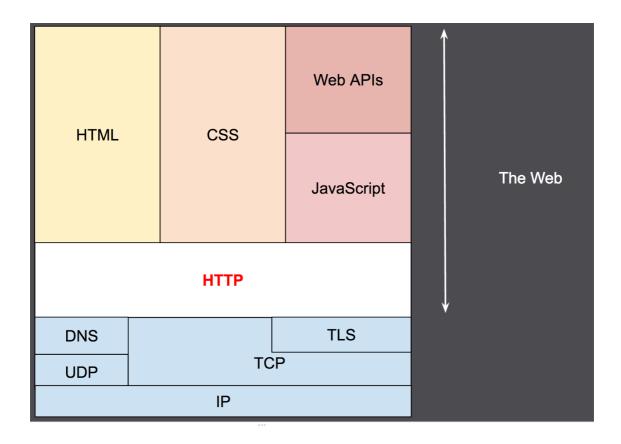
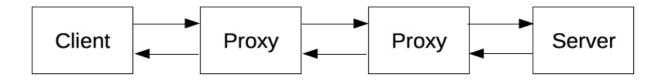
### **HTTP**

## 1. Basic aspects of HTTP

HTTP ( Hypertext Transfer Protocol ) is an <u>application-layer</u> protocol for transmitting hypermedia documents, such as HTML.

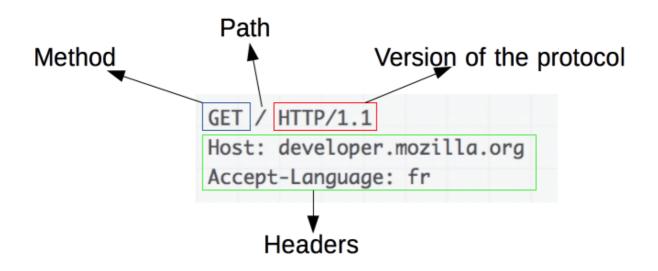


HTTP is a simple, extensible and stateless protocol which follows a classical <u>client-server model</u>. Requests are sent by one entity, the user-agent (or a proxy on behalf of it). Most of the time the user-agent is a Web browser.

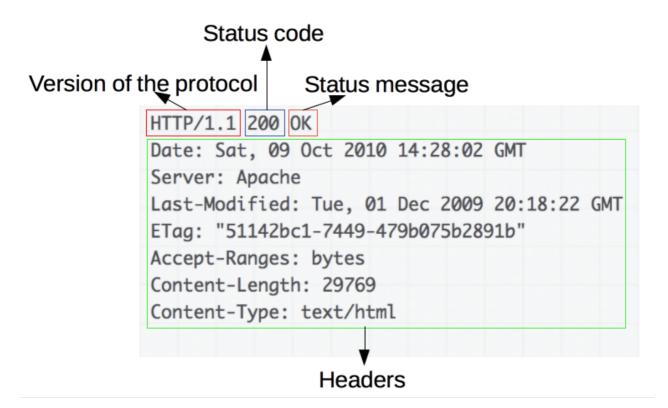


#### 2. HTTP Messages

• HTTP Request



• HTTP Response



#### 3. HTTP Methods

| Methods | Description   |
|---------|---|
| GET     | requests a representation of the specified resource                                   |
| POST    | submit an entity to the specified resource  |
| PUT     | replaces all current representations of the target resource with the request payload  |
| DELETE  | deletes the specified resource  |
| HEAD    | asks for a response identical to that of a GET request, but without the response body |
| OPTIONS | describe the communication options for the target resource                            |
| TRACE   | performs a message loop-back test along the path to the target resource               |
| PATCH   | apply partial modifications to a resource   |
| CONNECT | establishes a tunnel to the server identified by the target resource                  |

```
GET /index.html
   POST /test
3
5 PUT /new.html HTTP/1.1
7
   DELETE /file.html HTTP/1.1
9
   HEAD /index.html
10
   OPTIONS /index.html HTTP/1.1
11
12
   OPTIONS * HTTP/1.1
13
14
   TRACE /index.html
15
16 PATCH /file.txt HTTP/1.1
17
18 CONNECT www.example.com:443 HTTP/1.1
```

## 4. Status Codes

| Status                          | Status codes | Status message                |
|---------------------------------|--------------|-------------------------------|
| 1XX ( Informational Responses ) | 100          | Continue                      |
|                                 | 101          | Switching Protocols           |
|                                 | 102          | Processing                    |
|                                 | 103          | Early Hints                   |
| 2XX ( Successful Responses )    | 200          | OK                            |
|                                 | 201          | Created                       |
|                                 | 202          | Accepted                      |
|                                 | 203          | Non-Authoritative Information |
|                                 | 204          | No Content                    |
|                                 | 205          | Reset Content                 |
|                                 | 206          | Partial Content               |
| <b>3XX</b> ( Redirects )        | 300          | Multiple Choices              |
|                                 | 301          | Moved Permanently             |
|                                 | 307          | Temporary Redirect            |
|                                 | 308          | Permanent Redirect            |
| <b>4XX</b> ( Client Errors )    | 400          | Bad Request                   |
|                                 | 401          | Unauthorized                  |
|                                 | 402          | Payment Required              |
|                                 | 403          | Forbidden                     |
|                                 | 404          | Not Found                     |
| <b>5XX</b> ( Server Errors )    | 500          | Internal Server Error         |
|                                 | 503          | Service Unavailable           |
|                                 | 504          | Gateway Timeout               |

# 5. APIs based on HTTP

| APIs based on HTTP | Description  |
|--------------------|--|
| XMLHttpRequest     | exchange data between a user agent and a server  |
| Fetch API          | provides an interface for fetching resources (including across the network)                              |
| server-sent events | a one-way service that allows a server to send events to the client, using HTTP as a transport mechanism |

#### Reference

https://developer.mozilla.org/en-US/docs/Web/HTTP