Exercises — Scala (Week Five)

Practice with classes

Spring term 2017

Overview

We now have enough of the syntax to have some fun playing with classes.

Learning Objectives

- Practice with classes.
- Practice with case classes.
- Practice with companion classes.

Testing

This exercise sheet does not come with any existing code or test harness — you are required to write appropriate tests using the ScalaTest framework. You should follow good practice with respect to sbt folder structure and build files (Hint: copy them from an earlier week).

The Questions

1. (a) Implement a Counter class. The constructor should take an Int. The methods inc and dec should increment and decrement the counter respectively returning a new Counter. HereâĂŹs an example of the usage:

```
scala> new Counter(10).inc.dec.inc.inc.count
res02: Int = 12
```

- (b) Augment the Counter to allow the user can optionally pass an Int parameter to inc and dec. If the parameter is omitted it should default to 1.
- (c) Reimplement Counter as a case class, using copy where appropriate. Additionally initialise count to a default value of 0.
- (d) Here is a simple class called Adder:

```
class Adder(amount: Int) {
  def add(in: Int) = in + amount
}
```

Extend Counter to add a method called adjust. This method should accept an Adder and return a new Counter with the result of applying the Adder to the count.

2. (a) Implement a companion object for a Person class containing an apply method that accepts a whole name as a single string rather than individual first and last names.

Tip: you can split a String into an Array of components as follows:

```
scala> val parts = "John Doe".split(" ")
parts: Array[String] = Array(John, Doe)
scala> parts(0)
res36: String = John
```

- (b) What happens when we define a companion object for a case class?

 Take our Person class and turn it into a case class. Make sure you still have the companion object with the alternate apply method as well.
- 3. (a) Write two classes, Director and Film, with fields and methods as follows:
 - Director should contain:
 - a field firstName of type String
 - a field lastName of type String
 - a field yearOfBirth of type Int
 - a method called name that accepts no parameters and returns the full name
 - Film should contain:
 - a field name of type String
 - a field yearOfRelease of type Int
 - a field imdbRating of type Double
 - a field director of type Director
 - $-\,$ a method ${\tt directorsAge}$ that returns the age of the director at the time of release
 - a method isDirectedBy that accepts a Director as a parameter and returns a Boolean

You will find appropriate demo data on the repo under the folder scala-exercises; you will need to adjust your constructors so that the code works without modification.

Implement a method of Film called copy. This method should accept the same parameters as the constructor and create a new copy of the film. Give each parameter a default value so you can copy a film changing any subset of its values:

```
highPlainsDrifter.copy(name = "L'homme des hautes plaines")
// returns Film("L'homme des hautes plaines", 1973, 7.7, /* etc */)
thomasCrownAffair.copy(yearOfRelease = 1968,
    director = new Director("Norman", "Jewison", 1926))
// returns Film("The Thomas Crown Affair", 1926, /* etc */)
inception.copy().copy().copy()
// returns a new copy of 'inception'
```

- (b) Write companion objects for Director and Film as follows:
 - The Director companion object should contain:
 - an apply method that accepts the same parameters as the constructor of the class and returns a new Director;
 - a method older that accepts two Directors and returns the oldest of the two.
 - The Film companion object should contain:
 - an apply method that accepts the same parameters as the constructor of the class and returns a new Film;
 - a method highestRating that accepts two Films and returns the highest imdbRating of the two;
 - a method oldestDirectorAtTheTime that accepts two Films and returns the Director who was oldest at the respective time of filming.
- (c) We can dispose of much of the *boilerplate* by converting the <code>Director</code> and <code>Film</code> classes to *case classes*. Do this conversion and work out what code we can remove.