CMD_LIST_VIMBA
{
    // for event type EVENT_SYSTEM_CHANGE
    EVENT_DATA_SYSTEM_IFCOUNT = 1000, // UINT32    Number of detected interfaces

    // for event type EVENT_INTERFACE_CHANGE
    EVENT_DATA_IFCHANGE_DUID    = 1001, // STRING    Device UID
    EVENT_DATA_IFCHANGE_WHAT    = 1002, // UINT32    Bitfield of what has changed
                                   // (IFCHANGE_WHAT_LIST)
    EVENT_DATA_IFCHANGE_DATA    = 1003  // UINT32    Bitfield of current state of
                                   // the device (IFCHANGE_WHAT_LIST)
};
```

### 8.1.3 Additional enumeration IFCHANGE\_WHAT\_LIST

Listing 3: Change Event options

```
enum IFCHANGE_WHAT_LIST
{
    IFCHANGE_WHAT_VISIBILITY    = 1,    // Device visibility has changed
    IFCHANGE_WHAT_REACHABILITY  = 2    // Device reachability has changed
};
```

## 8.2 Additional URL information

For the following Enumeration, extensions are available:

- URL\_INFO\_CMD\_LIST (used in GCGetPortURLInfo)

The extensions allow the user of the Vimba transport layers to access URL information without having to parse the URL string.

### 8.2.1 Additions to URL\_INFO\_CMD\_LIST

Listing 4: URL information

```
enum URL_INFO_CMD_LIST_VIMBA
{
    URL_INFO_FILENAME          = 1000,  // STRING    Filename of the port XML file
    URL_INFO_ADDRESS           = 1001,  // UINT64    Start address of the XML file
    URL_INFO_LENGTH            = 1002,  // SIZE_T    XML file length (in bytes)
    URL_INFO_ZIPPED            = 1003,  // BOOL      Is the XML file zipped
};
```