Seyitkulov Islam

[GitHub](#)   islamseyitkulov11gmail.com   +996-703-200-711

SKILLS

- HTML, CSS, JavaScript, DOM, TypeScript
- React, React-Redux, Redux, Toolkit
- Tailwind, MUI, AndDesign

SELECTED PROJECTS

Wordle Game

Tailwind, MUI, AntDesign

- Implemented UI elements to improve player interaction and visual appeal.
- Developed basic game mechanics and word checking algorithms in TypeScript.
- Optimized the code to improve performance, ensuring fast loading and smooth gameplay.
- Collaborated with the designer and team leader to ensure consistency across game features

Leethub

June 2024 – Present

Algorithm, Data Structure

- Automated the process of sending solved problems from Leetcode to a repository on Github.
- Solved daily coding problems in various categories including data structures, algorithms, and programming competitions.
- Participated in Leethub discussions to share ideas, strategies and solutions with the community.
- Maintained a well-organized repository with clear documentation and qualified solutions for ease of use.

DevKg   June 2024-Present

- Project description:
- This project is a web platform for organizing and managing various events such as test automation, award ceremonies, startup battles, exhibitions and others.
- Header (Header.js and Footer.js):
- Navigation panel for moving between sections of the platform.
- Using a common footer component for all pages.
- Events page (Events.js):
- Provides a general list of all events with the ability to filter and add new events.
- Vacancies.js: A page that provides information about vacancies in organizations, with the ability to add new vacancies.

Motion Web

Bishkek , Kyrgyz Republic
Frontend Development
August 2023 – Present