

SYMPY: SYMBOLIC COMPUTING IN PYTHON

ONDŘEJ ČERTÍK*, ISURU FERNANDO†, AND ASHUTOSH SABOO‡

1. Introduction. SymPy is a full featured computer algebra system (CAS) written in the Python programming language. It is open source, being licensed under the extremely permissive 3-clause BSD license. SymPy was started by Ondřej Čertík in 2005, and it has since grown into a large open source project, with over 500 contributors. SymPy is developed on GitHub using a bazaar community model [36]. The accessibility of the codebase and the open community model allows SymPy to rapidly respond to the needs of the community of users, and has made the large contributor count possible.

SymPy is written entirely in the Python programming language. Python is a popular dynamically typed programming language that has a focus on ease of use and readability. It also a very popular language for scientific computing and data science, with a wide range of useful libraries [31]. SymPy is itself used by many libraries and tools across many domains, such as Sage [39] (pure mathematics), yt [42] (astronomy and astrophysics), PyDy (multibody dynamics), and SfePy [16] (finite elements).

Unlike many CASs, SymPy does not invent its own programming language. Python is used both for the internal implementation and the user interaction. Exclusively using Python in this way makes it easier for people already familiar with the language to use or develop SymPy. It also lets the SymPy developers focus on mathematics, rather than language design.

SymPy is designed with a strong focus that it be usable as a library. This means that extensibility is important in its application program interface (API) design. This is also one of the reasons SymPy makes no attempt to extend the Python language itself. The goal is for users of SymPy to be able to import SymPy alongside other Python libraries in their workflow, whether that is an interactive workflow or programmatic use as part of a larger system.

Being developed as a library, SymPy does not have a built-in graphical user interface (GUI). However, SymPy exposes a rich interactive display system, including registering printers with Jupyter [33] frontends, including the Notebook and Qt Console, which will pretty print SymPy expressions using MathJax or L^AT_EX rendering.

Section 2 discusses the architecture of SymPy. Following that, Section 3 looks at the numerical features of SymPy and its dependency library, mpmath. Section 4 enumerates the features of SymPy and takes a closer look at some of the important ones. Section 5 looks at the domain specific physics submodules for doing classical mechanics and quantum mechanics. Finally, Section 6 concludes the paper and discusses future work.

2. Architecture.

2.1. Basic Usage. Being built on Python, SymPy requires that all variable names be defined before they can be used. The statement

```
>>> from sympy import *
```

*Los Alamos National Laboratory (ondrej.certik@gmail.com).

†University of Moratuwa (isuru.11@cse.mrt.ac.lk).

‡Birla Institute of Technology and Science, Pilani, K.K. Birla Goa Campus (ashutosh.saboo@gmail.com).

will import all SymPy functions into the global Python namespace. All the examples in this paper assume that this has been run.

The symbolic nature of SymPy comes from its implementation of symbolic variables, called symbols, which must be defined and assigned to Python variables before they can be used. This is typically done through the `symbols` function, which creates multiple symbols at once. For instance,

```
>>> x, y, z = symbols('x y z')
```

creates three symbols representing variables named x , y , and z , assigned to Python variables of the same name. The Python variable names that symbols are assigned to are immaterial—we could have just as well have written `a, b, c = symbol('x y z')`. All the examples in this paper will assume that the symbols x , y , and z have been assigned as above.

Expressions are created from symbols using Python syntax, which mirrors usual mathematical notation. Note that in Python, exponentiation is `**`, as:

```
>>> (x**2 - 2*x + 3)/y
(x**2 - 2*x + 3)/y
```

All SymPy expressions are immutable. This simplifies the design by allowing interning. It also allows expressions to be hashed and stored in a Python dictionary, which enables caching and other features.

2.2. The Core. The core of a computer algebra system (CAS) refers to the module that is in charge of resending symbolic expressions and performing basic manipulations with them. In SymPy, every symbolic expression is an instance of a Python class. Expressions are represented by expression trees. The operators are represented by the type of an expression and the child nodes are stored in the `args` attribute. A leaf node in the expression tree has an empty `args`. The `args` attribute is provided by the class `Basic`, which is a superclass of all SymPy objects and provides common methods to all SymPy tree-elements. For example, consider the expression $xy + 2$:

```
>>> expr = x*y + 2
```

By order of operations, the parent of the expression tree for `expr` is an addition, so it is of type `Add`. The child nodes of `expr` are 2 and $x*y$.

```
>>> type(expr)
<class 'sympy.core.add.Add'>
>>> expr.args
(2, x*y)
```

We can dig further into the expression tree to see the full expression. For example, the first child node, given by `expr.args[0]` is 2. Its class is `Integer`, and it has empty `args`, indicating that it is a leaf node.

```
>>> expr.args[0]
2
>>> type(expr.args[0])
<class 'sympy.core.numbers.Integer'>
>>> expr.args[0].args
()
```

The function `srepr` returns a string representation of the object as valid Python code, which contains all the nested class constructor calls to create the given expression.

```
>>> srepr(expr)
"Add(Mul(Symbol('x'), Symbol('y')), Integer(2))"
```

Every SymPy expression satisfies a key invariant, namely, `expr.func(*expr.args) == expr`. This means that expressions are rebuildable from their `args`¹. Here, we note that in SymPy, the `==` operator represents exact structural equality, not just mathematical equality. This allows one to test if any two expressions are equal to one another as expression trees.

Python allows classes to override mathematical operators. The Python interpreter translates the above `x*y + 2` to, roughly, `(x.__mul__(y)).__add__(2)`. Both `x` and `y`, returned from the `symbols` function, are `Symbol` instances. The `2` in the expression is processed by Python as a literal, and is stored as Python's builtin `int` type. When `2` is called by the `__add__` method of `Symbol`, it is converted to the SymPy type `Integer(2)`. In this way, SymPy expressions can be built in the natural way using Python operators and numeric literals.

One must be careful in one particular instance. Python does not have a builtin rational literal type. Given a fraction of integers such as `1/2`, Python will perform floating point division and produce `0.5`². Python uses eager evaluation, so expressions like `x + 1/2` will produce `x + 0.5`, and by the time any SymPy function sees the `1/2` it has already been converted to `0.5` by Python. However, for a CAS like SymPy, one typically wants to work with exact rational numbers whenever possible. Working around this is simple, however: one can wrap one of the integers with `Integer`, like `x + Integer(1)/2`, or using `x + Rational(1, 2)`. SymPy provides a function `S` which can be used to convert objects to SymPy types with minimal typing, such as `x + S(1)/2`. This gotcha is a small downside to using Python directly instead of a custom domain specific language (DSL), and we consider it to be worth it for the advantages listed above.

2.3. Assumptions. An important feature of the SymPy core is the assumptions system. The assumptions system allows users to specify that symbols have certain common mathematical properties, such as being positive, imaginary, or integer. SymPy is careful to never perform simplifications on an expression unless the assumptions allow them. For instance, the identity $\sqrt{x^2} = x$ holds if x is nonnegative ($x \geq 0$). If x is real, the identity $\sqrt{x^2} = |x|$ holds. However, for general complex x , no such identity holds.

By default, SymPy performs all calculations assuming that variables are complex valued. This assumption makes it easier to treat mathematical problems in full generality.

```
>>> t = Symbol('t')
>>> sqrt(t**2)
sqrt(t**2)
```

By assuming the most general case, that symbols are complex by default, SymPy avoids performing mathematically invalid operations. However, in many cases users will wish to simplify expressions containing terms like $\sqrt{t^2}$.

Assumptions are set on `Symbol` objects when they are created. For instance `Symbol('t', positive=True)` will create a symbol named `x` that is assumed to be positive.

```
>>> t = Symbol('t', positive=True)
>>> sqrt(t**2)
```

¹`expr.func` is used instead of `type(expr)` to allow the function of an expression to be distinct from its actual Python class. In most cases the two are the same.

²This is the behavior in Python 3. In Python 2, `1/2` will perform integer division and produce `0`, unless one uses `from __future__ import division`.

`t`
 Some common assumptions that SymPy allows are `positive`, `negative`, `real`, `nonpositive`,
`nonnegative`, `real`, `integer`, and `commutative`³. Assumptions on any object can be
 checked with the `is_assumption` attributes, like `t.is_positive`.

Assumptions are only needed to restrict a domain so that certain simplifications
 can be performed. It is not required to make the domain match the input of a function.
 For instance, one can create the object $\sum_{n=0}^m f(n)$ as `Sum(f(n), (n, 0, m))` without
 setting `integer=True` when creating the Symbol object `n`.

The assumptions system additionally has deductive capabilities. The assump-
 tions use a three-valued logic using the Python builtin objects `True`, `False`, and
`None`. `None` represents the “unknown” case. This could mean that the given as-
 sumption could be either true or false under the given information, for instance,
`Symbol('x', real=True).is_positive` will give `None` because a real symbol might be
 positive or it might not. It could also mean not enough is implemented to compute
 the given fact, for instance, `(pi + E).is_irrational` gives `None`, because SymPy does
 not know how to determine if $\pi + e$ is rational or irrational, indeed, it is an open
 problem in mathematics.

Basic implications between the facts are used to deduce assumptions. For in-
 stance, the assumptions system knows that being an integer implies being ratio-
 nal, so `Symbol('x', integer=True).is_rational` returns `True`. Furthermore, expres-
 sions compute the assumptions on themselves based on the assumptions of their
 arguments. For instance, if `x` and `y` are both created with `positive=True`, then
`(x + y).is_positive` will be `True`.

SymPy also has an experimental assumptions system where facts are stored sep-
 arate from objects, and deductions are made with a SAT solver. We will not discuss
 this system here.

2.4. Extensibility. Extensibility is an important feature for SymPy. Because
 the same language, Python, is used both for the internal implementation and the
 external usage by users, all the extensibility capabilities available to users are also
 used by functions that are part of SymPy.

The typical way to create a custom SymPy object is to subclass an existing SymPy
 class, generally either `Basic`, `Expr`, or `Function`. All SymPy classes used for expression
 trees⁴ should be subclasses of the base class `Basic`, which defines some basic methods
 for symbolic expression trees. `Expr` is the subclass for mathematical expressions that
 can be added and multiplied together. Instances of `Expr` typically represent complex
 numbers, but may also include other “rings” like matrix expressions. Not all SymPy
 classes are subclasses of `Expr`. For instance, logic expressions, such as `And(x, y)` are
 subclasses of `Basic` but not of `Expr`.

The `Function` class is a subclass of `Expr` which makes it easier to define mathe-
 matical functions called with arguments. This includes named functions like $\sin(x)$
 and $\log(x)$ as well as undefined functions like $f(x)$. Subclasses of `Function` should
 define a class method `eval`, which returns values for which the function should be
 automatically evaluated, and `None` for arguments that should not be automatically
 evaluated.

Many SymPy functions require various evaluations down the expression tree. The

³If A and B are Symbols created with `commutative=False` then SymPy will keep $A \cdot B$ and $B \cdot A$ distinct.

⁴Some internal classes, such as those used in the polynomial module, do not follow this rule for efficiency reasons.

evaluation of such functions on of classes in SymPy is performed by defining a relevant `_eval_*` method on the class. For instance, an object can signal to SymPy's `diff` function how to take the derivative of itself by defining the `_eval_derivative(self, x)` method, which may in turn call `diff` on its args. The most common `_eval_*` methods relate to the assumptions. `_eval_is_assumption` defines the assumptions for *assumption*.

As an example of the notions presented in this section, we present below a stripped down version of the gamma function $\Gamma(x)$ from SymPy, which evaluates itself on positive integer arguments, has the positive and real assumptions defined, can be rewritten in terms of factorial with `gamma(x).rewrite(factorial)`, and can be differentiated. `fdiff` is a convenience method for subclasses of `Function`. `fdiff` returns the derivative of the function without worrying about the chain rule. `self.func` is used throughout instead of referencing `gamma` explicitly so that potential subclasses of `gamma` can reuse the methods.

```
from sympy import Integer, Function, floor, factorial, polygamma
```

```
class gamma(Function)
    @classmethod
    def eval(cls, arg):
        if isinstance(arg, Integer) and arg.is_positive:
            return factorial(arg - 1)

    def _eval_is_real(self):
        x = self.args[0]
        # noninteger means real and not integer
        if x.is_positive or x.is_noninteger:
            return True

    def _eval_is_positive(self):
        x = self.args[0]
        if x.is_positive:
            return True
        elif x.is_noninteger:
            return floor(x).is_even

    def _eval_rewrite_as_factorial(self, z):
        return factorial(z - 1)

    def fdiff(self, argindex=1):
        from sympy.core.function import ArgumentIndexError
        if argindex == 1:
            return self.func(self.args[0])*polygamma(0, self.args[0])
        else:
            raise ArgumentIndexError(self, argindex)
```

The actual gamma function defined in SymPy has many more capabilities, such as evaluation at rational points and series expansion.

3. Numerics. The `Float` class holds an arbitrary-precision binary floating-point value and a precision in bits. An operation between two `Float` inputs is rounded to the larger of the two precisions. Since Python floating-point literals automatically

230 evaluate to `double` (53-bit) precision, strings should be used to input precise decimal
231 values:

```
232 >>> Float(1.1)
233 1.1000000000000000
234 >>> Float(1.1, 30) # precision equivalent to 30 digits
235 1.100000000000000008881784197001
236 >>> Float("1.1", 30)
237 1.100000000000000000000000000000
```

238 The preferred way to evaluate an expression numerically is with the `evalf` method,
239 which internally estimates the number of accurate bits of the floating-point approxi-
240 mation for each sub-expression, and adaptively increases the working precision until
241 the estimated accuracy of the final result matches the sought number of decimal digits.

242 The internal error tracking does not provide rigorous error bounds (in the sense
243 of interval arithmetic) and cannot be used to track uncertainty in measurement data
244 in any meaningful way; the sole purpose is to mitigate loss of accuracy that typically
245 occurs when converting symbolic expressions to numerical values, for example due to
246 catastrophic cancellation. This is illustrated by the following example (the input 25
247 specifies that 25 digits are sought):

```
248 >>> cos(exp(-100)).evalf(25) - 1
249 0
250 >>> (cos(exp(-100)) - 1).evalf(25)
251 -6.919482633683687653243407e-88
```

252 The `evalf` method works with complex numbers and supports more complicated
253 expressions, such as special functions, infinite series and integrals.

254 SymPy does not track the accuracy of approximate numbers outside of `evalf`.
255 The familiar dangers of floating-point arithmetic apply [21], and symbolic expres-
256 sions containing floating-point numbers should be treated with some caution. This
257 approach is similar to Maple and Maxima.

258 By contrast, Mathematica uses a form of significance arithmetic [37] for approx-
259 imate numbers. This offers further protection against numerical errors, but leads to
260 non-obvious semantics while still not being mathematically rigorous (for a critique of
261 significance arithmetic, see Fateman [17]). SymPy's `evalf` internals are non-rigorous
262 in the same sense, but have no bearing on the semantics of floating-point numbers in
263 the rest of the system.

264 **3.1. The mpmath library.** The implementation of arbitrary-precision floating-
265 point arithmetic is supplied by the `mpmath` library, which originally was developed
266 as a SymPy module but subsequently has been moved to a standalone pure Python
267 package. The basic datatypes in `mpmath` are `mpf` and `mpc`, which respectively act
268 as multiprecision substitutes for Python's `float` and `complex`. The floating-point
269 precision is controlled by a global context:

```
270 >>> import mpmath
271 >>> mpmath.mp.dps = 30 # 30 digits of precision
272 >>> mpmath.mpf("0.1") + mpmath.exp(-50)
273 mpf('0.1000000000000000000000000000192874984794')
274 >>> print(_) # pretty-printed
275 0.1000000000000000000000000000192874985
```

276 For pure numerical computing, it is convenient to use `mpmath` directly with `from`
277 `mpmath import *` (it is best to avoid such an import statement when using SymPy
278 simultaneously, since numerical functions such as `exp` will shadow the symbolic coun-

terparts in SymPy).

Like SymPy, mpmath is a pure Python library. Internally, mpmath represents a floating-point number $(-1)^s x \cdot 2^y$ by a tuple (s, x, y, b) where x and y are arbitrary-size Python integers and the redundant integer b stores the bit length of x for quick access. If GMPY [24] is installed, mpmath automatically switches to using the `gmpy.mpz` type for x and using GMPY helper methods to perform rounding-related operations, improving performance.

The mpmath library includes support for special functions, root-finding, linear algebra, polynomial approximation, and numerical computation of limits, derivatives, integrals, infinite series, and ODE solutions. All features work in arbitrary precision and use algorithms that support computing hundreds of digits rapidly, except in degenerate cases.

The double exponential (tanh-sinh) quadrature is used for numerical integration by default. For smooth integrands, this algorithm usually converges extremely rapidly, even when the integration interval is infinite or singularities are present at the endpoints [40, 9]. However, for good performance, singularities in the middle of the interval must be specified by the user. To evaluate slowly converging limits and infinite series, mpmath automatically attempts to apply Richardson extrapolation and the Shanks transformation (Euler-Maclaurin summation can also be used) [10]. A function to evaluate oscillatory integrals by means of convergence acceleration is also available.

A wide array of higher mathematical functions are implemented with full support for complex values of all parameters and arguments, including complete and incomplete gamma functions, Bessel functions, orthogonal polynomials, elliptic functions and integrals, zeta and polylogarithm functions, the generalized hypergeometric function, and the Meijer G-function.

Most special functions are implemented as linear combinations of the generalized hypergeometric function ${}_pF_q$, which is computed by a combination of direct summation, argument transformations (for ${}_2F_1$, ${}_3F_2$, ...) and asymptotic expansions (for ${}_0F_1$, ${}_1F_1$, ${}_1F_2$, ${}_2F_2$, ${}_2F_3$) to cover the whole complex domain. Numerical integration and generic convergence acceleration are also used in a few special cases.

In general, linear combinations and argument transformations give rise to singularities that have to be removed for certain combinations of parameters. A typical example is the modified Bessel function of the second kind

$$K_\nu(z) = \frac{1}{2} \left[\left(\frac{z}{2} \right)^{-\nu} \Gamma(\nu) {}_0F_1 \left(1 - \nu, \frac{z^2}{4} \right) - \left(\frac{z}{2} \right)^\nu \frac{\pi}{\nu \sin(\pi\nu) \Gamma(\nu)} {}_0F_1 \left(\nu + 1, \frac{z^2}{4} \right) \right]$$

where the limiting value $\lim_{\varepsilon \rightarrow 0} K_{n+\varepsilon}(z)$ has to be computed when $\nu = n$ is an integer. A generic algorithm is used to evaluate hypergeometric-type linear combinations of the above type. This algorithm automatically detects cancellation problems, and computes limits numerically by perturbing parameters whenever internal singularities occur (the perturbation size is automatically decreased until the result is detected to converge numerically).

Due to this generic approach, particular combinations of hypergeometric functions can be specified easily. The implementation of the Meijer G-function takes only a few dozen lines of code, yet covers the whole input domain in a robust way. The Meijer G-function instance $G_{1,3}^{3,0} \left(0; \frac{1}{2}, -1, -\frac{3}{2} | x \right)$ is a good test case [41]; past versions of both Maple and Mathematica produced incorrect numerical values for large $x > 0$. Here, mpmath automatically removes the internal singularity and compensates for

325 cancellations (amounting to 656 bits of precision when $x = 10000$), giving correct
326 values:

```
327 >>> mpmath.mp.dps = 15
328 >>> mpmath.meijerg([], [0], [[-0.5, -1, -1.5], []], 10000)
329 2.4392576907199564e-94
```

330 Equivalently, with SymPy's interface this function can be evaluated as:

```
331 >>> meijerg([], [0], [-S(1)/2, -1, -S(3)/2], [], 10000).evalf()
332 2.43925769071996e-94
```

333 We highlight the generalized hypergeometric functions and the Meijer G-function,
334 due to those functions' frequent appearance in closed forms for integrals and sums (see
335 Section 4.2). Via mpmath, SymPy has relatively good support for evaluating sums
336 and integrals numerically, using two complementary approaches: direct numerical
337 evaluation, or first computing a symbolic closed form involving special functions.

338 **3.2. Numerical simplification.** The `nsimplify` function in SymPy (a wrapper
339 of `identify` in mpmath) attempts to find a simple symbolic expression that evaluates
340 to the same numerical value as the given input. It works by applying a few simple
341 transformations (including square roots, reciprocals, logarithms and exponentials) to
342 the input and, for each transformed value, using the PSLQ algorithm [18] to search
343 for a matching algebraic number or optionally a linear combination of user-provided
344 base constants (such as π).

```
345 >>> t = 1 / (sin(pi/5)+sin(2*pi/5)+sin(3*pi/5)+sin(4*pi/5))*2
346 >>> nsimplify(t)
347 -2*sqrt(5)/5 + 1
348 >>> nsimplify(pi, tolerance=0.01)
349 22/7
350 >>> nsimplify(1.783919626661888, [pi], tolerance=1e-12)
351 pi/(-1/3 + 2*pi/3)
```

352 **4. Features.** SymPy has an extensive feature set that encompasses too much
353 to cover in-depth here. Bedrock areas, such as calculus, receive their own subsections
354 below. Table 1 gives a compact listing of all major capabilities present in the
355 SymPy codebase. This gives a sampling from the breadth of topics and application
356 domains that SymPy services. Unless stated otherwise, all features noted in Table 1
357 are symbolic in nature. Numeric features are discussed in Section 3.

Table 1: SymPy Features and Descriptions

Feature	Description
Calculus	Algorithms for computing derivatives, integrals, and limits.
Category Theory	Representation of objects, morphisms, and diagrams. Tools for drawing diagrams with Xy-pic.
Code Generation	Enables generation of compilable and executable code in a variety of different programming languages directly from expressions. Target languages include C, Fortran, Julia, JavaScript, Mathematica, Matlab and Octave, Python, and Theano.

Combinatorics Group Theory	&	Implements permutations, combinations, partitions, subsets, various permutation groups (such as polyhedral, Rubik, symmetric, and others), Gray codes [30], and Prufer sequences [11].
Concrete Math		Summation, products, tools for determining whether summation and product expressions are convergent, absolutely convergent, hypergeometric, and other properties. May also compute Gosper's normal form [35] for two univariate polynomials.
Cryptography		Represents block and stream ciphers, including shift, Affine, substitution, Vigenere's, Hill's, bifid, RSA, Kid RSA, linear-feedback shift registers, and Elgamal encryption
Differential Geome- try Geometry		Classes to represent manifolds, metrics, tensor products, and coordinate systems. Allows the creation of 2D geometrical entities, such as lines and circles. Enables queries on these entities, such as asking the area of an ellipse, checking for collinearity of a set of points, or finding the intersection between two lines.
Lie Algebras Logic		Represents Lie algebras and root systems. boolean expression, equivalence testing, satisfiability, normal forms.
Matrices		Tools for creating matrices of symbols and expressions. This is capable of both sparse and dense representations and performing symbolic linear algebraic operations (e.g., inversion and factorization).
Matrix Expressions		Matrices with symbolic dimensions (unspecified entries). Block matrices.
Number Theory		prime number generation, primality testing, integer factorization, continued fractions, Egyptian fractions, modular arithmetic, quadratic residues, partitions, binomial and multinomial coefficients, prime number tools, integer factorization.
Plotting		Hooks for visualizing expressions via matplotlib [?] or as text drawings when lacking a graphical back-end. 2D function plotting, 3D function plotting, and 2D implicit function plotting are supported.
Polynomials		Computes polynomial algebras over various coefficient domains. Functionality ranges from the simple (e.g., polynomial division) to the advanced (e.g., Gröbner bases [8] and multivariate factorization over algebraic number domains).
Printing		Functions for printing SymPy expressions in the terminal with ASCII or Unicode characters, and converting SymPy expressions to \LaTeX and MathML.
Series		Implements series expansion, sequences, and limit of sequences. This includes special series, such as Fourier and formal power series.

Sets	Representations of empty, finite, and infinite sets. This includes special sets such as for all natural, integer, and complex numbers. Operations on sets such as union, intersection, Cartesian product, and building sets from other sets.
Simplification	Functions for manipulating and simplifying expressions. Includes algorithms for simplifying hypergeometric functions, trigonometric expressions, rational functions, combinatorial functions, square root denesting, and common subexpression elimination.
Solvers	Functions for symbolically solving equations algebraically, systems of equations, both linear and non-linear, inequalities, ordinary differential equations, partial differential equations, Diophantine equations, and recurrence relations.
Special Functions	Implements a number of well known special functions, including Dirac delta, Gamma, Beta, Gauss error functions, Fresnel integrals, Exponential integrals, Logarithmic integrals, Trigonometric integrals, Bessel, Hankel, Airy, B-spline, Riemann Zeta, Dirichlet eta, polylogarithm, Lerch transcendent, hypergeometric, elliptic integrals, Mathieu, Jacobi polynomials, Gegenbauer polynomial, Chebyshev polynomial, Legendre polynomial, Hermite polynomial, Laguerre polynomial, and spherical harmonic functions.
Statistics	Support for a random variable type as well as the ability to declare this variable from prebuilt distribution functions such as Normal, Exponential, Coin, Die, and other custom distributions.
Tensors	Symbolic manipulation of indexed objects.
Vectors	Provides basic vector math and differential calculus with respect to 3D Cartesian coordinate systems.

4.1. Simplification. The generic way to simplify an expression is by calling the `simplify` function. It must be emphasized that simplification is not an unambiguously defined mathematical operation [15]. The `simplify` function applies several simplification routines along with some heuristics to make the output expression as “simple” as possible.

It is often preferable to apply more directed simplification functions. These apply very specific rules to the input expression, and are often able to make guarantees about the output (for instance, the `factor` function, given a polynomial with rational coefficients in several variables, is guaranteed to produce a factorization into irreducible factors). Table 2 lists some common simplification functions.

Table 2: SymPy Simplification Functions

<code>expand</code>	expand the expression
<code>factor</code>	factor a polynomial into irreducibles
<code>collect</code>	collect polynomial coefficients
<code>cancel</code>	rewrite a rational function as p/q with common factors canceled

<code>apart</code>	compute the partial fraction decomposition of a rational function
<code>trigsimp</code>	simplify trigonometric expressions [19]

Substitutions are performed through the `.subs` method, which is sensible to some mathematical properties while matching, such as associativity, commutativity, additive and multiplicative inverses, and matching of powers.

4.2. Calculus.

Derivatives can be computed with the `diff` function.

```
>>> diff(sin(x), x)
```

```
cos(x)
```

Unevaluated `Derivative` objects are also supported.

```
>>> expr = Derivative(sin(x), x)
```

```
>>> expr
```

```
Derivative(sin(x), x)
```

Unevaluated expressions can be evaluated with the `doit` method.

```
>>> expr.doit()
```

```
cos(x)
```

Integrals can be analogously, calculated either with the `integrate` function, or the unevaluated `Integral` objects.

```
>>> integrate(sin(x), x)
```

```
-cos(x)
```

```
>>> expr = Integral(sin(x), x)
```

```
>>> expr
```

```
Integral(sin(x), x)
```

```
>>> expr.doit()
```

```
-cos(x)
```

Definite integration can be calculated with the same method, by specifying a range of the integration variable. The following computes $\int_0^1 \sin(x) dx$.

```
>>> integrate(sin(x), (x, 0, 1))
```

```
-cos(1) + 1
```

SymPy implements a combination of the Risch algorithm [14], table lookups, a reimplement of Manuel Bronstein’s “Poor Man’s Integrator” [13], and an algorithm for computing integrals based on Meijer G-functions. These allow SymPy to compute a wide variety of indefinite and definite integrals.

Summations and products are also supported, via the evaluated `summation` and `product` and unevaluated `Sum` and `Product`, and use the same syntax as `integrate`. Summations are computed using a combination of Gosper’s algorithm and an algorithm that uses Meijer G-functions. Products are computed via some heuristics.

The limit module implements the Gruntz algorithm [22] for computing symbolic limits. For example, the following computes $\lim_{x \rightarrow \infty} x \sin(\frac{1}{x}) = 1$ (note that ∞ is `oo` in

SymPy).

```
>>> limit(x*sin(1/x), x, oo)
```

```
1
```

As a more complicated example, SymPy computes $\lim_{x \rightarrow 0} \left(2e^{\frac{1-\cos(x)}{\sin(x)}} - 1 \right)^{\frac{\sinh(x)}{\operatorname{atan}^2(x)}} = e$.

```
>>> limit((2*E**((1-cos(x))/sin(x))-1)**(sinh(x)/atan(x)**2), x, 0)
```

```
E
```

4.3. Printers.

SymPy has a rich collection of expression printers for displaying expressions to the user. By default, an interactive Python session will render the `str` form of an expression, which has been used in all the examples in this paper so far.

```

413 >>> phi0 = Symbol('phi0')
414 >>> str(Integral(sqrt(phi0), phi0))
415 'Integral(sqrt(phi0), phi0)'
416 Expressions can be printed with 2D monospace text with pprint. This uses
417 Unicode characters to render mathematical symbols such as integral signs, square
418 roots, and parentheses. Greek letters and subscripts in symbol names are rendered
419 automatically.
420 >>> pprint(Integral(sqrt(phi0 + 1), phi0))
421
422
423
424
425
426
427
428
429
430
431
432
433
434
435
436
437
438
439
440
441
442
443
444
445
446
447
448
449
450
451
452
453
454
455
456
457
458

```

$$\int \sqrt{\phi_0 + 1} \, d(\phi_0)$$

Alternately, the `use_unicode=False` flag can be set, which causes the expression to be printed using only ASCII characters.

```

423 >>> pprint(Integral(sqrt(phi0 + 1), phi0), use_unicode=False)
424 /
425 |
426 |
427 | \sqrt{\phi_0 + 1} \, d(\phi_0)
428 |
429 /

```

The function `latex` returns a \LaTeX representation of an expression.

```

431 >>> print(latex(Integral(sqrt(phi0 + 1), phi0)))
432 \int \sqrt{\phi_0 + 1} \, d\phi_0

```

Users are encouraged to run the `init_printing` function at the beginning of interactive sessions, which automatically enables the best pretty printing supported by their environment. In the Jupyter notebook or `qtconsole` [33] the \LaTeX printer is used to render expressions using MathJax or \LaTeX if it is installed on the system. The 2D text representation is used otherwise.

Other printers such as MathML are also available. SymPy uses an extensible printer subsystem which allows users to customize the printing for any given printer, and for custom objects to define their printing behavior for any printer. SymPy's code generation capabilities, which we will not discuss in-depth here, use the same printer model.

4.4. Solvers.

SymPy has a module of equation solvers for symbolic equations. There are two submodules to solve algebraic equations in SymPy, referred to as old solve function, `solve`, and new solve function, `solveset`. `Solveset` is introduced with several design changes with respect to the old `solve` function to resolve the issues with old `solve` function, for example old `solve` function's input API has many flags which are not needed and they make it hard for the user and the developers to work on solvers. In contrast to the old solve function, the `solveset` has a clean input API, it only asks for the necessary information from the user. The function signatures of the old and new solve function:

```

452 solve(f, *symbols, **flags) # old solve function
453 solveset(f, symbol, domain) # new solve function

```

The old `solve` function has an inconsistent output API for various types of inputs, whereas the `solveset` has a canonical output API which is achieved using sets. It can consistently return various types of solutions.

- Single solution

```

457 >>> solveset(x - 1)
458

```

```

459 {1}
460     • Finite set of solution, quadratic equation
461 >>> solveset(x**2 - pi**2, x)
462 {-pi, pi}
463     • No Solution
464 >>> solveset(1, x)
465 EmptySet()
466     • Interval of solution
467 >>> solveset(x**2 - 3 > 0, x, domain=S.Reals)
468 (-oo, -sqrt(3)) U (sqrt(3), oo)
469     • Infinitely many solutions
470 >>> solveset(sin(x) - 1, x, domain=S.Reals)
471 ImageSet(Lambda(_n, 2*_n*pi + pi/2), Integers())
472 >>> solveset(x - x, x, domain=S.Reals)
473 (-oo, oo)
474 >>> solveset(x - x, x, domain=S.Complexes)
475 S.Complexes
476     • Linear system: finite and infinite solution for determined, under determined
477       and over determined problems.
478 >>> A = Matrix([[1, 2, 3], [4, 5, 6], [7, 8, 10]])
479 >>> b = Matrix([3, 6, 9])
480 >>> linsolve((A, b), x, y, z)
481 {(-1, 2, 0)}
482 >>> linsolve(Matrix(([1, 1, 1, 1], [1, 1, 2, 3])), (x, y, z))
483 {(-y - 1, y, 2)}
484 The new solve i.e. solveset is under active development and is a planned replace-
485 ment for solve, Hence there are some features which are implemented in solve and is
486 not yet implemented in solveset. The table below show the current state of old and
487 new solve functions.
488

```

Solveset vs Solve		
Feature	solve	solveset
Consistent Output API	No	Yes
Consistent Input API	No	Yes
Univariate	Yes	Yes
Linear System	Yes	Yes (linsolve)
Non Linear System	Yes	Not yet
Transcendental	Yes	Not yet

```

489
490
491 Below are some of the examples of old solve function:
492     • Non Linear (multivariate) System of Equation: Intersection of a circle and a
493       parabola.
494 >>> solve([x**2 + y**2 - 16, 4*x - y**2 + 6], x, y)
495 [(-2 + sqrt(14), -sqrt(-2 + 4*sqrt(14))),
496  (-2 + sqrt(14), sqrt(-2 + 4*sqrt(14))),
497  (-sqrt(14) - 2, -I*sqrt(2 + 4*sqrt(14))),
498  (-sqrt(14) - 2, I*sqrt(2 + 4*sqrt(14)))]
499     • Transcendental Equation
500 >>> solve((x + log(x))**2 - 5*(x + log(x)) + 6, x)
501

```

```

502 [LambertW(exp(2)), LambertW(exp(3))]
503 >>> solve(x**3 + exp(x))
504 [-3*LambertW((-1)**(2/3)/3)]

```

505 **4.5. Matrices.** SymPy supports matrices with symbolic expressions as elements.■

```

506 >>> x, y = symbols('x y')
507 >>> A = Matrix(2, 2, [x, x + y, y, x])
508 >>> A
509 Matrix([
510 [x, x + y],
511 [y, x]])

```

512 All SymPy matrix types can do linear algebra including matrix addition, multipli-
513 cation, exponentiation, computing determinant, solving linear systems, and comput-
514 ing inverses using LU decomposition, LDL decomposition, Gauss-Jordan elimination,
515 Cholesky decomposition, Moore-Penrose pseudoinverse, and adjugate matrix.

516 All operations are computed symbolically. Eigenvalues are computed by gener-
517 ating the characteristic polynomial using the Berkowitz algorithm and then solving
518 it using polynomial routines. Diagonalizable matrices can be diagonalized first to
519 compute the eigenvalues.

```

520 >>> A.eigenvals()
521 {x - sqrt(y*(x + y)): 1, x + sqrt(y*(x + y)): 1}

```

522 Internally these matrices store the elements as a list, making it a dense repre-
523 sentation. For storing sparse matrices, the `SparseMatrix` class can be used. Sparse
524 matrices store the elements in a dictionary of keys (DoK) format.

525 SymPy also supports matrices with symbolic dimension values. `MatrixSymbol`
526 represents a matrix with dimensions $m \times n$, where m and n can be symbolic. Ma-
527 trix addition and multiplication, scalar operations, matrix inverse, and transpose are
528 stored symbolically as matrix expressions.

```

529 >>> m, n, p = symbols("m, n, p", integer=True)
530 >>> R = MatrixSymbol("R", m, n)
531 >>> S = MatrixSymbol("S", n, p)
532 >>> T = MatrixSymbol("T", m, p)
533 >>> U = R*S + 2*T
534 >>> U.shape
535 (m, p)
536 >>> U[0, 1]
537 2*T[0, 1] + Sum(R[0, _k]*S[_k, 1], (_k, 0, n - 1))

```

538 Block matrices are also supported in SymPy. `BlockMatrix` elements can be any
539 matrix expression which includes explicit matrices, matrix symbols, and block matri-
540 ces. All functionalities of matrix expressions are also present in `BlockMatrix`.

```

541 >>> n, m, l = symbols('n m l')
542 >>> X = MatrixSymbol('X', n, n)
543 >>> Y = MatrixSymbol('Y', m, m)
544 >>> Z = MatrixSymbol('Z', n, m)
545 >>> B = BlockMatrix([[X, Z], [ZeroMatrix(m, n), Y]])
546 >>> B
547 Matrix([
548 [X, Z],
549 [0, Y]])
550 >>> B[0, 0]

```

```

551 X[0, 0]
552 >>> B.shape
553 (m + n, m + n)

```

554 **5. Domain Specific Submodules.** SymPy includes several packages that al-
555 low users to solve domain specific problems. For example, a comprehensive physics
556 package is included that is useful for solving problems in classical mechanics, optics,
557 and quantum mechanics along with support for manipulating physical quantities with
558 units.

559 **5.1. Classical Mechanics.**

560 **5.1.1. Vector Algebra.** The `sympy.physics.vector` package provides reference
561 frame, time, and space aware vector and dyadic objects that allow for three dimen-
562 sional operations such as addition, subtraction, scalar multiplication, inner and outer
563 products, cross products, etc. Both of these objects can be written in very compact
564 notation that make it easy to express the vectors and dyadics in terms of multiple
565 reference frames with arbitrarily defined relative orientations. The vectors are used
566 to specify the positions, velocities, and accelerations of points, orientations, angular
567 velocities, and angular accelerations of reference frames, and force and torques. The
568 dyadics are essentially reference frame aware 3×3 tensors. The vector and dyadic
569 objects can be used for any one-, two-, or three-dimensional vector algebra and they
570 provide a strong framework for building physics and engineering tools.

571 The following Python interpreter session showing how a vector is created using
572 the orthogonal unit vectors of three reference frames that are oriented with respect
573 to each other and the result of expressing the vector in the A frame. The B frame
574 is oriented with respect to the A frame using Z-X-Z Euler Angles of magnitude π , $\frac{\pi}{2}$,
575 and $\frac{\pi}{3}$ rad, respectively whereas the C frame is oriented with respect to the B frame
576 through a simple rotation about the B frame's X unit vector through $\frac{\pi}{2}$ rad.

```

577 >>> from sympy import pi
578 >>> from sympy.physics.vector import ReferenceFrame
579 >>> A = ReferenceFrame('A')
580 >>> B = ReferenceFrame('B')
581 >>> C = ReferenceFrame('C')
582 >>> B.orient(A, 'body', (pi, pi / 3, pi / 4), 'zxz')
583 >>> C.orient(B, 'axis', (pi / 2, B.x))
584 >>> v = 1 * A.x + 2 * B.z + 3 * C.y
585 >>> v
586 A.x + 2*B.z + 3*C.y
587 >>> v.express(A)
588 A.x + 5*sqrt(3)/2*A.y + 5/2*A.z

```

589 **5.1.2. Mechanics.** The `sympy.physics.mechanics` package utilizes the `sympy.`
590 `physics.vector` package to populate time aware particle and rigid body objects to
591 fully describe the kinematics and kinetics of a rigid multi-body system. These objects
592 store all of the information needed to derive the ordinary differential or differential al-
593 gebraic equations that govern the motion of the system, i.e., the equations of motion.
594 These equations of motion abide by Newton's laws of motion and can handle any ar-
595 bitrary kinematical constraints or complex loads. The package offers two automated
596 methods for formulating the equations of motion based on Lagrangian Dynamics [26]
597 and Kane's Method [25]. Lastly, there are automated linearization routines for con-
598 strained dynamical systems based on [34].

599 **5.2. Quantum Mechanics.** The `sympy.physics.quantum` package provides python
600 objects for defining and manipulating quantum functions, states, operators, including
601 options to manipulate quantum states. One can, for example, define general operators
602 and apply commutation relations to them.

```

603 >>> from sympy.physics.quantum import Commutator, Dagger, Operator
604 >>> A = Operator('A')
605 >>> B = Operator('B')
606 >>> comm = Commutator(A, B)
607 >>> comm
608 [A,B]
609 >>> comm.doit()
610 A*B - B*A

```

611 The commutator orders its objects in canonical order, factoring out commutative
612 constants. The commutator objects can expand commutator expressions, and can
613 properly apply adjoint operators.

```

614 >>> C = Operator('C')
615 >>> Dagger(Commutator(C+B, A)).expand(commutator=True)
616 [Dagger(A),Dagger(B)] + [Dagger(A),Dagger(C)]

```

617 The `sympy.physics.quantum` package provides features to create and manipulate
618 qubit states for quantum information theory.

```

619 >>> from sympy.physics.quantum.qubit import Qubit
620 >>> Qubit(0,0,0)
621 |000>
622 >>> q = Qubit('0101')
623 >>> q
624 |0101>

```

625 Qubit states can be manipulated in standard ways, flipping spins, applying adjoint
626 operations, and forming tensor and inner products.

```

627 >>> from sympy.physics.quantum.dagger import Dagger
628 >>> q.flip(1)
629 |0111>
630 >>> Dagger(q)
631 <0101|
632 >>> ip = Dagger(q)*q
633 >>> ip
634 <0101|0101>
635 >>> ip.doit()
636 1

```

637 Quantum operators can be applied to transform these states.

```

638 >>> from sympy.physics.quantum.qubit import Qubit, measure_all
639 >>> from sympy.physics.quantum.gate import H, X, Y, Z
640 >>> from sympy.physics.quantum.qapply import qapply
641 >>> c = H(0)*H(1)*Qubit('00')
642 >>> c
643 H(0)*H(1)*|00>
644 >>> q = qapply(c)
645 >>> measure_all(q)
646 [(|00>, 1/4), (|01>, 1/4), (|10>, 1/4), (|11>, 1/4)]

```

647 Finally, there are also capabilities to plot circuit diagrams for simple circuits.

```

648 >>> from sympy.physics.quantum.circuitplot import CircuitPlot

```

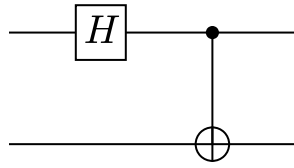



Fig. 1: Example of plotting a simple quantum circuit.

```
649 >>> from sympy.physics.quantum.gate import H, CNOT
650 >>> c = CircuitPlot(CNOT(1,0)*H(1),2)
651 This results in Figure 1.
```

6. Conclusion and future work. SymPy is a robust CAS that provides a wide array of features. It is written in a general purpose programming language, Python, which allows it to be used in a first-class way with other Python projects, including the scientific Python stack. It is designed to be used in an extensible way. Unlike many other CASs, it is designed to be used both as a end-user application and as a library.

SymPy expressions are built from immutable trees of Python classes. It uses Python both as the internal language and the user language, meaning users can use the same methods that the library implements to extend it. SymPy has an assumptions system for declaring and deducing mathematical properties on expressions.

The numerics of SymPy are implemented in the mpmath library, which uses arbitrary precision floating point arithmetic implemented in pure Python. This allows expressions to be evaluated with concrete data as needed.

SymPy has submodules for many areas of mathematics. It has functions for simplifying expressions, doing common calculus operations, pretty printing expressions, solving equations, and symbolic matrices. Other areas also included are discrete math, concrete math, plotting, geometry, statistics, polynomials, sets, series, vectors, combinatorics, group theory, code generation, tensors, Lie algebras, cryptography, and special functions. Additionally, SymPy contains submodules targeting certain specific domains, such as classical mechanics and quantum mechanics.

Some of the planned future work for SymPy includes work on improving code generation, improvements to the speed of SymPy, and improving the solvers module.

7. References.

REFERENCES

- [1] <https://github.com/sympy/sympy/blob/master/doc/src/modules/polys/ringseries.rst>.
- [2] <https://reference.wolfram.com/language/ref/Flat.html>.
- [3] <https://reference.wolfram.com/language/ref/Orderless.html>.
- [4] <https://reference.wolfram.com/language/ref/OneIdentity.html>.
- [5] <https://reference.wolfram.com/language/tutorial/FlatAndOrderlessFunctions.html>.
- [6] *The software engineering of the wolfram system*, 2016, <https://reference.wolfram.com/language/tutorial/TheSoftwareEngineeringOfTheWolframSystem.html>.
- [7] M. ABRAMOWITZ AND I. A. STEGUN, *Handbook of Mathematical Functions with Formulas*,

- Graphs, and Mathematical Tables, Dover Publications, New York, NY, USA, ninth printing ed., 1964, <http://www.math.ucla.edu/~cbm/aands/>.
- [8] W. W. ADAMS AND P. LOUSTAUNAU, *An introduction to Gröbner bases*, no. 3, American Mathematical Soc., 1994.
 - [9] D. H. BAILEY, K. JEYABALAN, AND X. S. LI, *A comparison of three high-precision quadrature schemes*, *Experimental Mathematics*, 14 (2005), pp. 317–329.
 - [10] C. M. BENDER AND S. A. ORSZAG, *Advanced Mathematical Methods for Scientists and Engineers*, Springer, 1st ed., October 1999.
 - [11] N. BIGGS, E. K. LLOYD, AND R. J. WILSON, *Graph Theory, 1736-1936*, Oxford University Press, 1976.
 - [12] R. P. BRENT AND P. ZIMMERMANN, *Modern Computer Arithmetic*, Cambridge University Press, version 0.5.1 ed.
 - [13] M. BRONSTEIN, *Poor Man's Integrator*, <http://www-sop.inria.fr/cafe/Manuel.Bronstein/pmint>.
 - [14] M. BRONSTEIN, *Symbolic Integration I: Transcendental Functions*, Springer-Verlag, New York, NY, USA, 2005.
 - [15] J. CARETTE, *Understanding Expression Simplification*, in ISSAC '04: Proceedings of the 2004 International Symposium on Symbolic and Algebraic Computation, New York, NY, USA, 2004, ACM Press, pp. 72–79, <http://dx.doi.org/http://doi.acm.org/10.1145/1005285.1005298>.
 - [16] R. CIMRMAN, *SfePy - write your own FE application*, in Proceedings of the 6th European Conference on Python in Science (EuroSciPy 2013), P. de Buyl and N. Varoquaux, eds., 2014, pp. 65–70. <http://arxiv.org/abs/1404.6391>.
 - [17] R. J. FATEMAN, *A review of Mathematica*, *Journal of Symbolic Computation*, 13 (1992), pp. 545–579, [http://dx.doi.org/DOI:10.1016/S0747-7171\(10\)80011-2](http://dx.doi.org/DOI:10.1016/S0747-7171(10)80011-2).
 - [18] H. R. P. FERGUSON, D. H. BAILEY, AND S. ARNO, *Analysis of PSLQ, an integer relation finding algorithm*, *Mathematics of Computation*, 68 (1999), pp. 351–369.
 - [19] H. FU, X. ZHONG, AND Z. ZENG, *Automated and Readable Simplification of Trigonometric Expressions*, *Mathematical and Computer Modelling*, 55 (2006), pp. 1169–1177.
 - [20] Y. C. FUNG, *A first course in continuum mechanics*, Pearson, third edition ed., 1993.
 - [21] D. GOLDBERG, *What every computer scientist should know about floating-point arithmetic*, *ACM Computing Surveys (CSUR)*, 23 (1991), pp. 5–48.
 - [22] D. GRUNTZ, *On Computing Limits in a Symbolic Manipulation System*, PhD thesis, Swiss Federal Institute of Technology, Zürich, Switzerland, 1996.
 - [23] D. GRUNTZ AND W. KOEPF, *Formal power series*, (1993).
 - [24] C. V. HORSSEN, *GMPY*. <https://pypi.python.org/pypi/gmpy2>, 2015.
 - [25] T. R. KANE AND D. A. LEVINSON, *Dynamics, Theory and Applications*, McGraw Hill, 1985.
 - [26] J. LAGRANGE, *Mécanique analytique*, no. v. 1 in *Mécanique analytique*, Ve Courcier, 1811.
 - [27] L. R. U. MANSSUR, R. PORTUGAL, AND B. F. SVAITER, *Group-theoretic approach for symbolic tensor manipulation*, *Int. J. Mod. Phys. C*, 13 (2002), <http://dx.doi.org/http://dx.doi.org/10.1142/S0129183102004571>.
 - [28] J. MARTÍN-GARCÍA, *xact, efficient tensor computer algebra*, 2002-2016, <http://metric.iem.csic.es/Martin-Garcia/xAct/>.
 - [29] M. MOSKEWICZ, C. MADIGAN, AND S. MALIK, *Method and system for efficient implementation of boolean satisfiability*, Aug. 26 2008, <http://www.google.co.in/patents/US7418369>. US Patent 7,418,369.
 - [30] A. NIJENHUIS AND H. S. WILF, *Combinatorial Algorithms: For Computers and Calculators*, Academic Press, New York, NY, USA, second ed., 1978.
 - [31] T. E. OLIPHANT, *Python for scientific computing*, *Computing in Science & Engineering*, 9 (2007), pp. 10–20.
 - [32] K. PEETERS, *Cadabra: a field-theory motivated symbolic computer algebra system*, *Computer Physics Communications*, (2007).
 - [33] F. PÉREZ AND B. E. GRANGER, *Ipython: a system for interactive scientific computing*, *Computing in Science & Engineering*, 9 (2007), pp. 21–29.
 - [34] D. L. PETERSON, G. GEDE, AND M. HUBBARD, *Symbolic linearization of equations of motion of constrained multibody systems*, *Multibody System Dynamics*, 33 (2014), pp. 143–161, <http://dx.doi.org/10.1007/s11044-014-9436-5>.
 - [35] M. PETKOVŠEK, H. S. WILF, AND D. ZEILBERGER, *A = bak peters*, Wellesley, MA, (1996).
 - [36] E. RAYMOND, *The cathedral and the bazaar*, *Knowledge, Technology & Policy*, 12 (1999), pp. 23–49.
 - [37] M. SOFRONIOU AND G. SPALETTA, *Precise numerical computation*, *Journal of Logic and Algebraic Programming*, 64 (2005), pp. 113–134.
 - [38] P. SOLIN, K. SEGETH, AND I. DOLEZEL, *Higher-Order Finite Element Methods*, Chapman &

Hall / CRC Press, 2003.

- [39] W. STEIN AND D. JOYNER, *SAGE: System for Algebra and Geometry Experimentation*, 2005.
- [40] H. TAKAHASI AND M. MORI, *Double exponential formulas for numerical integration*, Publications of the Research Institute for Mathematical Sciences, 9 (1974), pp. 721–741.
- [41] V. T. TOTH, *Maple and meijer's g-function: a numerical instability and a cure*. <http://www.vttoth.com/CMS/index.php/technical-notes/67>, 2007.
- [42] M. J. TURK, B. D. SMITH, J. S. OISHI, S. SKORY, S. W. SKILLMAN, T. ABEL, AND M. L. NORMAN, *yt: A Multi-code Analysis Toolkit for Astrophysical Simulation Data*, The Astrophysical Journal Supplement Series, 192 (2011), pp. 9–+, <http://dx.doi.org/10.1088/0067-0049/192/1/9>, arXiv:1011.3514.
- [43] O. ZIENKIEWICZ, R. TAYLOR, AND J. ZHU, *The Finite Element Method: Its Basis and Fundamentals*, Butterworth-Heinemann, seventh edition ed., 2013, <http://dx.doi.org/http://dx.doi.org/10.1016/B978-1-85617-633-0.00019-8>.

8. Supplement.

8.1. Limits: The Gruntz Algorithm. SymPy calculates limits using the Gruntz algorithm, as described in [22]. The basic idea is as follows: any limit can be converted to a limit $\lim_{x \rightarrow \infty} f(x)$ by substitutions like $x \rightarrow \frac{1}{x}$. Then the most varying subexpression ω (that converges to zero as $x \rightarrow \infty$ the fastest from all subexpressions) is identified in $f(x)$, and $f(x)$ is expanded into a series with respect to ω . Any positive powers of ω converge to zero. If there are negative powers of ω , then the limit is infinite. The constant term (independent of ω , but could depend on x) then determines the limit (one might need to recursively apply the Gruntz algorithm on this term to determine the limit).

To determine the most varying subexpression, the comparability classes must first be defined, by calculating L :

$$(1) \quad L \equiv \lim_{x \rightarrow \infty} \frac{\log |f(x)|}{\log |g(x)|}$$

And then operations $<$, $>$ and \sim are defined as follows: $f > g$ when $L = \pm\infty$ (it is said that f is more rapidly varying than g , i.e., f goes to ∞ or 0 faster than g , f is greater than any power of g), $f < g$ when $L = 0$ (f is less rapidly varying than g) and $f \sim g$ when $L \neq 0, \pm\infty$ (both f and g are bounded from above and below by suitable integral powers of the other). Here are some examples of comparability classes:

$$\begin{aligned} 2 &< x < e^x < e^{x^2} < e^{e^x} \\ 2 &\sim 3 \sim -5 \\ x &\sim x^2 \sim x^3 \sim \frac{1}{x} \sim x^m \sim -x \\ e^x &\sim e^{-x} \sim e^{2x} \sim e^{x+e^{-x}} \\ f(x) &\sim \frac{1}{f(x)} \end{aligned}$$

The Gruntz algorithm is now illustrated on the following example:

$$(2) \quad f(x) = e^{x+2e^{-x}} - e^x + \frac{1}{x}.$$

The goal is to calculate $\lim_{x \rightarrow \infty} f(x)$. First the set of most rapidly varying subexpressions is determined, the so called *mrv set*. For (2), the following mrv set $\{e^x, e^{-x}, e^{x+2e^{-x}}\}$ is obtained. These are all subexpressions of (2) and they all belong to the same comparability class. This calculation can be done using SymPy as follows:

```

778 >>> from sympy.series.gruntz import mrv
779 >>> mrv(exp(x+2*exp(-x))-exp(x) + 1/x, x)[0].keys()
780 dict_keys([exp(x + 2*exp(-x)), exp(x), exp(-x)])
781     Next any item  $\omega$  is taken from mrv that converges to zero for  $x \rightarrow \infty$ . The item
782  $\omega = e^{-x}$  is obtained. If such a term is not present in the mrv set (i.e., all terms
783 converge to infinity instead of zero), the relation  $f(x) \sim \frac{1}{f(x)}$  can be used.
784     Next step is to rewrite the mrv in terms of  $\omega$ :  $\{\frac{1}{\omega}, \omega, \frac{1}{\omega}e^{2\omega}\}$ . Then the original
785 subexpressions are substituted back into  $f(x)$  and expanded with respect to  $\omega$ :

```

```

786 (3) 
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2)$$


```

```

787     Since  $\omega$  is from the mrv set, then in the limit  $x \rightarrow \infty$  it is  $\omega \rightarrow 0$  and so
788  $2\omega + O(\omega^2) \rightarrow 0$  in (3):

```

```

789 (4) 
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2) \rightarrow 2 + \frac{1}{x}$$


```

```

790     Since the result  $(2 + \frac{1}{x})$  still depends on  $x$ , the above procedure is iterated on the
791 result until just a number (independent of  $x$ ) is obtained, which is the final limit. In
792 the above case the limit is 2, as can be verified by SymPy:

```

```

793 >>> limit(exp(x+2*exp(-x))-exp(x) + 1/x, x, oo)
794 2

```

```

795     In general, when  $f(x)$  is expanded in terms of  $\omega$ , it is obtained:

```

```

796 (5) 
$$f(x) = \underbrace{O\left(\frac{1}{\omega^3}\right)}_{\infty} + \underbrace{\frac{C_{-2}(x)}{\omega^2}}_{\infty} + \underbrace{\frac{C_{-1}(x)}{\omega}}_{\infty} + C_0(x) + \underbrace{C_1(x)\omega}_0 + \underbrace{O(\omega^2)}_0$$


```

```

797     The positive powers of  $\omega$  are zero. If there are any negative powers of  $\omega$ , then the
798 result of the limit is infinity, otherwise the limit is equal to  $\lim_{x \rightarrow \infty} C_0(x)$ . The expression
799  $C_0(x)$  is simpler than  $f(x)$  and so the algorithm always converges. A proof of this, as
800 well as further details are given in Gruntz's Ph.D. thesis [22].

```

8.2. Series.

```

802     8.2.1. Series Expansion. SymPy is able to calculate the symbolic series expansion
803 of an arbitrary series or expression involving elementary and special functions and
804 multiple variables. For this it has two different implementations- the series method
805 and Ring Series.

```

```

806     The first approach stores a series as an object of the Basic class. Each function
807 has its specific implementation of its expansion which is able to evaluate the Puiseux
808 series expansion about a specified point. For example, consider a Taylor expansion
809 about 0:

```

```

810 >>> from sympy import symbols, series
811 >>> x, y = symbols('x, y')
812 >>> series(sin(x+y) + cos(x*y), x, 0, 2)
813 1 + sin(y) + x*cos(y) + 0(x**2)

```

```

814     The newer and much faster[1] approach called Ring Series makes use of the ob-
815 servation that a truncated Taylor series, is in fact a polynomial. Ring Series uses the
816 efficient representation and operations of sparse polynomials. The choice of sparse
817 polynomials is deliberate as it performs well in a wider range of cases than a dense

```

representation. Ring Series gives the user the freedom to choose the type of coefficients he wants to have in his series, allowing the use of faster operations on certain types.

For this, several low level methods for expansion of trigonometric, hyperbolic and other elementary functions like inverse of a series, calculating n th root, etc, are implemented using variants of the Newton[12] Method. All these support Puiseux series expansion. The following example demonstrates the use of an elementary function that calculates the Taylor expansion of the sine of a series.

```
>>> from sympy import ring
>>> from sympy.polys.ring_series import rs_sin
>>> R, t = ring('t', QQ)
>>> rs_sin(t**2 + t, t, 5)
-1/2*t**4 - 1/6*t**3 + t**2 + t
```

The function `sympy.polys.rs_series` makes use of these elementary functions to expand an arbitrary SymPy expression. It does so by following a recursive strategy of expanding the lower most functions first and then composing them recursively to calculate the desired expansion. Currently it only supports expansion about 0 and is under active development. Ring Series is several times faster than the default implementation with the speed difference increasing with the size of the series. The `sympy.polys.rs_series` takes as input any SymPy expression and hence there is no need to explicitly create a polynomial ring. An example:

```
>>> from sympy.polys.ring_series import rs_series
>>> from sympy.abc import a, b
>>> from sympy import sin, cos
>>> rs_series(sin(a + b), a, 4)
-1/2*(sin(b))*a**2 + (sin(b)) - 1/6*(cos(b))*a**3 + (cos(b))*a
```

8.2.2. Formal Power Series. SymPy can be used for computing the Formal Power Series of a function. The implementation is based on the algorithm described in the paper on Formal Power Series[23]. The advantage of this approach is that an explicit formula for the coefficients of the series expansion is generated rather than just computing a few terms.

The following example shows how to use `fps`:

```
>>> f = fps(sin(x), x, x0=0)
>>> f.truncate(6)
x - x**3/6 + x**5/120 + O(x**6)
>>> f[15]
-x**15/1307674368000
```

8.2.3. Fourier Series. SymPy provides functionality to compute Fourier Series of a function using the `fourier_series` function. Under the hood it just computes a_0 , a_n , b_n using standard integration formulas.

Here's an example on how to compute Fourier Series in SymPy:

```
>>> L = symbols('L')
>>> f = fourier_series(2 * (Heaviside(x/L) - Heaviside(x/L - 1)) - 1, (x, 0, 2*L))
>>> f.truncate(3)
4*sin(pi*x/L)/pi + 4*sin(3*pi*x/L)/(3*pi) + 4*sin(5*pi*x/L)/(5*pi)
```

8.3. Logic. SymPy supports construction and manipulation of boolean expressions through the `logic` module. SymPy symbols can be used as propositional variables and also be substituted as `True` or `False`. A good number of manipulation

866 features for boolean expressions have been implemented in the `logic` module.

867 **8.3.1. Constructing boolean expressions.** A boolean variable can be de-
868 clared as a SymPy symbol. Python operators `&`, `|` and `~` are overloaded for logical
869 `And`, `Or` and `negate`. Several others like `Xor`, `Implies` can be constructed with `^`, `»`
870 respectively. The above are just a shorthand, expressions can also be constructed by
871 directly calling `And()`, `Or()`, `Not()`, `Xor()`, `Nand()`, `Nor()`, etc.

```
872 >>> from sympy import *  
873 >>> x, y, z = symbols('x y z')  
874 >>> e = (x & y) | z  
875 >>> e.subs({x: True, y: True, z: False})  
876 True
```

877 **8.3.2. CNF and DNF.** Any boolean expression can be converted to conjunc-
878 tive normal form, disjunctive normal form and negation normal form. The API also
879 permits to check if a boolean expression is in any of the above mentioned forms.

```
880 >>> from sympy.logic.boolalg import is_dnf, is_cnf  
881 >>> x, y, z = symbols('x y z')  
882 >>> to_cnf((x & y) | z)  
883 And(Or(x, z), Or(y, z))  
884 >>> to_dnf(x & (y | z))  
885 Or(And(x, y), And(x, z))  
886 >>> is_cnf((x | y) & z)  
887 True  
888 >>> is_dnf((x & y) | z)  
889 True
```

890 **8.3.3. Simplification and Equivalence.** The module supports simplification
891 of given boolean expression by making deductions on it. Equivalence of two expres-
892 sions can also be checked. If so, it is possible to return the mapping of variables of
893 two expressions so as to represent the same logical behaviour.

```
894 >>> from sympy import *  
895 >>> a, b, c, x, y, z = symbols('a b c x y z')  
896 >>> e = a & (~a | ~b) & (a | c)  
897 >>> simplify(e)  
898 And(Not(b), a)  
899 >>> e1 = a & (b | c)  
900 >>> e2 = (x & y) | (x & z)  
901 >>> bool_map(e1, e2)  
902 (And(Or(b, c), a), {a: x, b: y, c: z})
```

903 **8.3.4. SAT solving.** The module also supports satisfiability checking of a given
904 boolean expression. If satisfiable, it is possible to return a model for which the ex-
905 pression is satisfiable. The API also supports returning all possible models. The SAT
906 solver has a clause learning DPLL algorithm implemented with watch literal scheme
907 and VSIDS heuristic[29].

```
908 >>> from sympy import *  
909 >>> a, b, c = symbols('a b c')  
910 >>> satisfiable(a & (~a | b) & (~b | c) & ~c)  
911 False  
912 >>> satisfiable(a & (~a | b) & (~b | c) & c)  
913 {a: True, b: True, c: True}
```

8.4. Diophantine Equations. Diophantine equations play a central and an important role in number theory. A Diophantine equation has the form, $f(x_1, x_2, \dots, x_n) = 0$ where $n \geq 2$ and x_1, x_2, \dots, x_n are integer variables. If we can find n integers a_1, a_2, \dots, a_n such that $x_1 = a_1, x_2 = a_2, \dots, x_n = a_n$ satisfies the above equation, we say that the equation is solvable.

Currently, following five types of Diophantine equations can be solved using SymPy's Diophantine module.

- Linear Diophantine equations: $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$
- General binary quadratic equation: $ax^2 + bxy + cy^2 + dx + ey + f = 0$
- Homogeneous ternary quadratic equation: $ax^2 + by^2 + cz^2 + dxy + eyz + fzx = 0$
- Extended Pythagorean equation: $a_1x_1^2 + a_2x_2^2 + \dots + a_nx_n^2 = a_{n+1}x_{n+1}^2$
- General sum of squares: $x_1^2 + x_2^2 + \dots + x_n^2 = k$

When an equation is fed into Diophantine module, it factors the equation (if possible) and solves each factor separately. Then all the results are combined to create the final solution set. Following examples illustrate some of the basic functionalities of the Diophantine module.

```
>>> from sympy import symbols
>>> x, y, z = symbols("x, y, z", integer=True)

>>> from sympy.solvers.diophantine import *
>>> diophantine(2*x + 3*y - 5)
set([(3*t_0 - 5, -2*t_0 + 5)])

>>> diophantine(2*x + 4*y - 3)
set()

>>> diophantine(x**2 - 4*x*y + 8*y**2 - 3*x + 7*y - 5)
set([(2, 1), (5, 1)])

>>> diophantine(x**2 - 4*x*y + 4*y**2 - 3*x + 7*y - 5)
set([(-2*t**2 - 7*t + 10, -t**2 - 3*t + 5)])

>>> diophantine(3*x**2 + 4*y**2 - 5*z**2 + 4*x*y - 7*y*z + 7*z*x)
set([(-16*p**2 + 28*p*q + 20*q**2,
3*p**2 + 38*p*q - 25*q**2,
4*p**2 - 24*p*q + 68*q**2)])

>>> from sympy.abc import a, b, c, d, e, f
>>> diophantine(9*a**2 + 16*b**2 + c**2 + 49*d**2 + 4*e**2 - 25*f**2)
set([(70*t1**2 + 70*t2**2 + 70*t3**2 + 70*t4**2 - 70*t5**2, 105*t1*t5,
420*t2*t5, 60*t3*t5, 210*t4*t5,
42*t1**2 + 42*t2**2 + 42*t3**2 + 42*t4**2 + 42*t5**2)])

>>> diophantine(a**2 + b**2 + c**2 + d**2 + e**2 + f**2 - 112)
set([(8, 4, 4, 4, 0, 0)])
```

8.5. Sets. SymPy supports representation of a wide variety of mathematical sets. This is achieved by first defining abstract representations of atomic set classes and then combining and transforming them using various set operations.

Each of the set classes inherits from the base class `Set` and defines methods to

check membership and calculate unions, intersections, and set differences. When these methods are not able to evaluate to atomic set classes, they are represented as abstract unevaluated objects.

SymPy has the following atomic set classes:

- **EmptySet** represents the empty set \emptyset .
- **UniversalSet** is an abstract “universal set” for which everything is a member. The union of the universal set with any set gives the universal set and the intersection gives to the other set itself.
- **FiniteSet** is functionally equivalent to Python’s built `inset` object. Its members can be any SymPy object including other sets themselves.
- **Integers** represents the set of Integers \mathbb{Z} .
- **Naturals** represents the set of Natural numbers \mathbb{N} , i.e., the set of positive integers.
- **Naturals0** represents the whole numbers, which are all the non-negative integers.
- **Range** represents a range of integers. A range is defined by specifying a start value, an end value, and a step size. Range is functionally equivalent to Python’s `range` except it supports infinite endpoints, allowing the representation of infinite ranges.
- **Interval** represents an interval of real numbers. It is specified by giving the start and end point and specifying if it is open or closed in the respective ends.

Other than unevaluated classes of Union, Intersection and Set Difference operations, we have following set classes.

- **ProductSet** defines the Cartesian product of two or more sets. The product set is useful when representing higher dimensional spaces. For example to represent a three-dimensional space we simply take the Cartesian product of three real sets.
- **ImageSet** represents the image of a function when applied to a particular set. In notation, the image set of a function F with respect to a set S is $\{F(x)|x \in S\}$. SymPy uses image sets to represent sets of infinite solutions equations such as $\sin(x) = 0$.
- **ConditionSet** represents subset of a set whose members satisfies a particular condition. In notation, the condition set of the set S with respect to the condition H is $\{x|H(x), x \in S\}$. SymPy uses condition sets to represent the set of solutions of equations and inequalities, where the equation or the inequality is the condition and the set is the domain being solved over.

A few other classes are implemented as special cases of the classes described above. The set of real numbers, **Reals** is implemented as a special case of **Interval**, $(-\infty, \infty)$. **ComplexRegion** is implemented as a special case of **ImageSet**. **ComplexRegion** supports both polar and rectangular representation of regions on the complex plane.

8.6. SymPy Gamma. SymPy Gamma is a simple web application that runs on Google App Engine. It executes and displays the results of SymPy expressions as well as additional related computations, in a fashion similar to that of Wolfram|Alpha. For instance, entering an integer will display its prime factors, digits in the base-10 expansion, and a factorization diagram. Entering a function will display its docstring; in general, entering an arbitrary expression will display its derivative, integral, series expansion, plot, and roots.

SymPy Gamma also has several additional features than just computing the re-

1012 sults using SymPy.

- 1013 • It displays integration steps, differentiation steps in detail, which can be
1014 viewed in Figure 2:

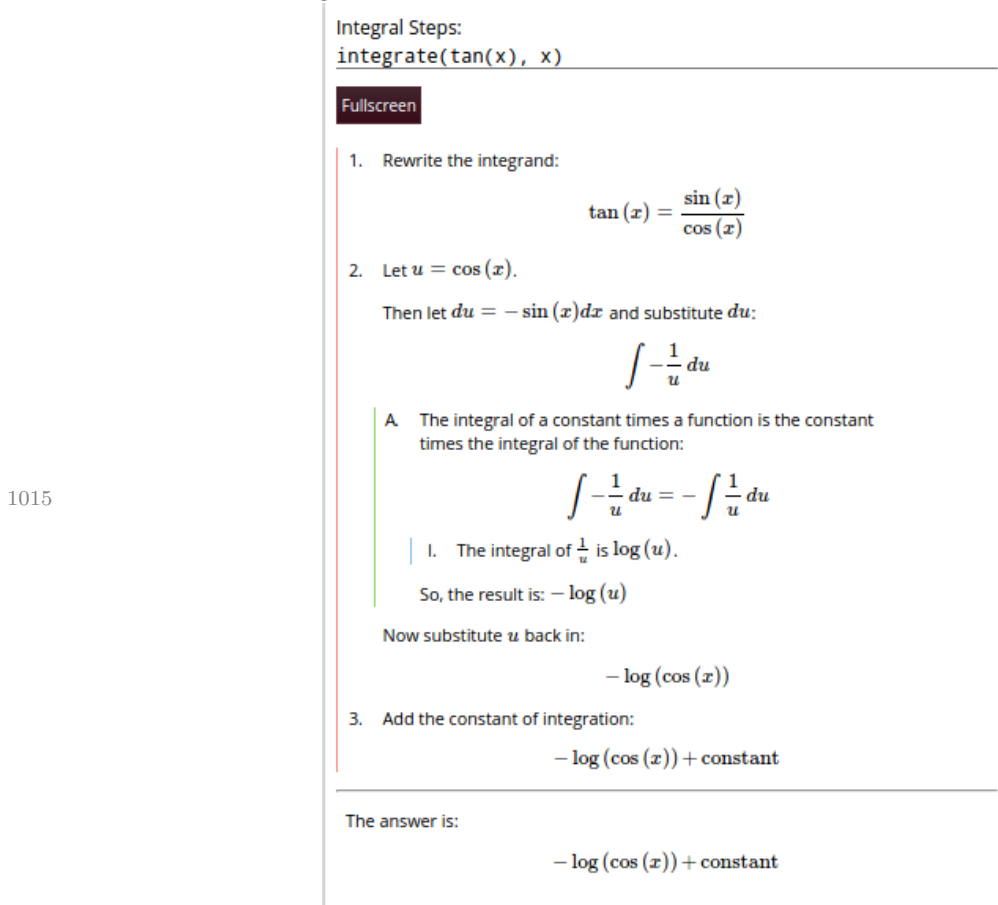


Fig. 2: Integral steps of $\tan(x)$

- 1016 • It also displays the factor tree diagrams for different numbers.
- 1017 • SymPy Gamma also saves user search queries, and offers many such similar
1018 features for free, which Wolfram|Alpha only offers to its paid users.

1019 Every input query from the user on SymPy Gamma is first, parsed by its own parser,
1020 which handles several different forms of function names, which SymPy as a library
1021 doesn't support. For instance, SymPy Gamma supports queries like `sin x`, whereas
1022 SymPy doesn't support this, and supports only `sin(x)`.

1023 This parser converts the input query to the equivalent SymPy readable code,
1024 which is then eventually processed by SymPy and the result is finally formatted in
1025 LaTeX and displayed on the SymPy Gamma web-application.

1026 **8.7. SymPy Live.** SymPy Live is an online Python shell, which runs on Google
1027 App Engine, that executes SymPy code. It is integrated in the SymPy documentation
1028 examples, located at this [link](#).

1029 This is accomplished by providing a HTML/JavaScript GUI for entering source
1030 code and visualization of output, and a server part which evaluates the requested

source code. It's an interactive AJAX shell, that runs SymPy code using Python on the server.

Certain Features of SymPy Live:

- It supports the exact same syntax as SymPy, hence it can be used easily, to test for outputs of various SymPy expressions.
- It can be run as a standalone app or in an existing app as an admin-only handler, and can also be used for system administration tasks, as an interactive way to try out APIs, or as a debugging aid during development.
- It can also be used to plot figures ([link](#)), and execute all kinds of expressions that SymPy can evaluate.
- SymPy Live also formats the output in LaTeX for pretty-printing the output.

8.8. Comparison with Mathematica. Wolfram Mathematica is a popular proprietary CAS. It features highly advanced algorithms. Mathematica has a core implemented in C++ [6] which interprets its own programming language (known as Wolfram language).

Analogously to Lisp's S-expressions, Mathematica uses its own style of M-expressions, which are arrays of either atoms or other M-expression. The first element of the expression identifies the type of the expression and is indexed by zero, whereas the first argument is indexed by one. Notice that SymPy expression arguments are stored in a Python tuple (that is, an immutable array), while the expression type is identified by the type of the object storing the expression.

Mathematica can associate attributes to its atoms. Attributes may define mathematical properties and behavior of the nodes associated to the atom. In SymPy, the usage of static class fields is roughly similar to Mathematica's attributes, though other programming patterns may also be used to achieve an equivalent behavior, such as class inheritance.

Unlike SymPy, Mathematica's expressions are mutable, that is one can change parts of the expression tree without the need of creating a new object. The reactivity of Mathematica allows for a lazy updating of any references to that data structure.

Products in Mathematica are determined by some builtin node types, such as `Times`, `Dot`, and others. `Times` is overloaded by the `*` operator, and is always meant to represent a commutative operator. The other notable product is `Dot`, overloaded by the `.` operator. This product represents matrix multiplication, it is not commutative. SymPy uses the same node for both scalar and matrix multiplication, the only exception being with abstract matrix symbols. Unlike Mathematica, SymPy determines commutativity with respect to multiplication from the factor's expression type. Mathematica puts the `Orderless` attribute on the expression type.

Regarding associative expressions, SymPy handles associativity by making associative expressions inherit the class `AssocOp`, while Mathematica specifies the `Flat` attribute on the expression type.

Mathematica relies heavily on pattern matching: even the so-called equivalent of function declaration is in reality the definition of a pattern matching generating an expression tree transformation on input expressions. Mathematica's pattern matching is sensitive to associative[2], commutative[3], and one-identity[4] properties of its expression tree nodes[5]. SymPy has various ways to perform pattern matching. All of them play a lesser role in the CAS than in Mathematica and are basically available as a tool to rewrite expressions. The differential equation solver in SymPy somewhat relies on pattern matching to identify the kind of differential equation, but it is envisaged to replace that strategy with analysis of Lie symmetries in the future.

1080 Mathematica's real advantage is the ability to add new overloading to the expression
1081 builder at runtime, or for specific subnodes. Consider for example

```
1082 In[1]:= Unprotect[Plus]
```

```
1083
```

```
1084 Out[1]= {Plus}
```

```
1085
```

```
1086 In[2]:= Sin[x_]^2 + Cos[y_]^2 := 1
```

```
1087
```

```
1088 In[3]:= x + Sin[t]^2 + y + Cos[t]^2
```

```
1089
```

```
1090 Out[3]= 1 + x + y
```

1091 This expression in Mathematica defines a substitution rule that overloads the func-
1092 tionality of the `Plus` node (the node for additions in Mathematica). The trailing
1093 underscore after a symbol means that it is to be considered a wildcard. This example
1094 may not be practical, one may wish to keep this identity unevaluated, nevertheless
1095 it clearly illustrates the potentiality to define one's own immediate transformation
1096 rules. In SymPy the operations constructing the addition node in the expression tree
1097 are Python class constructors, and cannot be modified at runtime.⁵ The way SymPy
1098 deals with extending the missing runtime overloadability functionality is by subclass-
1099 ing the node types. Subclasses may overload the class constructor to yield the proper
1100 extended functionality.

1101 Unlike SymPy, Mathematica does not support type inheritance or polymorphism [17].
1102 SymPy relies heavily on class inheritance, but for the most part, class inheritance is
1103 used to make sure that SymPy objects inherit the proper methods and implement the
1104 basic hashing system. Associativity of expressions can be achieved by inheriting the
1105 class `AssocOp`, which may appear a more cumbersome operation than Mathematica's
1106 attribute setting.

1107 Matrices in SymPy are types on their own. In Mathematica, nested lists are
1108 interpreted as matrices whenever the sublists have the same length. The main differ-
1109 ence to SymPy is that ordinary operators and functions do not get generalized the
1110 same way as used in traditional mathematics. Using the standard multiplication in
1111 Mathematica performs an elementwise product, this is compatible with Mathemat-
1112 ica's convention of commutativity of `Times` nodes. Matrix product is expressed by
1113 the `dot` operator, or the `Dot` node. The same is true for the other operators, and
1114 even functions, most notably calling the exponential function `Exp` on a matrix returns
1115 an elementwise exponentiation of its elements. The real matrix exponentiation is
1116 available through the `MatrixExp` function.

1117 Unevaluated expressions can be achieved in various ways, most commonly with
1118 the `HoldForm` or `Hold` nodes, that block the evaluation of subnodes by the parser.
1119 Note that such a node cannot be expressed in Python, because of greedy evaluation.
1120 Whenever needed in SymPy, it is necessary to add the parameter `evaluate=False` to
1121 all subnodes, or put the input expression in a string.

1122 The operator `==` returns a boolean whenever it is able to immediately evaluate
1123 the truthness of the equality, otherwise it returns an `Equal` expression. In SymPy `==`
1124 means structural equality and is always guaranteed to return a boolean expression.
1125 To express an equality in SymPy it is necessary to explicitly construct the `Equality`
1126 class.

⁵In reality, Python supports monkey patching, nonetheless it is a discouraged programming pattern.

SymPy, in accordance with Python and unlike the usual programming convention, uses `**` to express the power operator, while Mathematica uses the more common `^`.

8.9. Other Projects that use SymPy. There are several projects that use SymPy as a library for implementing a part of their project, or even as a part of back-end for their application as well.

Some of them are listed below:

- **Cadabra**: Cadabra is a symbolic computer algebra system (CAS) designed specifically for the solution of problems encountered in field theory.
- **Octave Symbolic**: The Octave-Forge Symbolic package adds symbolic calculation features to GNU Octave. These include common Computer Algebra System tools such as algebraic operations, calculus, equation solving, Fourier and Laplace transforms, variable precision arithmetic and other features.
- **SymPy.jl**: Provides a Julia interface to SymPy using PyCall.
- **Mathics**: Mathics is a free, general-purpose online CAS featuring Mathematica compatible syntax and functions. It is backed by highly extensible Python code, relying on SymPy for most mathematical tasks.
- **Mathpix**: An iOS App, that uses Artificial Intelligence to detect handwritten math as input, and uses SymPy Gamma, to evaluate the math input and generate the relevant steps to solve the problem.
- **IKFast**: IKFast is a robot kinematics compiler provided by **OpenRAVE**. It analytically solves robot inverse kinematics equations and generates optimized C++ files. It uses SymPy for its internal symbolic mathematics.
- **Sage**: A CAS, visioned to be a viable free open source alternative to Magma, Maple, Mathematica and Matlab.
- **SageMathCloud**: SageMathCloud is a web-based cloud computing and course management platform for computational mathematics.
- **PyDy**: Multibody Dynamics with Python.
- **galgebra**: Geometric algebra (previously `sympy.galgebra`).
- **yt**: Python package for analyzing and visualizing volumetric data (`yt.units` uses SymPy).
- **SfePy**: Simple finite elements in Python, see Section 8.10.1.
- **Quameon**: Quantum Monte Carlo in Python.
- **Lcapy**: Experimental Python package for teaching linear circuit analysis.
- **Quantum Programming in Python**: Quantum 1D Simple Harmonic Oscillator and Quantum Mapping Gate.
- **LaTeX Expression project**: Easy LaTeX typesetting of algebraic expressions in symbolic form with automatic substitution and result computation.
- **Symbolic statistical modeling**: Adding statistical operations to complex physical models.

8.10. Project Details. Below we provide particular examples of SymPy use in some of the projects listed above.

8.10.1. SfePy. **SfePy** (Simple finite elements in Python), cf. [16], is a Python package for solving partial differential equations (PDEs) in 1D, 2D and 3D by the finite element (FE) method [43]. SymPy is used within this package mostly for code generation and testing, namely:

- generation of the hierarchical FE basis module, involving generation and symbolic differentiation of 1D Legendre and Lobatto polynomials, constructing the FE basis polynomials [38] and generating the C code;

- generation of symbolic conversion formulas for various groups of elastic constants [20] – provide any two of the Young’s modulus, Poisson’s ratio, bulk modulus, Lamé’s first parameter, shear modulus (Lamé’s second parameter) or longitudinal wave modulus and get the other ones;
- simple physical unit conversions, generation of consistent unit sets;
- testing FE solutions using method of manufactured (analytical) solutions – the differential operator of a PDE is symbolically applied and a symbolic right-hand side is created, evaluated in quadrature points, and subsequently used to obtain a numerical solution that is then compared to the analytical one;
- testing accuracy of 1D, 2D and 3D numerical quadrature formulas (cf. [7]) by generating polynomials of suitable orders, integrating them, and comparing the results with those obtained by the numerical quadrature.

8.11. Tensors. Ongoing work to provide the capabilities of tensor computer algebra has so far produced the `tensor` module. It is composed of three separated sub-modules, whose purposes are quite different: `tensor.indexed` and `tensor.indexed_methods` support indexed symbols, `tensor.array` contains facilities to operator on symbolic N -dimensional arrays and finally `tensor.tensor` is used to define abstract tensors. The abstract tensors subsection is inspired by xAct[28] and Cadabra[32]. Canonicalization based on the Butler-Portugal[27] algorithm is supported in SymPy. It is currently limited to polynomial tensor expressions.