

MukGo

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Team 6

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TARGET USER



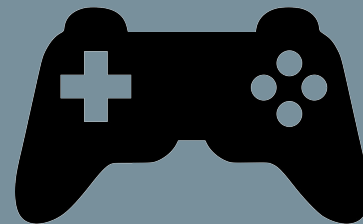
Want to show off their restaurant reviews



Interested in game



Don't want unhealthy reviews



Want to see categorized reviews

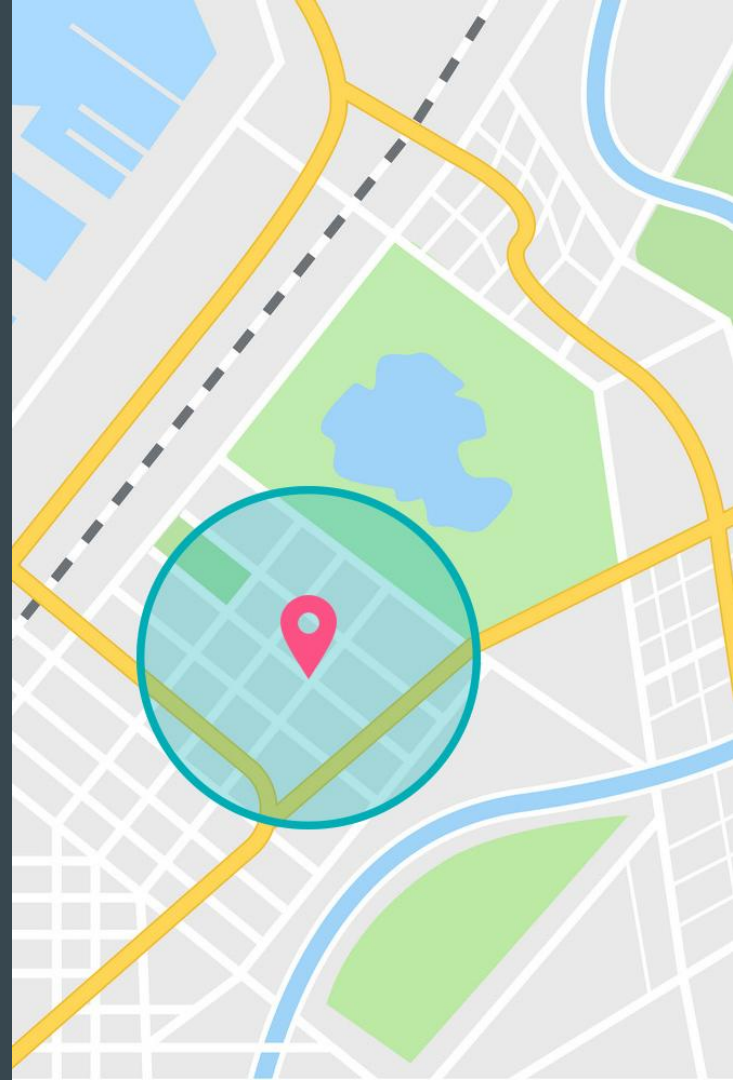


KEY IDEA 1: Location Based

Users can only find restaurants within their **sights**.

Users can only leave reviews on places they **actually visits**.

Get recommendation based on current location.



KEY IDEA 2: Game Characteristic

Motivate users to record and to leave their visits.

Provide gradual services along with users' **level**.

Each restaurants or places has their own history, so there can be **rankings** on some metrics.

Levels

12



다음 레벨까지 12/20 리뷰

Rankings

King in the Mcdonalds (신림점)



100 리뷰



50 리뷰



25 리뷰



10 리뷰

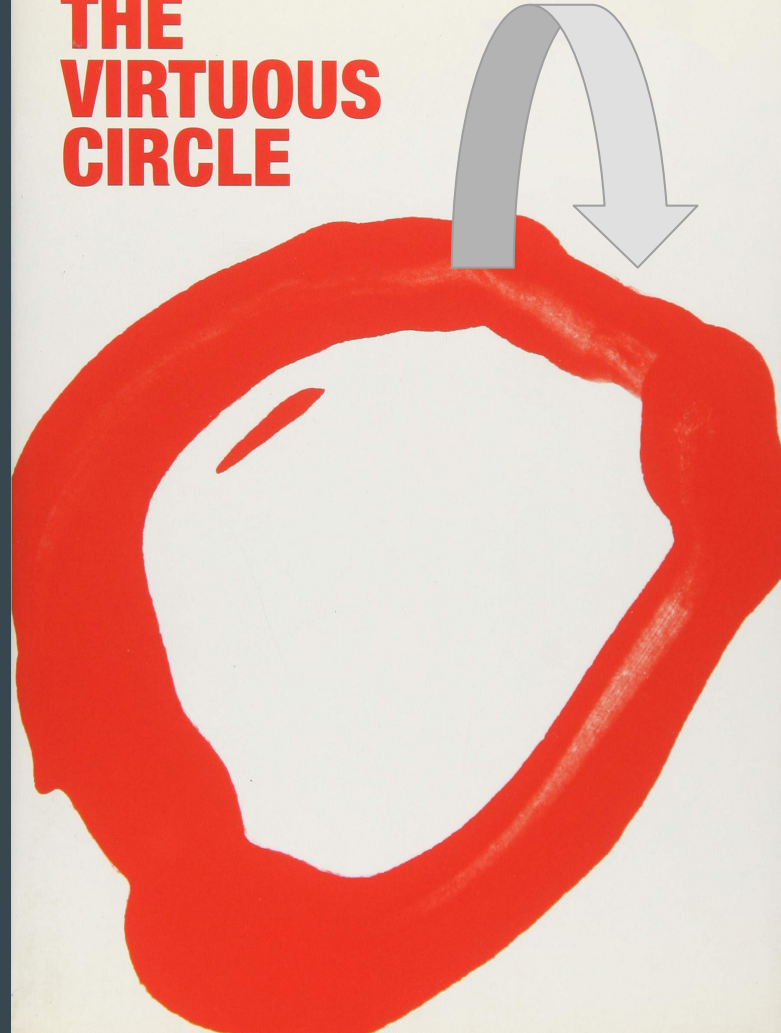
KEY IDEA 3: Personalization

With key idea 1 & 2, meaningful review data will be **accumulated**.

Use the data for making **personal** or **regional** focused information.

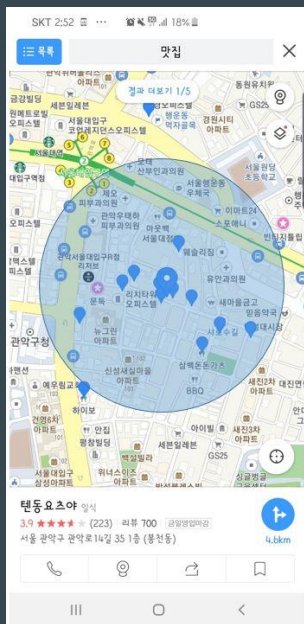
The more information users can get, the **more visiting and reviews** they will make.

**THE
VIRTUOUS
CIRCLE**

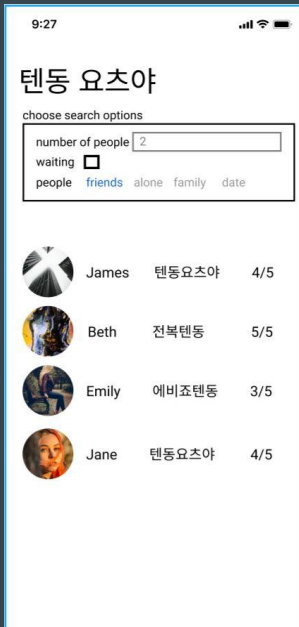


USER SCENARIO 1

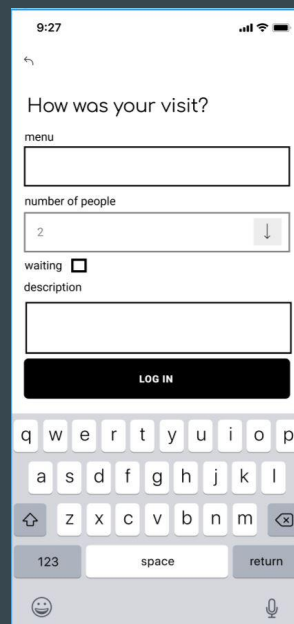
An user is going to have dinner at 샤로수길 but has not decided where to go.



search for restaurants
in her *'sight'*



read reviews by
setting options

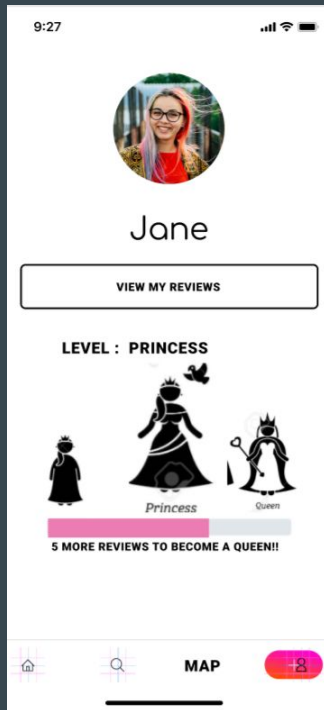


after enjoying dinner
leave a review about the restaurant!

USER SCENARIO 2

An user has left a lot of reviews → **level up !!**

wider '*sight*'
: able to see more restaurants!

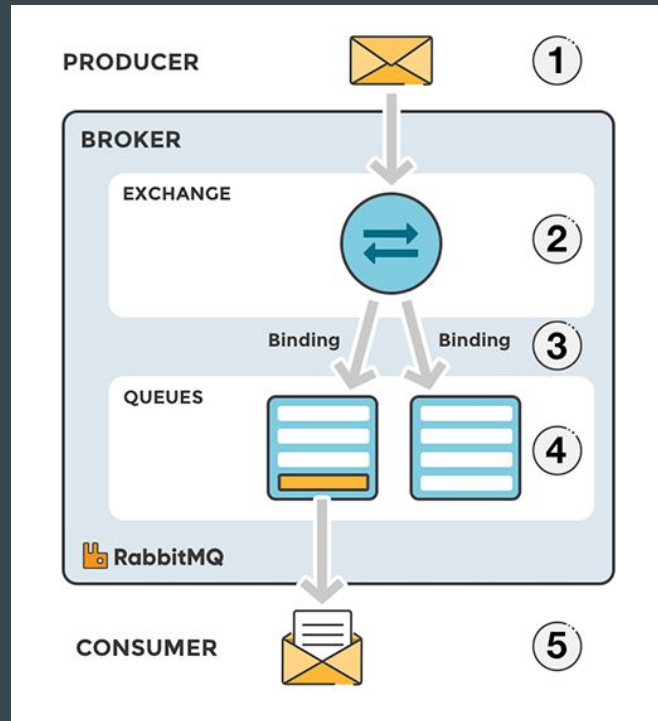


check your **new level!**

TECHNICAL CHALLENGES

- **Multiple servers** running on AWS EC2 instances need to **communicate** each others without worrying about shutdown.
- Multiple clients need to **subscribe** messages from the server.
- AMQP with RabbitMQ

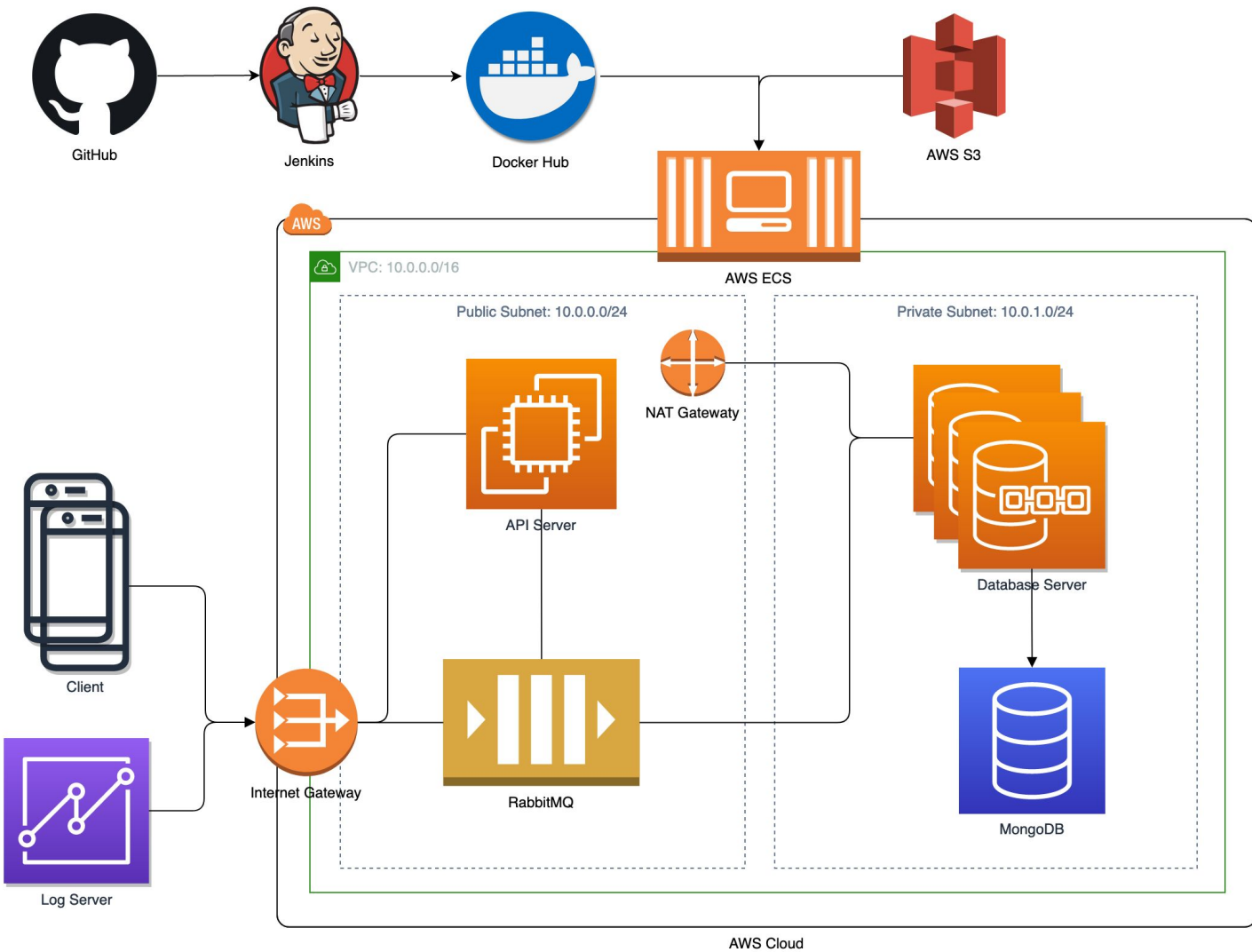
 RabbitMQ



TECHNICAL CHALLENGES

- Need to **deploy** multiple servers into AWS EC2 instances.
- Containerization & CI/CD





PROJECT PLAN

[illegible]

FINAL DELIVERABLE

- MukGo Android application.
- Provide and store a restaurant and game database with stable service.
- Location-based service operation.



SUCCESS CRITERIA

- Development Completion
 - Implement what we want to implement.
- Target User Satisfaction
 - Users can write review based on location.
 - The application has game characteristics. (character, level, ranking, etc.)
 - Users can get high-quality reviews.