



Vimba

Vimba GigE TL Features Manual

1.5.0

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1 Contacting Allied Vision

Connect with Allied Vision by function

<https://www.alliedvision.com/en/meta-header/contact>

Find an Allied Vision office or distributor

<https://www.alliedvision.com/en/about-us/where-we-are>

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2 Document history and conventions



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2.1 Document history

| Version | Date | Changes |
|---------|-------------|---|
| 1.0 | 2013-02-25 | Initial version |
| 1.1 | 2013-03-07 | Different generation of document, small layout changes |
| 1.2 | 2013-05-13 | Refined some descriptions, changed the layout of document and feature tables, removed the exemplary camera features |
| 1.3 | 2014-07-09 | Changed the referenced GenTL version to 1.3, small corrections |
| 1.4.1 | 2015-11-09 | Renamed several Vimba components and documents ("AVT" no longer in use), links to new Allied Vision website |
| 1.4.2 | 2016-02-27 | New document layout |
| 1.5.0 | 2017-Sep-15 | Added Action Commands, updated document layout |

2.2 Conventions used in this manual

To give this manual an easily understood layout and to emphasize important information, the following typographical styles and symbols are used:

2.2.1 Styles

| Style | Function | Example |
|--------------------|--|--------------------------|
| Emphasis | Programs, or highlighting important things | Emphasis |
| Publication title | Publication titles | Title |
| Web reference | Links to web pages | Link |
| Document reference | Links to other documents | Document |
| Output | Outputs from software GUI | Output |
| Input | Input commands, modes | Input |
| Feature | Feature names | Feature |

2.2.2 Symbols



Practical Tip



Safety-related instructions to avoid malfunctions

Instructions to avoid malfunctions



Further information available online

3 VimbaGigETL - Overview

The VimbaGigETL (Vimba GigE Transport Layer) transports the data from the network card to an application. It is a module according to the GenTL specification and complies to GenICam applications providing a GenTL consumer interface. It consists of several parts: the functional interface and the feature maps for the transport layer and for the camera.

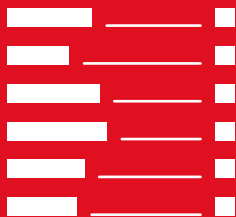
The **functional interface** is needed for dynamically controlling GigE cameras and it covers the functionality described in [GenTL specification 1.3](#). There is additional functionality, which is described in chapter 8, **Vimba extensions to the functional GenTL interface**.

The **features** exposed by XML files are GenAPI-conforming features described in the locations:

- Features of the GenTL **System module** in chapter 4. The System is a module for handling multiple GenTL Interfaces in one transport layer.
- Features of the GenTL **Interface module** in chapter 5. The Interface is a module for handling multiple GenTL Devices.
- Features of the GenTL **Device module** in chapter 6. The Device module is a host-side representation of the Camera aka "Remote Device".
- Features of the GenTL **Data Stream module** in chapter 7. The Data Stream module allows handling all streaming-related operations.
- Camera (**Remote Device**) features in [GigE_Features_Reference.pdf](#).

The **configuration file**, which is named VimbaGigETL.xml (according to the name of the VimbaGigETL.cti), must be located in the same directory as the Transport Layer file. The configuration options are described in the comments of the file itself.

4 VimbaGigETL System Features



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This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- SystemInformation
- InterfaceEnumeration
- CameraAddressForcing
- ActionControl

4.1 SystemInformation

Category that contains all System Information features of the System module.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.1 TLID

| Name | TL ID |
|-------------------|----------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Unique identifier of the GenTL Producer like a GUID.
Corresponds to the TL_INFO_ID command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.2 TLVendorName

| Name | TL Vendor Name |
|-------------------|----------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Name of the GenTL Producer vendor.

Corresponds to the `TL_INFO_VENDOR` command of `TLGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.3 TLModelName

| Name | TL Model Name |
|-------------------|---------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Name of the GenTL Producer to distinguish different kinds of GenTL Producer implementations from one vendor.

Corresponds to the `TL_INFO_MODEL` command of `TLGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.4 TLVersion

| Name | TL Version |
|-------------------|------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Vendor specific version string.

Corresponds to the `TL_INFO_VERSION` command of `TLGetInfo` function.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.5 TLDisplayName

| Name | TL Display Name |
|-------------------|-----------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

User readable name of the GenTL Producer.

Corresponds to the TL_INFO_DISPLAYNAME command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.6 TLPath

| Name | TL Path |
|-------------------|----------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Full path to the GenTL Producer driver including name and extension.

Corresponds to the TL_INFO_PATHNAME command of TLGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.7 TLType

| Name | TL Type |
|-------------------|--------------|
| Interface | IEnumeration |
| Access | Read |
| Visibility | Beginner |
| Values | GEV |

Transport layer type of the GenTL Producer implementation.
Corresponds to the `TL_INFO_TLTYPE` command of `TLGetInfo` function.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.8 GenTLVersionMajor

| Name | GenTL Version Major |
|------------|---------------------|
| Interface | Integer |
| Access | Read |
| Visibility | Expert |

Major version number of the GenTL specification the GenTL Producer implementation complies with.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.9 GenTLVersionMinor

| Name | GenTL Version Minor |
|------------|---------------------|
| Interface | Integer |
| Access | Read |
| Visibility | Expert |

Minor version number of the GenTL specification the GenTL Producer implementation complies with.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.10 GevVersionMajor

| Name | GEV Major Version Number |
|-------------------|--------------------------|
| Interface | Integer |
| Access | Read |
| Visibility | Beginner |

Major version number of the GigE Vision specification the GenTL Producer implementation complies to.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.1.11 GevVersionMinor

| Name | GEV Minor Version Number |
|-------------------|--------------------------|
| Interface | Integer |
| Access | Read |
| Visibility | Beginner |

Minor version number of the GigE Vision specification the GenTL Producer implementation complies to.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.2 InterfaceEnumeration

Category that contains all Interface Enumeration features of the System module.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.2.1 InterfaceUpdateList

| Name | Interface Update List |
|-------------------|-----------------------|
| Interface | ICommand |
| Access | Read/Write |
| Visibility | Beginner |

Update the internal interface list on this GenTL Producer.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.2.2 InterfaceCount [Allied Vision]

| Name | Interface Count |
|-------------------|-----------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Number of interfaces on this GenTL Producer.

4.2.3 InterfaceSelector

| Name | Interface Selector |
|-------------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Selector for the different GenTL Producer interfaces.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.2.4 InterfaceID

| Name | Interface ID |
|------------|--------------|
| Interface | QString |
| Access | Read |
| Visibility | Beginner |

GenTL Producer wide unique identifier of the selected interface.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.2.5 GevInterfaceMACAddress

| Name | Interface MAC Address |
|------------|-----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

48-bit MAC address of the interface.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.2.6 GevInterfaceDefaultIPAddress

| Name | Interface IP Address |
|------------|----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

IP address of the interface.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.2.7 GevInterfaceDefaultSubnetMask

| Name | Interface Subnet Mask |
|------------|-----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

Subnet mask of the interface.

See [GenTL specification 1.3 chapter 7](#) for more details.

4.3 CameraAddressForcing [Allied Vision]

Category that contains all features of the System module for forcing access to cameras that are otherwise not detectable.

4.3.1 GevCameraForceAddressMAC [Allied Vision]

| Name | Gev Camera Force Address MAC |
|------------|------------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

48-bit MAC address of the GEV camera to force IP setup.

4.3.2 GevCameraForceAddressIP [Allied Vision]

| Name | Gev Camera Force Address IP |
|------------|-----------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

IP address of the GEV camera to be forced.

4.3.3 GevCameraForceAddressSubnetMask [Allied Vision]

| Name | Gev Camera Force Address Subnet Mask |
|------------|--------------------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

Subnet mask of the GEV camera to be forced.

4.3.4 GevCameraForceAddressGateway [Allied Vision]

| Name | Gev Camera Force Address Gateway |
|------------|----------------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

Gateway of the GEV camera to be forced.

4.3.5 GevCameraForceAddressSend [Allied Vision]

| Name | Gev Camera Force Address Send |
|------------|-------------------------------|
| Interface | ICommand |
| Access | Read/Write |
| Visibility | Beginner |

Send the force address command on all interfaces.

4.4 ActionControl

Category that contains all features of the System module for creating and sending Action Commands.
See [GenTL specification 1.3 chapter 7](#) for more details.

4.4.1 ActionCommand [Allied Vision]

| Name | Action Command |
|------------|----------------|
| Interface | ICommand |
| Access | Read/Write |
| Visibility | Expert |

Send created Action Command.

4.4.2 ActionDeviceKey [Allied Vision]

| Name | Action Device Key |
|-------------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

The Device Key for the Action Command to be created.
This Key has to match Action Device Key within desired device(s).

4.4.3 ActionGroupKey [Allied Vision]

| Name | Action Group Key |
|-------------------|------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

The Group Key for the Action Command to be created.
This Key has to match Action Group Key within desired device(s).

4.4.4 ActionGroupMask [Allied Vision]

| Name | Action Group Mask |
|-------------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

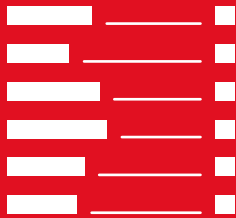
The Group Mask Key for the Action Command to be created.
This Key has to match Action Group Mask Key within desired device(s).

4.4.5 GevActionDestinationIPAddress [Allied Vision]

| Name | Gev Action Destination IP Address |
|------------|-----------------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

Specifies destination the IP address for the Action Command.

5 VimbaGigETL Interface Features



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This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- InterfaceInformation
- DeviceEnumeration
 - Gev
- Settings
- ActionControl

5.1 InterfaceInformation

Category that contains all Interface Information features of the Interface module.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.1.1 InterfaceID

| Name | Interface ID |
|-------------------|--------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

GenTL Producer wide unique identifier of the selected interface.

Corresponds to the INTERFACE_INFO_ID command of IFGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.1.2 InterfaceDisplayName

| Name | Interface Display Name |
|------------|------------------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

User readable name of the selected interface.

Corresponds to the INTERFACE_INFO_DISPLAYNAME command of IFGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.1.3 InterfaceType

| Name | Interface Type |
|------------|----------------|
| Interface | IEnumeration |
| Access | Read |
| Visibility | Beginner |
| Values | GEV |

Identifies the transport layer technology of the interface.

Corresponds to the INTERFACE_INFO_TLTYPE command of IFGetInfo function.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.2 DeviceEnumeration

Category that contains all Device Enumeration features of the Interface module.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.2.1 DeviceUpdateList

| Name | Device Update List |
|------------|--------------------|
| Interface | ICommand |
| Access | Read/Write |
| Visibility | Beginner |

Updates the internal device list.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.2.2 DeviceCount [Allied Vision]

| Name | Device Count |
|------------|--------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Number of found devices.

5.2.3 DeviceSelector

| Name | Device Selector |
|------------|-----------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Selector for the different devices on this interface.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.2.4 DeviceID

| Name | Device ID |
|------------|-----------|
| Interface | QString |
| Access | Read |
| Visibility | Beginner |

Interface wide unique identifier of the selected device.
See [GenTL specification 1.3 chapter 7](#) for more details.

5.2.5 DeviceVendorName

| Name | Device Vendor Name |
|------------|--------------------|
| Interface | QString |
| Access | Read |
| Visibility | Beginner |

Name of the device vendor.
See [GenTL specification 1.3 chapter 7](#) for more details.

5.2.6 DeviceModelName

| Name | Device Model Name |
|------------|-------------------|
| Interface | QString |
| Access | Read |
| Visibility | Beginner |

Name of the device model.
See [GenTL specification 1.3 chapter 7](#) for more details.

5.2.7 DeviceType [Allied Vision]

| Name | Device Type |
|-------------------|--------------|
| Interface | IEnumeration |
| Access | Read |
| Visibility | Beginner |
| Values | GEV |

Identifies the transport layer technology of the device.
Possible values:

- GEV: GigE Vision

5.2.8 DeviceDisplayName [Allied Vision]

| Name | Device Display Name |
|-------------------|---------------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

User readable name of the selected device.

5.2.9 DeviceAccessStatus

| Name | Device Access Status |
|-------------------|--|
| Interface | IEnumeration |
| Access | Read |
| Visibility | Beginner |
| Values | Unknown, ReadWrite, ReadOnly, NoAccess |

Gives the device's access status at the moment of the last execution of "DeviceUpdateList".

See [GenTL specification 1.3 chapter 7](#) for more details.

5.3 Gev [Allied Vision]

5.3.1 GevInterfaceMACAddress

| Name | Interface MAC Address |
|-------------------|-----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

48-bit MAC address of this interface.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.3.2 GevInterfaceSubnetIPAddress

| Name | Interface IP Address |
|-------------------|----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

IP address of the selected subnet of this interface.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.3.3 GevInterfaceSubnetMask

| Name | Interface Subnet Mask |
|------------|-----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

Subnet mask of the selected subnet of this interface.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.3.4 GevDeviceIPAddress

| Name | Device IP Address |
|------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Current IP address of the GVCP interface of the selected remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.3.5 GevDeviceSubnetMask

| Name | Device Subnet Mask |
|------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Current subnet mask of the GVCP interface of the selected remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.3.6 GevDeviceMACAddress

| Name | Device MAC Address |
|------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

48-bit MAC address of the GVCP interface of the selected remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.4 Settings [Allied Vision]

5.4.1 InterfaceBeatRate [Allied Vision]

| Name | Interface Beat Rate |
|------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 10..10000 |

Rate (in ms) at which the interface will perform device discovery.

5.4.2 InterfaceHailPace [Allied Vision]

| Name | Interface Hail Pace |
|------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 1..10 |

Pace (as in every X beats) at which the interface will hail for devices to reply.

5.4.3 InterfacePingPace [Allied Vision]

| Name | Interface Ping Pace |
|------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 1..10 |

Pace (as in every X beats) at which the interface will ping detected devices.

5.4.4 DiscoveryMode [Allied Vision]

| Name | Devices Discovery Mode |
|------------|------------------------|
| Interface | IEnumeration |
| Access | Read/Write |
| Visibility | Beginner |
| Values | Off, Auto, Once |

Defines how the interface should discover connected devices.

5.4.5 DiscoveryBroadcastMode [Allied Vision]

| Name | Devices Discovery Broadcast Mode |
|------------|----------------------------------|
| Interface | IEnumeration |
| Access | Read/Write |
| Visibility | Beginner |
| Values | Local, Subnet |

Defines how the interface should send its discovery broadcast.

5.5 ActionControl

Category that contains all features of the Interface module for creating and sending Action Commands.
See [GenTL specification 1.3 chapter 7](#) for more details.

5.5.1 ActionCommand

| Name | Action Command |
|------------|----------------|
| Interface | ICommand |
| Access | Read/Write |
| Visibility | Expert |

Send created Action Command.

See [GenTL specification 1.3 chapter 7](#) for more details.

5.5.2 ActionDeviceKey

| Name | Action Device Key |
|------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

The Device Key for the Action Command to be created.
This Key has to match Action Device Key within desired device(s).
See [GenTL specification 1.3 chapter 7](#) for more details.

5.5.3 ActionGroupKey

| Name | Action Group Key |
|------------|------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

The Group Key for the Action Command to be created.
This Key has to match Action Group Key within desired device(s).
See [GenTL specification 1.3 chapter 7](#) for more details.

5.5.4 ActionGroupMask

| Name | Action Group Mask |
|------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

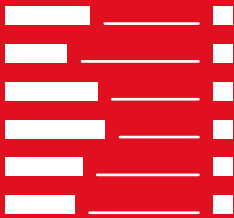
The Group Mask Key for the Action Command to be created.
This Key has to match Action Group Mask Key within desired device(s).
See [GenTL specification 1.3 chapter 7](#) for more details.

5.5.5 GevActionDestinationIPAddress

| Name | Gev Action Destination IP Address |
|------------|-----------------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

Specifies destination the IP address for the Action Command.
See [GenTL specification 1.3 chapter 7](#) for more details.

6 VimbaGigETL Device Features



This chapter includes:

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This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- DeviceInformation
 - Gev
- StreamEnumeration
- GigE
 - GVCP

6.1 DeviceInformation

Category that contains all Device Information features of the Device module.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.1.1 DeviceID

| Name | Device ID |
|-------------------|-----------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Interface-wide unique identifier of this device.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.1.2 DeviceVendorName

| Name | Device Vendor Name |
|-------------------|--------------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Name of the device vendor.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.1.3 DeviceModelName

| Name | Device Model Name |
|-------------------|-------------------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Name of the device model.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.1.4 DeviceType

| Name | Device Type |
|-------------------|--------------|
| Interface | IEnumeration |
| Access | Read |
| Visibility | Beginner |
| Values | GEV |

Identifies the transport layer technology of the device.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.1.5 DeviceDisplayName

| Name | Device Display Name |
|------------|---------------------|
| Interface | QString |
| Access | Read |
| Visibility | Beginner |

User readable name of the device.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.2 Gev [Allied Vision]

6.2.1 GevDeviceIPAddress

| Name | Device IP address |
|------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Current IP address of the GVCP interface of the remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.2.2 GevDeviceSubnetMask

| Name | Device Subnet Mask |
|------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Current subnet of the GVCP interface of the selected remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.2.3 GevDeviceMACAddress

| Name | Device MAC Address |
|-------------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

48-bit MAC address of the GVCP interface of the selected remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.2.4 GevDeviceGateway

| Name | Device Gateway |
|-------------------|----------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Current gateway of the GVCP interface of the selected remote device.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.2.5 DeviceEndiannessMechanism

| Name | Device Endianness Mechanism |
|------------|-----------------------------|
| Interface | IEnumeration |
| Access | Read |
| Visibility | Beginner |
| Values | Legacy |

Identifies the endianness mode.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.3 StreamEnumeration

Category that contains all Stream Enumeration features of the Device module.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.3.1 StreamCount [Allied Vision]

| Name | Stream Count |
|------------|--------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Number of available streams.

6.3.2 StreamSelector

| | |
|-------------------|------------------------|
| Name | Stream Selector |
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Selector for the different stream channels.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.3.3 StreamID

| | |
|-------------------|------------------|
| Name | Stream ID |
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Device unique ID for the stream.

See [GenTL specification 1.3 chapter 7](#) for more details.

6.4 GigE [Allied Vision]

6.5 GVCP [Allied Vision]

6.5.1 GevHeartbeatTimeout

| Name | Heartbeat Timeout |
|------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | ..10000 |

Interval of time (in ms) after which a device rejects control by a host if no heartbeat activity is registered. See [GenTL specification 1.3 chapter 7](#) for more details.

6.5.2 GevHeartbeatInterval [Allied Vision]

| Name | Heartbeat Interval |
|------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

Interval of time (in ms) after which a heartbeat is sent by the host.

6.5.3 GVCPCmdTimeout [Allied Vision]

| Name | Command Timeout |
|------------|-----------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 100..1000 |

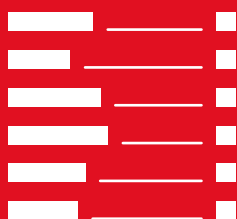
Timeout waiting for an answer from the device.

6.5.4 GVCPCmdRetries [Allied Vision]

| Name | Command Retries |
|------------|-----------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 1..9 |

Number of time a particular command to the device will be resent when no answer is being received.

7 VimbaGigETL Stream Features



This chapter includes:

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This chapter lists features that are potentially available in this module. Some features are only available under certain circumstances.

The following categories can be found below the Root category:

- StreamInformation
- BufferHandlingControl
- Stream
 - Multicast
 - Info
 - Settings
 - Statistics

7.1 StreamInformation

Category that contains all Stream Information features of the Data Stream module.

See [GenTL specification 1.3 chapter 7](#) for more details.

7.1.1 StreamID

| Name | Stream ID |
|-------------------|-----------|
| Interface | IString |
| Access | Read |
| Visibility | Beginner |

Device unique identifier for this data stream.

See [GenTL specification 1.3 chapter 7](#) for more details.

7.1.2 StreamType

| Name | Stream Type |
|-------------------|--------------|
| Interface | IEnumeration |
| Access | Read |
| Visibility | Beginner |
| Values | GEV |

Identifies the transport layer technology of the stream.

See [GenTL specification 1.3 chapter 7](#) for more details.

7.2 BufferHandlingControl

Contains all features of the Data Stream module that control the used buffers.

See [GenTL specification 1.3 chapter 7](#) for more details.

7.2.1 StreamAnnouncedBufferCount

| Name | Stream Announced Buffer Count |
|-------------------|-------------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |

Number of announced (known) buffers on this stream.

See [GenTL specification 1.3 chapter 7](#) for more details.

7.2.2 StreamBufferHandlingMode

| Name | Stream Buffer Handling Mode |
|-------------------|-----------------------------|
| Interface | IEnumeration |
| Access | Read/Write |
| Visibility | Beginner |
| Values | Default |

Available buffer handling modes of this stream.

See [GenTL specification 1.3 chapter 7](#) for more details.

7.2.3 StreamAnnounceBufferMinimum

| Name | Stream Announce Buffer Minimum |
|-------------------|--------------------------------|
| Interface | Integer |
| Access | Read |
| Visibility | Beginner |

Minimal number of buffers to announce to enable selected acquisition mode.

See [GenTL specification 1.3 chapter 7](#) for more details.

7.3 Stream [Allied Vision]

7.4 Multicast [Allied Vision]

Category for features dealing with multicast.

7.4.1 MulticastEnable [Allied Vision]

| Name | Multicast Enable |
|-------------------|------------------|
| Interface | IBoolean |
| Access | Read/Write |
| Visibility | Expert |

Enable multicast streaming.

7.4.2 MulticastIPAddress [Allied Vision]

| Name | Multicast IP Address |
|-------------------|----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 224..4294967279 |

IP address of the target multicasting group.

7.5 Info [Allied Vision]

Category for Stream information features.

7.5.1 GVSPFilterVersion [Allied Vision]

| Name | GVSP Filter Version |
|------------|---------------------|
| Interface | IString |
| Access | Read |
| Visibility | Expert |

Version of the GVSP Filter driver.

7.6 Settings [Allied Vision]

7.6.1 GVSPTimeout [Allied Vision]

| Name | GVSP Timeout |
|------------|--------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 10..5000 |

Timeout (in ms) used for stream packets.

7.6.2 GVSPDriver [Allied Vision]

| Name | GVSP Driver Selector |
|------------|----------------------|
| Interface | IEnumeration |
| Access | Read/Write |
| Visibility | Expert |
| Values | Socket, Filter |

Streaming driver to be used.

7.6.3 GVSPHostReceiveBuffers [Allied Vision]

| Name | GVSP Host Receive Buffers |
|------------|---------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 256..2048 |

Number of receive buffers to be used by the OS' socket (hint).

7.6.4 GVSPBurstSize [Allied Vision]

| Name | GVSP Burst Size |
|------------|-----------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 1..256 |

Maximum number of GVSP packets to be processed in a burst.

7.6.5 GVSPMaxLookBack [Allied Vision]

| Name | GVSP Max Look Back |
|------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 1..1024 |

Size of the missing GVSP packets detection windows.

7.6.6 GVSPMaxRequests [Allied Vision]

| Name | GVSP Max Requests |
|------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 1..512 |

Maximum number of requests (to the device) for a missing GVSP packet.

7.6.7 GVSPMissingSize [Allied Vision]

| Name | GVSP Missing Size |
|------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0..1024 |

Maximum number of simultaneous missing GVSP packets before dropping the frame (0 = OFF).

7.6.8 GVSP TiltingSize [Allied Vision]

| Name | GVSP Tilting Size |
|-------------------|-------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0..1024 |

Maximum number GVSP packets received from a following frame before dropping the frame (0 = OFF).

7.6.9 GVSPMaxWaitSize [Allied Vision]

| Name | GVSP Max Wait Size |
|-------------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 8..1024 |

Maximum number of received GVSP packets following a resend request to wait before requesting again.

7.6.10 GVSPPacketSize [Allied Vision]

| Name | GVSP Packet Size |
|-------------------|------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |

GVSP Packet size (in bytes).

7.6.11 GVSPAdjustPacketSize [Allied Vision]

| Name | GVSP Adjust Packet Size |
|------------|-------------------------|
| Interface | ICommand |
| Access | Read/Write |
| Visibility | Expert |

Request the packet size used to be adjusted automatically.

7.7 Statistics [Allied Vision]

Category for Stream statistics features.

7.7.1 StatFrameDelivered [Allied Vision]

| Name | Stat Frames Delivered |
|------------|-----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Number of error-free frames that have been delivered to the TL consumer.

7.7.2 StatFrameDropped [Allied Vision]

| Name | Stat Frames Dropped |
|------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Number of incomplete (due to missing packets) frames received by the host (not including shoved frames).

7.7.3 StatFrameUnderrun [Allied Vision]

| Name | Stat Frames Underrun |
|------------|----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0.. |

Number of frames missed due to the non-availability of a user supplied buffer (buffer underrun).

7.7.4 StatFrameShoved [Allied Vision]

| Name | Stat Frames Shoved |
|------------|--------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0.. |

Number of frames dropped because the transfer of a following frame was completed earlier.

7.7.5 StatFrameRescued [Allied Vision]

| Name | Stat Frames Rescued |
|------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0.. |

Number of frames that initially had missing packets but were successfully completed after packet resend.

7.7.6 StatPacketReceived [Allied Vision]

| Name | Stat Packets Received |
|------------|-----------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Number of error-free packets received and processed by the host (including successfully resent packets).

7.7.7 StatPacketMissed [Allied Vision]

| Name | Stat Packets Missed |
|------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Number of packets expected and not received by the host (not including successfully resent packets).

7.7.8 StatPacketErrors [Allied Vision]

| Name | Stat Packets Errors |
|------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0.. |

Number of received packets that are erroneous (usually signal an hardware issue on the device).

7.7.9 StatPacketRequested [Allied Vision]

| Name | Stat Packets Requested |
|------------|------------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Number of missing packets that were requested for resend from the device.

7.7.10 StatPacketResent [Allied Vision]

| Name | Stat Packets Resent |
|-------------------|---------------------|
| Interface | Integer |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.. |

Number of missing packets that were resent by the device after having been requested.

7.7.11 StatFrameRate [Allied Vision]

| Name | Stat Frame Rate |
|-------------------|-----------------|
| Interface | IFloat |
| Access | Read/Write |
| Visibility | Beginner |
| Values | 0.0.. |

Rate (frames/s) at which the device is sending frames to the host (derived from the frame timestamps).

7.7.12 StatLocalRate [Allied Vision]

| Name | Stat Local Rate |
|-------------------|-----------------|
| Interface | IFloat |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0.0.. |

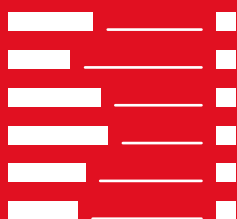
Rate (frames/s) at which (complete and incomplete) frames have been received by the host (derived from the host clock).

7.7.13 StatTimeElapsed [Allied Vision]

| Name | Stat Time Elapsed |
|------------|-------------------|
| Interface | IFloat |
| Access | Read/Write |
| Visibility | Expert |
| Values | 0.0.. |

Elapsed time (in s) since the streaming was started.

8 Vimba functional extensions to GenTL



This chapter includes:

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| 8.2 | Additional URL information | 65 |
| 8.2.1 | Additions to URL_INFO_CMD_LIST | 65 |

Vimba transport layers provide additional functionality to the general GenTL interface. The provided extensions to Transport Layer Events allow monitoring system changes. Other extensions allow comfortable access to additional URL information.

8.1 Custom Transport Layer events

Custom additions to the following Enumerations are available:

- EVENT_TYPE_LIST (used in GCRegisterEvent and GCUnregisterEvent)
- EVENT_DATA_INFO_CMD_LIST (used in EventGetDataInfo)

Additionally, an enumeration for determining the type of a change is provided: IFCHANGE_WHAT_LIST

These extensions allow the users of Vimba transport layers to get informed about changes to either the interface list or the camera list.

8.1.1 Additions to EVENT_TYPE_LIST

Listing 1: Event types

```
enum EVENT_TYPE_LIST_VIMBA
{
    EVENT_SYSTEM_CHANGE          = 1000, // System detected some change
    EVENT_INTERFACE_CHANGE       = 1001  // Interface detected some change
}
```

8.1.2 Additions to EVENT_DATA_INFO_CMD_LIST

Listing 2: Change Events

```
enum EVENT_DATA_INFO_CMD_LIST_VIMBA
{
    // for event type EVENT_SYSTEM_CHANGE
    EVENT_DATA_SYSTEM_IFCOUNT = 1000, // UINT32    Number of detected interfaces

    // for event type EVENT_INTERFACE_CHANGE
    EVENT_DATA_IFCHANGE_DUID    = 1001, // STRING    Device UID
    EVENT_DATA_IFCHANGE_WHAT    = 1002, // UINT32    Bitfield of what has changed
                                   // (IFCHANGE_WHAT_LIST)
    EVENT_DATA_IFCHANGE_DATA    = 1003  // UINT32    Bitfield of current state of
                                   // the device (IFCHANGE_WHAT_LIST)
};
```

8.1.3 Additional enumeration IFCHANGE_WHAT_LIST

Listing 3: Change Event options

```
enum IFCHANGE_WHAT_LIST
{
    IFCHANGE_WHAT_VISIBILITY    = 1,    // Device visibility has changed
    IFCHANGE_WHAT_REACHABILITY  = 2    // Device reachability has changed
};
```

8.2 Additional URL information

For the following Enumeration, extensions are available:

- URL_INFO_CMD_LIST (used in GCGetPortURLInfo)

The extensions allow the user of the Vimba transport layers to access URL information without having to parse the URL string.

8.2.1 Additions to URL_INFO_CMD_LIST

Listing 4: URL information

```
enum URL_INFO_CMD_LIST_VIMBA
{
    URL_INFO_FILENAME          = 1000,  // STRING    Filename of the port XML file
    URL_INFO_ADDRESS           = 1001,  // UINT64    Start address of the XML file
    URL_INFO_LENGTH            = 1002,  // SIZE_T    XML file length (in bytes)
    URL_INFO_ZIPPED            = 1003,  // BOOL      Is the XML file zipped
};
```