

## Chapter 12: The finite element (summary)

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**Goal:** Study the concept of finite element.

- A **finite element** consists of the triplet  $(K, P, \Sigma)$ , where
  - $K \subset \mathbb{R}^d$  is a polygon
  - $P$  is a polynomial function space on  $K$  (of finite dimension)
  - $\Sigma$  is a ( $P$ -unisolvent) set of linear functionals on  $P$  (that is maps from  $P$  to  $\mathbb{R}$ ):  $\Sigma = \{L_1, L_2, \dots, L_n\}$ , where  $n = \dim(P)$ . *Technical notes: Being unisolvent means, more or less, that one can find  $n$  linearly independent polynomials with  $L_j(p_i) = \delta_{ij}$ .*

$K$  is the element domain: line in  $1d$ , triangle or quadrilateral in  $2d$ , brick in  $3d$ , etc.

$P$  is the space of shape functions:  $P^{(1)}(K)$  the set of polynomials of degree at most 1 on  $K$ ,  $P^{(2)}(K)$  the set of polynomials of degree at most 2 on  $K$ , etc.

$\Sigma$  is the set of nodal variables: This set uniquely specifies the basis functions/shape functions on each polygon  $K$  as well as the behaviour of these functions between adjacent polygons.

- **Examples of finite elements** are:
  - $1d$  Lagrange  $P^{(k)}$  elements: Let  $a < b$  and distinct points  $x_0 = a < x_1 < \dots < x_k = b$ . The polygon  $K$  is the interval  $[a, b]$ ,  $P = P^{(k)}(a, b)$  is the set of polynomials of degree less or equal to  $k$  on  $[a, b]$ , and  $\Sigma = \{L_0, L_1, \dots, L_k\}$  with  $L_j$  defined by  $L_j: P \rightarrow \mathbb{R}$  and  $L_j(f) = f(x_j)$  for  $j = 0, 1, \dots, k$ .
  - $2d$  linear Lagrange element: Here,  $K$  is the reference triangle,  $P = P^{(1)}(K)$  the set of linear polynomials on  $K$ , and  $\Sigma = \{L_1, L_2, L_3\}$  defined by  $L_1(f) = f(0, 0)$ ,  $L_2(f) = f(1, 0)$ , and  $L_3(f) = f(0, 1)$  for any  $f \in P$ . One then determines the shape functions  $\{\varphi_j\}_{j=1}^3$  by the conditions  $\varphi_j(x, y) = a_j + b_j x + c_j y$  and  $L_i(\varphi_j) = \delta_{ij}$ . This provides the hat functions seen in earlier chapters:  $\varphi_1(x, y) = 1 - x - y$ ,  $\varphi_2(x, y) = x$ ,  $\varphi_3(x, y) = y$ .
- Examples of more **exotic finite elements** are MWX elements.
- Using **higher order FE** for Poisson's equation

$$\begin{cases} -\Delta u = f & \text{in } \Omega \\ u = 0 & \text{on } \partial\Omega, \end{cases}$$

where  $\Omega \subset \mathbb{R}^2$  is a convex polygon gives higher rates of convergence: Assume that  $u \in H^{p+1}(\Omega)$  and consider the FE approximation  $u_h$  based on a mesh  $T_h = \{K\}$  and  $V_h^0 = \{v \in C^{(0)}(\bar{\Omega}) : v|_K \in P^{(p)}(K) \forall K \in T_h, v|_{\partial\Omega} = 0\}$ . Then, the error of the FE reads

$$\|u - u_h\|_{H^1(\Omega)} \leq Ch^p |u|_{H^{p+1}(\Omega)}.$$

- **Variational crimes** consist of errors done in a VF:

Consider the variational problem:

$$\text{Find } u \in U \text{ such that } a(u, v) = \ell(v) \quad \forall v \in V.$$

In reality, one works with the following finite element problem

$$\text{Find } u_h \in U_h \text{ such that } a_h(u_h, \chi) = \ell_h(\chi) \quad \forall \chi \in V_h,$$

where the index  $h$  denotes possible errors coming from numerical integrations, triangulations, etc. Error estimates have to be extended in this situation, doable but not easy at all.

**Further resources:**

- [FEM at wikipedia.org](https://en.wikipedia.org/wiki/Finite_element_method)
- [Finite Element Analysis at simscale.com](https://www.simscale.com/)
- [Intro to FE at math.tamu.edu](https://math.tamu.edu/)
- [Shape functions at ethz.ch](https://ethz.ch/)
- [Variational crimes at youtube.com](https://www.youtube.com/watch?v=...)

**Applications:** See the rest of the lecture :-)