

#### **MAGICAL PHILOSOPHY & CURRICULUM OF AVALON ACADEMY**

# MAGIC AS SONG, SELF, AND STUDY

"Anyone can cast a fireball. But only you can decide what melody you cast it in." — Izack

Magic in Avalon is not a rigid syntax. It is a **language of resonance**, and no two mages speak it the same way. Izack, as a scholar and accidental founder, brought not a doctrine—but a question: *what happens when magic is treated like a song instead of a script?* 

He often uses **singing**, **rhythm**, **and poetic allegory** to explain spellwork: - **Songs are memory made** audible. - **Runes are the chords**. - **Emotion is the tempo**.

Every religion has music. Every culture sings. So does magic.

Students at Avalon are not taught *how to cast*. They are taught **how to discover the way they cast best.** 

## **CORE SPELL PHILOSOPHY**

Magic = Intention + Knowledge + Personal Method

- Materials: Magical energy, components, dimensional support
- What: The desired effect (light, shield, projection, etc.)
- How: The student's own method gesture, hum, diagram, breath, memory, dance

Much like tying a shoe or casting a fishing line—there is **no one right way**. There are only outcomes, and understanding what works *for you*.

Izack encourages metaphoric models: - A pyromancer who "breathes in fear and exhales heat" - A chronomancer who claps on beats of memory - A water mage who prays silently to the ocean before summoning

# STANDARDIZED AVALON CURRICULUM

While magic is deeply personal, Avalon maintains a rigorous **academic framework** to support clarity, ethics, and long-term understanding.

## Required Foundational Classes:

- Runes and Ancient Language (Dual Course)
- Dimensional Storage and Space Magic (Mandatory for all students)
- · Magical History & Myth
- Ethics of Spellwork and Consent Magic
- Mathematics for Stabilization Runes
- Scientific Foundations of Alchemy and Materials

#### **Electives and Specializations:**

- Botany and Magical Ecology
- Potion Making and Alchemical Brewing
- Blacksmithing & Enchanted Metalwork
- Magical Cartography and Spatial Mapping
- Golem Creation and Autonomous Spellforms
- · Resonance Singing and Ritual Design
- **Chrono-Agriculture** (*Growing plants in stretched time*)

#### **▼ TIME-WARPED LEARNING SPACES**

Due to Avalon's leyline design and dimensional nature: - Some classes occur in time-dilated rooms (1 year of study = 1 hour in the real world) - **The Spiral Nexus Tower** offers "momentary mastery" opportunities for dedicated scholars - These classrooms are accessed only with **peer-bonded study groups** and **teacher supervision** 

Students often emerge changed—not just by the knowledge, but by the friends they studied alongside.

## **IZACK'S ROLE**

Izack is not a headmaster. He is a **composer**—laying down the staff upon which others write their songs.

He listens. He teaches. He improvises. And in doing so, he lets others find their magic not by rules—but by **resonance.** 

Let me know if you'd like a sample classroom scene (e.g. a resonance singing class, a potion-brewing challenge, or a memory-based combat exam).