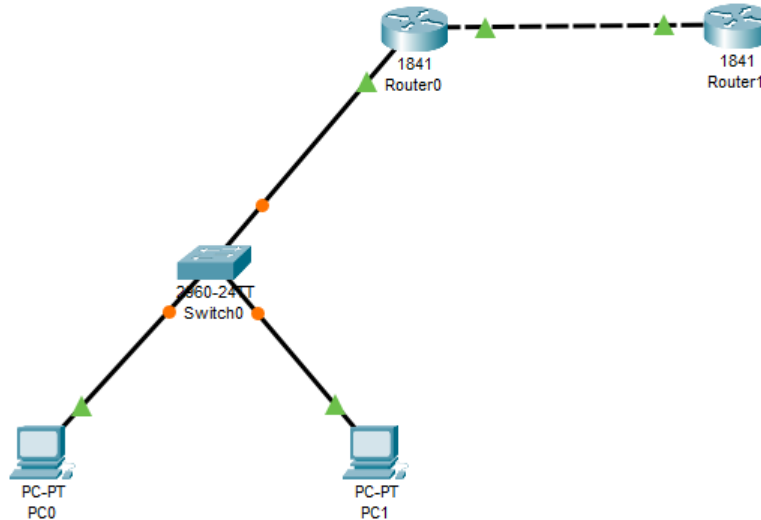


Практическая работа 23 – Динамический NAT

1. Построил сеть



2. Настройка роутеров

| | |
|------------------|----------------------------|
| SWITCHING | IP Configuration |
| VLAN Database | IPv4 Address 192.168.0.100 |
| INTERFACE | Subnet Mask 255.255.255.0 |
| FastEthernet0/0 | Tx Ring Limit 10 |
| FastEthernet0/1 | |

| | |
|------------------|--------------------------|
| SWITCHING | IP Configuration |
| VLAN Database | IPv4 Address 100.10.10.1 |
| INTERFACE | Subnet Mask 255.0.0.0 |
| FastEthernet0/0 | Tx Ring Limit 10 |
| FastEthernet0/1 | |

| | |
|------------------|--------------------------|
| SWITCHING | IP Configuration |
| VLAN Database | IPv4 Address 100.10.10.2 |
| INTERFACE | Subnet Mask 255.0.0.0 |
| FastEthernet0/0 | Tx Ring Limit 10 |
| FastEthernet0/1 | |

3. Настройка в терминале

```
Router(config)#access-list 1 permit 192.168.0.0 0.0.0.255
Router(config)#ip nat pool white-address 100.10.11.77 100.10.11.99 netmask 255.255.255.0
Router(config)#ip nat inside source list 1 pool white-address
Router(config)#int fa0/0
Router(config-if)#ip nat inside
Router(config-if)#int fa0/1
Router(config-if)#ip nat outside
Router(config-if)#exit
```

```
C:\>ping 100.10.10.2

Pinging 100.10.10.2 with 32 bytes of data:

Request timed out.
Reply from 100.10.10.2: bytes=32 time<1ms TTL=254
Reply from 100.10.10.2: bytes=32 time<1ms TTL=254
Reply from 100.10.10.2: bytes=32 time<1ms TTL=254

Ping statistics for 100.10.10.2:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

4. Pc0

```
C:\>ping 100.10.10.2

Pinging 100.10.10.2 with 32 bytes of data:

Request timed out.
Request timed out.
Reply from 100.10.10.2: bytes=32 time<1ms TTL=254
Reply from 100.10.10.2: bytes=32 time<1ms TTL=254

Ping statistics for 100.10.10.2:
    Packets: Sent = 4, Received = 2, Lost = 2 (50% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

pc1