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 1. Introduction. SymPy is a full featured computer algebra system (CAS) written in the Python programming language. It is open source, being licensed under the extremely permissive 3-clause BSD license. SymPy was started by Ondřej Čertík in 2005, and it has since grown into a large open source project, with over 500 contributors. SymPy is developed on GitHub using a bazaar community model [36]. The accessibility of the codebase and the open community model allows SymPy to rapidly respond to the needs of the community of users, and has made the large contributor count possible.

SymPy is written entirely in the Python programming language. Python is a popular dynamically typed programming language that has a focus on ease of use and readability. It also a very popular language for scientific computing and data science, with a wide range of useful libraries [31]. SymPy is itself used by many libraries and tools across many domains, such as Sage [39] (pure mathematics), yt [42] (astronomy and astrophysics), PyDy (multibody dynamics), and SfePy [16] (finite elements).

Unlike many CASs, SymPy does not invent its own programming language. Python is used both for the internal implementation and the user interaction. Exclusively using Python in this way makes it easier for people already familiar with the language to use or develop SymPy. It also lets the SymPy developers focus on mathematics, rather than language design.

SymPy is designed with a strong focus that it be usable as a library. This means that extensibility is important in its application program interface (API) design. This is also one of the reasons SymPy makes no attempt to extend the Python language itself. The goal is for users of SymPy to be able to import SymPy alongside other Python libraries in their workflow, whether that is an interactive workflow or programmatic use as part of a larger system.

Being developed as a library, SymPy does not have a built-in graphical user interface (GUI). However, SymPy exposes a rich interactive display system, including registering printers with Jupyter [33] frontends, including the Notebook and Qt Console, which will pretty print SymPy expressions using MathJax or LATEX rendering.

Section 2 discusses the architecture of SymPy. Following that, Section 3 looks at the numerical features of SymPy and its dependency library, mpmath. Section 4 enumerates the features of SymPy and takes a closer look at some of the important ones. Section 5 looks at the domain specific physics submodules for doing classical mechanics and quantum mechanics. Finally, Section 6 concludes the paper and discusses future work.

2. Architecture.

2.1. Basic Usage. Being built on Python, SymPy requires that all variable names be defined before they can be used. The statement
>>> from sympy import *

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will import all SymPy functions into the global Python namespace. All the examples in this paper assume that this has been run.

The symbolic nature of SymPy comes from its implementation of symbolic variables, called symbols, which must be defined and assigned to Python variables before they can be used. This is typically done through the symbols function, which creates multiple symbols at once. For instance,

```
49 \gg x, y, z = symbols('x y z')
```

creates three symbols representing variables named x, y, and z, assigned to Python variables of the same name. The Python variable names that symbols are assigned to are immaterial—we could have just as well have written a, b, c = symbol('x y z'). All the examples in this paper will assume that the symbols x, y, and z have been assigned as above.

Expressions are created from symbols using Python syntax, which mirrors usual mathematical notation. Note that in Python, exponentiation is **, as:

```
>>> (x**2 - 2*x + 3)/y
(x**2 - 2*x + 3)/y
```

All SymPy expressions are immutable. This simplifies the design by allowing interning. It also allows expressions to be hashed and stored in a Python dictionary, which enables caching and other features.

2.2. The Core. The core of a computer algebra system (CAS) refers to the module that is in charge of resenting symbolic expressions and performing basic manipulations with them. In SymPy, every symbolic expression is an instance of a Python class. Expressions are represented by expression trees. The operators are represented by the type of an expression and the child nodes are stored in the args attribute. A leaf node in the expression tree has an empty args. The args attribute is provided by the class Basic, which is a superclass of all SymPy objects and provides common methods to all SymPy tree-elements. For example, consider the expression xy + 2:

```
73 >>> from sympy import *
74 >>> x, y = symbols('x y')
75 >>> expr = x*y + 2
```

By order of operations, the parent of the expression tree for expr is an addition, so it is of type Add. The child nodes of expr are 2 and x*y.

```
79 >>> type(expr)
80 <class 'sympy.core.add.Add'>
81 >>> expr.args
82 (2, x*y)
```

We can dig further into the expression tree to see the full expression. For example, the first child node, given by expr.args[0] is 2. Its class is Integer, and it has empty args, indicating that it is a leaf node.

```
87 >>> expr.args[0]
88 2
89 >>> type(expr.args[0])
90 <class 'sympy.core.numbers.Integer'>
91 >>> expr.args[0].args
```

```
92 ()
```

The function srepr returns a string representation of the object as valid Python code, which contains all the nested class constructor calls to create the given expression.

97 >>> srepr(expr)
98 "Add(Mul(Symbol('x'), Symbol('y')), Integer(2))"

Every SymPy expression satisfies a key invariant, namely, expr.func(*expr.args) == expr. This means that expressions are rebuildable from their args ¹. Here, we note that in SymPy, the == operator represents exact structural equality, not just mathematical equality. This allows one to test if any two expressions are equal to one another as expression trees.

Python allows classes to override mathematical operators. The Python interpreter translates the above x*y + 2 to, roughly, (x.__mul__(y)).__add__(2). Both x and y, returned from the symbols function, are Symbol instances. The 2 in the expression is processed by Python as a literal, and is stored as Python's builtin int type. When 2 is called by the __add__ method of Symbol, it is converted to the SymPy type Integer(2). In this way, SymPy expressions can be built in the natural way using Python operators and numeric literals.

One must be careful in one particular instance. Python does not have a builtin rational literal type. Given a fraction of integers such as 1/2, Python will perform floating point division and produce 0.5^2 . Python uses eager evaluation, so expressions like x + 1/2 will produce x + 0.5, and by the time any SymPy function sees the 1/2 it has already been converted to 0.5 by Python. However, for a CAS like SymPy, one typically wants to work with exact rational numbers whenever possible. Working around this is simple, however: one can wrap one of the integers with Integer, like x + Integer(1)/2, or using x + Rational(1, 2). SymPy provides a function S which can be used to convert objects to SymPy types with minimal typing, such as x + S(1)/2. This gotcha is a small downside to using Python directly instead of a custom domain specific language (DSL), and we consider it to be worth it for the advantages listed above.

2.3. Assumptions. An important feature of the SymPy core is the assumptions system. The assumptions system allows users to specify that symbols have certain common mathematical properties, such as being positive, imaginary, or integer. SymPy is careful to never perform simplifications on an expression unless the assumptions allow them. For instance, the identity $\sqrt{x^2} = x$ holds if x is nonnegative $(x \ge 0)$. If x is real, the identity $\sqrt{x^2} = |x|$ holds. However, for general complex x, no such identity holds.

By default, SymPy performs all calculations assuming that variables are complex valued. This assumption makes it easier to treat mathematical problems in full generality.

```
134 >>> x = Symbol('x')
135 >>> sqrt(x**2)
136 sqrt(x**2)
```

¹expr.func is used instead of type(expr) to allow the function of an expression to be distinct from its actual Python class. In most cases the two are the same.

 $^{^2}$ This is the behavior in Python 3. In Python 2, 1/2 will perform integer division and produce 0, unless one uses from future import division.

143

By assuming the most general case, that symbols are complex by default, SymPy avoids performing mathematically invalid operations. However, in many cases users will wish to simplify expressions containing terms like $\sqrt{x^2}$.

Assumptions are set on Symbol objects when they are created. For instance Symbol('x', positive=True) will create a symbol named x that is assumed to be positive.

```
144 >>> x = Symbol('x', positive=True)
145 >>> sqrt(x**2)
146 x
```

Some common assumptions that SymPy allows are positive, negative, real, nonpositive, nonnegative, real, integer, and commutative ³. Assumptions on any object can be checked with the is_assumption attributes, like x.is_positive.

Assumptions are only needed to restrict a domain so that certain simplifications can be performed. It is not required to make the domain match the input of a function. For instance, one can create the object $\sum_{n=0}^m f(n)$ as Sum(f(n), (n, 0, m)) without setting integer=True when creating the Symbol object n.

The assumptions system additionally has deductive capabilities. The assumptions use a three-valued logic using the Python builtin objects True, False, and None. None represents the "unknown" case. This could mean that the given assumption could be either true or false under the given information, for instance, Symbol('x', real=True).is_positive will give None because a real symbol might be positive or it might not. It could also mean not enough is implemented to compute the given fact, for instance, (pi + E).is_irrational gives None, because SymPy does not know how to determine if $\pi + e$ is rational or irrational, indeed, it is an open problem in mathematics.

Basic implications between the facts are used to deduce assumptions. For instance, the assumptions system knows that being an integer implies being rational, so $Symbol('x', integer=True).is_rational returns True.$ Furthermore, expressions compute the assumptions on themselves based on the assumptions of their arguments. For instance, if x and y are both created with positive=True, then (x + y).is positive will be True.

SymPy also has an experimental assumptions system where facts are stored separate from objects, and deductions are made with a SAT solver. We will not discuss this system here.

2.4. Extensibility. Extensibility is an important feature for SymPy. Because the same language, Python, is used both for the internal implementation and the external usage by users, all the extensibility capabilities available to users are also used by functions that are part of SymPy.

The typical way to create a custom SymPy object is to subclass an existing SymPy class, generally either Basic, Expr, or Function. All SymPy classes used for expression trees ⁴ should be subclasses of the base class Basic, which defines some basic methods for symbolic expression trees. Expr is the subclass for mathematical expressions that can be added and multiplied together. Instances of Expr typically represent complex

 $^{^3 \}text{If } A \text{ and } B \text{ are Symbols created with commutative=False then SymPy will keep } A \cdot B \text{ and } B \cdot A \text{ distinct.}$

 $^{^4}$ Some internal classes, such as those used in the polynomial module, do not follow this rule for efficiency reasons.

numbers, but may also include other "rings" like matrix expressions. Not all SymPy classes are subclasses of Expr. For instance, logic expressions, such as And(x, y) are subclasses of Basic but not of Expr.

The Function class is a subclass of Expr which makes it easier to define mathematical functions called with arguments. This includes named functions like $\sin(x)$ and $\log(x)$ as well as undefined functions like f(x). Subclasses of Function should define a class method eval, which returns values for which the function should be automatically evaluated, and None for arguments that should not be automatically evaluated.

Many SymPy functions require various evaluations down the expression tree. The evaluation of such functions on of classes in SymPy is performed by defining a relevant <code>_eval_*</code> method on the class. For instance, an object can signal to SymPy's <code>diff</code> function how to take the derivative of itself by defining the <code>_eval_derivative(self, x)</code> method, which may in turn call <code>diff</code> on its <code>args</code>. The most common <code>_eval_*</code> methods relate to the assumptions. <code>_eval_is_assumption</code> defines the assumptions for <code>assumption</code>

As an example of the notions presented in this section, we present below a stripped down version of the gamma function $\Gamma(x)$ from SymPy, which evaluates itself on positive integer arguments, has the positive and real assumptions defined, can be rewritten in terms of factorial with $\operatorname{gamma}(x)$.rewrite(factorial), and can be differentiated. fdiff is a convenience method for subclasses of Function. fdiff returns the derivative of the function without worrying about the chain rule. self.func is used throughout instead of referencing gamma explicitly so that potential subclasses of gamma can reuse the methods.

```
from sympy import Integer, Function, floor, factorial, polygamma
```

```
207
     class gamma(Function)
208
         @classmethod
209
210
         def eval(cls, arg):
             if isinstance(arg, Integer) and arg.is positive:
211
                 return factorial(arg - 1)
212
213
         def eval is real(self):
214
             x = self.args[0]
215
216
             # noninteger means real and not integer
             if x.is positive or x.is noninteger:
217
                 return True
218
219
220
         def eval is positive(self):
221
             x = self.args[0]
             if x.is positive:
222
                 return True
223
             elif x.is_noninteger:
225
                 return floor(x).is even
226
227
         def eval rewrite as factorial(self, z):
             return factorial(z - 1)
228
229
230
         def fdiff(self, argindex=1):
231
             from sympy.core.function import ArgumentIndexError
```

```
if argindex == 1:
    return self.func(self.args[0])*polygamma(0, self.args[0])
else:
    raise ArgumentIndexError(self, argindex)
```

The actual gamma function defined in SymPy has many more capabilities, such as evaluation at rational points and series expansion.

3. Numerics. The Float class holds an arbitrary-precision binary floating-point value and a precision in bits. An operation between two Float inputs is rounded to the larger of the two precisions. Since Python floating-point literals automatically evaluate to double (53-bit) precision, strings should be used to input precise decimal reluces.

The preferred way to evaluate an expression numerically is with the evalf method, which internally estimates the number of accurate bits of the floating-point approximation for each sub-expression, and adaptively increases the working precision until the estimated accuracy of the final result matches the sought number of decimal digits.

The internal error tracking does not provide rigorous error bounds (in the sense of interval arithmetic) and cannot be used to track uncertainty in measurement data in any meaningful way; the sole purpose is to mitigate loss of accuracy that typically occurs when converting symbolic expressions to numerical values, for example due to catastrophic cancellation. This is illustrated by the following example (the input 25 specifies that 25 digits are sought):

```
261 >>> cos(exp(-100)).evalf(25) - 1
262 0
263 >>> (cos(exp(-100)) - 1).evalf(25)
264 -6.919482633683687653243407e-88
```

254

The evalf method works with complex numbers and supports more complicated expressions, such as special functions, infinite series and integrals.

SymPy does not track the accuracy of approximate numbers outside of evalf. The familiar dangers of floating-point arithmetic apply [21], and symbolic expressions containing floating-point numbers should be treated with some caution. This approach is similar to Maple and Maxima.

By contrast, Mathematica uses a form of significance arithmetic [37] for approximate numbers. This offers further protection against numerical errors, but leads to non-obvious semantics while still not being mathematically rigorous (for a critique of significance arithmetic, see Fateman [17]). SymPy's evalf internals are non-rigorous in the same sense, but have no bearing on the semantics of floating-point numbers in the rest of the system.

3.1. The mpmath library. The implementation of arbitrary-precision floating-point arithmetic is supplied by the mpmath library, which originally was developed as a SymPy module but subsequently has been moved to a standalone pure Python

package. The basic datatypes in mpmath are mpf and mpc, which respectively act as multiprecision substitutes for Python's float and complex. The floating-point precision is controlled by a global context:

>>> import mpmath

>>> mpmath.mp.dps = 30 # 30 digits of precision

>>> mpmath.mpf("0.1") + mpmath.exp(-50)

mpf('0.10000000000000000000192874984794')

pretty-printed

0.10000000000000000000192874985

>>> print()

For pure numerical computing, it is convenient to use mpmath directly with from mpmath import * (it is best to avoid such an import statement when using SymPy simultaneously, since numerical functions such as exp will shadow the symbolic counterparts in SymPy).

Like SymPy, mpmath is a pure Python library. Internally, mpmath represents a floating-point number $(-1)^s x \cdot 2^y$ by a tuple (s, x, y, b) where x and y are arbitrary-size Python integers and the redundant integer b stores the bit length of x for quick access. If GMPY [24] is installed, mpmath automatically switches to using the <code>gmpy.mpz</code> type for x and using GMPY helper methods to perform rounding-related operations, improving performance.

The mpmath library includes support for special functions, root-finding, linear algebra, polynomial approximation, and numerical computation of limits, derivatives, integrals, infinite series, and ODE solutions. All features work in arbitrary precision and use algorithms that support computing hundreds of digits rapidly, except in degenerate cases.

The double exponential (tanh-sinh) quadrature is used for numerical integration by default. For smooth integrands, this algorithm usually converges extremely rapidly, even when the integration interval is infinite or singularities are present at the endpoints [40, 9]. However, for good performance, singularities in the middle of the interval must be specified by the user. To evaluate slowly converging limits and infinite series, mpmath automatically attempts to apply Richardson extrapolation and the Shanks transformation (Euler-Maclaurin summation can also be used) [10]. A function to evaluate oscillatory integrals by means of convergence acceleration is also available.

A wide array of higher mathematical functions are implemented with full support for complex values of all parameters and arguments, including complete and incomplete gamma functions, Bessel functions, orthogonal polynomials, elliptic functions and integrals, zeta and polylogarithm functions, the generalized hypergeometric function, and the Meijer G-function.

Most special functions are implemented as linear combinations of the generalized hypergeometric function ${}_pF_q$, which is computed by a combination of direct summation, argument transformations (for ${}_2F_1$, ${}_3F_2$, ...) and asymptotic expansions (for ${}_0F_1$, ${}_1F_1$, ${}_1F_2$, ${}_2F_2$, ${}_2F_3$) to cover the whole complex domain. Numerical integration and generic convergence acceleration are also used in a few special cases.

In general, linear combinations and argument transformations give rise to singularities that have to be removed for certain combinations of parameters. A typical example is the modified Bessel function of the second kind

$$K_{\nu}(z) = \frac{1}{2} \left[\left(\frac{z}{2} \right)^{-\nu} \Gamma(\nu)_{0} F_{1} \left(1 - \nu, \frac{z^{2}}{4} \right) - \left(\frac{z}{2} \right)^{\nu} \frac{\pi}{\nu \sin(\pi \nu) \Gamma(\nu)} {}_{0} F_{1} \left(\nu + 1, \frac{z^{2}}{4} \right) \right]$$

where the limiting value $\lim_{\varepsilon\to 0} K_{n+\varepsilon}(z)$ has to be computed when $\nu=n$ is an integer. A generic algorithm is used to evaluate hypergeometric-type linear combinations of the above type. This algorithm automatically detects cancellation problems, and computes limits numerically by perturbing parameters whenever internal singularities occur (the perturbation size is automatically decreased until the result is detected to converge numerically).

Due to this generic approach, particular combinations of hypergeometric functions can be specified easily. The implementation of the Meijer G-function takes only a few dozen lines of code, yet covers the whole input domain in a robust way. The Meijer G-function instance $G_{1,3}^{3,0}\left(0;\frac{1}{2},-1,-\frac{3}{2}|x\right)$ is a good test case [41]; past versions of both Maple and Mathematica produced incorrect numerical values for large x>0. Here, mpmath automatically removes the internal singularity and compensates for cancellations (amounting to 656 bits of precision when x=10000), giving correct values:

```
342 >>> mpmath.mp.dps = 15
343 >>> mpmath.meijerg([[],[0]],[[-0.5,-1,-1.5],[]],10000)
344 mpf('2.4392576907199564e-94')
```

Equivalently, with SymPy's interface this function can be evaluated as: >>> meijerg([[],[0]],[[-S(1)/2,-1,-S(3)/2],[]],10000).evalf() 2.43925769071996e-94

We highlight the generalized hypergeometric functions and the Meijer G-function, due to those functions' frequent appearance in closed forms for integrals and sums (see Section 4.2). Via mpmath, SymPy has relatively good support for evaluating sums and integrals numerically, using two complementary approaches: direct numerical evaluation, or first computing a symbolic closed form involving special functions.

3.2. Numerical simplification. The nsimplify function in SymPy (a wrapper of identify in mpmath) attempts to find a simple symbolic expression that evaluates to the same numerical value as the given input. It works by applying a few simple transformations (including square roots, reciprocals, logarithms and exponentials) to the input and, for each transformed value, using the PSLQ algorithm [18] to search for a matching algebraic number or optionally a linear combination of user-provided base constants (such as π).

```
base constants (such as \pi).

>>> x = 1 / (sin(pi/5)+sin(2*pi/5)+sin(3*pi/5)+sin(4*pi/5))**2

>>> nsimplify(x)

-2*sqrt(5)/5 + 1

>>> nsimplify(pi, tolerance=0.01)

22/7

>>> nsimplify(1.783919626661888, [pi], tolerance=1e-12)

pi/(-1/3 + 2*pi/3)
```

4. Features. SymPy has an extensive feature set that encompasses too much to cover in-depth here. Bedrock areas, such as calculus, receive their own subsections below. Table 1 gives a compact listing of all major capabilities present in the

SymPy codebase. This gives a sampling from the breadth of topics and application domains that SymPy services. Unless stated otherwise, all features noted in Table 1 are symbolic in nature. Numeric features are discussed in Section 3.

Table 1: SymPy Features and Descriptions

Feature	Description		
Calculus	Algorithms for computing derivatives, integrals, and limits.		
Category Theory	Representation of objects, morphisms, and diagrams. Tools for drawing diagrams with Xy-pic.		
Code Generation	Enables generation of compilable and executable code in a variety of different programming languages directly from expressions. Target languages include C, Fortran, Julia, JavaScript, Mathematica, Matlab and Octave, Python, and Theano.		
Combinatorics & Group Theory	Implements permutations, combinations, partitions, subsets, various permutation groups (such as polyhedral, Rubik, symmetric, and others), Gray codes [30], and Prufer sequences [11].		
Concrete Math	Summation, products, tools for determining whether summation and product expressions are convergent, absolutely convergent, hypergeometric, and other properties. May also compute Gosper's normal form [35] for two univariate polynomials.		
Cryptography	Represents block and stream ciphers, including shift, Affine, substitution, Vigenere's, Hill's, bifid, RSA, Kid RSA, linear-feedback shift registers, and Elgamal encryption		
Differential Geome-	Classes to represent manifolds, metrics, tensor products,		
try Geometry	and coordinate systems. Allows the creation of 2D geometrical entities, such as lines and circles. Enables queries on these entities, such as asking the area of an ellipse, checking for collinearity of a set of points, or finding the intersection between two lines.		
Lie Algebras	Represents Lie algebras and root systems.		
Logic	boolean expression, equivalence testing, satisfiability, normal forms.		
Matrices	Tools for creating matrices of symbols and expressions. This is capable of both sparse and dense representations and performing symbolic linear algebraic operations (e.g., inversion and factorization).		
Matrix Expressions	Matrices with symbolic dimensions (unspecified entries). Block matrices.		
Number Theory	prime number generation, primality testing, integer factorization, continued fractions, Egyptian fractions, modular arithmetic, quadratic residues, partitions, binomial and multinomial coefficients, prime number tools, integer factorization.		

T01	TT 1 C	. 1		1 1 111	[23]	
Plotting	Hooks for	· visiializing	expressions via	a matplotlib	171	or as

text drawings when lacking a graphical back-end. 2D function plotting, 3D function plotting, and 2D implicit func-

tion plotting are supported.

Polynomials Computes polynomial algebras over various coefficient do-

mains. Functionality ranges from the simple (e.g., polynomial division) to the advanced (e.g., Gröbner bases [8] and multivariate factorization over algebraic number do-

mains).

Printing Functions for printing SymPy expressions in the terminal

with ASCII or Unicode characters, and converting SymPy

expressions to LATEX and MathML.

Series Implements series expansion, sequences, and limit of se-

quences. This includes special series, such as Fourier and

formal power series.

Sets Representations of empty, finite, and infinite sets. This

includes special sets such as for all natural, integer, and complex numbers. Operations on sets such as union, intersection, Cartesian product, and building sets from other

sets.

Simplification Functions for manipulating and simplifying expressions.

Includes algorithms for simplifying hypergeometric functions, trigonometric expressions, rational functions, combinatorial functions, square root denesting, and common

subexpression elimination.

Solvers Functions for symbolically solving equations algebraically,

systems of equations, both linear and non-linear, inequalities, ordinary differential equations, partial differential equations, Diophantine equations, and recurrence rela-

tions.

Special Functions Implements a number of well known special functions, in-

cluding Dirac delta, Gamma, Beta, Gauss error functions, Fresnel integrals, Exponential integrals, Logarithmic integrals, Trigonometric integrals, Bessel, Hankel, Airy, Bspline, Riemann Zeta, Dirichlet eta, polylogarithm, Lerch transcendent, hypergeometric, elliptic integrals, Mathieu, Jacobi polynomials, Gegenbauer polynomial, Chebyshev polynomial, Legendre polynomial, Hermite polynomial, Laguerre polynomial, and spherical harmonic functions.

Statistics Support for a random variable type as well as the ability

to declare this variable from prebuilt distribution functions such as Normal, Exponential, Coin, Die, and other custom

distributions.

376

Tensors Symbolic manipulation of indexed objects.

Vectors Provides basic vector math and differential calculus with

respect to 3D Cartesian coordinate systems.

4.1. Simplification. The generic way to simplify an expression is by calling the simplify function. It must be emphasized that simplification is not an unambigously

defined mathematical operation [15]. The simplify function applies several simplification routines along with some heuristics to make the output expression as "simple" as possible.

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It is often preferable to apply more directed simplification functions. These apply very specific rules to the input expression, and are often able to make guarantees about the output (for instance, the factor function, given a polynomial with rational coefficients in several variables, is guaranteed to produce a factorization into irreducible factors). Table 2 lists some common simplification functions.

Table 2: SymPy Simplification Functions

expand	expand the expression
factor	factor a polynomial into irreducibles
collect	collect polynomial coefficients
cancel	rewrite a rational function as p/q with common factors canceled
apart	compute the partial fraction decomposition of a rational function
trigsimp	simplify trigonometric expressions [19]

Substitutions are performed through the .subs method, which is sensible to some mathematical properties while matching, such as associativity, commutativity, additive and multiplicative inverses, and matching of powers.

```
4.2. Calculus. Derivatives can be computed with the diff function.
```

```
>>> x = symbols("x")
390
    >>> diff(sin(x), x)
391
     cos(x)
392
393
         Unevaluated Derivative objects are also supported.
394
395
    >>> expr = Derivative(sin(x), x)
    >>> expr
396
    Derivative(sin(x), x)
397
398
         Unevaluated expressions can be evaluated with the doit method.
399
400
    >>> expr.doit()
     cos(x)
401
402
         Integrals can be analogously, calculated either with the integrate function, or
403
     the unevaluated Integral objects.
404
    >>> integrate(sin(x), x)
405
    -cos(x)
406
    >>> expr = Integral(sin(x), x)
407
408
    >>> expr
    Integral(sin(x), x)
409
    >>> expr.doit()
410
     -cos(x)
411
```

11

Definite integration can be calculated with the same method, by specifying a range

of the integration variable. The following computes $\int_0^1 \sin(x) dx$.

>>> integrate(sin(x), (x, 0, 1))

```
-\cos(1) + 1
416
417
          SymPy implements a combination of the Risch algorithm [14], table lookups, a
418
     reimplementation of Manuel Bronstein's "Poor Man's Integrator" [13], and an algo-
419
     rithm for computing integrals based on Meijer G-functions. These allow SymPy to
420
     compute a wide variety of indefinite and definite integrals.
421
          Summations and products are also supported, via the evaluated summation and
422
     product and unevaluated Sum and Product, and use the same syntax as integrate.
423
     Summations are computed using a combination of Gosper's algorithm and an algo-
424
     rithm that uses Meijer G-functions. Products are computed via some heuristics.
425
          The limit module implements the Gruntz algorithm [22] for computing symbolic
426
     limits. For example, the following computes \lim_{x\to\infty} x \sin(\frac{1}{x}) = 1 (note that \infty is oo in
427
428
     >>> limit(x*sin(1/x), x, oo)
429
430
431
     As a more complicated example, SymPy computes \lim_{x \to 0} \left(2e^{\frac{1-\cos(x)}{\sin(x)}} - 1\right)^{\frac{\sinh(x)}{\tan^2(x)}} = e. >>> limit((2*E**((1-cos(x))/sin(x))-1)**(sinh(x)/atan(x)**2), x, 0)
432
433
     Ε
434
435
436
          4.3. Printers. SymPy has a rich collection of expression printers for displaying
     expressions to the user. By default, an interactive Python session will render the str
437
     form of an expression, which has been used in all the examples in this paper so far.
     >>> from sympy import *
439
     >>> phi0 = Symbol('phi0')
440
     >>> str(Integral(sqrt(phi0), phi0))
441
     'Integral(sqrt(phi0), phi0)'
442
443
444
          Expressions can be printed with 2D monospace text with pprint. This uses
     Unicode characters to render mathematical symbols such as integral signs, square
445
     roots, and parentheses. Greek letters and subscripts in symbol names are rendered
446
447
     automatically.
     >>> pprint(Integral(sqrt(phi0 + 1), phi0))
       \sqrt{\phi_{\theta} + 1} d(\phi_{\theta})
448
449
     Alternately, the use unicode=False flag can be set, which causes the expression to be
450
     printed using only ASCII characters.
     >>> pprint(Integral(sqrt(phi0 + 1), phi0), use_unicode=False)
451
452
453
454
        455
456
457
```

The function latex returns a LATEX representation of an expression.

>>> print(latex(Integral(sqrt(phi0 + 1), phi0)))

458

459

476

 Users are encouraged to run the <code>init_printing</code> function at the beginning of interactive sessions, which automatically enables the best pretty printing supported by their environment. In the Jupyter notebook or qtconsole [33] the IATEX printer is used to render expressions using MathJax or IATEX if it is installed on the system. The 2D text representation is used otherwise.

Other printers such as MathML are also available. SymPy uses an extensible printer subsystem which allows users to customize the printing for any given printer, and for custom objects to define their printing behavior for any printer. SymPy's code generation capabilities, which we will not discuss in-depth here, use the same printer model.

4.4. Solvers. SymPy has a module of equation solvers for symbolic equations. There are two submodules to solve algebraic equations in SymPy, referred to as old solve function, solve, and new solve function, solveset. Solveset is introduced with several design changes with respect to the old solve function to resolve the issues with old solve function, for example old solve function's input API has many flags which are not needed and they make it hard for the user and the developers to work on solvers. In contrast to the old solve function, the solveset has a clean input API, it only asks for the necessary information from the user. The function signatures of the old and new solve function:
solve(f, *symbols, **flags) # old solve function
solveset(f, symbol, domain) # new solve function

```
solveset(f, symbol, domain) # new solve function

The old solve function has an inconsistent output API for various types of inputs,
whereas the solveset has a canonical output API which is achieved using sets. It can
consistently return various types of solutions.
```

487 • Single solution
488 >>> x, y = symbols("x y")
489 >>> solveset(x - 1)
490 {1}
491

• Finite set of solution

Finite set of solution, quadratic equation
 solveset(x**2 - pi**2, x)

494 {-pi, pi}

• No Solution

497 >>> solveset(1, x)
498 EmptySet()

• Interval of solution

 >>> solveset(x**2 - 3 > 0, x, domain=S.Reals) (-oo, -sqrt(3)) U (sqrt(3), oo)

• Infinitely many solutions

505 >>> solveset(sin(x) - 1, x, domain=S.Reals)

506 ImageSet(Lambda(_n, 2*_n*pi + pi/2), Integers())
507 >>> solveset(x - x, x, domain=S.Reals)

508 (-00, 00)

509 >>> solveset(x - x, x, domain=S.Complexes)

S.Complexes

510 511 512

513

• Linear system: finite and infinite solution for determined, under determined and over determined problems.

```
514 >>> A = Matrix([[1, 2, 3], [4, 5, 6], [7, 8, 10]])

515 >>> b = Matrix([3, 6, 9])

516 >>> linsolve((A, b), x, y, z)

517 {(-1, 2, 0)}

518 >>> linsolve(Matrix(([1, 1, 1, 1], [1, 1, 2, 3])), (x, y, z))

519 {(-y - 1, y, 2)}
```

The new solve i.e. **solveset** is under active development and is a planned replacement for **solve**, Hence there are some features which are implemented in solve and is not yet implemented in solveset. The table below show the current state of old and new solve functions.

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Solveset vs Solve					
Feature	solve	solveset			
Consistent Output API	No	Yes			
Consistent Input API	No	Yes			
Univariate	Yes	Yes			
Linear System	Yes	Yes (linsolve)			
Non Linear System	Yes	Not yet Not yet			
Transcendental	Yes	Not yet			

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551

Below are some of the examples of old **solve** function:

 Non Linear (multivariate) System of Equation: Intersection of a circle and a parabola.

```
532 >>> solve([x**2 + y**2 - 16, 4*x - y**2 + 6], x, y)
533 [(-2 + sqrt(14), -sqrt(-2 + 4*sqrt(14))),
534 (-2 + sqrt(14), sqrt(-2 + 4*sqrt(14))),
535 (-sqrt(14) - 2, -I*sqrt(2 + 4*sqrt(14))),
536 (-sqrt(14) - 2, I*sqrt(2 + 4*sqrt(14)))]
537
538 • Transcendental Equation
```

Transcendental Equation

```
539 >>> solve((x + log(x))**2 - 5*(x + log(x)) + 6, x)

540 [LambertW(exp(2)), LambertW(exp(3))]

541 >>> solve(x**3 + exp(x))
```

542 [-3*LambertW((-1)**(2/3)/3)] 543

4.5. Matrices. SymPy supports matrices with symbolic expressions as elements.

```
545 >>> x, y = symbols('x y')

546 >>> A = Matrix(2, 2, [x, x + y, y, x])

547 >>> A

548 Matrix([

549 [x, x + y],

550 [y, x]])
```

All SymPy matrix types can do linear algebra including matrix addition, multiplication, exponentiation, computing determinant, solving linear systems, and computing inverses using LU decomposition, LDL decomposition, Gauss-Jordan elimination, Cholesky decomposition, Moore-Penrose pseudoinverse, and adjugate matrix.

All operations are computed symbolically. Eigenvalues are computed by generating the characteristic polynomial using the Berkowitz algorithm and then solving it using polynomial routines. Diagonalizable matrices can be diagonalized first to compute the eigenvalues.

```
560 >>> A.eigenvals()
561 \{x + sqrt(y*(x + y)): 1, x - sqrt(y*(x + y)): 1\}
```

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599600

Internally these matrices store the elements as a list, making it a dense representation. For storing sparse matrices, the SparseMatrix class can be used. Sparse matrices store the elements in a dictionary of keys (DoK) format.

SymPy also supports matrices with symbolic dimension values. MatrixSymbol represents a matrix with dimensions $m \times n$, where m and n can be symbolic. Matrix addition and multiplication, scalar operations, matrix inverse, and transpose are stored symbolically as matrix expressions.

```
570 >>> m, n, p = symbols("m, n, p", integer=True)
571 >>> R = MatrixSymbol("R", m, n)
572 >>> S = MatrixSymbol("S", n, p)
573 >>> T = MatrixSymbol("t", m, p)
574 >>> U = R*S + 2*T
575 >>> U.shape
576 (m, p)
577 >>> U[0, 1]
578 2*t[0, 1] + Sum(R[0, _k]*S[_k, 1], (_k, 0, n - 1))
```

Block matrices are also supported in SymPy. BlockMatrix elements can be any matrix expression which includes explicit matrices, matrix symbols, and block matrices. All functionalities of matrix expressions are also present in BlockMatrix.

```
>>> n, m, l = symbols('n m l')
583
    >>> X = MatrixSymbol('X', n, n)
584
    >>> Y = MatrixSymbol('Y', m ,m)
585
    >>> Z = MatrixSymbol('Z', n, m)
586
    >>> B = BlockMatrix([[X, Z], [ZeroMatrix(m, n), Y]])
587
    >>> B
588
589
    Matrix([
590
    [X, Z],
591
     [0, Y]])
592
    >>> B[0, 0]
    X[0, 0]
593
    >>> B.shape
594
     (m + n, m + n)
596
```

5. Domain Specific Submodules. SymPy includes several packages that allow users to solve domain specific problems. For example, a comprehensive physics package is included that is useful for solving problems in classical mechanics, optics, and quantum mechanics along with support for manipuating physical quantities with

601 units.

5.1. Classical Mechanics.

5.1.1. Vector Algebra. The sympy.physics.vector package provides reference frame, time, and space aware vector and dyadic objects that allow for three dimensional operations such as addition, subtraction, scalar multiplication, inner and outer products, cross products, etc. Both of these objects can be written in very compact notation that make it easy to express the vectors and dyadics in terms of multiple reference frames with arbitrarily defined relative orientations. The vectors are used to specify the positions, velocities, and accelerations of points, orientations, angular velocities, and angular accelerations of reference frames, and force and torques. The dyadics are essentially reference frame aware 3×3 tensors. The vector and dyadic objects can be used for any one-, two-, or three-dimensional vector algebra and they provide a strong framework for building physics and engineering tools.

The following Python interpreter session showing how a vector is created using the orthogonal unit vectors of three reference frames that are oriented with respect to each other and the result of expressing the vector in the A frame. The B frame is oriented with respect to the A frame using Z-X-Z Euler Angles of magnitude π , $\frac{\pi}{2}$, and $\frac{\pi}{3}$ rad, respectively whereas the C frame is oriented with respect to the B frame through a simple rotation about the B frame's X unit vector through $\frac{\pi}{2}$ rad.

```
>>> from sympy import pi
    >>> from sympy.physics.vector import ReferenceFrame
621
622
    >>> A = ReferenceFrame('A')
    >>> B = ReferenceFrame('B')
623
    >>> C = ReferenceFrame('C')
    >>> B.orient(A, 'body', (pi, pi / 3, pi / 4), 'zxz')
625
    >>> C.orient(B, 'axis', (pi / 2, B.x))
    >>> v = 1 * A.x + 2 * B.z + 3 * C.y
627
628
    A.x + 2*B.z + 3*C.y
629
630
    >>> v.express(A)
    A.x + 5*sqrt(3)/2*A.y + 5/2*A.z
631
632
```

5.1.2. Mechanics. The sympy.physics.mechanics package utilizes the sympy.physics.vector package to populate time aware particle and rigid body objects to fully describe the kinematics and kinetics of a rigid multi-body system. These objects store all of the information needed to derive the ordinary differential or differential algebraic equations that govern the motion of the system, i.e., the equations of motion. These equations of motion abide by Newton's laws of motion and can handle any arbitrary kinematical constraints or complex loads. The package offers two automated methods for formulating the equations of motion based on Lagrangian Dynamics [26] and Kane's Method [25]. Lastly, there are automated linearization routines for constrained dynamical systems based on [34].

5.2. Quantum Mechanics. The sympy.physics.quantum package provides python objects for defining and manipulating quantum functions, states, operators, including options to manipulate quantum states. One can, for example, define general operators and apply commutation relations to them.

```
647 >>> from sympy.physics.quantum import Commutator, Dagger, Operator
648 >>> A = Operator('A')
```

```
649 >>> B = Operator('B')
650 >>> comm = Commutator(A, B)
651 >>> comm
652
    [A,B]
653 >>> comm.doit()
    A*B - B*A
654
655
    The commutator orders its objects in canonical order, factoring out commutative
656
    constants. The commutator objects can expand commutator expressions, and can
657
    properly apply adjoint operators.
658
    >>> Dagger(Commutator(C+B, A)).expand(commutator=True)
659
660
    [Dagger(A),Dagger(B)] + [Dagger(A),Dagger(C)]
661
        The sympy.physics.quantum package provides features to create and manipulate
662
    qubit states for quantum information theory.
663
    >>> from sympy.physics.quantum.qubit import Qubit
664
665
    >>> Qubit(0,0,0)
666
    1000>
    >>> q = Qubit('0101')
667
    >>> q
668
    |0101>
669
670
671
    Qubit states can be manipulated in standard ways, flipping spins, applying adjoint
    operations, and forming tensor and inner products.
672
    >>> from sympy.physics.quantum.dagger import Dagger
673
674 >>> q.flip(1)
675 | 0111>
676 >>> Dagger(q)
677
    <0101
678 \gg ip = Dagger(q)*q
679 >>> ip
    <0101|0101>
680
681
    >>> ip.doit()
682
683
    Quantum operators can be applied to transform these states.
684
    >>> from sympy.physics.quantum.qubit import Qubit, measure_all
685
    >>> from sympy.physics.quantum.gate import H, X, Y, Z
687
    >>> from sympy.physics.quantum.qapply import qapply
688
    >> c = H(0)*H(1)*Qubit('00')
689 >>> c
690 H(0)*H(1)*|00>
    >>> q = qapply(c)
691
    >>> measure all(q)
    [(|00>, 1/4), (|01>, 1/4), (|10>, 1/4), (|11>, 1/4)]
693
694
        Finally, there are also capabilities to plot circuit diagrams for simple circuits.
695
    >>> from sympy.physics.quantum.circuitplot import CircuitPlot
696
697
    >>> from sympy.physics.quantum.gate import H, CNOT
   >>> c = CircuitPlot(CNOT(1,0)*H(1),2)
```

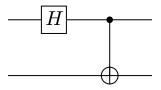


Fig. 1: Example of plotting a simple quantum circuit.

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 This results in Figure 1.

6. Conclusion and future work. SymPy is a robust CAS that provides a wide array of features. It is written in a general purpose programming language, Python, which allows it to be used in a first-class way with other Python projects, including the scientific Python stack. It is designed to be used in an extensible way. Unlike many other CASs, it is designed to be used both as a end-user application and as a library.

SymPy expressions are built from immutable trees of Python classes. It uses Python both as the internal language and the user language, meaning users can use the same methods that the library implements to extend it. SymPy has an assumptions system for declaring and deducing mathematical properties on expressions.

The numerics of SymPy are implemented in the mpmath library, which uses arbitrary precision floating point arithmetic implemented in pure Python. This allows expressions to be evaluated with concrete data as needed.

SymPy has submodules for many areas of mathematics. It has functions for simplifying expressions, doing common calculus operations, pretty printing expressions, solving equations, and symbolic matrices. Other areas also included are discrete math, concrete math, plotting, geometry, statistics, polynomials, sets, series, vectors, combinatorics, group theory, code generation, tensors, Lie algebras, cryptography, and special functions. Additionally, SymPy contains submodules targeting certain specific domains, such as classical mechanics and quantum mechanics.

Some of the planned future work for SymPy includes work on improving code generation, improvements to the speed of SymPy, and improving the solvers module.

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8. Supplement.

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8.1. Limits: The Gruntz Algorithm. SymPy calculates limits using the Gruntz algorithm, as described in [22]. The basic idea is as follows: any limit can be converted to a limit $\lim_{x\to\infty} f(x)$ by substitutions like $x\to \frac{1}{x}$. Then the most varying subexpression ω (that converges to zero as $x\to\infty$ the fastest from all subexpressions) is identified in f(x), and f(x) is expanded into a series with respect to ω . Any positive powers of ω converge to zero. If there are negative powers of ω , then the limit is infinite. The constant term (independent of ω , but could depend on x) then determines the limit (one might need to recursively apply the Gruntz algorithm on this term to determine the limit).

To determine the most varying subexpression, the comparability classes must first be defined, by calculating L:

820 (1)
$$L \equiv \lim_{x \to \infty} \frac{\log |f(x)|}{\log |g(x)|}$$

And then operations <, > and \sim are defined as follows: f > g when $L = \pm \infty$ (it is said that f is more rapidly varying than g, i.e., f goes to ∞ or 0 faster than g, f is greater than any power of g), f < g when L = 0 (f is less rapidly varying than g) and $f \sim g$ when $L \neq 0, \pm \infty$ (both f and g are bounded from above and below by suitable integral powers of the other). Here are some examples of comparability classes:

$$2 < x < e^x < e^{x^2} < e^{e^x}$$

$$2 \sim 3 \sim -5$$

$$x \sim x^2 \sim x^3 \sim \frac{1}{x} \sim x^m \sim -x$$

$$e^x \sim e^{-x} \sim e^{2x} \sim e^{x+e^{-x}}$$

$$f(x) \sim \frac{1}{f(x)}$$

The Gruntz algorithm is now illustrated on the following example:

822 (2)
$$f(x) = e^{x+2e^{-x}} - e^x + \frac{1}{x}.$$

- The goal is to calculate $\lim_{x\to\infty} f(x)$. First the set of most rapidly varying subexpressions
- is determined, the so called *mrv set*. For (2), the following mrv set $\{e^x, e^{-x}, e^{x+2e^{-x}}\}$
- is obtained. These are all subexpressions of (2) and they all belong to the same comparability class. This calculation can be done using SymPy as follows:

```
827 >>> from sympy.series.gruntz import mrv
828 >>> mrv(exp(x+2*exp(-x))-exp(x) + 1/x, x)[0].keys()
829 dict keys([exp(x + 2*exp(-x)), exp(x), exp(-x)])
```

Next any item ω is taken from mrv that converges to zero for $x \to \infty$. The item $\omega = e^{-x}$ is obtained. If such a term is not present in the mrv set (i.e., all terms converge to infinity instead of zero), the relation $f(x) \sim \frac{1}{f(x)}$ can be used.

Next step is to rewrite the mrv in terms of ω : $\{\frac{1}{\omega}, \omega, \frac{1}{\omega}e^{2\omega}\}$. Then the original subexpressions are substituted back into f(x) and expanded with respect to ω :

835 (3)
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2)$$

Since ω is from the mrv set, then in the limit $x \to \infty$ it is $\omega \to 0$ and so $2\omega + O(\omega^2) \to 0$ in (3):

838 (4)
$$f(x) = \frac{1}{x} - \frac{1}{\omega} + \frac{1}{\omega}e^{2\omega} = 2 + \frac{1}{x} + 2\omega + O(\omega^2) \to 2 + \frac{1}{x}$$

Since the result $(2 + \frac{1}{x})$ still depends on x, the above procedure is iterated on the result until just a number (independent of x) is obtained, which is the final limit. In the above case the limit is 2, as can be verified by SymPy:

842 >>> limit(exp(x+2*exp(-x))-exp(x) + 1/x, x, oo)

843 2

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854 855

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In general, when f(x) is expanded in terms of ω , it is obtained:

$$f(x) = \underbrace{O\left(\frac{1}{\omega^3}\right)}_{\infty} + \underbrace{\frac{C_{-2}(x)}{\omega^2}}_{\infty} + \underbrace{\frac{C_{-1}(x)}{\omega}}_{\infty} + C_0(x) + \underbrace{C_1(x)\omega}_{0} + \underbrace{O(\omega^2)}_{0}$$

The positive powers of ω are zero. If there are any negative powers of ω , then the result of the limit is infinity, otherwise the limit is equal to $\lim_{x\to\infty} C_0(x)$. The expression $C_0(x)$ is simpler than f(x) and so the algorithm always converges. A proof of this, as well as further details are given in Gruntz's Ph.D. thesis [22].

8.2. Series.

8.2.1. Series Expansion. SymPy is able to calculate the symbolic series expansion of an arbitrary series or expression involving elementary and special functions and multiple variables. For this it has two different implementations- the series method and Ring Series.

The first approach stores a series as an object of the Basic class. Each function has its specific implementation of its expansion which is able to evaluate the Puiseux series expansion about a specified point. For example, consider a Taylor expansion about 0:

- 859 >>> from sympy import symbols, series
- 60 >>> x, y = symbols('x, y')
- 861 >>> series($\sin(x+y) + \cos(x*y)$, x, 0, 2)
- $862 1 + \sin(y) + x*\cos(y) + 0(x**2)$

The newer and much faster[1] approach called Ring Series makes use of the observation that a truncated Taylor series, is in fact a polynomial. Ring Series uses the efficient representation and operations of sparse polynomials. The choice of sparse polynomials is deliberate as it performs well in a wider range of cases than a dense

representation. Ring Series gives the user the freedom to choose the type of coefficients he wants to have in his series, allowing the use of faster operations on certain types.

For this, several low level methods for expansion of trigonometric, hyperbolic and other elementary functions like inverse of a series, calculating nth root, etc, are implemented using variants of the Newton[12] Method. All these support Puiseux series expansion. The following example demonstrates the use of an elementary function that calculates the Taylor expansion of the sine of a series.

```
875 >>> from sympy import ring
876 >>> from sympy.polys.ring_series import rs_sin
877 >>> R, x = ring('x', QQ)
878 >>> rs_sin(x**2 + x, x, 5)
879 -1/2*x**4 - 1/6*x**3 + x**2 + x
```

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The function <code>sympy.polys.rs_series</code> makes use of these elementary functions to expand an arbitrary SymPy expression. It does so by following a recursive strategy of expanding the lower most functions first and then composing them recursively to calculate the desired expansion. Currently it only supports expansion about 0 and is under active development. Ring Series is several times faster than the default implementation with the speed difference increasing with the size of the series. The <code>sympy.polys.rs_series</code> takes as input any SymPy expression and hence there is no need to explicitly create a polynomial <code>ring</code>. An example:

```
>>> from sympy.polys.ring_series import rs_series
>>> from sympy.abc import a, b
>>> from sympy import sin, cos
>>> rs_series(sin(a + b), a, 4)
-1/2*(sin(b))*a**2 + (sin(b)) - 1/6*(cos(b))*a**3 + (cos(b))*a
```

8.2.2. Formal Power Series. SymPy can be used for computing the Formal Power Series of a function. The implementation is based on the algorithm described in the paper on Formal Power Series[23]. The advantage of this approach is that an explicit formula for the coefficients of the series expansion is generated rather than just computing a few terms.

The following example shows how to use fps:

```
899 >>> f = fps(sin(x), x, x0=0)

900 >>> f.truncate(6)

901 x - x**3/6 + x**5/120 + 0(x**6)

902 >>> f[15]

903 -x**15/1307674368000
```

8.2.3. Fourier Series. SymPy provides functionality to compute Fourier Series of a function using the fourier_series function. Under the hood it just computes a0, an, bn using standard integration formulas.

Here's an example on how to compute Fourier Series in SymPy:

```
908 >>> L = symbols('L')
909 >>> f = fourier_series(2 * (Heaviside(x/L) - Heaviside(x/L - 1)) - 1, (x, 0, 2*L))

910 >>> f.truncate(3)
911 4*sin(pi*x/L)/pi + 4*sin(3*pi*x/L)/(3*pi) + 4*sin(5*pi*x/L)/(5*pi)
```

8.3. Logic. SymPy supports construction and manipulation of boolean expressions through the logic module. SymPy symbols can be used as propositional variables and also be substituted as True or False. A good number of manipulation

```
915
```

```
features for boolean expressions have been implemented in the logic module.
         8.3.1. Constructing boolean expressions. A boolean variable can be de-
916
     clared as a SymPy symbol. Python operators &, | and ~ are overloaded for logical
917
918
     And, Or and negate. Several others like Xor, Implies can be constructed with ^, »
919
     respectively. The above are just a shorthand, expressions can also be constructed by
920
     directly calling And(), Or(), Not(), Xor(), Nand(), Nor(), etc.
     >>> from sympy import *
921
    >>> x, y, z = symbols('x y z')
922
923
    >>> e = (x \& y) | z
924
    >>> e.subs({x: True, y: True, z: False})
925
    True
         8.3.2. CNF and DNF. Any boolean expression can be converted to conjunc-
926
     tive normal form, disjunctive normal form and negation normal form. The API also
927
     permits to check if a boolean expression is in any of the above mentioned forms.
928
     >>> from sympy import *
929
    >>> x, y, z = symbols('x y z')
930
931
    >>> to cnf((x & y) | z)
    And (0r(x, z), 0r(y, z))
932
    >>> to dnf(x & (y | z))
933
    Or(And(x, y), And(x, z))
934
935
    >> is cnf((x | y) \& z)
936
    True
937
    >> is dnf((x \& y) | z)
938
    True
         8.3.3. Simplification and Equivalence. The module supports simplification
939
     of given boolean expression by making deductions on it. Equivalence of two expres-
940
     sions can also be checked. If so, it is possible to return the mapping of variables of
941
942
     two expressions so as to represent the same logical behaviour.
    >>> from sympy import *
943
    >>> a, b, c, x, y, z = symbols('a b c x y z')
    >>> e = a & (~a | ~b) & (a | c)
945
    >>> simplify(e)
946
    And(Not(b), a)
947
948
    >>> e1 = a & (b | c)
```

950 >>> bool map(e1, e2) (And(Or(b, c), a), {b: y, a: x, c: z}) 951 **8.3.4.** SAT solving. The module also supports satisfiability checking of a given 952 boolean expression. If satisfiable, it is possible to return a model for which the ex-953 pression is satisfiable. The API also supports returning all possible models. The SAT 954 solver has a clause learning DPLL algorithm implemented with watch literal scheme 955

```
and VSIDS heuristic[29].
956
    >>> from sympy import *
957
    >>> a, b, c = symbols('a b c')
958
   >>> satisfiable(a & (~a | b) & (~b | c) & ~c)
959
960
    >>> satisfiable(a & (~a | b) & (~b | c) & c)
961
    {b: True, a: True, c: True}
```

>>> e2 = (x & y) | (x & z)

8.4. Diophantine Equations. Diophantine equations play a central and an important role in number theory. A Diophantine equation has the form, $f(x_1, x_2, ... x_n) = 0$ where $n \geq 2$ and $x_1, x_2, ... x_n$ are integer variables. If we can find n integers $a_1, a_2, ... a_n$ such that $x_1 = a_1, x_2 = a_2, ... x_n = a_n$ satisfies the above equation, we say that the equation is solvable.

Currently, following five types of Diophantine equations can be solved using SymPy's Diophantine module.

- Linear Diophantine equations: $a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$
- General binary quadratic equation: $ax^2 + bxy + cy^2 + dx + ey + f = 0$
- Homogeneous ternary quadratic equation: $ax^2 + by^2 + cz^2 + dxy + eyz + fzx = 0$
- Extended Pythagorean equation: $a_1x_1^2 + a_2x_2^2 + \cdots + a_nx_n^2 = a_{n+1}x_{n+1}^2$
- General sum of squares: $x_1^2 + x_2^2 + \dots + x_n^2 = k$

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 When an equation is fed into Diophantine module, it factors the equation (if possible) and solves each factor separately. Then all the results are combined to create the final solution set. Following examples illustrate some of the basic functionalities of the Diophantine module.

```
979
                 >>> from sympy import symbols
  980
                 >>> x, y, z = symbols("x, y, z", integer=True)
  981
                 >>> diophantine(2*x + 3*y - 5)
  982
                 set([(3*t 0 - 5, -2*t 0 + 5)])
  983
  984
  985
                 >>> diophantine(2*x + 4*y - 3)
                 set()
  986
  987
                 >>> diophantine(x**2 - 4*x*y + 8*y**2 - 3*x + 7*y - 5)
  988
                 set([(2, 1), (5, 1)])
  989
  990
  991
                 \Rightarrow diophantine(x**2 - 4*x*y + 4*y**2 - 3*x + 7*y - 5)
                 set([(-2*t**2 - 7*t + 10, -t**2 - 3*t + 5)])
  992
  993
                 \Rightarrow diophantine(3*x**2 + 4*y**2 - 5*z**2 + 4*x*y - 7*y*z + 7*z*x)
  994
                 set([(-16*p**2 + 28*p*q + 20*q**2, 3*p**2 + 38*p*q - 25*q**2, 4*p**2 - 24*p*q + 68*q**2)])
  995
  996
                 >>> from sympy.abc import a, b, c, d, e, f
  997
                 \Rightarrow diophantine(9*a**2 + 16*b**2 + c**2 + 49*d**2 + 4*e**2 - 25*f**2)
  998
                 set([(70*t1**2 + 70*t2**2 + 70*t3**2 + 70*t4**2 - 70*t5**2, 105*t1*t5, 420*t2*t5, 60*t3*t5, 210*t4*t5, 42*t1**2 - 70*t5**2, 105*t1*t5, 420*t2*t5, 60*t3*t5, 210*t4*t5, 42*t1*t5, 420*t2*t5, 420
  999
1000
1001
                 \Rightarrow diophantine(a**2 + b**2 + c**2 + d**2 + e**2 + f**2 - 112)
1002
                 set([(8, 4, 4, 4, 0, 0)])
```

8.5. Sets. SymPy supports representation of a wide variety of mathematical sets. This is achieved by first defining abstract representations of atomic set classes and then combining and transforming them using various set operations.

Each of the set classes inherits from the base class Set and defines methods to check membership and calculate unions, intersections, and set differences. When these methods are not able to evaluate to atomic set classes, they are represented as abstract unevaluated objects.

SymPy has the following atomic set classes:

• EmptySet represents the empty set \emptyset .

- UniversalSet is an abstract "universal set" for which everything is a member. The union of the universal set with any set gives the universal set and the intersection gives to the other set itself.
- FiniteSet is functionally equivalent to Python's built inset object. Its members can be any SymPy object including other sets themselves.
- Integers represents the set of Integers \mathbb{Z} .

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- ullet Naturals represents the set of Natural numbers $\mathbb N$, i.e., the set of positive integers.
- Naturals0 represents the whole numbers, which are all the non-negative integers.
- Range represents a range of integers. A range is defined by specifying a start
 value, an end value, and a step size. Range is functionally equivalent to
 Python's range except it supports infinite endpoints, allowing the representation of infinite ranges.
- Interval represents an interval of real numbers. It is specified by giving the start and end point and specifying if it is open or closed in the respective ends.

Other than unevaluated classes of Union, Intersection and Set Difference operations, we have following set classes.

- ProductSet defines the Cartesian product of two or more sets. The product set is useful when representing higher dimensional spaces. For example to represent a three-dimensional space we simply take the Cartesian product of three real sets.
- ImageSet represents the image of a function when applied to a particular set. In notation, the image set of a function F with respect to a set S is $\{F(x)|x\in S\}$. SymPy uses image sets to represent sets of infinite solutions equations such as $\sin(x)=0$.
- ConditionSet represents subset of a set whose members satisfies a particular condition. In notation, the condition set of the set S with respect to the condition H is $\{x|H(x), x \in S\}$. SymPy uses condition sets to represent the set of solutions of equations and inequalities, where the equation or the inequality is the condition and the set is the domain being solved over.

A few other classes are implemented as special cases of the classes described above. The set of real numbers, Reals is implemented as a special case of Interval, $(-\infty, \infty)$. ComplexRegion is implemented as a special case of ImageSet. ComplexRegion supports both polar and rectangular representation of regions on the complex plane.

8.6. SymPy Gamma. SymPy Gamma is a simple web application that runs on Google App Engine. It executes and displays the results of SymPy expressions as well as additional related computations, in a fashion similar to that of Wolfram|Alpha. For instance, entering an integer will display its prime factors, digits in the base-10 expansion, and a factorization diagram. Entering a function will display its docstring; in general, entering an arbitrary expression will display its derivative, integral, series expansion, plot, and roots.

SymPy Gamma also has several additional features than just computing the results using SymPy.

• It displays integration steps, differentiation steps in detail, which can be viewed in Figure 2:

Fig. 2: Integral steps of tan(x)

- It also displays the factor tree diagrams for different numbers.
- SymPy Gamma also saves user search queries, and offers many such similar features for free, which Wolfram|Alpha only offers to its paid users.

Every input query from the user on SymPy Gamma is first, parsed by its own parser, which handles several different forms of function names, which SymPy as a library doesn't support. For instance, SymPy Gamma supports queries like sin x, whereas SymPy doesn't support this, and supports only sin(x).

This parser converts the input query to the equivalent SymPy readable code, which is then eventually processed by SymPy and the result is finally formatted in LaTeX and displayed on the SymPy Gamma web-application.

8.7. SymPy Live. SymPy Live is an online Python shell, which runs on Google App Engine, that executes SymPy code. It is integrated in the SymPy documentation examples, located at this link.

This is accomplished by providing a HTML/JavaScript GUI for entering source code and visualization of output, and a server part which evaluates the requested source code. It's an interactive AJAX shell, that runs SymPy code using Python on the server.

Certain Features of SymPy Live:

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- It supports the exact same syntax as SymPy, hence it can be used easily, to test for outputs of various SymPy expressions.
- It can be run as a standalone app or in an existing app as an admin-only handler, and can also be used for system administration tasks, as an interactive way to try out APIs, or as a debugging aid during development.
- It can also be used to plot figures (link), and execute all kinds of expressions that SymPy can evaluate.
- SymPy Live also formats the output in LaTeX for pretty-printing the output.

8.8. Comparison with Mathematica. Wolfram Mathematica is a popular proprietary CAS. It features highly advanced algorithms. Mathematica has a core implemented in C++ [6] which interprets its own programming language (know as Wolfram language).

Analogously to Lisp's S-expressions, Mathematica uses its own style of M-expressions, which are arrays of either atoms or other M-expression. The first element of the expression identifies the type of the expression and is indexed by zero, whereas the first argument is indexed by one. Notice that SymPy expression arguments are stored in a Python tuple (that is, an immutable array), while the expression type is identified by the type of the object storing the expression.

Mathematica can associate attributes to its atoms. Attributes may define mathematical properties and behavior of the nodes associated to the atom. In SymPy, the usage of static class fields is roughly similar to Mathematica's attributes, though other programming patterns may also be used the achieve an equivalent behavior, such as class inheritance.

Unlike SymPy, Mathematica's expressions are mutable, that is one can change parts of the expression tree without the need of creating a new object. The reactivity of Mathematica allows for a lazy updating of any references to that data structure.

Products in Mathematica are determined by some builtin node types, such as Times, Dot, and others. Times is overloaded by the * operator, and is always meant to represent a commutative operator. The other notable product is Dot, overloaded by the . operator. This product represents matrix multiplication, it is not commutative. SymPy uses the same node for both scalar and matrix multiplication, the only exception being with abstract matrix symbols. Unlike Mathematica, SymPy determines commutativity with respect to multiplication from the factor's expression type. Mathematica puts the Orderless attribute on the expression type.

Regarding associative expressions, SymPy handles associativity by making associative expressions inherit the class AssocOp, while Mathematica specifies the Flat[2] attribute on the expression type.

Mathematica relies heavily on pattern matching: even the so-called equivalent of function declaration is in reality the definition of a pattern matching generating an expression tree transformation on input expressions. Mathematica's pattern matching is sensitive to associative[2], commutative[3], and one-identity[4] properties of its expression tree nodes[5]. SymPy has various ways to perform pattern matching. All of them play a lesser role in the CAS than in Mathematica and are basically available as a tool to rewrite expressions. The differential equation solver in SymPy somewhat relies on pattern matching to identify the kind of differential equation, but it is envisaged to replace that strategy with analysis of Lie symmetries in the future. Mathematica's real advantage is the ability to add new overloading to the expression builder at runtime, or for specific subnodes. Consider for example

In[1]:= Unprotect[Plus]

```
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1128  Out[1]= {Plus}

1129

1130  In[2]:= Sin[x_]^2 + Cos[y_]^2 := 1

1131

1132  In[3]:= x + Sin[t]^2 + y + Cos[t]^2

1133

1134  Out[3]= 1 + x + y
```

This expression in Mathematica defines a substitution rule that overloads the functionality of the Plus node (the node for additions in Mathematica). The trailing underscore after a symbol means that it is to be considered a wildcard. This example may not be practical, one may wish to keep this identity unevaluated, nevertheless it clearly illustrates the potentiality to define one's own immediate transformation rules. In SymPy the operations constructing the addition node in the expression tree are Python class constructors, and cannot be modified at runtime.⁵ The way SymPy deals with extending the missing runtime overloadability functionality is by subclassing the node types. Subclasses may overload the class constructor to yield the proper extended functionality.

Unlike SymPy, Mathematica does not support type inheritance or polymorphism [17]. SymPy relies heavily on class inheritance, but for the most part, class inheritance is used to make sure that SymPy objects inherit the proper methods and implement the basic hashing system. Associativity of expressions can be achieved by inheriting the class Assocop, which may appear a more cumbersome operation than Mathematica's attribute setting.

Matrices in SymPy are types on their own. In Mathematica, nested lists are interpreted as matrices whenever the sublists have the same length. The main difference to SymPy is that ordinary operators and functions do not get generalized the same way as used in traditional mathematics. Using the standard multiplication in Mathematica performs an elementwise product, this is compatible with Mathematica's convention of commutativity of Times nodes. Matrix product is expressed by the *dot* operator, or the Dot node. The same is true for the other operators, and even functions, most notably calling the exponential function Exp on a matrix returns an elementwise exponentiation of its elements. The real matrix exponentiation is available through the MatrixExp function.

Unevaluated expressions can be achieved in various ways, most commonly with the HoldForm or Hold nodes, that block the evaluation of subnodes by the parser. Note that such a node cannot be expressed in Python, because of greedy evaluation. Whenever needed in SymPy, it is necessary to add the parameter evaluate=False to all subnodes, or put the input expression in a string.

The operator == returns a boolean whenever it is able to immediately evaluate the truthness of the equality, otherwise it returns an Equal expression. In SymPy == means structural equality and is always guaranteed to return a boolean expression. To express an equality in SymPy it is necessary to explicitly construct the Equality class.

SymPy, in accordance with Python and unlike the usual programming convention, uses ** to express the power operator, while Mathematica uses the more common ^.

 $^{^{5}\}mathrm{In}$ reality, Python supports monkey patching, nonetheless it is a discouraged programming pattern.

8.9. Other Projects that use SymPy. There are several projects that use SymPy as a library for implementing a part of their project, or even as a part of back-end for their application as well.

Some of them are listed below:

- Cadabra: Cadabra is a symbolic computer algebra system (CAS) designed specifically for the solution of problems encountered in field theory.
- Octave Symbolic: The Octave-Forge Symbolic package adds symbolic calculation features to GNU Octave. These include common Computer Algebra System tools such as algebraic operations, calculus, equation solving, Fourier and Laplace transforms, variable precision arithmetic and other features.
- SymPy.jl: Provides a Julia interface to SymPy using PyCall.
- Mathics: Mathics is a free, general-purpose online CAS featuring Mathematica compatible syntax and functions. It is backed by highly extensible Python code, relying on SymPy for most mathematical tasks.
- Mathpix: An iOS App, that uses Artificial Intelligence to detect handwritten math as input, and uses SymPy Gamma, to evaluate the math input and generate the relevant steps to solve the problem.
- **IKFast**: IKFast is a robot kinematics compiler provided by OpenRAVE. It analytically solves robot inverse kinematics equations and generates optimized C++ files. It uses SymPy for its internal symbolic mathematics.
- Sage: A CAS, visioned to be a viable free open source alternative to Magma, Maple, Mathematica and Matlab.
- SageMathCloud: SageMathCloud is a web-based cloud computing and course management platform for computational mathematics.
- PyDy: Multibody Dynamics with Python.
- galgebra: Geometric algebra (previously sympy.galgebra).
- yt: Python package for analyzing and visualizing volumetric data (yt.units uses SymPy).
- SfePy: Simple finite elements in Python, see Section 8.10.1.
- Quameon: Quantum Monte Carlo in Python.
- Lcapy: Experimental Python package for teaching linear circuit analysis.
- Quantum Programming in Python: Quantum 1D Simple Harmonic Oscillator and Quantum Mapping Gate.
- LaTeX Expression project: Easy LaTeX typesetting of algebraic expressions in symbolic form with automatic substitution and result computation.
- Symbolic statistical modeling: Adding statistical operations to complex physical models.
- **8.10. Project Details.** Below we provide particular examples of SymPy use in some of the projects listed above.
- **8.10.1.** SfePy. SfePy (Simple finite elements in Python), cf. [16]. is a Python package for solving partial differential equations (PDEs) in 1D, 2D and 3D by the finite element (FE) method [43]. SymPy is used within this package mostly for code generation and testing, namely:
 - generation of the hierarchical FE basis module, involving generation and symbolic differentiation of 1D Legendre and Lobatto polynomials, constructing the FE basis polynomials [38] and generating the C code;
 - generation of symbolic conversion formulas for various groups of elastic constants [20] provide any two of the Young's modulus, Poisson's ratio, bulk modulus, Lamé's first parameter, shear modulus (Lamé's second parameter)

or longitudinal wave modulus and get the other ones;

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- simple physical unit conversions, generation of consistent unit sets;
 - testing FE solutions using method of manufactured (analytical) solutions the differential operator of a PDE is symbolically applied and a symbolic right-hand side is created, evaluated in quadrature points, and subsequently used to obtain a numerical solution that is then compared to the analytical one;
 - testing accuracy of 1D, 2D and 3D numerical quadrature formulas (cf. [7]) by generating polynomials of suitable orders, integrating them, and comparing the results with those obtained by the numerical quadrature.
- **8.11. Tensors.** Ongoing work to provide the capabilities of tensor computer algebra has so far produced the tensor module. It is composed of three separated submodules, whose purposes are quite different: tensor.indexed and tensor.indexed_methods support indexed symbols, tensor.array contains facilities to operator on symbolic N-dimensional arrays and finally tensor.tensor is used to defineabstract tensors. The abstract tensors subsection is inspired by xAct[28] and Cadabra[32]. Canonicalization based on the Butler-Portugal[27] algorithm is supported in SymPy. It is currently limited to polynomial tensor expressions.