

Gustav Gille

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PROJECTS

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| • Personal website | Self-taught web development to showcase project. Utilize HTML, CSS and JS to effectively communicate |
| • ClaudesLens | my projects. Improve a prediction through the implementation of gaussian noise and mapping the entropy created from a list of guesses to see if guesses are stable. |
| • Fourier Series approximations | Simulated the exact movement of a beam using Fourier Series approximations in MATLAB. |
| • Visualizing Bayesian processes | <u>Work in progress</u> |
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Projects are found on my [website](#)

EDUCATION

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| • Bachelor's in mathematics 2021-2024 | Chalmers University of Technology |
| • Master's in engineering mathematical 2024-ongoing | Chalmers University of Technology |
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EXPERIENCE

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| • Speaker and Secretary, IT Recruitment Group Chalmers University, 2023-2024 | Confidently educated more than 100 students on what to expect of IT at Chalmers. |
| • TA in Fundamental Computer science 2023 | Successfully aided teacher and taught students low level computing. |
| • Store worker (seller) Bauhaus 2023-2024 | Responsibility: Tile, machines, tools. |
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PROGRAMMING

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|--------------|---|---|
| • 4 Years: | Python | Simulations, Big Data, Statistics |
| • 2-3 Years: | JavaScript, HTML, CSS, SQL, API, Website, | Fire tracking Website, own Games, Algorithms, Low Level |
| | C, Assembler, Java, MATLAB | |

MISCELLANEOUS SKILLS

- Markdown
 - git
 - LaTeX
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References

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