

SymPy: Symbolic Computing in Python

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55 **ABSTRACT**

56 SymPy is an open source computer algebra system written in pure Python. It is built with a focus on
57 extensibility and ease of use, through both interactive and programmatic applications. These characteristics
58 have led SymPy to become a popular symbolic library for the scientific Python ecosystem. This paper
59 presents the architecture of SymPy, a description of its features, and a discussion of select domain specific
60 submodules. The supplementary materials provide additional examples and further outline details of the
61 architecture and features of SymPy.

62 **Keywords:** symbolic, Python, computer algebra system

63 **1 INTRODUCTION**

64 SymPy is a full featured computer algebra system (CAS) written in the Python programming
65 language [27]. It is free and open source software, licensed under the 3-clause BSD license [39].
66 The SymPy project was started by Ondřej Čertík in 2005, and it has since grown to over 500
67 contributors. Currently, SymPy is developed on GitHub using a bazaar community model [35].
68 The accessibility of the codebase and the open community model allow SymPy to rapidly respond
69 to the needs of users and developers.

70 Python is a dynamically typed programming language that has a focus on ease of use and
71 readability. Due in part to this focus, it has become a popular language for scientific computing
72 and data science, with a broad ecosystem of libraries [30]. SymPy is itself used by many libraries
73 and tools to support research within a variety of domains, such as Sage [42] (pure mathematics),
74 yt [47] (astronomy and astrophysics), PyDy [15] (multibody dynamics), and SfePy [10] (finite
75 elements).

76 Unlike many CASs, SymPy does not invent its own programming language. Python itself
77 is used both for the internal implementation and end user interaction. By using the operator
78 overloading functionality of Python, SymPy follows the embedded domain specific language
79 paradigm proposed by Hudak [20]. The exclusive usage of a single programming language makes
80 it easier for people already familiar with that language to use or develop SymPy. Simultaneously,
81 it enables developers to focus on mathematics, rather than language design.

82 SymPy is designed with a strong focus on usability as a library. Extensibility is important in
83 its application program interface (API) design. Thus, SymPy makes no attempt to extend the
84 Python language itself. The goal is for users of SymPy to be able to include SymPy alongside
85 other Python libraries in their workflow, whether that be in an interactive environment or as a
86 programmatic part in a larger system.

87 As a library, SymPy does not have a built-in graphical user interface (GUI). However,
88 SymPy exposes a rich interactive display system, and supports registering display formatters
89 with Jupyter [24] frontends, including the Notebook and Qt Console, which will render SymPy
90 expressions using MathJax [9] or L^AT_EX.

91 The remainder of this paper discusses key components of the SymPy library. Section 2
92 discusses the architecture of SymPy. Section 3 enumerates the features of SymPy and takes
93 a closer look at some of the important ones. The section 4 looks at the numerical features of
94 SymPy and its dependency library, mpmath. Section 5 looks at the domain specific physics
95 submodules for performing symbolic and numerical calculations in classical mechanics and
96 quantum mechanics. Conclusions and future directions for SymPy are given in section 6.

97 **2 ARCHITECTURE**

98 Software architecture is of central importance in any large software project because it establishes
99 predictable patterns of usage and development [41]. This section describes the essential structural

100 components of SymPy, provides justifications for the design decisions that have been made, and
101 gives example user-facing code as appropriate.

102 2.1 Basic Usage

103 The following statement imports all SymPy functions into the global Python namespace.¹ From
104 here on, all examples in this paper assume that this statement has been executed. All examples
105 in this paper use SymPy version 1.0, and should work with Python versions 2.7, 3.2, 3.3, 3.4, or
106 3.5 in any operating system that supports Python.

```
107 >>> from sympy import *
```

108 Symbolic variables, called symbols, must be defined and assigned to Python variables before
109 they can be used. This is typically done through the `symbols` function, which may create multiple
110 symbols in a single function call. For instance,

```
111 >>> x, y, z = symbols('x y z')
```

112 creates three symbols representing variables named x , y , and z . In this particular instance, these
113 symbols are all assigned to Python variables of the same name. However, the user is free to
114 assign them to different Python variables, while representing the same symbol, such as `a`, `b`,
115 `c = symbols('x y z')`. In order to minimize potential confusion, though, all examples in this
116 paper will assume that the symbols x , y , and z have been assigned to Python variables identical
117 to their symbolic names.

118 Expressions are created from symbols using Python's mathematical syntax. For instance, the
119 following Python code creates the expression $(x^2 - 2x + 3)/y$. Note that the expression remains
120 unevaluated: it is represented symbolically.

```
121 >>> (x**2 - 2*x + 3)/y  
122 (x**2 - 2*x + 3)/y
```

123 Importantly, SymPy expressions are immutable. This simplifies the design of SymPy by
124 allowing expression interning. It also enables expressions to be hashed and used as keys in
125 Python dictionaries, thereby permitting features such as caching.

126 2.2 The Core

127 A computer algebra system (CAS) represents mathematical expressions as data structures. For
128 example, the mathematical expression $x + y$ is represented as a tree with three nodes, $+$, x , and
129 y , where x and y are ordered children of $+$. As users manipulate mathematical expressions
130 with traditional mathematical syntax, the CAS manipulates the underlying data structures.
131 Automated optimizations and computations such as integration, simplification, etc. are all
132 functions that consume and produce expression trees.

133 In SymPy every symbolic expression is an instance of a Python `Basic` class, a superclass
134 of all SymPy types providing common methods to all SymPy tree-elements, such as traversals.
135 The children of a node in the tree are held in the `args` attribute. A terminal or leaf node in the
136 expression tree has empty `args`.

137 For example, consider the expression $xy + 2$:

```
138 >>> expr = x*y + 2
```

139 By order of operations, the parent of the expression tree for `expr` is an addition, so it is of type
140 `Add`. The child nodes of `expr` are `2` and `x*y`.

¹`import *` has been used here to aid the readability of the paper, but is best to avoid such wildcard import statements in production code, as they make it unclear which names are present in the namespace. Furthermore, imported names could clash with already existing imports from another package. For example, SymPy, the standard Python `math` library, and the popular numeric library NumPy [48] all define the `exp` function, but only the SymPy one will work with SymPy symbolic expressions.

```

141 >>> type(expr)
142 <class 'sympy.core.add.Add'>
143 >>> expr.args
144 (2, x*y)

```

Descending further down into the expression tree yields the full expression. For example, the next child node (given by `expr.args[0]`) is 2. Its class is `Integer`, and it has an empty `args` tuple, indicating that it is a leaf node.

```

145 >>> expr.args[0]
146 2
147 >>> type(expr.args[0])
148 <class 'sympy.core.numbers.Integer'>
149 >>> expr.args[0].args
150 ()

```

A useful way to view an expression tree is using the `srepr` function, which returns a string representation of an expression as valid Python code² with all the nested class constructor calls to create the given expression.

```

151 >>> srepr(expr)
152 "Add(Mul(Symbol('x'), Symbol('y')), Integer(2))"

```

Every SymPy expression satisfies a key identity invariant:

```

153 expr.func(*expr.args) == expr

```

This means that expressions are rebuildable from their `args`.³ Note that in SymPy the `==` operator represents exact structural equality, not mathematical equality. This allows testing if any two expressions are equal to one another as expression trees. For example, even though $(x+1)^2$ and $x^2 + 2x + 1$ are equal mathematically, SymPy gives

```

154 >>> (x + 1)**2 == x**2 + 2*x + 1
155 False

```

because they are different as expression trees (the former is a `Pow` object and the latter is an `Add` object).

Python allows classes to override mathematical operators. The Python interpreter translates the above `x*y + 2` to, roughly, `(x.__mul__(y)).__add__(2)`. Both `x` and `y`, returned from the `symbols` function, are `Symbol` instances. The 2 in the expression is processed by Python as a literal, and is stored as Python's built in `int` type. When 2 is passed to the `__add__` method of `Symbol`, it is converted to the SymPy type `Integer(2)` before being stored in the resulting expression tree. In this way, SymPy expressions can be built in the natural way using Python operators and numeric literals.

2.3 Assumptions

SymPy performs logical inference through its assumptions system. The assumptions system allows users to specify that symbols have certain common mathematical properties, such as being positive, imaginary, or integral. SymPy is careful to never perform simplifications on an expression unless the assumptions allow them. For instance, the identity $\sqrt{t^2} = t$ holds if t is nonnegative ($t \geq 0$). However, for general complex t , no such identity holds.

By default, SymPy performs all calculations assuming that symbols are complex valued. This assumption makes it easier to treat mathematical problems in full generality.

```

156 >>> t = Symbol('t')
157 >>> sqrt(t**2)
158 sqrt(t**2)

```

² The `dotprint` function from the `sympy.printing.dot` package prints output to dot format, which can be rendered with Graphviz to visualize expression trees graphically.

³`expr.func` is used instead of `type(expr)` to allow the function of an expression to be distinct from its actual Python class. In most cases the two are the same.

By assuming the most general case, that symbols are complex by default, SymPy avoids performing mathematically invalid operations. However, in many cases users will wish to simplify expressions containing terms like $\sqrt{t^2}$.

Assumptions are set on `Symbol` objects when they are created. For instance `Symbol('t', positive=True)` will create a symbol named `t` that is assumed to be positive.

```
>>> t = Symbol('t', positive=True)
>>> sqrt(t**2)
t
```

Some of the common assumptions that SymPy allows are `positive`, `negative`, `real`, `nonpositive`, `integer`, `prime` and `commutative`⁴. Assumptions on any object can be checked with the `is_assumption` attributes, like `t.is_positive`.

Assumptions are only needed to restrict a domain so that certain simplifications can be performed. They are not required to make the domain match the input of a function. For instance, one can create the object $\sum_{n=0}^m f(n)$ as `Sum(f(n), (n, 0, m))` without setting `integer=True` when creating the `Symbol` object `n`.

The assumptions system additionally has deductive capabilities. The assumptions use a three-valued logic using the Python built in objects `True`, `False`, and `None`. Note that `False` is returned if the SymPy object doesn't or can't have the assumption. For example, both `I.is_real` and `I.is_prime` return `False` for the imaginary unit `I`.

`None` represents the “unknown” case. This could mean that given assumptions do not unambiguously specify the truth of an attribute. For instance, `Symbol('x', real=True).is_positive` will give `None` because a real symbol might be positive or negative. The `None` could also mean that not enough is known or implemented to compute the given fact. For instance, `(pi + E).is_irrational` gives `None`, because determining whether $\pi + e$ is rational or irrational is an open problem in mathematics [26].

Basic implications between the facts are used to deduce assumptions. For instance, the assumptions system knows that being an integer implies being rational, so `Symbol('x', integer=True).is_rational` returns `True`. Furthermore, expressions compute the assumptions on themselves based on the assumptions of their arguments. For instance, if `x` and `y` are both created with `positive=True`, then `(x + y).is_positive` will be `True` whereas `(x - y).is_positive` will be `None`.

2.4 Extensibility

While the core of SymPy is relatively small, it has been extended to a wide variety of domains by a broad range of contributors. This is due, in part, to the fact that the same language, Python, is used both for the internal implementation and the external usage by users. All of the extensibility capabilities available to users are also utilized by SymPy itself. This eases the transition pathway from SymPy user to SymPy developer.

The typical way to create a custom SymPy object is to subclass an existing SymPy class, usually `Basic`, `Expr`, or `Function`. All SymPy classes used for expression trees should be subclasses of the base class `Basic`⁵, which defines some basic methods for symbolic expression trees. `Expr` is the subclass for mathematical expressions that can be added and multiplied together. Instances of `Expr` typically represent complex numbers, but may also include other “rings” like matrix expressions. Not all SymPy classes are subclasses of `Expr`. For instance, logic expressions such as `And(x, y)` are subclasses of `Basic` but not of `Expr`.

The `Function` class is a subclass of `Expr` which makes it easier to define mathematical functions called with arguments. This includes named functions like $\sin(x)$ and $\log(x)$ as well as undefined functions like $f(x)$. Subclasses of `Function` should define a class method `eval`, which returns a canonical form of the function application (usually an instance of some other class, i.e. a `Number`) or `None`, if for given arguments that function should not be automatically evaluated.

⁴SymPy assumes that two expressions A and B commute with each other multiplicatively, that is, $A \cdot B = B \cdot A$, unless they both have `commutative=False`. Many algorithms in SymPy require special consideration to work correctly with noncommutative products.

⁵Some internal classes, such as those used in the polynomial module, do not follow this rule for efficiency reasons.

Many SymPy functions perform various evaluations down the expression tree. Classes define their behavior in such functions by defining a relevant `_eval_*` method. For instance, an object can indicate to the `diff` function how to take the derivative of itself by defining the `_eval_derivative(self, x)` method, which may in turn call `diff` on its `args`. (Subclasses of `Function` should implement `fdiff` method instead, it returns the derivative of the function without considering the chain rule.) The most common `_eval_*` methods relate to the assumptions: `_eval_is_assumption` is used to deduce *assumption* on the object.

As an example of the notions presented in this section, Listing 1 presents a minimal version of the gamma function $\Gamma(x)$ from SymPy, which evaluates itself on positive integer arguments, has the positive and real assumptions defined, can be rewritten in terms of factorial with `gamma(x).rewrite(factorial)`, and can be differentiated. `self.func` is used throughout instead of referencing `gamma` explicitly so that potential subclasses of `gamma` can reuse the methods.

Listing 1. A minimal implementation of `sympy.gamma`.

```

247 from sympy import Integer, Function, floor, factorial, polygamma
248
249 class gamma(Function)
250     @classmethod
251     def eval(cls, arg):
252         if isinstance(arg, Integer) and arg.is_positive:
253             return factorial(arg - 1)
254
255     def _eval_is_positive(self):
256         x = self.args[0]
257         if x.is_positive:
258             return True
259         elif x.is_noninteger:
260             return floor(x).is_even
261
262     def _eval_is_real(self):
263         x = self.args[0]
264         # noninteger means real and not integer
265         if x.is_positive or x.is_noninteger:
266             return True
267
268     def _eval_rewrite_as_factorial(self, z):
269         return factorial(z - 1)
270
271     def fdiff(self, argindex=1):
272         from sympy.core.function import ArgumentIndexError
273         if argindex == 1:
274             return self.func(self.args[0])*polygamma(0, self.args[0])
275         else:
276             raise ArgumentIndexError(self, argindex)

```

The gamma function implemented in SymPy has many more capabilities than the above listing, such as evaluation at rational points and series expansion.

3 FEATURES

Although SymPy's extensive feature set cannot be covered in-depth in this paper, calculus and other bedrock areas are discussed in their own subsections. Additionally, Table 1 gives a compact listing of all major capabilities present in the SymPy codebase. This grants a sampling from the breadth of topics and application domains that SymPy services. Unless stated otherwise, all features noted in Table 1 are symbolic in nature. Numeric features are discussed in Section 4.

Table 1. SymPy Features and Descriptions

Feature	Description
Calculus	Algorithms for computing derivatives, integrals, and limits.
Category Theory	Representation of objects, morphisms, and diagrams. Tools for drawing diagrams with Xy-pic.
Code Generation	Generation of compilable and executable code in a variety of different programming languages from expressions directly. Target languages include C, Fortran, Julia, JavaScript, Mathematica, MATLAB and Octave, Python, and Theano.
Combinatorics & Group Theory	Permutations, combinations, partitions, subsets, various permutation groups (such as polyhedral, Rubik, symmetric, and others), Gray codes [29], and Prufer sequences [4].
Concrete Math	Summation, products, tools for determining whether summation and product expressions are convergent, absolutely convergent, hypergeometric, and for determining other properties; computation of Gosper's normal form [34] for two univariate polynomials.
Cryptography	Block and stream ciphers, including shift, Affine, substitution, Vigenère's, Hill's, bifid, RSA, Kid RSA, linear-feedback shift registers, and Elgamal encryption.
Differential Geometry	Representations of manifolds, metrics, tensor products, and coordinate systems in Riemannian and pseudo-Riemannian geometries [43].
Geometry	Representations of 2D geometrical entities, such as lines and circles. Enables queries on these entities, such as asking the area of an ellipse, checking for collinearity of a set of points, or finding the intersection between objects.
Lie Algebras	Representations of Lie algebras and root systems.
Logic	Boolean expressions, equivalence testing, satisfiability, and normal forms.
Matrices	Tools for creating matrices of symbols and expressions. Both sparse and dense representations, as well as symbolic linear algebraic operations (e.g., inversion and factorization), are supported.
Matrix Expressions	Matrices with symbolic dimensions (unspecified entries). Block matrices.
Number Theory	Prime number generation, primality testing, integer factorization, continued fractions, Egyptian fractions, modular arithmetic, quadratic residues, partitions, binomial and multinomial coefficients, prime number tools, hexadecimal digits of π , and integer factorization.
Plotting	Hooks for visualizing expressions via matplotlib [21] or as text drawings when lacking a graphical back-end. 2D function plotting, 3D function plotting, and 2D implicit function plotting are supported.
Polynomials	Polynomial algebras over various coefficient domains. Functionality ranges from simple operations (e.g., polynomial division) to advanced computations (e.g., Gröbner bases [1] and multivariate factorization over algebraic number domains).
Printing	Functions for printing SymPy expressions in the terminal with ASCII or Unicode characters and converting SymPy expressions to L ^A T _E X and MathML.
Quantum Mechanics	Quantum states, bra-ket notation, operators, basis sets, representations, tensor products, inner products, outer products, commutators, anticommutators, and specific quantum system implementations.
Series	Series expansion, sequences, and limits of sequences. This includes Taylor, Laurent, and Puiseux series as well as special series, such as Fourier and formal power series.

Sets	Representations of empty, finite, and infinite sets. This includes special sets such as for all natural, integer, and complex numbers. Operations on sets such as union, intersection, Cartesian product, and building sets from other sets are supported.
Simplification	Functions for manipulating and simplifying expressions. Includes algorithms for simplifying hypergeometric functions, trigonometric expressions, rational functions, combinatorial functions, square root denesting, and common subexpression elimination.
Solvers	Functions for symbolically solving equations, systems of equations, both linear and non-linear, inequalities, ordinary differential equations, partial differential equations, Diophantine equations, and recurrence relations.
Special Functions	Implementations of a number of well known special functions, including Dirac delta, Gamma, Beta, Gauss error functions, Fresnel integrals, Exponential integrals, Logarithmic integrals, Trigonometric integrals, Bessel, Hankel, Airy, B-spline, Riemann Zeta, Dirichlet eta, polylogarithm, Lerch transcendent, hypergeometric, elliptic integrals, Mathieu, Jacobi polynomials, Gegenbauer polynomial, Chebyshev polynomial, Legendre polynomial, Hermite polynomial, Laguerre polynomial, and spherical harmonic functions.
Statistics	Support for a random variable type as well as the ability to declare this variable from prebuilt distribution functions such as Normal, Exponential, Coin, Die, and other custom distributions [38].
Tensors	Symbolic manipulation of indexed objects.
Vectors	Basic operations on vectors and differential calculus with respect to 3D Cartesian coordinate systems.

3.1 Simplification

The generic way to simplify an expression is by calling the `simplify` function. It must be emphasized that simplification is not a rigorously defined mathematical operation [8]. The `simplify` function applies several simplification routines along with heuristics to make the output expression “simple”.⁶

It is often preferable to apply more directed simplification functions. These apply very specific rules to the input expression and are typically able to make guarantees about the output. For instance, the `factor` function, given a polynomial with rational coefficients in several variables, is guaranteed to produce a factorization into irreducible factors. Table 2 lists common simplification functions.

Table 2. Some SymPy Simplification Functions

<code>expand</code>	expand the expression
<code>factor</code>	factor a polynomial into irreducibles
<code>collect</code>	collect polynomial coefficients
<code>cancel</code>	rewrite a rational function as p/q with common factors canceled
<code>apart</code>	compute the partial fraction decomposition of a rational function
<code>trigsimp</code>	simplify trigonometric expressions [14]
<code>hyperexpand</code>	expand hypergeometric functions [36, 37]

3.2 Calculus

SymPy provides all the basic operations of calculus, such as calculating limits, derivatives, integrals, or summations.

⁶The `measure` parameter of the `simplify` function lets the user specify the Python function used to determine how complex an expression is. The default measure function returns the total number of operations in the expression.

Limits are computed with the `limit` function, using the Gruntz algorithm [18] for computing symbolic limits and heuristics (a description of the Gruntz algorithm may be found in the supplement). For example, the following computes $\lim_{x \rightarrow \infty} x \sin(\frac{1}{x}) = 1$. Note that SymPy denotes ∞ as `oo`.

```
302 >>> limit(x*sin(1/x), x, oo)
303 1
```

As a more complex example, SymPy computes

$$\lim_{x \rightarrow 0} \left(2e^{\frac{1 - \cos(x)}{\sin(x)}} - 1 \right)^{\frac{\sinh(x)}{\operatorname{atan}^2(x)}} = e.$$

```
304 >>> limit((2*E**((1-cos(x))/sin(x))-1)**(sinh(x)/atan(x)**2), x, 0)
305 E
```

Derivatives are computed with the `diff` function, which recursively uses the various differentiation rules.

```
308 >>> diff(sin(x)*exp(x), x)
309 exp(x)*sin(x) + exp(x)*cos(x)
```

Integrals are calculated with the `integrate` function. SymPy implements a combination of the Risch algorithm [6], table lookups, a reimplementation of Manuel Bronstein’s “Poor Man’s Integrator” [5], and an algorithm for computing integrals based on Meijer G-functions [36, 37]. These allow SymPy to compute a wide variety of indefinite and definite integrals. The Meijer G-function algorithm and the Risch algorithm are respectively demonstrated below by the computation of

$$\int_0^\infty e^{-st} \log(t) dt = -\frac{\log(s) + \gamma}{s}$$

and

$$\int \frac{-2x^2(\log(x) + 1)e^{x^2} + (e^{x^2} + 1)^2}{x(e^{x^2} + 1)^2(\log(x) + 1)} dx = \log(\log(x) + 1) + \frac{1}{e^{x^2} + 1}.$$

```
310 >>> s, t = symbols('s t', positive=True)
311 >>> integrate(exp(-s*t)*log(t), (t, 0, oo)).simplify()
312 -(log(s) + EulerGamma)/s
313 >>> integrate((-2*x**2*(log(x) + 1)*exp(x**2) +
314 ... (exp(x**2) + 1)**2)/(x*(exp(x**2) + 1)**2*(log(x) + 1)), x)
315 log(log(x) + 1) + 1/(exp(x**2) + 1)
```

Summations are computed with `summation` using a combination of Gosper’s algorithm [17], an algorithm that uses Meijer G-functions [36, 37], and heuristics. Products are computed with `product` function via a suite of heuristics.

```
319 >>> i, n = symbols('i n')
320 >>> summation(2**i, (i, 0, n - 1))
321 2**n - 1
322 >>> summation(i*factorial(i), (i, 1, n))
323 n*factorial(n) + factorial(n) - 1
```

Integrals, derivatives, summations, products, and limits that cannot be computed return unevaluated objects. These can also be created directly if the user chooses.

```
326 >>> integrate(x**x, x)
327 Integral(x**x, x)
328 >>> Sum(2**i, (i, 0, n - 1))
329 Sum(2**i, (i, 0, n - 1))
```

3.3 Polynomials

SymPy implements a suite of algorithms for polynomial manipulation, which ranges from relatively simple algorithms for doing arithmetic of polynomials, to advanced methods for factoring multivariate polynomials into irreducibles, symbolically determining real and complex root isolation intervals, or computing Gröbner bases.

Polynomial manipulation is useful in its own right. Within SymPy, though, it is mostly used indirectly as a tool in other areas of the library. In fact, many mathematical problems in symbolic computing are first expressed using entities from the symbolic core, preprocessed, and then transformed into a problem in the polynomial algebra, where generic and efficient algorithms are used to solve the problem. The solutions to the original problem are subsequently recovered from the results. This is a common scheme in symbolic integration or summation algorithms.

SymPy implements dense and sparse polynomial representations.⁷ Both are used in the univariate and multivariate cases. The dense representation is the default for univariate polynomials. For multivariate polynomials, the choice of representation is based on the application. The most common case for the sparse representation is algorithms for computing Gröbner bases (Buchberger, F4, and F5) [7, 11, 12]. This is because different monomial orderings can be expressed easily in this representation. However, algorithms for computing multivariate GCDs or factorizations, at least those currently implemented in SymPy [31], are better expressed when the representation is dense. The dense multivariate representation is specifically a recursively-dense representation, where polynomials in $K[x_0, x_1, \dots, x_n]$ are viewed as a polynomials in $K[x_0][x_1] \dots [x_n]$. Note that despite this, the coefficient domain K , can be a multivariate polynomial domain as well. The dense recursive representation in Python gets inefficient as the number of variables increases.

Some examples for the `sympy.polys` module can be found in the supplement.

3.4 Printers

SymPy has a rich collection of expression printers. By default, an interactive Python session will render the `str` form of an expression, which has been used in all the examples in this paper so far. The `str` form of an expression is valid Python and roughly matches what a user would type to enter the expression.

```
>>> phi0 = Symbol('phi0')
>>> str(Integral(sqrt(phi0), phi0))
'Integral(sqrt(phi0), phi0)'
```

Expressions can be printed in 2D with monospace fonts via `pprint`. Unicode characters are used for rendering mathematical symbols such as integral signs, square roots, and parentheses. Greek letters and subscripts in symbol names that have Unicode code points associated are also rendered automatically.

```
>>> pprint(Integral(sqrt(phi0 + 1), phi0))

$$\int \sqrt{\varphi_0 + 1} \, d(\varphi_0)$$

```

Alternately, the `use_unicode=False` flag can be set, which causes the expression to be printed using only ASCII characters.

```
>>> pprint(Integral(sqrt(phi0 + 1), phi0), use_unicode=False)
/
|
| _____
| \ / phi0 + 1 d(phi0)
|
/
```

⁷In a dense representation, the coefficients for all terms up to the degree of each variable are stored in memory. In a sparse representation, only the nonzero coefficients are stored.

376 The function `latex` returns a $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ representation of an expression.

```
377 >>> print(latex(Integral(sqrt(phi0 + 1), phi0)))
378 \int \sqrt{\phi_{0} + 1}\, d\phi_{0}
```

379 Users are encouraged to run the `init_printing` function at the beginning of interactive
380 sessions, which automatically enables the best pretty printing supported by their environment.
381 In the Jupyter Notebook or Qt Console [32], the $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ printer is used to render expressions
382 using MathJax or $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$, if it is installed on the system. The 2D text representation is used
383 otherwise.

384 Other printers such as MathML are also available. SymPy uses an extensible printer subsystem
385 for customizing any given printer, and allows custom objects to define their printing behavior for
386 any printer. The code generation functionality of SymPy relies on this subsystem to convert
387 expressions into code in various target programming languages.

388 3.5 Solvers

389 SymPy has a module of equation solvers that can handle ordinary differential equations, recurrence
390 relationships, Diophantine equations, and algebraic equations. There is also rudimentary support
391 for simple partial differential equations.

392 There are two functions for solving algebraic equations in SymPy: `solve` and `solveset`.
393 `solveset` has several design changes with respect to the older `solve` function. This distinction
394 is present in order to resolve the usability issues with the previous `solve` function API while
395 maintaining backward compatibility with earlier versions of SymPy. `solveset` only requires
396 essential input information from the user. The function signatures of `solve` and `solveset` are

```
397 solve(f, *symbols, **flags)
398 solveset(f, symbol, domain=S.Complexes)
```

399 The `domain` parameter is typically either `S.Complexes` (the default) or `S.Reals`; the latter causes
400 `solveset` to only return real solutions.

401 An important difference between the two functions is that the output API of `solve` varies
402 with input (sometimes returning a Python list and sometimes a Python dictionary) whereas
403 `solveset` always returns a SymPy set object.

404 Both functions implicitly assume that expressions are equal to 0. For instance, `solveset(x -`
405 `1, x)` solves $x - 1 = 0$ for x .

406 `solveset` is under active development as a planned replacement for `solve`. There are certain
407 features which are implemented in `solve` that are not yet implemented in `solveset`, including
408 multivariate systems, and some transcendental equations.

409 More examples of `solveset` and `solve` can be found in the supplement.

410 3.6 Matrices

411 Besides being an important feature in its own right, computations on matrices with symbolic
412 entries are important for many algorithms within SymPy. The following code shows some basic
413 usage of the `Matrix` class.

```
414 >>> A = Matrix(2, 2, [x, x + y, y, x])
415 >>> A
416 Matrix([
417 [x, x + y],
418 [y, x]])
```

419 SymPy matrices support common symbolic linear algebra manipulations, including matrix
420 addition, multiplication, exponentiation, computing determinants, solving linear systems, and
421 computing inverses using LU decomposition, LDL decomposition, Gauss-Jordan elimination,
422 Cholesky decomposition, Moore-Penrose pseudoinverse, and adjugate matrix.

423 All operations are performed symbolically. For instance, eigenvalues are computed by
424 generating the characteristic polynomial using the Berkowitz algorithm and then solving it using
425 polynomial routines.

```

426 >>> A.eigenvals()
427 {x - sqrt(y*(x + y)): 1, x + sqrt(y*(x + y)): 1}

```

428 Internally these matrices store the elements as lists of lists, making it a dense representation.⁸
 429 For storing sparse matrices, the `SparseMatrix` class can be used. Sparse matrices store their
 430 elements as a dictionary of keys.

431 SymPy also supports matrices with symbolic dimension values. `MatrixSymbol` represents
 432 a matrix with dimensions $m \times n$, where m and n can be symbolic. Matrix addition and
 433 multiplication, scalar operations, matrix inverse, and transpose are stored symbolically as matrix
 434 expressions.

435 Block matrices are also implemented in SymPy. `BlockMatrix` elements can be any matrix ex-
 436 pression, including explicit matrices, matrix symbols, and other block matrices. All functionalities
 437 of matrix expressions are also present in `BlockMatrix`.

438 When symbolic matrices are combined with the assumptions module for logical inference,
 439 they provide powerful reasoning over invertibility, semi-definiteness, orthogonality, etc., which
 440 are valuable in the construction of numerical linear algebra systems.

441 More examples for `Matrix` and `BlockMatrix` may be found in the supplement.

442 4 NUMERICS

443 Floating point numbers in SymPy are implemented by the `Float` class, which represents an
 444 arbitrary-precision binary floating-point number by storing its value and precision (in bits).
 445 This representation is distinct from the Python built-in `float` type, which is a wrapper around
 446 machine `double` types and uses a fixed precision (53-bit).

447 Because Python `float` literals are limited in precision, strings should be used to input precise
 448 decimal values:

```

449 >>> Float(1.1)
450 1.1000000000000000
451 >>> Float(1.1, 30) # precision equivalent to 30 digits
452 1.100000000000000008881784197001
453 >>> Float("1.1", 30)
454 1.100000000000000000000000000000

```

455 The `evalf` method converts a constant symbolic expression to a `Float` with the specified precision,
 456 here 25 digits:

```

457 >>> (pi + 1).evalf(25)
458 4.141592653589793238462643

```

459 `Float` numbers do not track their accuracy, and should be used with caution within symbolic
 460 expressions since familiar dangers of floating-point arithmetic apply [16]. A notorious case is
 461 that of catastrophic cancellation:

```

462 >>> cos(exp(-100)).evalf(25) - 1
463 0

```

464 Applying the `evalf` method to the whole expression solves this problem. Internally, `evalf`
 465 estimates the number of accurate bits of the floating-point approximation for each sub-expression,
 466 and adaptively increases the working precision until the estimated accuracy of the final result
 467 matches the sought number of decimal digits:

```

468 >>> (cos(exp(-100)) - 1).evalf(25)
469 -6.919482633683687653243407e-88

```

470 The `evalf` method works with complex numbers and supports more complicated expressions, such
 471 as special functions, infinite series, and integrals. The internal error tracking does not provide
 472 rigorous error bounds (in the sense of interval arithmetic) and cannot be used to accurately track
 473 uncertainty in measurement data; the sole purpose is to mitigate loss of accuracy that typically
 474 occurs when converting symbolic expressions to numerical values.

⁸Similar to the polynomials module, dense here means that all entries are stored in memory, contrasted with a sparse representation where only nonzero entries are stored.

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5.1 Classical Mechanics

One of the core domains that SymPy supports is the physics of classical mechanics. This is in turn separated into two distinct components: vector algebra symbolics and mechanics.

5.1.1 Vector Algebra

The `sympy.physics.vector` package provides reference frame-, time-, and space-aware vector and dyadic objects that allow for three-dimensional operations such as addition, subtraction, scalar multiplication, inner and outer products, and cross products. Both of these objects can be written in very compact notation that make it easy to express the vectors and dyadics in terms of multiple reference frames with arbitrarily defined relative orientations. The vectors are used to specify the positions, velocities, and accelerations of points; orientations, angular velocities, and angular accelerations of reference frames; and forces and torques. The dyadics are essentially reference frame-aware 3×3 tensors [44]. The vector and dyadic objects can be used for any one-, two-, or three-dimensional vector algebra, and they provide a strong framework for building physics and engineering tools.

The following Python code demonstrates how a vector is created using the orthogonal unit vectors of three reference frames that are oriented with respect to each other, and the result of expressing the vector in the A frame. The B frame is oriented with respect to the A frame using Z-X-Z Euler Angles of magnitude π , $\frac{\pi}{2}$, and $\frac{\pi}{3}$ rad, respectively, whereas the C frame is oriented with respect to the B frame through a simple rotation about the B frame's X unit vector through $\frac{\pi}{2}$ rad.

```
>>> from sympy.physics.vector import ReferenceFrame
>>> A = ReferenceFrame('A')
>>> B = ReferenceFrame('B')
>>> C = ReferenceFrame('C')
>>> B.orient(A, 'body', (pi, pi/3, pi/4), 'zxz')
>>> C.orient(B, 'axis', (pi/2, B.x))
>>> v = 1*A.x + 2*B.z + 3*C.y
>>> v
A.x + 2*B.z + 3*C.y
>>> v.express(A)
A.x + 5*sqrt(3)/2*A.y + 5/2*A.z
```

5.1.2 Mechanics

The `sympy.physics.mechanics` package utilizes the `sympy.physics.vector` package to populate time-aware particle and rigid-body objects to fully describe the kinematics and kinetics of a rigid multi-body system. These objects store all of the information needed to derive the ordinary differential or differential algebraic equations that govern the motion of the system, i.e., the equations of motion. These equations of motion abide by Newton's laws of motion and can handle arbitrary kinematic constraints or complex loads. The package offers two automated methods for formulating the equations of motion based on Lagrangian Dynamics [25] and Kane's Method [23]. Lastly, there are automated linearization routines for constrained dynamical systems [33].

5.2 Quantum Mechanics

The `sympy.physics.quantum` package has extensive capabilities for performing symbolic quantum mechanics, using Python objects to represent the different mathematical objects relevant in quantum theory [40]: states (bras and kets), operators (unitary, Hermitian, etc.), and basis sets, as well as operations on these objects such as representations, tensor products, inner products, outer products, commutators, and anticommutators. The base objects are designed in the most general way possible to enable any particular quantum system to be implemented by subclassing the base operators and defining the relevant class methods to provide system-specific logic.

Symbolic quantum operators and states may be defined, and one can perform a full range of operations with them.

```
>>> from sympy.physics.quantum import Commutator, Dagger, Operator
>>> from sympy.physics.quantum import Ket, qapply
```

```

577 >>> A = Operator('A')
578 >>> B = Operator('B')
579 >>> C = Operator('C')
580 >>> D = Operator('D')
581 >>> a = Ket('a')
582 >>> comm = Commutator(A, B)
583 >>> comm
584 [A,B]
585 >>> qapply(Dagger(comm*a)).doit()
586 -<a|*(Dagger(A)*Dagger(B) - Dagger(B)*Dagger(A))
587 Commutators can be expanded using common commutator identities:
588 >>> Commutator(C+B, A*D).expand(commutator=True)
589 -[A,B]*D - [A,C]*D + A*[B,D] + A*[C,D]
590     On top of this set of base objects, a number of specific quantum systems have been implemented
591     in a fully symbolic framework. These include:
592     • Many of the exactly solvable quantum systems, including simple harmonic oscillator states
593       and raising/lowering operators, infinite square well states, and 3D position and momentum
594       operators and states.
595     • Second quantized formalism of non-relativistic many-body quantum mechanics [13].
596     • Quantum angular momentum [49]. Spin operators and their eigenstates can be represented
597       in any basis and for any quantum numbers. A rotation operator representing the Wigner-D
598       matrix, which may be defined symbolically or numerically, is also implemented to rotate
599       spin eigenstates. Functionality for coupling and uncoupling of arbitrary spin eigenstates is
600       provided, including symbolic representations of Clebsch-Gordon coefficients and Wigner
601       symbols.
602     • Quantum information and computing [28]. Multidimensional qubit states, and a full
603       set of one- and two-qubit gates are provided and can be represented symbolically or as
604       matrices/vectors. With these building blocks, it is possible to implement a number of basic
605       quantum algorithms including the quantum Fourier transform, quantum error correction,
606       quantum teleportation, Grover's algorithm, dense coding, etc. In addition, any quantum
607       circuit may be plotted using the circuit_plot function (Figure 1).
608     Here are a few short examples of the quantum information and computing capabilities in
609     sympy.physics.quantum. Start with a simple four-qubit state and flip the second qubit from the
610     right using a Pauli-X gate:
611     >>> from sympy.physics.quantum.qubit import Qubit
612     >>> from sympy.physics.quantum.gate import XGate
613     >>> q = Qubit('0101')
614     >>> q
615     |0101>
616     >>> X = XGate(1)
617     >>> qapply(X*q)
618     |0111>
619     Qubit states can also be used in adjoint operations, tensor products, inner/outer products:
620     >>> Dagger(q)
621     <0101|
622     >>> ip = Dagger(q)*q
623     >>> ip
624     <0101|0101>
625     >>> ip.doit()
626     1

```

Quantum gates (unitary operators) can be applied to transform these states and then classical measurements can be performed on the results:

```

629 >>> from sympy.physics.quantum.qubit import measure_all
630 >>> from sympy.physics.quantum.gate import H, X, Y, Z
631 >>> c = H(0)*H(1)*Qubit('00')
632 >>> c
633 H(0)*H(1)*|00>
634 >>> q = qapply(c)
635 >>> measure_all(q)
636 [(|00>, 1/4), (|01>, 1/4), (|10>, 1/4), (|11>, 1/4)]

```



Figure 1. The circuit diagram for a three-qubit quantum Fourier transform generated by SymPy.

Lastly, the following example demonstrates creating a three-qubit quantum Fourier transform, decomposing it into one- and two-qubit gates, and then generating a circuit plot for the sequence of gates (see Figure 1).

```

640 >>> from sympy.physics.quantum.qft import QFT
641 >>> from sympy.physics.quantum.circuitplot import circuit_plot
642 >>> fourier = QFT(0,3).decompose()
643 >>> fourier
644 SWAP(0,2)*H(0)*C((0),S(1))*H(1)*C((0),T(2))*C((1),S(2))*H(2)
645 >>> c = circuit_plot(fourier, nqubits=3)

```

6 CONCLUSION AND FUTURE WORK

SymPy is a robust computer algebra system that provides a wide spectrum of features both in traditional computer algebra and in a plethora of scientific disciplines. This allows SymPy to be used in a first-class way with other Python projects, including the scientific Python stack. Unlike many other CASSs, SymPy is designed to be used in an extensible way: both as an end-user application and as a library.

SymPy expressions are immutable trees of Python objects. SymPy uses Python both as the internal language and the user language. This permits users to access to the same methods that the library implements in order to extend it for their needs. Additionally, SymPy has a powerful assumptions system for declaring and deducing mathematical properties of expressions.

SymPy has submodules for many areas of mathematics. This includes functions for simplifying expressions, performing common calculus operations, pretty printing expressions, solving equations, and representing symbolic matrices. Other included areas are discrete math, concrete math, plotting, geometry, statistics, polynomials, sets, series, vectors, combinatorics, group theory, code generation, tensors, Lie algebras, cryptography, and special functions. Additionally, SymPy contains submodules targeting certain specific domains, such as classical mechanics and

quantum mechanics. This breadth of domains has been engendered by a strong and vibrant user community. Anecdotally, these users likely chose SymPy because of its ease of access.

Some of the planned future work for SymPy includes work on improving code generation, improvements to the speed of SymPy (one area of work in this direction is SymEngine, a C++ symbolic manipulation library that is planned to be usable as a alternative core for SymPy), improving the assumptions system, and improving the solvers module.

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