

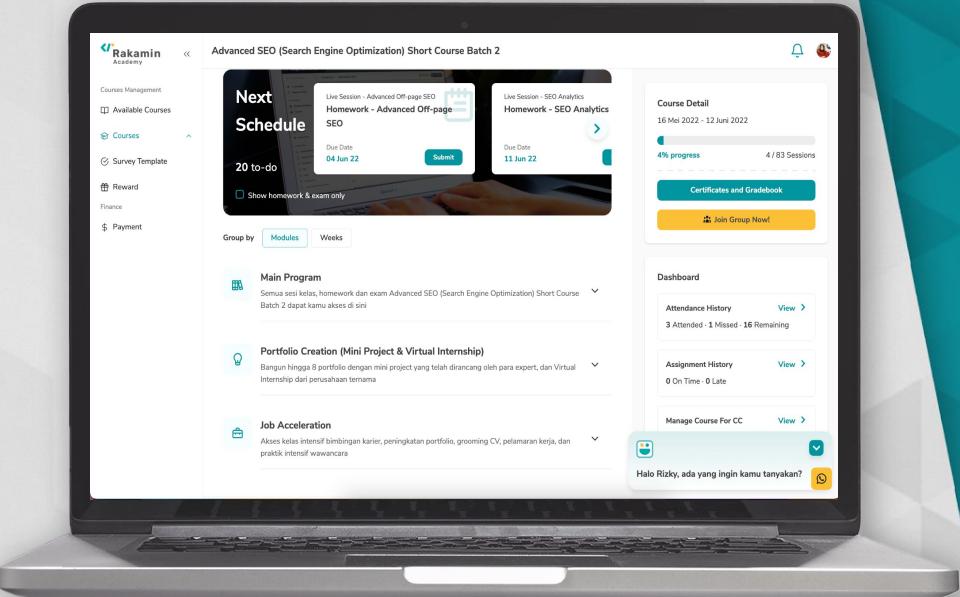
Learning Management System Guidance

Learning Management System

LMS Rakamin Academy digunakan untuk memberi peserta pengalaman yang baik untuk memantau, mengakses, dan meningkatkan keterlibatan peserta dengan program pelatihan.

Sistem ini dirancang untuk merampingkan proses pembelajaran dan memberdayakan peserta didik untuk melacak kemajuan mereka secara efisien.

Dengan fitur yang mudah digunakan, Learning Management System memfasilitasi akses mudah ke materi bootcamp seperti reading material, video learning, dan penilaian.



LMS Account

Username/Email

israalhadi01@gmail.com

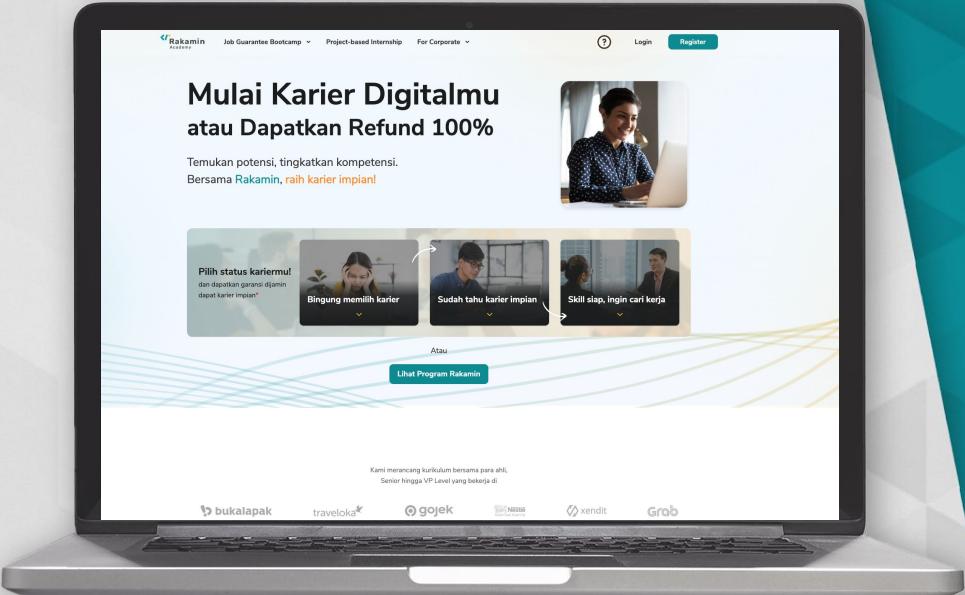
Password

User already registered

Peserta nantinya dapat mengubah
password dengan cara **klik lupa
password**

Click here

Login





Learning Platform

Login Access

Gamification

Change Password

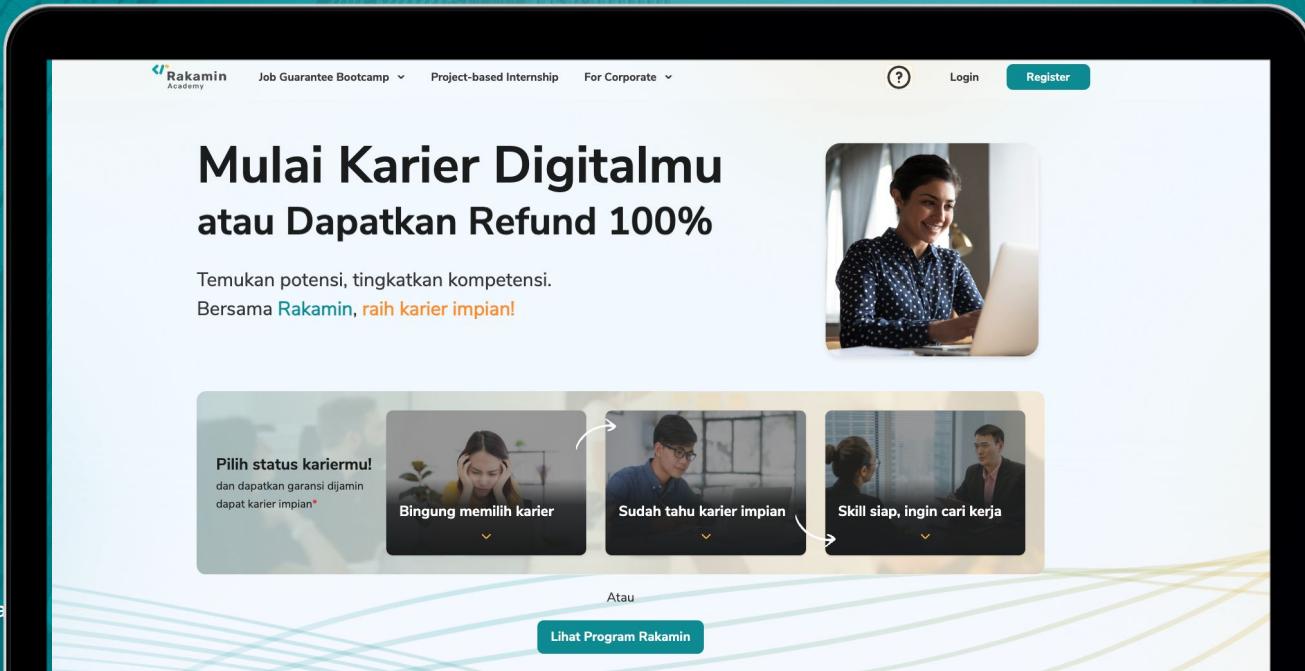
Assignment Access

Course Access

Assignment & Attendance History



1. Akses ke rakamin.com untuk dapat **Login** menggunakan username/email dan password yang telah diberikan oleh tim Rakamin Academy
2. Atau, klik **Register** untuk mendaftar secara mandiri akunmu di platform Rakamin
3. Pastikan email yang kamu gunakan untuk mendaftar dengan **domain public seperti gmail.com**
4. Kami tidak merekomendasikan penggunaan email corporate

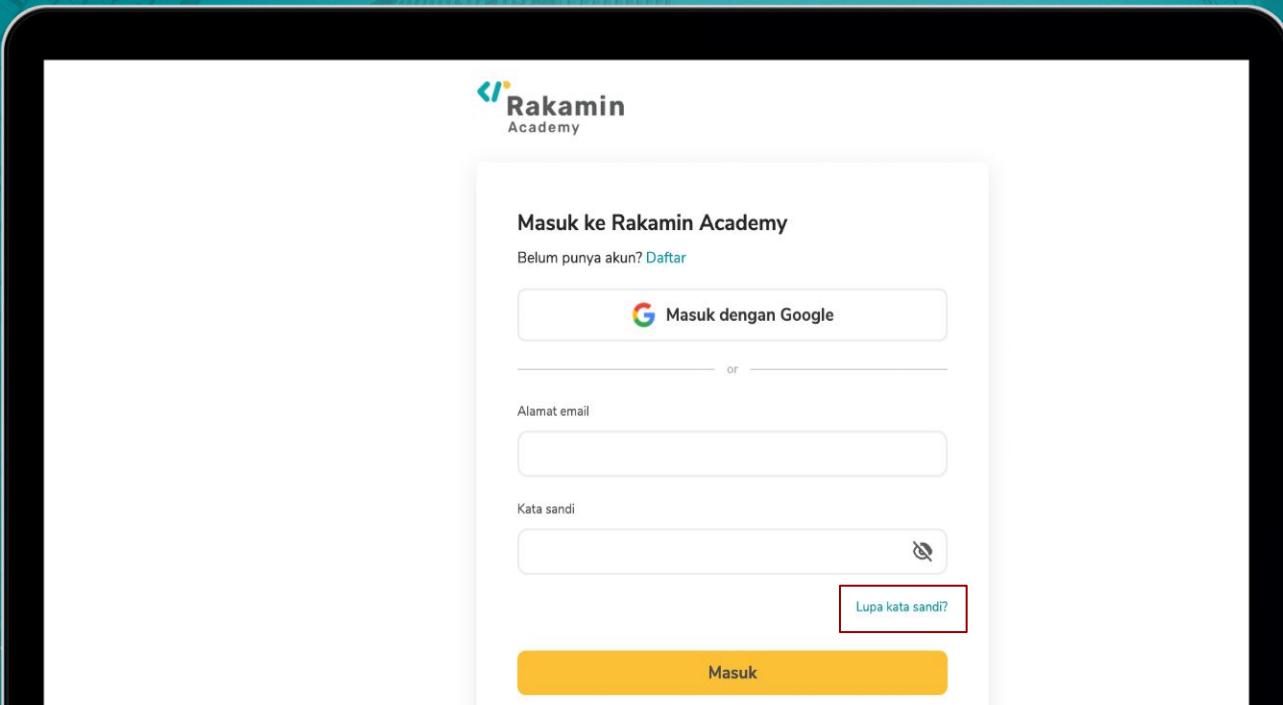


The screenshot shows the Rakamin Academy website's main landing page. At the top, there is a navigation bar with the Rakamin Academy logo, a search bar, and links for "Job Guarantee Bootcamp", "Project-based Internship", and "For Corporate". On the right side of the header are "Login" and "Register" buttons. The main headline reads "Mulai Karier Digitalmu atau Dapatkan Refund 100%" (Start your digital career or get a 100% refund). Below this, a sub-headline says "Temukan potensi, tingkatkan kompetensi. Bersama Rakamin, raih karier impian!" (Find your potential, enhance your skills. With Rakamin, achieve your dream career!). To the right of the text is a photo of a smiling woman working on a laptop. At the bottom left, there is a callout box with the text "Pilih status kariermu! dan dapatkan garansi dijamin dapat karier impian*" (Select your career status! and get a guaranteed job). To the right of this are four cards representing different career stages: "Bingung memilih karier" (Confused about choosing a career), "Sudah tahu karier impian" (Already know your dream career), and "Skill siap, ingin cari kerja" (Skills ready, want to find a job). Arrows indicate a flow from the first card to the second, and from the second to the third. At the very bottom, there is a footer with the text "Raih Mimpi #TanpaBatas" and a "Lihat Program Rakamin" button.



Change Password

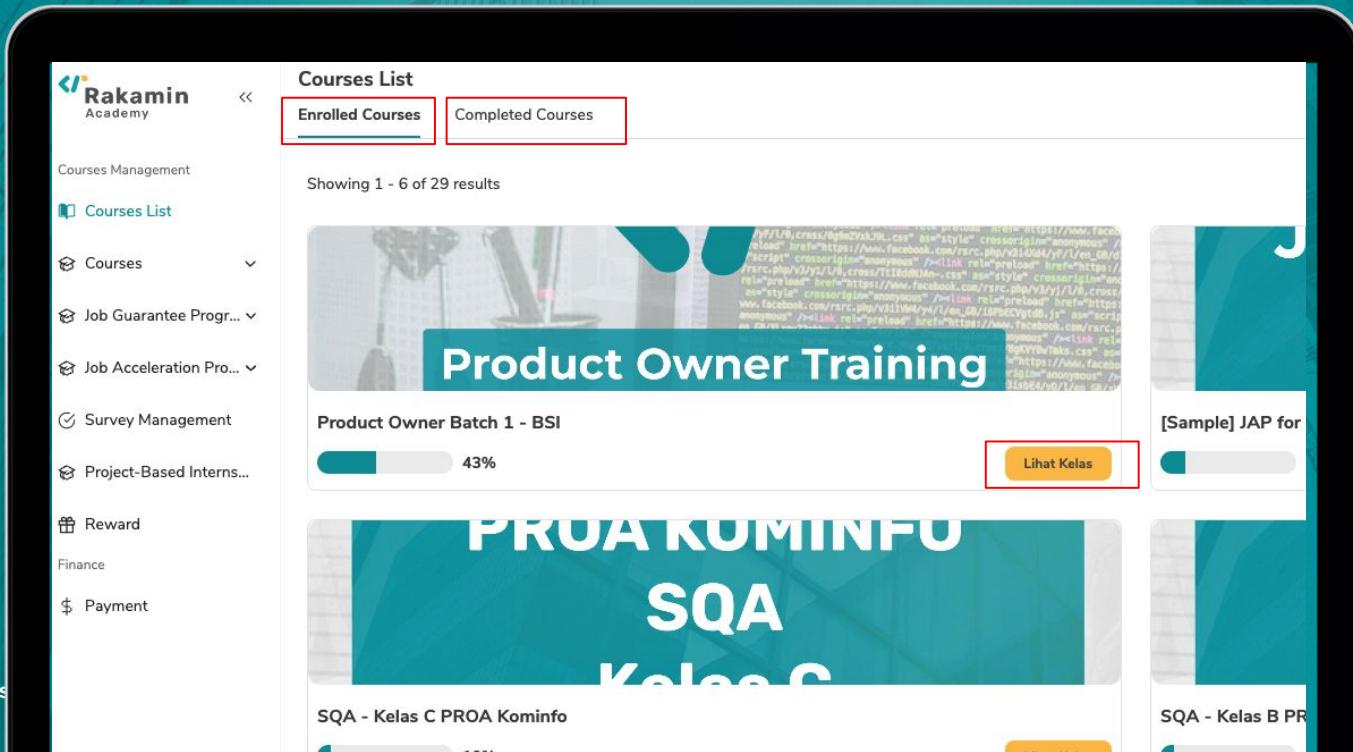
1. Jika peserta mendapatkan akun dan password dari tim Rakamin Academy, peserta dapat mengganti password yang diberikan dengan cara **Klik Lupa kata sandi pada halaman Login**
2. Sistem akan secara otomatis mengirimkan link untuk mengganti password pada email peserta





Course Access

1. Setelah Log In, peserta akan diarahkan pada **Dashboard Courses**.
2. Untuk mengakses Courses yang sedang berjalan, silahkan klik **Enrolled Courses >> Nama Courses >> Lihat Kelas**
3. Untuk mengakses Courses yang telah selesaikan dilakukan, silahkan klik **Completed Courses**

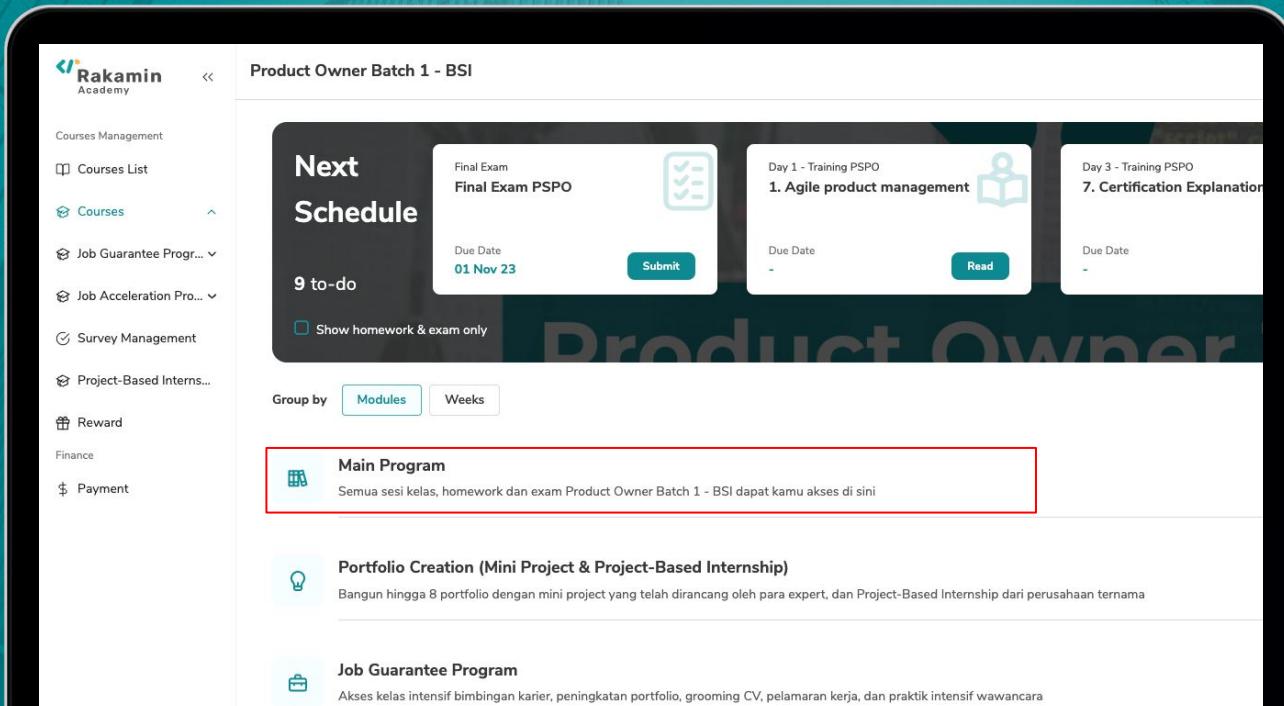


The screenshot shows the 'Courses List' screen of the Rakamin Academy app. The left sidebar contains navigation links for 'Courses Management', 'Courses List', 'Courses', 'Job Guarantee Prog...', 'Job Acceleration Pro...', 'Survey Management', 'Project-Based Interns...', 'Reward', 'Finance', and 'Payment'. The main content area has tabs for 'Enrolled Courses' (which is selected) and 'Completed Courses'. Below the tabs, it says 'Showing 1 - 6 of 29 results'. A card for 'Product Owner Training' is displayed, showing its title, a thumbnail image, the text 'Product Owner Batch 1 - BSI', a progress bar at 43%, and a yellow 'Lihat Kelas' button. Other course cards are partially visible below it.



Course Access

1. Setelah peserta Klik **Lihat Kelas**, dashboard akan membuka halaman course yang dipilih.
2. Pada halaman course akan ada **banner schedule** pelatihan sebagai **pengingat jadwal berikutnya**
3. Ada tiga section yaitu **Main Program, Portfolio Creation dan Job Guarantee Program**
4. Pada **Corporate Training**, peserta cukup mengakses section Main Program



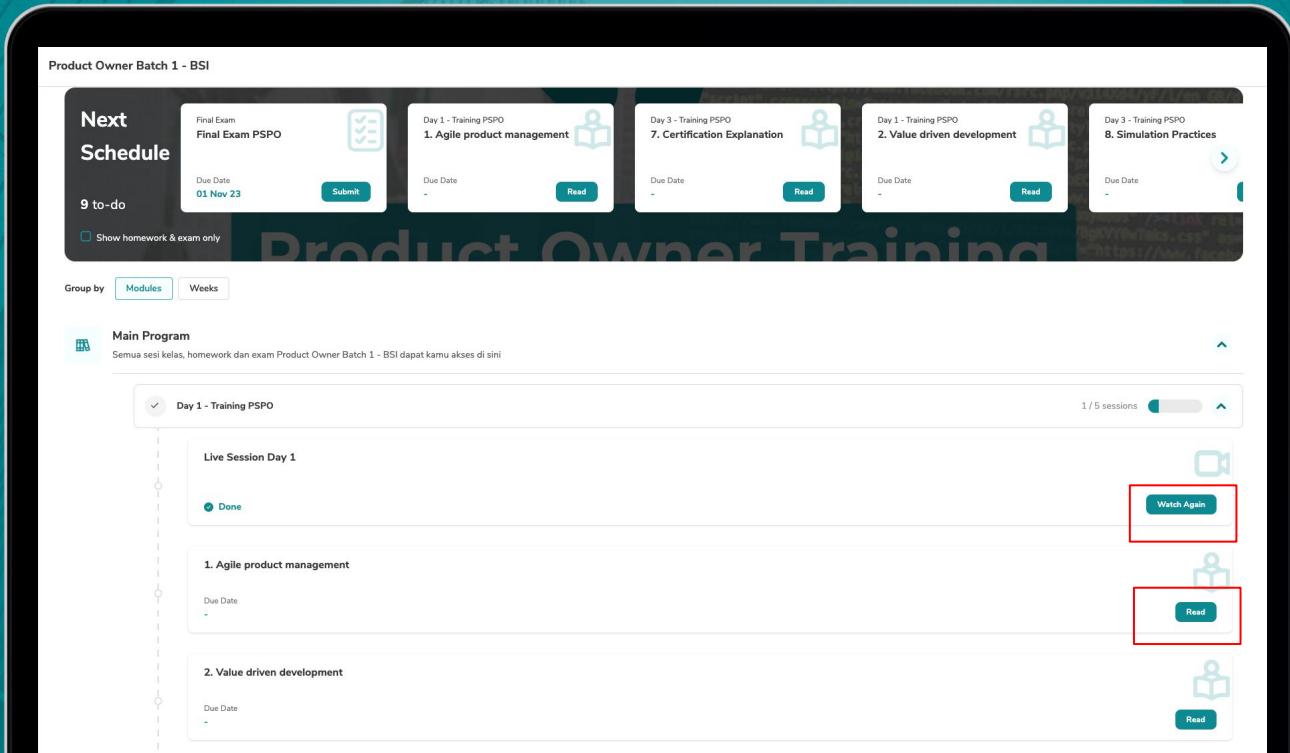
The screenshot shows the Rakamin Academy dashboard with the following details:

- Left Sidebar:** Courses Management (Courses List, Courses, Job Guarantee Program, Job Acceleration Program, Survey Management, Project-Based Internships, Reward, Finance, Payment).
- Header:** Product Owner Batch 1 - BSI
- Top Section:** Next Schedule (Shows 9 to-do items, Final Exam Final Exam PSPO due 01 Nov 23, Day 1 - Training PSPO 1. Agile product management due -, Day 3 - Training PSPO 7. Certification Explanation due -). There is a checkbox for "Show homework & exam only".
- Group by:** Modules (selected) or Weeks.
- Main Program:** A red-bordered box highlights this section, stating: "Semua sesi kelas, homework dan exam Product Owner Batch 1 - BSI dapat kamu akses di sini".
- Portfolio Creation (Mini Project & Project-Based Internship):** Bangun hingga 8 portfolio dengan mini project yang telah dirancang oleh para expert, dan Project-Based Internship dari perusahaan ternama.
- Job Guarantee Program:** Akses kelas intensif bimbingan karier, peningkatan portfolio, grooming CV, pelamaran kerja, dan praktik intensif wawancara.



Course Access

1. Untuk mengakses **Reading Material atau Video Learning**, peserta dapat meng-klik sesuai **button Read atau Watch**
2. Setiap button yang dipilih, peserta akan diarahkan ke tab berbeda untuk mengakses materi course secara keseluruhan.



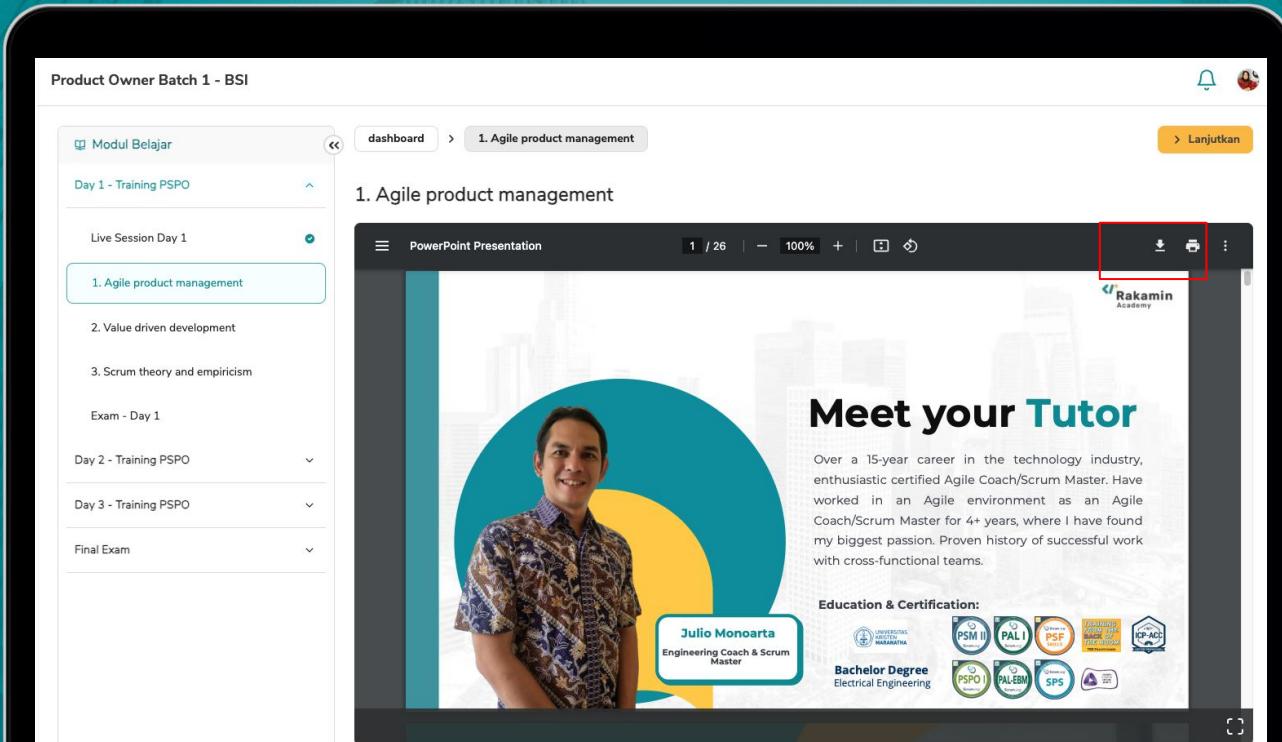
The screenshot displays the Rakamin Academy course access interface on a mobile device. At the top, it shows a navigation bar with the text "Product Owner Batch 1 - BSI". Below this, the main content area is divided into two sections: "Next Schedule" and "Main Program".

Next Schedule: This section lists upcoming tasks and events. It includes a "Final Exam PSPO" due on "01 Nov 23" with a "Submit" button, and several "Day 1 - Training PSPO" sessions (e.g., "1. Agile product management", "2. Value driven development") each with a "Read" button. A "Show homework & exam only" checkbox is also present.

Main Program: This section shows the "Main Program" for "Day 1 - Training PSPO". It includes a "Live Session Day 1" status as "Done" and two "Day 1 - Training PSPO" sessions: "1. Agile product management" and "2. Value driven development", both with "Due Date" fields. To the right of the program list, there are two red-bordered boxes highlighting interaction points: one for a "Watch Again" button next to a video camera icon, and another for a "Read" button next to a document icon.



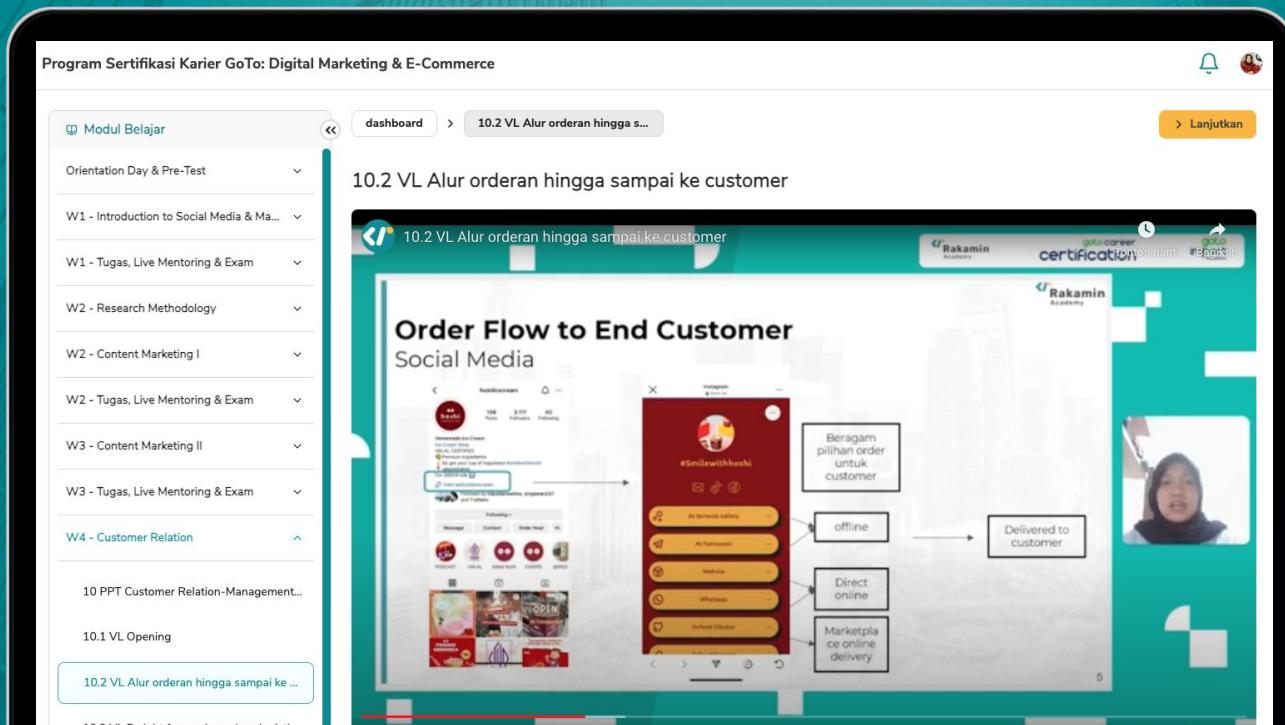
1. Jika peserta klik button **Read** sesuai dengan materi yang dipilih, peserta dapat membaca **reading material secara langsung** melalui platform, atau **mengunduh materi** untuk dibaca secara **offline**.
2. Platform juga dapat diakses melalui mobile phone dan tampilan sudah disesuaikan dengan versi mobile web.



The screenshot shows a mobile web application for a course titled "Product Owner Batch 1 - BSI". The left sidebar lists course modules: "Modul Belajar", "Day 1 - Training PSPO", "Live Session Day 1" (with "1. Agile product management" highlighted), "2. Value driven development", "3. Scrum theory and empiricism", "Exam - Day 1", "Day 2 - Training PSPO", "Day 3 - Training PSPO", and "Final Exam". The main content area displays a "PowerPoint Presentation" slide titled "1. Agile product management". The slide features a large image of a man in a batik shirt, identified as "Julio Monoarta, Engineering Coach & Scrum Master". Below the image is the text "Meet your Tutor". To the right of the image, there is a section titled "Education & Certification" listing various qualifications and a "Bachelor Degree" in Electrical Engineering. A red box highlights the download icons in the top right corner of the presentation slide.



1. Jika peserta klik button **Watch** sesuai dengan materi yang dipilih, peserta dapat menonton **Video Learning** secara langsung melalui platform

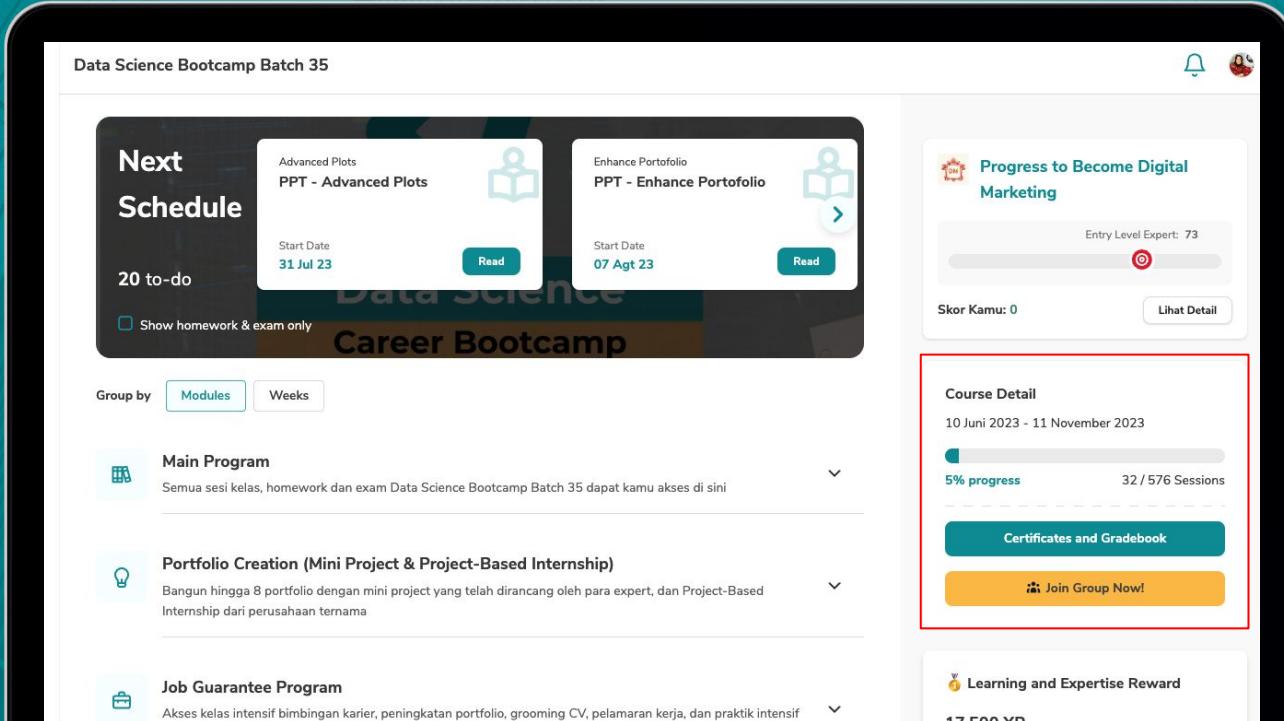


The screenshot shows the Rakamin Academy platform interface. On the left, a sidebar lists course modules: Orientation Day & Pre-Test, W1 - Introduction to Social Media & Ma..., W1 - Tugas, Live Mentoring & Exam, W2 - Research Methodology, W2 - Content Marketing I, W2 - Tugas, Live Mentoring & Exam, W3 - Content Marketing II, W3 - Tugas, Live Mentoring & Exam, and W4 - Customer Relation. Below these are sections for 10 PPT Customer Relation-Management... and 10.1 VL Opening. The main content area displays a video titled "10.2 VL Alur orderan hingga sampai ke customer". The video player has a play button and a progress bar. To the right of the video, there is a diagram titled "Order Flow to End Customer Social Media" with two screenshots of social media platforms (Instagram and Facebook) illustrating the flow from order placement to delivery. Callout boxes explain the process: "Beragam pilihan order untuk customer", "offline", "Delivered to customer", "Direct online", and "Marketplace online delivery". A small video thumbnail of a person speaking is also visible.



Course Access

1. Pada Dashboard masing-masing course yang diikuti peserta, peserta dapat melihat progress course yang telah berjalan pada **Course Detail**
2. Peserta dapat mengakses Certificates Rakamin pada button **Certificates and Gradebook**
3. Peserta dapat mengakses link grup peserta pada button **Join Group Now**



The screenshot displays the Rakamin Academy dashboard for the "Data Science Bootcamp Batch 35".

Left Panel (Dashboard):

- Next Schedule:** Shows two upcoming sessions:
 - Advanced Plots: PPT - Advanced Plots, Start Date: 31 Jul 23, Read button
 - Enhance Portofolio: PPT - Enhance Portofolio, Start Date: 07 Agt 23, Read button
- 20 to-do:** A list of tasks.
- Show homework & exam only:** A checkbox.
- Group by:** Modules (selected) or Weeks.

Main Program: A section titled "Data Science Career Bootcamp" with a description: "Semua sesi kelas, homework dan exam Data Science Bootcamp Batch 35 dapat kamu akses di sini".

Portfolio Creation (Mini Project & Project-Based Internship): A section describing how to build a portfolio with mini projects and internships.

Job Guarantee Program: A section describing the job guarantee program.

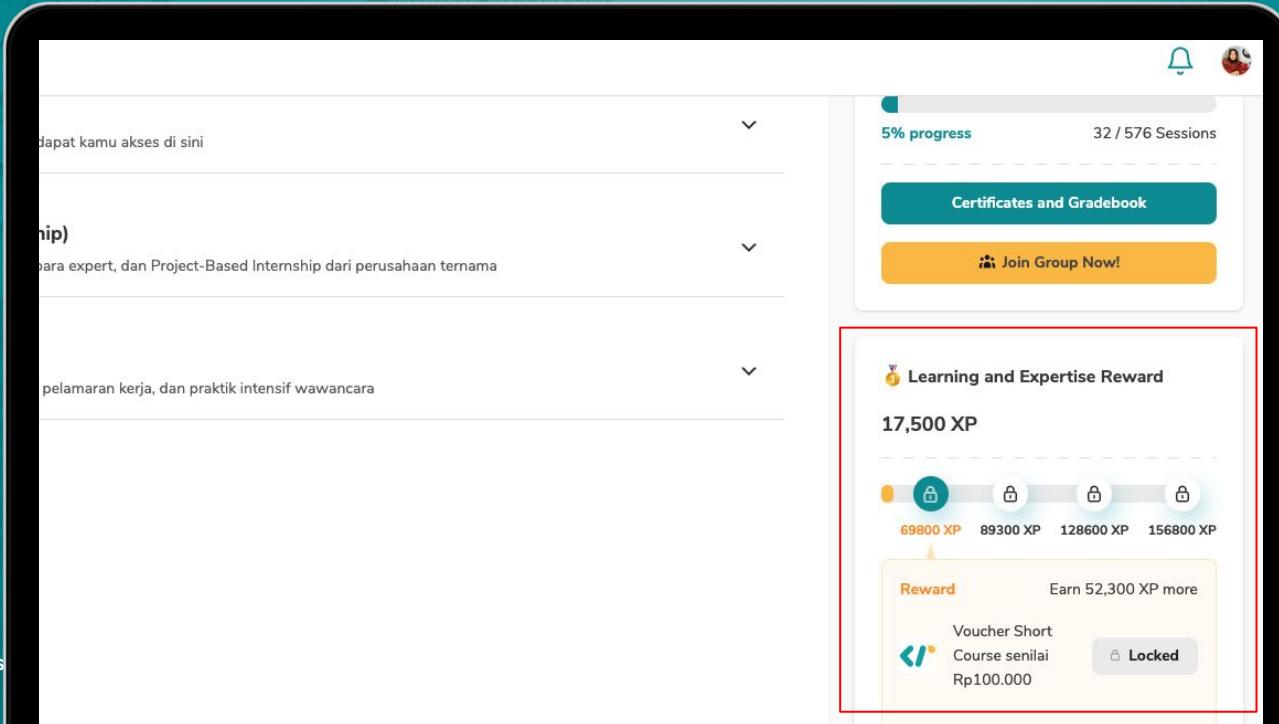
Right Panel (Course Detail):

- Progress to Become Digital Marketing:** Entry Level Expert: 73, Skor Kamu: 0, Lihat Detail button.
- Course Detail:** 10 Juni 2023 - 11 November 2023, Progress: 5% (32 / 576 Sessions).
- Buttons:** Certificates and Gradebook (teal), Join Group Now! (orange).
- Learning and Expertise Reward:** 17.500 XP.



Gamification

1. Jika pada pelatihan terdapat **gamification**, peserta dapat mengakses XP yang mereka dapat dari setiap aktivitas learning seperti **Reading, Watch Video Learning, Assignment and Exam** pada section gamification.
2. Tidak semua pelatihan mendapatkan gamification, hal ini tergantung dari kebijakan perusahaan.
3. Setiap **milestones** yang dicapai, peserta dapat menukarkan XP nya dengan sebuah **reward**



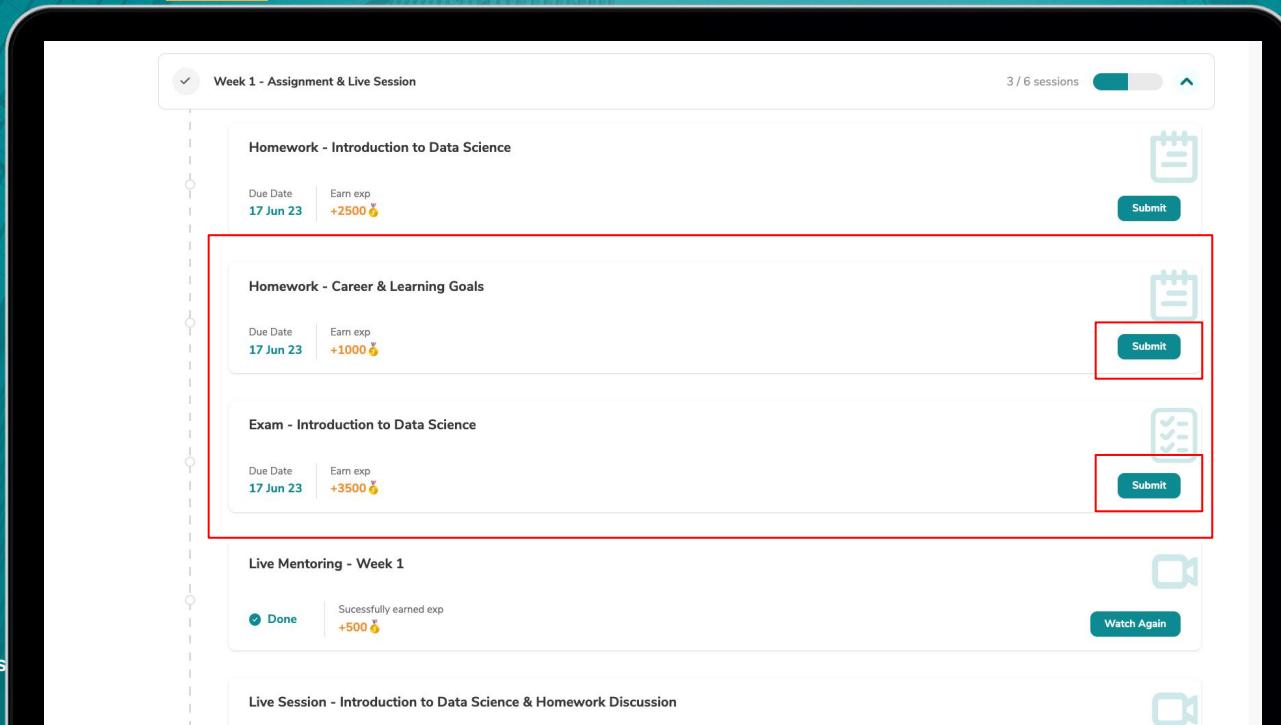
The screenshot shows a mobile application interface with a dark teal background. On the left, there are three collapsed sections: "dapat kamu akses di sini", "kip) internships", and "pelamaran kerja, dan praktik intensif wawancara". On the right, there is a sidebar with user information (5% progress, 32 / 576 Sessions), a "Certificates and Gradebook" button, and a "Join Group Now!" button. Below this is a large red-bordered box containing the "Learning and Expertise Reward" section. This section displays 17,500 XP and four reward levels: 69800 XP, 89300 XP, 128600 XP, and 156800 XP. It also shows a "Reward" section with a "Voucher Short Course senilai Rp100.000" option, which is marked as "Locked".

Raih Mimpi #TanpaBatas



Assignment Access

1. Peserta dapat mengerjakan Assignment/Homework dengan cara klik button Submit pada Homework yang akan dikerjakan
2. Peserta dapat mengerjakan Exam - Multiple Choice dengan cara klik button Submit pada Exam yang akan dikerjakan
3. Setelah klik button Submit, peserta akan diarahkan pada tab baru



The screenshot shows a mobile application interface for assignment access. At the top, it says "Week 1 - Assignment & Live Session". Below that, there are three main items:

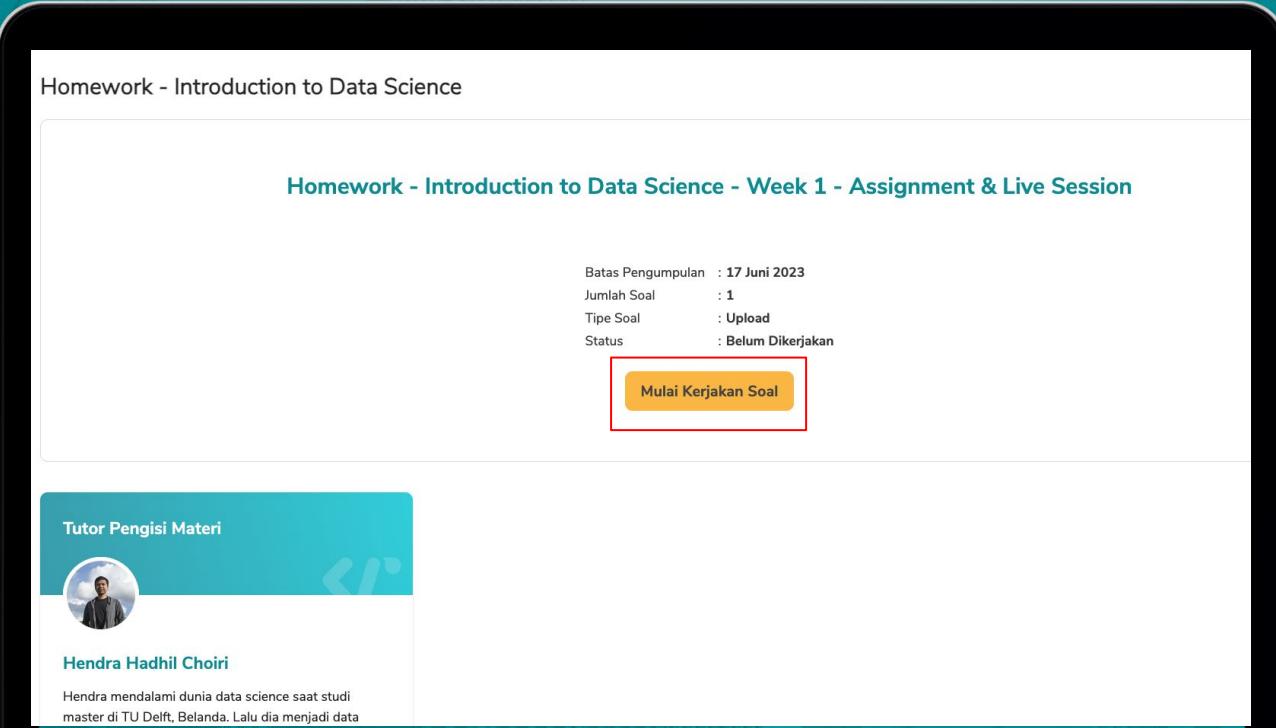
- Homework - Introduction to Data Science**: Due Date 17 Jun 23, Earn exp +2500. A blue "Submit" button is on the right.
- Homework - Career & Learning Goals**: Due Date 17 Jun 23, Earn exp +1000. A blue "Submit" button is on the right, highlighted with a red box.
- Exam - Introduction to Data Science**: Due Date 17 Jun 23, Earn exp +3500. A blue "Submit" button is on the right, highlighted with a red box.

Below these are two completed sections:

- Live Mentoring - Week 1**: Done, Successfully earned exp +500. A blue "Watch Again" button is on the right.
- Live Session - Introduction to Data Science & Homework Discussion**: A video camera icon is on the right.



- Untuk mulai penggerjaan Assignment/Homework peserta dapat klik Button **Mulai Kerjakan Soal** dan akan diarahkan pada tab baru untuk mengakses instruksi yang diberikan oleh Tutor



Homework - Introduction to Data Science

Homework - Introduction to Data Science - Week 1 - Assignment & Live Session

| | | |
|-------------------|---|------------------|
| Batas Pengumpulan | : | 17 Juni 2023 |
| Jumlah Soal | : | 1 |
| Tipe Soal | : | Upload |
| Status | : | Belum Dikerjakan |

Mulai Kerjakan Soal

Tutor Pengisi Materi

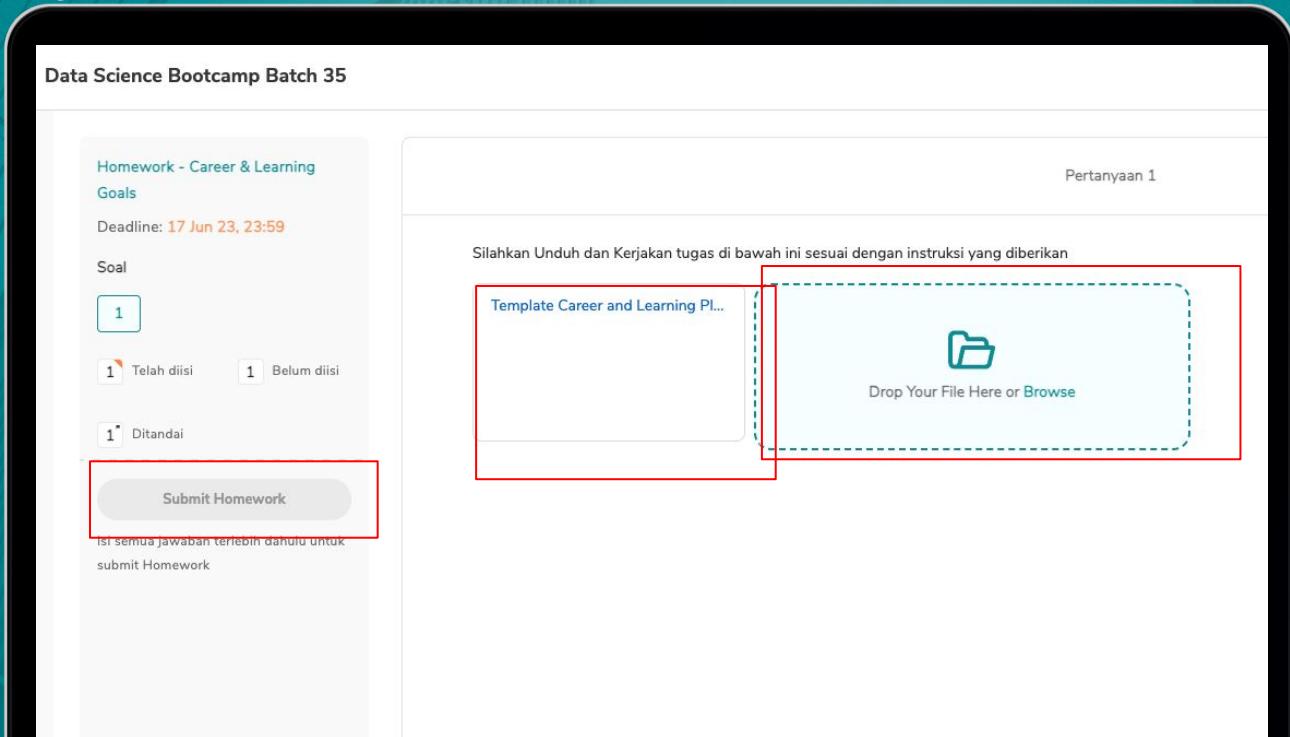


Hendra Hadhil Choiri

Hendra mendalami dunia data science saat studi master di TU Delft, Belanda. Lalu dia menjadi data



1. Unduh instruksi pada dokumen yang telah dilampirkan pada section Homework.
2. Homework yang sudah dikerjakan silahkan diupload melalui halaman yang sama dengan format Zip, Doc, xls, ataupun PDF
3. Setelah selesai di upload klik button Submit Homework dan pastikan Homework dikerjakan sebelum deadline yang ditentukan



Data Science Bootcamp Batch 35

Homework - Career & Learning Goals

Deadline: 17 Jun 23, 23:59

Soal

1

1 Telah diisi 1 Belum diisi

1 Ditandai

Submit Homework

Pertanyaan 1

Silahkan Unduh dan Kerjakan tugas di bawah ini sesuai dengan instruksi yang diberikan

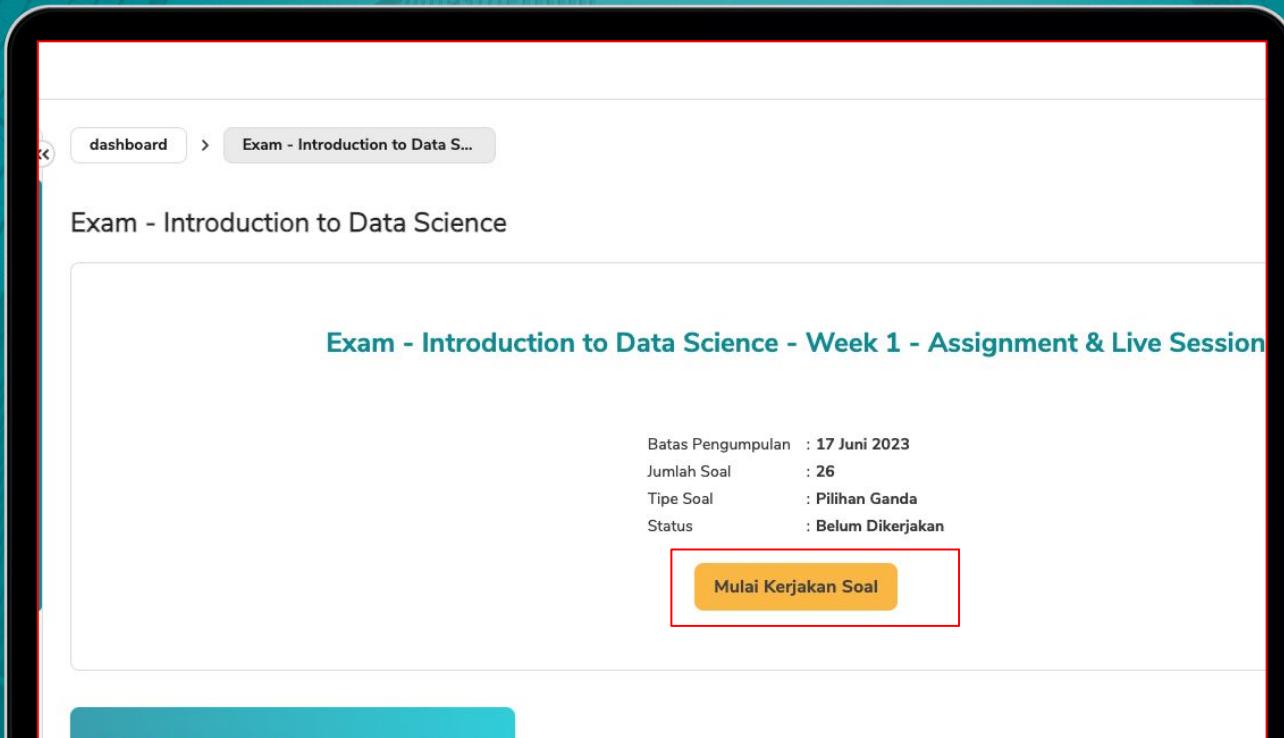
Template Career and Learning Pl...

Drop Your File Here or Browse

isi semua jawaban terlebih dahulu untuk submit Homework



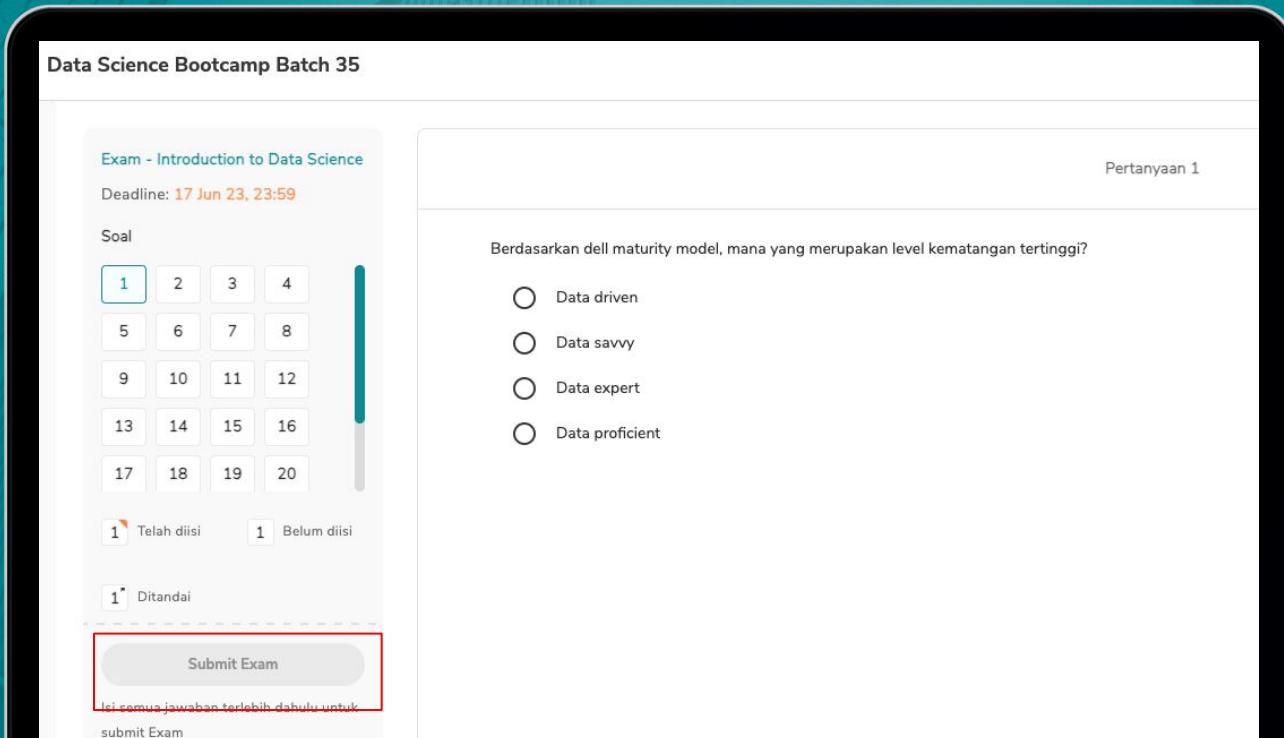
- Untuk mulai penggerjaan Exam peserta dapat klik Button **Mulai Kerjakan Soal** dan akan diarahkan pada tab baru untuk mengakses pertanyaan pilihan ganda yang langsung bisa dikerjakan.



The screenshot shows a digital tablet displaying an assignment interface. At the top, there is a navigation bar with 'dashboard' and 'Exam - Introduction to Data S...'. The main title is 'Exam - Introduction to Data Science'. Below it, the specific exam title is 'Exam - Introduction to Data Science - Week 1 - Assignment & Live Session'. Key information is listed: 'Batas Pengumpulan : 17 Juni 2023', 'Jumlah Soal : 26', 'Tipe Soal : Pilihan Ganda', and 'Status : Belum Dikerjakan'. A prominent orange button at the bottom is labeled 'Mulai Kerjakan Soal', which is highlighted with a red border.



1. Jawab semua pertanyaan dengan teliti dan pastikan tidak ada satupun pertanyaan yang belum terjawab
2. Jika ada pertanyaan yang belum terjawab, button Submit Exam tidak akan berubah warna dan tidak dapat diklik
3. Jika sudah dikerjakan semua pertanyaan silahkan klik button Submit Exam
4. Exam tidak bisa diulang dan hasil akan langsung diketahui



The screenshot shows a mobile application interface for an exam. At the top, it says "Data Science Bootcamp Batch 35". Below that, it displays "Exam - Introduction to Data Science" and the "Deadline: 17 Jun 23, 23:59". A section titled "Soal" shows a grid of 20 numbered boxes (1-20) for marking answers. Below the grid, there are three status indicators: "1 Telah diisi" (1 filled), "1 Belum diisi" (1 not filled), and "1 Ditandai" (1 marked). At the bottom, a large red-bordered button labeled "Submit Exam" is visible, along with the placeholder text "Isi semua jawaban terlebih dahulu untuk submit Exam".

Data Science Bootcamp Batch 35

Exam - Introduction to Data Science

Deadline: 17 Jun 23, 23:59

Soal

| | | | |
|----|----|----|----|
| 1 | 2 | 3 | 4 |
| 5 | 6 | 7 | 8 |
| 9 | 10 | 11 | 12 |
| 13 | 14 | 15 | 16 |
| 17 | 18 | 19 | 20 |

1 Telah diisi 1 Belum diisi 1 Ditandai

Pertanyaan 1

Berdasarkan dell maturity model, mana yang merupakan level kematangan tertinggi?

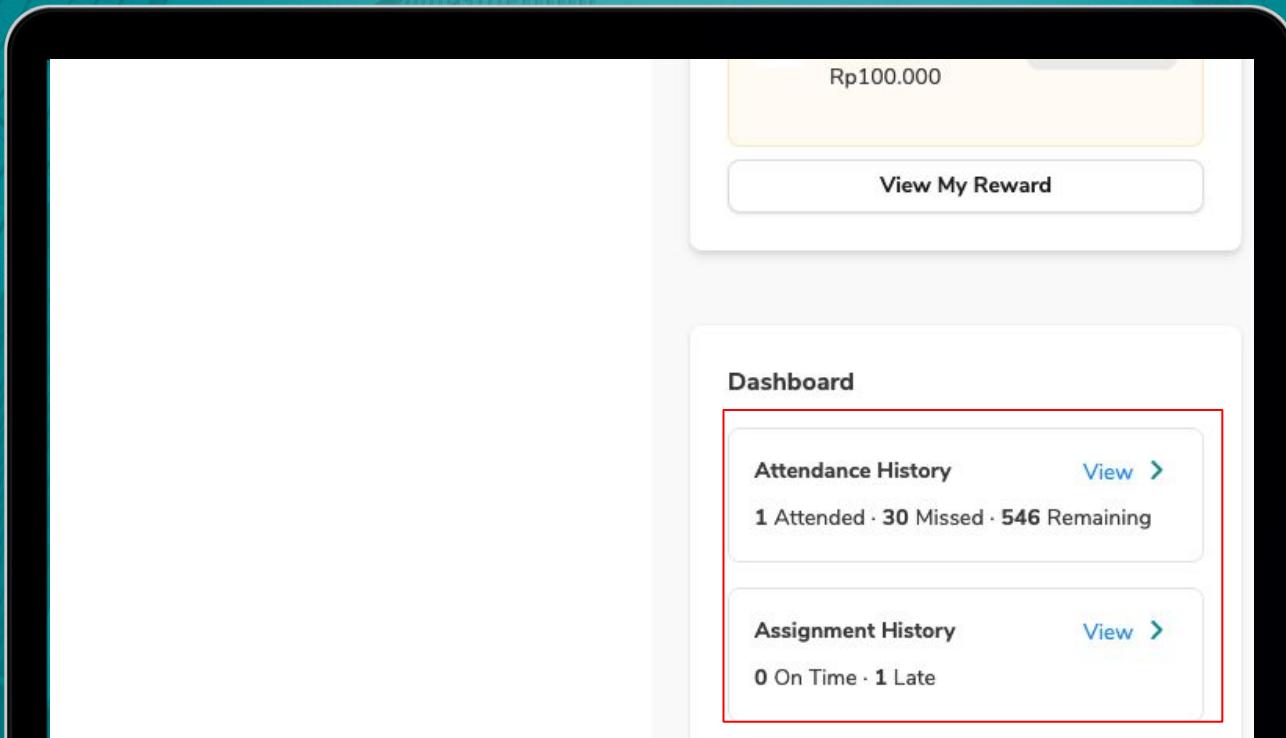
Data driven
 Data savvy
 Data expert
 Data proficient

Submit Exam

Isi semua jawaban terlebih dahulu untuk submit Exam



1. Peserta dapat mengakses Attendance History dari setiap aktivitas pembelajaran. Peserta dapat meng-klik **view** dan akan langsung diarahkan ke tab baru.

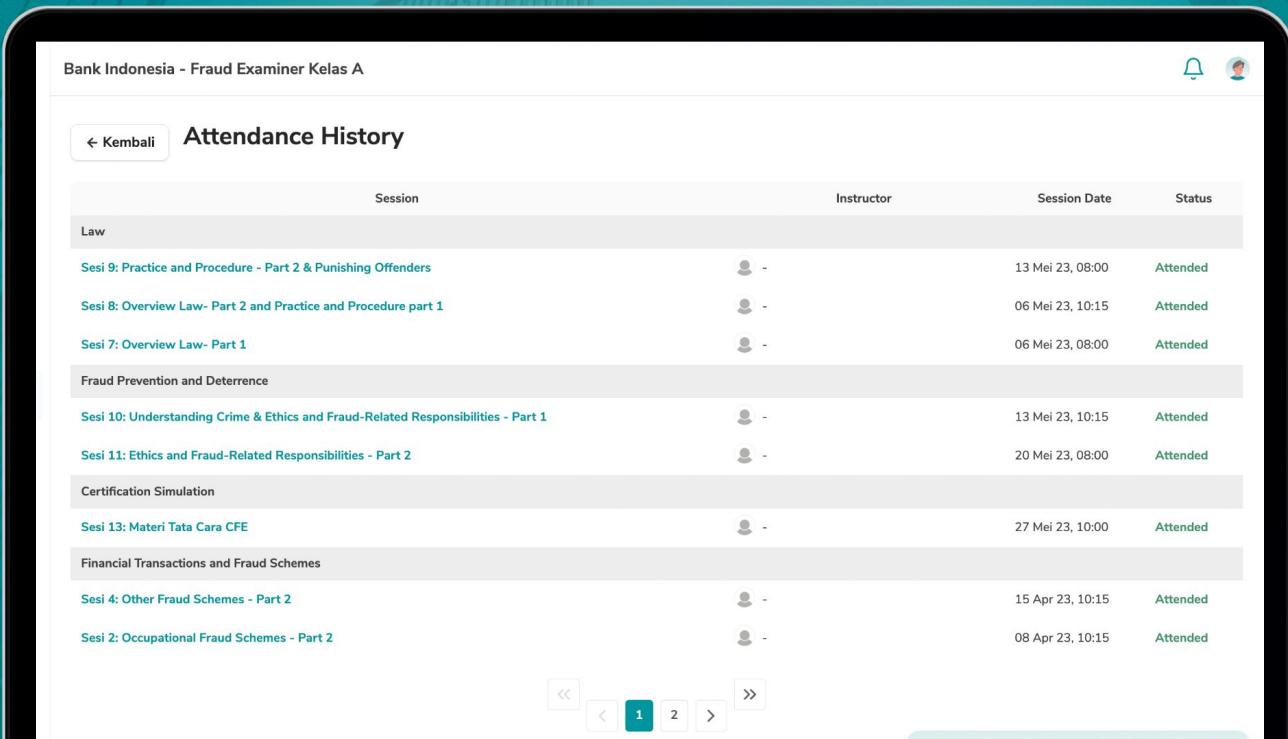


The image shows a tablet screen with a white background. At the top right, there is a yellow rectangular box containing the text "Rp100.000" and a button labeled "View My Reward". Below this, the word "Dashboard" is centered. Under "Dashboard", there are two main sections, each with a red border around its content area.

- Attendance History** [View >](#)
1 Attended · 30 Missed · 546 Remaining
- Assignment History** [View >](#)
0 On Time · 1 Late



1. Pada **Attendance History** peserta dapat memantau perkembangan kehadiran selama pembelajaran. Terdapat 3 status (**Present, Permitted, Absent**)



The screenshot shows a mobile application interface for tracking attendance in a fraud examiner class. The top navigation bar includes the course name "Bank Indonesia - Fraud Examiner Kelas A" and user profile icons for notifications and profile.

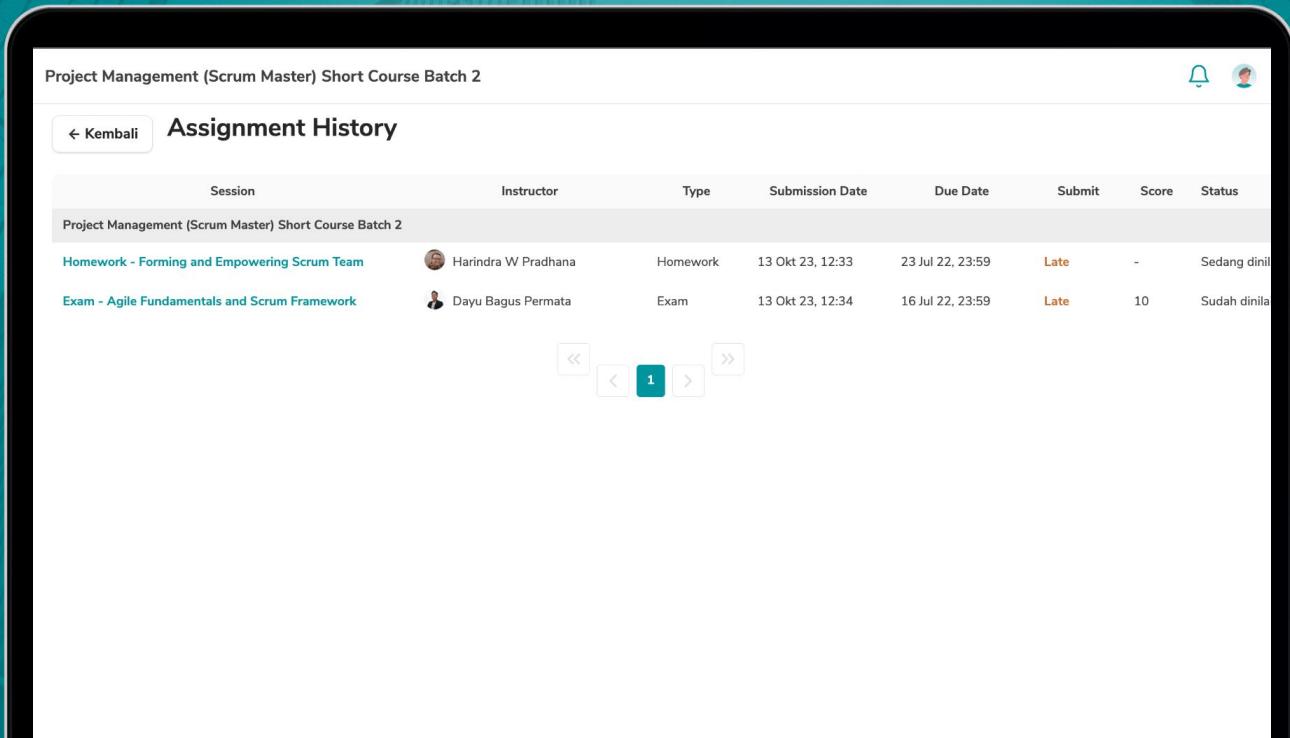
The main section is titled "Attendance History" and displays a table of sessions with the following columns: Session, Instructor, Session Date, and Status.

| Session | Instructor | Session Date | Status |
|---|------------|------------------|----------|
| Sesi 9: Practice and Procedure - Part 2 & Punishing Offenders | - | 13 Mei 23, 08:00 | Attended |
| Sesi 8: Overview Law- Part 2 and Practice and Procedure part 1 | - | 06 Mei 23, 10:15 | Attended |
| Sesi 7: Overview Law- Part 1 | - | 06 Mei 23, 08:00 | Attended |
| Fraud Prevention and Deterrence | | | |
| Sesi 10: Understanding Crime & Ethics and Fraud-Related Responsibilities - Part 1 | - | 13 Mei 23, 10:15 | Attended |
| Sesi 11: Ethics and Fraud-Related Responsibilities - Part 2 | - | 20 Mei 23, 08:00 | Attended |
| Certification Simulation | | | |
| Sesi 13: Materi Tata Cara CFE | - | 27 Mei 23, 10:00 | Attended |
| Financial Transactions and Fraud Schemes | | | |
| Sesi 4: Other Fraud Schemes - Part 2 | - | 15 Apr 23, 10:15 | Attended |
| Sesi 2: Occupational Fraud Schemes - Part 2 | - | 08 Apr 23, 10:15 | Attended |

Pagination controls at the bottom indicate page 1 of 2.



1. Di **Assignment History**, peserta dapat memantau nilai dan memberikan masukan kepada tutor dari tugas yang telah diselesaikan



Project Management (Scrum Master) Short Course Batch 2

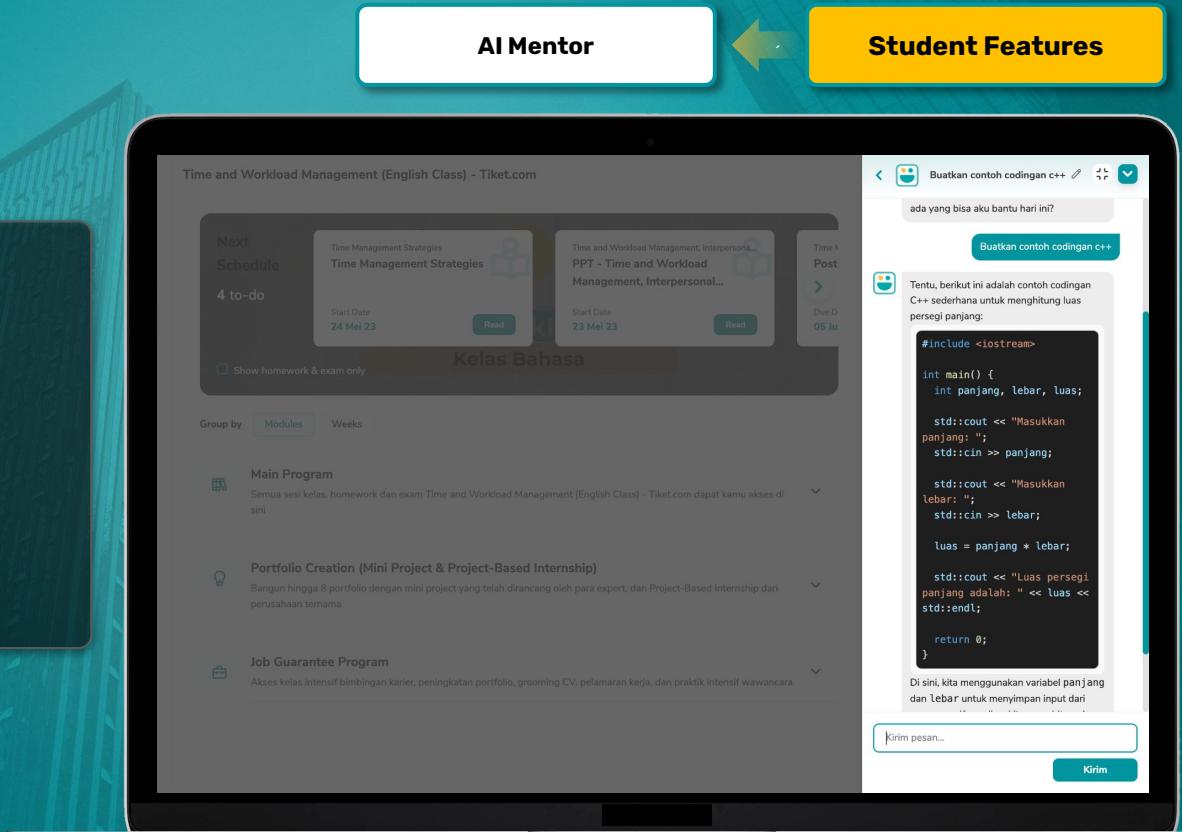
Assignment History

| Session | Instructor | Type | Submission Date | Due Date | Submit | Score | Status |
|--|---|----------|------------------|------------------|-------------------|-------|----------------|
| Project Management (Scrum Master) Short Course Batch 2 | | | | | | | |
| Homework - Forming and Empowering Scrum Team |  Harindra W Pradhana | Homework | 13 Okt 23, 12:33 | 23 Jul 22, 23:59 | Late | - | Sedang dinilai |
| Exam - Agile Fundamentals and Scrum Framework |  Dayu Bagus Permata | Exam | 13 Okt 23, 12:34 | 16 Jul 22, 23:59 | Late | 10 | Sudah dinilai |

Navigation buttons: << < 1 > >>



AI Mentor adalah fitur canggih
(berbasis ChatGPT) pada platform
Rakamin yang siap membantu dan
mendampingi siswa dalam segala
proses pembelajaran



AI Mentor

Student Features

Time and Workload Management (English Class) - Tiket.com

Next Schedule

4 to-do

Show homework & exam only

Kelas Bahasa

Group by Modules Weeks

Main Program

Portfolio Creation (Mini Project & Project-Based Internship)

Job Guarantee Program

Buatkan contoh codingan c++

ada yang bisa aku bantu hari ini?

Tentu, berikut ini adalah contoh codingan C++ sederhana untuk menghitung luas persegi panjang:

```
#include <iostream>
int main() {
    int panjang, lebar, luas;
    std::cout << "Masukkan panjang: ";
    std::cin >> panjang;
    std::cout << "Masukkan lebar: ";
    std::cin >> lebar;
    luas = panjang * lebar;
    std::cout << "Luas persegi panjang adalah: " << luas << std::endl;
    return 0;
}
```

Di sini, kita menggunakan variabel panjang dan lebar untuk menyimpan input dari

Kirim pesan...

Kirim



Thank you