```c
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/types.h>
#include<fcntl.h>
#include<string.h>

int main()
{
        int n;
        puts("Server");
        char strMessage[5000];
        int fd = open("fifo6.txt", O_WRONLY);
        int fd2 = open ("fifo7.txt", O_RDONLY);
        if(fd == -1)
        {
                perror("cannot open fifo6");
                return EXIT_FAILURE;
        }
        if(fd2 == -1)
        {
                perror("cannot open fifo7");
                return EXIT_FAILURE;
        }
        puts("FIFO OPEN");

        char stringBuffer[5000];
        memset(stringBuffer, 0, 5000);
        int res;
        char Len;

        {
                printf("\n\n\t\tEnter the Message to be passed (hitting ENTER
without any string will terminate program): ");
                fgets(strMessage, 100, stdin);
                char L = (char) strlen(strMessage);


                write(fd, &L, 1);
                write(fd, strMessage, strlen(strMessage));
                fflush(stdin);
                strMessage[0] = 0;
                int len2;
                res = read(fd2, &len2, 1);


                read(fd2, stringBuffer, 5000);

                printf("\nServer Received: %s\n", stringBuffer);
                stringBuffer[(int)len2] = 0;
        };

}
```