



STASELKO ILYA

-EMAIL: ISTASELKO62@GMAIL.COM

-PHONE: +375 25 912 5383

-LINKEDIN: LINKEDIN.COM/IN/ILYA-STASELKO-3BBB2A325

-GITHUB: HTTPS://GITHUB.COM/BENZOPILICH

OBJECTIVE

Aspiring software developer with a foundational knowledge of C++, Java, and Assembly language, seeking an internship or entry-level position to apply my skills and contribute to innovative projects.

EDUCATION

Bachelor of Science in Applied Mathematics
Belarusian State University, Minsk, Belarus
Expected Graduation: June 2027

PROJECTS

3D Projects in Blender:

- Developed a detailed 3D scene featuring a plate of donuts with glaze and sprinkles, a glass cup of tea with condensation, a saucer, a pack of fries, and a tray.
- Utilized Blender's full functionality including sculpting, modeling, UV mapping, texture painting, and node programming.
- Employed external libraries such as "UV Squares" for efficient UV mapping.
- Configured camera settings including focal length, position, and zoom to enhance scene presentation.

End_to_end project in Java:

- The project is built on a singleton DP, there is a graphical interface, archiving, reading from a txt, json, xml file Writing to files is carried out through parallel streams to all files at once
 - Tests test for the coincidence of the entered data
 - For the ability to read, write
 - For checking the throwing of an exception if the file was not created initially
 - You can also run the program in the console in the Main.java class. It works similarly to the graphical one, only in the console
 - You can sort the data by any field
 - In the table itself in the graphical interface, you can edit the data
 - When opening another file, the table is cleared and data from the new file appears in it

EXPERIENCE

*Intern Cryptoanalyst
Belhard, Minsk, Belarus
June 2023 - August 2023*

EXTRACURRICULAR ACTIVITIES

- Greco-Roman Wrestling
- Gym Enthusiast
- Piano Player

SKILLS

- Programming Languages: C++, Java, Assembly language
- Tools and Frameworks: Blender
- Languages: Russian (native), English (B1 - B2)