SAGARIKA SRIVASTAVA

RESEARCH INTERN

CONTACT ME

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sagarikasrivastava46@gmail.com

LinkedIn GitHub

Mumbai, India

PLATFORMS

- Arduino
- AutoCAD
- Canva
- Eclipse (JAVA)
- GitHub
- Turbo C++
- VS Code
- · Unity game engine

PROGRAMMING LANGUAGES

- C/C++
- C#
- Java/JavaFX
- LaTeX
- Python

LANGUAGES

English **

Hindi (First Language)

WELFARE ACTIVITY

Certificate of Social Service for HelpAge India - 2019

HOBBIES

- Cycling
- Swimming
- Writing

ABOUT ME

"Hi, I'm an aspiring software engineer passionate about computer science and research. I'm currently seeking internship opportunities in project development, research, and related roles to gain hands-on experience and grow my skills."

EDUCATION

Rizvi College of Engineering (RCOE)

2023-2027

Bandra (W), Mumbai, India

B.E in Computer Engineering

University of Mumbai

CGPA - 7.56

Currently in Second Year

Courses: AutoCAD, C programming, JAVA/JAVA FX, Eclipse, Python,

Turbo C++

St. Joseph's High School (RYAN Panvel)

2009-2020

New Panvel, Navi Mumbai, India

Ryan International group of Institutions

Central Board of Secondary Education (CBSE)

SSC / 10th Grade: 92.2%

Arham School and Junior College

2020-2022

Pune, India

SCIENCE - PCM

(MSBSHSE) - Maharashtra HSC, Pune

HSC / 12th Grade: 60.83%

PROJECTS

AirSential

"Project still underway."

IOT Project

An Advanced Smart Device for Air Quality Monitoring, Gas Leak Detection, and **Emergency Response**

--Safeguarding Respiratory Health with Intelligent Hazard Prevention Tech Used: Arduino, Canva & GitHub for (project management)

DesertDinoDash(D3)

"Project still underway."

A game development project

where players guide a dinosaur through a treacherous desert landscape filled with cacti, aiming to help it safely reach its home.

Tech Used: UNITY game engine, C#, VS Code

Covariance and Fiting of Exponential Curve

Research Paper Tech Used: LaTeX