Popover 🗸

The floating card popped by clicking or hovering.

When To Use

A simple popup menu to provide extra information or operations.

Examples

Hover me

Basic 🖉

The most basic example. The size of the floating layer depends on the contents region.

Hover me Focus me

Click me

Three ways to trigger 🖉

Mouse to click, focus and move in.

```
import { Button, Popover, Space } from 'antd';
import React from 'react';
const content = (
  <div>
    Content
    Content
  </div>
);
const App: React.FC = () => (
  <Space wrap>
   <Popover content={content} title="Title" t
     <Button>Hover me</Button>
    </Popover>
   <Popover content={content} title="Title" t
      <Button>Focus me</Button>
    </Popover>
    <Popover content={content} title="Title" t</pre>
     <Button>Click me</Button>
    </Popover>
  </Space>
);
export default App;
```

```
TL
                                    TR
                                                        Show
                                                               Hide
                                                                       Center
      LT
                                               RT
                                                                         Content
     Left
                                              Right
                                                                   TL
                                                                                        TR
                                                                             Top
      LB
                                               RΒ
                                                          LT
                        Bottom
                                    BR
                                                         Left
                                                                                                 R
                                                          LB
 Placement /
                                                                   BL
                                                                            Bottom
                                                                                        BR
 There are 12 placement options available.
import { Button, Popover } from 'antd';
                                                      Arrow 🖉
import React from 'react';
                                                      Hide arrow by arrow.
const text = <span>Title</span>;
                                                     import React, { useMemo, useState } from 'reac
const content = (
                                                     import { Button, Divider, Popover, Segmented }
  <div>
    Content
                                                     const text = <span>Title</span>;
    Content
                                                     const content = (
  </div>
                                                       <div>
);
                                                         Content
                                                         Content
const buttonWidth = 70;
                                                       </div>
                                                     );
const App: React.FC = () => (
  <div>
                                                     const buttonWidth = 70;
    <div style={{ marginLeft: buttonWidth, whi</pre>
      <Popover placement="topLeft" title={text
                                                     const App: React.FC = () => {
        <Button>TL</Button>
                                                       const [showArrow, setShowArrow] = useState(t
      </Popover>
                                                       const [arrowAtCenter, setArrowAtCenter] = us
      <Popover placement="top" title={text} cc
        <Button>Top</Button>
                                                       const mergedArrow = useMemo(() => {
      </Popover>
                                                         if (arrowAtCenter) return { pointAtCenter:
      <Popover placement="topRight" title={te>
                                                         return showArrow;
        <Button>TR</Button>
                                                       }, [showArrow, arrowAtCenter]);
      </Popover>
    </div>
                                                       return (
    <div style={{ width: buttonWidth, float: '</pre>
                                                         <div className="demo">
      <Popover placement="leftTop" title={text
                                                           <Segmented
        <Button>LT</Button>
                                                             options={['Show', 'Hide', 'Center']}
      </Popover>
                                                             onChange={(val) => {
      <Popover placement="left" title={text} (
                                                               setShowArrow(val !== 'Hide');
        <Button>Left</Button>
                                                               setArrowAtCenter(val === 'Center');
      </Popover>
                                                             }}
      <Popover placement="leftBottom" title={t
                                                           />
        <Button>LB</Button>
                                                           <Divider orientation="center">Content</I
                                                           <div style={{ marginLeft: buttonWidth, v</pre>
    </div>
                                                             <Popover placement="topLeft" title={te
    <div style={{ width: buttonWidth, marginLe</pre>
                                                               <Button>TL</Button>
      <Popover placement="rightTop" title={te>
                                                             </Popover>
        <Button>RT</Button>
                                                             <Popover placement="top" title={text}
      </Popover>
                                                               <Button>Top</Button>
      <Popover placement="right" title={text}</pre>
                                                             </Popover>
        <Button>Right</Button>
                                                             <Popover placement="topRight" title={t
      </Popover>
                                                               <Button>TR</Button>
      <Popover placement="rightBottom" title={
                                                             </Popover>
        <Button>RB</Button>
      </Popover>
                                                           <div style={{ width: buttonWidth, float:</pre>
    </div>
                                                             <Popover placement="leftTop" title={te
    <div style={{ marginLeft: buttonWidth, cle</pre>
                                                               <Button>LT</Button>
      <Popover placement="bottomLeft" title={t
        <Button>BL</Button>
                                                             <Popover placement="left" title={text}</pre>
      </Popover>
                                                               <Button>Left</Button>
      <Popover placement="bottom" title={text}
                                                             </Popover>
        <Button>Bottom</Button>
                                                             <Popover placement="leftBottom" title=
```

Click me

Controlling the close of the dialog

Use open prop to control the display of the card.

```
import React, { useState } from 'react';
import { Button, Popover } from 'antd';
const App: React.FC = () => {
  const [open, setOpen] = useState(false);
  const hide = () \Rightarrow {
    setOpen(false);
  };
  const handleOpenChange = (newOpen: boolean)
    setOpen(newOpen);
  };
  return (
    <Popover
      content={<a onClick={hide}>Close</a>}
      title="Title"
      trigger="click"
      open={open}
      onOpenChange={handleOpenChange}
      <Button type="primary">Click me</Button>
    </Popover>
  );
};
export default App;
```

Hover and click / 悬停并单击

```
Hover with click popover /
```

```
The following example shows how to create a
 popover which can be hovered and clicked.
import React, { useState } from 'react';
import { Button, Popover } from 'antd';
const App: React.FC = () => {
  const [clicked, setClicked] = useState(false
  const [hovered, setHovered] = useState(false
  const hide = () \Rightarrow \{
    setClicked(false);
    setHovered(false);
  };
  const handleHoverChange = (open: boolean) =>
    setHovered(open);
    setClicked(false);
  };
  const handleClickChange = (open: boolean) =>
    setHovered(false);
    setClicked(open);
  };
  const hoverContent = <div>This is hover cont
  const clickContent = <div>This is click cont
  return (
    <Popover
      style={{ width: 500 }}
      content={hoverContent}
      title="Hover title"
      trigger="hover"
      open={hovered}
      onOpenChange={handleHoverChange}
      <Popover
        content={
          <div>
            {clickContent}
            <a onClick={hide}>Close</a>
          </div>
        title="Click title"
        trigger="click"
        open={clicked}
        onOpenChange={handleClickChange}
        <Button>Hover and click / 悬停并单击</B
      </Popover>
    </Popover>
  );
};
```

export default App;

Param	Description	Type	Default value	Version
content	Content of the card	ReactNode () => ReactNode	-	
title	Title of the card	ReactNode () => ReactNode	-	

Consult $\underline{\text{Tooltip's documentation}}$ to find more APIs.

Note

Please ensure that the child node of [Popover] accepts [OnMouseEnter], [OnMouseLeave], [OnFocus], [OnClick] events.

Design Token

▼ Global Token

▼ Global Token						
Token Name	Description	Туре	Default Value			
colorBgElevated	Container background color of the popup layer, in dark mode the color value of this token will be a little brighter than `colorBgContainer`. E.g: modal, pop-up, menu, etc.	string	#fffff			
colorSplit	Used as the color of separator, this color is the same as colorBorderSecondary but with transparency.	string	□rgba(5, 5, 5, 0.06)			
colorText	Default text color which comply with W3C standards, and this color is also the darkest neutral color.	string	□rgba(0, 0, 0, 0.88)			
colorTextHeading	Control the font color of heading.	string	□rgba(0, 0, 0, 0.88)			
borderRadiusLG	LG size border radius, used in some large border radius components, such as Card, Modal and other components.	number	8			
borderRadiusOuter	Outer border radius	number	4			
borderRadiusXS	XS size border radius, used in some small border radius components, such as Segmented, Arrow and other components with small border radius.	number	2			
boxShadowSecondary	Control the secondary box shadow style of an element.	string	0 6px 16px 0 rgba(0, 0, 0, 0.08), 0 3px 6px -4px rgba(0, 0, 0, 0.12), 0 9px 28px 8px rgba(0, 0, 0, 0.05)			
controlHeight	The height of the basic controls such as buttons and input boxes in Ant Design	number	32			
fontFamily	The font family of Ant Design prioritizes the default interface font of the system, and	string	-apple-system, BlinkMacSystemFont, 'Segoe UI',			

Token Name	Description	Туре	Default Value
	provides a set of alternative font libraries that are suitable for screen display to maintain the readability and readability of the font under different platforms and browsers, reflecting the friendly, stable and professional characteristics.		Roboto, 'Helvetica Neue', Arial, 'Noto Sans', sans-serif, 'Apple Color Emoji', 'Segoe UI Emoji', 'Segoe UI Symbol', 'Noto Color Emoji'
fontSize	The most widely used font size in the design system, from which the text gradient will be derived.	number	14
fontWeightStrong	Control the font weight of heading components (such as h1, h2, h3) or selected item.	number	600
lineHeight	Line height of text.	number	1.5714285714285714
lineType	Border style of base components	string	solid
lineWidth	Border width of base components	number	1
marginXS	Control the margin of an element, with a small size.	number	8
motionDurationMid	Motion speed, medium speed. Used for medium element animation interaction.	string	0.2s
motionEaseInOutCirc	Preset motion curve.	string	cubic-bezier(0.78, 0.14, 0.15, 0.86)
motionEaseOutCirc	Preset motion curve.	string	cubic-bezier(0.08, 0.82, 0.17, 1)
padding	Control the padding of the element.	number	16
paddingSM	Control the small padding of the element.	number	12
sizePopupArrow	The size of the component arrow	number	16
wireframe	Used to change the visual effect of the component to wireframe, if you need to use the V4 effect, you need to enable the configuration item	boolean	false
zIndexPopupBase	Base zIndex of component like FloatButton, Affix which can be cover by large popup	number	1000