

# SYMPY: SYMBOLIC COMPUTING IN PYTHON

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**1. Introduction.** SymPy is a full featured computer algebra system (CAS) written in the Python programming language. It is a free and open source software, being licensed under the 3-clause BSD license. SymPy was started by Ondřej Čertík in 2005, and it has since grown into a large project with over 500 contributors. SymPy is developed on GitHub using a bazaar community model [40]. The accessibility of the codebase and the open community model allows SymPy to rapidly respond to the needs of the community of users, and has made the large contributor count possible.

Python is a popular dynamically typed programming language that has a focus on ease of use and readability. It also a very popular language for scientific computing and data science, with a wide range of useful libraries [35]. SymPy is itself used by many libraries and tools across many domains, such as Sage [44] (pure mathematics), yt [48] (astronomy and astrophysics), PyDy [23] (multibody dynamics), and SfePy [17] (finite elements).

Unlike many CASs, SymPy does not invent its own programming language. Python itself is used both for the internal implementation and the end user interaction. The exclusive usage of one programming language makes it easier for people already familiar with it to use or develop SymPy and at the same time allows developers to focus on mathematics, rather than language design.

SymPy is designed with a strong focus on usability as a library. This means that extensibility is important in its application program interface (API) design. This is also one of the reasons SymPy makes no attempt to extend the Python language itself. The goal is for users of SymPy to be able to import SymPy alongside other Python libraries in their workflow, whether that is an interactive workflow or programmatic use as part of a larger system.

Being developed as a library, SymPy does not have a built-in graphical user interface (GUI). However, SymPy exposes a rich interactive display system, including reg-

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istering printers with Jupyter [37] frontends, including the Notebook and Qt Console, which will pretty print SymPy expressions using MathJax [16] or L<sup>A</sup>T<sub>E</sub>X rendering.

Section 2 discusses the architecture of SymPy. Section 3 enumerates the features of SymPy and takes a closer look at some of the important ones. Following that, Section 4 looks at the numerical features of SymPy and its dependency library, mpmath. Section 5 looks at the domain specific physics submodules for doing classical mechanics and quantum mechanics. Finally, Section 6 concludes the paper and discusses future work.

## 2. Architecture.

**2.1. Basic Usage.** Being built on Python, SymPy requires that all variable names be defined before they can be used. The statement

```
>>> from sympy import *
```

will import all public SymPy functions into the global Python namespace. All the examples in this paper assume that this has been run.

Symbolic variables, called symbols, must be defined and assigned to Python variables before they can be used. This is typically done through the `symbols` function, which creates multiple symbols at once. For instance,

```
>>> x, y, z = symbols('x y z')
```

creates three symbols representing variables named  $x$ ,  $y$ , and  $z$ , assigned to Python variables of the same name. The Python variable names that symbols are assigned to are immaterial—one could have just as well have written `a, b, c = symbols('x y z')`. All examples in this paper will assume that the symbols  $x$ ,  $y$ , and  $z$  have been assigned to a variable identical to their names.

Expressions are created from symbols using Python syntax through operator overloading, which mirrors usual mathematical notation. Note that in Python, exponentiation is `**`. For instance, the following creates the expression  $(x^2 - 2x + 3)/y$ .

```
>>> (x**2 - 2*x + 3)/y
```

```
(x**2 - 2*x + 3)/y
```

All SymPy expressions are immutable. This simplifies the design by allowing interning. It also allows expressions to be hashed and stored in Python dictionaries, thereby enabling caching and other features.

**2.2. The Core.** The core of a computer algebra system (CAS) refers to the module that is in charge of representing symbolic expressions and performing basic manipulations with them. In SymPy, every symbolic expression is an instance of properly designed Python classes, representing expression trees. The operators are represented by the type of an expression and the child nodes are stored in the `args` attribute. A leaf node in the expression tree has an empty `args`. The `args` attribute is provided by the class `Basic`, which is a superclass of all SymPy objects and provides common methods to all SymPy tree-elements. For example, consider the expression  $xy + 2$ :

```
>>> expr = x*y + 2
```

By order of operations, the parent of the expression tree for `expr` is an addition, so it is of type `Add`. The child nodes of `expr` are 2 and `x*y`.

```
>>> type(expr)
```

```
<class 'sympy.core.add.Add'>
```

```
>>> expr.args
```

```
(2, x*y)
```

One can dig further into the expression tree to see the full expression. For example, the first child node, given by `expr.args[0]` is 2. Its class is `Integer`, and it has empty `args`, indicating that it is a leaf node.

```
>>> expr.args[0]
2
>>> type(expr.args[0])
<class 'sympy.core.numbers.Integer'>
>>> expr.args[0].args
()
```

A useful way to view an expression tree is with the `srepr` function, which returns a string representation of an expression as valid Python code with all the nested class constructor calls to create the given expression.

```
>>> srepr(expr)
"Add(Mul(Symbol('x'), Symbol('y')), Integer(2))"
```

Every SymPy expression satisfies a key invariant, namely, `expr.func(*expr.args) == expr`. This means that expressions are rebuildable from their `args`<sup>1</sup>. Here, we note that in SymPy, the `==` operator represents exact structural equality, not mathematical equality. This allows one to test if any two expressions are equal to one another as expression trees.

Python allows classes to override mathematical operators. The Python interpreter translates the above `x*y + 2` to, roughly, `(x.__mul__(y)).__add__(2)`. Both `x` and `y`, returned from the `symbols` function, are `Symbol` instances. The 2 in the expression is processed by Python as a literal, and is stored as Python's builtin `int` type. When 2 is passed to the `__add__` method of `Symbol`, it is converted to the SymPy type `Integer(2)` before being stored in the resulting expression tree. In this way, SymPy expressions can be built in the natural way using Python operators and numeric literals.

One must be careful in one particular instance: Python does not have a builtin rational literal type. Given a fraction of integers such as `1/2`, Python will perform floating point division and produce `0.5`<sup>2</sup>. Python uses eager evaluation, so expressions like `x + 1/2` will produce `x + 0.5`, because by the time any SymPy function sees the `1/2` it will have already been converted to `0.5` by Python. However, for a CAS like SymPy, one typically wants to work with exact rational numbers whenever possible. Working around this is simple, however: one can wrap one of the integers with `Integer`, like `x + Integer(1)/2`, or using `x + Rational(1, 2)`. SymPy provides a function `S` which can be used to convert objects to SymPy types with minimal typing, such as `x + S(1)/2`. This gotcha is a small downside to using Python directly instead of a custom domain specific language (DSL), and we consider it to be worth it for the advantages of using Python.

**2.3. Assumptions.** An important feature of the SymPy core is the assumptions system. The assumptions system allows users to specify that symbols have certain common mathematical properties, such as being positive, imaginary, or integral. SymPy is careful to never perform simplifications on an expression unless the assumptions allow them. For instance, the identity  $\sqrt{t^2} = t$  holds if  $t$  is nonnegative ( $t \geq 0$ ). If  $t$  is real, the identity  $\sqrt{t^2} = |t|$  holds. However, for general complex  $t$ , no such identity holds.

<sup>1</sup>`expr.func` is used instead of `type(expr)` to allow the function of an expression to be distinct from its actual Python class. In most cases the two are the same.

<sup>2</sup>This is the behavior in Python 3. In Python 2, `1/2` will perform integer division and produce `0`, unless one uses `from __future__ import division`.

125 By default, SymPy performs all calculations assuming that symbols are com-  
 126 plex valued. This assumption makes it easier to treat mathematical problems in full  
 127 generality.

```
128 >>> t = Symbol('t')
129 >>> sqrt(t**2)
130 sqrt(t**2)
```

131 By assuming the most general case, that symbols are complex by default, SymPy  
 132 avoids performing mathematically invalid operations. However, in many cases users  
 133 will wish to simplify expressions containing terms like  $\sqrt{t^2}$ .

134 Assumptions are set on `Symbol` objects when they are created. For instance  
 135 `Symbol('t', positive=True)` will create a symbol named `t` that is assumed to be  
 136 positive.

```
137 >>> t = Symbol('t', positive=True)
138 >>> sqrt(t**2)
139 t
```

140 Some of the common assumptions that SymPy allows are `positive`, `negative`, `real`,  
 141 `nonpositive`, `nonnegative`, `real`, `integer`, and `commutative`<sup>3</sup>. Assumptions on any  
 142 object can be checked with the `is_assumption` attributes, like `t.is_positive`.

143 Assumptions are only needed to restrict a domain so that certain simplifications  
 144 can be performed. It is not required to make the domain match the input of a function.  
 145 For instance, one can create the object  $\sum_{n=0}^m f(n)$  as `Sum(f(n), (n, 0, m))` without  
 146 setting `integer=True` when creating the `Symbol` object `n`.

147 The assumptions system additionally has deductive capabilities. The assump-  
 148 tions use a three-valued logic using the Python builtin objects `True`, `False`, and  
 149 `None`. `None` represents the “unknown” case. This could mean that the given as-  
 150 sumption could be either true or false under the given information, for instance,  
 151 `Symbol('x', real=True).is_positive` will give `None` because a real symbol might be  
 152 positive or it might not. It could also mean not enough is implemented to compute the  
 153 given fact. For instance, `(pi + E).is_irrational` gives `None`, because SymPy does not  
 154 know how to determine if  $\pi + e$  is rational or irrational, indeed, it is an open problem  
 155 in mathematics.

156 Basic implications between the facts are used to deduce assumptions. For in-  
 157 stance, the assumptions system knows that being an integer implies being ratio-  
 158 nal, so `Symbol('x', integer=True).is_rational` returns `True`. Furthermore, expres-  
 159 sions compute the assumptions on themselves based on the assumptions of their  
 160 arguments. For instance, if `x` and `y` are both created with `positive=True`, then  
 161 `(x + y).is_positive` will be `True`.

162 SymPy also has an experimental assumptions system where facts are stored sep-  
 163 arate from objects, and deductions are made with a SAT solver. We will not discuss  
 164 this system here.

165 **2.4. Extensibility.** Extensibility is an important feature for SymPy. Because  
 166 the same language, Python, is used both for the internal implementation and the  
 167 external usage by users, all the extensibility capabilities available to users are also  
 168 used by functions that are part of SymPy.

169 The typical way to create a custom SymPy object is to subclass an existing SymPy  
 170 class, generally one of `Basic`, `Expr`, or `Function`. All SymPy classes used for expression

---

<sup>3</sup>If `A` and `B` are Symbols created with `commutative=False` then SymPy will keep  $A \cdot B$  and  $B \cdot A$  distinct.

trees<sup>4</sup> should be subclasses of the base class `Basic`, which defines some basic methods for symbolic expression trees. `Expr` is the subclass for mathematical expressions that can be added and multiplied together. Instances of `Expr` typically represent complex numbers, but may also include other “rings” like matrix expressions. Not all SymPy classes are subclasses of `Expr`. For instance, logic expressions, such as `And(x, y)` are subclasses of `Basic` but not of `Expr`.

The `Function` class is a subclass of `Expr` which makes it easier to define mathematical functions called with arguments. This includes named functions like `sin(x)` and `log(x)` as well as undefined functions like `f(x)`. Subclasses of `Function` should define a class method `eval`, which returns values for which the function should be automatically evaluated, and `None` for arguments that should not be automatically evaluated.

Many SymPy functions perform various evaluations down the expression tree. Classes define their behavior in such functions by defining a relevant `_eval_*` method. For instance, an object can indicate to the `diff` function how to take the derivative of itself by defining the `_eval_derivative(self, x)` method, which may in turn call `diff` on its args. The most common `_eval_*` methods relate to the assumptions. `_eval_is_assumption` defines the assumptions for *assumption*.

As an example of the notions presented in this section, Figure 1 presents a stripped down version of the gamma function  $\Gamma(x)$  from SymPy, which evaluates itself on positive integer arguments, has the positive and real assumptions defined, can be rewritten in terms of factorial with `gamma(x).rewrite(factorial)`, and can be differentiated. `fdiff` is a convenience method for subclasses of `Function`. `fdiff` returns the derivative of the function without considering the chain rule. `self.func` is used throughout instead of referencing `gamma` explicitly so that potential subclasses of `gamma` can reuse the methods. The actual gamma function defined in SymPy has many more capabilities, such as evaluation at rational points and series expansion.

**3. Features.** SymPy has an extensive feature set that encompasses too much to cover in-depth here. Bedrock areas, such as calculus, receive their own subsections below. Table 1 gives a compact listing of all major capabilities present in the SymPy codebase. This gives a sampling from the breadth of topics and application domains that SymPy services. Unless stated otherwise, all features noted in Table 1 are symbolic in nature. Numeric features are discussed in Section 4.

Table 1: SymPy Features and Descriptions

Feature	Description
Calculus	Algorithms for computing derivatives, integrals, and limits.
Category Theory	Representation of objects, morphisms, and diagrams. Tools for drawing diagrams with Xy-pic.
Code Generation	Enables generation of compilable and executable code in a variety of different programming languages directly from expressions. Target languages include C, Fortran, Julia, JavaScript, Mathematica, Matlab and Octave, Python, and Theano.

<sup>4</sup>Some internal classes, such as those used in the polynomial module, do not follow this rule for efficiency reasons.

Combinatorics Group Theory	&	Implements permutations, combinations, partitions, subsets, various permutation groups (such as polyhedral, Rubik, symmetric, and others), Gray codes [34], and Prufer sequences [11].
Concrete Math		Summation, products, tools for determining whether summation and product expressions are convergent, absolutely convergent, hypergeometric, and other properties. May also compute Gosper's normal form [39] for two univariate polynomials.
Cryptography		Represents block and stream ciphers, including shift, Affine, substitution, Vigenere's, Hill's, bifid, RSA, Kid RSA, linear-feedback shift registers, and Elgamal encryption
Differential Geome- try		Classes to represent manifolds, metrics, tensor products, and coordinate systems in Riemannian and pseudo-Riemannian geometries [45].
Geometry		Allows the creation of 2D geometrical entities, such as lines and circles. Enables queries on these entities, such as asking the area of an ellipse, checking for collinearity of a set of points, or finding the intersection between two lines.
Lie Algebras		Represents Lie algebras and root systems.
Logic		boolean expression, equivalence testing, satisfiability, normal forms.
Matrices		Tools for creating matrices of symbols and expressions. This is capable of both sparse and dense representations and performing symbolic linear algebraic operations (e.g., inversion and factorization).
Matrix Expressions		Matrices with symbolic dimensions (unspecified entries). Block matrices.
Number Theory		prime number generation, primality testing, integer factorization, continued fractions, Egyptian fractions, modular arithmetic, quadratic residues, partitions, binomial and multinomial coefficients, prime number tools, integer factorization.
Plotting		Hooks for visualizing expressions via matplotlib [?] or as text drawings when lacking a graphical back-end. 2D function plotting, 3D function plotting, and 2D implicit function plotting are supported.
Polynomials		Computes polynomial algebras over various coefficient domains. Functionality ranges from the simple (e.g., polynomial division) to the advanced (e.g., Gröbner bases [8] and multivariate factorization over algebraic number domains).
Printing		Functions for printing SymPy expressions in the terminal with ASCII or Unicode characters, and converting SymPy expressions to $\text{\LaTeX}$ and MathML.
Series		Implements series expansion, sequences, and limit of sequences. This includes Taylor, Laurent and Puiseux series as well as special series, such as Fourier and formal power series.

Sets	Representations of empty, finite, and infinite sets. This includes special sets such as for all natural, integer, and complex numbers. Operations on sets such as union, intersection, Cartesian product, and building sets from other sets.
Simplification	Functions for manipulating and simplifying expressions. Includes algorithms for simplifying hypergeometric functions, trigonometric expressions, rational functions, combinatorial functions, square root denesting, and common subexpression elimination.
Solvers	Functions for symbolically solving equations algebraically, systems of equations, both linear and non-linear, inequalities, ordinary differential equations, partial differential equations, Diophantine equations, and recurrence relations.
Special Functions	Implements a number of well known special functions, including Dirac delta, Gamma, Beta, Gauss error functions, Fresnel integrals, Exponential integrals, Logarithmic integrals, Trigonometric integrals, Bessel, Hankel, Airy, B-spline, Riemann Zeta, Dirichlet eta, polylogarithm, Lerch transcendent, hypergeometric, elliptic integrals, Mathieu, Jacobi polynomials, Gegenbauer polynomial, Chebyshev polynomial, Legendre polynomial, Hermite polynomial, Laguerre polynomial, and spherical harmonic functions.
Statistics	Support for a random variable type as well as the ability to declare this variable from prebuilt distribution functions such as Normal, Exponential, Coin, Die, and other custom distributions.
Tensors	Symbolic manipulation of indexed objects.
Vectors	Provides basic vector math and differential calculus with respect to 3D Cartesian coordinate systems.

**3.1. Simplification.** The generic way to simplify an expression is by calling the `simplify` function. It must be emphasized that simplification is not an unambiguously defined mathematical operation [15]. The `simplify` function applies several simplification routines along with some heuristics to make the output expression as “simple” as possible.

It is often preferable to apply more directed simplification functions. These apply very specific rules to the input expression, and are often able to make guarantees about the output (for instance, the `factor` function, given a polynomial with rational coefficients in several variables, is guaranteed to produce a factorization into irreducible factors). Table 2 lists some common simplification functions.

Table 2: Some SymPy Simplification Functions

---

<code>expand</code>	expand the expression <code>&gt;&gt;&gt; expand((x + y)**3)</code> <code>x**3 + 3*x**2*y + 3*x*y**2 + y**3</code>
---------------------	---

---



```

factor    factor a polynomial into irreducibles
>>> factor(x**3 + 3*x**2*y + 3*x*y**2 + y**3)
(x + y)**3

collect   collect polynomial coefficients
>>> collect(y*x**2 + 3*x**2 - x*y + x - 1, x)
x**2*(y + 3) + x*(-y + 1) - 1

cancel    rewrite a rational function as  $p/q$  with common factors canceled
>>> cancel((x**2 + 2*x + 1)/(x**2 - 1))
(x + 1)/(x - 1)

apart     compute the partial fraction decomposition of a rational function
>>> apart((x**3 + 4*x - 1)/(x**2 - 1))
x + 3/(x + 1) + 2/(x - 1)

trigsimp  simplify trigonometric expressions [21]
>>> trigsimp(cos(x)**2*tan(x) - sin(2*x))
-sin(2*x)/2

```

---

Substitutions are performed through the `.subs` method.

```

>>> (sin(x) + x**2 + 1).subs(x, y + 1)
(y + 1)**2 + sin(y + 1) + 1

```

**3.2. Calculus.** Integrals are calculated with the `integrate` function. SymPy implements a combination of the Risch algorithm [14], table lookups, a reimplementation of Manuel Bronstein’s “Poor Man’s Integrator” [13], and an algorithm for computing integrals based on Meijer G-functions. These allow SymPy to compute a wide variety of indefinite and definite integrals.

```

>>> integrate(sin(x), x)
-cos(x)
>>> integrate(sin(x), (x, 0, 1))
-cos(1) + 1

```

Derivatives are computed with the `diff` function. Derivatives are computed recursively using the various differentiation rules.

```

>>> diff(sin(x)*exp(x), x)
exp(x)*sin(x) + exp(x)*cos(x)

```

Summations and products are computed with `summation` and `product`, respectively. Summations are computed using a combination of Gosper’s algorithm, an algorithm that uses Meijer G-functions, and heuristics. Products are computed via some heuristics.

Limits are computed with the `limit` function. The limit module implements the Gruntz algorithm [25] for computing symbolic limits. For example, the following computes  $\lim_{x \rightarrow \infty} x \sin(\frac{1}{x}) = 1$  (note that  $\infty$  is `oo` in SymPy).

```

>>> limit(x*sin(1/x), x, oo)
1

```

As a more complicated example, SymPy computes  $\lim_{x \rightarrow 0} \left( 2e^{\frac{1-\cos(x)}{\sin(x)}} - 1 \right)^{\frac{\sinh(x)}{\operatorname{atan}^2(x)}} = e$ .

```

>>> limit((2*E**((1-cos(x))/sin(x))-1)**(sinh(x)/atan(x)**2), x, 0)

```



Fig. 1: A stripped down version of `sympy.gamma`.

```

from sympy import Integer, Function, floor, factorial, polygamma

class gamma(Function)
    @classmethod
    def eval(cls, arg):
        if isinstance(arg, Integer) and arg.is_positive:
            return factorial(arg - 1)

    def _eval_is_positive(self):
        x = self.args[0]
        if x.is_positive:
            return True
        elif x.is_noninteger:
            return floor(x).is_even

    def _eval_is_real(self):
        x = self.args[0]
        # noninteger means real and not integer
        if x.is_positive or x.is_noninteger:
            return True

    def _eval_rewrite_as_factorial(self, z):
        return factorial(z - 1)

    def fdiff(self, argindex=1):
        from sympy.core.function import ArgumentIndexError
        if argindex == 1:
            return self.func(self.args[0])*polygamma(0, self.args[0])
        else:
            raise ArgumentIndexError(self, argindex)

```

241 E

242 Integrals, derivatives, summations, products, and limits that can't be computed  
 243 return unevaluated objects. These can also be created directly if the user chooses.

244 `>>> integrate(x**x, x)`

245 `Integral(x**x, x)`

246 **3.3. Polynomials.** SymPy implements a wide variety of algorithms for polyno-  
 247 mial manipulation, which ranges from relatively simple algorithms for doing arith-  
 248 metics of polynomials, to advanced methods for factoring multivariate polynomials  
 249 into irreducibles, symbolically determining real and complex root isolation intervals,  
 250 or computing Gröbner bases.

251 Polynomial manipulation is useful on its own, but in SymPy, it's mostly used  
 252 indirectly as a tool in other areas of the library. In fact, many mathematical prob-  
 253 lems in symbolic computing are first expressed using entities from the symbolic core,  
 254 preprocessed and then transformed into a problem in the polynomial algebra, where  
 255 generic and efficient algorithms are used to solve the problem and in the end, solu-

tions to original one are recovered. For example, this is a common scheme in symbolic integration or summation algorithms.

SymPy implements dense and sparse polynomial representations. Both are used in univariate and multivariate cases. Dense representation is the default for univariate polynomials. For multivariate polynomials, the choice of representation is based on the application. The most common case for sparse representation is algorithms for computing Gröbner bases (Buchberger, F4 and F5), because different monomial orderings can be expressed easily in this representation. However, algorithms for computing multivariate GCDs or factorizations, at least those currently implemented in SymPy, are better expressed when the representation is dense. By dense multivariate representation we mean a recursively dense representation, where polynomial  $K[x_0, x_1, \dots, x_n]$  is viewed as a polynomial in  $K[x_0][x_1] \dots [x_n]$ . Note that despite this, the coefficient domain  $K$ , can be a multivariate polynomial domain as well. Dense recursive representation in Python gets inefficient when the number of variables gets high.

Factorization:

```
>>> var("x,y,z,t")
>>> f = 2115*x**4*y + 45*x**3*z**3*t**2 - 45*x**3*t**2 - 423*x*y**4 - \
47*x*y**3 + 141*x*y*z**3 + 94*x*y*z*t - 9*y**3*z**3*t**2 + \
9*y**3*t**2 - y**2*z**3*t**2 + y**2*t**2 + 3*z**6*t**2 + \
2*z**4*t**3 - 3*z**3*t**2 - 2*z*t**3
>>> factor(f)
(47*x*y + z**3*t**2 - t**2)*(45*x**3 - 9*y**3 - y**2 + 3*z**3 + 2*z*t)
Gröbner bases:
>>> var('x:3')
>>> I = [x0 + 2*x1 + 2*x2 - 1, x0**2 + 2*x1**2 + 2*x2**2 - x0, 2*x0*x1 + 2*x1*x2 - x1]
>>> groebner(I, oder='lex')
GroebnerBasis([
7*x0 - 420*x2**3 + 158*x2**2 + 8*x2 - 7,
7*x1 + 210*x2**3 - 79*x2**2 + 3*x2,
84*x2**4 - 40*x2**3 + x2**2 + x2], x0, x1, x2, domain='ZZ', order='lex')
Root isolation:
>>> var('z')
>>> f = 7*z**4 - 19*z**3 + 20*z**2 + 17*z + 20
>>> intervals(f, all=True, eps=0.001)
([],
[(-425/1024 - 625*I/1024, -1485/3584 - 2185*I/3584), 1),
((-425/1024 + 2185*I/3584, -1485/3584 + 625*I/1024), 1),
((3175/1792 - 2605*I/1792, 1815/1024 - 10415*I/7168), 1),
((3175/1792 + 10415*I/7168, 1815/1024 + 2605*I/1792), 1)])
```

**3.4. Printers.** SymPy has a rich collection of expression printers for displaying expressions to the user. By default, an interactive Python session will render the `str` form of an expression, which has been used in all the examples in this paper so far.

```
>>> phi0 = Symbol('phi0')
>>> str(Integral(sqrt(phi0), phi0))
'Integral(sqrt(phi0), phi0)'
```

Expressions can be printed with 2D monospace text with `pprint`. This uses Unicode characters to render mathematical symbols such as integral signs, square roots, and parentheses. Greek letters and subscripts in symbol names are rendered

```

305 automatically.
306 >>> pprint(Integral(sqrt(phi0 + 1), phi0))

$$\int \sqrt{\phi_0 + 1} \, d(\phi_0)$$

307 Alternately, the use_unicode=False flag can be set, which causes the expression to be
308 printed using only ASCII characters.
309 >>> pprint(Integral(sqrt(phi0 + 1), phi0), use_unicode=False)
310 /
311 |
312 | _____
313 | \sqrt{\phi_0 + 1} \, d(\phi_0)
314 |
315 /
316 The function latex returns a LATEX representation of an expression.
317 >>> print(latex(Integral(sqrt(phi0 + 1), phi0)))
318 \int \sqrt{\phi_0 + 1} \, d\phi_0
319 Users are encouraged to run the init_printing function at the beginning of in-
320 teractive sessions, which automatically enables the best pretty printing supported by
321 their environment. In the Jupyter notebook or qtconsole [37] the LATEX printer is
322 used to render expressions using MathJax or LATEX, if it is installed on the system.
323 The 2D text representation is used otherwise.
324 Other printers such as MathML are also available. SymPy uses an extensible
325 printer subsystem which allows users to customize the printing for any given printer,
326 and for custom objects to define their printing behavior for any printer. SymPy's code
327 generation capabilities, which we will not discuss in-depth here, use this subsystem
328 to convert expressions into code in various languages.
329
330 3.5. Solvers. SymPy has a module of equation solvers for symbolic equations.
331 There are two submodules to solve algebraic equations in SymPy, referred to as old
332 solve function, solve, and new solve function, solveset. Solveset is introduced with
333 several design changes with respect to the old solve function to resolve the issues
334 with old solve function, for example old solve function's input API has many flags
335 which are not needed and they make it hard for the user and the developers to work
336 on solvers. In contrast to the old solve function, the solveset has a clean input API,
337 it only asks for the necessary information from the user. The function signatures of
338 the old and new solve function:
339 solve(f, *symbols, **flags) # old solve function
340 solveset(f, symbol, domain) # new solve function
341 The old solve function has an inconsistent output API for various types of inputs,
342 whereas the solveset has a canonical output API which is achieved using sets. It can
343 consistently return various types of solutions.
344 • Single solution
345 >>> solveset(x - 1)
346 {1}
347 • Finite set of solution, quadratic equation
348 >>> solveset(x**2 - pi**2, x)
349 {-pi, pi}
350 • No Solution
351 >>> solveset(1, x)

```

```

351 EmptySet()
352     • Interval of solution
353 >>> solveset(x**2 - 3 > 0, x, domain=S.Reals)
354 (-oo, -sqrt(3)) U (sqrt(3), oo)
355     • Infinitely many solutions
356 >>> solveset(sin(x) - 1, x, domain=S.Reals)
357 ImageSet(Lambda(_n, 2*_n*pi + pi/2), Integers())
358 >>> solveset(x - x, x, domain=S.Reals)
359 (-oo, oo)
360 >>> solveset(x - x, x, domain=S.Complexes)
361 S.Complexes
362     • Linear system: finite and infinite solution for determined, under determined
363       and over determined problems.
364 >>> A = Matrix([[1, 2, 3], [4, 5, 6], [7, 8, 10]])
365 >>> b = Matrix([3, 6, 9])
366 >>> linsolve((A, b), x, y, z)
367 {(-1, 2, 0)}
368 >>> linsolve(Matrix(([1, 1, 1, 1], [1, 1, 2, 3])), (x, y, z))
369 {(-y - 1, y, 2)}
370 The new solve i.e. solveset is under active development and is a planned replace-
371 ment for solve. Hence there are some features which are implemented in solve and is
372 not yet implemented in solveset. The table below show the current state of old and
373 new solve functions.
374

```

Solveset vs Solve		
Feature	solve	solveset
Consistent Output API	No	Yes
Consistent Input API	No	Yes
Univariate	Yes	Yes
Linear System	Yes	Yes (linsolve)
Non Linear System	Yes	Not yet
Transcendental	Yes	Not yet

```

375
376
377
378 Below are some of the examples of old solve function:
379     • Non Linear (multivariate) System of Equation: Intersection of a circle and a
380       parabola.
381 >>> solve([x**2 + y**2 - 16, 4*x - y**2 + 6], x, y)
382 [(-2 + sqrt(14), -sqrt(-2 + 4*sqrt(14))),
383  (-2 + sqrt(14), sqrt(-2 + 4*sqrt(14))),
384  (-sqrt(14) - 2, -I*sqrt(2 + 4*sqrt(14))),
385  (-sqrt(14) - 2, I*sqrt(2 + 4*sqrt(14)))]
386     • Transcendental Equation
387 >>> solve((x + log(x))**2 - 5*(x + log(x)) + 6, x)
388 [LambertW(exp(2)), LambertW(exp(3))]
389 >>> solve(x**3 + exp(x))
390 [-3*LambertW((-1)**(2/3)/3)]

```

```

391 3.6. Matrices. SymPy supports matrices with symbolic expressions as elements.■
392 >>> x, y = symbols('x y')
393 >>> A = Matrix(2, 2, [x, x + y, y, x])

```

```

394 >>> A
395 Matrix([
396 [x, x + y],
397 [y,      x]])
398 All SymPy matrix types can do linear algebra including matrix addition, multipli-
399 cation, exponentiation, computing determinant, solving linear systems, and comput-
400 ing inverses using LU decomposition, LDL decomposition, Gauss-Jordan elimination,
401 Cholesky decomposition, Moore-Penrose pseudoinverse, and adjugate matrix.
402 All operations are computed symbolically. Eigenvalues are computed by gener-
403 ating the characteristic polynomial using the Berkowitz algorithm and then solving
404 it using polynomial routines. Diagonalizable matrices can be diagonalized first to
405 compute the eigenvalues.
406 >>> A.eigenvals()
407 {x - sqrt(y*(x + y)): 1, x + sqrt(y*(x + y)): 1}
408 Internally these matrices store the elements as a list, making it a dense repre-
409 sentation. For storing sparse matrices, the SparseMatrix class can be used. Sparse
410 matrices store the elements in a dictionary of keys (DoK) format.
411 SymPy also supports matrices with symbolic dimension values. MatrixSymbol
412 represents a matrix with dimensions  $m \times n$ , where  $m$  and  $n$  can be symbolic. Ma-
413 trix addition and multiplication, scalar operations, matrix inverse, and transpose are
414 stored symbolically as matrix expressions.
415 >>> m, n, p = symbols("m, n, p", integer=True)
416 >>> R = MatrixSymbol("R", m, n)
417 >>> S = MatrixSymbol("S", n, p)
418 >>> T = MatrixSymbol("T", m, p)
419 >>> U = R*S + 2*T
420 >>> U.shape
421 (m, p)
422 >>> U[0, 1]
423 2*T[0, 1] + Sum(R[0, _k]*S[_k, 1], (_k, 0, n - 1))
424 Block matrices are also supported in SymPy. BlockMatrix elements can be any
425 matrix expression which includes explicit matrices, matrix symbols, and block matri-
426 ces. All functionalities of matrix expressions are also present in BlockMatrix.
427 >>> n, m, l = symbols('n m l')
428 >>> X = MatrixSymbol('X', n, n)
429 >>> Y = MatrixSymbol('Y', m, m)
430 >>> Z = MatrixSymbol('Z', n, m)
431 >>> B = BlockMatrix([[X, Z], [ZeroMatrix(m, n), Y]])
432 >>> B
433 Matrix([
434 [X, Z],
435 [0, Y]])
436 >>> B[0, 0]
437 X[0, 0]
438 >>> B.shape
439 (m + n, m + n)

```

440 **4. Numerics.** The `Float` class holds an arbitrary-precision binary floating-point  
441 value and a precision in bits. An operation between two `Float` inputs is rounded to  
442 the larger of the two precisions. Since Python floating-point literals automatically

443 evaluate to `double` (53-bit) precision, strings should be used to input precise decimal  
444 values:

```
445 >>> Float(1.1)
446 1.1000000000000000
447 >>> Float(1.1, 30) # precision equivalent to 30 digits
448 1.100000000000000008881784197001
449 >>> Float("1.1", 30)
450 1.100000000000000000000000000000
```

451 The preferred way to evaluate an expression numerically is with the `evalf` method,  
452 which internally estimates the number of accurate bits of the floating-point approxi-  
453 mation for each sub-expression, and adaptively increases the working precision until  
454 the estimated accuracy of the final result matches the sought number of decimal digits.

455 The internal error tracking does not provide rigorous error bounds (in the sense  
456 of interval arithmetic) and cannot be used to track uncertainty in measurement data  
457 in any meaningful way; the sole purpose is to mitigate loss of accuracy that typically  
458 occurs when converting symbolic expressions to numerical values, for example due to  
459 catastrophic cancellation. This is illustrated by the following example (the input 25  
460 specifies that 25 digits are sought):

```
461 >>> cos(exp(-100)).evalf(25) - 1
462 0
463 >>> (cos(exp(-100)) - 1).evalf(25)
464 -6.919482633683687653243407e-88
```

465 The `evalf` method works with complex numbers and supports more complicated  
466 expressions, such as special functions, infinite series and integrals.

467 SymPy does not track the accuracy of approximate numbers outside of `evalf`.  
468 The familiar dangers of floating-point arithmetic apply [24], and symbolic expres-  
469 sions containing floating-point numbers should be treated with some caution. This  
470 approach is similar to Maple and Maxima.

471 By contrast, Mathematica uses a form of significance arithmetic [42] for approx-  
472 imate numbers. This offers further protection against numerical errors, but leads to  
473 non-obvious semantics while still not being mathematically rigorous (for a critique of  
474 significance arithmetic, see Fateman [18]). SymPy's `evalf` internals are non-rigorous  
475 in the same sense, but have no bearing on the semantics of floating-point numbers in  
476 the rest of the system.

477 **4.1. The mpmath library.** The implementation of arbitrary-precision floating-  
478 point arithmetic is supplied by the `mpmath` library, which originally was developed  
479 as a SymPy module but subsequently has been moved to a standalone pure Python  
480 package. The basic datatypes in `mpmath` are `mpf` and `mpc`, which respectively act  
481 as multiprecision substitutes for Python's `float` and `complex`. The floating-point  
482 precision is controlled by a global context:

```
483 >>> import mpmath
484 >>> mpmath.mp.dps = 30 # 30 digits of precision
485 >>> mpmath.mpf("0.1") + mpmath.exp(-50)
486 mpf('0.10000000000000000000000000000000192874984794')
487 >>> print(_) # pretty-printed
488 0.10000000000000000000000000000000192874985
```

489 For pure numerical computing, it is convenient to use `mpmath` directly with `from`  
490 `mpmath import *` (it is best to avoid such an import statement when using SymPy  
491 simultaneously, since numerical functions such as `exp` will shadow the symbolic coun-

terparts in SymPy).

Like SymPy, mpmath is a pure Python library. Internally, mpmath represents a floating-point number  $(-1)^s x \cdot 2^y$  by a tuple  $(s, x, y, b)$  where  $x$  and  $y$  are arbitrary-size Python integers and the redundant integer  $b$  stores the bit length of  $x$  for quick access. If GMPY [27] is installed, mpmath automatically switches to using the `gmpy.mpz` type for  $x$  and using GMPY helper methods to perform rounding-related operations, improving performance.

The mpmath library includes support for special functions, root-finding, linear algebra, polynomial approximation, and numerical computation of limits, derivatives, integrals, infinite series, and ODE solutions. All features work in arbitrary precision and use algorithms that support computing hundreds of digits rapidly, except in degenerate cases.

The double exponential (tanh-sinh) quadrature is used for numerical integration by default. For smooth integrands, this algorithm usually converges extremely rapidly, even when the integration interval is infinite or singularities are present at the endpoints [46, 9]. However, for good performance, singularities in the middle of the interval must be specified by the user. To evaluate slowly converging limits and infinite series, mpmath automatically attempts to apply Richardson extrapolation and the Shanks transformation (Euler-Maclaurin summation can also be used) [10]. A function to evaluate oscillatory integrals by means of convergence acceleration is also available.

A wide array of higher mathematical functions are implemented with full support for complex values of all parameters and arguments, including complete and incomplete gamma functions, Bessel functions, orthogonal polynomials, elliptic functions and integrals, zeta and polylogarithm functions, the generalized hypergeometric function, and the Meijer G-function.

Most special functions are implemented as linear combinations of the generalized hypergeometric function  ${}_pF_q$ , which is computed by a combination of direct summation, argument transformations (for  ${}_2F_1$ ,  ${}_3F_2$ , ...) and asymptotic expansions (for  ${}_0F_1$ ,  ${}_1F_1$ ,  ${}_1F_2$ ,  ${}_2F_2$ ,  ${}_2F_3$ ) to cover the whole complex domain. Numerical integration and generic convergence acceleration are also used in a few special cases.

In general, linear combinations and argument transformations give rise to singularities that have to be removed for certain combinations of parameters. A typical example is the modified Bessel function of the second kind

$$K_\nu(z) = \frac{1}{2} \left[ \left( \frac{z}{2} \right)^{-\nu} \Gamma(\nu) {}_0F_1 \left( 1 - \nu, \frac{z^2}{4} \right) - \left( \frac{z}{2} \right)^\nu \frac{\pi}{\nu \sin(\pi\nu) \Gamma(\nu)} {}_0F_1 \left( \nu + 1, \frac{z^2}{4} \right) \right]$$

where the limiting value  $\lim_{\varepsilon \rightarrow 0} K_{n+\varepsilon}(z)$  has to be computed when  $\nu = n$  is an integer. A generic algorithm is used to evaluate hypergeometric-type linear combinations of the above type. This algorithm automatically detects cancellation problems, and computes limits numerically by perturbing parameters whenever internal singularities occur (the perturbation size is automatically decreased until the result is detected to converge numerically).

Due to this generic approach, particular combinations of hypergeometric functions can be specified easily. The implementation of the Meijer G-function takes only a few dozen lines of code, yet covers the whole input domain in a robust way. The Meijer G-function instance  $G_{1,3}^{3,0} \left( 0; \frac{1}{2}, -1, -\frac{3}{2} | x \right)$  is a good test case [47]; past versions of both Maple and Mathematica produced incorrect numerical values for large  $x > 0$ . Here, mpmath automatically removes the internal singularity and compensates for



538 cancellations (amounting to 656 bits of precision when  $x = 10000$ ), giving correct  
539 values:

```
540 >>> mpmath.mp.dps = 15
541 >>> mpmath.meijerg([], [0], [[-0.5, -1, -1.5], []], 10000)
542 2.4392576907199564e-94
```

543 Equivalently, with SymPy's interface this function can be evaluated as:

```
544 >>> meijerg([], [0], [-S(1)/2, -1, -S(3)/2], [], 10000).evalf()
545 2.43925769071996e-94
```

546 We highlight the generalized hypergeometric functions and the Meijer G-function,  
547 due to those functions' frequent appearance in closed forms for integrals and sums (see  
548 Section 3.2). Via mpmath, SymPy has relatively good support for evaluating sums  
549 and integrals numerically, using two complementary approaches: direct numerical  
550 evaluation, or first computing a symbolic closed form involving special functions.

551 **4.2. Numerical simplification.** The `nsimplify` function in SymPy (a wrapper  
552 of `identify` in mpmath) attempts to find a simple symbolic expression that evaluates  
553 to the same numerical value as the given input. It works by applying a few simple  
554 transformations (including square roots, reciprocals, logarithms and exponentials) to  
555 the input and, for each transformed value, using the PSLQ algorithm [19] to search  
556 for a matching algebraic number or optionally a linear combination of user-provided  
557 base constants (such as  $\pi$ ).

```
558 >>> t = 1 / (sin(pi/5)+sin(2*pi/5)+sin(3*pi/5)+sin(4*pi/5))*2
559 >>> nsimplify(t)
560 -2*sqrt(5)/5 + 1
561 >>> nsimplify(pi, tolerance=0.01)
562 22/7
563 >>> nsimplify(1.783919626661888, [pi], tolerance=1e-12)
564 pi/(-1/3 + 2*pi/3)
```

565 **5. Domain Specific Submodules.** SymPy includes several packages that al-  
566 low users to solve domain specific problems. For example, a comprehensive physics  
567 package is included that is useful for solving problems in classical mechanics, optics,  
568 and quantum mechanics along with support for manipulating physical quantities with  
569 units.

## 570 5.1. Classical Mechanics.

571 **5.1.1. Vector Algebra.** The `sympy.physics.vector` package provides reference  
572 frame, time, and space aware vector and dyadic objects that allow for three dimen-  
573 sional operations such as addition, subtraction, scalar multiplication, inner and outer  
574 products, cross products, etc. Both of these objects can be written in very compact  
575 notation that make it easy to express the vectors and dyadics in terms of multiple  
576 reference frames with arbitrarily defined relative orientations. The vectors are used  
577 to specify the positions, velocities, and accelerations of points, orientations, angular  
578 velocities, and angular accelerations of reference frames, and force and torques. The  
579 dyadics are essentially reference frame aware  $3 \times 3$  tensors. The vector and dyadic  
580 objects can be used for any one-, two-, or three-dimensional vector algebra and they  
581 provide a strong framework for building physics and engineering tools.

582 The following Python interpreter session showing how a vector is created using  
583 the orthogonal unit vectors of three reference frames that are oriented with respect  
584 to each other and the result of expressing the vector in the  $A$  frame. The  $B$  frame  
585 is oriented with respect to the  $A$  frame using Z-X-Z Euler Angles of magnitude  $\pi$ ,  $\frac{\pi}{2}$ ,

586 and  $\frac{\pi}{3}$ rad, respectively whereas the  $C$  frame is oriented with respect to the  $B$  frame  
587 through a simple rotation about the  $B$  frame's X unit vector through  $\frac{\pi}{2}$ rad.

```
588 >>> from sympy import pi
589 >>> from sympy.physics.vector import ReferenceFrame
590 >>> A = ReferenceFrame('A')
591 >>> B = ReferenceFrame('B')
592 >>> C = ReferenceFrame('C')
593 >>> B.orient(A, 'body', (pi, pi / 3, pi / 4), 'zxz')
594 >>> C.orient(B, 'axis', (pi / 2, B.x))
595 >>> v = 1 * A.x + 2 * B.z + 3 * C.y
596 >>> v
597 A.x + 2*B.z + 3*C.y
598 >>> v.express(A)
599 A.x + 5*sqrt(3)/2*A.y + 5/2*A.z
```

600 **5.1.2. Mechanics.** The `sympy.physics.mechanics` package utilizes the `sympy.`  
601 `physics.vector` package to populate time aware particle and rigid body objects to  
602 fully describe the kinematics and kinetics of a rigid multi-body system. These objects  
603 store all of the information needed to derive the ordinary differential or differential al-  
604 gebraic equations that govern the motion of the system, i.e., the equations of motion.  
605 These equations of motion abide by Newton's laws of motion and can handle any ar-  
606 bitrary kinematical constraints or complex loads. The package offers two automated  
607 methods for formulating the equations of motion based on Lagrangian Dynamics [29]  
608 and Kane's Method [28]. Lastly, there are automated linearization routines for con-  
609 strained dynamical systems based on [38].

610 **5.2. Symbolic Quantum Mechanics.** The `sympy.physics.quantum` package  
611 has extensive capabilities for symbolic quantum mechanics, with Python objects to  
612 represent the different mathematical objects relevant in quantum theory [41]: states  
613 (bras and kets), operators (unitary, hermitian, etc.) and basis sets as well as opera-  
614 tions on these objects such as representations, tensor products, inner products, outer  
615 products, commutators, anticommutators, etc. The base objects are designed in the  
616 most general way possible to enable any particular quantum system to be implemented  
617 by subclassing the base operators to provide system specific logic.

618 For example, you can define symbolic quantum operators and states and perform  
619 a full range of operations with them:

```
620 >>> from sympy.physics.quantum import Commutator, Dagger, Operator
621 >>> from sympy.physics.quantum import Ket, qapply
622 >>> A = Operator('A')
623 >>> B = Operator('B')
624 >>> C = Operator('C')
625 >>> D = Operator('D')
626 >>> a = Ket('a')
627 >>> comm = Commutator(A, B)
628 >>> comm
629 [A,B]
630 >>> qapply(Dagger(comm*a)).doit()
631 -<a|*(Dagger(A)*Dagger(B) - Dagger(B)*Dagger(A))
632 Commutators can be expanded using common commutator identities:
633 >>> Commutator(C+B, A*D).expand(commutator=True)
634 -[A,B]*D - [A,C]*D + A*[B,D] + A*[C,D]
```

635 On top of this set of base objects, a number of specific quantum systems have  
 636 been implemented. These include:

- 637 • Position/momentum operators and states, raising/lowering operators and  
 638 states, simple harmonic oscillator, density matrices, hydrogen atom.
- 639 • Second quantized formalism of non-relativistic many-body quantum mechan-  
 640 ics [20].
- 641 • Quantum angular momentum [49]. Spin operators and their eigenstates can  
 642 be represented in any basis and for any quantum numbers. Facilities for  
 643 Clebsch-Gordan Coefficients, Wigner Coefficients, rotations, and angular mo-  
 644 mentum coupling are also present in their symbolic and numerical forms.
- 645 • Quantum information and computing [33]. Multidimensional qubit states,  
 646 and a full set of one- and two-qubit gates are provided and can be represented  
 647 symbolically or as matrices/vectors. With these building blocks it is possible  
 648 to implement a number of basic quantum algorithms including the quantum  
 649 Fourier transform, quantum error correction, quantum teleportation, Grover's  
 650 algorithm, dense coding, etc.

651 Here are a few short examples of the quantum information and computing capa-  
 652 bilities in `sympy.physics.quantum`. We start with a simple 4 qubit state and flip one  
 653 of the qubits:

```
654 >>> from sympy.physics.quantum.qubit import Qubit
655 >>> q = Qubit('0101')
656 >>> q
657 |0101>
```

```
658 >>> q.flip(1)
659 |0111>
```

660 Qubit states can also be used in adjoint operations, tensor products, inner/outer  
 661 products:

```
662 >>> Dagger(q)
663 <0101|
664 >>> ip = Dagger(q)*q
665 >>> ip
666 <0101|0101>
667 >>> ip.doit()
668 1
```

669 Quantum gates (unitary operators) can be applied to transform these states and then  
 670 classical measurements can be performed on the results:

```
671 >>> from sympy.physics.quantum.qubit import Qubit, measure_all
672 >>> from sympy.physics.quantum.gate import H, X, Y, Z
673 >>> from sympy.physics.quantum.qapply import qapply
674 >>> c = H(0)*H(1)*Qubit('00')
675 >>> c
676 H(0)*H(1)*|00>
677 >>> q = qapply(c)
678 >>> measure_all(q)
679 [(|00>, 1/4), (|01>, 1/4), (|10>, 1/4), (|11>, 1/4)]
```

680 Here is a final example of creating a 3-qubit quantum fourier transform, decomposing  
 681 it into one- and two-qubit gates, and then generating a circuit plot for the sequence  
 682 of gates (see Figure 2).

```
683 >>> from sympy.physics.quantum.qft import QFT
684 >>> from sympy.physics.quantum.circuitplot import circuit_plot
```

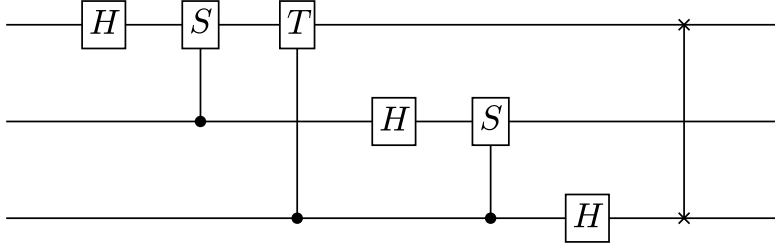


Fig. 2: The circuit diagram for a 3-qubit quantum fourier transform generated by SymPy.

```

685 >>> fourier = QFT(0,3).decompose()
686 >>> fourier
687 SWAP(0,2)*H(0)*C((0),S(1))*H(1)*C((0),T(2))*C((1),S(2))*H(2)
688 >>> c = circuit_plot(fourier, nqubits=3)

```

689 **6. Conclusion and future work.** SymPy is a robust CAS that provides a wide  
690 array of features. It is written in a general purpose programming language, Python,  
691 which allows it to be used in a first-class way with other Python projects, including  
692 the scientific Python stack. It is designed to be used in an extensible way. Unlike  
693 many other CASs, it is designed to be used both as a end-user application and as a  
694 library.

695 SymPy expressions are built from immutable trees of Python classes. It uses  
696 Python both as the internal language and the user language, meaning users can use the  
697 same methods that the library implements to extend it. SymPy has an assumptions  
698 system for declaring and deducing mathematical properties on expressions.

699 The numerics of SymPy are implemented in the mpmath library, which uses  
700 arbitrary precision floating point arithmetic implemented in pure Python. This allows  
701 expressions to be evaluated with concrete data as needed.

702 SymPy has submodules for many areas of mathematics. It has functions for sim-  
703 plifying expressions, doing common calculus operations, pretty printing expressions,  
704 solving equations, and symbolic matrices. Other included areas are discrete math,  
705 concrete math, plotting, geometry, statistics, polynomials, sets, series, vectors, com-  
706 binatorics, group theory, code generation, tensors, Lie algebras, cryptography, and  
707 special functions. Additionally, SymPy contains submodules targeting certain spe-  
708 cific domains, such as classical mechanics and quantum mechanics.

709 Some of the planned future work for SymPy includes work on improving code  
710 generation, improvements to the speed of SymPy, and improving the solvers module.

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## 9. Supplement.

**9.1. Limits: The Gruntz Algorithm.** SymPy calculates limits using the Gruntz algorithm, as described in [25]. The basic idea is as follows: any limit can be converted to a limit  $\lim_{x \rightarrow \infty} f(x)$  by substitutions like  $x \rightarrow \frac{1}{x}$ . Then the most varying subexpression  $\omega$  (that converges to zero as  $x \rightarrow \infty$  the fastest from all subexpressions) is identified in  $f(x)$ , and  $f(x)$  is expanded into a series with respect to  $\omega$ . Any positive powers of  $\omega$  converge to zero. If there are negative powers of  $\omega$ , then the limit is infinite. The constant term (independent of  $\omega$ , but could depend on  $x$ ) then determines the limit (one might need to recursively apply the Gruntz algorithm on this term to determine the limit).

To determine the most varying subexpression, the comparability classes must first be defined, by calculating  $L$ :

$$(1) \quad L \equiv \lim_{x \rightarrow \infty} \frac{\log |f(x)|}{\log |g(x)|}$$

And then operations  $<$ ,  $>$  and  $\sim$  are defined as follows:  $f > g$  when  $L = \pm\infty$  (it is said that  $f$  is more rapidly varying than  $g$ , i.e.,  $f$  goes to  $\infty$  or 0 faster than  $g$ ,  $f$  is

greater than any power of  $g$ ),  $f < g$  when  $L = 0$  ( $f$  is less rapidly varying than  $g$ ) and  $f \sim g$  when  $L \neq 0, \pm\infty$  (both  $f$  and  $g$  are bounded from above and below by suitable integral powers of the other). Here are some examples of comparability classes:

$$\begin{aligned} 2 &< x < e^x < e^{x^2} < e^{e^x} \\ 2 &\sim 3 \sim -5 \\ x &\sim x^2 \sim x^3 \sim \frac{1}{x} \sim x^m \sim -x \\ e^x &\sim e^{-x} \sim e^{2x} \sim e^{x+e^{-x}} \\ f(x) &\sim \frac{1}{f(x)} \end{aligned}$$

829 The Gruntz algorithm is now illustrated on the following example:

830 (2) 
$$f(x) = e^{x+2e^{-x}} - e^x + \frac{1}{x}.$$

831 The goal is to calculate  $\lim_{x \rightarrow \infty} f(x)$ . First the set of most rapidly varying subexpressions  
832 is determined, the so called *mrsv set*. For (2), the following mrsv set  $\{e^x, e^{-x}, e^{x+2e^{-x}}\}$   
833 is obtained. These are all subexpressions of (2) and they all belong to the same  
834 comparability class. This calculation can be done using SymPy as follows:

```
835 >>> from sympy.series.gruntz import mrsv
836 >>> mrsv(exp(x+2*exp(-x))-exp(x) + 1/x, x)[0].keys()
837 dict_keys([exp(x + 2*exp(-x)), exp(x), exp(-x)])
```

838 Next any item  $\omega$  is taken from mrsv that converges to zero for  $x \rightarrow \infty$ . The item  
839  $\omega = e^{-x}$  is obtained. If such a term is not present in the mrsv set (i.e., all terms  
840 converge to infinity instead of zero), the relation  $f(x) \sim \frac{1}{f(x)}$  can be used.

841 Next step is to rewrite the mrsv in terms of  $\omega$ :  $\{\frac{1}{\omega}, \omega, \frac{1}{\omega}e^{2\omega}\}$ . Then the original  
842 subexpressions are substituted back into  $f(x)$  and expanded with respect to  $\omega$ :

843 (3) 
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2)$$

844 Since  $\omega$  is from the mrsv set, then in the limit  $x \rightarrow \infty$  it is  $\omega \rightarrow 0$  and so  
845  $2\omega + O(\omega^2) \rightarrow 0$  in (3):

846 (4) 
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2) \rightarrow 2 + \frac{1}{x}$$

847 Since the result  $(2 + \frac{1}{x})$  still depends on  $x$ , the above procedure is iterated on the  
848 result until just a number (independent of  $x$ ) is obtained, which is the final limit. In  
849 the above case the limit is 2, as can be verified by SymPy:

```
850 >>> limit(exp(x+2*exp(-x))-exp(x) + 1/x, x, oo)
851 2
```

852 In general, when  $f(x)$  is expanded in terms of  $\omega$ , it is obtained:

853 (5) 
$$f(x) = \underbrace{O\left(\frac{1}{\omega^3}\right)}_{\infty} + \underbrace{\frac{C_{-2}(x)}{\omega^2}}_{\infty} + \underbrace{\frac{C_{-1}(x)}{\omega}}_{\infty} + C_0(x) + \underbrace{C_1(x)\omega}_0 + \underbrace{O(\omega^2)}_0$$

854 The positive powers of  $\omega$  are zero. If there are any negative powers of  $\omega$ , then the  
855 result of the limit is infinity, otherwise the limit is equal to  $\lim_{x \rightarrow \infty} C_0(x)$ . The expression  
856  $C_0(x)$  is simpler than  $f(x)$  and so the algorithm always converges. A proof of this, as  
857 well as further details are given in Gruntz's Ph.D. thesis [25].



## 9.2. Series.

**9.2.1. Series Expansion.** SymPy is able to calculate the symbolic series expansion of an arbitrary series or expression involving elementary and special functions and multiple variables. For this it has two different implementations- the `series` method and Ring Series.

The first approach stores a series as an object of the `Basic` class. Each function has its specific implementation of its expansion which is able to evaluate the Puiseux series expansion about a specified point. For example, consider a Taylor expansion about 0:

```
>>> from sympy import symbols, series
>>> x, y = symbols('x, y')
>>> series(sin(x+y) + cos(x*y), x, 0, 2)
1 + sin(y) + x*cos(y) + O(x**2)
```

The newer and much faster[1] approach called Ring Series makes use of the observation that a truncated Taylor series, is in fact a polynomial. Ring Series uses the efficient representation and operations of sparse polynomials. The choice of sparse polynomials is deliberate as it performs well in a wider range of cases than a dense representation. Ring Series gives the user the freedom to choose the type of coefficients he wants to have in his series, allowing the use of faster operations on certain types.

For this, several low level methods for expansion of trigonometric, hyperbolic and other elementary functions like inverse of a series, calculating  $n$ th root, etc, are implemented using variants of the Newton[12] Method. All these support Puiseux series expansion. The following example demonstrates the use of an elementary function that calculates the Taylor expansion of the sine of a series.

```
>>> from sympy import ring
>>> from sympy.polys.ring_series import rs_sin
>>> R, t = ring('t', QQ)
>>> rs_sin(t**2 + t, t, 5)
-1/2*t**4 - 1/6*t**3 + t**2 + t
```

The function `sympy.polys.rs_series` makes use of these elementary functions to expand an arbitrary SymPy expression. It does so by following a recursive strategy of expanding the lower most functions first and then composing them recursively to calculate the desired expansion. Currently it only supports expansion about 0 and is under active development. Ring Series is several times faster than the default implementation with the speed difference increasing with the size of the series. The `sympy.polys.rs_series` takes as input any SymPy expression and hence there is no need to explicitly create a polynomial ring. An example:

```
>>> from sympy.polys.ring_series import rs_series
>>> from sympy.abc import a, b
>>> from sympy import sin, cos
>>> rs_series(sin(a + b), a, 4)
-1/2*(sin(b))*a**2 + (sin(b)) - 1/6*a**3*(cos(b)) + a*(cos(b))
```

**9.2.2. Formal Power Series.** SymPy can be used for computing the Formal Power Series of a function. The implementation is based on the algorithm described in the paper on Formal Power Series[26]. The advantage of this approach is that an explicit formula for the coefficients of the series expansion is generated rather than just computing a few terms.

The following example shows how to use `fps`:

```

907 >>> f = fps(sin(x), x, x0=0)
908 >>> f.truncate(6)
909 x - x**3/6 + x**5/120 + O(x**6)
910 >>> f[15]
911 -x**15/1307674368000

```

912 **9.2.3. Fourier Series.** SymPy provides functionality to compute Fourier Series  
913 of a function using the `fourier_series` function. Under the hood it just computes  $a_0$ ,  
914  $a_n$ ,  $b_n$  using standard integration formulas.

915 Here's an example on how to compute Fourier Series in SymPy:

```

916 >>> L = symbols('L')
917 >>> f = fourier_series(2 * (Heaviside(x/L) - Heaviside(x/L - 1)) - 1, (x, 0, 2*L))
918 >>> f.truncate(3)
919 4*sin(pi*x/L)/pi + 4*sin(3*pi*x/L)/(3*pi) + 4*sin(5*pi*x/L)/(5*pi)

```

920 **9.3. Logic.** SymPy supports construction and manipulation of boolean expres-  
921 sions through the `logic` module. SymPy symbols can be used as propositional vari-  
922 ables and also be substituted as `True` or `False`. A good number of manipulation  
923 features for boolean expressions have been implemented in the `logic` module.

924 **9.3.1. Constructing boolean expressions.** A boolean variable can be de-  
925 clared as a SymPy symbol. Python operators `&`, `|` and `~` are overloaded for logical  
926 `And`, `Or` and `negate`. Several others like `Xor`, `Implies` can be constructed with `^`, `»`  
927 respectively. The above are just a shorthand, expressions can also be constructed by  
928 directly calling `And()`, `Or()`, `Not()`, `Xor()`, `Nand()`, `Nor()`, etc.

```

929 >>> from sympy import *
930 >>> x, y, z = symbols('x y z')
931 >>> e = (x & y) | z
932 >>> e.subs({x: True, y: True, z: False})
933 True

```

934 **9.3.2. CNF and DNF.** Any boolean expression can be converted to conjunc-  
935 tive normal form, disjunctive normal form and negation normal form. The API also  
936 permits to check if a boolean expression is in any of the above mentioned forms.

```

937 >>> from sympy.logic.boolalg import is_dnf, is_cnf
938 >>> x, y, z = symbols('x y z')
939 >>> to_cnf((x & y) | z)
940 And(Or(x, z), Or(y, z))
941 >>> to_dnf(x & (y | z))
942 Or(And(x, y), And(x, z))
943 >>> is_cnf((x | y) & z)
944 True
945 >>> is_dnf((x & y) | z)
946 True

```

947 **9.3.3. Simplification and Equivalence.** The module supports simplification  
948 of given boolean expression by making deductions on it. Equivalence of two expres-  
949 sions can also be checked. If so, it is possible to return the mapping of variables of  
950 two expressions so as to represent the same logical behaviour.

```

951 >>> from sympy import *
952 >>> a, b, c, x, y, z = symbols('a b c x y z')
953 >>> e = a & (~a | ~b) & (a | c)

```

```

954 >>> simplify(e)
955 And(Not(b), a)
956 >>> e1 = a & (b | c)
957 >>> e2 = (x & y) | (x & z)
958 >>> bool_map(e1, e2)
959 (And(Or(b, c), a), {a: x, b: y, c: z})

```

960 **9.3.4. SAT solving.** The module also supports satisfiability checking of a given  
961 boolean expression. If satisfiable, it is possible to return a model for which the ex-  
962 pression is satisfiable. The API also supports returning all possible models. The SAT  
963 solver has a clause learning DPLL algorithm implemented with watch literal scheme  
964 and VSIDS heuristic[32].

```

965 >>> from sympy import *
966 >>> a, b, c = symbols('a b c')
967 >>> satisfiable(a & (~a | b) & (~b | c) & ~c)
968 False
969 >>> satisfiable(a & (~a | b) & (~b | c) & c)
970 {a: True, b: True, c: True}

```

971 **9.4. Diophantine Equations.** Diophantine equations play a central and an im-  
972 portant role in number theory. A Diophantine equation has the form,  $f(x_1, x_2, \dots, x_n) =$   
973  $0$  where  $n \geq 2$  and  $x_1, x_2, \dots, x_n$  are integer variables. If we can find  $n$  integers  
974  $a_1, a_2, \dots, a_n$  such that  $x_1 = a_1, x_2 = a_2, \dots, x_n = a_n$  satisfies the above equation, we  
975 say that the equation is solvable.

976 Currently, following five types of Diophantine equations can be solved using  
977 SymPy's Diophantine module.

- 978 • Linear Diophantine equations:  $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$
- 979 • General binary quadratic equation:  $ax^2 + bxy + cy^2 + dx + ey + f = 0$
- 980 • Homogeneous ternary quadratic equation:  $ax^2 + by^2 + cz^2 + dxy + eyz + fzx = 0$
- 981 • Extended Pythagorean equation:  $a_1x_1^2 + a_2x_2^2 + \dots + a_nx_n^2 = a_{n+1}x_{n+1}^2$
- 982 • General sum of squares:  $x_1^2 + x_2^2 + \dots + x_n^2 = k$

983 When an equation is fed into Diophantine module, it factors the equation (if  
984 possible) and solves each factor separately. Then all the results are combined to create  
985 the final solution set. Following examples illustrate some of the basic functionalities  
986 of the Diophantine module.

```

987 >>> from sympy import symbols
988 >>> x, y, z = symbols("x, y, z", integer=True)
989
990 >>> from sympy.solvers.diophantine import *
991 >>> diophantine(2*x + 3*y - 5)
992 set([(3*t_0 - 5, -2*t_0 + 5)])
993
994 >>> diophantine(2*x + 4*y - 3)
995 set()
996
997 >>> diophantine(x**2 - 4*x*y + 8*y**2 - 3*x + 7*y - 5)
998 set([(2, 1), (5, 1)])
999
1000 >>> diophantine(x**2 - 4*x*y + 4*y**2 - 3*x + 7*y - 5)
1001 set([(-2*t**2 - 7*t + 10, -t**2 - 3*t + 5)])
1002

```

```

1003 >>> diophantine(3*x**2 + 4*y**2 - 5*z**2 + 4*x*y - 7*y*z + 7*z*x)
1004 set([(-16*p**2 + 28*p*q + 20*q**2,
1005 3*p**2 + 38*p*q - 25*q**2,
1006 4*p**2 - 24*p*q + 68*q**2)])
1007
1008 >>> from sympy.abc import a, b, c, d, e, f
1009 >>> diophantine(9*a**2 + 16*b**2 + c**2 + 49*d**2 + 4*e**2 - 25*f**2)
1010 set([(70*t1**2 + 70*t2**2 + 70*t3**2 + 70*t4**2 - 70*t5**2, 105*t1*t5,
1011 420*t2*t5, 60*t3*t5, 210*t4*t5,
1012 42*t1**2 + 42*t2**2 + 42*t3**2 + 42*t4**2 + 42*t5**2)])
1013
1014 >>> diophantine(a**2 + b**2 + c**2 + d**2 + e**2 + f**2 - 112)
1015 set([(8, 4, 4, 4, 0, 0)])

```

1016 **9.5. Sets.** SymPy supports representation of a wide variety of mathematical  
1017 sets. This is achieved by first defining abstract representations of atomic set classes  
1018 and then combining and transforming them using various set operations.

1019 Each of the set classes inherits from the base class `Set` and defines methods to  
1020 check membership and calculate unions, intersections, and set differences. When these  
1021 methods are not able to evaluate to atomic set classes, they are represented as abstract  
1022 unevaluated objects.

1023 SymPy has the following atomic set classes:

- 1024 • `EmptySet` represents the empty set  $\emptyset$ .
- 1025 • `UniversalSet` is an abstract “universal set” for which everything is a member.  
1026 The union of the universal set with any set gives the universal set and the  
1027 intersection gives to the other set itself.
- 1028 • `FiniteSet` is functionally equivalent to Python’s built `inset` object. Its mem-  
1029 bers can be any SymPy object including other sets themselves.
- 1030 • `Integers` represents the set of Integers  $\mathbb{Z}$ .
- 1031 • `Naturals` represents the set of Natural numbers  $\mathbb{N}$ , i.e., the set of positive  
1032 integers.
- 1033 • `Naturals0` represents the whole numbers, which are all the non-negative in-  
1034 tegers.
- 1035 • `Range` represents a range of integers. A range is defined by specifying a start  
1036 value, an end value, and a step size. Range is functionally equivalent to  
1037 Python’s `range` except it supports infinite endpoints, allowing the represen-  
1038 tation of infinite ranges.
- 1039 • `Interval` represents an interval of real numbers. It is specified by giving the  
1040 start and end point and specifying if it is open or closed in the respective  
1041 ends.

1042 Other than unevaluated classes of Union, Intersection and Set Difference opera-  
1043 tions, we have following set classes.

- 1044 • `ProductSet` defines the Cartesian product of two or more sets. The product  
1045 set is useful when representing higher dimensional spaces. For example to  
1046 represent a three-dimensional space we simply take the Cartesian product of  
1047 three real sets.
- 1048 • `ImageSet` represents the image of a function when applied to a particular  
1049 set. In notation, the image set of a function  $F$  with respect to a set  $S$  is  
1050  $\{F(x)|x \in S\}$ . SymPy uses image sets to represent sets of infinite solutions  
1051 equations such as  $\sin(x) = 0$ .

- **ConditionSet** represents subset of a set whose members satisfies a particular condition. In notation, the condition set of the set  $S$  with respect to the condition  $H$  is  $\{x|H(x), x \in S\}$ . SymPy uses condition sets to represent the set of solutions of equations and inequalities, where the equation or the inequality is the condition and the set is the domain being solved over.

A few other classes are implemented as special cases of the classes described above. The set of real numbers, **Reals** is implemented as a special case of **Interval**,  $(-\infty, \infty)$ . **ComplexRegion** is implemented as a special case of **ImageSet**. **ComplexRegion** supports both polar and rectangular representation of regions on the complex plane.

**9.6. Category Theory.** SymPy includes a basic version of the module for dealing with categories — abstract mathematical objects representing classes of structures as classes of objects (points) and morphisms (arrows) between the objects. This version of the module was designed with the following two goals in mind:

1. automatic typesetting of diagrams given by a collection of objects and of morphisms between them, and
2. specification and (semi-)automatic derivation of properties using commutative diagrams.

At the time of writing of this paper, the version in the **master** branch only implements the first goal, while a (very partially working) draft of implementation of the second goal is available at <https://github.com/scolobb/sympy/tree/ct4-commutativity>.

In order to achieve the two goals, the module **categories** defines several classes representing some of the essential concepts: objects, morphisms, categories, diagrams. Since in category theory the inner structure of its objects is often discarded (in the favour of studying the properties of morphisms), the class **Object** is essentially a synonym of the class **Symbol**. There are several morphism classes which do not have a particular internal structure either, except for **CompositeMorphism**, which essentially stores a list of morphisms. To capture the properties of morphisms, the class **Diagram** is expected to be used. This class stores a family of morphisms, the corresponding source and target objects, and, possibly, some properties of the morphisms. Generally, no restrictions are imposed on what the properties may be — for example, one might use strings of the form “forall”, “exists”, “unique”, etc. Furthermore, the morphisms of a diagram are grouped into *premises* and *conclusions*, in order to be able to represent logical implications of the form “for a collection of morphisms  $P$  with properties  $p : P \rightarrow \Omega$  (the premises), there exists a collection of morphisms  $C$  with properties  $c : C \rightarrow \Omega$  (the conclusions)”, where  $\Omega$  is the universal collection of properties. Finally, the class **Category** includes a collection of diagrams which are deemed commutative and which therefore define the properties of this category.

Automatic typesetting of diagrams takes a **Diagram** and produces  $\text{\LaTeX}$  code using the **Xy-pic** package. Typesetting is done in two stages: layout and generation of **Xy-pic** code. The layout stage is taken care of by the class **DiagramGrid** which takes a **Diagram** and lays out the objects in a grid, trying to reduce the average length of the arrows in the final picture. By default, **DiagramGrid** uses a series of triangle-based heuristics to produce a rectangular grid. A linear layout can also be imposed. Furthermore, groups of objects can be given; in this case, the groups will be treated as atomic cells, and the member objects will be typeset independently of the other objects.

The second phase of diagram typesetting consists in actually drawing the picture and is carried out by the class **XypicDiagramDrawer**. An example of a diagram automatically typeset by **DiagramGrid** and **XypicDiagramDrawer** is given in Figure 3.

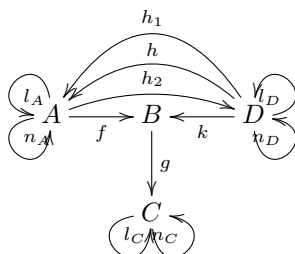


Fig. 3: An automatically typeset commutative diagram

As far as the second main goal of the module is concerned, a (non-working) draft of an implementation is in <https://github.com/scolobb/sympy/tree/ct4-commutativity>. The principal idea consists in automatically deciding whether a diagram is commutative or not, given a collection of “axioms” — diagrams *known* to be commutative. The approach to implementation is based on graph embeddings (injective maps): whenever an embedding of a commutative diagram into a given diagram is found, one concludes that that subdiagram is commutative. Deciding commutativity of the whole diagram is therefore based (theoretically) on finding a “cover” of the target diagram by embeddings of the axioms. The naïve implementation proved to be prohibitively slow; a better optimised version is therefore in order, as well as application of heuristics.

Contributions to automatic inference of commutativity of diagrams are welcome. The source code (both the one in master and in `ct4-commutativity`) is extensively documented. Even more extensive explanations (including some literary chatter) are given in <https://scolobb.wordpress.com/>.

**9.7. SymPy Gamma.** SymPy Gamma is a simple web application that runs on Google App Engine. It executes and displays the results of SymPy expressions as well as additional related computations, in a fashion similar to that of Wolfram|Alpha. For instance, entering an integer will display its prime factors, digits in the base-10 expansion, and a factorization diagram. Entering a function will display its docstring; in general, entering an arbitrary expression will display its derivative, integral, series expansion, plot, and roots.

SymPy Gamma also has several additional features than just computing the results using SymPy.

- It displays integration steps, differentiation steps in detail, which can be viewed in Figure 4:



Fig. 4: Integral steps of  $\tan(x)$

- It also displays the factor tree diagrams for different numbers.
- SymPy Gamma also saves user search queries, and offers many such similar features for free, which Wolfram|Alpha only offers to its paid users.

Every input query from the user on SymPy Gamma is first, parsed by its own parser, which handles several different forms of function names, which SymPy as a library doesn't support. For instance, SymPy Gamma supports queries like `sin x`, whereas SymPy doesn't support this, and supports only `sin(x)`.

This parser converts the input query to the equivalent SymPy readable code, which is then eventually processed by SymPy and the result is finally formatted in LaTeX and displayed on the SymPy Gamma web-application.

**9.8. SymPy Live.** SymPy Live is an online Python shell, which runs on Google App Engine, that executes SymPy code. It is integrated in the SymPy documentation examples, located at this [link](#).

This is accomplished by providing a HTML/JavaScript GUI for entering source code and visualization of output, and a server part which evaluates the requested source code. It's an interactive AJAX shell, that runs SymPy code using Python on the server.

Certain Features of SymPy Live:



- It supports the exact same syntax as SymPy, hence it can be used easily, to test for outputs of various SymPy expressions.
- It can be run as a standalone app or in an existing app as an admin-only handler, and can also be used for system administration tasks, as an interactive way to try out APIs, or as a debugging aid during development.
- It can also be used to plot figures ([link](#)), and execute all kinds of expressions that SymPy can evaluate.
- SymPy Live also formats the output in LaTeX for pretty-printing the output.

**9.9. Comparison with Mathematica.** Wolfram Mathematica is a popular proprietary CAS. It features highly advanced algorithms. Mathematica has a core implemented in C++ [6] which interprets its own programming language (known as Wolfram language).

Analogously to Lisp’s S-expressions, Mathematica uses its own style of M-expressions, which are arrays of either atoms or other M-expression. The first element of the expression identifies the type of the expression and is indexed by zero, whereas the first argument is indexed by one. Notice that SymPy expression arguments are stored in a Python tuple (that is, an immutable array), while the expression type is identified by the type of the object storing the expression.

Mathematica can associate attributes to its atoms. Attributes may define mathematical properties and behavior of the nodes associated to the atom. In SymPy, the usage of static class fields is roughly similar to Mathematica’s attributes, though other programming patterns may also be used to achieve an equivalent behavior, such as class inheritance.

Unlike SymPy, Mathematica’s expressions are mutable, that is one can change parts of the expression tree without the need of creating a new object. The reactivity of Mathematica allows for a lazy updating of any references to that data structure.

Products in Mathematica are determined by some builtin node types, such as `Times`, `Dot`, and others. `Times` is overloaded by the `*` operator, and is always meant to represent a commutative operator. The other notable product is `Dot`, overloaded by the `.` operator. This product represents matrix multiplication, it is not commutative. SymPy uses the same node for both scalar and matrix multiplication, the only exception being with abstract matrix symbols. Unlike Mathematica, SymPy determines commutativity with respect to multiplication from the factor’s expression type. Mathematica puts the `Orderless` attribute on the expression type.

Regarding associative expressions, SymPy handles associativity by making associative expressions inherit the class `AssocOp`, while Mathematica specifies the `Flat` attribute on the expression type.

Mathematica relies heavily on pattern matching: even the so-called equivalent of function declaration is in reality the definition of a pattern matching generating an expression tree transformation on input expressions. Mathematica’s pattern matching is sensitive to associative[2], commutative[3], and one-identity[4] properties of its expression tree nodes[5]. SymPy has various ways to perform pattern matching. All of them play a lesser role in the CAS than in Mathematica and are basically available as a tool to rewrite expressions. The differential equation solver in SymPy somewhat relies on pattern matching to identify the kind of differential equation, but it is envisaged to replace that strategy with analysis of Lie symmetries in the future. Mathematica’s real advantage is the ability to add new overloading to the expression builder at runtime, or for specific subnodes. Consider for example

```
In[1]:= Unprotect[Plus]
```

```

1195
1196 Out[1]= {Plus}
1197
1198 In[2]:= Sin[x_]^2 + Cos[y_]^2 := 1
1199
1200 In[3]:= x + Sin[t]^2 + y + Cos[t]^2
1201
1202 Out[3]= 1 + x + y
1203 This expression in Mathematica defines a substitution rule that overloads the func-
1204 tionality of the Plus node (the node for additions in Mathematica). The trailing
1205 underscore after a symbol means that it is to be considered a wildcard. This example
1206 may not be practical, one may wish to keep this identity unevaluated, nevertheless
1207 it clearly illustrates the potentiality to define one's own immediate transformation
1208 rules. In SymPy the operations constructing the addition node in the expression tree
1209 are Python class constructors, and cannot be modified at runtime.5 The way SymPy
1210 deals with extending the missing runtime overloadability functionality is by subclass-
1211 ing the node types. Subclasses may overload the class constructor to yield the proper
1212 extended functionality.
1213 Unlike SymPy, Mathematica does not support type inheritance or polymorphism [18].
1214 SymPy relies heavily on class inheritance, but for the most part, class inheritance is
1215 used to make sure that SymPy objects inherit the proper methods and implement the
1216 basic hashing system. Associativity of expressions can be achieved by inheriting the
1217 class AssocOp, which may appear a more cumbersome operation than Mathematica's
1218 attribute setting.
1219 Matrices in SymPy are types on their own. In Mathematica, nested lists are
1220 interpreted as matrices whenever the sublists have the same length. The main differ-
1221 ence to SymPy is that ordinary operators and functions do not get generalized the
1222 same way as used in traditional mathematics. Using the standard multiplication in
1223 Mathematica performs an elementwise product, this is compatible with Mathemat-
1224 ica's convention of commutativity of Times nodes. Matrix product is expressed by
1225 the dot operator, or the Dot node. The same is true for the other operators, and
1226 even functions, most notably calling the exponential function Exp on a matrix returns
1227 an elementwise exponentiation of its elements. The real matrix exponentiationl is
1228 available through the MatrixExp function.
1229 Unevaluated expressions can be achieved in various ways, most commonly with
1230 the HoldForm or Hold nodes, that block the evaluation of subnodes by the parser.
1231 Note that such a node cannot be expressed in Python, because of greedy evaluation.
1232 Whenever needed in SymPy, it is necessary to add the parameter evaluate=False to
1233 all subnodes, or put the input expression in a string.
1234 The operator == returns a boolean whenever it is able to immediately evaluate
1235 the truthness of the equality, otherwise it returns an Equal expression. In SymPy ==
1236 means structural equality and is always guaranteed to return a boolean expression.
1237 To express an equality in SymPy it is necessary to explicitly construct the Equality
1238 class.
1239 SymPy, in accordance with Python and unlike the usual programming convention,
1240 uses ** to express the power operator, while Mathematica uses the more common ^.

```

---

<sup>5</sup>In reality, Python supports monkey patching, nonetheless it is a discouraged programming pattern.

**9.10. Other Projects that use SymPy.** There are several projects that use SymPy as a library for implementing a part of their project, or even as a part of back-end for their application as well.

Some of them are listed below:

- **Cadabra**: Cadabra is a symbolic computer algebra system (CAS) designed specifically for the solution of problems encountered in field theory.
- **Octave Symbolic**: The Octave-Forge Symbolic package adds symbolic calculation features to GNU Octave. These include common Computer Algebra System tools such as algebraic operations, calculus, equation solving, Fourier and Laplace transforms, variable precision arithmetic and other features.
- **SymPy.jl**: Provides a Julia interface to SymPy using PyCall.
- **Mathics**: Mathics is a free, general-purpose online CAS featuring Mathematica compatible syntax and functions. It is backed by highly extensible Python code, relying on SymPy for most mathematical tasks.
- **Mathpix**: An iOS App, that uses Artificial Intelligence to detect handwritten math as input, and uses SymPy Gamma, to evaluate the math input and generate the relevant steps to solve the problem.
- **IKFast**: IKFast is a robot kinematics compiler provided by **OpenRAVE**. It analytically solves robot inverse kinematics equations and generates optimized C++ files. It uses SymPy for its internal symbolic mathematics.
- **Sage**: A CAS, visioned to be a viable free open source alternative to Magma, Maple, Mathematica and Matlab.
- **SageMathCloud**: SageMathCloud is a web-based cloud computing and course management platform for computational mathematics.
- **PyDy**: Multibody Dynamics with Python.
- **galgebra**: Geometric algebra (previously sympy.galgebra).
- **yt**: Python package for analyzing and visualizing volumetric data (yt.units uses SymPy).
- **SfePy**: Simple finite elements in Python, see Section 9.11.1.
- **Quameon**: Quantum Monte Carlo in Python.
- **Lcapy**: Experimental Python package for teaching linear circuit analysis.
- **Quantum Programming in Python**: Quantum 1D Simple Harmonic Oscillator and Quantum Mapping Gate.
- **LaTeX Expression project**: Easy LaTeX typesetting of algebraic expressions in symbolic form with automatic substitution and result computation.
- **Symbolic statistical modeling**: Adding statistical operations to complex physical models.

**9.11. Project Details.** Below we provide particular examples of SymPy use in some of the projects listed above.

**9.11.1. SfePy.** **SfePy** (Simple finite elements in Python), cf. [17], is a Python package for solving partial differential equations (PDEs) in 1D, 2D and 3D by the finite element (FE) method [50]. SymPy is used within this package mostly for code generation and testing, namely:

- generation of the hierarchical FE basis module, involving generation and symbolic differentiation of 1D Legendre and Lobatto polynomials, constructing the FE basis polynomials [43] and generating the C code;
- generation of symbolic conversion formulas for various groups of elastic constants [22] – provide any two of the Young’s modulus, Poisson’s ratio, bulk modulus, Lamé’s first parameter, shear modulus (Lamé’s second parameter)

- or longitudinal wave modulus and get the other ones;
- simple physical unit conversions, generation of consistent unit sets;
- testing FE solutions using method of manufactured (analytical) solutions – the differential operator of a PDE is symbolically applied and a symbolic right-hand side is created, evaluated in quadrature points, and subsequently used to obtain a numerical solution that is then compared to the analytical one;
- testing accuracy of 1D, 2D and 3D numerical quadrature formulas (cf. [7]) by generating polynomials of suitable orders, integrating them, and comparing the results with those obtained by the numerical quadrature.

**9.12. Tensors.** Ongoing work to provide the capabilities of tensor computer algebra has so far produced the `tensor` module. It is composed of three separated sub-modules, whose purposes are quite different: `tensor.indexed` and `tensor.indexed_methods` support indexed symbols, `tensor.array` contains facilities to operator on symbolic  $N$ -dimensional arrays and finally `tensor.tensor` is used to define abstract tensors. The abstract tensors subsection is inspired by xAct[31] and Cadabra[36]. Canonicalization based on the Butler-Portugal[30] algorithm is supported in SymPy. It is currently limited to polynomial tensor expressions.