```
5.2
```

- (1) 无序树: 9棵
- (2) 有序树: 12 棵
- (3) 二叉树: 30 棵

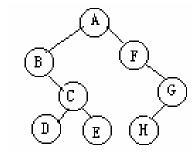
5.4

- $(1) 2^{k-1}$
- $(2) \left\lceil \frac{i-1}{k} \right\rceil$
- (3) k(i-1) + m + 1
- $(4) \quad i+1 \le \left\lceil \frac{i-1}{k} \right\rceil k+1$

5.5

- (1) 空二叉树和所有结点均无左孩子的二叉树
- (2) 空二叉树和只有一个根
- (3) 空二叉树和所有结点均无右孩子

5.6



```
5.7
```

先: DEHFJGCKAB 中: HEJFGKCDAB 后: HJKCGFEBAD

5.9

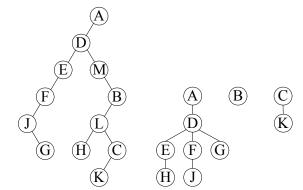
(1)

template <class T> void BinaryTree<T>::Del(BTNode<T>*p) //private { if (p!=NULL) Del(p->lChild); Del(p->rChild); delete p; } template <class T>

```
void BTree<T>::Del() //public
{
    Del(root);
    root = NULL;
}
(2)
/*求二叉树中度为1的结点个数*/
template <class T>
int BinaryTree<T>::CountDegree1()
  int total = 0;
  CountDegree1(root, total);
  return total;
template <class T>
void BinaryTree<T>::CountDegree1(BTNode<T> *t, int &num)
{
  if (t)
    if ( ( (t->lChild != NULL) && (t->rChild == NULL) ) ||
       ( (t->|Child == NULL) && (t->rChild != NULL)) )
    {
      ++num;
    CountDegree1(t->lChild, num);
    CountDegree1(t->rChild, num);
}
(3)
template <class T>
void BinaryTree<T>::Exch(BTNode<T>*p)
                                           //private
{
     if (p!=NULL)
    {
         BTNode<T> *temp;
         temp=p->lchild;
          p->lchild=p->rchild;
          p->rchild=temp;
         Exch(p->lchild);
         Exch(p->rchild);
```

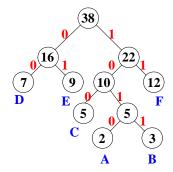
```
}
}
template <class T>
void BTree<T>::Exchange() //public
{
    Exch(root);
}
```

5.14



5.19

(1)



(2) WPL = 91

(3) 各字符的编码

A:1010

B:1011

C:100

D:00

E:01

F:11