

SYMPY: SYMBOLIC COMPUTING IN PYTHON

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1. Introduction. SymPy is a full featured computer algebra system (CAS) written in the Python programming language. It is open source, being licensed under the extremely permissive 3-clause BSD license. SymPy was started by Ondřej Čertík in 2005, and it has since grown into a large open source project, with over 500 contributors. SymPy is developed on GitHub using a bazaar community model [40]. The accessibility of the codebase and the open community model allows SymPy to rapidly respond to the needs of the community of users, and has made the large contributor count possible.

SymPy is written entirely in the Python programming language. Python is a popular dynamically typed programming language that has a focus on ease of use and readability. It also a very popular language for scientific computing and data science, with a wide range of useful libraries [35]. SymPy is itself used by many libraries and tools across many domains, such as Sage [45] (pure mathematics), yt [48] (astronomy and astrophysics), PyDy [23] (multibody dynamics), and SfePy [17] (finite elements).

Unlike many CASs, SymPy does not invent its own programming language. Python is used both for the internal implementation and the user interaction. Exclusively using Python in this way makes it easier for people already familiar with

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the language to use or develop SymPy. It also lets the SymPy developers focus on mathematics, rather than language design.

SymPy is designed with a strong focus that it be usable as a library. This means that extensibility is important in its application program interface (API) design. This is also one of the reasons SymPy makes no attempt to extend the Python language itself. The goal is for users of SymPy to be able to import SymPy alongside other Python libraries in their workflow, whether that is an interactive workflow or programmatic use as part of a larger system.

Being developed as a library, SymPy does not have a built-in graphical user interface (GUI). However, SymPy exposes a rich interactive display system, including registering printers with Jupyter [37] frontends, including the Notebook and Qt Console, which will pretty print SymPy expressions using MathJax [16] or L^AT_EX rendering.

Section 2 discusses the architecture of SymPy. Following that, Section 4 looks at the numerical features of SymPy and its dependency library, mpmath. Section 3 enumerates the features of SymPy and takes a closer look at some of the important ones. Section 5 looks at the domain specific physics submodules for doing classical mechanics and quantum mechanics. Finally, Section 6 concludes the paper and discusses future work.

2. Architecture.

2.1. Basic Usage. Being built on Python, SymPy requires that all variable names be defined before they can be used. The statement

```
>>> from sympy import *
```

will import all SymPy functions into the global Python namespace. All the examples in this paper assume that this has been run.

The symbolic nature of SymPy comes from its implementation of symbolic variables, called symbols, which must be defined and assigned to Python variables before they can be used. This is typically done through the `symbols` function, which creates multiple symbols at once. For instance,

```
>>> x, y, z = symbols('x y z')
```

creates three symbols representing variables named x , y , and z , assigned to Python variables of the same name. The Python variable names that symbols are assigned to are immaterial—we could have just as well have written `a, b, c = symbols('x y z')`. All the examples in this paper will assume that the symbols `x`, `y`, and `z` have been assigned as above.

Expressions are created from symbols using Python syntax, which mirrors usual mathematical notation. Note that in Python, exponentiation is `**`, as:

```
>>> (x**2 - 2*x + 3)/y
(x**2 - 2*x + 3)/y
```

All SymPy expressions are immutable. This simplifies the design by allowing interning. It also allows expressions to be hashed and stored in a Python dictionary, which enables caching and other features.

2.2. The Core. The core of a computer algebra system (CAS) refers to the module that is in charge of resending symbolic expressions and performing basic manipulations with them. In SymPy, every symbolic expression is an instance of a Python class. Expressions are represented by expression trees. The operators are represented by the type of an expression and the child nodes are stored in the `args` attribute. A leaf node in the expression tree has an empty `args`. The `args` attribute is provided by the class `Basic`, which is a superclass of all SymPy objects and provides

72 common methods to all SymPy tree-elements. For example, consider the expression
73 $xy + 2$:

```
74 >>> expr = x*y + 2
```

75 By order of operations, the parent of the expression tree for `expr` is an addition, so it
76 is of type `Add`. The child nodes of `expr` are 2 and $x*y$.

```
77 >>> type(expr)
```

```
78 <class 'sympy.core.add.Add'>
```

```
79 >>> expr.args
```

```
80 (2, x*y)
```

81 We can dig further into the expression tree to see the full expression. For example,
82 the first child node, given by `expr.args[0]` is 2. Its class is `Integer`, and it has empty
83 `args`, indicating that it is a leaf node.

```
84 >>> expr.args[0]
```

```
85 2
```

```
86 >>> type(expr.args[0])
```

```
87 <class 'sympy.core.numbers.Integer'>
```

```
88 >>> expr.args[0].args
```

```
89 ()
```

90 The function `srepr` returns a string representation of the object as valid Python
91 code, which contains all the nested class constructor calls to create the given expres-
92 sion.

```
93 >>> srepr(expr)
```

```
94 "Add(Mul(Symbol('x'), Symbol('y')), Integer(2))"
```

95 Every SymPy expression satisfies a key invariant, namely, `expr.func(*expr.args) == expr`.■

96 This means that expressions are rebuildable from their `args` ¹. Here, we note that in
97 SymPy, the `==` operator represents exact structural equality, not just mathematical
98 equality. This allows one to test if any two expressions are equal to one another as
99 expression trees.

100 Python allows classes to override mathematical operators. The Python interpreter
101 translates the above $x*y + 2$ to, roughly, `(x.__mul__(y)).__add__(2)`. Both `x` and `y`,
102 returned from the `symbols` function, are `Symbol` instances. The 2 in the expression is
103 processed by Python as a literal, and is stored as Python's builtin `int` type. When
104 2 is called by the `__add__` method of `Symbol`, it is converted to the SymPy type
105 `Integer(2)`. In this way, SymPy expressions can be built in the natural way using
106 Python operators and numeric literals.

107 One must be careful in one particular instance. Python does not have a builtin
108 rational literal type. Given a fraction of integers such as $1/2$, Python will perform
109 floating point division and produce `0.5` ². Python uses eager evaluation, so expres-
110 sions like $x + 1/2$ will produce $x + 0.5$, and by the time any SymPy function sees the
111 $1/2$ it has already been converted to `0.5` by Python. However, for a CAS like SymPy,
112 one typically wants to work with exact rational numbers whenever possible. Work-
113 ing around this is simple, however: one can wrap one of the integers with `Integer`,
114 like $x + \text{Integer}(1)/2$, or using $x + \text{Rational}(1, 2)$. SymPy provides a function `S`
115 which can be used to convert objects to SymPy types with minimal typing, such as
116 $x + S(1)/2$. This gotcha is a small downside to using Python directly instead of a

¹`expr.func` is used instead of `type(expr)` to allow the function of an expression to be distinct from its actual Python class. In most cases the two are the same.

²This is the behavior in Python 3. In Python 2, $1/2$ will perform integer division and produce `0`, unless one uses `from __future__ import division`.

custom domain specific language (DSL), and we consider it to be worth it for the advantages listed above.

2.3. Assumptions. An important feature of the SymPy core is the assumptions system. The assumptions system allows users to specify that symbols have certain common mathematical properties, such as being positive, imaginary, or integer. SymPy is careful to never perform simplifications on an expression unless the assumptions allow them. For instance, the identity $\sqrt{x^2} = x$ holds if x is nonnegative ($x \geq 0$). If x is real, the identity $\sqrt{x^2} = |x|$ holds. However, for general complex x , no such identity holds.

By default, SymPy performs all calculations assuming that variables are complex valued. This assumption makes it easier to treat mathematical problems in full generality.

```
>>> t = Symbol('t')
>>> sqrt(t**2)
sqrt(t**2)
```

By assuming the most general case, that symbols are complex by default, SymPy avoids performing mathematically invalid operations. However, in many cases users will wish to simplify expressions containing terms like $\sqrt{t^2}$.

Assumptions are set on `Symbol` objects when they are created. For instance `Symbol('t', positive=True)` will create a symbol named `x` that is assumed to be positive.

```
>>> t = Symbol('t', positive=True)
>>> sqrt(t**2)
t
```

Some common assumptions that SymPy allows are `positive`, `negative`, `real`, `nonpositive`, `nonnegative`, `real`, `integer`, and `commutative`³. Assumptions on any object can be checked with the `is_assumption` attributes, like `t.is_positive`.

Assumptions are only needed to restrict a domain so that certain simplifications can be performed. It is not required to make the domain match the input of a function. For instance, one can create the object $\sum_{n=0}^m f(n)$ as `Sum(f(n), (n, 0, m))` without setting `integer=True` when creating the `Symbol` object `n`.

The assumptions system additionally has deductive capabilities. The assumptions use a three-valued logic using the Python builtin objects `True`, `False`, and `None`. `None` represents the “unknown” case. This could mean that the given assumption could be either true or false under the given information, for instance, `Symbol('x', real=True).is_positive` will give `None` because a real symbol might be positive or it might not. It could also mean not enough is implemented to compute the given fact, for instance, `(pi + E).is_irrational` gives `None`, because SymPy does not know how to determine if $\pi + e$ is rational or irrational, indeed, it is an open problem in mathematics.

Basic implications between the facts are used to deduce assumptions. For instance, the assumptions system knows that being an integer implies being rational, so `Symbol('x', integer=True).is_rational` returns `True`. Furthermore, expressions compute the assumptions on themselves based on the assumptions of their arguments. For instance, if `x` and `y` are both created with `positive=True`, then `(x + y).is_positive` will be `True`.

SymPy also has an experimental assumptions system where facts are stored sep-

³If A and B are Symbols created with `commutative=False` then SymPy will keep $A \cdot B$ and $B \cdot A$ distinct.

arate from objects, and deductions are made with a SAT solver. We will not discuss this system here.

2.4. Extensibility. Extensibility is an important feature for SymPy. Because the same language, Python, is used both for the internal implementation and the external usage by users, all the extensibility capabilities available to users are also used by functions that are part of SymPy.

The typical way to create a custom SymPy object is to subclass an existing SymPy class, generally either `Basic`, `Expr`, or `Function`. All SymPy classes used for expression trees⁴ should be subclasses of the base class `Basic`, which defines some basic methods for symbolic expression trees. `Expr` is the subclass for mathematical expressions that can be added and multiplied together. Instances of `Expr` typically represent complex numbers, but may also include other “rings” like matrix expressions. Not all SymPy classes are subclasses of `Expr`. For instance, logic expressions, such as `And(x, y)` are subclasses of `Basic` but not of `Expr`.

The `Function` class is a subclass of `Expr` which makes it easier to define mathematical functions called with arguments. This includes named functions like $\sin(x)$ and $\log(x)$ as well as undefined functions like $f(x)$. Subclasses of `Function` should define a class method `eval`, which returns values for which the function should be automatically evaluated, and `None` for arguments that should not be automatically evaluated.

Many SymPy functions require various evaluations down the expression tree. The evaluation of such functions on classes in SymPy is performed by defining a relevant `_eval_*` method on the class. For instance, an object can signal to SymPy’s `diff` function how to take the derivative of itself by defining the `_eval_derivative(self, x)` method, which may in turn call `diff` on its `args`. The most common `_eval_*` methods relate to the assumptions. `_eval_is_assumption` defines the assumptions for *assumption*.

As an example of the notions presented in this section, we present below a stripped down version of the gamma function $\Gamma(x)$ from SymPy, which evaluates itself on positive integer arguments, has the positive and real assumptions defined, can be rewritten in terms of factorial with `gamma(x).rewrite(factorial)`, and can be differentiated. `fdiff` is a convenience method for subclasses of `Function`. `fdiff` returns the derivative of the function without worrying about the chain rule. `self.func` is used throughout instead of referencing `gamma` explicitly so that potential subclasses of `gamma` can reuse the methods.

```
from sympy import Integer, Function, floor, factorial, polygamma

class gamma(Function)
    @classmethod
    def eval(cls, arg):
        if isinstance(arg, Integer) and arg.is_positive:
            return factorial(arg - 1)

    def _eval_is_real(self):
        x = self.args[0]
        # noninteger means real and not integer
        if x.is_positive or x.is_noninteger:
```

⁴Some internal classes, such as those used in the polynomial module, do not follow this rule for efficiency reasons.

```

211         return True
212
213     def _eval_is_positive(self):
214         x = self.args[0]
215         if x.is_positive:
216             return True
217         elif x.is_noninteger:
218             return floor(x).is_even
219
220     def _eval_rewrite_as_factorial(self, z):
221         return factorial(z - 1)
222
223     def fdiff(self, argindex=1):
224         from sympy.core.function import ArgumentIndexError
225         if argindex == 1:
226             return self.func(self.args[0])*polygamma(0, self.args[0])
227         else:
228             raise ArgumentIndexError(self, argindex)

```

229 The actual gamma function defined in SymPy has many more capabilities, such as
230 evaluation at rational points and series expansion.

231 **3. Features.** SymPy has an extensive feature set that encompasses too much
232 to cover in-depth here. Bedrock areas, such as calculus, receive their own subsections below. Table 1 gives a compact listing of all major capabilities present in the
233 SymPy codebase. This gives a sampling from the breadth of topics and application
234 domains that SymPy services. Unless stated otherwise, all features noted in Table 1
235 are symbolic in nature. Numeric features are discussed in Section 4.
236

Table 1: SymPy Features and Descriptions

Feature	Description
Calculus	Algorithms for computing derivatives, integrals, and limits.
Category Theory	Representation of objects, morphisms, and diagrams. Tools for drawing diagrams with Xy-pic.
Code Generation	Enables generation of compilable and executable code in a variety of different programming languages directly from expressions. Target languages include C, Fortran, Julia, JavaScript, Mathematica, Matlab and Octave, Python, and Theano.
Combinatorics & Group Theory	Implements permutations, combinations, partitions, subsets, various permutation groups (such as polyhedral, Rubik, symmetric, and others), Gray codes [34], and Prufer sequences [11].
Concrete Math	Summation, products, tools for determining whether summation and product expressions are convergent, absolutely convergent, hypergeometric, and other properties. May also compute Gosper’s normal form [39] for two univariate polynomials.

Cryptography	Represents block and stream ciphers, including shift, Affine, substitution, Vigenere's, Hill's, bifid, RSA, Kid RSA, linear-feedback shift registers, and Elgamal encryption
Differential Geometry	Classes to represent manifolds, metrics, tensor products, and coordinate systems. Allows the creation of 2D geometrical entities, such as lines and circles. Enables queries on these entities, such as asking the area of an ellipse, checking for collinearity of a set of points, or finding the intersection between two lines.
Lie Algebras	Represents Lie algebras and root systems.
Logic	boolean expression, equivalence testing, satisfiability, normal forms.
Matrices	Tools for creating matrices of symbols and expressions. This is capable of both sparse and dense representations and performing symbolic linear algebraic operations (e.g., inversion and factorization).
Matrix Expressions	Matrices with symbolic dimensions (unspecified entries). Block matrices.
Number Theory	prime number generation, primality testing, integer factorization, continued fractions, Egyptian fractions, modular arithmetic, quadratic residues, partitions, binomial and multinomial coefficients, prime number tools, integer factorization.
Plotting	Hooks for visualizing expressions via matplotlib [?] or as text drawings when lacking a graphical back-end. 2D function plotting, 3D function plotting, and 2D implicit function plotting are supported.
Polynomials	Computes polynomial algebras over various coefficient domains. Functionality ranges from the simple (e.g., polynomial division) to the advanced (e.g., Gröbner bases [8] and multivariate factorization over algebraic number domains).
Printing	Functions for printing SymPy expressions in the terminal with ASCII or Unicode characters, and converting SymPy expressions to \LaTeX and MathML.
Series	Implements series expansion, sequences, and limit of sequences. This includes Taylor, Laurent and Puiseux series as well as special series, such as Fourier and formal power series.
Sets	Representations of empty, finite, and infinite sets. This includes special sets such as for all natural, integer, and complex numbers. Operations on sets such as union, intersection, Cartesian product, and building sets from other sets.
Simplification	Functions for manipulating and simplifying expressions. Includes algorithms for simplifying hypergeometric functions, trigonometric expressions, rational functions, combinatorial functions, square root denesting, and common subexpression elimination.

Solvers	Functions for symbolically solving equations algebraically, systems of equations, both linear and non-linear, inequalities, ordinary differential equations, partial differential equations, Diophantine equations, and recurrence relations.
Special Functions	Implements a number of well known special functions, including Dirac delta, Gamma, Beta, Gauss error functions, Fresnel integrals, Exponential integrals, Logarithmic integrals, Trigonometric integrals, Bessel, Hankel, Airy, B-spline, Riemann Zeta, Dirichlet eta, polylogarithm, Lerch transcendent, hypergeometric, elliptic integrals, Mathieu, Jacobi polynomials, Gegenbauer polynomial, Chebyshev polynomial, Legendre polynomial, Hermite polynomial, Laguerre polynomial, and spherical harmonic functions.
Statistics	Support for a random variable type as well as the ability to declare this variable from prebuilt distribution functions such as Normal, Exponential, Coin, Die, and other custom distributions [41].
Tensors	Symbolic manipulation of indexed objects.
Vectors	Provides basic vector math and differential calculus with respect to 3D Cartesian coordinate systems.

3.1. Simplification. The generic way to simplify an expression is by calling the `simplify` function. It must be emphasized that simplification is not an unambiguously defined mathematical operation [15]. The `simplify` function applies several simplification routines along with some heuristics to make the output expression as “simple” as possible.

It is often preferable to apply more directed simplification functions. These apply very specific rules to the input expression, and are often able to make guarantees about the output (for instance, the `factor` function, given a polynomial with rational coefficients in several variables, is guaranteed to produce a factorization into irreducible factors). Table 2 lists some common simplification functions.

Table 2: SymPy Simplification Functions

<code>expand</code>	expand the expression
<code>factor</code>	factor a polynomial into irreducibles
<code>collect</code>	collect polynomial coefficients
<code>cancel</code>	rewrite a rational function as p/q with common factors canceled
<code>apart</code>	compute the partial fraction decomposition of a rational function
<code>trigsimp</code>	simplify trigonometric expressions [21]

Substitutions are performed through the `.subs` method, which is sensible to some mathematical properties while matching, such as associativity, commutativity, additive and multiplicative inverses, and matching of powers.

3.2. Calculus. Integrals are calculated with the `integrate` function. SymPy implements a combination of the Risch algorithm [14], table lookups, a reimplementaion of Manuel Bronstein’s “Poor Man’s Integrator” [13], and an algorithm for computing


```

253 integrals based on Meijer G-functions. These allow SymPy to compute a wide variety
254 of indefinite and definite integrals.
255 >>> integrate(sin(x), x)
256 -cos(x)
257 Definite integrals are calculated with the same function by specifying a range of the
258 integration variable. The following computes  $\int_0^1 \sin(x) dx$ .
259 >>> integrate(sin(x), (x, 0, 1))
260 -cos(1) + 1
261 Derivatives are computed with the diff function. Derivatives are computed re-
262 cursively using the various differentiation rules.
263 >>> diff(sin(x)*exp(x), x)
264 exp(x)*sin(x) + exp(x)*cos(x)
265 Summations and products are also supported, via summation and product. Sum-
266 mations are computed using a combination of Gosper's algorithm, an algorithm that
267 uses Meijer G-functions, and heuristics. Products are computed via some heuristics.
268 Limits are computed with the limit function. The limit module implements the
269 Gruntz algorithm [25] for computing symbolic limits. For example, the following
270 computes  $\lim_{x \rightarrow \infty} x \sin(\frac{1}{x}) = 1$  (note that  $\infty$  is oo in SymPy).
271 >>> limit(x*sin(1/x), x, oo)
272 1
273 As a more complicated example, SymPy computes  $\lim_{x \rightarrow 0} \left( 2e^{\frac{1-\cos(x)}{\sin(x)}} - 1 \right)^{\frac{\sinh(x)}{\operatorname{atan}^2(x)}} = e$ .
274 >>> limit((2*E**((1-cos(x))/sin(x))-1)**(sinh(x)/atan(x)**2), x, 0)
275 E
276 Integrals, derivatives, summations, products, and limits that can't be computed
277 return unevaluated objects. These can also be created directly if the user chooses.
278 >>> integrate(x**x, x)
279 Integral(x**x, x)

```

3.3. Polynomials. SymPy implements a wide variety of algorithms for polynomial manipulation, which ranges from relatively simple algorithms for doing arithmetics of polynomials, to advanced methods for factoring multivariate polynomials into irreducibles, symbolically determining real and complex root isolation intervals, or computing Gröbner bases.

Polynomial manipulation is useful on its own, but in SymPy, it's mostly used indirectly as a tool in other areas of the library. In fact, many mathematical problems in symbolic computing are first expressed using entities from the symbolic core, preprocessed and then transformed into a problem in the polynomial algebra, where generic and efficient algorithms are used to solve the problem and in the end, solutions to original one are recovered. For example, this is a common scheme in symbolic integration or summation algorithms.

SymPy implements dense and sparse polynomial representations. Both are used in univariate and multivariate cases. Dense representation is the default for univariate polynomials. For multivariate polynomials, the choice of representation is based on the application. The most common case for sparse representation is algorithms for computing Gröbner bases (Buchberger, F4 and F5), because different monomial orderings can be expressed easily in this representation. However, algorithms for computing multivariate GCDs or factorizations, at least those currently implemented in SymPy, are better expressed when the representation is dense. By dense multivariate representation we mean a recursively dense representation, where polynomial

```

301  $K[x_0, x_1, \dots, x_n]$  is viewed as a polynomial in  $K[x_0][x_1] \dots [x_n]$ . Note that despite this,
302 the coefficient domain  $K$ , can be a multivariate polynomial domain as well. Dense
303 recursive representation in Python gets inefficient when the number of variables gets
304 high.
305 Factorization:
306 >>> var("x,y,z,t")
307 >>> f = 2115*x**4*y + 45*x**3*z**3*t**2 - 45*x**3*t**2 - 423*x*y**4 - \
308         47*x*y**3 + 141*x*y*z**3 + 94*x*y*z*t - 9*y**3*z**3*t**2 + \
309         9*y**3*t**2 - y**2*z**3*t**2 + y**2*t**2 + 3*z**6*t**2 + \
310         2*z**4*t**3 - 3*z**3*t**2 - 2*z*t**3
311 >>> factor(f)
312 (47*x*y + z**3*t**2 - t**2)*(45*x**3 - 9*y**3 - y**2 + 3*z**3 + 2*z*t)
313 Gröbner bases:
314 >>> var('x:3')
315 >>> I = [x0 + 2*x1 + 2*x2 - 1, x0**2 + 2*x1**2 + 2*x2**2 - x0, 2*x0*x1 + 2*x1*x2 - x1]■
316 >>> groebner(I, oder='lex')
317 GroebnerBasis([
318     7*x0 - 420*x2**3 + 158*x2**2 + 8*x2 - 7,
319     7*x1 + 210*x2**3 - 79*x2**2 + 3*x2,
320     84*x2**4 - 40*x2**3 + x2**2 + x2], x0, x1, x2, domain='ZZ', order='lex')
321 Root isolation:
322 >>> var('z')
323 >>> f = 7*z**4 - 19*z**3 + 20*z**2 + 17*z + 20
324 >>> intervals(f, all=True, eps=0.001)
325 ([],
326 [((-425/1024 - 625*I/1024, -1485/3584 - 2185*I/3584), 1),
327 [(-425/1024 + 2185*I/3584, -1485/3584 + 625*I/1024), 1),
328 [(3175/1792 - 2605*I/1792, 1815/1024 - 10415*I/7168), 1),
329 [(3175/1792 + 10415*I/7168, 1815/1024 + 2605*I/1792), 1)])

```

330 **3.4. Printers.** SymPy has a rich collection of expression printers for displaying
331 expressions to the user. By default, an interactive Python session will render the `str`
332 form of an expression, which has been used in all the examples in this paper so far.

```

333 >>> phi0 = Symbol('phi0')
334 >>> str(Integral(sqrt(phi0), phi0))
335 'Integral(sqrt(phi0), phi0)'

```

336 Expressions can be printed with 2D monospace text with `pprint`. This uses
337 Unicode characters to render mathematical symbols such as integral signs, square
338 roots, and parentheses. Greek letters and subscripts in symbol names are rendered
339 automatically.

```

>>> pprint(Integral(sqrt(phi0 + 1), phi0))

```

$$\int \sqrt{\varphi_0 + 1} \, d(\varphi_0)$$

341 Alternately, the `use_unicode=False` flag can be set, which causes the expression to be
342 printed using only ASCII characters.

```

343 >>> pprint(Integral(sqrt(phi0 + 1), phi0), use_unicode=False)
344 /
345 |
346 | _____

```

```

347 | \ / phi0 + 1 d(phi0)
348 |
349 /

```

350 The function `latex` returns a \LaTeX representation of an expression.

```

351 >>> print(latex(Integral(sqrt(phi0 + 1), phi0)))
352 \int \sqrt{\phi_0 + 1}\, d\phi_0

```

353 Users are encouraged to run the `init_printing` function at the beginning of interactive sessions, which automatically enables the best pretty printing supported by their environment. In the Jupyter notebook or `qtconsole` [37] the \LaTeX printer is used to render expressions using MathJax or \LaTeX if it is installed on the system. The 2D text representation is used otherwise.

358 Other printers such as MathML are also available. SymPy uses an extensible printer subsystem which allows users to customize the printing for any given printer, and for custom objects to define their printing behavior for any printer. SymPy's code generation capabilities, which we will not discuss in-depth here, use the same printer model.

363 **3.5. Solvers.** SymPy has a module of equation solvers for symbolic equations. There are two submodules to solve algebraic equations in SymPy, referred to as old solve function, `solve`, and new solve function, `solveset`. `Solveset` is introduced with several design changes with respect to the old `solve` function to resolve the issues with old `solve` function, for example old `solve` function's input API has many flags which are not needed and they make it hard for the user and the developers to work on solvers. In contrast to the old solve function, the `solveset` has a clean input API, it only asks for the necessary information from the user. The function signatures of the old and new solve function:

```

372 solve(f, *symbols, **flags) # old solve function
373 solveset(f, symbol, domain) # new solve function

```

374 The old `solve` function has an inconsistent output API for various types of inputs, whereas the `solveset` has a canonical output API which is achieved using sets. It can consistently return various types of solutions.

377 • Single solution

```

378 >>> solveset(x - 1)
379 {1}

```

380 • Finite set of solution, quadratic equation

```

381 >>> solveset(x**2 - pi**2, x)
382 {-pi, pi}

```

383 • No Solution

```

384 >>> solveset(1, x)
385 EmptySet()

```

386 • Interval of solution

```

387 >>> solveset(x**2 - 3 > 0, x, domain=S.Reals)
388 (-oo, -sqrt(3)) U (sqrt(3), oo)

```

389 • Infinitely many solutions

```

390 >>> solveset(sin(x) - 1, x, domain=S.Reals)
391 ImageSet(Lambda(_n, 2*_n*pi + pi/2), Integers())
392 >>> solveset(x - x, x, domain=S.Reals)
393 (-oo, oo)
394 >>> solveset(x - x, x, domain=S.Complexes)
395 S.Complexes

```

396 • Linear system: finite and infinite solution for determined, under determined
397 and over determined problems.

```
398 >>> A = Matrix([[1, 2, 3], [4, 5, 6], [7, 8, 10]])
399 >>> b = Matrix([3, 6, 9])
400 >>> linsolve(A, b), x, y, z)
401 {(-1, 2, 0)}
402 >>> linsolve(Matrix([1, 1, 1, 1], [1, 1, 2, 3])), (x, y, z))
403 {(-y - 1, y, 2)}
```

404 The new solve i.e. **solveset** is under active development and is a planned replace-
405 ment for **solve**. Hence there are some features which are implemented in solve and is
406 not yet implemented in solveset. The table below show the current state of old and
407 new solve functions.

408

Solveset vs Solve		
Feature	solve	solveset
Consistent Output API	No	Yes
Consistent Input API	No	Yes
Univariate	Yes	Yes
Linear System	Yes	Yes (linsolve)
Non Linear System	Yes	Not yet
Transcendental	Yes	Not yet

409

411 Below are some of the examples of old **solve** function:

412 • Non Linear (multivariate) System of Equation: Intersection of a circle and a
413 parabola.

```
414 >>> solve([x**2 + y**2 - 16, 4*x - y**2 + 6], x, y)
415 [(-2 + sqrt(14), -sqrt(-2 + 4*sqrt(14))),
416 (-2 + sqrt(14), sqrt(-2 + 4*sqrt(14))),
417 (-sqrt(14) - 2, -I*sqrt(2 + 4*sqrt(14))),
418 (-sqrt(14) - 2, I*sqrt(2 + 4*sqrt(14)))]
```

419 • Transcendental Equation

```
420 >>> solve((x + log(x))**2 - 5*(x + log(x)) + 6, x)
421 [LambertW(exp(2)), LambertW(exp(3))]
422 >>> solve(x**3 + exp(x))
423 [-3*LambertW((-1)**(2/3)/3)]
424
```

425 **3.6. Matrices.** SymPy supports matrices with symbolic expressions as elements.■

```
426 >>> x, y = symbols('x y')
427 >>> A = Matrix(2, 2, [x, x + y, y, x])
428 >>> A
429 Matrix([
430 [x, x + y],
431 [y, x]])
```

432 All SymPy matrix types can do linear algebra including matrix addition, multipli-
433 cation, exponentiation, computing determinant, solving linear systems, and comput-
434 ing inverses using LU decomposition, LDL decomposition, Gauss-Jordan elimination,
435 Cholesky decomposition, Moore-Penrose pseudoinverse, and adjugate matrix.

436 All operations are computed symbolically. Eigenvalues are computed by gener-
437 ating the characteristic polynomial using the Berkowitz algorithm and then solving
438 it using polynomial routines. Diagonalizable matrices can be diagonalized first to

the estimated accuracy of the final result matches the sought number of decimal digits.

The internal error tracking does not provide rigorous error bounds (in the sense of interval arithmetic) and cannot be used to track uncertainty in measurement data in any meaningful way; the sole purpose is to mitigate loss of accuracy that typically occurs when converting symbolic expressions to numerical values, for example due to catastrophic cancellation. This is illustrated by the following example (the input 25 specifies that 25 digits are sought):

```
>>> cos(exp(-100)).evalf(25) - 1
```

0

```
>>> (cos(exp(-100)) - 1).evalf(25)
```

-6.919482633683687653243407e-88

The **evalf** method works with complex numbers and supports more complicated expressions, such as special functions, infinite series and integrals.

SymPy does not track the accuracy of approximate numbers outside of `evalf`. The familiar dangers of floating-point arithmetic apply [24], and symbolic expressions containing floating-point numbers should be treated with some caution. This approach is similar to Maple and Maxima.

By contrast, Mathematica uses a form of significance arithmetic [43] for approximate numbers. This offers further protection against numerical errors, but leads to non-obvious semantics while still not being mathematically rigorous (for a critique of significance arithmetic, see Fateman [18]). SymPy’s `evalf` internals are non-rigorous in the same sense, but have no bearing on the semantics of floating-point numbers in the rest of the system.

4.1. The mpmath library. The implementation of arbitrary-precision floating-point arithmetic is supplied by the mpmath library, which originally was developed as a SymPy module but subsequently has been moved to a standalone pure Python package. The basic datatypes in mpmath are `mpf` and `mpc`, which respectively act as multiprecision substitutes for Python’s `float` and `complex`. The floating-point precision is controlled by a global context:

```
>>> import mpmath
```

```
>>> mpmath.mp.dps = 30      # 30 digits of precision
```

```
>>> mpmath.mpf("0.1") + mpmath.exp(-50)
```

[illegible]

```
>>> print( )    # pretty-printed
```

0.10000000000000000000000000192874985

For pure numerical computing, it is convenient to use `mpmath` directly with `from mpmath import *` (it is best to avoid such an import statement when using `SymPy` simultaneously, since numerical functions such as `exp` will shadow the symbolic counterparts in `SymPy`).

Like SymPy, mpmath is a pure Python library. Internally, mpmath represents a floating-point number $(-1)^s x \cdot 2^y$ by a tuple (s, x, y, b) where x and y are arbitrary-size Python integers and the redundant integer b stores the bit length of x for quick access. If GMPY [27] is installed, mpmath automatically switches to using the `gmpy.mpz` type for x and using GMPY helper methods to perform rounding-related operations, improving performance.

The mpmath library includes support for special functions, root-finding, linear algebra, polynomial approximation, and numerical computation of limits, derivatives, integrals, infinite series, and ODE solutions. All features work in arbitrary precision and use algorithms that support computing hundreds of digits rapidly, except in

degenerate cases.

The double exponential (tanh-sinh) quadrature is used for numerical integration by default. For smooth integrands, this algorithm usually converges extremely rapidly, even when the integration interval is infinite or singularities are present at the endpoints [46, 9]. However, for good performance, singularities in the middle of the interval must be specified by the user. To evaluate slowly converging limits and infinite series, mpmath automatically attempts to apply Richardson extrapolation and the Shanks transformation (Euler-Maclaurin summation can also be used) [10]. A function to evaluate oscillatory integrals by means of convergence acceleration is also available.

A wide array of higher mathematical functions are implemented with full support for complex values of all parameters and arguments, including complete and incomplete gamma functions, Bessel functions, orthogonal polynomials, elliptic functions and integrals, zeta and polylogarithm functions, the generalized hypergeometric function, and the Meijer G-function.

Most special functions are implemented as linear combinations of the generalized hypergeometric function ${}_pF_q$, which is computed by a combination of direct summation, argument transformations (for ${}_2F_1$, ${}_3F_2$, ...) and asymptotic expansions (for ${}_0F_1$, ${}_1F_1$, ${}_1F_2$, ${}_2F_2$, ${}_2F_3$) to cover the whole complex domain. Numerical integration and generic convergence acceleration are also used in a few special cases.

In general, linear combinations and argument transformations give rise to singularities that have to be removed for certain combinations of parameters. A typical example is the modified Bessel function of the second kind

$$K_\nu(z) = \frac{1}{2} \left[\left(\frac{z}{2} \right)^{-\nu} \Gamma(\nu) {}_0F_1 \left(1 - \nu, \frac{z^2}{4} \right) - \left(\frac{z}{2} \right)^\nu \frac{\pi}{\nu \sin(\pi\nu) \Gamma(\nu)} {}_0F_1 \left(\nu + 1, \frac{z^2}{4} \right) \right]$$

where the limiting value $\lim_{\epsilon \rightarrow 0} K_{n+\epsilon}(z)$ has to be computed when $\nu = n$ is an integer. A generic algorithm is used to evaluate hypergeometric-type linear combinations of the above type. This algorithm automatically detects cancellation problems, and computes limits numerically by perturbing parameters whenever internal singularities occur (the perturbation size is automatically decreased until the result is detected to converge numerically).

Due to this generic approach, particular combinations of hypergeometric functions can be specified easily. The implementation of the Meijer G-function takes only a few dozen lines of code, yet covers the whole input domain in a robust way. The Meijer G-function instance $G_{1,3}^{3,0} \left(0; \frac{1}{2}, -1, -\frac{3}{2} | x \right)$ is a good test case [47]; past versions of both Maple and Mathematica produced incorrect numerical values for large $x > 0$. Here, mpmath automatically removes the internal singularity and compensates for cancellations (amounting to 656 bits of precision when $x = 10000$), giving correct values:

```
>>> mpmath.mp.dps = 15
>>> mpmath.meijerg([[], [0]], [[-0.5, -1, -1.5], []], 10000)
2.4392576907199564e-94
```

Equivalently, with SymPy's interface this function can be evaluated as:

```
>>> meijerg([[], [0]], [[-S(1)/2, -1, -S(3)/2], []], 10000).evalf()
2.43925769071996e-94
```

We highlight the generalized hypergeometric functions and the Meijer G-function, due to those functions' frequent appearance in closed forms for integrals and sums (see Section 3.2). Via mpmath, SymPy has relatively good support for evaluating sums

and integrals numerically, using two complementary approaches: direct numerical evaluation, or first computing a symbolic closed form involving special functions.

4.2. Numerical simplification. The `nsimplify` function in SymPy (a wrapper of `identify` in `mpmath`) attempts to find a simple symbolic expression that evaluates to the same numerical value as the given input. It works by applying a few simple transformations (including square roots, reciprocals, logarithms and exponentials) to the input and, for each transformed value, using the PSLQ algorithm [19] to search for a matching algebraic number or optionally a linear combination of user-provided base constants (such as π).

```
>>> t = 1 / (sin(pi/5)+sin(2*pi/5)+sin(3*pi/5)+sin(4*pi/5))*2
>>> nsimplify(t)
-2*sqrt(5)/5 + 1
>>> nsimplify(pi, tolerance=0.01)
22/7
>>> nsimplify(1.783919626661888, [pi], tolerance=1e-12)
pi/(-1/3 + 2*pi/3)
```

5. Domain Specific Submodules. SymPy includes several packages that allow users to solve domain specific problems. For example, a comprehensive physics package is included that is useful for solving problems in classical mechanics, optics, and quantum mechanics along with support for manipulating physical quantities with units.

5.1. Classical Mechanics.

5.1.1. Vector Algebra. The `sympy.physics.vector` package provides reference frame, time, and space aware vector and dyadic objects that allow for three dimensional operations such as addition, subtraction, scalar multiplication, inner and outer products, cross products, etc. Both of these objects can be written in very compact notation that make it easy to express the vectors and dyadics in terms of multiple reference frames with arbitrarily defined relative orientations. The vectors are used to specify the positions, velocities, and accelerations of points, orientations, angular velocities, and angular accelerations of reference frames, and force and torques. The dyadics are essentially reference frame aware 3×3 tensors. The vector and dyadic objects can be used for any one-, two-, or three-dimensional vector algebra and they provide a strong framework for building physics and engineering tools.

The following Python interpreter session showing how a vector is created using the orthogonal unit vectors of three reference frames that are oriented with respect to each other and the result of expressing the vector in the A frame. The B frame is oriented with respect to the A frame using Z-X-Z Euler Angles of magnitude π , $\frac{\pi}{2}$, and $\frac{\pi}{3}$ rad, respectively whereas the C frame is oriented with respect to the B frame through a simple rotation about the B frame's X unit vector through $\frac{\pi}{2}$ rad.

```
>>> from sympy import pi
>>> from sympy.physics.vector import ReferenceFrame
>>> A = ReferenceFrame('A')
>>> B = ReferenceFrame('B')
>>> C = ReferenceFrame('C')
>>> B.orient(A, 'body', (pi, pi / 3, pi / 4), 'zxz')
>>> C.orient(B, 'axis', (pi / 2, B.x))
>>> v = 1 * A.x + 2 * B.z + 3 * C.y
>>> v
```

```

631 A.x + 2*B.z + 3*C.y
632 >>> v.express(A)
633 A.x + 5*sqrt(3)/2*A.y + 5/2*A.z

```

634 **5.1.2. Mechanics.** The `sympy.physics.mechanics` package utilizes the `sympy.`
635 `physics.vector` package to populate time aware particle and rigid body objects to
636 fully describe the kinematics and kinetics of a rigid multi-body system. These objects
637 store all of the information needed to derive the ordinary differential or differential al-
638 gebraic equations that govern the motion of the system, i.e., the equations of motion.
639 These equations of motion abide by Newton’s laws of motion and can handle any ar-
640 bitrary kinematical constraints or complex loads. The package offers two automated
641 methods for formulating the equations of motion based on Lagrangian Dynamics [29]
642 and Kane’s Method [28]. Lastly, there are automated linearization routines for con-
643 strained dynamical systems based on [38].

644 **5.2. Symbolic Quantum Mechanics.** The `sympy.physics.quantum` package
645 has extensive capabilities for symbolic quantum mechanics, with Python objects to
646 represent the different mathematical objects relevant in quantum theory [42]: states
647 (bras and kets), operators (unitary, hermitian, etc.) and basis sets as well as opera-
648 tions on these objects such as representations, tensor products, inner products, outer
649 products, commutators, anticommutators, etc. The base objects are designed in the
650 most general way possible to enable any particular quantum system to be implemented
651 by subclassing the base operators to provide system specific logic.

652 For example, you can define symbolic quantum operators and states and perform
653 a full range of operations with them:

```

654 >>> from sympy.physics.quantum import Commutator, Dagger, Operator
655 >>> from sympy.physics.quantum import Ket, qapply
656 >>> A = Operator('A')
657 >>> B = Operator('B')
658 >>> C = Operator('C')
659 >>> D = Operator('D')
660 >>> a = Ket('a')
661 >>> comm = Commutator(A, B)
662 >>> comm
663 [A,B]
664 >>> qapply(Dagger(comm*a)).doit()
665 -<a|*(Dagger(A)*Dagger(B) - Dagger(B)*Dagger(A))
666 Commutators can be expanded using common commutator identities:
667 >>> Commutator(C+B, A*D).expand(commutator=True)
668 -[A,B]*D - [A,C]*D + A*[B,D] + A*[C,D]

```

669 On top of this set of base objects, a number of specific quantum systems have
670 been implemented. These include:

- 671 • Position/momentum operators and states, raising/lowering operators and
672 states, simple harmonic oscillator, density matrices, hydrogen atom.
- 673 • Second quantized formalism of non-relativistic many-body quantum mechan-
674 ics [20].
- 675 • Quantum angular momentum [49]. Spin operators and their eigenstates can
676 be represented in any basis and for any quantum numbers. Facilities for
677 Clebsch-Gordan Coefficients, Wigner Coefficients, rotations, and angular mo-
678 mentum coupling are also present in their symbolic and numerical forms.
- 679 • Quantum information and computing [33]. Multidimensional qubit states,

and a full set of one- and two-qubit gates are provided and can be represented symbolically or as matrices/vectors. With these building blocks it is possible to implement a number of basic quantum algorithms including the quantum Fourier transform, quantum error correction, quantum teleportation, Grover's algorithm, dense coding, etc.

Here are a few short examples of the quantum information and computing capabilities in `sympy.physics.quantum`. We start with a simple 4 qubit state and flip one of the qubits:

```
>>> from sympy.physics.quantum.qubit import Qubit
>>> q = Qubit('0101')
>>> q
|0101>
>>> q.flip(1)
|0111>
Qubit states can also be used in adjoint operations, tensor products, inner/outer products:
>>> Dagger(q)
<0101|
>>> ip = Dagger(q)*q
>>> ip
<0101|0101>
>>> ip.doit()
1
```

Quantum gates (unitary operators) can be applied to transform these states and then classical measurements can be performed on the results:

```
>>> from sympy.physics.quantum.qubit import Qubit, measure_all
>>> from sympy.physics.quantum.gate import H, X, Y, Z
>>> from sympy.physics.quantum.qapply import qapply
>>> c = H(0)*H(1)*Qubit('00')
>>> c
H(0)*H(1)*|00>
>>> q = qapply(c)
>>> measure_all(q)
[ (|00>, 1/4), (|01>, 1/4), (|10>, 1/4), (|11>, 1/4) ]
```

Here is a final example of creating a 3-qubit quantum fourier transform, decomposing it into one- and two-qubit gates, and then generating a circuit plot for the sequence of gates (see Figure 1).

```
>>> from sympy.physics.quantum.qft import QFT
>>> from sympy.physics.quantum.circuitplot import circuit_plot
>>> fourier = QFT(0,3).decompose()
>>> fourier
SWAP(0,2)*H(0)*C((0),S(1))*H(1)*C((0),T(2))*C((1),S(2))*H(2)
>>> c = circuit_plot(fourier, nqubits=3)
```

6. Conclusion and future work. SymPy is a robust CAS that provides a wide array of features. It is written in a general purpose programming language, Python, which allows it to be used in a first-class way with other Python projects, including the scientific Python stack. It is designed to be used in an extensible way. Unlike many other CASs, it is designed to be used both as a end-user application and as a library.



Fig. 1: The circuit diagram for a 3-qubit quantum fourier transform generated by SymPy.

SymPy expressions are built from immutable trees of Python classes. It uses Python both as the internal language and the user language, meaning users can use the same methods that the library implements to extend it. SymPy has an assumptions system for declaring and deducing mathematical properties on expressions.

The numerics of SymPy are implemented in the mpmath library, which uses arbitrary precision floating point arithmetic implemented in pure Python. This allows expressions to be evaluated with concrete data as needed.

SymPy has submodules for many areas of mathematics. It has functions for simplifying expressions, doing common calculus operations, pretty printing expressions, solving equations, and symbolic matrices. Other areas also included are discrete math, concrete math, plotting, geometry, statistics, polynomials, sets, series, vectors, combinatorics, group theory, code generation, tensors, Lie algebras, cryptography, and special functions. Additionally, SymPy contains submodules targeting certain specific domains, such as classical mechanics and quantum mechanics.

Some of the planned future work for SymPy includes work on improving code generation, improvements to the speed of SymPy, and improving the solvers module.

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9. Supplement.

9.1. Limits: The Gruntz Algorithm. SymPy calculates limits using the Gruntz algorithm, as described in [25]. The basic idea is as follows: any limit can be converted to a limit $\lim_{x \rightarrow \infty} f(x)$ by substitutions like $x \rightarrow \frac{1}{x}$. Then the most varying subexpression ω (that converges to zero as $x \rightarrow \infty$ the fastest from all subexpressions) is identified in $f(x)$, and $f(x)$ is expanded into a series with respect to ω . Any positive powers of ω converge to zero. If there are negative powers of ω , then the limit is infinite. The constant term (independent of ω , but could depend on x) then determines the limit (one might need to recursively apply the Gruntz algorithm on this term to determine the limit).

To determine the most varying subexpression, the comparability classes must first be defined, by calculating L :

$$(1) \quad L \equiv \lim_{x \rightarrow \infty} \frac{\log |f(x)|}{\log |g(x)|}$$

And then operations $<$, $>$ and \sim are defined as follows: $f > g$ when $L = \pm\infty$ (it is said that f is more rapidly varying than g , i.e., f goes to ∞ or 0 faster than g , f is greater than any power of g), $f < g$ when $L = 0$ (f is less rapidly varying than g) and $f \sim g$ when $L \neq 0, \pm\infty$ (both f and g are bounded from above and below by suitable integral powers of the other). Here are some examples of comparability classes:

$$\begin{aligned} 2 &< x < e^x < e^{x^2} < e^{e^x} \\ 2 &\sim 3 \sim -5 \\ x &\sim x^2 \sim x^3 \sim \frac{1}{x} \sim x^m \sim -x \\ e^x &\sim e^{-x} \sim e^{2x} \sim e^{x+e^{-x}} \end{aligned}$$

$$f(x) \sim \frac{1}{f(x)}$$

The Gruntz algorithm is now illustrated on the following example:

$$(2) \quad f(x) = e^{x+2e^{-x}} - e^x + \frac{1}{x}.$$

The goal is to calculate $\lim_{x \rightarrow \infty} f(x)$. First the set of most rapidly varying subexpressions is determined, the so called *mrsv set*. For (2), the following mrsv set $\{e^x, e^{-x}, e^{x+2e^{-x}}\}$ is obtained. These are all subexpressions of (2) and they all belong to the same comparability class. This calculation can be done using SymPy as follows:

```
>>> from sympy.series.gruntz import mrsv
>>> mrsv(exp(x+2*exp(-x))-exp(x) + 1/x, x)[0].keys()
dict_keys([exp(x + 2*exp(-x)), exp(x), exp(-x)])
```

Next any item ω is taken from mrsv that converges to zero for $x \rightarrow \infty$. The item $\omega = e^{-x}$ is obtained. If such a term is not present in the mrsv set (i.e., all terms converge to infinity instead of zero), the relation $f(x) \sim \frac{1}{f(x)}$ can be used.

Next step is to rewrite the mrsv in terms of ω : $\{\frac{1}{\omega}, \omega, \frac{1}{\omega}e^{2\omega}\}$. Then the original subexpressions are substituted back into $f(x)$ and expanded with respect to ω :

$$(3) \quad f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2)$$

Since ω is from the mrsv set, then in the limit $x \rightarrow \infty$ it is $\omega \rightarrow 0$ and so $2\omega + O(\omega^2) \rightarrow 0$ in (3):

$$(4) \quad f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2) \rightarrow 2 + \frac{1}{x}$$

Since the result $(2 + \frac{1}{x})$ still depends on x , the above procedure is iterated on the result until just a number (independent of x) is obtained, which is the final limit. In the above case the limit is 2, as can be verified by SymPy:

```
>>> limit(exp(x+2*exp(-x))-exp(x) + 1/x, x, oo)
2
```

In general, when $f(x)$ is expanded in terms of ω , it is obtained:

$$(5) \quad f(x) = \underbrace{O\left(\frac{1}{\omega^3}\right)}_{\infty} + \underbrace{\frac{C_{-2}(x)}{\omega^2}}_{\infty} + \underbrace{\frac{C_{-1}(x)}{\omega}}_{\infty} + \underbrace{C_0(x)}_0 + \underbrace{C_1(x)\omega}_{0} + \underbrace{O(\omega^2)}_0$$

The positive powers of ω are zero. If there are any negative powers of ω , then the result of the limit is infinity, otherwise the limit is equal to $\lim_{x \rightarrow \infty} C_0(x)$. The expression $C_0(x)$ is simpler than $f(x)$ and so the algorithm always converges. A proof of this, as well as further details are given in Gruntz's Ph.D. thesis [25].

9.2. Series.

9.2.1. Series Expansion. SymPy is able to calculate the symbolic series expansion of an arbitrary series or expression involving elementary and special functions and multiple variables. For this it has two different implementations- the `series` method and `Ring Series`.

The first approach stores a series as an object of the `Basic` class. Each function has its specific implementation of its expansion which is able to evaluate the Puiseux series expansion about a specified point. For example, consider a Taylor expansion about 0:


```

901 >>> from sympy import symbols, series
902 >>> x, y = symbols('x, y')
903 >>> series(sin(x+y) + cos(x*y), x, 0, 2)
904 1 + sin(y) + x*cos(y) + O(x**2)

```

The newer and much faster[1] approach called Ring Series makes use of the observation that a truncated Taylor series, is in fact a polynomial. Ring Series uses the efficient representation and operations of sparse polynomials. The choice of sparse polynomials is deliberate as it performs well in a wider range of cases than a dense representation. Ring Series gives the user the freedom to choose the type of coefficients he wants to have in his series, allowing the use of faster operations on certain types.

For this, several low level methods for expansion of trigonometric, hyperbolic and other elementary functions like inverse of a series, calculating n th root, etc, are implemented using variants of the Newton[12] Method. All these support Puiseux series expansion. The following example demonstrates the use of an elementary function that calculates the Taylor expansion of the sine of a series.

```

917 >>> from sympy import ring
918 >>> from sympy.polys.ring_series import rs_sin
919 >>> R, t = ring('t', QQ)
920 >>> rs_sin(t**2 + t, t, 5)
921 -1/2*t**4 - 1/6*t**3 + t**2 + t

```

The function `sympy.polys.rs_series` makes use of these elementary functions to expand an arbitrary SymPy expression. It does so by following a recursive strategy of expanding the lower most functions first and then composing them recursively to calculate the desired expansion. Currently it only supports expansion about 0 and is under active development. Ring Series is several times faster than the default implementation with the speed difference increasing with the size of the series. The `sympy.polys.rs_series` takes as input any SymPy expression and hence there is no need to explicitly create a polynomial ring. An example:

```

930 >>> from sympy.polys.ring_series import rs_series
931 >>> from sympy.abc import a, b
932 >>> from sympy import sin, cos
933 >>> rs_series(sin(a + b), a, 4)
934 -1/2*(sin(b))*a**2 + (sin(b)) - 1/6*a**3*(cos(b)) + a*(cos(b))

```

9.2.2. Formal Power Series. SymPy can be used for computing the Formal Power Series of a function. The implementation is based on the algorithm described in the paper on Formal Power Series[26]. The advantage of this approach is that an explicit formula for the coefficients of the series expansion is generated rather than just computing a few terms.

The following example shows how to use `fps`:

```

940 >>> f = fps(sin(x), x, x0=0)
941 >>> f.truncate(6)
942 x - x**3/6 + x**5/120 + O(x**6)
943 >>> f[15]
944 -x**15/1307674368000

```

9.2.3. Fourier Series. SymPy provides functionality to compute Fourier Series of a function using the `fourier_series` function. Under the hood it just computes a_0 , a_n , b_n using standard integration formulas.

Here's an example on how to compute Fourier Series in SymPy:

```

950 >>> L = symbols('L')
951 >>> f = fourier_series(2 * (Heaviside(x/L) - Heaviside(x/L - 1)) - 1, (x, 0, 2*L))
952 >>> f.truncate(3)
953 4*sin(pi*x/L)/pi + 4*sin(3*pi*x/L)/(3*pi) + 4*sin(5*pi*x/L)/(5*pi)

```

954 **9.3. Logic.** SymPy supports construction and manipulation of boolean expressions through the `logic` module. SymPy symbols can be used as propositional variables and also be substituted as `True` or `False`. A good number of manipulation features for boolean expressions have been implemented in the `logic` module.

958 **9.3.1. Constructing boolean expressions.** A boolean variable can be declared as a SymPy symbol. Python operators `&`, `|` and `~` are overloaded for logical `And`, `Or` and `negate`. Several others like `Xor`, `Implies` can be constructed with `^`, `»` respectively. The above are just a shorthand, expressions can also be constructed by directly calling `And()`, `Or()`, `Not()`, `Xor()`, `Nand()`, `Nor()`, etc.

```

963 >>> from sympy import *
964 >>> x, y, z = symbols('x y z')
965 >>> e = (x & y) | z
966 >>> e.subs({x: True, y: True, z: False})
967 True

```

968 **9.3.2. CNF and DNF.** Any boolean expression can be converted to conjunctive normal form, disjunctive normal form and negation normal form. The API also permits to check if a boolean expression is in any of the above mentioned forms.

```

971 >>> from sympy.logic.boolalg import is_dnf, is_cnf
972 >>> x, y, z = symbols('x y z')
973 >>> to_cnf((x & y) | z)
974 And(Or(x, z), Or(y, z))
975 >>> to_dnf(x & (y | z))
976 Or(And(x, y), And(x, z))
977 >>> is_cnf((x | y) & z)
978 True
979 >>> is_dnf((x & y) | z)
980 True

```

981 **9.3.3. Simplification and Equivalence.** The module supports simplification of given boolean expression by making deductions on it. Equivalence of two expressions can also be checked. If so, it is possible to return the mapping of variables of two expressions so as to represent the same logical behaviour.

```

985 >>> from sympy import *
986 >>> a, b, c, x, y, z = symbols('a b c x y z')
987 >>> e = a & (~a | ~b) & (a | c)
988 >>> simplify(e)
989 And(Not(b), a)
990 >>> e1 = a & (b | c)
991 >>> e2 = (x & y) | (x & z)
992 >>> bool_map(e1, e2)
993 (And(Or(b, c), a), {a: x, b: y, c: z})

```

994 **9.3.4. SAT solving.** The module also supports satisfiability checking of a given boolean expression. If satisfiable, it is possible to return a model for which the expression is satisfiable. The API also supports returning all possible models. The SAT

```

997 solver has a clause learning DPLL algorithm implemented with watch literal scheme
998 and VSIDS heuristic[32].
999 >>> from sympy import *
1000 >>> a, b, c = symbols('a b c')
1001 >>> satisfiable(a & (~a | b) & (~b | c) & ~c)
1002 False
1003 >>> satisfiable(a & (~a | b) & (~b | c) & c)
1004 {a: True, b: True, c: True}

```

1005 **9.4. Diophantine Equations.** Diophantine equations play a central and an im-
1006 portant role in number theory. A Diophantine equation has the form, $f(x_1, x_2, \dots, x_n) =$
1007 0 where $n \geq 2$ and x_1, x_2, \dots, x_n are integer variables. If we can find n integers
1008 a_1, a_2, \dots, a_n such that $x_1 = a_1, x_2 = a_2, \dots, x_n = a_n$ satisfies the above equation, we
1009 say that the equation is solvable.

1010 Currently, following five types of Diophantine equations can be solved using
1011 SymPy's Diophantine module.

- 1012 • Linear Diophantine equations: $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$
- 1013 • General binary quadratic equation: $ax^2 + bxy + cy^2 + dx + ey + f = 0$
- 1014 • Homogeneous ternary quadratic equation: $ax^2 + by^2 + cz^2 + dxy + eyz + fzx = 0$
- 1015 • Extended Pythagorean equation: $a_1x_1^2 + a_2x_2^2 + \dots + a_nx_n^2 = a_{n+1}x_{n+1}^2$
- 1016 • General sum of squares: $x_1^2 + x_2^2 + \dots + x_n^2 = k$

1017 When an equation is fed into Diophantine module, it factors the equation (if
1018 possible) and solves each factor separately. Then all the results are combined to create
1019 the final solution set. Following examples illustrate some of the basic functionalities
1020 of the Diophantine module.

```

1021 >>> from sympy import symbols
1022 >>> x, y, z = symbols("x, y, z", integer=True)
1023
1024 >>> from sympy.solvers.diophantine import *
1025 >>> diophantine(2*x + 3*y - 5)
1026 set([(3*t_0 - 5, -2*t_0 + 5)])
1027
1028 >>> diophantine(2*x + 4*y - 3)
1029 set()
1030
1031 >>> diophantine(x**2 - 4*x*y + 8*y**2 - 3*x + 7*y - 5)
1032 set([(2, 1), (5, 1)])
1033
1034 >>> diophantine(x**2 - 4*x*y + 4*y**2 - 3*x + 7*y - 5)
1035 set([(-2*t**2 - 7*t + 10, -t**2 - 3*t + 5)])
1036
1037 >>> diophantine(3*x**2 + 4*y**2 - 5*z**2 + 4*x*y - 7*y*z + 7*z*x)
1038 set([(-16*p**2 + 28*p*q + 20*q**2,
1039 3*p**2 + 38*p*q - 25*q**2,
1040 4*p**2 - 24*p*q + 68*q**2)])
1041
1042 >>> from sympy.abc import a, b, c, d, e, f
1043 >>> diophantine(9*a**2 + 16*b**2 + c**2 + 49*d**2 + 4*e**2 - 25*f**2)
1044 set([(70*t1**2 + 70*t2**2 + 70*t3**2 + 70*t4**2 - 70*t5**2, 105*t1*t5,
1045 420*t2*t5, 60*t3*t5, 210*t4*t5,

```

```

1046 42*t1**2 + 42*t2**2 + 42*t3**2 + 42*t4**2 + 42*t5**2))
1047
1048 >>> diophantine(a**2 + b**2 + c**2 + d**2 + e**2 + f**2 - 112)
1049 set([(8, 4, 4, 4, 0, 0)])

```

1050 **9.5. Sets.** SymPy supports representation of a wide variety of mathematical
1051 sets. This is achieved by first defining abstract representations of atomic set classes
1052 and then combining and transforming them using various set operations.

1053 Each of the set classes inherits from the base class `Set` and defines methods to
1054 check membership and calculate unions, intersections, and set differences. When these
1055 methods are not able to evaluate to atomic set classes, they are represented as abstract
1056 unevaluated objects.

1057 SymPy has the following atomic set classes:

- 1058 • `EmptySet` represents the empty set \emptyset .
- 1059 • `UniversalSet` is an abstract “universal set” for which everything is a member.
1060 The union of the universal set with any set gives the universal set and the
1061 intersection gives to the other set itself.
- 1062 • `FiniteSet` is functionally equivalent to Python’s built `inset` object. Its mem-
1063 bers can be any SymPy object including other sets themselves.
- 1064 • `Integers` represents the set of Integers \mathbb{Z} .
- 1065 • `Naturals` represents the set of Natural numbers \mathbb{N} , i.e., the set of positive
1066 integers.
- 1067 • `Naturals0` represents the whole numbers, which are all the non-negative in-
1068 tegers.
- 1069 • `Range` represents a range of integers. A range is defined by specifying a start
1070 value, an end value, and a step size. Range is functionally equivalent to
1071 Python’s `range` except it supports infinite endpoints, allowing the represen-
1072 tation of infinite ranges.
- 1073 • `Interval` represents an interval of real numbers. It is specified by giving the
1074 start and end point and specifying if it is open or closed in the respective
1075 ends.

1076 Other than unevaluated classes of Union, Intersection and Set Difference opera-
1077 tions, we have following set classes.

- 1078 • `ProductSet` defines the Cartesian product of two or more sets. The product
1079 set is useful when representing higher dimensional spaces. For example to
1080 represent a three-dimensional space we simply take the Cartesian product of
1081 three real sets.
- 1082 • `ImageSet` represents the image of a function when applied to a particular
1083 set. In notation, the image set of a function F with respect to a set S is
1084 $\{F(x)|x \in S\}$. SymPy uses image sets to represent sets of infinite solutions
1085 equations such as $\sin(x) = 0$.
- 1086 • `ConditionSet` represents subset of a set whose members satisfies a particular
1087 condition. In notation, the condition set of the set S with respect to the
1088 condition H is $\{x|H(x), x \in S\}$. SymPy uses condition sets to represent
1089 the set of solutions of equations and inequalities, where the equation or the
1090 inequality is the condition and the set is the domain being solved over.

1091 A few other classes are implemented as special cases of the classes described above.
1092 The set of real numbers, `Reals` is implemented as a special case of `Interval`, $(-\infty, \infty)$.
1093 `ComplexRegion` is implemented as a special case of `ImageSet`. `ComplexRegion` supports
1094 both polar and rectangular representation of regions on the complex plane.

9.6. Category Theory. SymPy includes a basic version of the module for dealing with categories — abstract mathematical objects representing classes of structures as classes of objects (points) and morphisms (arrows) between the objects. This version of the module was designed with the following two goals in mind:

1. automatic typesetting of diagrams given by a collection of objects and of morphisms between them, and
2. specification and (semi-)automatic derivation of properties using commutative diagrams.

At the time of writing of this paper, the version in the `master` branch only implements the first goal, while a (very partially working) draft of implementation of the second goal is available at <https://github.com/scolobb/sympy/tree/ct4-commutativity>.

In order to achieve the two goals, the module `categories` defines several classes representing some of the essential concepts: objects, morphisms, categories, diagrams. Since in category theory the inner structure of its objects is often discarded (in the favour of studying the properties of morphisms), the class `Object` is essentially a synonym of the class `Symbol`. There are several morphism classes which do not have a particular internal structure either, except for `CompositeMorphism`, which essentially stores a list of morphisms. To capture the properties of morphisms, the class `Diagram` is expected to be used. This class stores a family of morphisms, the corresponding source and target objects, and, possibly, some properties of the morphisms. Generally, no restrictions are imposed on what the properties may be — for example, one might use strings of the form “forall”, “exists”, “unique”, etc. Furthermore, the morphisms of a diagram are grouped into *premises* and *conclusions*, in order to be able to represent logical implications of the form “for a collection of morphisms P with properties $p : P \rightarrow \Omega$ (the premises), there exists a collection of morphisms C with properties $c : C \rightarrow \Omega$ (the conclusions)”, where Ω is the universal collection of properties. Finally, the class `Category` includes a collection of diagrams which are deemed commutative and which therefore define the properties of this category.

Automatic typesetting of diagrams takes a `Diagram` and produces \LaTeX code using the `Xy-pic` package. Typesetting is done in two stages: layout and generation of `Xy-pic` code. The layout stage is taken care of by the class `DiagramGrid` which takes a `Diagram` and lays out the objects in a grid, trying to reduce the average length of the arrows in the final picture. By default, `DiagramGrid` uses a series of triangle-based heuristics to produce a rectangular grid. A linear layout can also be imposed. Furthermore, groups of objects can be given; in this case, the groups will be treated as atomic cells, and the member objects will be typeset independently of the other objects.

The second phase of diagram typesetting consists in actually drawing the picture and is carried out by the class `XypicDiagramDrawer`. An example of a diagram automatically typeset by `DiagramGrid` and `XypicDiagramDrawer` is given in Figure 2.

As far as the second main goal of the module is concerned, a (non-working) draft of an implementation is in <https://github.com/scolobb/sympy/tree/ct4-commutativity>. The principal idea consists in automatically deciding whether a diagram is commutative or not, given a collection of “axioms” — diagrams *known* to be commutative. The approach to implementation is based on graph embeddings (injective maps): whenever an embedding of a commutative diagram into a given diagram is found, one concludes that that subdiagram is commutative. Deciding commutativity of the whole diagram is therefore based (theoretically) on finding a “cover” of the target diagram by embeddings of the axioms. The naïve implementation proved to be prohibitively slow; a

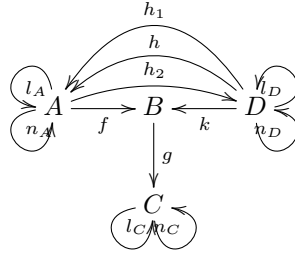


Fig. 2: An automatically typeset commutative diagram

better optimised version is therefore in order, as well as application of heuristics.

Contributions to automatic inference of commutativity of diagrams are welcome. The source code (both the one in master and in `ct4-commutativity`) is extensively documented. Even more extensive explanations (including some literary chatter) are given in <https://scolobb.wordpress.com/>.

9.7. SymPy Gamma. SymPy Gamma is a simple web application that runs on Google App Engine. It executes and displays the results of SymPy expressions as well as additional related computations, in a fashion similar to that of Wolfram|Alpha. For instance, entering an integer will display its prime factors, digits in the base-10 expansion, and a factorization diagram. Entering a function will display its docstring; in general, entering an arbitrary expression will display its derivative, integral, series expansion, plot, and roots.

SymPy Gamma also has several additional features than just computing the results using SymPy.

- It displays integration steps, differentiation steps in detail, which can be viewed in Figure 3:



Fig. 3: Integral steps of $\tan(x)$

- It also displays the factor tree diagrams for different numbers.
- SymPy Gamma also saves user search queries, and offers many such similar features for free, which Wolfram|Alpha only offers to its paid users.

Every input query from the user on SymPy Gamma is first, parsed by its own parser, which handles several different forms of function names, which SymPy as a library doesn't support. For instance, SymPy Gamma supports queries like `sin x`, whereas SymPy doesn't support this, and supports only `sin(x)`.

This parser converts the input query to the equivalent SymPy readable code, which is then eventually processed by SymPy and the result is finally formatted in LaTeX and displayed on the SymPy Gamma web-application.

9.8. SymPy Live. SymPy Live is an online Python shell, which runs on Google App Engine, that executes SymPy code. It is integrated in the SymPy documentation examples, located at this [link](#).

This is accomplished by providing a HTML/JavaScript GUI for entering source code and visualization of output, and a server part which evaluates the requested source code. It's an interactive AJAX shell, that runs SymPy code using Python on the server.

Certain Features of SymPy Live:

- It supports the exact same syntax as SymPy, hence it can be used easily, to test for outputs of various SymPy expressions.
- It can be run as a standalone app or in an existing app as an admin-only handler, and can also be used for system administration tasks, as an interactive way to try out APIs, or as a debugging aid during development.
- It can also be used to plot figures ([link](#)), and execute all kinds of expressions that SymPy can evaluate.
- SymPy Live also formats the output in LaTeX for pretty-printing the output.

9.9. Comparison with Mathematica. Wolfram Mathematica is a popular proprietary CAS. It features highly advanced algorithms. Mathematica has a core implemented in C++ [6] which interprets its own programming language (known as Wolfram language).

Analogously to Lisp’s S-expressions, Mathematica uses its own style of M-expressions, which are arrays of either atoms or other M-expression. The first element of the expression identifies the type of the expression and is indexed by zero, whereas the first argument is indexed by one. Notice that SymPy expression arguments are stored in a Python tuple (that is, an immutable array), while the expression type is identified by the type of the object storing the expression.

Mathematica can associate attributes to its atoms. Attributes may define mathematical properties and behavior of the nodes associated to the atom. In SymPy, the usage of static class fields is roughly similar to Mathematica’s attributes, though other programming patterns may also be used to achieve an equivalent behavior, such as class inheritance.

Unlike SymPy, Mathematica’s expressions are mutable, that is one can change parts of the expression tree without the need of creating a new object. The reactivity of Mathematica allows for a lazy updating of any references to that data structure.

Products in Mathematica are determined by some builtin node types, such as `Times`, `Dot`, and others. `Times` is overloaded by the `*` operator, and is always meant to represent a commutative operator. The other notable product is `Dot`, overloaded by the `.` operator. This product represents matrix multiplication, it is not commutative. SymPy uses the same node for both scalar and matrix multiplication, the only exception being with abstract matrix symbols. Unlike Mathematica, SymPy determines commutativity with respect to multiplication from the factor’s expression type. Mathematica puts the `Orderless` attribute on the expression type.

Regarding associative expressions, SymPy handles associativity by making associative expressions inherit the class `AssocOp`, while Mathematica specifies the `Flat` attribute on the expression type.

Mathematica relies heavily on pattern matching: even the so-called equivalent of function declaration is in reality the definition of a pattern matching generating an expression tree transformation on input expressions. Mathematica’s pattern matching is sensitive to associative[2], commutative[3], and one-identity[4] properties of its expression tree nodes[5]. SymPy has various ways to perform pattern matching. All of them play a lesser role in the CAS than in Mathematica and are basically available as a tool to rewrite expressions. The differential equation solver in SymPy somewhat relies on pattern matching to identify the kind of differential equation, but it is envisaged to replace that strategy with analysis of Lie symmetries in the future. Mathematica’s real advantage is the ability to add new overloading to the expression builder at runtime, or for specific subnodes. Consider for example

```
In[1]:= Unprotect[Plus]
```

```

1229
1230 Out[1]= {Plus}
1231
1232 In[2]:= Sin[x_]^2 + Cos[y_]^2 := 1
1233
1234 In[3]:= x + Sin[t]^2 + y + Cos[t]^2
1235
1236 Out[3]= 1 + x + y
1237 This expression in Mathematica defines a substitution rule that overloads the func-
1238 tionality of the Plus node (the node for additions in Mathematica). The trailing
1239 underscore after a symbol means that it is to be considered a wildcard. This example
1240 may not be practical, one may wish to keep this identity unevaluated, nevertheless
1241 it clearly illustrates the potentiality to define one's own immediate transformation
1242 rules. In SymPy the operations constructing the addition node in the expression tree
1243 are Python class constructors, and cannot be modified at runtime.5 The way SymPy
1244 deals with extending the missing runtime overloadability functionality is by subclass-
1245 ing the node types. Subclasses may overload the class constructor to yield the proper
1246 extended functionality.
1247 Unlike SymPy, Mathematica does not support type inheritance or polymorphism [18].
1248 SymPy relies heavily on class inheritance, but for the most part, class inheritance is
1249 used to make sure that SymPy objects inherit the proper methods and implement the
1250 basic hashing system. Associativity of expressions can be achieved by inheriting the
1251 class AssocOp, which may appear a more cumbersome operation than Mathematica's
1252 attribute setting.
1253 Matrices in SymPy are types on their own. In Mathematica, nested lists are
1254 interpreted as matrices whenever the sublists have the same length. The main differ-
1255 ence to SymPy is that ordinary operators and functions do not get generalized the
1256 same way as used in traditional mathematics. Using the standard multiplication in
1257 Mathematica performs an elementwise product, this is compatible with Mathemat-
1258 ica's convention of commutativity of Times nodes. Matrix product is expressed by
1259 the dot operator, or the Dot node. The same is true for the other operators, and
1260 even functions, most notably calling the exponential function Exp on a matrix returns
1261 an elementwise exponentiation of its elements. The real matrix exponentiationl is
1262 available through the MatrixExp function.
1263 Unevaluated expressions can be achieved in various ways, most commonly with
1264 the HoldForm or Hold nodes, that block the evaluation of subnodes by the parser.
1265 Note that such a node cannot be expressed in Python, because of greedy evaluation.
1266 Whenever needed in SymPy, it is necessary to add the parameter evaluate=False to
1267 all subnodes, or put the input expression in a string.
1268 The operator == returns a boolean whenever it is able to immediately evaluate
1269 the truthness of the equality, otherwise it returns an Equal expression. In SymPy ==
1270 means structural equality and is always guaranteed to return a boolean expression.
1271 To express an equality in SymPy it is necessary to explicitly construct the Equality
1272 class.
1273 SymPy, in accordance with Python and unlike the usual programming convention,
1274 uses ** to express the power operator, while Mathematica uses the more common ^.

```

⁵In reality, Python supports monkey patching, nonetheless it is a discouraged programming pattern.

9.10. Other Projects that use SymPy. There are several projects that use SymPy as a library for implementing a part of their project, or even as a part of back-end for their application as well.

Some of them are listed below:

- **Cadabra**: Cadabra is a symbolic computer algebra system (CAS) designed specifically for the solution of problems encountered in field theory.
- **Octave Symbolic**: The Octave-Forge Symbolic package adds symbolic calculation features to GNU Octave. These include common Computer Algebra System tools such as algebraic operations, calculus, equation solving, Fourier and Laplace transforms, variable precision arithmetic and other features.
- **SymPy.jl**: Provides a Julia interface to SymPy using PyCall.
- **Mathics**: Mathics is a free, general-purpose online CAS featuring Mathematica compatible syntax and functions. It is backed by highly extensible Python code, relying on SymPy for most mathematical tasks.
- **Mathpix**: An iOS App, that uses Artificial Intelligence to detect handwritten math as input, and uses SymPy Gamma, to evaluate the math input and generate the relevant steps to solve the problem.
- **IKFast**: IKFast is a robot kinematics compiler provided by **OpenRAVE**. It analytically solves robot inverse kinematics equations and generates optimized C++ files. It uses SymPy for its internal symbolic mathematics.
- **Sage**: A CAS, visioned to be a viable free open source alternative to Magma, Maple, Mathematica and Matlab.
- **SageMathCloud**: SageMathCloud is a web-based cloud computing and course management platform for computational mathematics.
- **PyDy**: Multibody Dynamics with Python.
- **galgebra**: Geometric algebra (previously sympy.galgebra).
- **yt**: Python package for analyzing and visualizing volumetric data (yt.units uses SymPy).
- **SfePy**: Simple finite elements in Python, see Section 9.11.1.
- **Quameon**: Quantum Monte Carlo in Python.
- **Lcapy**: Experimental Python package for teaching linear circuit analysis.
- **Quantum Programming in Python**: Quantum 1D Simple Harmonic Oscillator and Quantum Mapping Gate.
- **LaTeX Expression project**: Easy LaTeX typesetting of algebraic expressions in symbolic form with automatic substitution and result computation.
- **Symbolic statistical modeling**: Adding statistical operations to complex physical models.

9.11. Project Details. Below we provide particular examples of SymPy use in some of the projects listed above.

9.11.1. SfePy. **SfePy** (Simple finite elements in Python), cf. [17], is a Python package for solving partial differential equations (PDEs) in 1D, 2D and 3D by the finite element (FE) method [50]. SymPy is used within this package mostly for code generation and testing, namely:

- generation of the hierarchical FE basis module, involving generation and symbolic differentiation of 1D Legendre and Lobatto polynomials, constructing the FE basis polynomials [44] and generating the C code;
- generation of symbolic conversion formulas for various groups of elastic constants [22] – provide any two of the Young’s modulus, Poisson’s ratio, bulk modulus, Lamé’s first parameter, shear modulus (Lamé’s second parameter)

- or longitudinal wave modulus and get the other ones;
- simple physical unit conversions, generation of consistent unit sets;
- testing FE solutions using method of manufactured (analytical) solutions – the differential operator of a PDE is symbolically applied and a symbolic right-hand side is created, evaluated in quadrature points, and subsequently used to obtain a numerical solution that is then compared to the analytical one;
- testing accuracy of 1D, 2D and 3D numerical quadrature formulas (cf. [7]) by generating polynomials of suitable orders, integrating them, and comparing the results with those obtained by the numerical quadrature.

9.12. Tensors. Ongoing work to provide the capabilities of tensor computer algebra has so far produced the `tensor` module. It is composed of three separated sub-modules, whose purposes are quite different: `tensor.indexed` and `tensor.indexed_methods` support indexed symbols, `tensor.array` contains facilities to operator on symbolic N -dimensional arrays and finally `tensor.tensor` is used to define abstract tensors. The abstract tensors subsection is inspired by xAct[31] and Cadabra[36]. Canonicalization based on the Butler-Portugal[30] algorithm is supported in SymPy. It is currently limited to polynomial tensor expressions.