

Developing & Debugging WebAssembly Filters

Idit Levine & Yuval Kohavi



Idit Levine | Founder & CEO, Solo.io











Yuval Kohavi | Chief Architect, Solo.io



Istio Adoption with Gloo Mesh

Crawl



Upstream Istio support (24 X 7)

LTS (N - 3)

FIPS, ARM

Tech Advisory

Walk



Developer portal

API Gateway

Security (EW)

Observability

Zero-trust

Run



Approval Processes

Rollback

Delegation

WASM

Fly



Multi Cluster

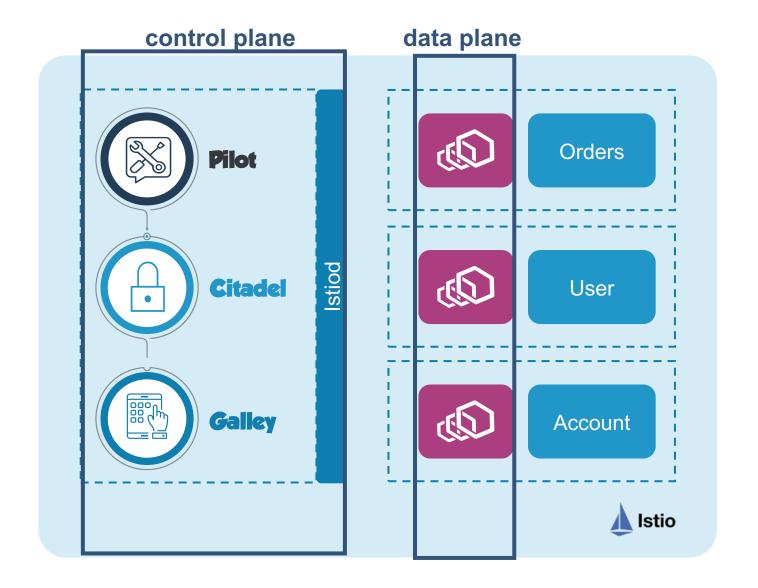
Global Service

Failover

Multi Mesh

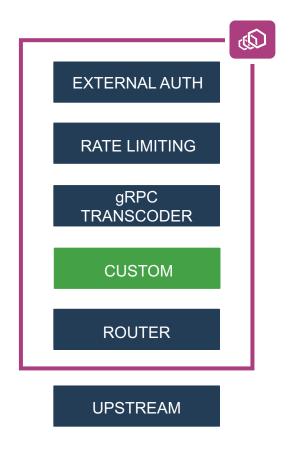


Understanding Istio: Control and data planes





Extend Envoy Proxy with Filter



Build Custom Envoy Filter

Develop: Envoy Filters are written in C++ Asyc

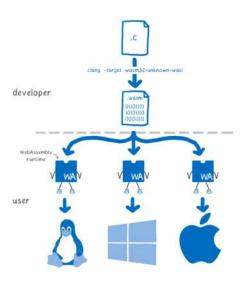
Build: need to recompile and maintain a build of Envoy



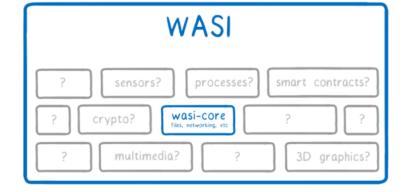


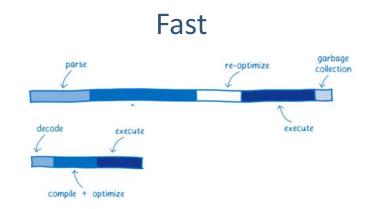
Web Assembly

Portable

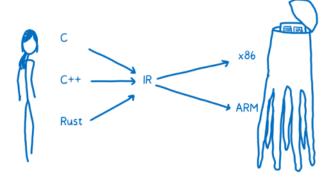


Outside the Web

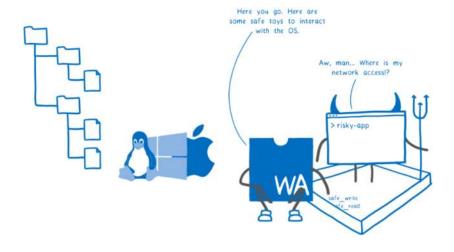




Any Language

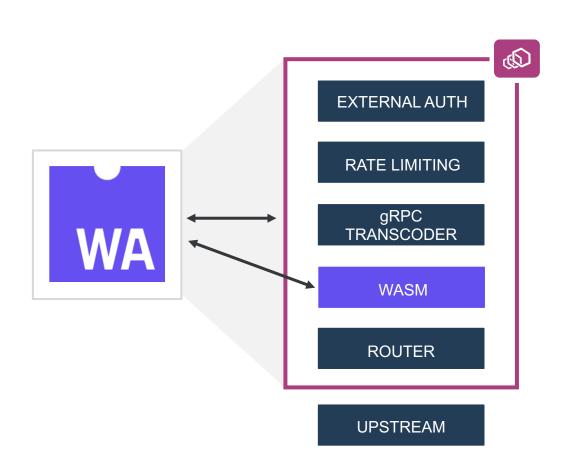


Secure





Extend Envoy Proxy with Web Assembly (Wasm)



Why WebAssembly?

Polyglot: Envoy Filters are written in C++ and Wasm expands to any language

Secure and Reliable: Wasm runs in isolated VM, can dynamically update w/o Envoy restarts, no hard dependencies or cascading failures

Speed: Near native performance

Sustainable: Eliminates need to recompile and maintain a build of Envoy

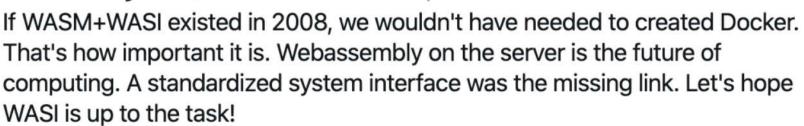


User Experience





Solomon Hykes @solomonstre · Mar 27, 2019





Lin Clark @linclark · Mar 27, 2019

WebAssembly running outside the web has a huge future. And that future gets one giant leap closer today with...

Announcing WASI: A system interface for running WebAssembly outside the web (and inside it too)

hacks.mozilla.org/2019/03/standa...

Show this thread



↑ J 745



1.7K





Technology





User Experience







Web Assembly lifecycle





Build

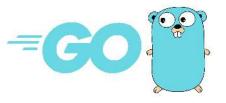
ABI: Application Binary Interface

HTTP (L7) extensions

proxy_on_http_request_headers

- - o i32 (uint32_t) context_id
 - o i32 (size_t) num_headers
 - o i32 (bool) end of stream
- · returns:
 - o i32 (proxy_action_t) next_action

Called when HTTP request headers are received from the client. Headers can be retrieved using proxy get map and/or proxy_get_map_value.





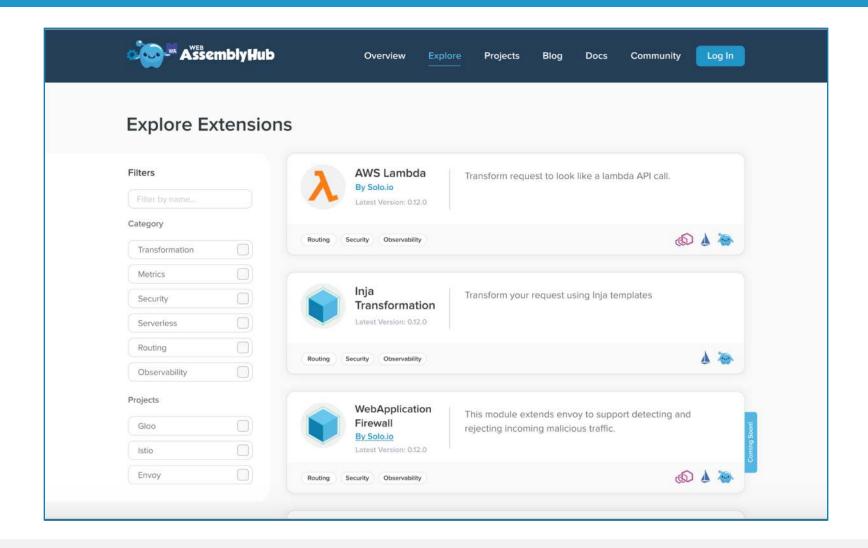




- > meshctl wasm init addheader-filter --language rust
- > meshctl wasm build rust -t webassemblyhub.io/yuval/addheader-rust:v1 ./addheader-filter







> meshctl wasm push webassemblyhub.io/yuval/addheader-rust:v1





Build

Store

WASM Artifact Image Specification







Solo.io Proposes OCI Format Extension for WASM

September 14, 2020 Containers, kubernetes, oci, OCI specification



Solo. Io has launched an initiative to define a format to extend the Open Container Initiative (OCI) image specification to standardize how an image bundles and stores metadata when developers write code using WebAssembly (WASM).

DEVELOPMENT / OPEN SOURCE / SERVICE MESH

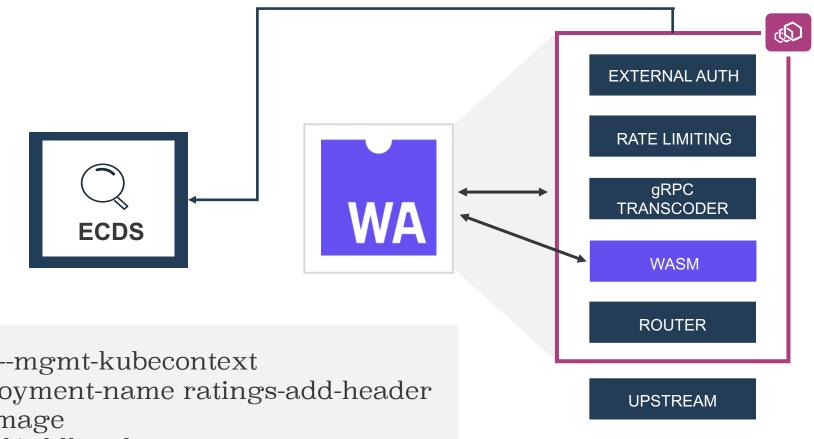
Solo.io Borrows OCI Spec to **Bundle WebAssembly Modules**

17 Sep 2020 11:02am, by Mike Melanson



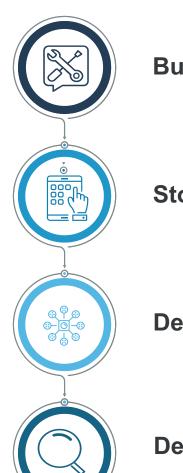
Build Store Deploy

Extension Config Discovery Service



> meshctl wasm deploy istio --mgmt-kubecontext kind-mgmt-cluster --deployment-name ratings-add-header --namespace bookinfo --image webassemblyhub.io/yuval/addheader-rust:v1 --cluster mgmt-cluster --labels app=ratings





Build





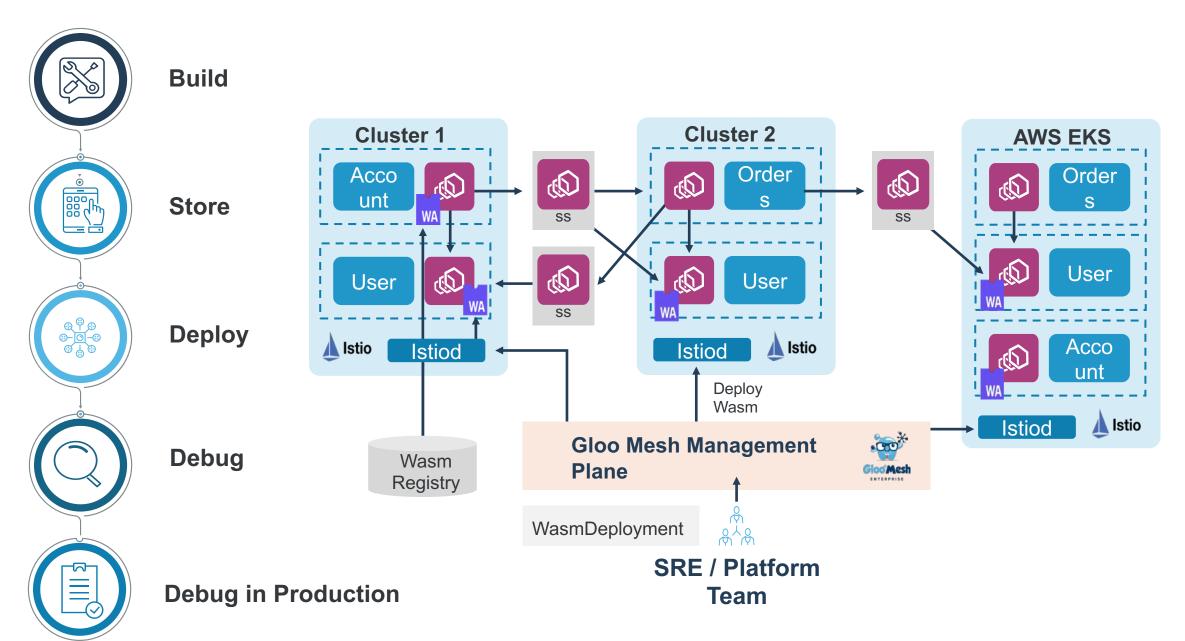




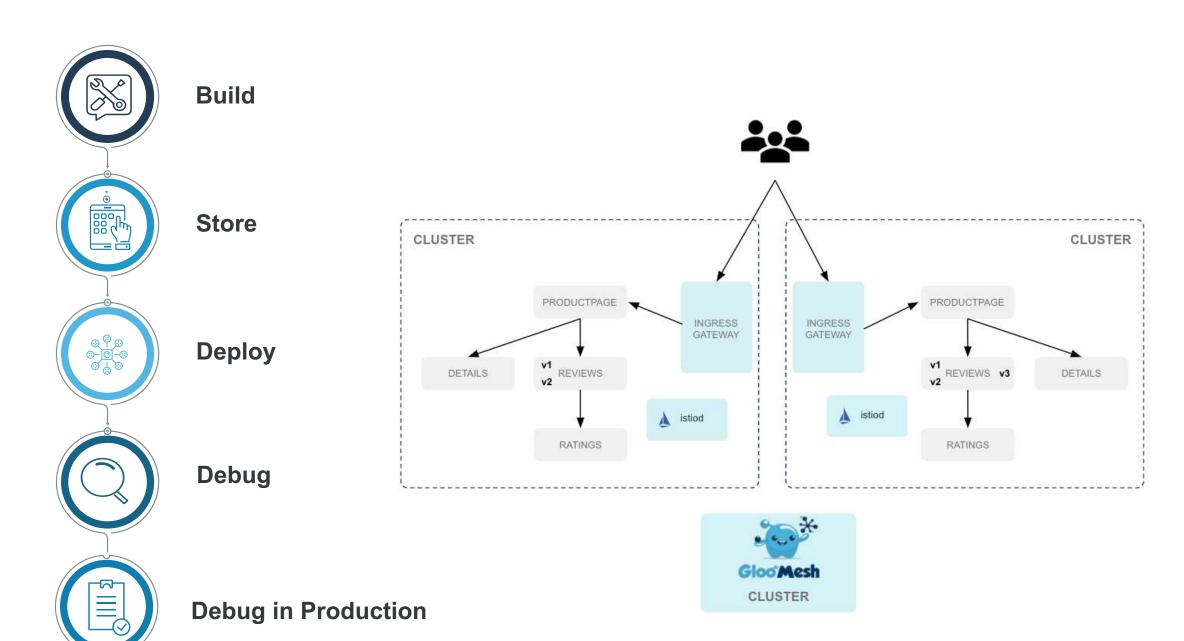


meshctl wasm debug workloadSelector



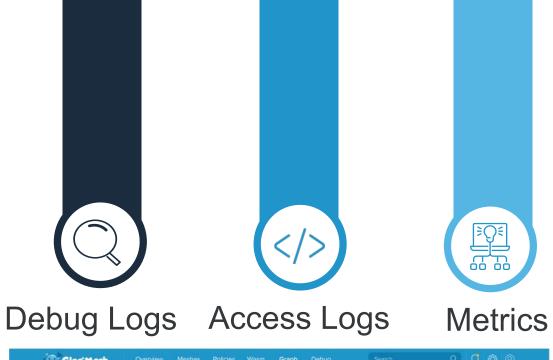


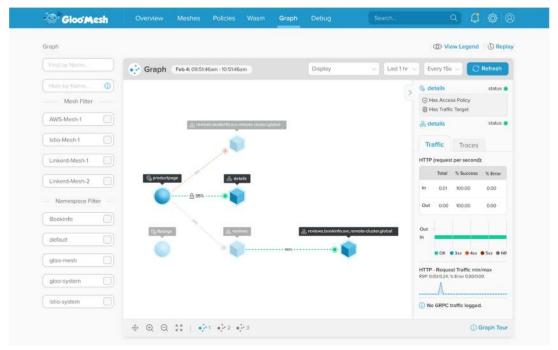




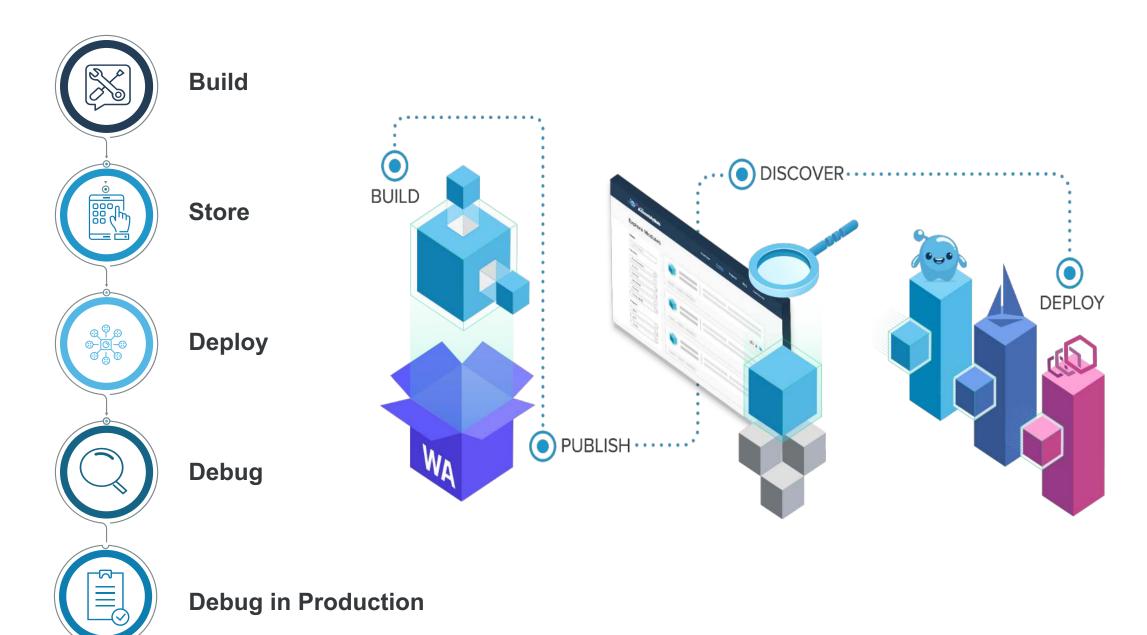














Web Assembly Envoy Filter: User Experience



Simplified tooling to bootstrap Wasm modules in Rust, C++, TinyGo, AssemblyScript



Infrastructure to build, push, share, deploy, debug Wasm into Istio service mesh



Wasm Registry



Multi-cluster management, orchestration of Wasm lifecycle





- https://solo.io
- https://solo.io/blog
- https://slack.solo.io
- https://gloo.solo.io
- https://envoyproxy.io
- https://istio.io
- https://webassemblyhub.io











