

```

#include <iostream>
#include <string>
using namespace std;

//string library for entering name
class Hashtable
{
    struct Entry
    {
        int key;
        string name;
        Entry *next;
        Entry(int key, const string name): key(key), name(name), next(nullptr)
        {}
    };
    Entry **table;
    int size;

    //creating hash
    int Hash(int key)
    {
        int offset= key%10;
        return offset;
    }
public:

    //creating hashtable in heap with initializing each column by null
    Hashtable(int s=10)
    {
        size=s;
        table = new Entry*[size];
        for(int offset =0; offset<size; offset++)
        {
            table[offset]=nullptr;
        }
    }

    //Entering id and name into each column in hashtable
    void put(int key, const string &name)
    {
        int offset=Hash(key);
        Entry *newEntry = new Entry(key,name);
        newEntry->next=table[offset];
        table[offset]=newEntry;
    }

    //displaying the hashtable
    void printdebug()
    {
        for(int i=0;i<size;i++)
        {
            cout<<i<<": ";
            for(Entry *current=table[i];current !=nullptr;current=current->next)
            {
                cout<<"["<<current->key<<" " " <<current->name<<"]"<<"\t";
            }
            cout<<endl;
        }
    }

    //fetching details from given id
    bool get(int key)
    {

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    int offset=Hash(key);

    for( Entry *current=table[offset]; current; current=current->next)
    {
        if(key == current->key)
        {
            cout<<current->key<<" details : "<<current->name<<endl;
            return true;
        }
        cout<<"not found"<<endl;
        return false;
    }
    cout<<"not found"<<endl;
    return false;
}

//removing the data from given id
void remove(int key)
{
    int offset = Hash(key);
    //assigning both current and back to same element in hashtable
    Entry* back=table[offset];
    for(Entry*current=table[offset]; current; current->next)
    {
        if(key == current->key)
        {
            //if the given element is first one in the hashmap
            if(current == table[offset])
            {
                table[offset]=current->next;
                delete current;
                return;
            }
            else
            {
                back->next = current->next;
                delete current;
                return;
            }
        }
        back=current;
    }
}

};
int main()
{
    int id;
    string name;
    Hashtable H;
    while(cout<<endl<<"Enter the id from 0 to 9(10 to stop)"<<endl,
        cin>>id,
        id!=10)
    {
        cout<<"Enter the name"<<endl;
        cin>>name;
        H.put(id,name);
        H.printdebug();
    }

    while(cout<<endl<<"Enter the id to fetch details(10 to stop)"<<endl,
        cin>>id,
        id!=10)
    {
        H.get(id);
    }
}

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        while(cout<<endl<<"Enter the id to remove(10 to stop)"<<endl,
              cin>>id,
              id!=10)
        {
            H.remove(id);
            H.printdebug();
        }

        return 0;
}

```

OUTPUT:

```

C:\Windows\system32\cmd.exe
Enter the id from 0 to 9(10 to stop)
0
Enter the name
s
0:[0   s]
1:
2:
3:
4:
5:
6:
7:
8:
9:

Enter the id from 0 to 9(10 to stop)
2
Enter the name
d
0:[0   s]
1:
2:[2   d]
3:
4:
5:
6:
7:
8:
9:

Enter the id from 0 to 9(10 to stop)
3
Enter the name
s
0:[0   s]
1:
2:[2   d]
3:[3   s]
4:
5:
6:
7:
8:
9:

Enter the id from 0 to 9(10 to stop)
2
Enter the name
ads
0:[0   s]
1:
2:[2   ads]   [2   d]
3:[3   s]
4:
5:
6:
7:
8:
9:

Enter the id from 0 to 9(10 to stop)
10
Enter the id to fetch details(10 to stop)
2
2 details : ads

```

```
Enter the id from 0 to 9<10 to stop>
10

Enter the id to fetch details<10 to stop>
2
2 details : ads

Enter the id to fetch details<10 to stop>
10

Enter the id to remove<10 to stop>
2
0:[0    s]
1:
2:[2    d]
3:[3    s]
4:
5:
6:
7:
8:
9:

Enter the id to remove<10 to stop>
10
Press any key to continue . . .
```