Viswateja Gajulavarthy

BTech Computer Science and Engineering A 404 PGR Lake View Towers Warangal

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EDUCATION

Indian Institute of Technology Delhi 10000 Delhi, India

BTech in Computer Science and Engineering 10000 2017

Sri Chaitanya collage 10000 Vijayawada, India

Intermediate first and second year 10000 2011

Gowtam Concept School10000 Vijayawada, India

Senior School 10000 2009

SCHOLASTIC ACHIEVEMENTS

South Indian Maths Olympaid 4.5 11th rank Indian Chemistry Olympaid 4.5 qualified for the Indian Chemistry Olympaid Joint Entrance Examination 4.5 37th(SC) rank All India Engineering Entrance Examination 4.5 8th(B Arc) rank

IIT DELHI THESIS

1. Optimising Forward Pass of CNN for Face Recognition

Supervisor Prof. Kolin Paul

Description Static Timing Analysis (STA), FPGA / ASIC Design of a module to optimize

the forward pass calculations for a given convolutional neural network and

images as input

Contribution Implemented the FPGA design for the module to take Convolutional Neural

Network and the input images and compute the following weight calculations for the forward pass of the convolutional neural given as input. Optimized area efficiency in implementation of the module. Tested on Zynq board 7000.

2. Analysis and Security check of the Apks which can be obtained from alternative Play Stores.

Supervisor Prof. Kolin Paul

Description To extract the permission which are asked in APK and raise security risks for

the call graph generated and checking the malacious use of permission asked

and not using any function call registered with the Permission asked.

Contribution Implemented a python application to extract the information form the apk to

know the basic details of the apk. Then we used the function graphs which are generated using the call graph of the apk to find any possible security threats. We identified malicious application which had constants like phone number or web url to snitch information. We identified the permission gap between the apk listing and the permission used in the call graph of the application.

PROJECTS

1. PING PONG GAME

Supervisor Prof.M. Balakrishnan

Description Implemented the ping pong game on the Spartan board With UART input

and output. using game engine on the spartan Board. and UART to display the game on the vga output to display it on monitor and take key inputs from

the keyboard.

Contribution Worked in team (2) to develop the Static Timing Analysis (STA), FPGA /

ASIC Design of Ping Pong game. Learnt how to use UART to communicate with the spartan board and implemented the design to control the ping pong game with keyboard and display form vga port. We finally demonstrated the ping pong game with controls using keyboard and display through vga.

2. Face Recognition.

Supervisor Prof. Kolin Paul

Description Implement a low computational Face Recognition algorithm on Intel Galileo

board.

Contribution Worked solo to list out all the low computational Face Recognition algorithms

and implement the Face Recognition on the assigned board. Face Recognition using CNN and Pre-computed neural network with sample image. Big over head of computing CNN net and give weights as input to the circuit. Fast

computation in forward pass of CNN net.

3. Robot Navigation.

Supervisor Prof. P. V. Madhusudhan Rao

Description Given rectangular terrain with polygon obstacles, start point and end point,

to compute the nearest path through terrain.

Contribution Worked in team (2) to simulate the robot navigation in rectangular terrain

with polygon obstacles in shortest path from start point to end point. We first read all the algorithms to find the best path. Then we opted to pick A^* Algorithm to plot the shortest path from start to end point. Then we

simulated the whole process using Matlab.

4. Library Management Application.

Supervisor Prof. Maya Ramanath

Description Developing an application for managing the booking of books form library

and maintaining the record of the books which are available at the library and which are in queue to be issued to the people who are registered through

application.

Contribution Worked in team (3) to develop the model using E-R Diagrams and then im-

plementing the total idea and model into PostgreSQL and then use PhP to handle the database calls and Triggers. Finally we submitted the working Library Management Application with the following features. Register, maintain cart to add and remove books of interest, Check out, Check In, Bill payment,

Registering and maintaining of the books in the LMS.

5. Data Visualization.

Supervisor Prof. Aaditeshwar Seth

Description Given data of the conduct and actions of the people of 15th Loksabha. Derive

implication out of the given data using data visualization (PREFUSE JAVA).

Contribution Worked in team (3) to create java applet to present the data using PREFUSE

java library and got some implication of the data collected. Finally we presented an application to show the interactive info graphics. In extension of project developed website to show info graphics and the conclusions driven

from the data provided.

6. Racing Car Game.

Supervisor Prof. Prem Kalra

Description Develop Game Engine, Physics Engine and Graphics for Racing Car Game.

Objective was to make the racing game as real as possible with real time

physical conditions.

Contribution Worked solo to develop Racing Game. Worked in openGl C++ library, and

implemented the Game Engine and Physics Engine to control the objects in the view port of camera used in game. Implemented track design builder with texture mapping and depth mapping using grey level to depth map in landscape building. Worked in blender to develop the models and imported

them as mesh to render in openGl lib in c++.

Internship

Company Description Contribution BMS WEBTECH PRIVATE LIMITED (20 th May 2014 to 30 th July 2014)

Android Application development.

Worked in Team (4) to develop and design the Android application. Got familiar with the project developed so far and then worked with the team to draw new branches to the mother application and patch it with the main application after a series of tests. We also designed UI/UX for the application. We worked on already developed (partially) ecommerce application for medical appliance. Finally we changed the look and feel of the application and we have removed the inherent web views which were directly used in native android application derived from the website. We developed needy features for the application.

POSITION OF RESPONSIBILITY

1. Board for Student Welfare Representative

Description To have insight of student grievances and to work in group to solve the prob-

lems faced by students. To conduct the B.S.W fest called Speranza 12.

Contribution Have sorted out the problem of getting question papers by extracting the question papers and sorting them into the respective domains, finally hosted a repository to get the previous years question papers for both major and minor.

Worked for Development of conditions in Student Activity Centre. Worked in

Team to host B.S.W Fest called Speranza 12.

2. Volunteer VR1 forever Charitable Trust..

Description Acted as volunteer of VR1 during Speranza 12 at IIT DELHI in Various ac-

tivities like Workshop, Marathon, Stall etc.

Contribution Instructed the NGO VR1forever Charitable Trust from A.P to Delhi. Coordi-

nated and Volunteered in Workshop, Stall and conducted the Marathon run,

Etc. for Fund raiser event in Speranza 12.

EXPERIENCE

1. Android Developer

Description Joined Start Up Otracko

Contribution Have worked for the Otrako as android Developer for the development of the

android application. Coded the android application for the web application which has been already developed. Have made a prototype using the webviews

and then converted the web application into the native android code.

2. Full-end Developer

Description Joined Start Up Optana

Contribution Working with the company elkosta security system to develop a GPS De-

vice(Iconcox GT800) communication Protocol for communication with the server. This was a TCP communication which the device has some norms and allowed bidirectional communication from server and the terminal which is installed in the car for security and warnings to the clients who want to monitor the device. Working with them to develop navigation from the callerID and

the signal strength.

3. Developer

Description Co-founded Start Up EBEE IT SOLUTIONS PVT LTD (OPC)

Contribution Started Free Lancing in my 2nd year. Started as beginner Android and iOS

developer. published Tempest 14 iOS application in app store. and few other

application in the play store.

TECHNICAL SKILLS

Java, C, C++, Java Script, SQL, Android, iOS, Web Technologies, Design and Project Management, Algorithms, Software Security, good command over Development Tools, Debugging, VHDL, Verilog, VLSI Design, FPGA Design, ASIC Design, Transistor modelling(using NGSPICE), TCAD, EDA, IOT, ML, VR, AR, OpenGL, OpenHDL, Ocaml, Fortarn, MavLink, RasberryPi, Edision, Zynq xillinx Board.