Middleware for Best-Effort Third-Party Monitoring

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1 Monitoring Specifications

There is a basic type system for event streams:

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Event Data Type \tau^E\supseteq int | bool | byte | string | \tau^E[] | \tau\times\tau | \tau+\tau
```

We assume a language with the following constructs:

```
Type 	au \supseteq 	au^E
Expression e \supseteq x \mid n \mid true | false | e + e \mid e \land e \dots
Statement s \supseteq \{\overline{s}\} \mid x : \tau = e; \mid x = e; \mid e; \mid \text{if}(e) \ s \ \text{else} \ s
```

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\begin{array}{llll} \text{T Param} & \circ ::= \tau \mid \tau^E \\ \text{Field Decl} & F^\circ ::= f : \circ & \text{Field Name} & f \\ \text{Event Decl} & \mathcal{E}^\circ ::= E(\overline{F^\circ}) & \text{Event Name} & E \\ \text{Stream Type } \mathbb{S}^\circ ::= \text{stream type } \mathcal{S} \; \{ \, \overline{\mathcal{E}^\circ} \, \} & \text{Stream Type Name } \mathcal{S} \end{array} \right\} \;\; \begin{array}{l} \text{Distinct} \\ \in \; \text{sets of names} \end{array}
```

Fig. 1. Event Streams

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\begin{array}{lll} \text{Event Source Name} & S \\ \text{Connection Kind} & C ::= \mathtt{autodrop}(n) \mid \mathtt{infinite} \mid \mathtt{blocking}(n) \\ \text{Performance Action} & a ::= \mathtt{drop} \mid \mathtt{forward} \ E(\overline{e}) \\ \text{Performance Match} & c ::= a \mid \mathtt{if}(e) \ \mathtt{then} \ c \ \mathtt{else} \ c \\ \text{Performance Layer Rule} & r ::= \mathtt{on} \ E(\overline{x}) \ c \\ \text{Event Source} & \mathbb{E} ::= \mathtt{event source} \ S : \ S \rightarrow C \ S \ \{ \ \overline{r} \ \} \end{array}
```

Fig. 2. Performance Layer Specification

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\begin{array}{lll} \text{Buffer Match Exp} & b ::= S \; : \; n \mid S \; : \; \overline{E^H(\overline{x})} \; [\overline{E^H(\overline{x})}] \mid S \; : \; \text{nothing} \mid S \; : \; \text{done} \\ \text{Arbiter Rule Stmt} \; s^{R^A} \; ::= \text{like } s, \; \text{without return, but with drop } n \; \text{from } S \mid \text{yield } E(\overline{e}) \mid \text{switch to } \mathcal{R}^A \\ \text{Arbiter Rule} & R^A \; ::= \text{on } \overline{b} \; \text{where} \; e \; \{\overline{s^{R^A}}\} \\ \text{Arbiter Rule Set} & \mathbb{R} \; ::= \text{rule set } \mathcal{R}^A \; \{\overline{R^A}\} \\ \text{Arbiter Definition} & \mathbb{A} \; ::= \text{arbiter} \; : \mathcal{S}\{\overline{\mathbb{R}}\} \end{array}
```

Fig. 3. Arbiter Specification

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\begin{array}{ll} \text{Monitor Rule} & R^{\mathcal{M}} ::= \text{on } E(\overline{x}) \text{ where } e \ \{\overline{s}\} \\ \text{Monitor Definition} & \mathbb{M} ::= \text{monitor} \{\overline{R^{\mathcal{M}}}\} \end{array}
```

Fig. 4. Monitor Specification

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An overall monitoring program looks as follows: \mathbb{S}^{\tau^E} .... \mathbb{S}^{\tau} \mathbb{E} .... \mathbb{A} \mathbb{M} x:\tau .... \mathbb{S}^{t} startup{ S_{t} S_{t}
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Bibliography