Middleware for Best-Effort Third-Party Monitoring

No Author Given

No Institute Given

1 Monitoring Specifications

There is a basic type system for event streams:

Event Data Type $\tau^E \supseteq \texttt{int} \mid \texttt{bool} \mid \texttt{byte} \mid \texttt{string} \mid \tau^E[] \mid \tau \times \tau \mid \tau + \tau$

We assume a language with the following constructs:

$$
\begin{aligned}
\mathit{VAR} &\supseteq x \\
\mathit{TYPE} &\supseteq \tau^E \\
\mathit{EXPR} &\supseteq \mathit{VAR} \mid n \mid \texttt{true} \mid \texttt{false} \mid \mathit{EXPR} + \mathit{EXPR} \mid \mathit{EXPR} \wedge \mathit{EXPR} \ldots \\
\mathit{CODE} &\supseteq \{\overline{\mathit{CODE}}\} \mid \mathit{VAR} : \mathit{TYPE} = \mathit{EXPR}; \mid \mathit{VAR} = \mathit{EXPR}; \mid \mathit{EXPR}; \mid \texttt{if}(\mathit{EXPR})\ \mathit{CODE}\ \texttt{else}\ \mathit{CODE}
\end{aligned}
$$

$$
\begin{aligned}
\mathit{FIELDDECL} &::= \mathit{fieldname} : \mathit{TYPE} \\
\mathit{EVDEF} &::= \mathit{eventname}(\overline{\mathit{FIELDDECL}}) \\
\mathit{STYPEDEF} &::= \texttt{stream type}\ \mathit{stypename}\ \{(\overline{\mathit{FIELDDECL}})\}\ \{\texttt{extends}\ \mathit{stypename}\ \{(\overline{\mathit{EXPR}})\}\} \\
&\quad\ '\{'\ \overline{\mathit{EVDEF}\ \{\texttt{creates}\ \mathit{stypename}\}}\ '\}'
\end{aligned}
$$

Fig. 1. Event Streams

$$
\begin{aligned}
\mathit{ACTION} ::= {} & \texttt{drop} \mid \texttt{forward} \mid \texttt{forward}\ \mathit{eventname}(\overline{\mathit{EXPR}}) \\
\mathit{CASE} ::= {} & \mathit{ACTION} \mid \texttt{if}(\mathit{EXPR})\ \texttt{then}\ \mathit{CASE}\ \texttt{else}\ \mathit{CASE} \\
\mathit{PROCESSORRULE} ::= {} & \texttt{on}\ \mathit{eventname}\ \{(\overline{\mathit{VAR}})\}\ \mathit{CASE} \\
\mid {} & \texttt{on}\ \mathit{eventname}\ \{(\overline{\mathit{VAR}})\}\ \texttt{creates}\ \{\texttt{at most}\ n\}\ \mathit{stypename} \\
& \{\texttt{process using}\ \mathit{processorname}\ \{(\overline{\mathit{EXPR}})\}\} \\
& \texttt{to}\ \mathit{BUFFERKIND}\ \texttt{include in}\ \mathit{bufgroupname}\ \mathit{CASE} \\
\mathit{PROCESSORDEF} ::= {} & \texttt{stream processor}\ \mathit{processorname}\ \{(\overline{\mathit{VAR}})\} \\
& :\ \mathit{stypename}\ \{(\overline{\mathit{EXPR}})\}\ \rightarrow\ \mathit{stypename}\ \{(\overline{\mathit{EXPR}})\} \\
& \{\texttt{extends}\ \mathit{processorname}\ \{(\overline{\mathit{EXPR}})\}\}\ '\{'\ \overline{\mathit{PROCESSORRULE}}\ '\}'
\end{aligned}
$$

Fig. 2. Stream Processors

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\begin{aligned}
\mathit{BUFFERKIND} ::= {} & \texttt{autodrop}(n) \mid \texttt{infinite} \mid \texttt{blocking}(n) \\
\mathit{ESRCDEF} ::= {} & \{\texttt{dynamic}\}\ \texttt{event source}\ \mathit{evsrcname}\ \{(\overline{\mathit{FIELDDECL}})\}\ \{[n]\}\ :\ \mathit{stypename} \\
& \{\texttt{process using}\ \mathit{processorname}\ \{(\overline{\mathit{EXPR}})\}\} \\
& \texttt{to}\ \mathit{BUFFERKIND}\ \{\texttt{include in}\ \mathit{bufgroupname}\}
\end{aligned}
$$

Fig. 3. Performance Layer Specification

$$
\begin{aligned}
\mathit{norall} ::= {} & n \mid \texttt{all} \\
\mathit{ORDEREXP} ::= {} & \texttt{round robin} \mid \$\mathit{fieldname} \\
\mathit{BUFGROUPDEF} ::= {} & \texttt{buffer group}\ \mathit{bufgroupname} : \mathit{stypename}\ \{\texttt{order by}\ \mathit{ORDEREXP}\} \\
& \{\texttt{includes}\ \overline{\mathit{evsrcname}\ \{[\mathit{norall}]\}}\} \\
\mathit{EVSRCREF} ::= {} & \mathit{evsrcname}\ \{[n]\} \\
\mathit{varorevsrcname} ::= {} & \mathit{VAR} \mid \mathit{EVSRCREF} \\
\mathit{MATCHFUNDEF} ::= {} & \texttt{match fun}\ \mathit{matchfunname}[\overline{\mathit{varorevsrcname}}](\overline{\mathit{VAR}}) = \overline{\mathit{BUFFERMATCHEXP}}
\end{aligned}
$$

Fig. 4. Advanced Features

$$
\begin{aligned}
\mathit{varorinteger} &::= \mathit{VAR} \mid n \\
\mathit{BUFFERMATCHEXP} &::= \mathit{matchfunname}[\overline{\mathit{varorevsrcname}}](\overline{\mathit{varorinteger}}) \mid \mathit{EVSRCREF}\ \texttt{:}\ \texttt{done} \\
&\mid \mathit{EVSRCREF}\ \texttt{:}\ \texttt{nothing} \mid \mathit{EVSRCREF}\ \texttt{:}\ \overline{\mathit{eventname}(\overline{\mathit{VAR}})}\ '|'\ \overline{\mathit{eventname}(\overline{\mathit{VAR}})} \\
&\mid \texttt{choose}\ \{\texttt{first/last}\ \{n\}\}\ \overline{\mathit{evsrcname}}\ \texttt{from}\ \mathit{bufgroupname} \\
\mathit{ARBITERRULESTMT} &::= \text{like } \mathit{CCODE}\text{, without } \texttt{return}\text{, but with} \\
&\mid \texttt{\$drop}\ n\ \texttt{from}\ \mathit{EVSRCREF} \mid \texttt{\$yield}\ \mathit{eventname}(\overline{\mathit{EXPR}}) \\
&\mid \texttt{\$switch to}\ \mathit{rulesetname} \mid \texttt{\$add}\ \mathit{EVSRCREF}\ \texttt{to}\ \mathit{bufgroupname} \\
&\mid \texttt{\$remove}\ \mathit{EVSRCREF}\ \texttt{from}\ \mathit{bufgroupname} \\
&\quad \text{and access to fields in event sources in expressions using } \$\mathit{evsrcname.fieldname} \\
\mathit{ARBITERRULEDEF} &::= \texttt{on}\ \overline{\mathit{BUFFERMATCHEXP}}\ \texttt{where}\ \mathit{EXPR}\ '\{'\ \overline{\mathit{ARBITERRULESTMT}}\ '\}' \\
&\mid \texttt{choose}\ \{\texttt{first/last}\ \{n\}\}\ \overline{\mathit{evsrcname}}\ \texttt{from}\ \mathit{bufgroupname}\ \texttt{where}\ \mathit{EXPR} \\
&\qquad '\{'\ \overline{\mathit{ARBITERRULEDEF}}\ '\}' \\
\mathit{RULESETDEF} &::= \texttt{rule set}\ \mathit{rulesetname}\ '\{'\ \overline{\mathit{ARBITERRULEDEF}}\ '\}' \\
\mathit{ARBITERDEF} &::= \texttt{arbiter}\ :\ \mathit{stypename}'\{'\ \overline{\mathit{RULESETDEF}}\ '\}'
\end{aligned}
$$

Fig. 5. Arbiter Specification

$$
\begin{aligned}
\mathit{MONITORRULEDEF} &::= \texttt{on}\ \mathit{eventname}(\overline{\mathit{VAR}})\ \{\texttt{where}\ \mathit{EXPR}\}\ \{\overline{\mathit{CODE}}\} \\
\mathit{MONITORDEF} &::= \texttt{monitor}\{\overline{\mathit{MONITORRULEDEF}}\}
\end{aligned}
$$

Fig. 6. Monitor Specification

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\begin{aligned}
\mathit{COMPONENT} &::= \mathit{STYPEDEF} \mid \mathit{PROCESSORDEF} \mid \mathit{ESRCDEF} \mid \mathit{BUFGROUPDEF} \mid \mathit{MATCHFUNDEF} \\
&\mid \mathit{GLOBALDEF} \mid \mathit{STARTUPDEF} \mid \mathit{CLEANUPDEF} \\
\mathit{GLOBALDEF} &::= \texttt{globals}\ '\{'\ \mathit{CODE}\ '\}' \\
\mathit{STARTUPDEF} &::= \texttt{startup}\ '\{'\ \mathit{CODE}\ '\}' \\
\mathit{CLEANUPDEF} &::= \texttt{cleanup}\ '\{'\ \mathit{CODE}\ '\}' \\
\mathit{PROGRAM} &::= \overline{\mathit{COMPONENT}}\ \mathit{ARBITERDEF}\ \mathit{MONITORDEF}
\end{aligned}
$$

Fig. 7. Full Programs