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1. Introduction. SymPy is a full featured computer algebra system (CAS) written in the Python programming language. It is open source, being licensed under the extremely permissive 3-clause BSD license. SymPy was started by Ondřej Čertík in 2005, and it has since grown into a large open source project, with over 500 contributors. SymPy is developed on GitHub using a bazaar community model [36]. The accessibility of the codebase and the open community model allows SymPy to rapidly respond to the needs of the community of users, and has made the large contributor count possible.

SymPy is written entirely in the Python programming language. Python is a popular dynamically typed programming language that has a focus on ease of use and readability. It also a very popular language for scientific computing and data science, with a wide range of useful libraries [31]. SymPy is itself used by many libraries and tools across many domains, such as Sage [39] (pure mathematics), yt [42] (astronomy and astrophysics), PyDy (multibody dynamics), and SfePy [16] (finite elements).

Unlike many CASs, SymPy does not invent its own programming language. Python is used both for the internal implementation and the user interaction. Exclusively using Python in this way makes it easier for people already familiar with the language to use or develop SymPy. It also lets the SymPy developers focus on mathematics, rather than language design.

SymPy is designed with a strong focus that it be usable as a library. This means that extensibility is important in its application program interface (API) design. This is also one of the reasons SymPy makes no attempt to extend the Python language itself. The goal is for users of SymPy to be able to import SymPy alongside other Python libraries in their workflow, whether that is an interactive workflow or programmatic use as part of a larger system.

Being developed as a library, SymPy does not have a built-in graphical user interface (GUI). However, SymPy exposes a rich interactive display system, including registering printers with Jupyter [33] frontends, including the Notebook and Qt Console, which will pretty print SymPy expressions using MathJax or IATFX rendering.

Section 2 discusses the architecture of SymPy. Following that, Section 3 looks at the numerical features of SymPy and its dependency library, mpmath. Section 4 enumerates the features of SymPy and takes a closer look at some of the important ones. Section 5 looks at the domain specific physics submodules for doing classical mechanics and quantum mechanics. Finally, Section 6 concludes the paper and discusses future work.

2. Architecture.

2.1. Basic Usage. Being built on Python, SymPy requires that all variable names be defined before they can be used. The statement
>>> from sympy import *

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will import all SymPy functions into the global Python namespace. All the examples in this paper assume that this has been run.

The symbolic nature of SymPy comes from its implementation of symbolic variables, called symbols, which must be defined and assigned to Python variables before they can be used. This is typically done through the symbols function, which creates multiple symbols at once. For instance,

```
>>> x, y, z = symbols('x y z')
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```

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creates three symbols representing variables named x, y, and z, assigned to Python variables of the same name. The Python variable names that symbols are assigned to are immaterial—we could have just as well have written a, b, c = symbol('x y z'). All the examples in this paper will assume that the symbols x, y, and z have been assigned as above.

Expressions are created from symbols using Python syntax, which mirrors usual mathematical notation. Note that in Python, exponentiation is **, as:

```
>>> (x**2 - 2*x + 3)/y
56
    (x**2 - 2*x + 3)/y
```

All SymPy expressions are immutable. This simplifies the design by allowing interning. It also allows expressions to be hashed and stored in a Python dictionary, which enables caching and other features.

2.2. The Core. The core of a computer algebra system (CAS) refers to the module that is in charge of resenting symbolic expressions and performing basic manipulations with them. In SymPy, every symbolic expression is an instance of a Python class. Expressions are represented by expression trees. The operators are represented by the type of an expression and the child nodes are stored in the args attribute. A leaf node in the expression tree has an empty args. The args attribute is provided by the class Basic, which is a superclass of all SymPy objects and provides common methods to all SymPy tree-elements. For example, consider the expression xy + 2:

```
>>> x, y = symbols('x y')
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   >>> expr = x*y + 2
72
   By order of operations, the parent of the expression tree for expr is an addition, so it
73
   is of type Add. The child nodes of expr are 2 and x*y.
74
   >>> type(expr)
75
   <class 'sympy.core.add.Add'>
76
   >>> expr.args
77
78
    (2, x*y)
```

>>> from sympy import *

79 We can dig further into the expression tree to see the full expression. For example, the first child node, given by expr.args[0] is 2. Its class is Integer, and it has empty args, indicating that it is a leaf node. 81

```
>>> expr.args[0]
82
   2
83
84
    >>> type(expr.args[0])
    <class 'sympy.core.numbers.Integer'>
85
86
    >>> expr.args[0].args
87
    ()
```

The function srepr returns a string representation of the object as valid Python code, which contains all the nested class constructor calls to create the given expres-89 90 sion.

```
>>> srepr(expr)
"Add(Mul(Symbol('x'), Symbol('y')), Integer(2))"
```

 Every SymPy expression satisfies a key invariant, namely, expr.func(*expr.args) == expr. This means that expressions are rebuildable from their args ¹. Here, we note that in SymPy, the == operator represents exact structural equality, not just mathematical equality. This allows one to test if any two expressions are equal to one another as expression trees.

Python allows classes to override mathematical operators. The Python interpreter translates the above x*y + 2 to, roughly, (x.__mul__(y)).__add__(2). Both x and y, returned from the symbols function, are Symbol instances. The 2 in the expression is processed by Python as a literal, and is stored as Python's builtin int type. When 2 is called by the __add__ method of Symbol, it is converted to the SymPy type Integer(2). In this way, SymPy expressions can be built in the natural way using Python operators and numeric literals.

One must be careful in one particular instance. Python does not have a builtin rational literal type. Given a fraction of integers such as 1/2, Python will perform floating point division and produce 0.5^2 . Python uses eager evaluation, so expressions like x + 1/2 will produce x + 0.5, and by the time any SymPy function sees the 1/2 it has already been converted to 0.5 by Python. However, for a CAS like SymPy, one typically wants to work with exact rational numbers whenever possible. Working around this is simple, however: one can wrap one of the integers with Integer, like x + Integer(1)/2, or using x + Rational(1, 2). SymPy provides a function S which can be used to convert objects to SymPy types with minimal typing, such as x + S(1)/2. This gotcha is a small downside to using Python directly instead of a custom domain specific language (DSL), and we consider it to be worth it for the advantages listed above.

2.3. Assumptions. An important feature of the SymPy core is the assumptions system. The assumptions system allows users to specify that symbols have certain common mathematical properties, such as being positive, imaginary, or integer. SymPy is careful to never perform simplifications on an expression unless the assumptions allow them. For instance, the identity $\sqrt{x^2} = x$ holds if x is nonnegative $(x \ge 0)$. If x is real, the identity $\sqrt{x^2} = |x|$ holds. However, for general complex x, no such identity holds.

By default, SymPy performs all calculations assuming that variables are complex valued. This assumption makes it easier to treat mathematical problems in full generality.

```
127 >>> x = Symbol('x')
128 >>> sqrt(x**2)
129 sqrt(x**2)
```

By assuming the most general case, that symbols are complex by default, SymPy avoids performing mathematically invalid operations. However, in many cases users will wish to simplify expressions containing terms like $\sqrt{x^2}$.

Assumptions are set on Symbol objects when they are created. For instance Symbol('x', positive=True) will create a symbol named x that is assumed to be positive.

¹expr.func is used instead of type(expr) to allow the function of an expression to be distinct from its actual Python class. In most cases the two are the same.

²This is the behavior in Python 3. In Python 2, 1/2 will perform integer division and produce 0, unless one uses from future__ import division.

```
136 >>> x = Symbol('x', positive=True)
137 >>> sqrt(x**2)
138 x
```

 Some common assumptions that SymPy allows are positive, negative, real, nonpositive, nonnegative, real, integer, and commutative ³. Assumptions on any object can be checked with the is_assumption attributes, like x.is_positive.

Assumptions are only needed to restrict a domain so that certain simplifications can be performed. It is not required to make the domain match the input of a function. For instance, one can create the object $\sum_{n=0}^m f(n)$ as Sum(f(n), (n, 0, m)) without setting integer=True when creating the Symbol object n.

The assumptions system additionally has deductive capabilities. The assumptions use a three-valued logic using the Python builtin objects True, False, and None. None represents the "unknown" case. This could mean that the given assumption could be either true or false under the given information, for instance, Symbol('x', real=True).is_positive will give None because a real symbol might be positive or it might not. It could also mean not enough is implemented to compute the given fact, for instance, (pi + E).is_irrational gives None, because SymPy does not know how to determine if $\pi + e$ is rational or irrational, indeed, it is an open problem in mathematics.

Basic implications between the facts are used to deduce assumptions. For instance, the assumptions system knows that being an integer implies being rational, so Symbol('x', integer=True).is_rational returns True. Furthermore, expressions compute the assumptions on themselves based on the assumptions of their arguments. For instance, if x and y are both created with positive=True, then (x + y).is positive will be True.

SymPy also has an experimental assumptions system where facts are stored separate from objects, and deductions are made with a SAT solver. We will not discuss this system here.

2.4. Extensibility. Extensibility is an important feature for SymPy. Because the same language, Python, is used both for the internal implementation and the external usage by users, all the extensibility capabilities available to users are also used by functions that are part of SymPy.

The typical way to create a custom SymPy object is to subclass an existing SymPy class, generally either Basic, Expr, or Function. All SymPy classes used for expression trees ⁴ should be subclasses of the base class Basic, which defines some basic methods for symbolic expression trees. Expr is the subclass for mathematical expressions that can be added and multiplied together. Instances of Expr typically represent complex numbers, but may also include other "rings" like matrix expressions. Not all SymPy classes are subclasses of Expr. For instance, logic expressions, such as And(x, y) are subclasses of Basic but not of Expr.

The Function class is a subclass of Expr which makes it easier to define mathematical functions called with arguments. This includes named functions like $\sin(x)$ and $\log(x)$ as well as undefined functions like f(x). Subclasses of Function should define a class method eval, which returns values for which the function should be automatically evaluated, and None for arguments that should not be automatically

 $^{^3 \}text{If } A \text{ and } B \text{ are Symbols created with commutative=False then SymPy will keep } A \cdot B \text{ and } B \cdot A \text{ distinct.}$

⁴Some internal classes, such as those used in the polynomial module, do not follow this rule for efficiency reasons.

evaluated.

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Many SymPy functions require various evaluations down the expression tree. The evaluation of such functions on of classes in SymPy is performed by defining a relevant <code>_eval_*</code> method on the class. For instance, an object can signal to SymPy's diff function how to take the derivative of itself by defining the <code>_eval_derivative(self, x)</code> method, which may in turn call diff on its <code>args</code>. The most common <code>_eval_*</code> methods relate to the assumptions. <code>_eval_is_assumption</code> defines the assumptions for assumption.

As an example of the notions presented in this section, we present below a stripped down version of the gamma function $\Gamma(x)$ from SymPy, which evaluates itself on positive integer arguments, has the positive and real assumptions defined, can be rewritten in terms of factorial with $\operatorname{gamma}(x)$. rewrite(factorial), and can be differentiated. fdiff is a convenience method for subclasses of Function. fdiff returns the derivative of the function without worrying about the chain rule. self.func is used throughout instead of referencing gamma explicitly so that potential subclasses of gamma can reuse the methods.

```
from sympy import Integer, Function, floor, factorial, polygamma
```

```
198
    class gamma(Function)
199
         @classmethod
200
201
         def eval(cls, arg):
             if isinstance(arg, Integer) and arg.is positive:
202
203
                 return factorial(arg - 1)
204
         def eval is real(self):
205
             x = self.args[0]
206
             # noninteger means real and not integer
207
             if x.is positive or x.is noninteger:
208
209
                 return True
210
         def eval is positive(self):
211
             x = self.args[0]
212
             if x.is positive:
213
                 return True
214
215
             elif x.is noninteger:
                 return floor(x).is even
216
217
218
         def eval rewrite as factorial(self, z):
219
             return factorial(z - 1)
220
         def fdiff(self, argindex=1):
221
             from sympy.core.function import ArgumentIndexError
222
223
             if argindex == 1:
224
                 return self.func(self.args[0])*polygamma(0, self.args[0])
             else:
225
226
                 raise ArgumentIndexError(self, argindex)
```

The actual gamma function defined in SymPy has many more capabilities, such as evaluation at rational points and series expansion.

3. Numerics. The Float class holds an arbitrary-precision binary floating-point value and a precision in bits. An operation between two Float inputs is rounded to the larger of the two precisions. Since Python floating-point literals automatically evaluate to double (53-bit) precision, strings should be used to input precise decimal values:

The preferred way to evaluate an expression numerically is with the evalf method, which internally estimates the number of accurate bits of the floating-point approximation for each sub-expression, and adaptively increases the working precision until the estimated accuracy of the final result matches the sought number of decimal digits.

The internal error tracking does not provide rigorous error bounds (in the sense of interval arithmetic) and cannot be used to track uncertainty in measurement data in any meaningful way; the sole purpose is to mitigate loss of accuracy that typically occurs when converting symbolic expressions to numerical values, for example due to catastrophic cancellation. This is illustrated by the following example (the input 25 specifies that 25 digits are sought):

```
250 >>> cos(exp(-100)).evalf(25) - 1
251 0
252 >>> (cos(exp(-100)) - 1).evalf(25)
253 -6.919482633683687653243407e-88
```

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The evalf method works with complex numbers and supports more complicated expressions, such as special functions, infinite series and integrals.

SymPy does not track the accuracy of approximate numbers outside of evalf. The familiar dangers of floating-point arithmetic apply [21], and symbolic expressions containing floating-point numbers should be treated with some caution. This approach is similar to Maple and Maxima.

By contrast, Mathematica uses a form of significance arithmetic [37] for approximate numbers. This offers further protection against numerical errors, but leads to non-obvious semantics while still not being mathematically rigorous (for a critique of significance arithmetic, see Fateman [17]). SymPy's evalf internals are non-rigorous in the same sense, but have no bearing on the semantics of floating-point numbers in the rest of the system.

3.1. The mpmath library. The implementation of arbitrary-precision floating-point arithmetic is supplied by the mpmath library, which originally was developed as a SymPy module but subsequently has been moved to a standalone pure Python package. The basic datatypes in mpmath are mpf and mpc, which respectively act as multiprecision substitutes for Python's float and complex. The floating-point precision is controlled by a global context:

For pure numerical computing, it is convenient to use mpmath directly with from mpmath import * (it is best to avoid such an import statement when using SymPy simultaneously, since numerical functions such as exp will shadow the symbolic counterparts in SymPy).

 Like SymPy, mpmath is a pure Python library. Internally, mpmath represents a floating-point number $(-1)^s x \cdot 2^y$ by a tuple (s, x, y, b) where x and y are arbitrary-size Python integers and the redundant integer b stores the bit length of x for quick access. If GMPY [24] is installed, mpmath automatically switches to using the <code>gmpy.mpz</code> type for x and using GMPY helper methods to perform rounding-related operations, improving performance.

The mpmath library includes support for special functions, root-finding, linear algebra, polynomial approximation, and numerical computation of limits, derivatives, integrals, infinite series, and ODE solutions. All features work in arbitrary precision and use algorithms that support computing hundreds of digits rapidly, except in degenerate cases.

The double exponential (tanh-sinh) quadrature is used for numerical integration by default. For smooth integrands, this algorithm usually converges extremely rapidly, even when the integration interval is infinite or singularities are present at the endpoints [40, 9]. However, for good performance, singularities in the middle of the interval must be specified by the user. To evaluate slowly converging limits and infinite series, mpmath automatically attempts to apply Richardson extrapolation and the Shanks transformation (Euler-Maclaurin summation can also be used) [10]. A function to evaluate oscillatory integrals by means of convergence acceleration is also available.

A wide array of higher mathematical functions are implemented with full support for complex values of all parameters and arguments, including complete and incomplete gamma functions, Bessel functions, orthogonal polynomials, elliptic functions and integrals, zeta and polylogarithm functions, the generalized hypergeometric function, and the Meijer G-function.

Most special functions are implemented as linear combinations of the generalized hypergeometric function ${}_pF_q$, which is computed by a combination of direct summation, argument transformations (for ${}_2F_1, {}_3F_2, \ldots$) and asymptotic expansions (for ${}_0F_1, {}_1F_1, {}_1F_2, {}_2F_2, {}_2F_3$) to cover the whole complex domain. Numerical integration and generic convergence acceleration are also used in a few special cases.

In general, linear combinations and argument transformations give rise to singularities that have to be removed for certain combinations of parameters. A typical example is the modified Bessel function of the second kind

$$K_{\nu}(z) = \frac{1}{2} \left[\left(\frac{z}{2} \right)^{-\nu} \Gamma(\nu)_{0} F_{1} \left(1 - \nu, \frac{z^{2}}{4} \right) - \left(\frac{z}{2} \right)^{\nu} \frac{\pi}{\nu \sin(\pi \nu) \Gamma(\nu)} {}_{0} F_{1} \left(\nu + 1, \frac{z^{2}}{4} \right) \right]$$

where the limiting value $\lim_{\varepsilon\to 0} K_{n+\varepsilon}(z)$ has to be computed when $\nu=n$ is an integer. A generic algorithm is used to evaluate hypergeometric-type linear combinations of the above type. This algorithm automatically detects cancellation problems, and computes limits numerically by perturbing parameters whenever internal singularities occur (the perturbation size is automatically decreased until the result is detected to converge numerically).

Due to this generic approach, particular combinations of hypergeometric functions can be specified easily. The implementation of the Meijer G-function takes only a few dozen lines of code, yet covers the whole input domain in a robust way. The Meijer

```
G-function instance G_{1,3}^{3,0}\left(0;\frac{1}{2},-1,-\frac{3}{2}|x\right) is a good test case [41]; past versions of
324
     both Maple and Mathematica produced incorrect numerical values for large x > 0.
325
     Here, mpmath automatically removes the internal singularity and compensates for
326
     cancellations (amounting to 656 bits of precision when x = 10000), giving correct
327
     values:
328
     >>> mpmath.mp.dps = 15
329
     >>> mpmath.meijerg([[],[0]],[[-0.5,-1,-1.5],[]],10000)
     mpf('2.4392576907199564e-94')
331
         Equivalently, with SymPy's interface this function can be evaluated as:
332
     >>> meijerg([[],[0]],[[-S(1)/2,-1,-S(3)/2],[]],10000).evalf()
333
     2.43925769071996e-94
334
335
```

We highlight the generalized hypergeometric functions and the Meijer G-function, due to those functions' frequent appearance in closed forms for integrals and sums (see Section 4.2). Via mpmath, SymPy has relatively good support for evaluating sums and integrals numerically, using two complementary approaches: direct numerical evaluation, or first computing a symbolic closed form involving special functions.

3.2. Numerical simplification. The nsimplify function in SymPy (a wrapper of identify in mpmath) attempts to find a simple symbolic expression that evaluates to the same numerical value as the given input. It works by applying a few simple transformations (including square roots, reciprocals, logarithms and exponentials) to the input and, for each transformed value, using the PSLQ algorithm [18] to search for a matching algebraic number or optionally a linear combination of user-provided base constants (such as π).

```
base constants (such as \pi).

>>> x = 1 / (sin(pi/5)+sin(2*pi/5)+sin(3*pi/5)+sin(4*pi/5))**2

>>> nsimplify(x)

-2*sqrt(5)/5 + 1

>>> nsimplify(pi, tolerance=0.01)

22/7

>>> nsimplify(1.783919626661888, [pi], tolerance=1e-12)

pi/(-1/3 + 2*pi/3)
```

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4. Features. SymPy has an extensive feature set that encompasses too much to cover in-depth here. Bedrock areas, such as calculus, receive their own subsections below. Table 1 gives a compact listing of all major capabilities present in the SymPy codebase. This gives a sampling from the breadth of topics and application domains that SymPy services. Unless stated otherwise, all features noted in Table 1 are symbolic in nature. Numeric features are discussed in Section 3.

Table 1: SymPy Features and Descriptions

Feature	Description	
Calculus	Algorithms for computing derivatives, integrals, and lim-	
	its.	
Category Theory	Representation of objects, morphisms, and diagrams.	
	Tools for drawing diagrams with Xy-pic.	

Code Generation Enables generation of compilable and executable code in a

variety of different programming languages directly from expressions. Target languages include C, Fortran, Julia, JavaScript, Mathematica, Matlab and Octave, Python,

and Theano.

Combinatorics & Implements permutations, combinations, partitions, sub-Group Theory sets, various permutation groups (such as polyhedral, Ru-

bik, symmetric, and others), Gray codes [30], and Prufer

sequences [11].

Concrete Math Summation, products, tools for determining whether sum-

mation and product expressions are convergent, absolutely convergent, hypergeometric, and other properties. May also compute Gosper's normal form [35] for two univariate

polynomials.

Cryptography Represents block and stream ciphers, including shift,

Affine, substitution, Vigenere's, Hill's, bifid, RSA, Kid RSA, linear-feedback shift registers, and Elgamal encryp-

tion

Differential Geome-

 trv

Classes to represent manifolds, metrics, tensor products,

and coordinate systems.

Geometry Allows the creation of 2D geometrical entities, such as lines

and circles. Enables queries on these entities, such as asking the area of an ellipse, checking for collinearity of a set of points, or finding the intersection between two lines.

Lie Algebras Represents Lie algebras and root systems.

Logic boolean expression, equivalence testing, satisfiability, nor-

mal forms.

Matrices Tools for creating matrices of symbols and expressions.

This is capable of both sparse and dense representations and performing symbolic linear algebraic operations (e.g.,

inversion and factorization).

Matrix Expressions Matrices with symbolic dimensions (unspecified entries).

Block matrices.

Number Theory prime number generation, primality testing, integer fac-

torization, continued fractions, Egyptian fractions, modular arithmetic, quadratic residues, partitions, binomial and multinomial coefficients, prime number tools, integer

factorization.

Plotting Hooks for visualizing expressions via matplotlib [?] or as

text drawings when lacking a graphical back-end. 2D function plotting, 3D function plotting, and 2D implicit function

tion plotting are supported.

Polynomials Computes polynomial algebras over various coefficient do-

mains. Functionality ranges from the simple (e.g., polynomial division) to the advanced (e.g., Gröbner bases [8] and multivariate factorization over algebraic number do-

mains).

Printing Functions for printing SymPy expressions in the terminal

with ASCII or Unicode characters, and converting SymPy

expressions to LATEX and MathML.

Series	Implements series expansion, sequences, and limit of sequences. This includes special series, such as Fourier and formal power series.
Sets	Representations of empty, finite, and infinite sets. This includes special sets such as for all natural, integer, and complex numbers. Operations on sets such as union, intersection, Cartesian product, and building sets from other sets.
Simplification	Functions for manipulating and simplifying expressions. Includes algorithms for simplifying hypergeometric functions, trigonometric expressions, rational functions, combinatorial functions, square root denesting, and common subexpression elimination.
Solvers	Functions for symbolically solving equations algebraically, systems of equations, both linear and non-linear, inequalities, ordinary differential equations, partial differential equations, Diophantine equations, and recurrence relations.
Special Functions	Implements a number of well known special functions, including Dirac delta, Gamma, Beta, Gauss error functions, Fresnel integrals, Exponential integrals, Logarithmic integrals, Trigonometric integrals, Bessel, Hankel, Airy, Bspline, Riemann Zeta, Dirichlet eta, polylogarithm, Lerch transcendent, hypergeometric, elliptic integrals, Mathieu, Jacobi polynomials, Gegenbauer polynomial, Chebyshev polynomial, Legendre polynomial, Hermite polynomial, Laguerre polynomial, and spherical harmonic functions.
Statistics	Support for a random variable type as well as the ability to declare this variable from prebuilt distribution functions such as Normal, Exponential, Coin, Die, and other custom distributions.
Tensors Vectors	Symbolic manipulation of indexed objects. Provides basic vector math and differential calculus with respect to 3D Cartesian coordinate systems.

4.1. Simplification. The generic way to simplify an expression is by calling the simplify function. It must be emphasized that simplification is not an unambigously defined mathematical operation [15]. The simplify function applies several simplification routines along with some heuristics to make the output expression as "simple" as possible.

It is often preferable to apply more directed simplification functions. These apply very specific rules to the input expression, and are often able to make guarantees about the output (for instance, the factor function, given a polynomial with rational coefficients in several variables, is guaranteed to produce a factorization into irreducible factors). Table 2 lists some common simplification functions.

Table 2: SymPy Simplification Functions

```
factor a polynomial into irreducibles
factor
collect
           collect polynomial coefficients
cancel
           rewrite a rational function as p/q with common factors canceled
           compute the partial fraction decomposition of a rational function
apart
           simplify trigonometric expressions [19]
trigsimp
```

Substitutions are performed through the .subs method, which is sensible to some mathematical properties while matching, such as associativity, commutativity, addi-

```
370
371
     tive and multiplicative inverses, and matching of powers.
372
          4.2. Calculus. Derivatives can be computed with the diff function.
373
     >>> diff(sin(x), x)
374
     cos(x)
375
          Unevaluated Derivative objects are also supported.
376
     >>> expr = Derivative(sin(x), x)
377
     >>> expr
378
     Derivative(sin(x), x)
379
380
          Unevaluated expressions can be evaluated with the doit method.
     >>> expr.doit()
381
     cos(x)
382
         Integrals can be analogously, calculated either with the integrate function, or
383
     the unevaluated Integral objects.
384
     >>> integrate(sin(x), x)
385
386
    >>> expr = Integral(sin(x), x)
387
388
     >>> expr
     Integral(sin(x), x)
389
    >>> expr.doit()
390
391
     -cos(x)
     Definite integration can be calculated with the same method, by specifying a range
392
     of the integration variable. The following computes \int_0^1 \sin(x) dx.
393
     >>> integrate(sin(x), (x, 0, 1))
394
395
     -\cos(1) + 1
          SymPy implements a combination of the Risch algorithm [14], table lookups, a
396
     reimplementation of Manuel Bronstein's "Poor Man's Integrator" [13], and an algo-
397
     rithm for computing integrals based on Meijer G-functions. These allow SymPy to
398
     compute a wide variety of indefinite and definite integrals.
399
          Summations and products are also supported, via the evaluated summation and
400
     product and unevaluated Sum and Product, and use the same syntax as integrate.
401
402
     Summations are computed using a combination of Gosper's algorithm and an algo-
     rithm that uses Meijer G-functions. Products are computed via some heuristics.
403
          The limit module implements the Gruntz algorithm [22] for computing symbolic
404
     limits. For example, the following computes \lim_{x \to \infty} x \sin(\frac{1}{x}) = 1 (note that \infty is oo in
405
     SymPy).
406
     >>> limit(x*sin(1/x), x, oo)
407
408
    As a more complicated example, SymPy computes \lim_{x\to 0} \left(2e^{\frac{1-\cos{(x)}}{\sin{(x)}}}-1\right)^{\frac{\sin{(x)}}{\tan^2{(x)}}}=e. >>> limit((2*E**((1-cos(x))/sin(x))-1)**(sinh(x)/atan(x)**2), x, 0)
409
411
```

4.3. Printers. SymPy has a rich collection of expression printers for displaying expressions to the user. By default, an interactive Python session will render the str form of an expression, which has been used in all the examples in this paper so far.

```
415 >>> phi0 = Symbol('phi0')
416 >>> str(Integral(sqrt(phi0), phi0))
417 Integral(sqrt(phi0 + 1), x)
```

Expressions can be printed with 2D monospace text with pprint. This uses Unicode characters to render mathematical symbols such as integral signs, square roots, and parentheses. Greek letters and subscripts in symbol names are rendered automatically.

Alternately, the use_unicode=False flag can be set, which causes the expression to be printed using only ASCII characters.

```
425 >>> pprint(Integral(sqrt(phi0 + 1), phi0), use_unicode=False)
426  /
427  |
428  |
429  | \/ phi0 + 1 d(phi0)
430  |
431  /
```

The function latex returns a LATEX representation of an expression.

433 >>> print(latex(Integral(sqrt(phi0 + 1), phi0)))

\int \sqrt{\phi $\{0\} + 1\}$ \, d\phi $\{0\}$

Users are encouraged to run the init_printing function at the beginning of interactive sessions, which automatically enables the best pretty printing supported by their environment. In the Jupyter notebook or qtconsole [33] the LATEX printer is used to render expressions using MathJax or LATEX if it is installed on the system. The 2D text representation is used otherwise.

Other printers such as MathML are also available. SymPy uses an extensible printer subsystem which allows users to customize the printing for any given printer, and for custom objects to define their printing behavior for any printer. SymPy's code generation capabilities, which we will not discuss in-depth here, use the same printer model.

4.4. Solvers. SymPy has a module of equation solvers for symbolic equations. There are two submodules to solve algebraic equations in SymPy, referred to as old solve function, solve, and new solve function, solveset. Solveset is introduced with several design changes with respect to the old solve function to resolve the issues with old solve function, for example old solve function's input API has many flags which are not needed and they make it hard for the user and the developers to work on solvers. In contrast to the old solve function, the solveset has a clean input API, it only asks for the necessary information from the user. The function signatures of the old and new solve function:

solve(f. *symbols. **flags) # old solve function

```
solve(f, *symbols, **flags) # old solve function solveset(f, symbol, domain) # new solve function
```

```
The old solve function has an inconsistent output API for various types of inputs,
whereas the solveset has a canonical output API which is achieved using sets. It can
consistently return various types of solutions.

Single solution

solveset(x - 1)

Finite set of solution, quadratic equation
```

```
463 >>> solveset(x**2 - pi**2, x)
```

```
464 {-pi, pi}
```

468

471

478

479

486

487

488

489 490

491

492 493 494

495

496

• No Solution

```
466 >>> solveset(1, x)
```

467 EmptySet()

• Interval of solution

```
469 >>> solveset(x**2 - 3 > 0, x, domain=S.Reals)

470 (-oo, -sqrt(3)) U (sqrt(3), oo)
```

• Infinitely many solutions

```
472 >>> solveset(sin(x) - 1, x, domain=S.Reals)
```

```
474 >>> solveset(x - x, x, domain=S.Reals)
```

475 (-00, 00)

476 >>> solveset(x - x, x, domain=S.Complexes)

477 S.Complexes

• Linear system: finite and infinite solution for determined, under determined and over determined problems.

```
480 >>> A = Matrix([[1, 2, 3], [4, 5, 6], [7, 8, 10]])

481 >>> b = Matrix([3, 6, 9])

482 >>> linsolve((A, b), x, y, z)

483 {(-1,2,0)}

484 >>> linsolve(Matrix(([1, 1, 1, 1], [1, 1, 2, 3])), (x, y, z))

485 {(-y - 1, y, 2)}
```

The new solve i.e. **solveset** is under active development and is a planned replacement for **solve**, Hence there are some features which are implemented in solve and is not yet implemented in solveset. The table below show the current state of old and new solve functions.

Solveset vs Solve			
Feature	solve	solveset	
Consistent Output API	No	Yes	
Consistent Input API	No	Yes	
Univariate	Yes	Yes	
Linear System	Yes	Yes (linsolve)	
Non Linear System	Yes	Not yet	
Transcendental	Yes	Not yet	

Below are some of the examples of old **solve** function:

• Non Linear (multivariate) System of Equation: Intersection of a circle and a parabola.

```
497 >>> solve([x**2 + y**2 - 16, 4*x - y**2 + 6], x, y)
498 [(-2 + sqrt(14), -sqrt(-2 + 4*sqrt(14))),
```

```
(-2 + sqrt(14), sqrt(-2 + 4*sqrt(14))),
499
500
      (-sqrt(14) - 2, -I*sqrt(2 + 4*sqrt(14))),
      (-sqrt(14) - 2, I*sqrt(2 + 4*sqrt(14)))]
501
          • Transcendental Equation
502
     >>> solve(x + log(x))**2 - 5*(x + log(x)) + 6, x)
503
     [LambertW(exp(2)), LambertW(exp(3))]
504
     >> solve(x**3 + exp(x))
505
     [-3*LambertW((-1)**(2/3)/3)]
506
         4.5. Matrices. SymPy supports matrices with symbolic expressions as elements.
507
    >>> x, y = symbols('x y')
508
    >>> A = Matrix(2, 2, [x, x + y, y, x])
509
    >>> A
510
511
    Matrix([
512
    [
          x, x + y],
513
                 x]])
          у,
514
         All SymPy matrix types can do linear algebra including matrix addition, multipli-
515
     cation, exponentiation, computing determinant, solving linear systems, and comput-
     ing inverses using LU decomposition, LDL decomposition, Gauss-Jordan elimination,
     Cholesky decomposition, Moore-Penrose pseudoinverse, and adjugate matrix.
517
         All operations are computed symbolically. Eigenvalues are computed by gener-
518
     ating the characteristic polynomial using the Berkowitz algorithm and then solving
519
     it using polynomial routines. Diagonalizable matrices can be diagonalized first to
     compute the eigenvalues.
521
     >>> A.eigenvals()
522
     \{x - sqrt(y*(x + y)): 1, x + sqrt(y*(x + y)): 1\}
         Internally these matrices store the elements as a list, making it a dense repre-
     sentation. For storing sparse matrices, the SparseMatrix class can be used. Sparse
526
     matrices store the elements in a dictionary of keys (DoK) format.
         SymPy also supports matrices with symbolic dimension values. MatrixSymbol
     represents a matrix with dimensions m \times n, where m and n can be symbolic. Ma-
528
     trix addition and multiplication, scalar operations, matrix inverse, and transpose are
529
     stored symbolically as matrix expressions.
530
     >>> m, n, p = symbols("m, n, p", integer=True)
    >>> R = MatrixSymbol("R", m, n)
532
    >>> S = MatrixSymbol("S", n, p)
533
    >>> T = MatrixSymbol("t", m, p)
534
    >>> U = R*S + 2*T
535
536
    >>> u.shape
537
     (m, p)
    >>> U[0, 1]
538
     2*T[0, 1] + Sum(R[0, k]*S[k, 1], (k, 0, n - 1))
539
         Block matrices are also supported in SymPy. BlockMatrix elements can be any
540
     matrix expression which includes explicit matrices, matrix symbols, and block matri-
     ces. All functionalities of matrix expressions are also present in BlockMatrix.
542
543
    >>> n, m, l = symbols('n m l')
    >>> X = MatrixSymbol('X', n, n)
544
    >>> Y = MatrixSymbol('Y', m ,m)
545
546 >>> Z = MatrixSymbol('Z', n, m)
547 >>> B = BlockMatrix([[X, Z], [ZeroMatrix(m, n), Y]])
```

```
548 >>> B

549 Matrix([

550 [X, Z],

551 [0, Y]])

552 >>> B[0, 0]

553 X[0, 0]

554 >>> B.shape

555 (m + n, m + n)
```

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5. Domain Specific Submodules. SymPy includes several packages that allow users to solve domain specific problems. For example, a comprehensive physics package is included that is useful for solving problems in classical mechanics, optics, and quantum mechanics along with support for manipuating physical quantities with units.

5.1. Classical Mechanics.

5.1.1. Vector Algebra. The sympy.physics.vector package provides reference frame, time, and space aware vector and dyadic objects that allow for three dimensional operations such as addition, subtraction, scalar multiplication, inner and outer products, cross products, etc. Both of these objects can be written in very compact notation that make it easy to express the vectors and dyadics in terms of multiple reference frames with arbitrarily defined relative orientations. The vectors are used to specify the positions, velocities, and accelerations of points, orientations, angular velocities, and angular accelerations of reference frames, and force and torques. The dyadics are essentially reference frame aware 3×3 tensors. The vector and dyadic objects can be used for any one-, two-, or three-dimensional vector algebra and they provide a strong framework for building physics and engineering tools.

The following Python interpreter session showing how a vector is created using the orthogonal unit vectors of three reference frames that are oriented with respect to each other and the result of expressing the vector in the A frame. The B frame is oriented with respect to the A frame using Z-X-Z Euler Angles of magnitude π , $\frac{\pi}{2}$, and $\frac{\pi}{3}$ rad, respectively whereas the C frame is oriented with respect to the B frame through a simple rotation about the B frame's X unit vector through $\frac{\pi}{2}$ rad.

```
>>> from sympy import pi
579
580
    >>> from sympy.physics.vector import ReferenceFrame
581
    >>> A = ReferenceFrame('A')
582
    >>> B = ReferenceFrame('B')
    >>> C = ReferenceFrame('C')
583
    >>> B.orient(A, 'body', (pi, pi / 3, pi / 4), 'zxz')
    >>> C.orient(B, 'axis', (pi / 2, B.x))
585
586
    >>> v = 1 * A.x + 2 * B.z + 3 * C.y
587
    >>> V
    A.x + 2*B.z + 3*C.y
588
    >>> v.express(A)
589
    A.x + 5*sqrt(3)/2*A.y + 5/2*A.z
590
```

5.1.2. Mechanics. The sympy.physics.mechanics package utilizes the sympy. physics.vector package to populate time aware particle and rigid body objects to fully describe the kinematics and kinetics of a rigid multi-body system. These objects store all of the information needed to derive the ordinary differential or differential algebraic equations that govern the motion of the system, i.e., the equations of motion.

These equations of motion abide by Newton's laws of motion and can handle any arbitrary kinematical constraints or complex loads. The package offers two automated methods for formulating the equations of motion based on Lagrangian Dynamics [26] and Kane's Method [25]. Lastly, there are automated linearization routines for constrained dynamical systems based on [34].

- **5.2. Quantum Mechanics.** The sympy.physics.quantum package provides quantum functions, states, operators, and computation of standard quantum models.
- **6.** Conclusion and future work. SymPy is a robust CAS that provides a wide array of features. It is written in a general purpose programming language, Python, which allows it to be used in a first-class way with other Python projects, including the scientific Python stack. It is designed to be used in an extensible way. Unlike many other CASs, it is designed to be used both as a end-user application and as a library.

SymPy expressions are built from immutable trees of Python classes. It uses Python both as the internal language and the user language, meaning users can use the same methods that the library implements to extend it. SymPy has an assumptions system for declaring and deducing mathematical properties on expressions.

The numerics of SymPy are implemented in the mpmath library, which uses arbitrary precision floating point arithmetic implemented in pure Python. This allows expressions to be evaluated with concrete data as needed.

SymPy has submodules for many areas of mathematics. It has functions for simplifying expressions, doing common calculus operations, pretty printing expressions, solving equations, and symbolic matrices. Other areas also included are discrete math, concrete math, plotting, geometry, statistics, polynomials, sets, series, vectors, combinatorics, group theory, code generation, tensors, Lie algebras, cryptography, and special functions. Additionally, SymPy contains submodules targeting certain specific domains, such as classical mechanics and quantum mechanics.

Some of the planned future work for SymPy includes work on improving code generation, improvements to the speed of SymPy, and improving the solvers module.

7. References.

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8. Supplement.

8.1. Limits: The Gruntz Algorithm. SymPy calculates limits using the Gruntz algorithm, as described in [22]. The basic idea is as follows: any limit can be converted to a limit $\lim_{x\to\infty} f(x)$ by substitutions like $x\to \frac{1}{x}$. Then the most varying subexpression ω (that converges to zero as $x\to\infty$ the fastest from all subexpressions) is identified in f(x), and f(x) is expanded into a series with respect to ω . Any positive powers of ω converge to zero. If there are negative powers of ω , then the limit is infinite. The constant term (independent of ω , but could depend on x) then determines the limit (one might need to recursively apply the Gruntz algorithm on this term to determine the limit).

To determine the most varying subexpression, the comparability classes must first be defined, by calculating L:

722 (1)
$$L \equiv \lim_{x \to \infty} \frac{\log |f(x)|}{\log |g(x)|}$$

And then operations <, > and \sim are defined as follows: f > g when $L = \pm \infty$ (it is said that f is more rapidly varying than g, i.e., f goes to ∞ or 0 faster than g, f is greater than any power of g), f < g when L = 0 (f is less rapidly varying than g) and $f \sim g$ when $L \neq 0, \pm \infty$ (both f and g are bounded from above and below by suitable integral powers of the other). Here are some examples of comparability classes:

$$2 < x < e^x < e^{x^2} < e^{e^x}$$

$$2 \sim 3 \sim -5$$

$$x \sim x^2 \sim x^3 \sim \frac{1}{x} \sim x^m \sim -x$$

$$e^x \sim e^{-x} \sim e^{2x} \sim e^{x+e^{-x}}$$

$$f(x) \sim \frac{1}{f(x)}$$

The Gruntz algorithm is now illustrated on the following example:

724 (2)
$$f(x) = e^{x+2e^{-x}} - e^x + \frac{1}{x}.$$

The goal is to calculate $\lim_{x\to\infty} f(x)$. First the set of most rapidly varying subexpressions

726 is determined, the so called *mrv set*. For (2), the following mrv set $\{e^x, e^{-x}, e^{x+2e^{-x}}\}$

727 is obtained. These are all subexpressions of (2) and they all belong to the same comparability class. This calculation can be done using SymPy as follows:

729 >>> from sympy.series.gruntz import mrv

730 >>> mrv(exp(x+2*exp(-x))-exp(x) + 1/x, x)[0].keys()

731 dict keys([exp(x + 2*exp(-x)), exp(x), exp(-x)])

Next any item ω is taken from mrv that converges to zero for $x \to \infty$. The item $\omega = e^{-x}$ is obtained. If such a term is not present in the mrv set (i.e., all terms converge to infinity instead of zero), the relation $f(x) \sim \frac{1}{f(x)}$ can be used.

Next step is to rewrite the mrv in terms of ω : $\{\frac{1}{\omega}, \omega, \frac{1}{\omega}e^{2\omega}\}$. Then the original subexpressions are substituted back into f(x) and expanded with respect to ω :

737 (3)
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2)$$

Since ω is from the mrv set, then in the limit $x \to \infty$ it is $\omega \to 0$ and so $2\omega + O(\omega^2) \to 0$ in (3):

740 (4)
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2) \to 2 + \frac{1}{x}$$

Since the result $(2 + \frac{1}{x})$ still depends on x, the above procedure is iterated on the result until just a number (independent of x) is obtained, which is the final limit. In the above case the limit is 2, as can be verified by SymPy:

744 >>> $\lim_{x\to x} (\exp(x+2*\exp(-x)) - \exp(x) + 1/x, x, oo)$

745 **2**

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In general, when f(x) is expanded in terms of ω , it is obtained:

$$f(x) = \underbrace{O\left(\frac{1}{\omega^3}\right)}_{\infty} + \underbrace{\frac{C_{-2}(x)}{\omega^2}}_{\infty} + \underbrace{\frac{C_{-1}(x)}{\omega}}_{\infty} + C_0(x) + \underbrace{C_1(x)\omega}_{0} + \underbrace{O(\omega^2)}_{0}$$

The positive powers of ω are zero. If there are any negative powers of ω , then the result of the limit is infinity, otherwise the limit is equal to $\lim_{x\to\infty} C_0(x)$. The expression $C_0(x)$ is simpler than f(x) and so the algorithm always converges. A proof of this, as well as further details are given in Gruntz's Ph.D. thesis [22].

8.2. Series.

8.2.1. Series Expansion. SymPy is able to calculate the symbolic series expansion of an arbitrary series or expression involving elementary and special functions and multiple variables. For this it has two different implementations- the series method and Ring Series.

The first approach stores a series as an object of the Basic class. Each function has its specific implementation of its expansion which is able to evaluate the Puiseux series expansion about a specified point. For example, consider a Taylor expansion about 0:

```
761 >>> from sympy import symbols, series

762 >>> x, y = symbols('x, y')

763 >>> series(sin(x+y) + cos(x*y), x, 0, 2)

764 1 + sin(y) + x*cos(y) + 0(x**2)
```

The newer and much faster[1] approach called Ring Series makes use of the observation that a truncated Taylor series, is in fact a polynomial. Ring Series uses the efficient representation and operations of sparse polynomials. The choice of sparse polynomials is deliberate as it performs well in a wider range of cases than a dense representation. Ring Series gives the user the freedom to choose the type of coefficients he wants to have in his series, allowing the use of faster operations on certain types.

For this, several low level methods for expansion of trigonometric, hyperbolic and other elementary functions like inverse of a series, calculating nth root, etc, are implemented using variants of the Newton[12] Method. All these support Puiseux series expansion. The following example demonstrates the use of an elementary function that calculates the Taylor expansion of the sine of a series.

```
777 >>> from sympy import ring
```

778 >>> from sympy.polys.ring series import rs sin

779 >>> R,
$$x = ring('x', QQ)$$

780 >>> rs sin(x**2 + x, x, 5)

$$781 - \frac{1}{2}x^{**4} - \frac{1}{6}x^{**3} + x^{**2} + x$$

782 The function sympy.polys.rs series makes use of these elementary functions to 783 expand an arbitrary SymPy expression. It does so by following a recursive strategy of expanding the lower most functions first and then composing them recursively to 784 calculate the desired expansion. Currently it only supports expansion about 0 and is under active development. Ring Series is several times faster than the default 786 implementation with the speed difference increasing with the size of the series. The sympy.polys.rs_series takes as input any SymPy expression and hence there is no 788 need to explicitly create a polynomial ring. An example: 789 >>> from sympy.polys.ring series import rs series

```
790
    >>> from sympy.abc import a, b
791
    >>> from sympy import sin, cos
792
793
    >>> rs series(sin(a + b), a, 4)
    -1/2*(\sin(b))*a**2 + (\sin(b)) - 1/6*(\cos(b))*a**3 + (\cos(b))*a
794
```

8.2.2. Formal Power Series. SymPy can be used for computing the Formal Power Series of a function. The implementation is based on the algorithm described in the paper on Formal Power Series [23]. The advantage of this approach is that an explicit formula for the coefficients of the series expansion is generated rather than just computing a few terms.

The following example shows how to use fps:

```
800
     >>> f = fps(sin(x), x, x0=0)
801
     >>> f.truncate(6)
802
     x - x^{**}3/6 + x^{**}5/120 + 0(x^{**}6)
803
     >>> f[15]
804
     -x**15/1307674368000
805
```

795

796 797

798

799

806 **8.2.3.** Fourier Series. SymPy provides functionality to compute Fourier Series 807 of a function using the fourier series function. Under the hood it just computes a0, an, bn using standard integration formulas. 808

Here's an example on how to compute Fourier Series in SymPy: 809

```
>>> L = symbols('L')
810
    >>> f = fourier series(2 * (Heaviside(x/L) - Heaviside(x/L - 1)) - 1, (x, 0, 2*L))
811
812
    >>> f.truncate(3)
    4*sin(pi*x/L)/pi + 4*sin(3*pi*x/L)/(3*pi) + 4*sin(5*pi*x/L)/(5*pi)
813
```

- **8.3.** Logic. SymPy supports construction and manipulation of boolean expres-814 sions through the logic module. SymPy symbols can be used as propositional vari-815 ables and also be substituted as True or False. A good number of manipulation 816 features for boolean expressions have been implemented in the logic module. 817
- **8.3.1.** Constructing boolean expressions. A boolean variable can be de-818 819 clared as a SymPy symbol. Python operators &, | and ~ are overloaded for logical And, Or and negate. Several others like Xor, Implies can be constructed with ^, » 820 respectively. The above are just a shorthand, expressions can also be constructed by 821 directly calling And(), Or(), Not(), Xor(), Nand(), Nor(), etc. 822

```
>>> from sympy import *
823
824
    >> x, y, z = symbols('x y z')
825
    >>> e = (x \& y) | z
    >>> e.subs({x: True, y: True, z: False})
826
    True
827
```

8.3.2. CNF and DNF. Any boolean expression can be converted to conjunc-828 829 tive normal form, disjunctive normal form and negation normal form. The API also

```
permits to check if a boolean expression is in any of the above mentioned forms.
830
831
     >>> from sympy import *
    >>> x, y, z = symbols('x y z')
832
    >>> to cnf((x & y) | z)
     And (0r(x, z), 0r(y, z))
834
     >>> to dnf(x & (y | z))
835
     Or(And(x, y), And(x, z))
836
     >> is cnf((x | y) \& z)
837
    True
838
     >>> is dnf((x \& y) | z)
839
840
     True
841
         8.3.3. Simplification and Equivalence. The module supports simplification
     of given boolean expression by making deductions on it. Equivalence of two expres-
842
     sions can also be checked. If so, it is possible to return the mapping of variables of
843
     two expressions so as to represent the same logical behaviour.
     >>> from sympy import *
845
     >>> a, b, c, x, y, z = symbols('a b c x y z')
     >>> e = a \& (~a | ~b) \& (a | c)
847
     >>> simplify(e)
     And(Not(b), a)
849
     >>> e1 = a & (b | c)
     >>> e2 = (x \& y) | (x \& z)
851
     >>> bool map(e1, e2)
     (And(Or(b, c), a), {b: y, a: x, c: z})
853
         8.3.4. SAT solving. The module also supports satisfiability checking of a given
854
     boolean expression. If satisfiable, it is possible to return a model for which the ex-
855
856
     pression is satisfiable. The API also supports returning all possible models. The SAT
     solver has a clause learning DPLL algorithm implemented with watch literal scheme
857
     and VSIDS heuristic[29].
858
     >>> from sympy import *
859
     >>> a, b, c = symbols('a b c')
860
     >>> satisfiable(a & (~a | b) & (~b | c) & ~c)
861
862
     >>> satisfiable(a & (~a | b) & (~b | c) & c)
863
864
     {b: True, a: True, c: True}
         8.4. Diophantine Equations. Diophantine equations play a central and an im-
865
     portant role in number theory. A Diophantine equation has the form, f(x_1, x_2, \dots x_n) =
866
     0 where n \geq 2 and x_1, x_2, \dots x_n are integer variables. If we can find n integers
867
     a_1, a_2, \dots a_n such that x_1 = a_1, x_2 = a_2, \dots x_n = a_n satisfies the above equation, we
868
     say that the equation is solvable.
869
         Currently, following five types of Diophantine equations can be solved using
870
     SymPy's Diophantine module.
871
           • Linear Diophantine equations: a_1x_1 + a_2x_2 + \cdots + a_nx_n = b
872
           • General binary quadratic equation: ax^2 + bxy + cy^2 + dx + ey + f = 0
873
```

• General sum of squares: $x_1^2 + x_2^2 + \cdots + x_n^2 = k$

• Extended Pythagorean equation: $a_1x_1^2 + a_2x_2^2 + \cdots + a_nx_n^2 = a_{n+1}x_{n+1}^2$

874

875

876

877

• Homogeneous ternary quadratic equation: $ax^2+by^2+cz^2+dxy+eyz+fzx=0$

When an equation is fed into Diophantine module, it factors the equation (if

```
the final solution set. Following examples illustrate some of the basic functionalities
of the Diophantine module.

row sympy import symbols

row x, y, z = symbols("x, y, z", integer=True)

diophantine(2*x + 3*y - 5)
```

possible) and solves each factor separately. Then all the results are combined to create

```
set([(3*t 0 - 5, -2*t 0 + 5)])
885
886
                 >>> diophantine(2*x + 4*y - 3)
887
888
889
                >>> diophantine(x**2 - 4*x*y + 8*y**2 - 3*x + 7*y - 5)
890
                 set([(2, 1), (5, 1)])
891
892
                \Rightarrow diophantine(x**2 - 4*x*y + 4*y**2 - 3*x + 7*y - 5)
893
894
                 set([(-2*t**2 - 7*t + 10, -t**2 - 3*t + 5)])
895
                 \Rightarrow diophantine(3*x**2 + 4*y**2 - 5*z**2 + 4*x*y - 7*y*z + 7*z*x)
896
                 set([(-16*p**2 + 28*p*q + 20*q**2, 3*p**2 + 38*p*q - 25*q**2, 4*p**2 - 24*p*q + 68*q**2)])
897
898
899
                 >>> from sympy.abc import a, b, c, d, e, f
900
                 >>> diophantine(9*a**2 + 16*b**2 + c**2 + 49*d**2 + 4*e**2 - 25*f**2)
                 set([(70*t1**2 + 70*t2**2 + 70*t3**2 + 70*t4**2 - 70*t5**2, 105*t1*t5, 420*t2*t5, 60*t3*t5, 210*t4*t5, 42*t1**2 - 70*t5**2, 105*t1*t5, 420*t2*t5, 60*t3*t5, 210*t4*t5, 42*t1*t5, 420*t2*t5, 420
901
902
                >>> diophantine(a^{**2} + b^{**2} + c^{**2} + d^{**2} + e^{**2} + f^{**2} - 112)
903
```

8.5. Sets. SymPy supports representation of a wide variety of mathematical sets. This is achieved by first defining abstract representations of atomic set classes and then combining and transforming them using various set operations.

Each of the set classes inherits from the base class Set and defines methods to check membership and calculate unions, intersections, and set differences. When these methods are not able to evaluate to atomic set classes, they are represented as abstract unevaluated objects.

SymPy has the following atomic set classes:

 \bullet EmptySet represents the empty set \emptyset .

set([(8, 4, 4, 4, 0, 0)])

- UniversalSet is an abstract "universal set" for which everything is a member. The union of the universal set with any set gives the universal set and the intersection gives to the other set itself.
- FiniteSet is functionally equivalent to Python's built inset object. Its members can be any SymPy object including other sets themselves.
- Integers represents the set of Integers \mathbb{Z} .
- \bullet Naturals represents the set of Natural numbers $\mathbb N,$ i.e., the set of positive integers.
- Naturals0 represents the whole numbers, which are all the non-negative integers.
- Range represents a range of integers. A range is defined by specifying a start value, an end value, and a step size. Range is functionally equivalent to Python's range except it supports infinite endpoints, allowing the represen-

tation of infinite ranges.

 • Interval represents an interval of real numbers. It is specified by giving the start and end point and specifying if it is open or closed in the respective ends

Other than unevaluated classes of Union, Intersection and Set Difference operations, we have following set classes.

- ProductSet defines the Cartesian product of two or more sets. The product set is useful when representing higher dimensional spaces. For example to represent a three-dimensional space we simply take the Cartesian product of three real sets.
- ImageSet represents the image of a function when applied to a particular set. In notation, the image set of a function F with respect to a set S is $\{F(x)|x\in S\}$. SymPy uses image sets to represent sets of infinite solutions equations such as $\sin(x)=0$.
- ConditionSet represents subset of a set whose members satisfies a particular condition. In notation, the condition set of the set S with respect to the condition H is $\{x|H(x), x \in S\}$. SymPy uses condition sets to represent the set of solutions of equations and inequalities, where the equation or the inequality is the condition and the set is the domain being solved over.

A few other classes are implemented as special cases of the classes described above. The set of real numbers, Reals is implemented as a special case of Interval, $(-\infty,\infty)$. ComplexRegion is implemented as a special case of ImageSet. ComplexRegion supports both polar and rectangular representation of regions on the complex plane.

8.6. SymPy Gamma. SymPy Gamma is a simple web application that runs on Google App Engine. It executes and displays the results of SymPy expressions as well as additional related computations, in a fashion similar to that of Wolfram Alpha. For instance, entering an integer will display its prime factors, digits in the base-10 expansion, and a factorization diagram. Entering a function will display its docstring; in general, entering an arbitrary expression will display its derivative, integral, series expansion, plot, and roots.

SymPy Gamma also has several additional features than just computing the results using SymPy.

• It displays integration steps, differentiation steps in detail, which can be viewed in Figure 1:

Fig. 1: Integral steps of tan(x)

- It also displays the factor tree diagrams for different numbers.
- SymPy Gamma also saves user search queries, and offers many such similar features for free, which Wolfram|Alpha only offers to its paid users.

Every input query from the user on SymPy Gamma is first, parsed by its own parser, which handles several different forms of function names, which SymPy as a library doesn't support. For instance, SymPy Gamma supports queries like sin x, whereas SymPy doesn't support this, and supports only sin(x).

This parser converts the input query to the equivalent SymPy readable code, which is then eventually processed by SymPy and the result is finally formatted in LaTeX and displayed on the SymPy Gamma web-application.

8.7. SymPy Live. SymPy Live is an online Python shell, which runs on Google App Engine, that executes SymPy code. It is integrated in the SymPy documentation examples, located at this link.

This is accomplished by providing a HTML/JavaScript GUI for entering source code and visualization of output, and a server part which evaluates the requested source code. It's an interactive AJAX shell, that runs SymPy code using Python on the server.

Certain Features of SymPy Live:

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- It supports the exact same syntax as SymPy, hence it can be used easily, to test for outputs of various SymPy expressions.
- It can be run as a standalone app or in an existing app as an admin-only handler, and can also be used for system administration tasks, as an interactive way to try out APIs, or as a debugging aid during development.
- It can also be used to plot figures (link), and execute all kinds of expressions that SymPy can evaluate.
- SymPy Live also formats the output in LaTeX for pretty-printing the output.

8.8. Comparison with Mathematica. Wolfram Mathematica is a popular proprietary CAS. It features highly advanced algorithms. Mathematica has a core implemented in C++ [6] which interprets its own programming language (know as Wolfram language).

Analogously to Lisp's S-expressions, Mathematica uses its own style of M-expressions, which are arrays of either atoms or other M-expression. The first element of the expression identifies the type of the expression and is indexed by zero, whereas the first argument is indexed by one. Notice that SymPy expression arguments are stored in a Python tuple (that is, an immutable array), while the expression type is identified by the type of the object storing the expression.

Mathematica can associate attributes to its atoms. Attributes may define mathematical properties and behavior of the nodes associated to the atom. In SymPy, the usage of static class fields is roughly similar to Mathematica's attributes, though other programming patterns may also be used the achieve an equivalent behavior, such as class inheritance.

Unlike SymPy, Mathematica's expressions are mutable, that is one can change parts of the expression tree without the need of creating a new object. The reactivity of Mathematica allows for a lazy updating of any references to that data structure.

Products in Mathematica are determined by some builtin node types, such as Times, Dot, and others. Times is overloaded by the * operator, and is always meant to represent a commutative operator. The other notable product is Dot, overloaded by the . operator. This product represents matrix multiplication, it is not commutative. SymPy uses the same node for both scalar and matrix multiplication, the only exception being with abstract matrix symbols. Unlike Mathematica, SymPy determines commutativity with respect to multiplication from the factor's expression type. Mathematica puts the Orderless attribute on the expression type.

Regarding associative expressions, SymPy handles associativity by making associative expressions inherit the class AssocOp, while Mathematica specifies the Flat[2] attribute on the expression type.

Mathematica relies heavily on pattern matching: even the so-called equivalent of function declaration is in reality the definition of a pattern matching generating an expression tree transformation on input expressions. Mathematica's pattern matching is sensitive to associative[2], commutative[3], and one-identity[4] properties of its expression tree nodes[5]. SymPy has various ways to perform pattern matching. All of them play a lesser role in the CAS than in Mathematica and are basically available as a tool to rewrite expressions. The differential equation solver in SymPy somewhat relies on pattern matching to identify the kind of differential equation, but it is envisaged to replace that strategy with analysis of Lie symmetries in the future. Mathematica's real advantage is the ability to add new overloading to the expression builder at runtime, or for specific subnodes. Consider for example

In[1]:= Unprotect[Plus]

1022

```
1029

1030  Out[1]= {Plus}

1031

1032  In[2]:= Sin[x_]^2 + Cos[y_]^2 := 1

1033

1034  In[3]:= x + Sin[t]^2 + y + Cos[t]^2

1035

1036  Out[3]= 1 + x + y
```

1072

This expression in Mathematica defines a substitution rule that overloads the functionality of the Plus node (the node for additions in Mathematica). The trailing underscore after a symbol means that it is to be considered a wildcard. This example may not be practical, one may wish to keep this identity unevaluated, nevertheless it clearly illustrates the potentiality to define one's own immediate transformation rules. In SymPy the operations constructing the addition node in the expression tree are Python class constructors, and cannot be modified at runtime.⁵ The way SymPy deals with extending the missing runtime overloadability functionality is by subclassing the node types. Subclasses may overload the class constructor to yield the proper extended functionality.

Unlike SymPy, Mathematica does not support type inheritance or polymorphism [17]. SymPy relies heavily on class inheritance, but for the most part, class inheritance is used to make sure that SymPy objects inherit the proper methods and implement the basic hashing system. Associativity of expressions can be achieved by inheriting the class Assocop, which may appear a more cumbersome operation than Mathematica's attribute setting.

Matrices in SymPy are types on their own. In Mathematica, nested lists are interpreted as matrices whenever the sublists have the same length. The main difference to SymPy is that ordinary operators and functions do not get generalized the same way as used in traditional mathematics. Using the standard multiplication in Mathematica performs an elementwise product, this is compatible with Mathematica's convention of commutativity of Times nodes. Matrix product is expressed by the *dot* operator, or the Dot node. The same is true for the other operators, and even functions, most notably calling the exponential function Exp on a matrix returns an elementwise exponentiation of its elements. The real matrix exponentiation is available through the MatrixExp function.

Unevaluated expressions can be achieved in various ways, most commonly with the HoldForm or Hold nodes, that block the evaluation of subnodes by the parser. Note that such a node cannot be expressed in Python, because of greedy evaluation. Whenever needed in SymPy, it is necessary to add the parameter evaluate=False to all subnodes, or put the input expression in a string.

The operator == returns a boolean whenever it is able to immediately evaluate the truthness of the equality, otherwise it returns an Equal expression. In SymPy == means structural equality and is always guaranteed to return a boolean expression. To express an equality in SymPy it is necessary to explicitly construct the Equality class.

SymPy, in accordance with Python and unlike the usual programming convention, uses ** to express the power operator, while Mathematica uses the more common ^.

 $^{^{5}\}mathrm{In}$ reality, Python supports monkey patching, nonetheless it is a discouraged programming pattern.

8.9. Other Projects that use SymPy. There are several projects that use SymPy as a library for implementing a part of their project, or even as a part of back-end for their application as well.

Some of them are listed below:

- Cadabra: Cadabra is a symbolic computer algebra system (CAS) designed specifically for the solution of problems encountered in field theory.
- Octave Symbolic: The Octave-Forge Symbolic package adds symbolic calculation features to GNU Octave. These include common Computer Algebra System tools such as algebraic operations, calculus, equation solving, Fourier and Laplace transforms, variable precision arithmetic and other features.
- SymPy.jl: Provides a Julia interface to SymPy using PyCall.
- Mathics: Mathics is a free, general-purpose online CAS featuring Mathematica compatible syntax and functions. It is backed by highly extensible Python code, relying on SymPy for most mathematical tasks.
- Mathpix: An iOS App, that uses Artificial Intelligence to detect handwritten math as input, and uses SymPy Gamma, to evaluate the math input and generate the relevant steps to solve the problem.
- **IKFast**: IKFast is a robot kinematics compiler provided by OpenRAVE. It analytically solves robot inverse kinematics equations and generates optimized C++ files. It uses SymPy for its internal symbolic mathematics.
- Sage: A CAS, visioned to be a viable free open source alternative to Magma, Maple, Mathematica and Matlab.
- SageMathCloud: SageMathCloud is a web-based cloud computing and course management platform for computational mathematics.
- PyDy: Multibody Dynamics with Python.
- galgebra: Geometric algebra (previously sympy.galgebra).
- yt: Python package for analyzing and visualizing volumetric data (yt.units uses SymPy).
- SfePy: Simple finite elements in Python, see Section 8.10.1.
- Quameon: Quantum Monte Carlo in Python.
- Lcapy: Experimental Python package for teaching linear circuit analysis.
- Quantum Programming in Python: Quantum 1D Simple Harmonic Oscillator and Quantum Mapping Gate.
- LaTeX Expression project: Easy LaTeX typesetting of algebraic expressions in symbolic form with automatic substitution and result computation.
- Symbolic statistical modeling: Adding statistical operations to complex physical models.
- **8.10. Project Details.** Below we provide particular examples of SymPy use in some of the projects listed above.
- **8.10.1.** SfePy. SfePy (Simple finite elements in Python), cf. [16]. is a Python package for solving partial differential equations (PDEs) in 1D, 2D and 3D by the finite element (FE) method [43]. SymPy is used within this package mostly for code generation and testing, namely:
 - generation of the hierarchical FE basis module, involving generation and symbolic differentiation of 1D Legendre and Lobatto polynomials, constructing the FE basis polynomials [38] and generating the C code;
 - generation of symbolic conversion formulas for various groups of elastic constants [20] provide any two of the Young's modulus, Poisson's ratio, bulk modulus, Lamé's first parameter, shear modulus (Lamé's second parameter)

or longitudinal wave modulus and get the other ones;

- simple physical unit conversions, generation of consistent unit sets;
 - testing FE solutions using method of manufactured (analytical) solutions —
 the differential operator of a PDE is symbolically applied and a symbolic
 right-hand side is created, evaluated in quadrature points, and subsequently
 used to obtain a numerical solution that is then compared to the analytical
 one;
 - testing accuracy of 1D, 2D and 3D numerical quadrature formulas (cf. [7]) by generating polynomials of suitable orders, integrating them, and comparing the results with those obtained by the numerical quadrature.
- **8.11. Tensors.** Ongoing work to provide the capabilities of tensor computer algebra has so far produced the tensor module. It is composed of three separated submodules, whose purposes are quite different: tensor.indexed and tensor.indexed_methods support indexed symbols, tensor.array contains facilities to operator on symbolic N-dimensional arrays and finally tensor.tensor is used to defineabstract tensors. The abstract tensors subsection is inspired by xAct[28] and Cadabra[32]. Canonicalization based on the Butler-Portugal[27] algorithm is supported in SymPy. It is currently limited to polynomial tensor expressions.