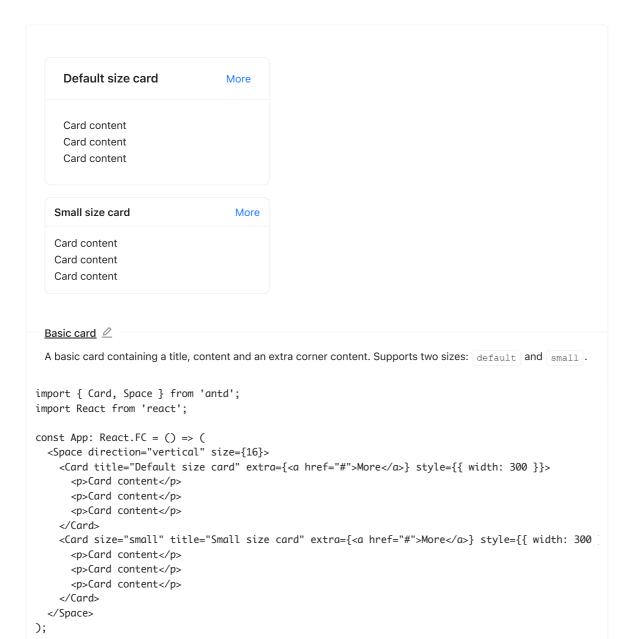
Card ∠

Simple rectangular container.

When To Use

A card can be used to display content related to a single subject. The content can consist of multiple elements of varying types and sizes.

Examples



export default App;

Card title

Card content Card content Card content

No border 🖉

A borderless card on a gray background.

Card content

Card content

Card content

Simple card 🖉

A simple card only containing a content area.



Europe Street beat

www.instagram.com

Customized content 🖉

You can use Card.Meta to support more flexible content.

Card title	Card title	Card title
Card content	Card content	Card content

Card in column 🖉

Cards usually cooperate with grid column layout in overview page.

```
import { Card, Col, Row } from 'antd';
import React from 'react';
const App: React.FC = () => (
 <Row gutter={16}>
   <Col span={8}>
     <Card title="Card title" bordered={false}>
       Card content
     </Card>
   </Col>
   <Col span={8}>
     <Card title="Card title" bordered={false}>
       Card content
     </Card>
   </Col>
   <Col span={8}>
     <Card title="Card title" bordered={false}>
       Card content
     </Card>
   </Col>
  </Row>
);
export default App;
```



Loading card

Shows a loading indicator while the contents of the card is being fetched.

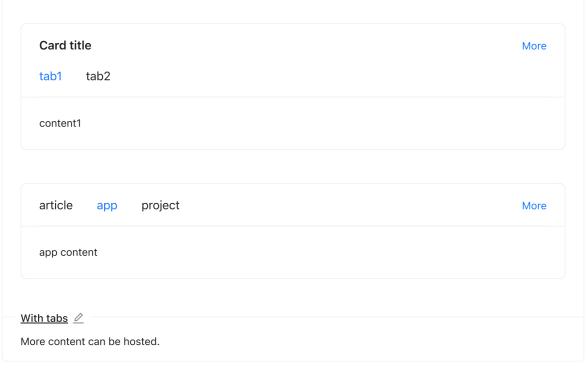
```
import { EditOutlined, EllipsisOutlined, SettingOutlined } from '@ant-design/icons';
import { Avatar, Card, Skeleton, Switch } from 'antd';
import React, { useState } from 'react';
const { Meta } = Card;
const App: React.FC = () \Rightarrow {
  const [loading, setLoading] = useState(true);
  const onChange = (checked: boolean) => {
    setLoading(!checked);
  };
  return (
      <Switch checked={!loading} onChange={onChange} />
      <Card style={{ width: 300, marginTop: 16 }} loading={loading}>
          avatar={<Avatar src="https://xsgames.co/randomusers/avatar.php?g=pixel&key=1" />}
          title="Card title"
          description="This is the description"
        />
      </Card>
      <Card
        style={{ width: 300, marginTop: 16 }}
          <SettingOutlined key="setting" />,
          <EditOutlined key="edit" />,
          <EllipsisOutlined key="ellipsis" />,
        ]}
        <Skeleton loading={loading} avatar active>
            avatar={<Avatar src="https://xsgames.co/randomusers/avatar.php?g=pixel&key=2" />}
            title="Card title"
            description="This is the description"
          />
        </Skeleton>
      </Card>
    </>
 );
};
export default App;
```

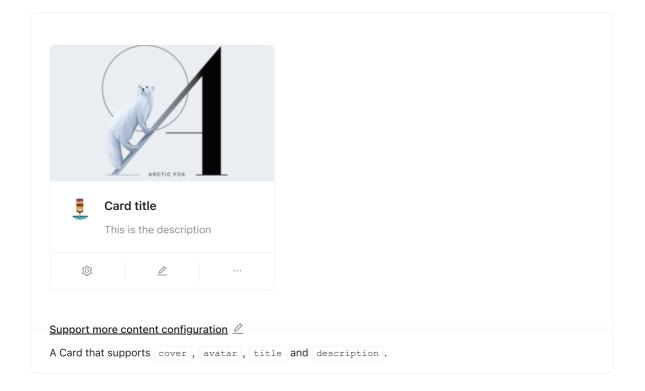
Card Title			
Content	Content	Content	Content
Content	Content	Content	

Grid card 🖉

```
Grid style card content.
import React from 'react';
import { Card } from 'antd';
const gridStyle: React.CSSProperties = {
 width: '25%',
 textAlign: 'center',
const App: React.FC = () \Rightarrow (
  <Card title="Card Title">
    <Card.Grid style={gridStyle}>Content</Card.Grid>
    <Card.Grid hoverable={false} style={gridStyle}>
     Content
    </Card.Grid>
    <Card.Grid style={gridStyle}>Content</Card.Grid>
    <Card.Grid style={gridStyle}>Content</Card.Grid>
    <Card.Grid style={gridStyle}>Content</Card.Grid>
    <Card.Grid style={gridStyle}>Content</Card.Grid>
    <Card.Grid style={gridStyle}>Content</Card.Grid>
  </Card>
);
export default App;
```







API

<Card title="Card title">Card content</Card>

Card

Property	Description	Туре	Default	Versior
actions	The action list, shows at the bottom of the Card	Array <reactnode></reactnode>	-	
activeTabKey	Current TabPane's key	string	_	
bodyStyle	Inline style to apply to the card content	CSSProperties	-	
bordered	Toggles rendering of the border around the card	boolean	true	
cover	Card cover	ReactNode	-	
defaultActiveTabKey	Initial active TabPane's key, if activeTabKey is not set	string	-	
extra	Content to render in the top-right corner of the card	ReactNode	-	
headStyle	Inline style to apply to the card head	CSSProperties	-	

Property	Description	Туре	Default	Versior
hoverable	Lift up when hovering card	boolean	false	
loading	Shows a loading indicator while the contents of the card are being fetched	boolean	false	
size	Size of card	default small	default	
tabBarExtraContent	Extra content in tab bar	ReactNode	-	
tabList	List of TabPane's head	<pre>Array<{key: string, tab: ReactNode}></pre>	-	
tabProps	<u>Tabs</u>	-	_	
title	Card title	ReactNode	_	
type	Card style type, can be set to inner or not set	string	-	
onTabChange	Callback when tab	(key) => void	-	

Card.Grid

Property	Description	Туре	Default	Version
className	The className of container	string	_	
hoverable	Lift up when hovering card grid	boolean	true	
style	The style object of container	CSSProperties	-	

${\sf Card}. {\sf Meta}$

Property	Description	Туре	Default	Version
avatar	Avatar or icon	ReactNode	_	
className	The className of container	string	-	
description	Description content	ReactNode	_	
style	The style object of container	CSSProperties	-	
title	Title content	ReactNode	_	

Design Token

▼ Global Token

Token Name	Description	Туре	Default Value	
colorBgContainer	Container background color, e.g. default button, input box, etc. Be sure not to confuse this with `colorBgElevated`.	string	□ #ffffff	
colorBorderSecondary	Slightly lighter than the default border color, this color is the same as `colorSplit`. Solid color is used.	string	□ #f0f0f0	
colorFillAlter	Control the alternative background color of element.	string	□rgba(0, 0, 0, 0.02)	
colorPrimary	Brand color is one of the most direct visual elements to reflect the characteristics and communication of the product. After you have selected the brand color, we will automatically generate a complete color palette and assign it effective design semantics.	string	□ #1677ff	
colorText	Default text color which comply with W3C standards, and this color is also the darkest neutral color.	string	□rgba(0, 0, 0, 0.88)	
colorTextDescription	Control the font color of text description.	string	rgba(0, 0, 0, 0.45)	
colorTextHeading	Control the font color of heading.	string	gba(0, 0, 0, 0.88)	
borderRadiusLG	LG size border radius, used in some large border radius components, such as Card, Modal and other components.	number	8	
boxShadowTertiary	Control the tertiary box shadow style of an element.	string	0 1px 2px 0 rgba(0, 0, 0, 0.03), 0 1px 6px -1px rgba(0, 0, 0, 0.02), 0 2px 4px 0 rgba(0, 0, 0, 0.02)	
	The font family of Ant Design prioritizes the default interface font of the system, and provides a set of alternative font		-apple-system, BlinkMacSystemFont, 'Segoe Ul Roboto, 'Helvetica Neue', Arial, 'Noto Sans', sans-serif, 'Apple Color Emoji', 'Segoe Ul Emoji', 'Segoe Ul Symbol', 'Noto Color Emoji'	
fontFamily	libraries that are suitable for screen display to maintain the readability and readability of the font under different platforms and browsers, reflecting the friendly, stable and professional characteristics.	string		
fontSize	The most widely used font size in the design system, from which the text gradient will be derived.	number	14	
fontSizeLG	Large font size	number	16	
fontWeightStrong	Control the font weight of heading components (such as h1, h2, h3) or selected item.	number	600	
lineHeight	Line height of text.	number	1.5714285714285714	
lineHeightLG	Line height of large text.	number	1.5	

Token Name	Description	Туре	Default Value
lineType	Border style of base components	string	solid
lineWidth	Border width of base components	number	1
marginXS	Control the margin of an element, with a small size.	number	8
marginXXS	Control the margin of an element, with the smallest size.	number	4
motionDurationMid	Motion speed, medium speed. Used for medium element animation interaction.	string	0.2s
padding	Control the padding of the element.	number	16
paddingLG	Control the large padding of the element.	number	24
paddingSM	Control the small padding of the element.	number	12
paddingXS	Control the extra small padding of the element.	number	8