	ANNA UNIVERSITY BHARATHIDASAN INSTITUTE OF TECHNOLOGY TIRUCHIRAPPALLI – 620 024. DEPARTMENT OF INFORMATION TECHNOLOGY		Year: Dec'18 – April'19
			Semester: EVEN

LESSON PLAN

Course Details


Name of the Programme	B. Tech IT	Batch	2018-2022
Semester & Year	II & I	No. of Students	54
Subject Code & Name	CS8251 - PROGRAMMING IN C		

UNIT I BASICS OF C PROGRAMMING

Introduction to programming paradigms - Structure of C program - C programming: Data Types – Storage classes - Constants – Enumeration Constants - Keywords – Operators: Precedence and Associativity - Expressions - Input/Output statements, Assignment statements – Decision making statements - Switch statement - Looping statements – Pre-processor directives - Compilation process

Objective: To develop C Programs using basic programming constructs

Session No	Topics to be covered	Text/Ref& Page No.	Teaching Method
1	Introduction to programming paradigms - Structure of C program	T1(1-15)	BB/LCD
2	C programming: Data Types	T1(19-24) T1(117-120)	BB/LCD
3	Storage classes – Constants		BB/LCD
4	Enumeration Constants – Keywords		BB/LCD
5	Operators: Precedence and Associativity	T1(32-45)	BB/LCD
6	Expressions - Input/Output statements, Assignment statements	T1(24-31)	BB/LCD
7	Decision making statements - Switch statement	T1(57-68)	BB/LCD
8	Looping statements	T1(69-89)	BB/LCD
9	Pre-processor directives - Compilation process	T1(325-336) T1(16-18)	BB/LCD
Content beyond syllabus covered (if any):			
Course Outcome 1: Upon completion of the course, the students will be able to develop simple applications in C using basic constructs			

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UNIT II

ARRAYS AND STRINGS

Introduction to Arrays: Declaration, Initialization – One dimensional array – Example Program: Computing Mean, Median and Mode - Two dimensional arrays – Example Program: Matrix Operations (Addition, Scaling, Determinant and Transpose) - String operations: length, compare, concatenate, copy – Selection sort, linear and binary search.


Objective: To develop C programs using arrays and strings

Session No	Topics to be covered	Text/Ref& Page No.	Teaching Method
1	Introduction to Arrays: Declaration, Initialization	T1(134-153)	BB/LCD
2	One dimensional array		BB/LCD
3	Example Program: Computing Mean, Median and Mode		BB/LCD
4	Two dimensional arrays	T1(156-163)	BB/LCD
5	Example Program: Matrix Operations (Addition, Scaling)		BB/LCD
6	Example Program: (Determinant and Transpose)		BB/LCD
7	String operations: length, compare, concatenate, copy	T1(186-196)	BB/LCD
8	Selection sort		BB/LCD
9	linear and binary search		BB/LCD
Content beyond syllabus covered (if any):			
Course Outcome 1: Upon completion of the course, the students will be able to design and implement applications using arrays and strings			

UNIT III

FUNCTIONS AND POINTERS

Introduction to functions: Function prototype, function definition, function call, Built-in functions (string functions, math functions) – Recursion – Example Program: Computation of Sine series, Scientific calculator using built-in functions, Binary Search using recursive functions – Pointers – Pointer operators – Pointer arithmetic – Arrays and pointers – Array of pointers – Example Program: Sorting of names – Parameter passing: Pass by value, Pass by

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reference – Example Program: Swapping of two numbers and changing the value of a variable using pass by reference.

Objective: To develop applications in C using functions, pointers

Session No	Topics to be covered	Text/Ref & Page No.	Teaching Method
1	Introduction to functions: Function prototype, function definition, function call	T1(101-110)	BB/LCD
2	Built-in functions (string functions, math functions)		BB/LCD
3	Recursion – Example Program: Computation of Sine series	T1(19-24) T1(117-120)	BB/LCD
4	Scientific calculator using built-in functions		BB/LCD
5	Binary Search using recursive functions		BB/LCD
6	Pointers – Pointer operators – Pointer arithmetic	T1(214-221)	BB/LCD
7	Arrays and pointers – Array of pointers	T1(223-227) T1(232-234)	BB/LCD
8	Example Program: Sorting of names –Parameter passing: Pass by value, Pass by reference	T1(111-114)	BB/LCD
9	Example Program: Swapping of two numbers and changing the value of a variable using pass by reference		BB/LCD
Content beyond syllabus covered (if any):			
Course Outcome 1: Upon completion of the course, the students will be able to develop and implement applications in C using functions and pointers.			

UNIT III FUNCTIONS AND POINTERS

Introduction to functions: Function prototype, function definition, function call, Built-in functions (string functions, math functions) – Recursion – Example Program: Computation of Sine series, Scientific calculator using built-in functions, Binary Search using recursive functions – Pointers – Pointer operators – Pointer arithmetic – Arrays and pointers – Array of pointers – Example Program: Sorting of names – Parameter passing: Pass by value, Pass by reference – Example Program: Swapping of two numbers and changing the value of a variable using pass by reference.

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Objective: To develop applications in C using functions, pointers


Session No	Topics to be covered	Text/Ref& Page No.	Teaching Method
1	Introduction to functions: Function prototype, function definition, function call	T1(101-110)	BB/LCD
2	Built-in functions (string functions, math functions)		BB/LCD
3	Recursion – Example Program: Computation of Sine series	T1(19-24) T1(117-120)	BB/LCD
4	Scientific calculator using built-in functions		BB/LCD
5	Binary Search using recursive functions		BB/LCD
6	Pointers – Pointer operators – Pointer arithmetic	T1(214-221)	BB/LCD
7	Arrays and pointers – Array of pointers	T1(223-227) T1(232-234)	BB/LCD
8	Example Program: Sorting of names –Parameter passing: Pass by value, Pass by reference	T1(111-114)	BB/LCD
9	Example Program: Swapping of two numbers and changing the value of a variable using pass by reference		BB/LCD
Content beyond syllabus covered (if any):			
Course Outcome 1: Upon completion of the course, the students will be able to develop and implement applications in C using functions and pointers.			

UNIT IV STRUCTURES

Structure - Nested structures – Pointer and Structures – Array of structures – Example Program using structures and pointers – Self referential structures – Dynamic memory allocation - Singly linked list - typedef.

Objective: To develop applications in C using structure

Session	Topics to be covered	Text/Ref&	Teaching Method
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No		Page No.	
1	Structure	T1(259-264)	BB/LCD
2	Nested structures	T1(265-266)	BB/LCD
3	Pointer and Structures	T1(268-275)	BB/LCD
4	Array of structures	T1(266-272)	BB/LCD
5	Example Program using structures and pointers		BB/LCD
6	Self-referential structures	T1(276)	BB/LCD
7	Dynamic memory allocation	T1(240-244)	BB/LCD
8	Singly linked list -	T1(348,281)	BB/LCD
9	typedef		BB/LCD
Content beyond syllabus covered (if any):			
Course Outcome 1: Upon completion of the course, the students will be able to develop applications in C using structures.			


UNIT V

FILE PROCESSING

Files – Types of file processing: Sequential access, Random access – Sequential access file - Example Program: Finding average of numbers stored in sequential access file - Random access file - Example Program: Transaction processing using random access files – Command line arguments

Objective: To do input/output and file handling in C

Session No	Topics to be covered	Text/Ref & Page No.	Teaching Method
1	Files	T1(290-294)	BB/LCD
2	Types of file processing: Sequential access,	T1(294-300)	BB/LCD
3	Random access		BB/LCD

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4	Sequential access file		BB/LCD
5	Example Program: Finding average of numbers stored in sequential access file -	T1(316-320)	BB/LCD
6	Random access file		BB/LCD
7	Example Program: Transaction processing using random access files	T1(302-316)	BB/LCD
8			BB/LCD
9			Command line arguments
Content beyond syllabus covered (if any):			
Course Outcome 1: Upon completion of the course, the students will be able to Design applications using sequential and random access file processing.			

TEXT BOOKS:

1. Reema Thareja, —Programming in C++, Oxford University Press, Second Edition, 2016.
2. Kernighan, B.W and Ritchie, D.M, —The C Programming language, Second Edition, Pearson Education, 2006

REFERENCES:

1. Paul Deitel and Harvey Deitel, —C How to Program, Seventh edition, Pearson Publication
2. Juneja, B. L and Anita Seth, —Programming in C++, CENGAGE Learning India pvt. Ltd., 2011
3. Pradip Dey, Manas Ghosh, —Fundamentals of Computing and Programming in C++, First Edition, Oxford University Press, 2009.
4. Anita Goel and Ajay Mittal, —Computer Fundamentals and Programming in C++, Dorling Kindersley (India) Pvt. Ltd., Pearson Education in South Asia, 2011.
5. Byron S. Gottfried, "Schaum's Outline of Theory and Problems of Programming with C", McGraw-Hill Education, 1996.

	Prepared by	Approved by
Signature		
Name	D. ASIR ANTONY GNANA SINGH	Mr. D. Venkatesan
Designation	Teaching Fellow, IT	Asst. Prof. & Head, IT/CSE