

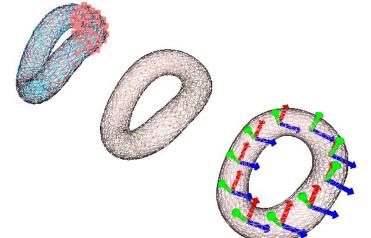
# Flexible Plugin

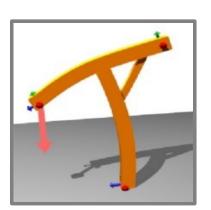
Benjamin Gilles, François Faure, Maxime Tournier, Matthieu Nesme

# **Objectives**

### **Deformable solid simulation**

- Modularity
- Unification of mesh-based and mesh-free methods
- Code reusability
- Method comparison

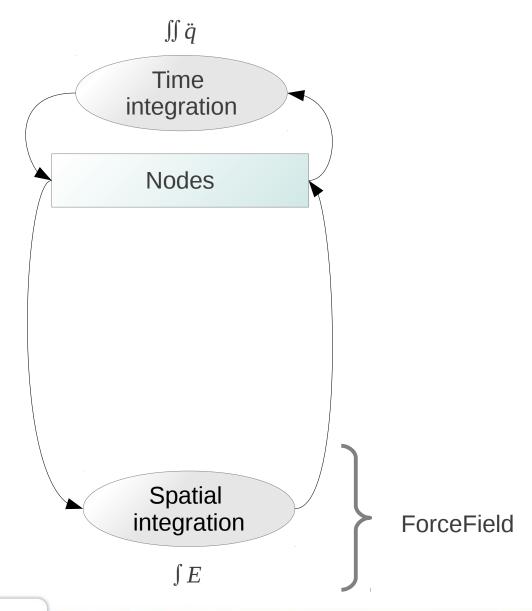




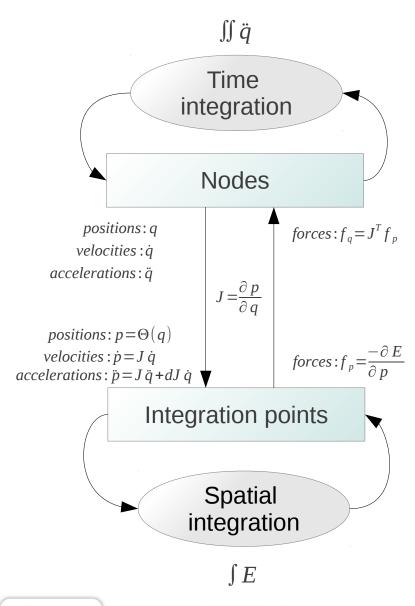


# **PRINCIPLES**









### Solve equations of motion

e.g.: static, explicit, implicit...

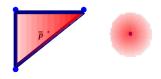
### **Independent degrees of freedom**

e.g.: Points, rigid frames, affine frames, angles...



### Interpolation method using shape function

e.g.: barycentric, moving least squares, skinning..



### **Mapped quantities**

e.g.: strain, displacement..

### Energy, constitutive law

e.g.: kinetic, elastic, external...

### **Quadrature method**

e.g.: midpoint, Gauss, elastons...



	Linear FEM St Venant Kirchoff	Linear FEM Corotational	Meshless Neo-Hookean	Frame-based Neo-Hookean
Independant DOFs				
Interpolation				
Shape function				
Strain				
Constitutive law				
Quadrature method				



	Linear FEM St Venant Kirchoff	Linear FEM Corotational	Meshless Neo-Hookean	Frame-based Neo-Hookean
Independant DOFs	Points			
Interpolation	Linear			
Shape function	Barycentric			
Strain	Green-Lagrange			
Constitutive law	Hooke			
Quadrature method	midpoint			



	Linear FEM St Venant Kirchoff	Linear FEM Corotational	Meshless Neo-Hookean	Frame-based Neo-Hookean
Independant DOFs	Points	Points • • •		
Interpolation	Linear	Linear		
Shape function	Barycentric	Barycentric		
Strain	Green-Lagrange	Corotational		
Constitutive law	Hooke	Hooke		
Quadrature method	midpoint	midpoint		

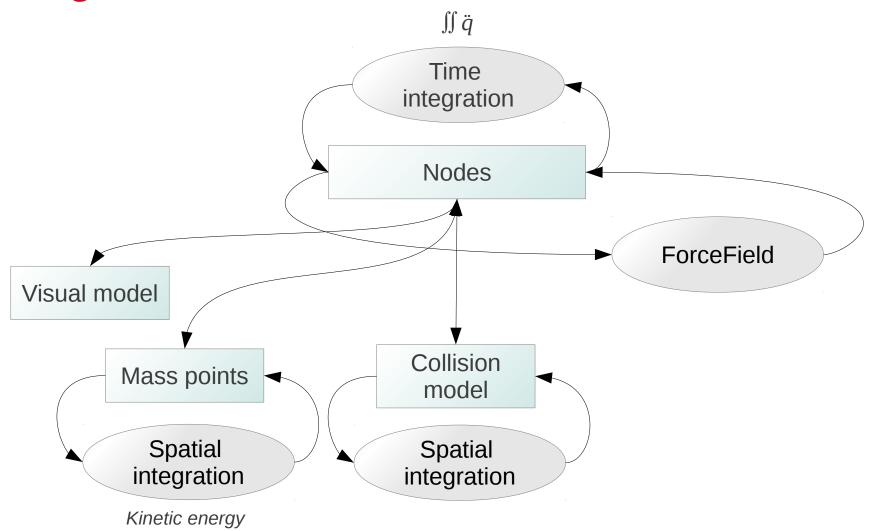


	Linear FEM St Venant Kirchoff	Linear FEM Corotational	Meshless Neo-Hookean	Frame-based Neo-Hookean
Independant DOFs	Points	Points • • •	Points • • •	
Interpolation	Linear	Linear	Moving Least Square	
Shape function	Barycentric	Barycentric	Radial	
Strain	Green-Lagrange	Corotational	Invariants	
Constitutive law	Hooke	Hooke	Neo-Hookean	
Quadrature method	midpoint	midpoint	midpoint	

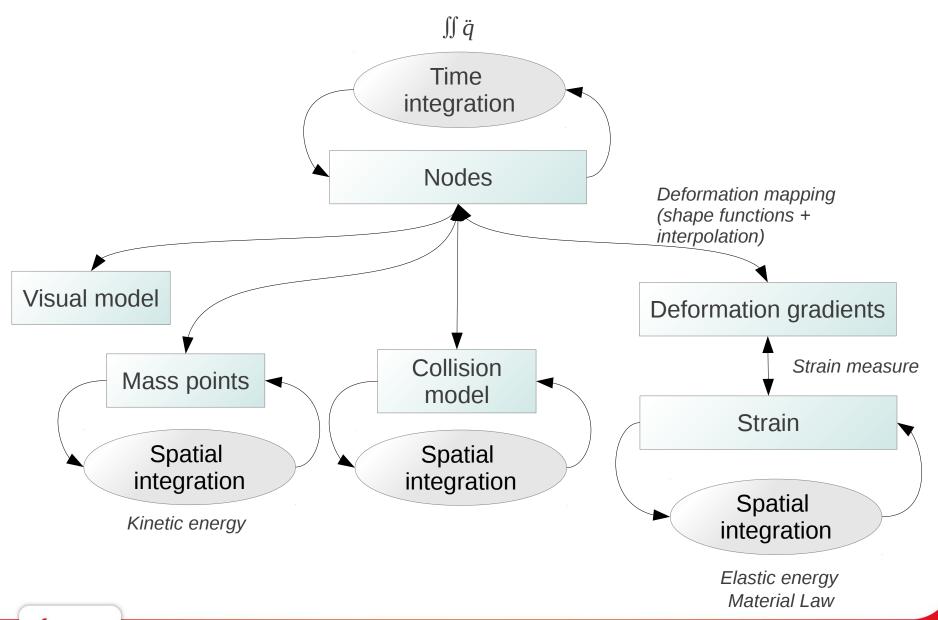


	Linear FEM St Venant Kirchoff	Linear FEM Corotational	Meshless Neo-Hookean	Frame-based Neo-Hookean
Independant DOFs	Points	Points • • •	Points • • •	Affine Frames
Interpolation	Linear	Linear	Moving Least Square	Linear
Shape function	Barycentric	Barycentric	Radial	Voronoï-based
Strain	Green-Lagrange	Corotational	Invariants	Principal Stretches
Constitutive law	Hooke	Hooke	Neo-Hookean	Neo-Hookean
Quadrature method	midpoint	midpoint	midpoint	midpoint











### **Basic Demos**



# 2 Implemented Components



### **DOF Types**

- Nodes
- Particles (2d, 3d)
- Rigid, Affine, Quadratic Frames
- Deformation Gradients
  - 1d, 2d, 3d
  - Up to 2nd order (F + dF)
- Strain
- Regular tensor (2x2, 3x1, 3x2, 3x3)
- Principal Stretches
- Up to 3rd order
- (Deviatoric) Invariants of the Cauchy Green deformation tensor
- To do:
  - Higher order invariants
  - Angles



### **DOF Types - Notation**

Type Spatial Dimension Material Dimension Order

- Deformation gradient F
- Strain
- Tensor E
- Principal Stretches U
- Invariants I

- Examples
  - A deformation gradient in 3d space for 2d material, order 1 (triangle FEM)
    - → **F321**
  - A strain tensor in 2d space for 1d material, order 1 (2d spring)
    - → **E211**



# **Shape Functions**

- Barycentric based on topology
- Shepard and Hat functions based on Euclidean distances
- Voronoï based on geodesic distances in images [Faure11]

- To do :
- High order elements
- Diffusion distances



### **Deformation Mapping**

- Linear mapping
  - Vec2, Vec3 → Vec3, F (1d, 2d, 3d)
  - Rigid, Affine, Quadratic Frames → Vec3, F, dF
- Moving Least Squares
  - Vec3 → Vec3, F
  - Rigid, Affine, Quadratic Frames → Vec3, F, dF
- Extension, Volume mappings
  - Vec3 → d, v



### **Strain Mapping**

- Green-Lagrange Strain
  - F33 → E33, F32 → E32, F31 → E31
- Corotational Strain (invertible QR, polar, invertible SVD)
  - F33 → E33, F32 → E32, F31 → E31, F22 → E22
- Principal Stretches (invertible)
  - F33 → E33, F32 → E32
- Invariants
- F33 → I33
- Plasticity (relative strain) E → E [Muller04,Irving04]

- To do:
- Check geometric stiffness for corotational / invariants!!
- Complete 2d mappings



### **Quadrature**

- Topology-based sampling and weighting
  - Gauss-Legendre quadrature (order 0 and 1)
- Image-based
  - Uniform sampling → mid-point integration
  - Sampling driven by weight linearity → elastons [Martin10]
- To do:
- Implementation for higher order elements
- Other rules (Newton Cotes, Gauss Kronrod, ...)



### **Materials**

- Hooke (isotropic+viscosity, transverse, anisotropic)
- Neo-Hookean (+stabilization [Teran12])
- Mooney-Rivlin
- Ogden
- Volume Preservation

• Inhomogeneous properties defined in images

- To do:
- More materials



### **Misc**

- ImageDensityMass
  - A « clean » mass computed from a density image
  - Particles, Affine & Quadratic Frames
  - To do:
    - Rigid Frame



# 3 Conclusion



### **Avantages**

- Modularity
  - Code reusability
  - Easier implementation (focus on one part)
  - Share progress on specific area
- Method Comparison



### **Drawbacks**

- More Memory
  - Every DOFs at each stage (deformation gradient, strain)
- Some optimisations are not trivial
  - Corotational Hexa FEM

- To do:
- Meta-ForceField internally using Flexible Components DOF per DOF



### **Future Works**

- Extend to methods not based on the continuum mechanics
  - Shape matching



Coupling with other plugins



### **Coupling with other plugins**

- Image
- Sampling and interpolation weights for meshless methods
- Definition of heterogeneous material properties
- Visualisation
- SofaPython
  - Visualisation
  - Control of material properties (e.g. plasticity and anisotropy of plant cells)
- Compliant
  - Assembly & solvers friendly



# S MORE DEMOS

# NOM DU CHAPITRE Sous-titre facultatif



# NOM DU CHAPITRE

**Sous-titre facultatif** 





# Thank you



**Flexible Plugin**