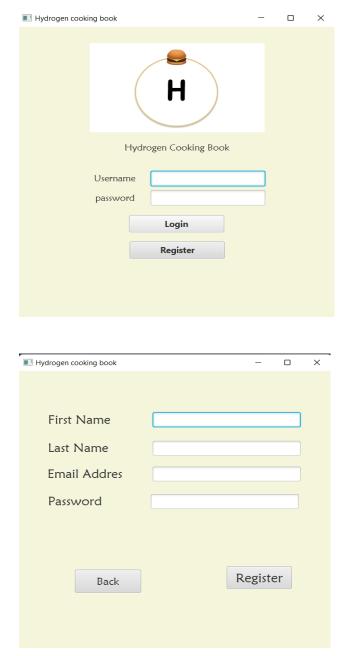
EARLY-STAGE

The cookbook application for the first four weeks had the following design and structure: The previous design of the application was such that it had separate windows and a user had to press the "Back" button to go to every previous window, but now most of the windows are assembled inside the home page of the application, such as the (create the recipe, send the message, weekly list (shopping list), help system, message inbox, and admin panel).

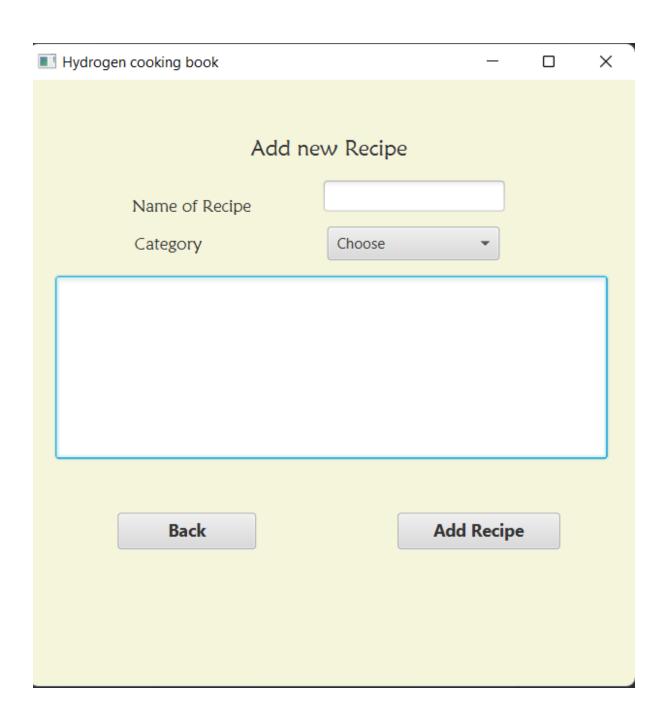
Element placements are only placeholders for later iterations and design solidification.

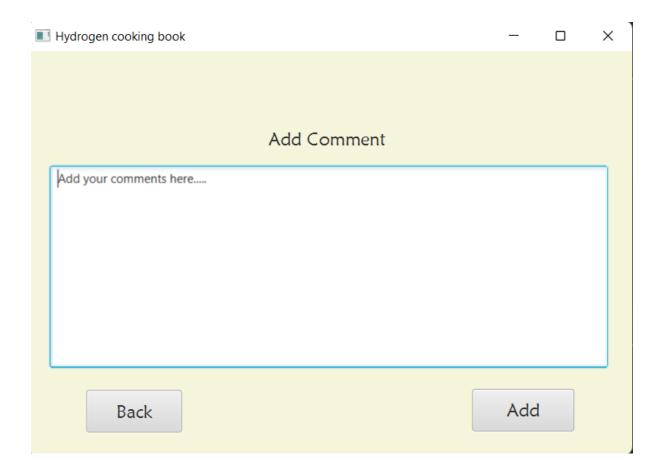
Below are shots of our first design iteration:

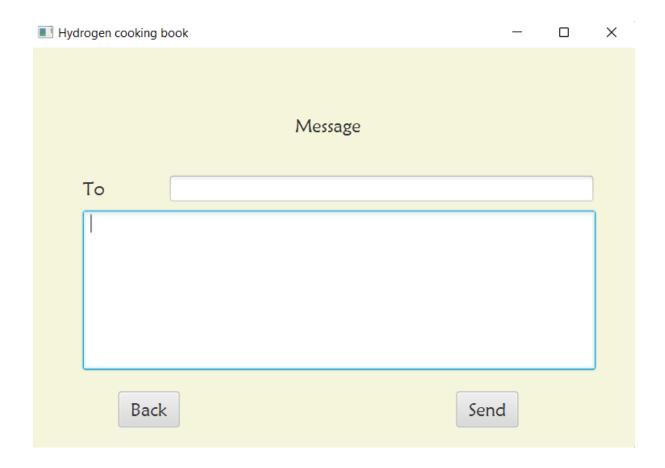


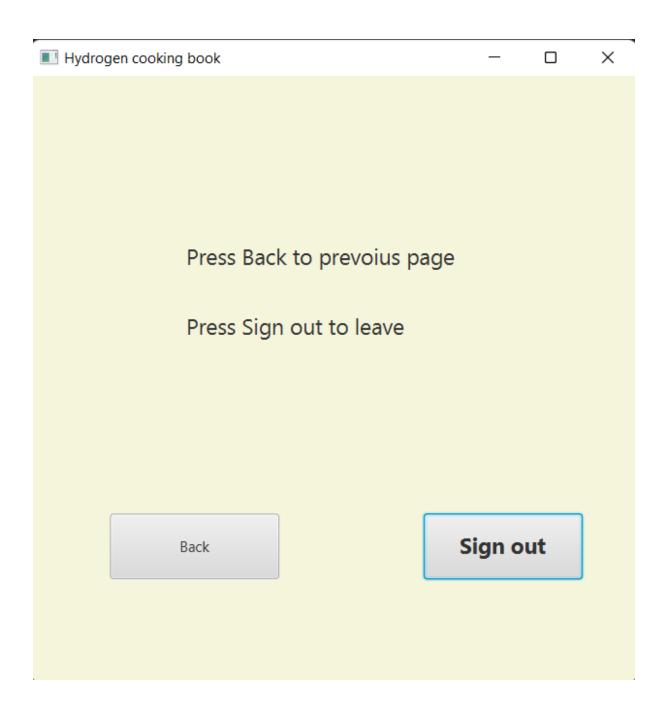


Hydrogen cooking book	_	×
Instructions		
Read carefully how to use the Application		
Back		



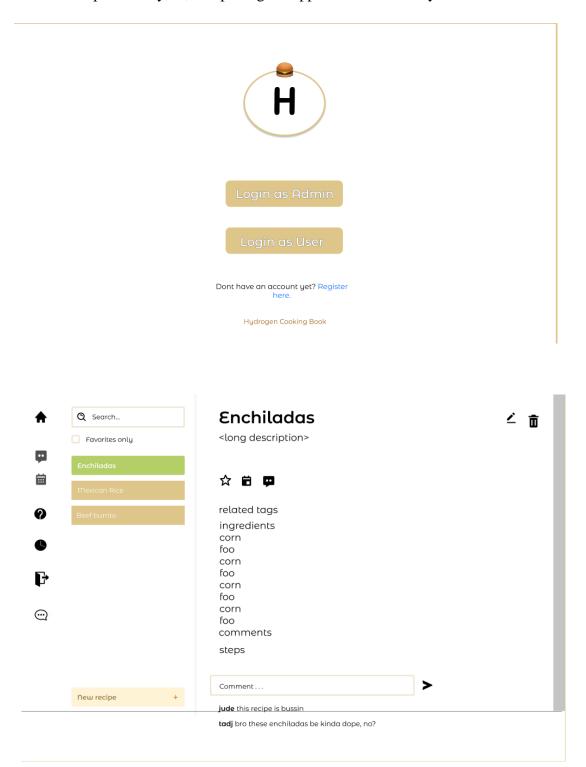


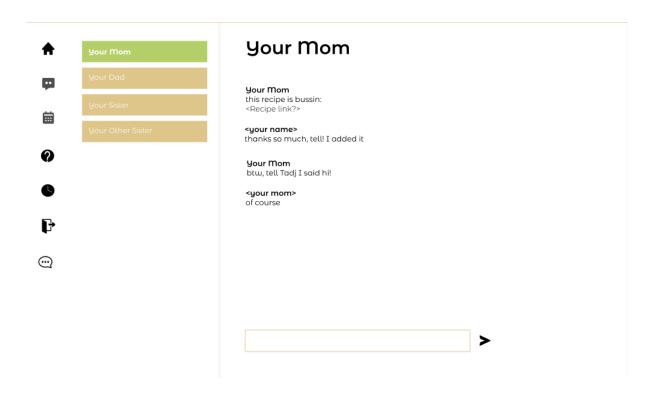




FIRST INTENDED DESIGN

The first intended design of our application was made using the online design application Figma. As you will see below, the intended design was modern and intuitive but lacked some functionality and was never fully realized. This design was the inspiration for most of the development cycle up until the second to last week when a radical shift in design was done in the name of practicality, ie, completing the application in a timely manner.

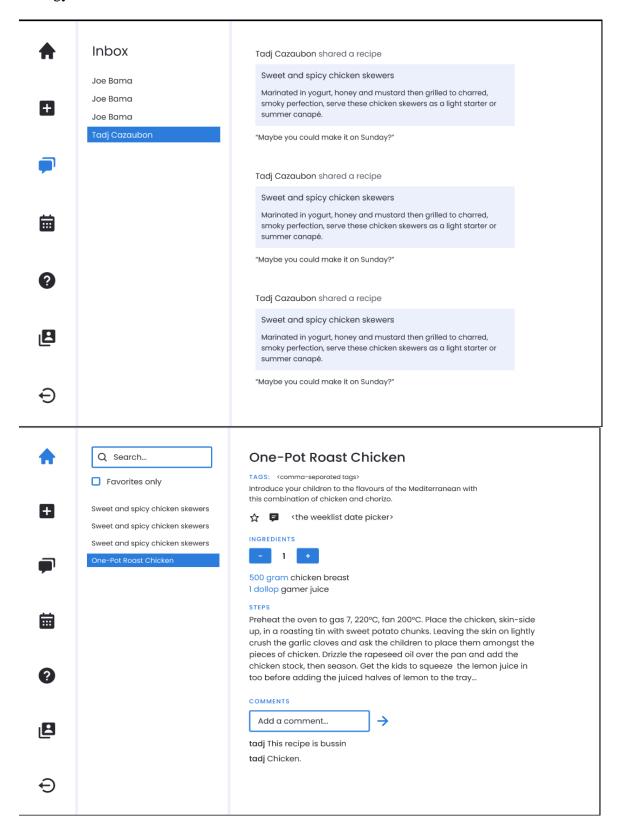


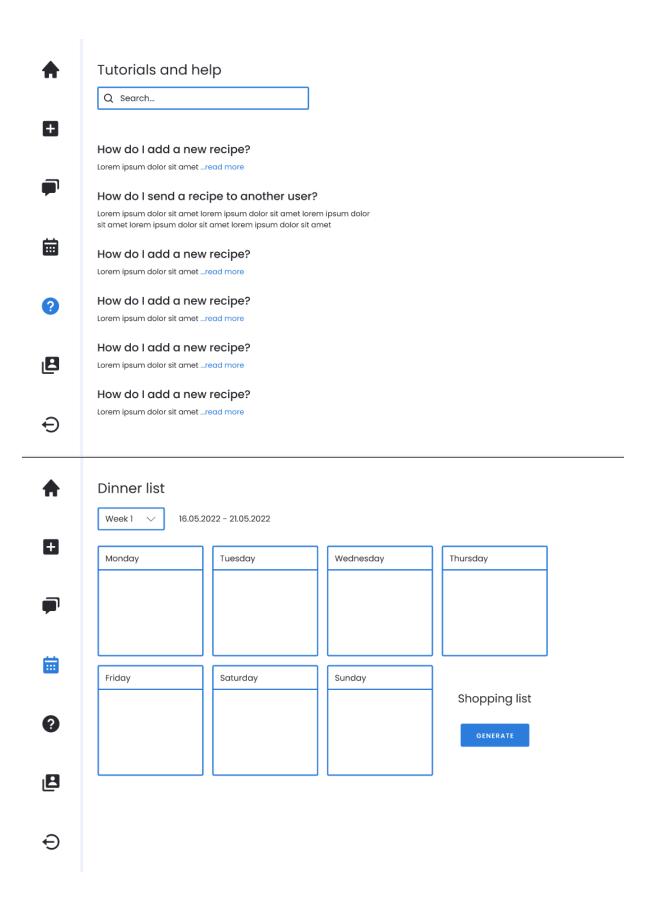


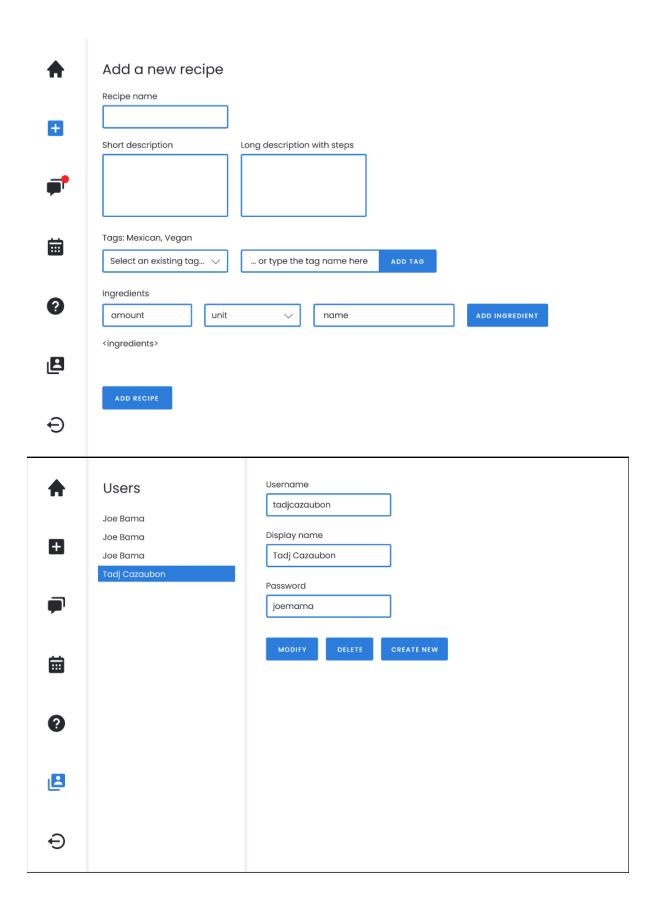


FINAL DESIGN

The current application view is designed using the Figma Design Tool. This new application solidifies the user experience through a more modern, responsive, and intuitive design strategy.







MATERIALS

The cookbook application is built by using multiple programming languages:

- 1. Python is used to create the Schema and Database seeder.
- 2. Java is used to create entity classes and pass queries during runtime.
- 3. JavaFX is used to make the application itself.
- 4. MySQL is used to store data.