

CONTACT

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EDUCATION

- 2021 - PRESENT
- AFEKA COLLEGE OF ENGINEERING
- B.Sc Software Engineering

SKILLS

- Java
- Python
- Unity
- Android Studio
- SQL
- Assembly
- Linux
- C
- C#
- HTML & CSS
- JavaScript

LANGUAGES

- Hebrew (Native)
- English (Intermediate)
- Spanish (Basic)

ITAY OSTRAICH

PROFILE

Software Engineering student at Afeka College with demonstrated expertise in Java, Python, and C# through academic and personal projects. Specialized in mobile application development (Android) and game design (Unity), with practical experience in database management and web technologies. Seeking opportunities to apply my technical skills in software development, with particular interest in creating innovative solutions that solve real-world problems.

PROJECTS EXAMPLES

[Tables](#)

Android Studio, Java, Firebase

- Restaurant Reservation System: Allows customers to browse restaurants and make reservations while restaurants manage and organize bookings by table availability.
- Java-based Application: The project is written in Java, with the core logic handling user roles, table management, and reservation processing.
- Database Integration: The system works with a database to store and retrieve user accounts, restaurant information, and reservations.

[Foosball Dodge](#)

Unity, C#

- Foosball Dodge Game: Player control a ball, dodging foosball players and racing toward the goal to earn points while avoiding hits that reduce lives.
- Power-ups and Lives: Players can collect potions to increase or decrease speed, or restore lives, adding strategic elements to the gameplay.
- Unity and C# Scripts: The game is built in Unity using C# for scripting, managing player movement, collision detection, and gameplay mechanics.

WORK EXPERIENCE

Lola Martin SeaFood Bar
Landwer Coffee House
Shift Manager

2021 - PRESENT
2017 - 2020