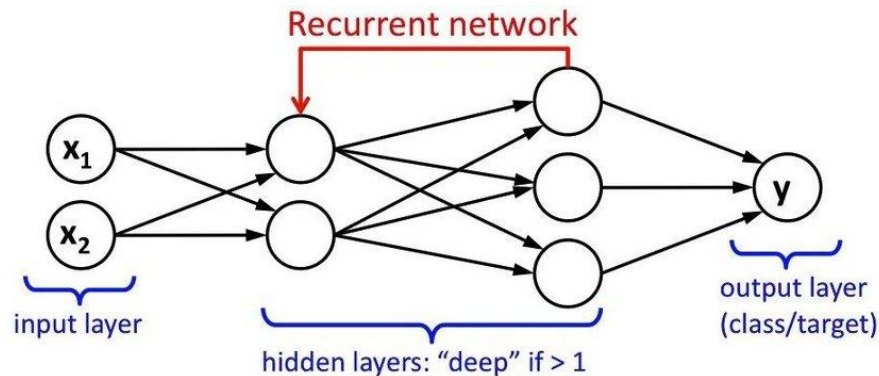

Shifted-Window Transformers

— S.M.J Moosavizade —

RNNs

- Make decision with regards to previous states
- Short attention span
- Has to wait for the previous tokens to be computed

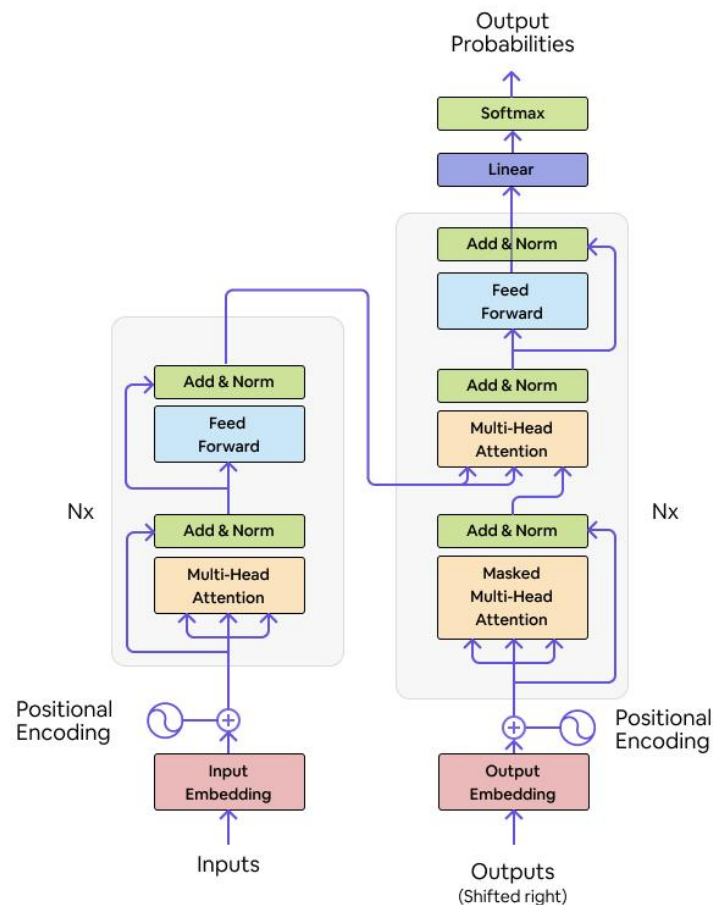


Attention Is All You Need

Transformers

Consists of two parts:

- Encoder
- Decoder

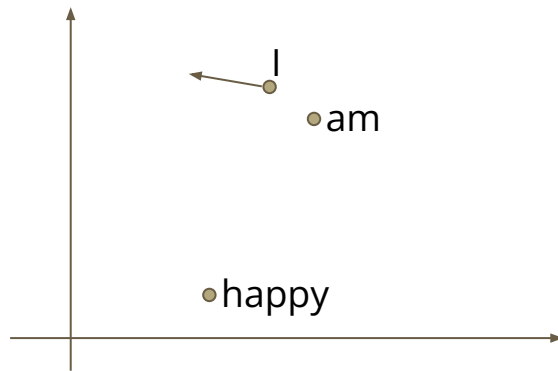


Positional embedding

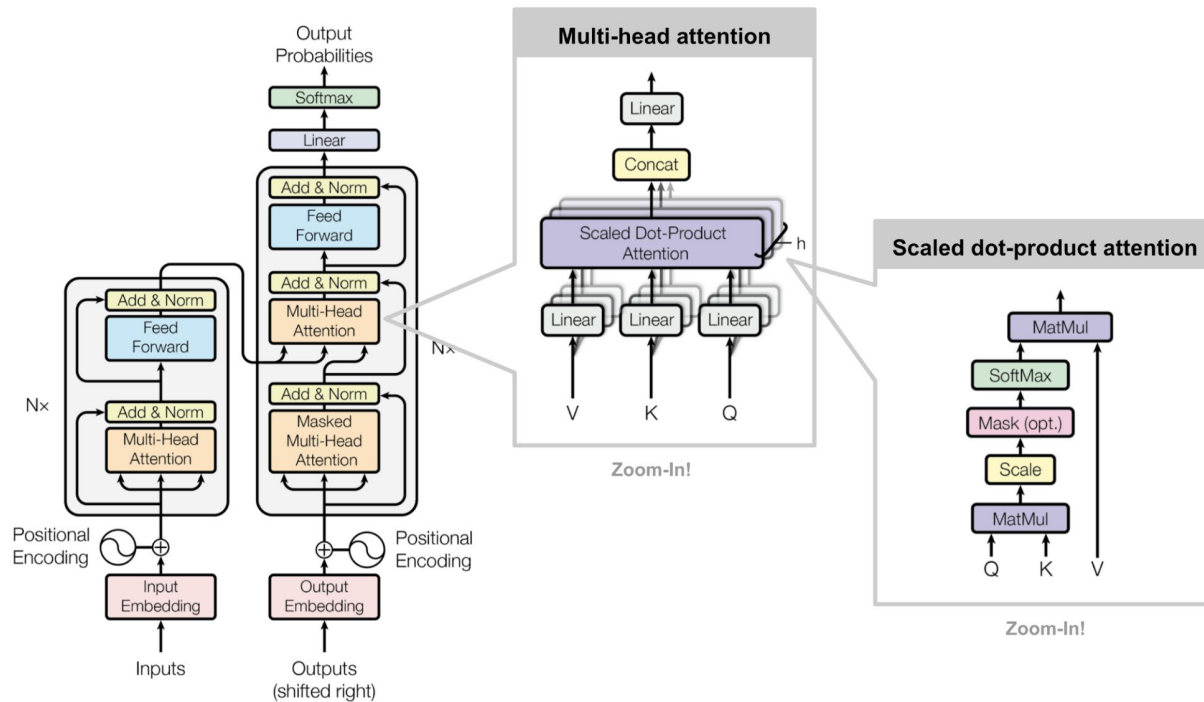
- Transformers work on problems which order matters
- Transformers doesn't work in order but in parallel
- We need to keep track of the order to know how the sentenced was formed

I Am Happy

- Every position must have the same Identifier
- Embeddings must not have large values



Attention

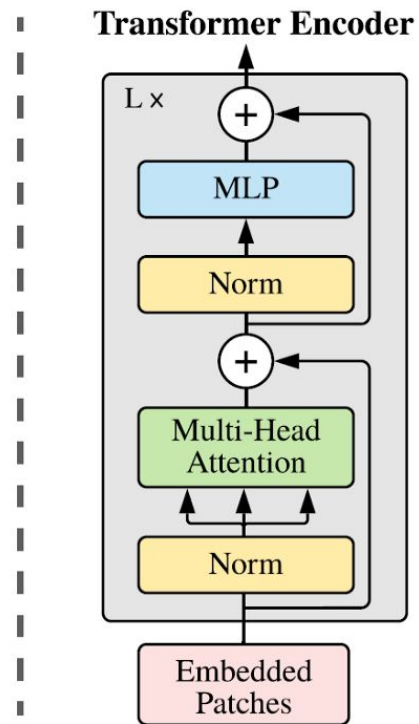
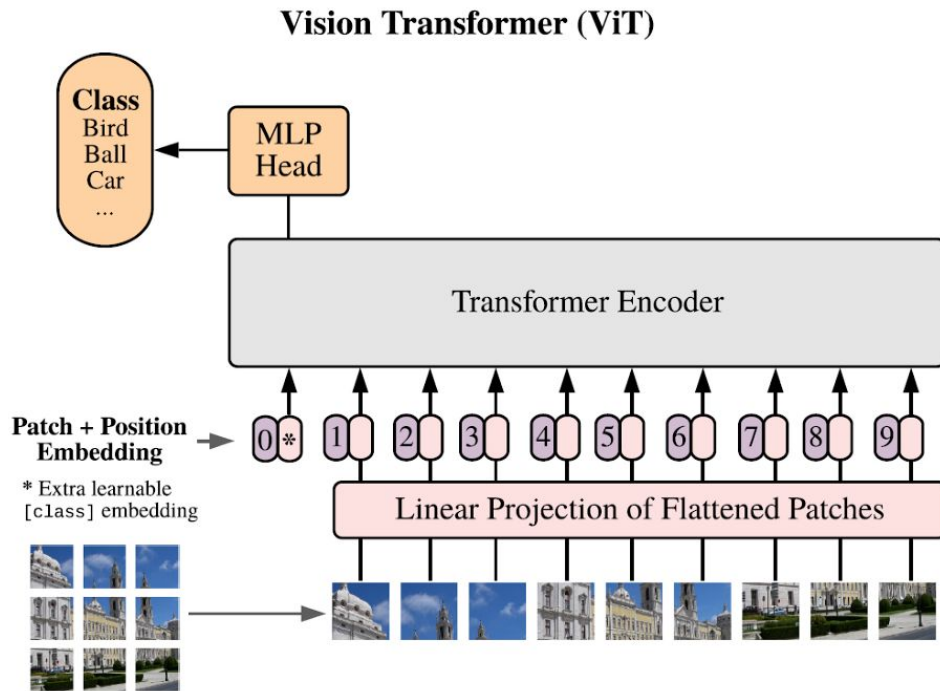


CNNs



An Image is Worth 16x16 Words

Vision Transformer



Cons

- Larger the image the more patches we have.
- Doesn't work well with problems like semantic segmentation.

Hierarchical Vision Transformer using Shifted Windows

Overall architecture

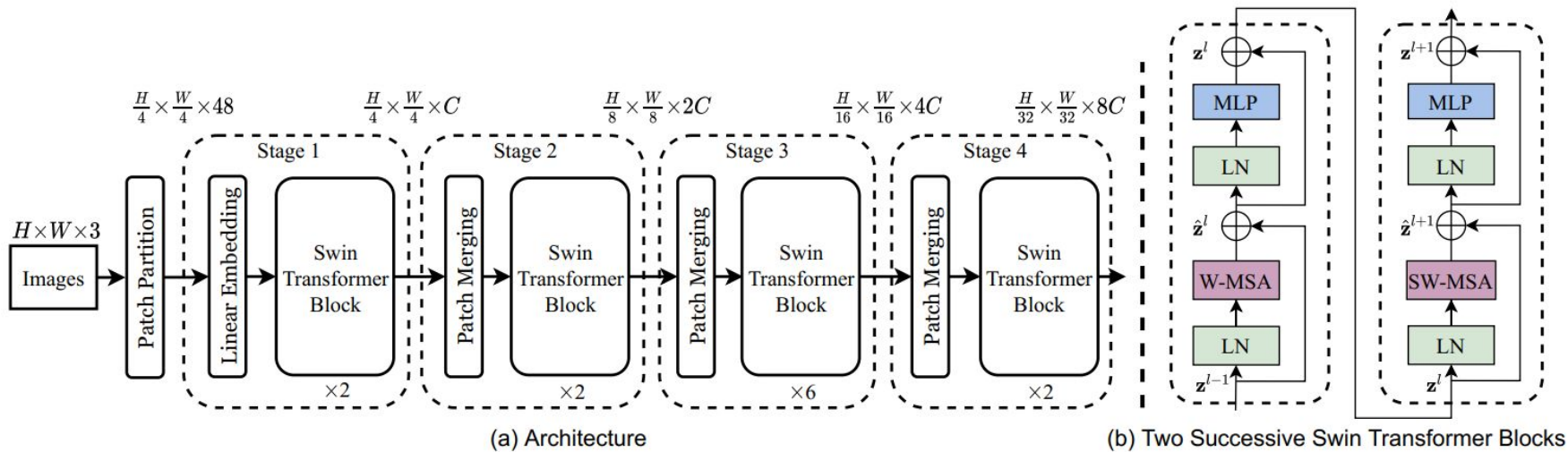


Figure 3. (a) The architecture of a Swin Transformer (Swin-T); (b) two successive Swin Transformer Blocks (notation presented with Eq. (3)). W-MSA and SW-MSA are multi-head self attention modules with regular and shifted windowing configurations, respectively.

Relative position bias

Instead of forcing transformer to use our absolute embedding we'll let the model learn its own embeddings.

Shifted Window based Self-Attention

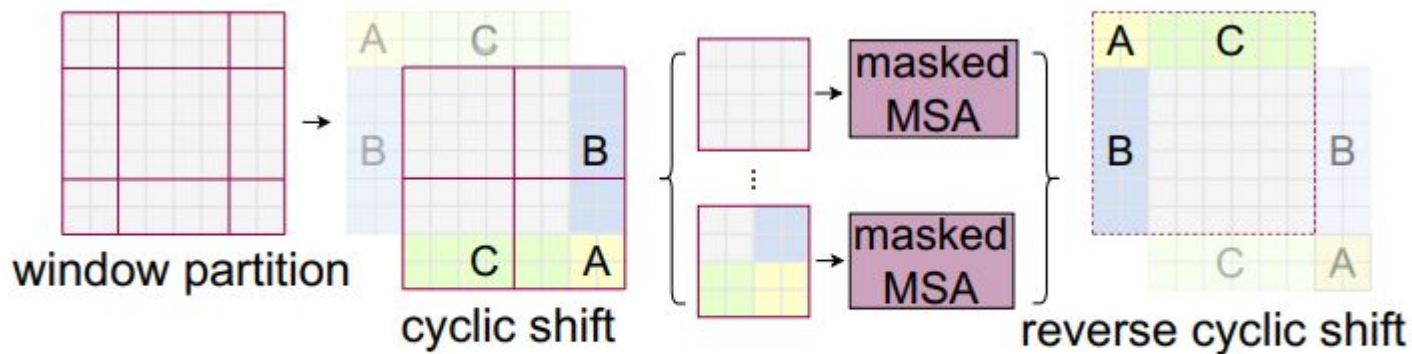


Figure 4. Illustration of an efficient batch computation approach for self-attention in shifted window partitioning.

Architecture Variants

- Swin-T: $C = 96$, layer numbers = $\{2, 2, 6, 2\}$
- Swin-S: $C = 96$, layer numbers = $\{2, 2, 18, 2\}$
- Swin-B: $C = 128$, layer numbers = $\{2, 2, 18, 2\}$
- Swin-L: $C = 192$, layer numbers = $\{2, 2, 18, 2\}$

$M = 7$

$d = 32$

$\alpha = 4$

Experiments

ImageNet-1K image classification

COCO object detection

ADE20K semantic segmentation

Image Classification on ImageNet-1K

1.28M training images, 50K validation images, 1,000 classes

- Regular ImageNet-1K training
- Pre-training on ImageNet-22K and fine-tuning on ImageNet-1K

Regular ImageNet-1K training

(a) Regular ImageNet-1K trained models					
method	image size	#param.	FLOPs	throughput (image / s)	ImageNet top-1 acc.
RegNetY-4G [48]	224 ²	21M	4.0G	1156.7	80.0
RegNetY-8G [48]	224 ²	39M	8.0G	591.6	81.7
RegNetY-16G [48]	224 ²	84M	16.0G	334.7	82.9
EffNet-B3 [58]	300 ²	12M	1.8G	732.1	81.6
EffNet-B4 [58]	380 ²	19M	4.2G	349.4	82.9
EffNet-B5 [58]	456 ²	30M	9.9G	169.1	83.6
EffNet-B6 [58]	528 ²	43M	19.0G	96.9	84.0
EffNet-B7 [58]	600 ²	66M	37.0G	55.1	84.3
ViT-B/16 [20]	384 ²	86M	55.4G	85.9	77.9
ViT-L/16 [20]	384 ²	307M	190.7G	27.3	76.5
DeiT-S [63]	224 ²	22M	4.6G	940.4	79.8
DeiT-B [63]	224 ²	86M	17.5G	292.3	81.8
DeiT-B [63]	384 ²	86M	55.4G	85.9	83.1
Swin-T	224 ²	29M	4.5G	755.2	81.3
Swin-S	224 ²	50M	8.7G	436.9	83.0
Swin-B	224 ²	88M	15.4G	278.1	83.5
Swin-B	384 ²	88M	47.0G	84.7	84.5

ImageNet-22K pre-trained models

(b) ImageNet-22K pre-trained models					
method	image size	#param.	FLOPs	throughput (image / s)	ImageNet top-1 acc.
R-101x3 [38]	384 ²	388M	204.6G	-	84.4
R-152x4 [38]	480 ²	937M	840.5G	-	85.4
ViT-B/16 [20]	384 ²	86M	55.4G	85.9	84.0
ViT-L/16 [20]	384 ²	307M	190.7G	27.3	85.2
Swin-B	224 ²	88M	15.4G	278.1	85.2
Swin-B	384 ²	88M	47.0G	84.7	86.4
Swin-L	384 ²	197M	103.9G	42.1	87.3

COCO object detection

conducted on COCO 2017

118K training, 5K validation and 20K test-dev images

Object Detection results

(a) Various frameworks							
Method	Backbone	AP ^{box}	AP ₅₀ ^{box}	AP ₇₅ ^{box}	#param.	FLOPs	FPS
Cascade	R-50	46.3	64.3	50.5	82M	739G	18.0
Mask R-CNN	Swin-T	50.5	69.3	54.9	86M	745G	15.3
ATSS	R-50	43.5	61.9	47.0	32M	205G	28.3
	Swin-T	47.2	66.5	51.3	36M	215G	22.3
RepPointsV2	R-50	46.5	64.6	50.3	42M	274G	13.6
	Swin-T	50.0	68.5	54.2	45M	283G	12.0
Sparse R-CNN	R-50	44.5	63.4	48.2	106M	166G	21.0
	Swin-T	47.9	67.3	52.3	110M	172G	18.4

(b) Various backbones w. Cascade Mask R-CNN							
	AP ^{box}	AP ₅₀ ^{box}	AP ₇₅ ^{box}	AP ^{mask}	AP ₅₀ ^{mask}	AP ₇₅ ^{mask}	paramFLOPsFPS
DeiT-S [†]	48.0	67.2	51.7	41.4	64.2	44.3	80M 889G 10.4
R50	46.3	64.3	50.5	40.1	61.7	43.4	82M 739G 18.0
Swin-T	50.5	69.3	54.9	43.7	66.6	47.1	86M 745G 15.3
X101-32	48.1	66.5	52.4	41.6	63.9	45.2	101M 819G 12.8
Swin-S	51.8	70.4	56.3	44.7	67.9	48.5	107M 838G 12.0
X101-64	48.3	66.4	52.3	41.7	64.0	45.1	140M 972G 10.4
Swin-B	51.9	70.9	56.5	45.0	68.4	48.7	145M 982G 11.6

Semantic Segmentation on ADE20K

25K images in total, 20K training, 2K validation

Semantic Segmentation Results

ADE20K		val	test	#param.	FLOPs	FPS
Method	Backbone	mIoU	score			
DANet [23]	ResNet-101	45.2	-	69M	1119G	15.2
DLab.v3+ [11]	ResNet-101	44.1	-	63M	1021G	16.0
ACNet [24]	ResNet-101	45.9	38.5	-		
DNL [71]	ResNet-101	46.0	56.2	69M	1249G	14.8
OCRNet [73]	ResNet-101	45.3	56.0	56M	923G	19.3
UperNet [69]	ResNet-101	44.9	-	86M	1029G	20.1
OCRNet [73]	HRNet-w48	45.7	-	71M	664G	12.5
DLab.v3+ [11]	ResNeSt-101	46.9	55.1	66M	1051G	11.9
DLab.v3+ [11]	ResNeSt-200	48.4	-	88M	1381G	8.1
SETR [81]	T-Large [‡]	50.3	61.7	308M	-	-
UperNet	DeiT-S [†]	44.0	-	52M	1099G	16.2
UperNet	Swin-T	46.1	-	60M	945G	18.5
UperNet	Swin-S	49.3	-	81M	1038G	15.2
UperNet	Swin-B [‡]	51.6	-	121M	1841G	8.7
UperNet	Swin-L [‡]	53.5	62.8	234M	3230G	6.2

Ablation Study

	ImageNet		COCO		ADE20k
	top-1	top-5	AP ^{box}	AP ^{mask}	mIoU
w/o shifting	80.2	95.1	47.7	41.5	43.3
shifted windows	81.3	95.6	50.5	43.7	46.1
no pos.	80.1	94.9	49.2	42.6	43.8
abs. pos.	80.5	95.2	49.0	42.4	43.2
abs.+rel. pos.	81.3	95.6	50.2	43.4	44.0
rel. pos. w/o app.	79.3	94.7	48.2	41.9	44.1
rel. pos.	81.3	95.6	50.5	43.7	46.1

Conclusion