



ArmIn: Explore the Feasibility of Designing a Text-entry Application Using EMG Signals

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Outline

- Part 1 Motivation
- Part 2 System Overview
- Part 3 Challenges & solutions
- Part 4 Evaluation
- Part 5 Conclusion



Motivation

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Traditional keyboard or touch screen is **too small** on wearable devices



Extended keyboard

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Bluetooth



Flexible material



Infrared ray

Large / Expensive !



Armln: EMG-based virtual keyboard

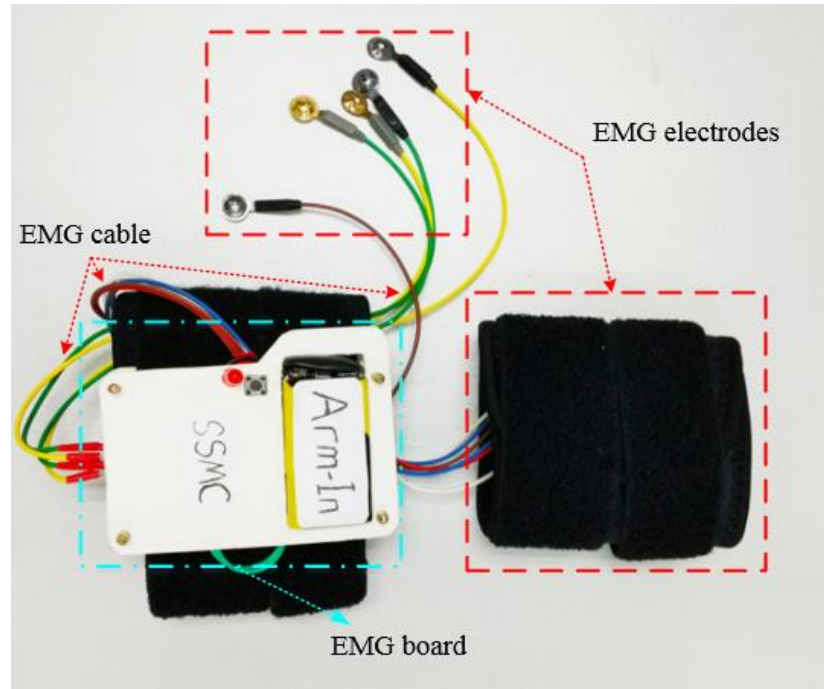
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Low-cost

Small scale

Commercial hardware

Bind on your arm and input on the virtual keyboard!



EMG Signal collection

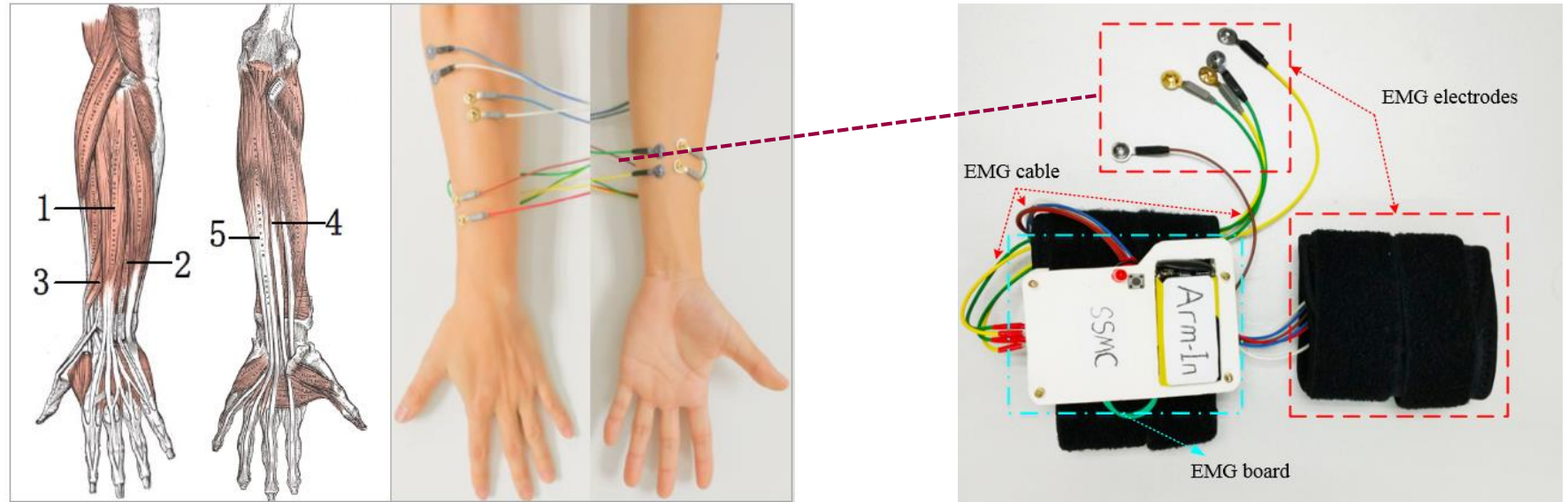
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Stick electrodes on your forearm



System workflow

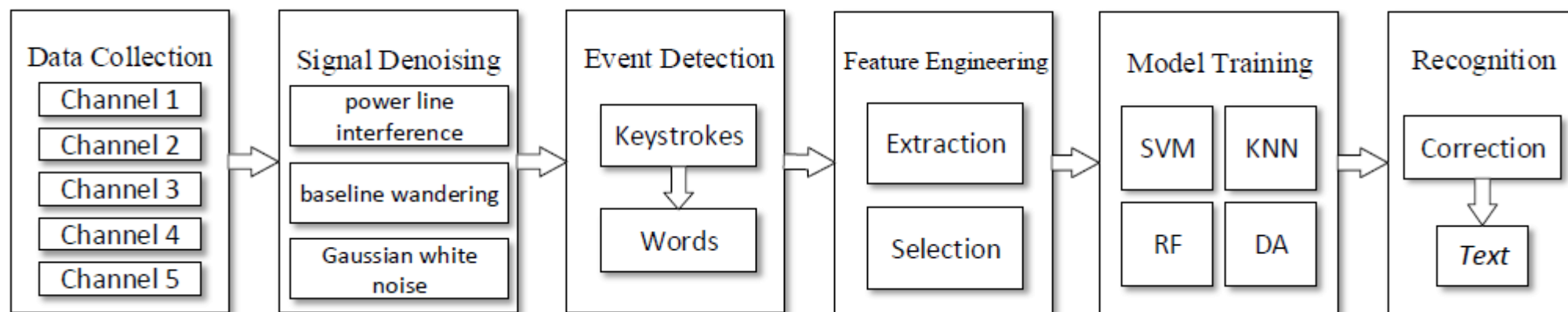
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System workflow

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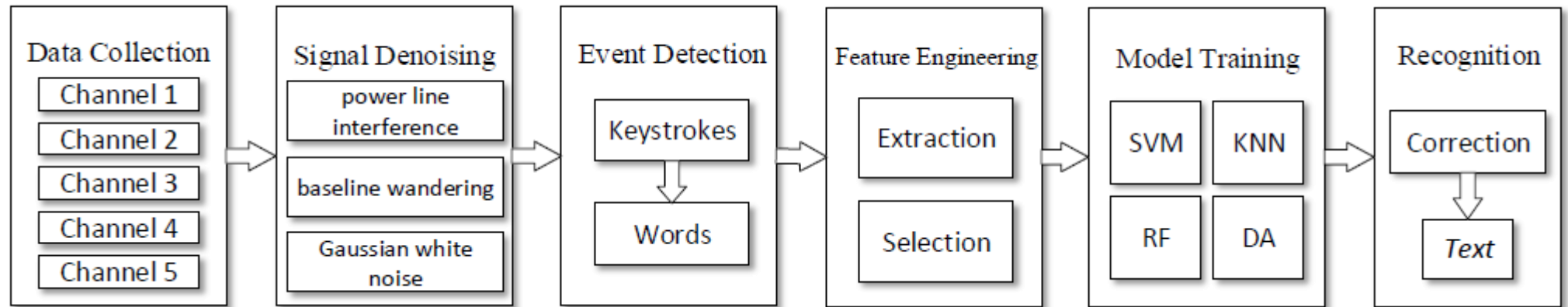
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2. *How to remove the effect of channel asynchrony?*



1. *How to eliminate noise inference?*

3. *How to choose an effective model to recognize keystrokes?*

4. *How to enhance the text-entry performance?*



Challenges

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1. *How to eliminate noise pollution?*
2. *How to remove the effect of channel asynchrony?*
3. *How to choose an effective recognition model?*
4. *How to enhance the text-entry performance?*



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1. How to eliminate noise pollution?

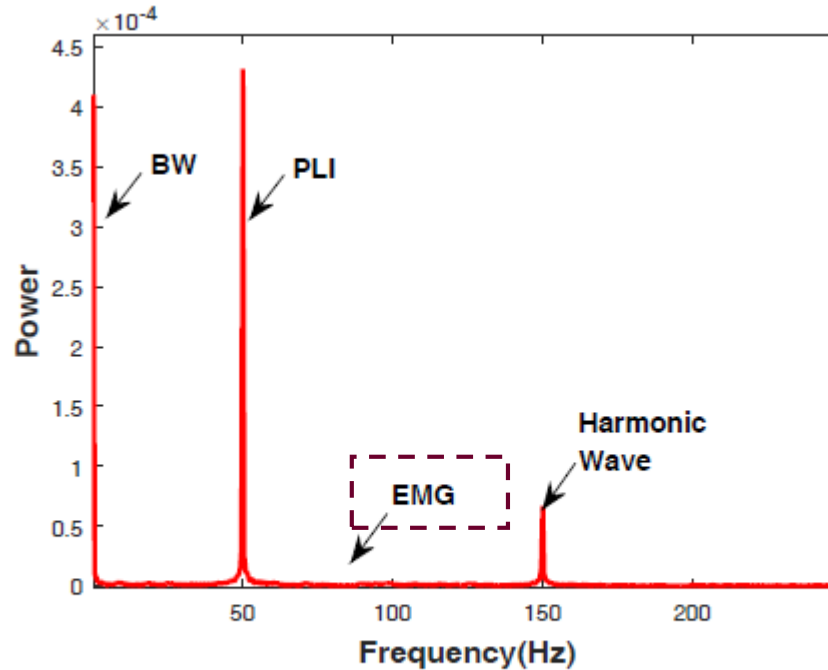


Figure 3: Spectrum of raw EMG signals.

Baseline wandering (BW)

Power line interference (PLI)

Gaussian white noise (WGN)



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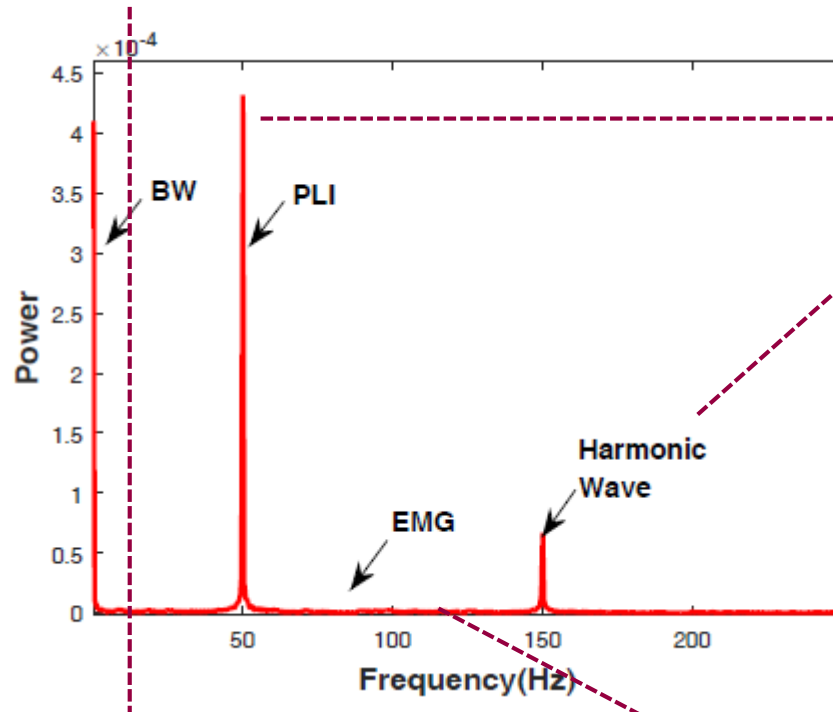
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1. How to eliminate noise pollution?



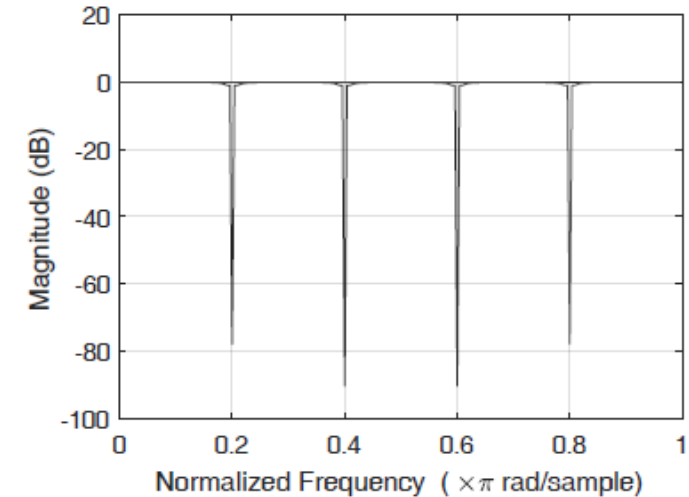
<15Hz

Baseline wandering (BW)

Bandpass Butterworth filter

Power line interference (PLI)

Produced by alternating current(AC) at 50Hz, 150Hz,...



Elliptic filter-based 3-order notch filter

Gaussian white noise (WGN)

Soft threshold wavelet-based denoising



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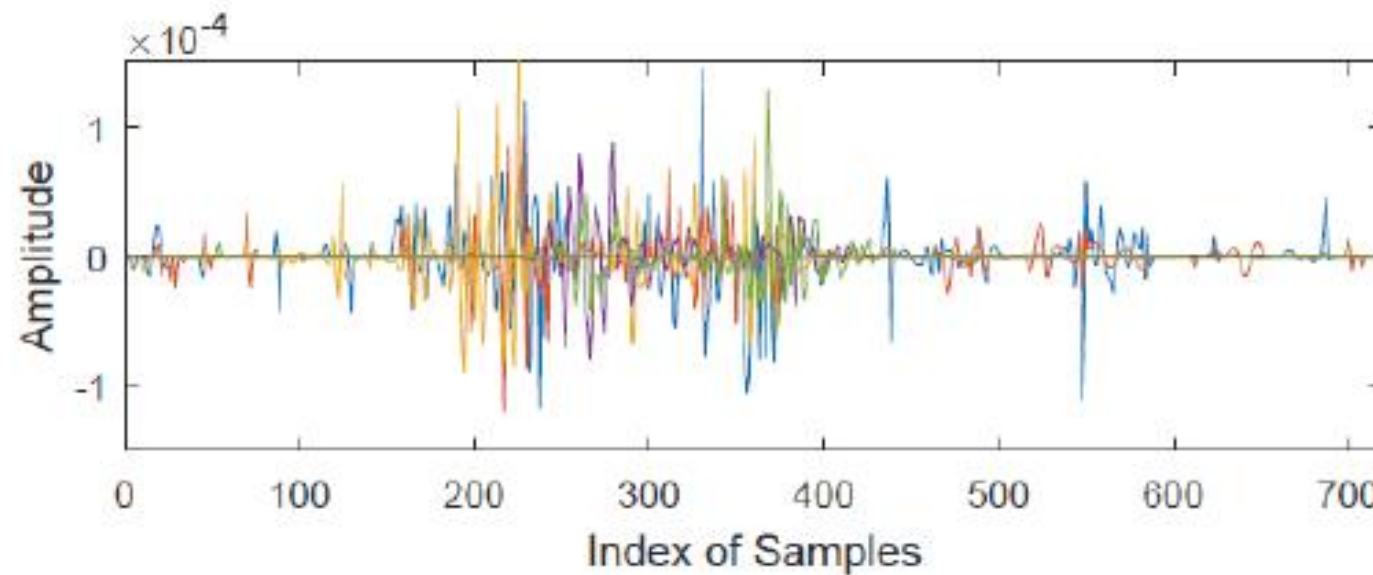
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2. How to remove the effect of channel **asynchrony**?



Electrodes are attached at **different positions** of muscles, EMG signals **cannot** be captured **simultaneously** in multi channels.



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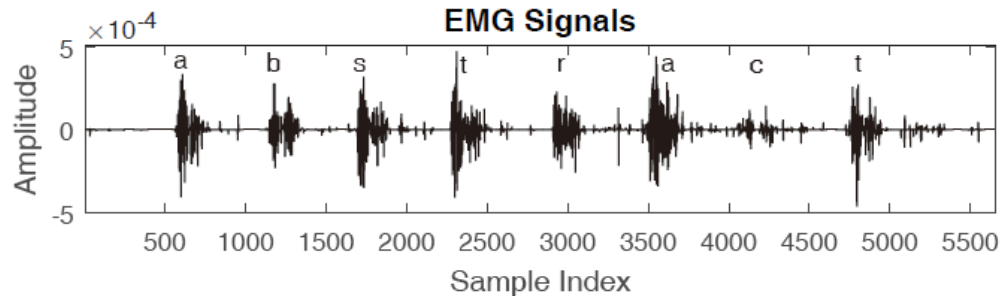
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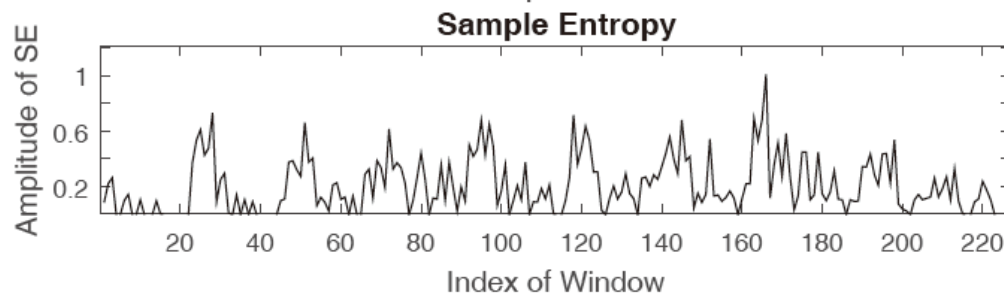


2. How to remove the effect of channel **asynchrony**?

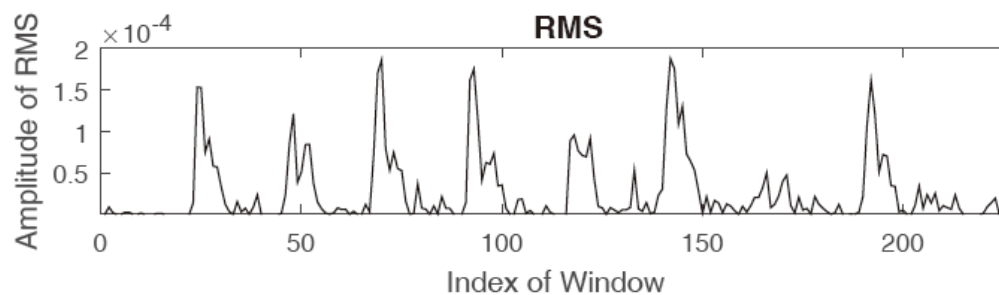
Observation



SE can be used as a weight to balance EMG signal and noise.



Because of the **randomness** of noises, SE can be regarded as an indicator.



Real EMG signal owns **more power** so that can be described by **RMS**.



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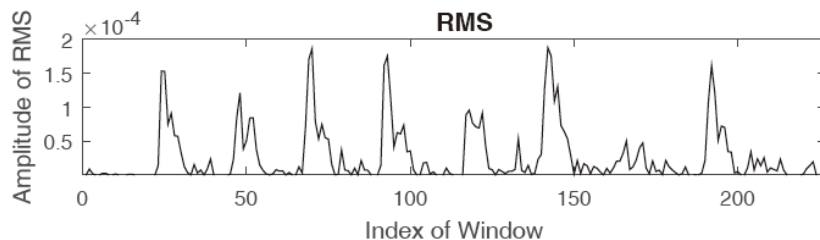
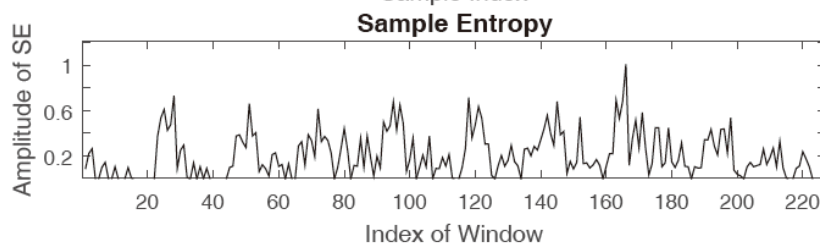
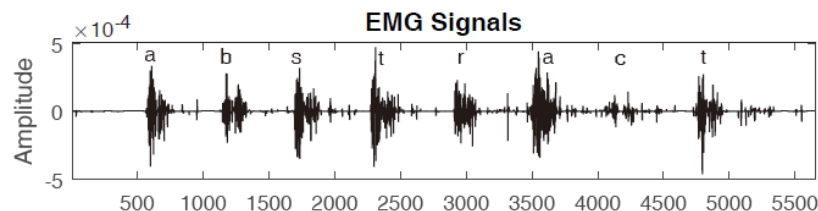
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2. How to remove the effect of channels **asynchrony**?



Definition: $C(w)$

$$C(w_i) = SE_i \cdot RMS_i^T$$
$$= \sum_{j=1}^5 (SE_i^j \cdot RMS_i^j)$$

$$SE_i = (SE_i^1, SE_i^2, SE_i^3, SE_i^4, SE_i^5)$$

$$RMS_i = (RMS_i^1, RMS_i^2, RMS_i^3, RMS_i^4, RMS_i^5)$$

Where w_i denotes the i th window,
 SE_i^j means the SE of i th window in j th channel,
 RMS_i^j is defined as the RMS of i th window in j th channel.



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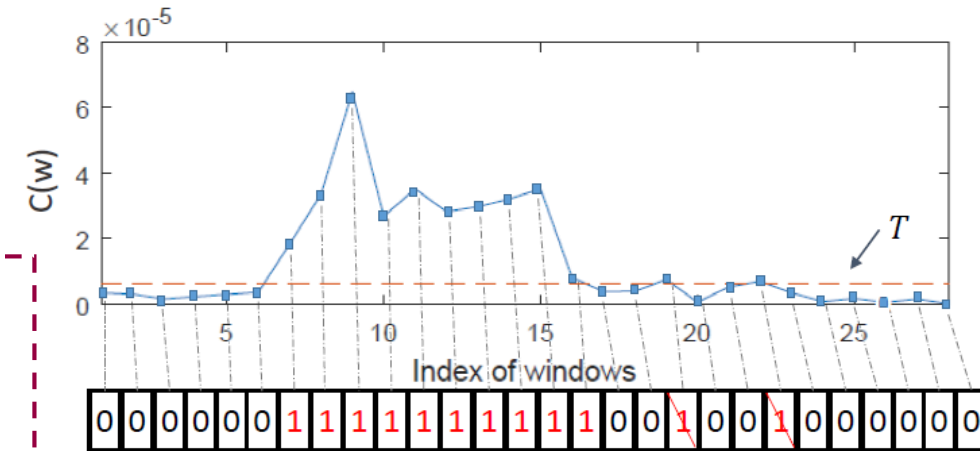
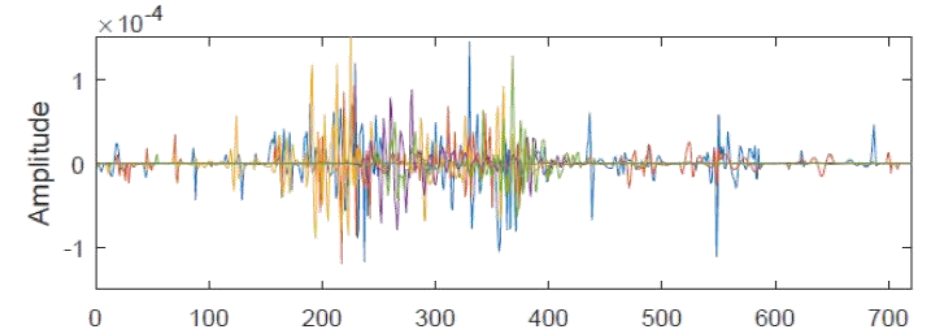
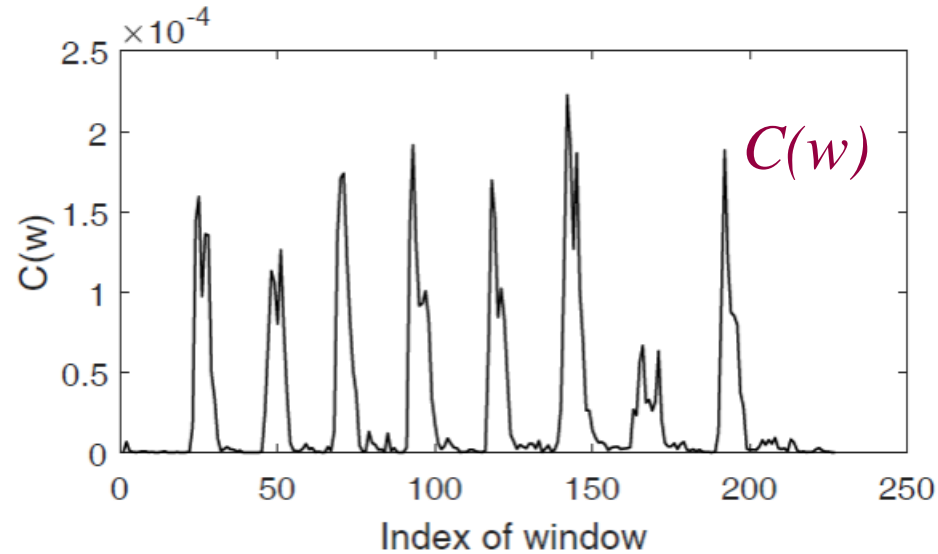
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2. How to remove the effect of channels **asynchrony**?



Revision:

1. Short pause or shift (1-0-1) \rightarrow (1-1-1)

2. Short time < 5 windows (0.3s) $\rightarrow 0$

Use threshold T to encode $C(w)$, then **endpoints** can be detected.



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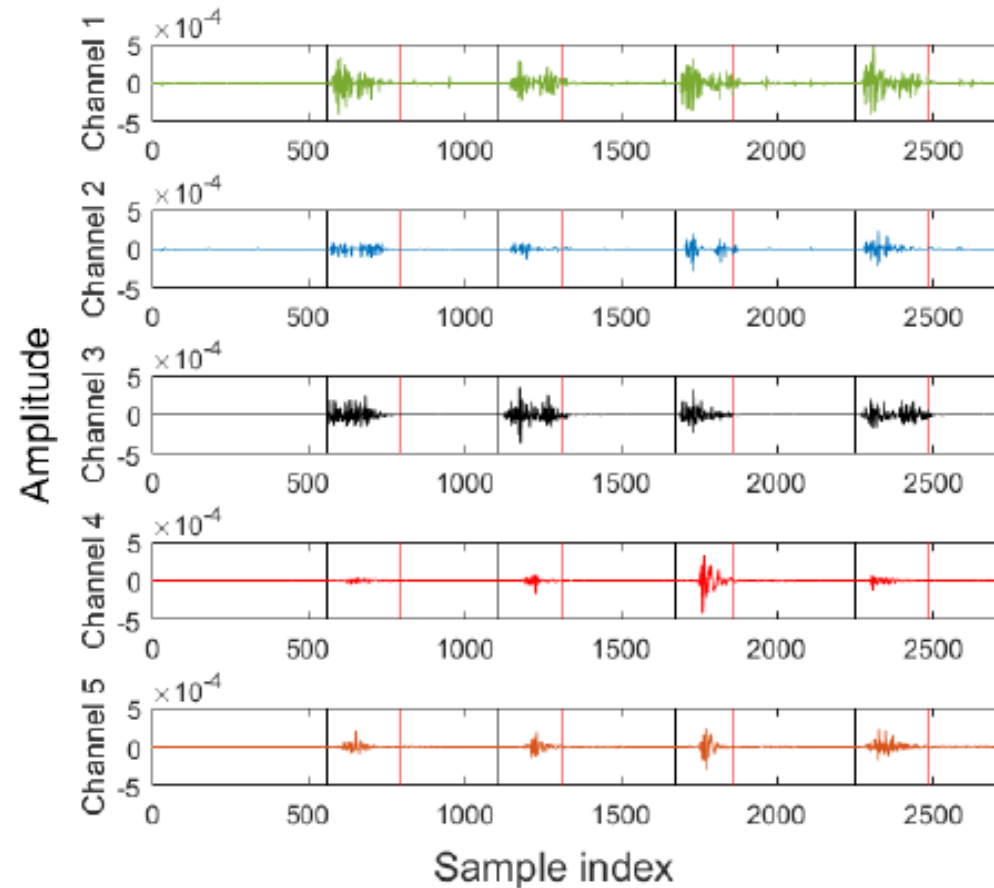
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2. How to remove the effect of channel **asynchrony**?



Endpoints can be detected even though that EMG signals of each channel are **asynchronous**.



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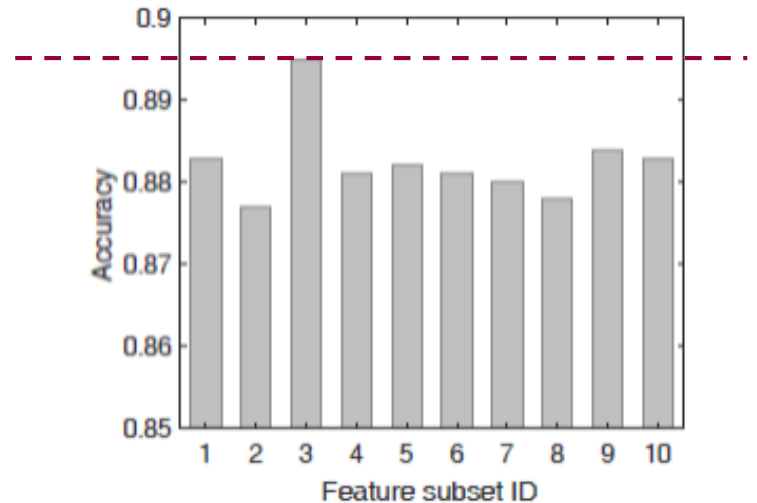


4. How to choose an effective recognition model?

Table 1: Feature Subsets

SubsetID	Time domain	Frequency domain
1	MAV2,SamEn,MAV	MDF,VCF,MNP SM3,PSR
2	SamEn,WL	MDF,SM2,VCF,MNP
3	MAV2,SamEn,MAV	MDF,SM3,TTP
4	MAV,RMS,SamEn VAR,WL	MDF,MNF,SM1,VCF
5	ACC,MAV1,MAV SamEn,VAR	MDF,SM1,SM3,VCF
6	MAV2,SamEn,WL	MNF,MDF,SM1,VCF
7	MAV2,SamEn,MAV	SM3,TTP,PSR
8	IEMG,MAV,MAV1 SamEn,WL	MNF,MDF,SM1 SM3,VCF
9	ACC,MAV1,MAV SamEn,VAR,WL	SM3,VCF
10	ACC,MAV,MAV WL,SampEn,SSI	MNF,VCF,SM1

Feature domain	Feature	Description
Time domain	MAV2	Modified mean absolute value type 2
	MAV	Mean absolute value
	SampEn	The sample entropy of signals
Frequency domain	MDF	The Median frequency
	SM3	The 3rd Spectral moments
	TTP	The total power



Feature selection (Wrapper method)

10-fold cross validation



4. How to choose an effective recognition model?

SVM / KNN / random forests (RF) / Discriminant Analysis (DA)?

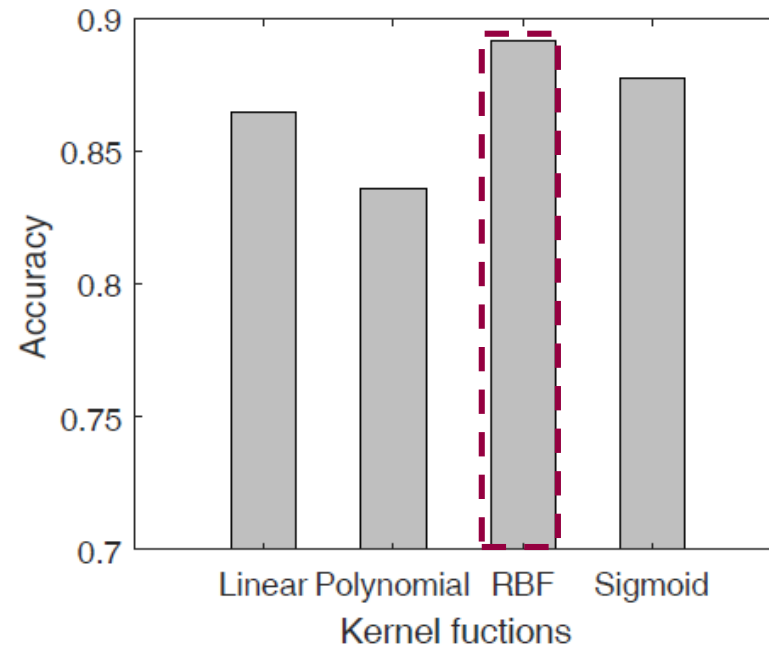
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C	1	1	2	2	2	4	4	4	8	8
γ	0.05	0.125	0.05	0.025	0.125	0.025	0.125	0.25	0.05	0.125
P	87%	85.7%	89.2%	87.5%	87%	87.5%	88.6%	85.7%	86.4%	87.6%

Penalty coefficient C

Kernel function coefficient γ

SVM



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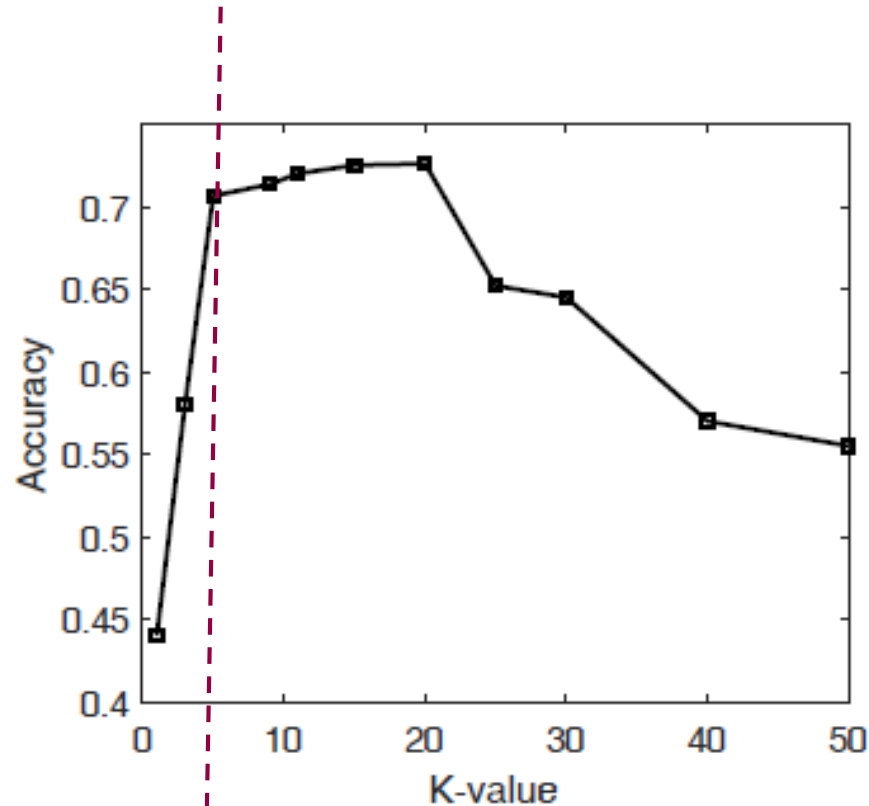
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4. How to choose an effective recognition model?

SVM / KNN / random forests (RF) / Discriminant Analysis (DA)?



Achieve a balance between
training time and performance

KNN



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4. How to choose an effective recognition model?

SVM / KNN / random forests (RF) / Discriminant Analysis (DA)?

Set	1	2	3	4	5	6	7	8	9	10
trees	180	140	200	160	120	120	100	100	140	140
Dim	4	4	8	12	4	4	8	4	8	4
P	85.7%	84.6%	84.7%	84.5%	84.2%	84%	83.9%	83.8%	83.6%	83.6%

RF

Trees: Number of trees

Dim: number of branches in each node

Discriminant Analysis(DA)	Performance
Liner Discriminant Analysis(LDA)	☆ 84.43%
Diaglinear Discriminant Analysis(DDA)	82.57%
Quadratic Discriminant Analysis(QDA)	83.25%

DA



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4. How to enhance the text-entry performance?

Intended word: $W = w_1 w_2 \dots w_n \dots$

Recognized letters: $T = t_1 t_2 \dots t_n \dots$

$$\max_V P(W|I) \approx \max_V P(I|W) \times P(W)$$

$$P(I|W) = \prod_i^n P(l_i|w_i) = \prod_i^n CM(w_i, l_i)$$

$$\max_V P(W|I) \approx \max_V P(I|W) \times P(W)$$

$$\approx \max_V \prod_i^n P(l_i|w_i) \times P(W)$$

$$\approx \max_V \prod_i^n CM(w_i, l_i) \times P(W)$$

$P(W)$ can be obtained from corpus

$CM(w_i, l_i)$ is the confusion matrix of letters recognition.

Bayesian-based correction method



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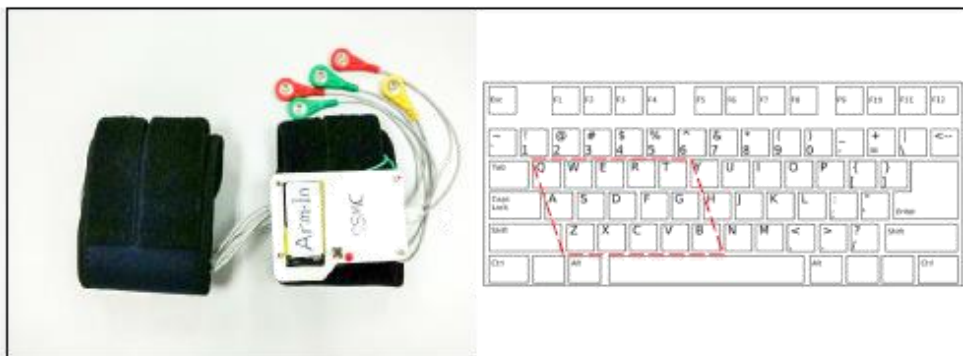
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Experiment setup



(a) Hardware components of Armln

(b) Keyboard layout and testing keystrokes

Armln prototype



(a) Experiments on printed keyboard

(b) Experiments on physical keyboard

Experiments on printed and physical keyboard

For left hand key area,

8 participants X 16 letters X 130 repetitions X 2 keyboards
8 participants X 15 words X 30 times



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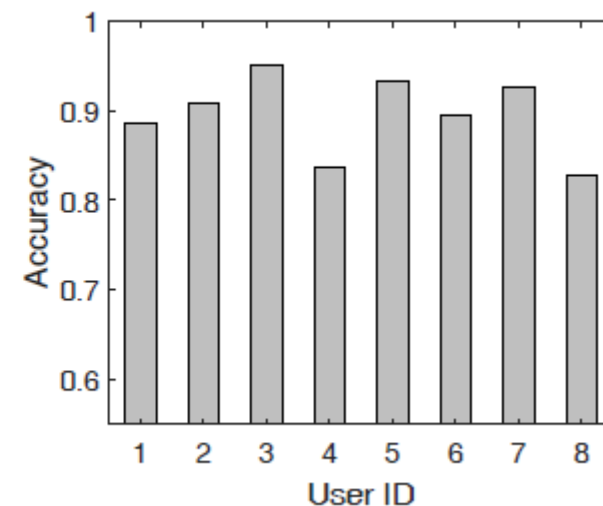
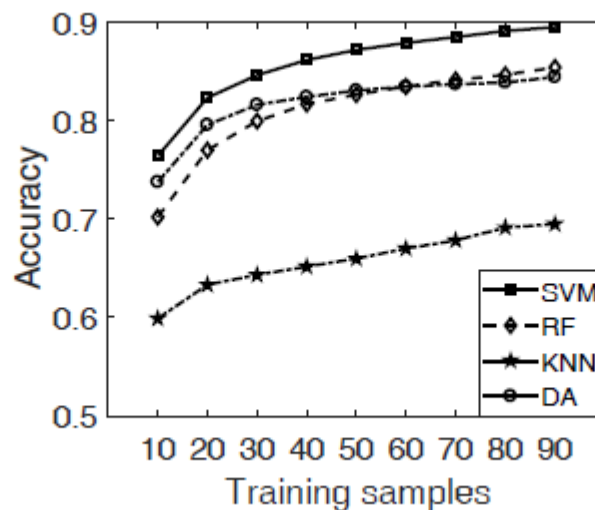
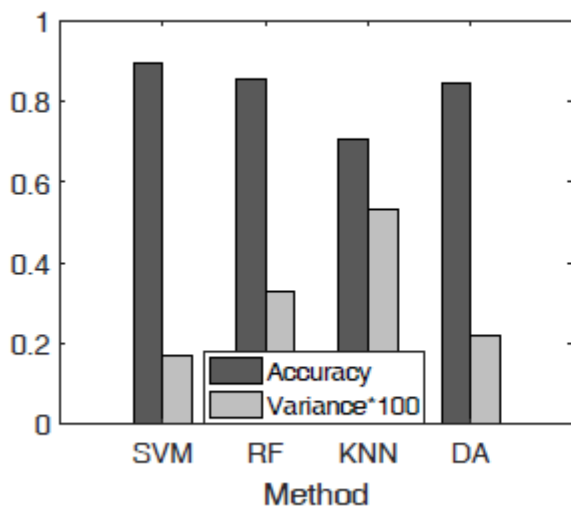
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Evaluation



SVM achieves the best **average accuracy (89.5%)** over all participants with the **lowest variance (0.17%)**.

Although **SVM** has a higher training overhead threshold, it still achieves **the highest accuracy** when the training sample number reaches **40**. We use it as **optimal** model.

Among 8 participants, the best performance of them is **95.1%** and the worst is 82.9%



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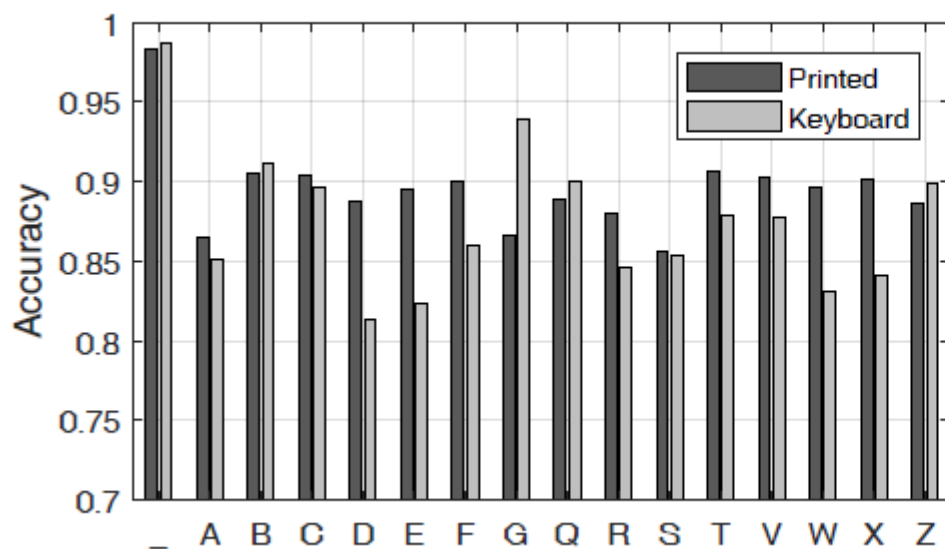
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Evaluation



For printed and physical keyboards, the average recognition accuracy can achieve about **89.5%** and **87.5%**, respectively

The lowest accuracy among all letters is **85.6%**, which means that Armln holds a stable recognition accuracy among different letters.



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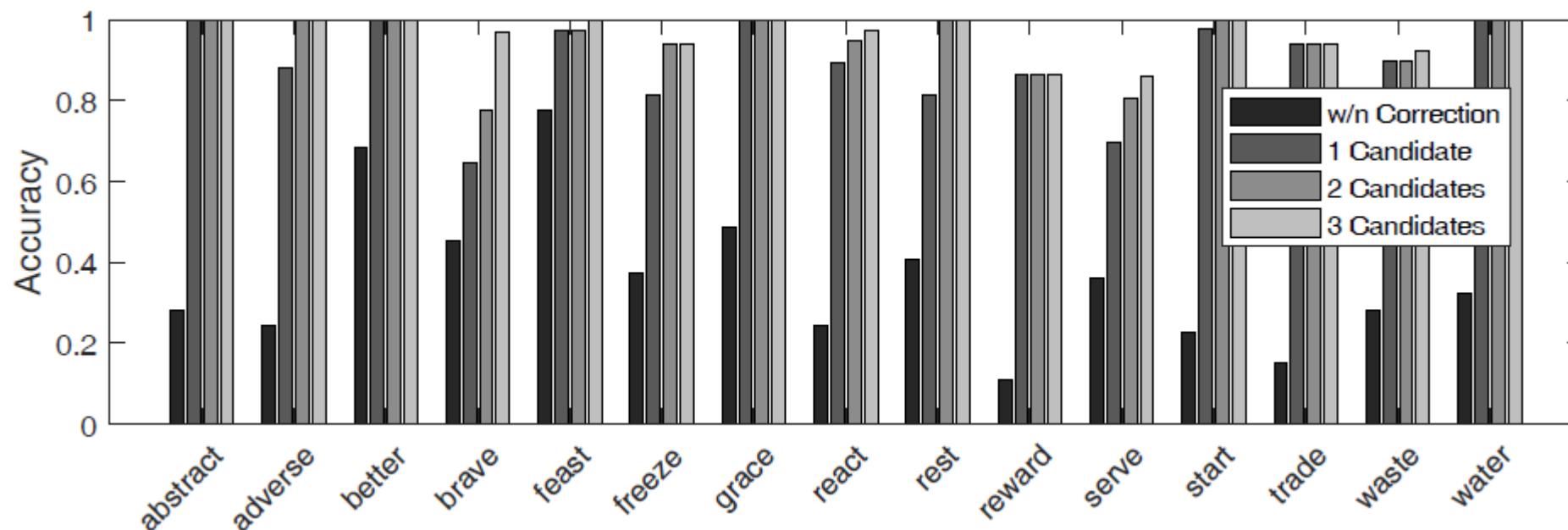
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Evaluation



With one candidate word, the accuracy rises to 43.6%. When **two candidate** words are displayed, the system can achieve **92.5%** accuracy.

The performance can be enhanced further by considering more candidate words, e.g., **93%** accuracy for **three candidate** words.



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Conclusion

We design and implement Armln with commercial EMG electrodes which can recognize **fine-grained keystrokes**.

We conduct experiment to evaluate its performance, and results show Armln can recognize keystrokes and word with accuracy of **89.5%** and **92.5%** (providing two candidates), respectively.

We **prove the feasibility** of designing a text-entry application using EMG signals, which opens up **a new vision of HCI** applications using EMG techniques.

THANK YOU

Questions?

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