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Project 2

Milestone 1

My idea for project 2 is to create a basic two player game, the game is played by both parties tapping a button on their side when a specific image comes on the middle of the screen, if they click the button when a different image appears they lose a point, if they click the button the fastest when the correct image appears they will get the point and the other person will get nothing. The game goes on until a player reaches a certain amount of goal points, I'm thinking 10 points is a good idea.

The intended audience is anyone who is looking to play a game with a friend locally, and wants something simple. The problem the app solves is simply a need to be entertained with something. Similar games already exist as apps to download but I want to give it a go at doing one myself as well since it's a bit different than other stuff we have been doing this semester and I was tempted to try a simple game.

There isn't much content I need for this app apparat from two buttons which I will create and the main image in the middle which I will find two images on google to use for this. There aren't any formulas really but I do need to figure out how to make the image change every so often and take the time of the presses on the buttons.