# HTML DOM & JS

### HTML

- <tag> </tag> открывающий и закрывающий тег (,<a></a>, ....)
- <tag > тег не требующий закрытия (<img>, <link>,<meta>...)
- <tag atr1 = "value1" atr2 = "value2" atr3 = "value3" .... ></tag>
- <img src = "pic.png" name = "some\_name" id = "some\_id" alt = "some\_text">

### HTML

```
<html>
    <head>
      <title></title>
      k >
    <head>
    <body>
      Текст (текст, <h1>, , ...)
      Картинка (<img ... >)
      Ссылка (<a href="other_page.html"... ></a>)
      Таблица (, , , )
      Списки (, , , <dl>, <dt>,<dd>)
    </body>
</html>
```

### CSS

#### ■ HTML code:

```
<tag style = "property: value;"> <tag>
```

<tag class = "class\_name"> <tag>

<tag id= "some\_id"> <tag>

<tag class = "class1 class2"> <tag>

#### ■ CSS code:

tag {property: value;}

.class\_name {property: value;}

#some\_id {property: value;}

.class\_name :pseudo-classes {property: value;}

### **CSS**

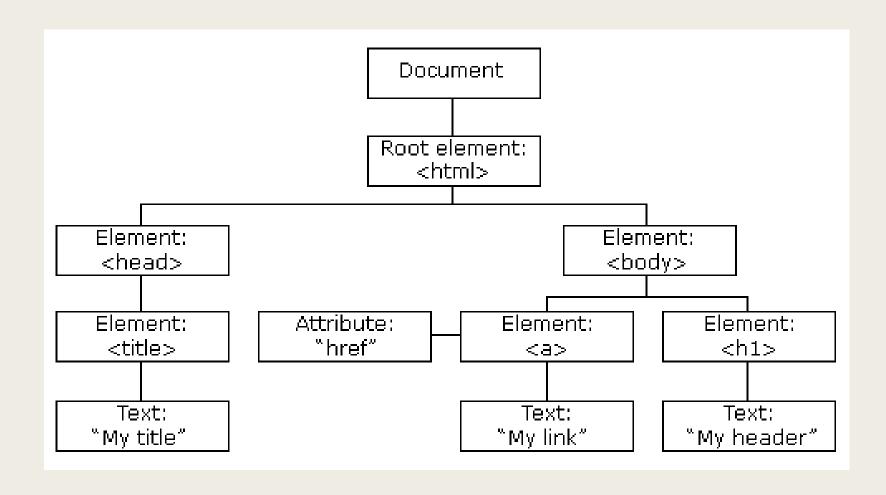
```
HTML code:
<div class="div_page">
 some text 1
 some text 2
 some text 3
</div>
some text 4
some text 5
```

```
cSS code:
.div_page{color: red;}
.div_page p {color: black;}
.cl_name_1 {color: blue;}
.div_page p.cl_name_1{color: green;}
#p_id {background-color: yellow;}
div #p_id {background-color: pink;}
```

## CSS

some text 1	
some text 2	
some text 3	
some text 4	
some text 5	

## HTML DOM (Document Object Model)



### HTML

```
<body>
  <div>
     <img...><img...> <span>
     <span></span>
     </div>

  </body>
```

### HTML DOM

- document.getElementByld(id)
- document.getElementsByTagName(name)
- document.getElementsByClassName(name)

var element = document.getElementByld(id);

- element.innerHTML = "new html content"
- element.attribute = "new value"
- element.style.property = "new style"

### HTML DOM

HTML code:

```
<button type="button"
onclick="document.getElementById('demo').innerHTML = 'Hello <b>world!</b>'">
Click me</button>
```

■ Page:

Hello world!

### HTML DOM

```
HTML code:
<script>
    function myFunc(){
        var tag = document.getElementById("demo");
        tag.innerHTML = "Hello world!";
        tag.style.color = "red";
<script>
<button type="button" onclick="myFunc()">Click me</button>
```

■ Page:

Hello world!

### HTML tags

- <input type="radio" id="inp\_1" value="male" > Some text
- document.getElementByld("inp\_1").checked;
- <input type="checkbox" id="inp\_2"> Some text
- document.getElementByld("inp\_2").checked;
- <input type="text" id="inp\_3" >
- document.getElementById("inp\_3").value;

## HTML tags

```
<form id="frm1">
     First name: <input type="text" name="fname" value="Donald"><br>
     Last name: <input type="text" name="Iname" value="Duck"><br><br>
</form>
<button onclick="myFunction()">Click me</button>
<script>
    function myFunction() {
         var x = document.forms["frm1"];
         var text = ""; var i;
         for (i = 0; i < x.length; i++) {
          text += x.elements[i].value + "<br>";
         document.getElementById("demo").innerHTML = text;
</script>
```

#### Лабораторная работа №5.2

■ Создать страничку с тестом из работы №5.1. После прохождения теста и при нажатии кнопки пользователь должен увидеть результаты теста.

With the object model, JavaScript gets all the power it needs to create dynamic HTML:

- JavaScript can change all the HTML elements in the page
- JavaScript can change all the HTML attributes in the page
- JavaScript can change all the CSS styles in the page
- JavaScript can remove existing HTML elements and attributes
- JavaScript can add new HTML elements and attributes
- JavaScript can react to all existing HTML events in the page
- JavaScript can create new HTML events in the page