

# WI ISSARAKOAT

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Analytical and hands-on candidate offering a strong academic foundation and knowledge in software engineering and programming principles across multiple platforms. Experienced in full project lifecycle from design to implementation to integration. Quickly learn and master new technologies, proficient in an array of object-oriented programming; developing, testing and debugging code; designing interfaces; and administering systems and networks.

## EDUCATION

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| May 2020 | <b>BACHELOR OF SCIENCE IN COMPUTER SCIENCE</b><br><b>University of Utah College of Engineering</b> , Salt Lake City, UT   <b>GPA: 3.48</b><br><b>Relevant Coursework:</b> Data Structure, Database System, Algorithms, OS, Web Software Architecture |
| May 2015 | <b>ASSOCIATE OF MUSIC MEDIA</b><br><b>ASSOCIATE OF RECORDING TECH</b><br><b>Salt Lake Community College</b> , Salt Lake City, UT   |
| May 2006 | <b>BACHELOR OF INTERNATIONAL BUSINESS</b><br><b>Huachiew Chalermprakiet University</b> , Samuthprakan, Thailand  |

## TECHNICAL PROFICIENCIES

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### Programming Languages:

- C#, Python, C/C++, SQL, HTML/CSS, JavaScript

### Work Environment:

- Programming Environments: Visual Studio, Visual Studio code, Eclipse, SSH, Sublime, QT

## WORK EXPERIENCE

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| 2019 – present | <b>Web Designer (Freelance)</b> <ul style="list-style-type: none"><li>• Design, manage, and maintain website for VT-Machinery (<a href="https://www.vt-press.com/">https://www.vt-press.com/</a>)</li><li>• Design, manage, and maintain website for 565-Firehouse (<a href="https://565firehouse.netlify.com/">https://565firehouse.netlify.com/</a>)</li></ul> |
| 2016 - present | <b>Advertising for companies in GoogleAdWords (Freelance)</b> <ul style="list-style-type: none"><li>• Manage Google AdWords accounts for VT-Machinery and AGV-headseng.</li></ul>  |

## RELEVANT PROJECTS

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| Summer 2019 | <b>Favlinkz</b> ( <a href="https://favlinkz.com">https://favlinkz.com</a> ) <ul style="list-style-type: none"><li>• Create-react-app, Firebase, React hook</li><li>• Sign in with Google, add favorites links into categories, Users Add and remove favorites links from database</li></ul>                                  |
| Fall 2017   | <b>Typing Practice Game</b> <ul style="list-style-type: none"><li>• Spearheaded the design and programming of the game's GUI while working collaboratively with 6 team members.</li><li>• Utilized QT to program and compile the video game in C++.</li><li>• Added customized objects using Box 2D physic engine.</li></ul> |
| Spring 2017 | <b>Boggle Game</b> <ul style="list-style-type: none"><li>• An Online Boggle Game Client and Server</li><li>• Design database to store clients' information</li><li>• Client communicate with the server using API</li><li>• Program and compile the Application in Visual Studio (C#)</li></ul>                              |