

# EA Test

October 2019

# Environment setting

❑ Anaconda distribution for Win10

❑ Installing necessary libraries for database deployment & connection + interface

## ➤ PostgreSQL

- `conda install -y -c conda-forge ipython-sql`
- `conda install -c anaconda postgresql`
- `conda install -y -c anaconda psycopg2`

## ➤ MongoDB

- `conda install -c anaconda mongod`
- `conda install -c anaconda pymongo`

❑ Installing necessary library for accessing Twitter API

- `conda install -c conda-forge tweepy`

# Database Setup & Start steps

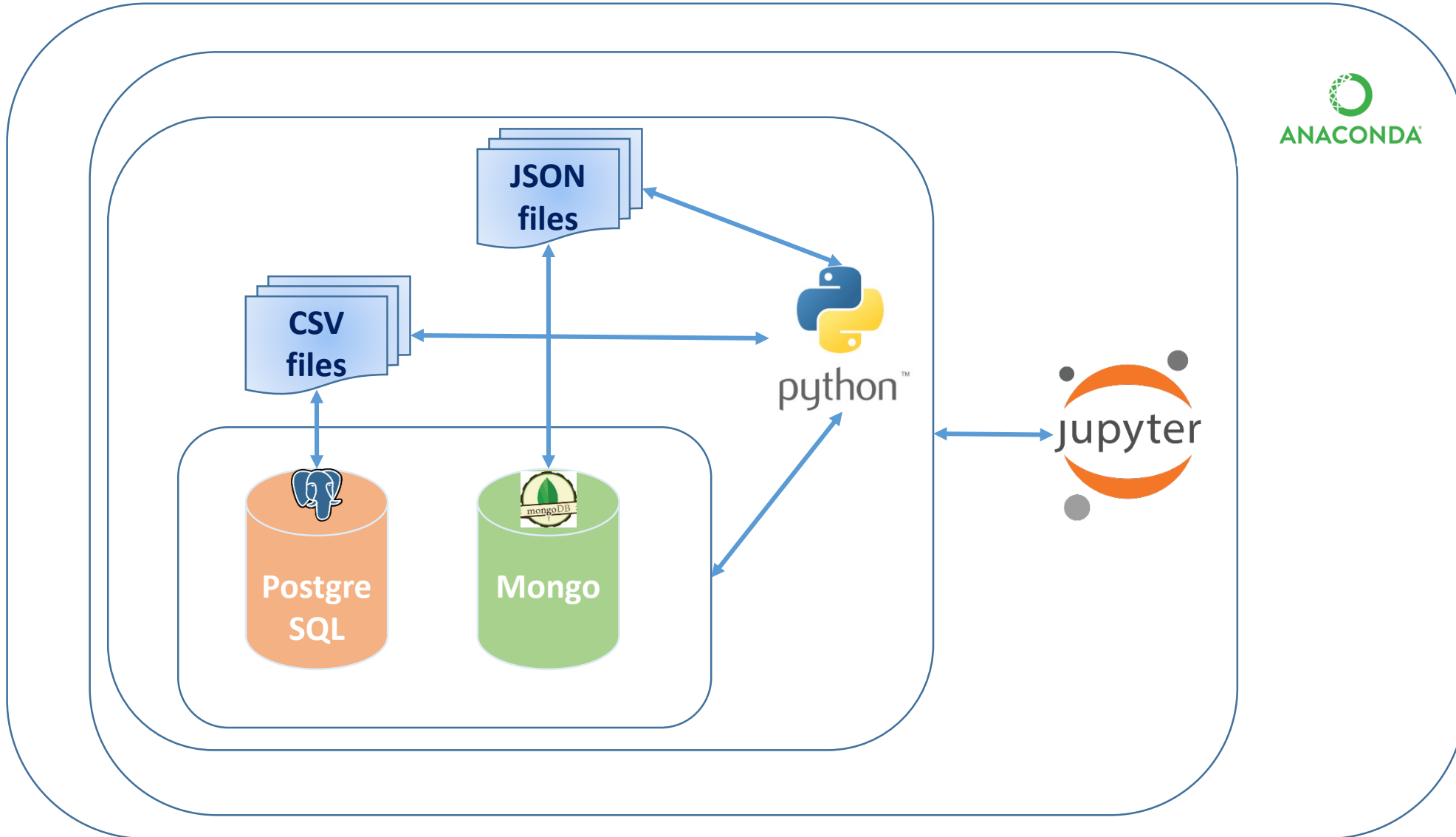
## ❑ PostgreSQL from Conda prompt :

- set PGDATA=C:\Users\iteofil1\Desktop\EA\postgreDB
- mkdir %PGDATA%
- pg\_ctl initdb
- pg\_ctl start
- psql -c "create database EA\_TEST;" postgres

## ❑ MongoDB from Conda prompt :

- mongod --dbpath "C:\Users\iteofil1\Desktop\EA\mongoDB"

# Architecture diagram



# Tackling the objectives

## ❑ Task 1 Uploading info into database

Handling structured ( csv ) and unstructured ( json ) data implies thinking in different databases.

For **structured** data **relational Database** performs nice, and from open source solutions I chose PostgreSQL.

**Unstructured** data need **NoSql Database**, and MongoDB is fast and widely used in open source solutions.

## ❑ Task 2 Data quality : Analyze the quality of the extracted data and transform data if it's necessary.

Pandas is a powerful tool when dealing with data quality. It allows you to explore data formats, to transform from a type to another, to filter nulls, etc

Pandas also give us the capabilities of merging and joining datasets.

- ❑ Task 3 EDA Exploratory data analysis of the FIFA 2018 Player dataset that the main analysis will be the different languages of the players speak.

Also for this point Pandas is a great option. You may summarize, aggregate, etc.

Importing seaborn and matplotlib is necessary for plotting

- ❑ Task 4 : Data visualization

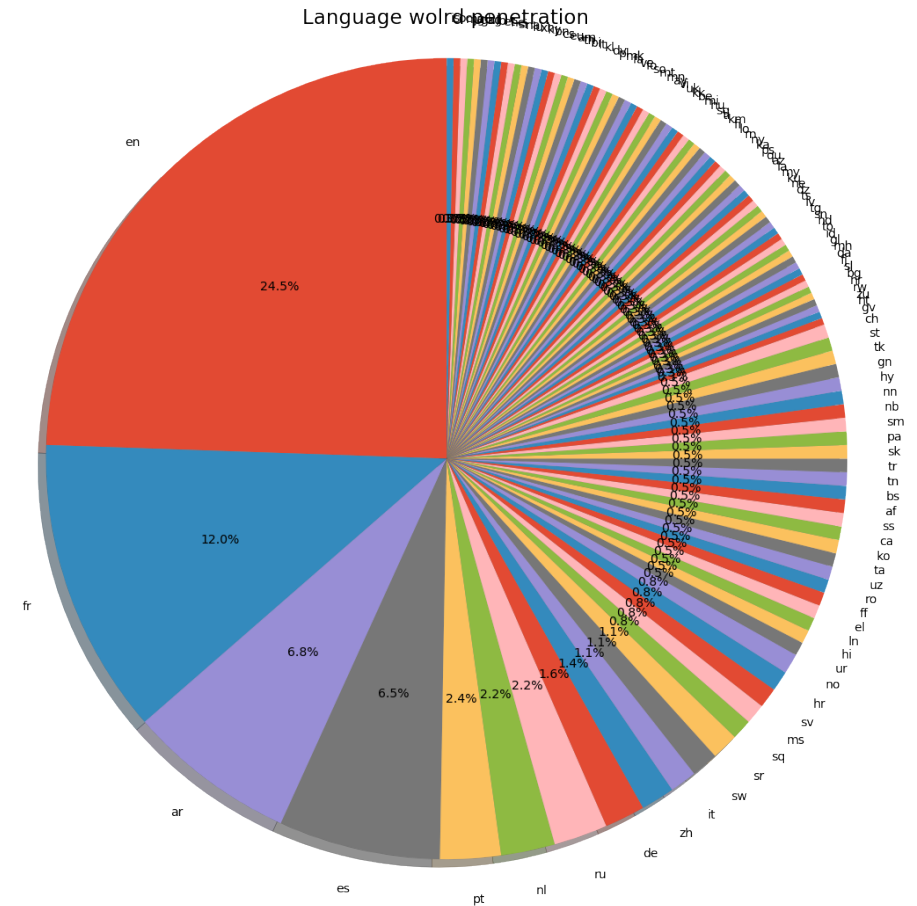
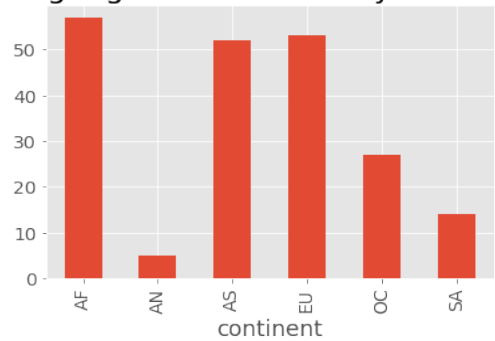
Cluster plots help understand the information for data driven decisioning

- ❑ Task 5 : Sentiment analysis. Extract information on social media to obtain information about the new game FIFA 20

# Business Insights : localization

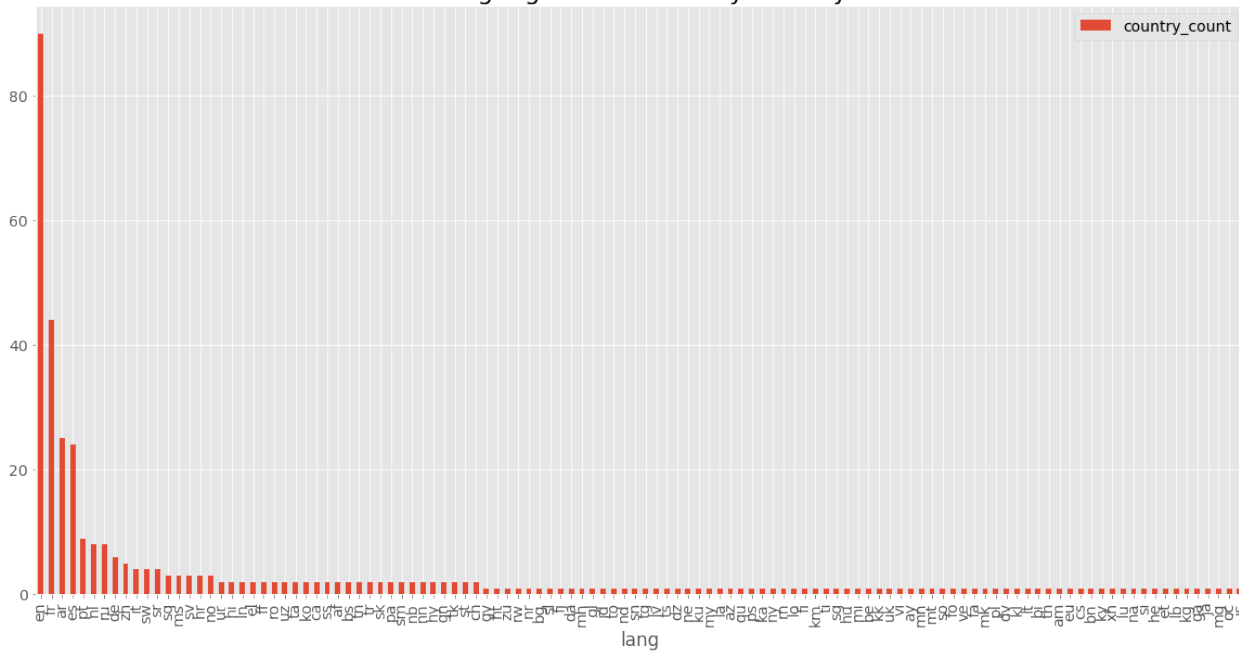
There are 12 languages spoken in more than 5 countries around the world

## Languages distribution by continent



# Business Insights : localization

Language distribution by country

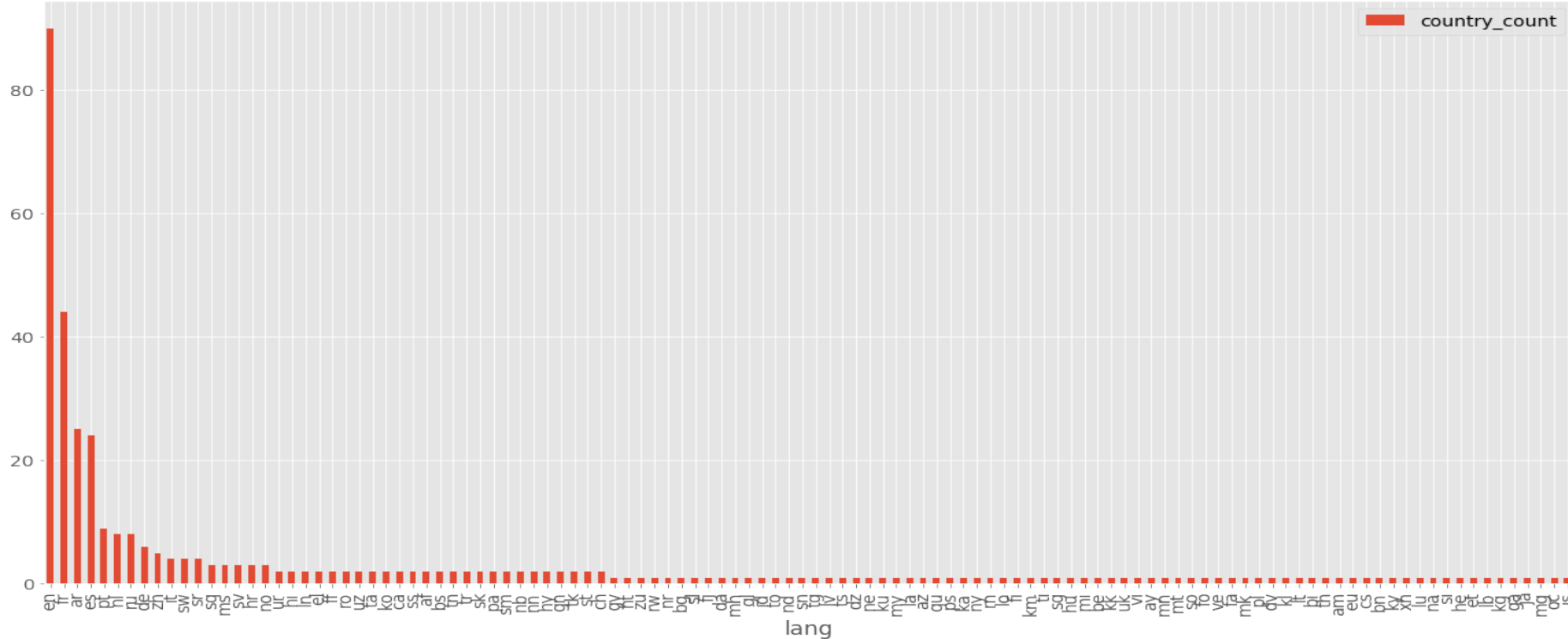
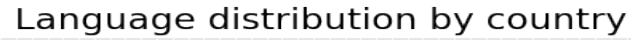


There are 12 languages spoken in more than 5 countries around the world

- ✓ English is spoken in more than 90 countries
- ✓ French is spoken in more than 40 countries
- ✓ Arabic is spoken in more than 20 countries
- ✓ Spanish is spoken in more than 20 countries



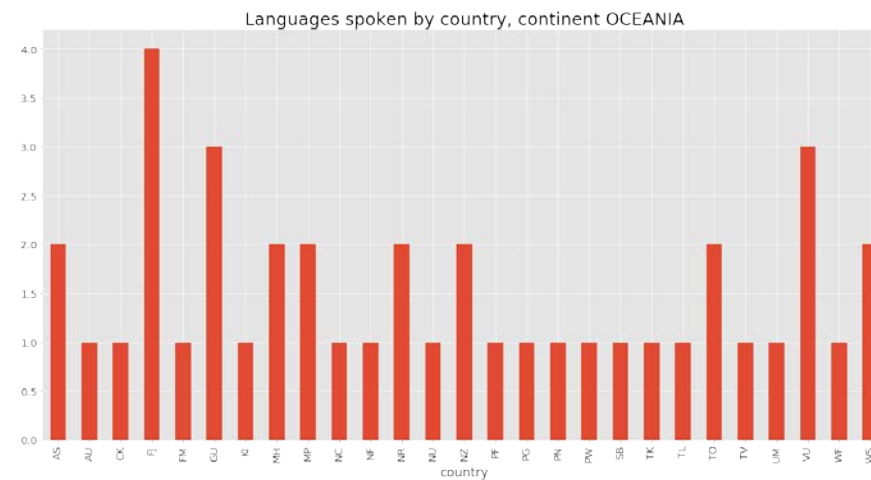
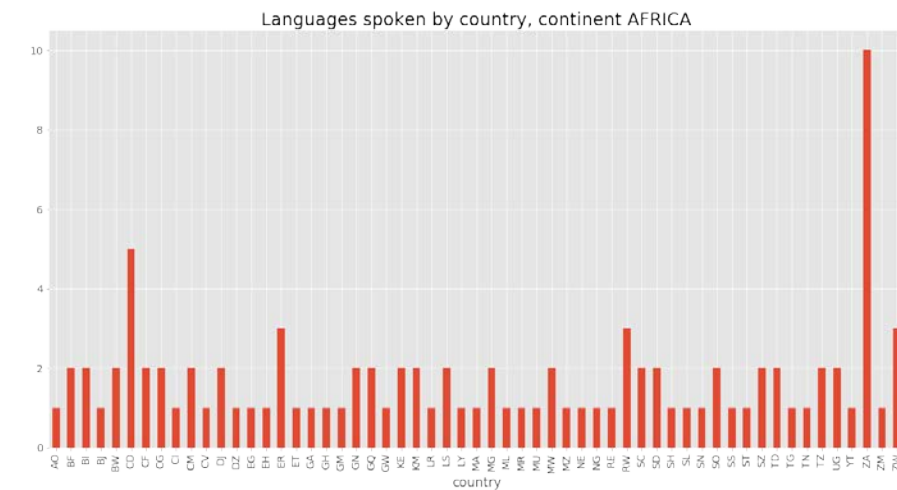
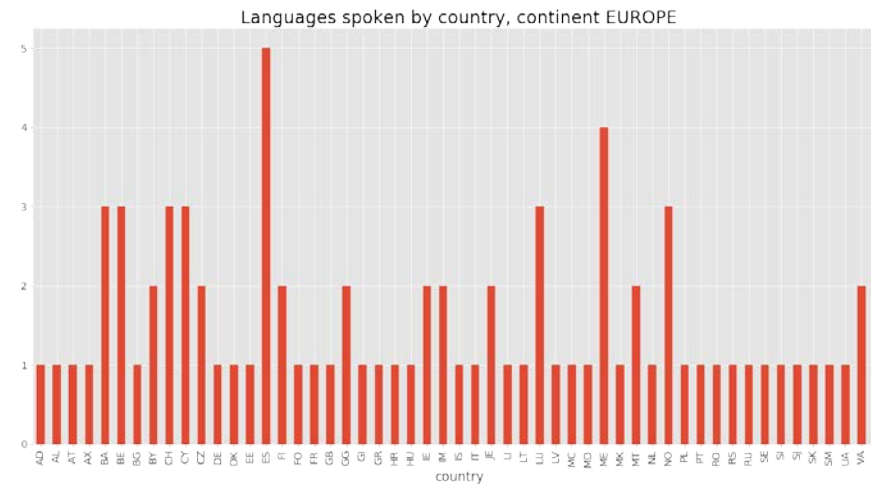
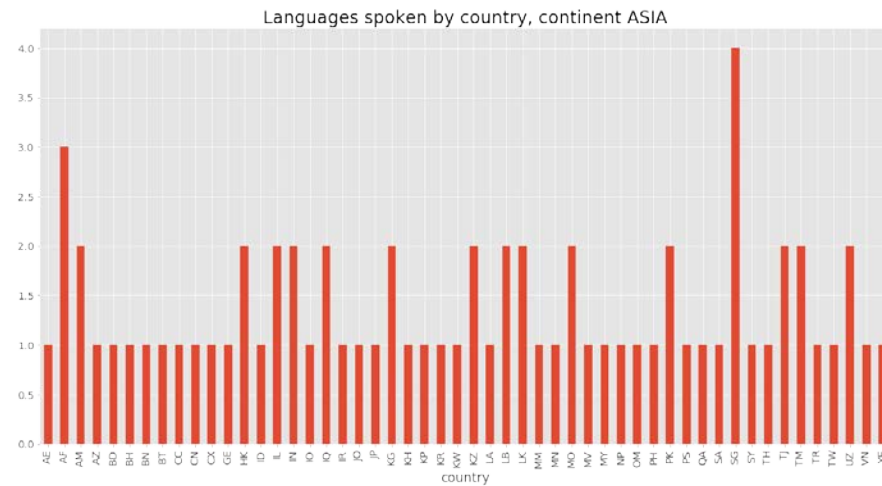
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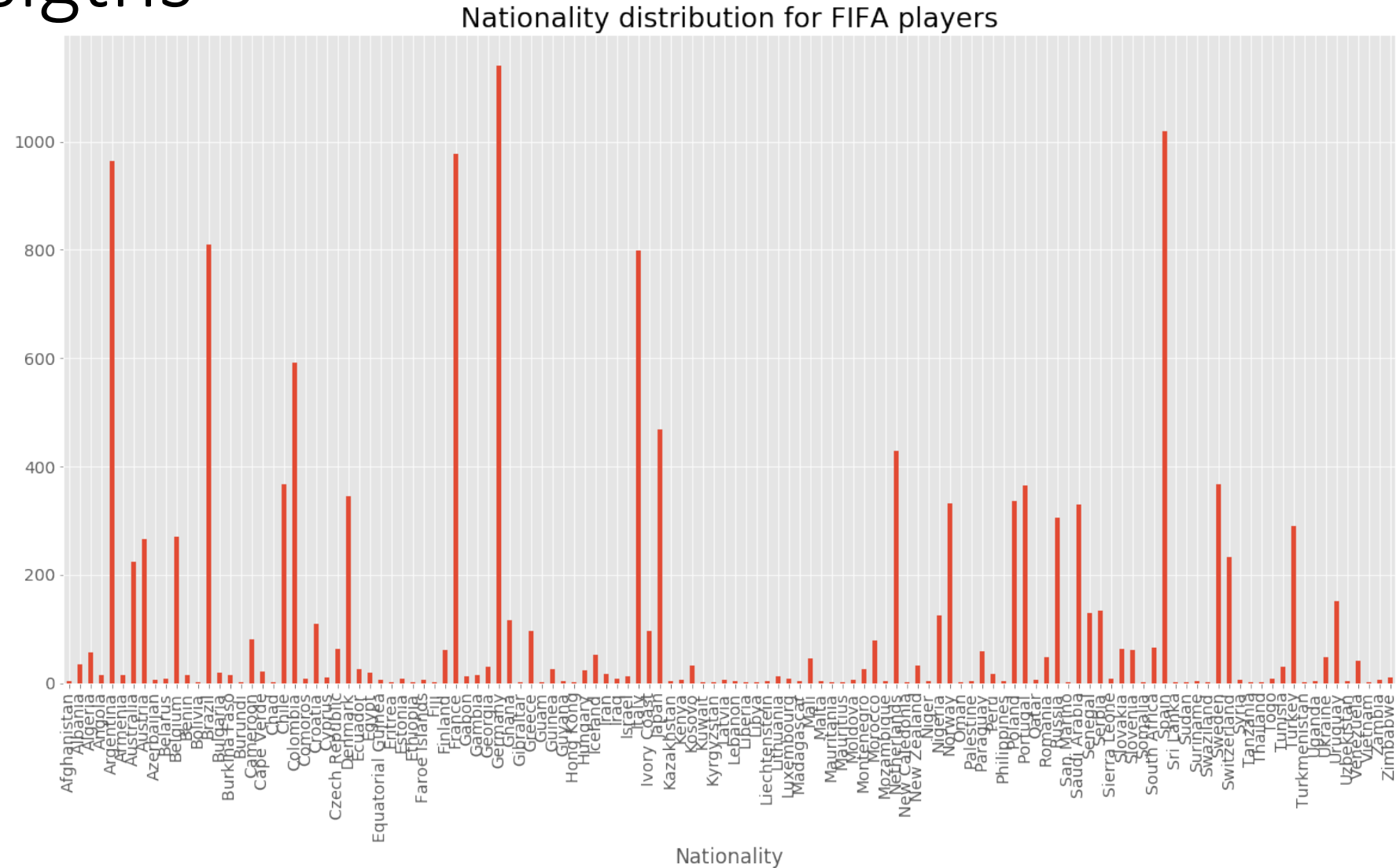
# Business Insights : localization

## ✓ Languages spoken by country per continent



# Business Insights

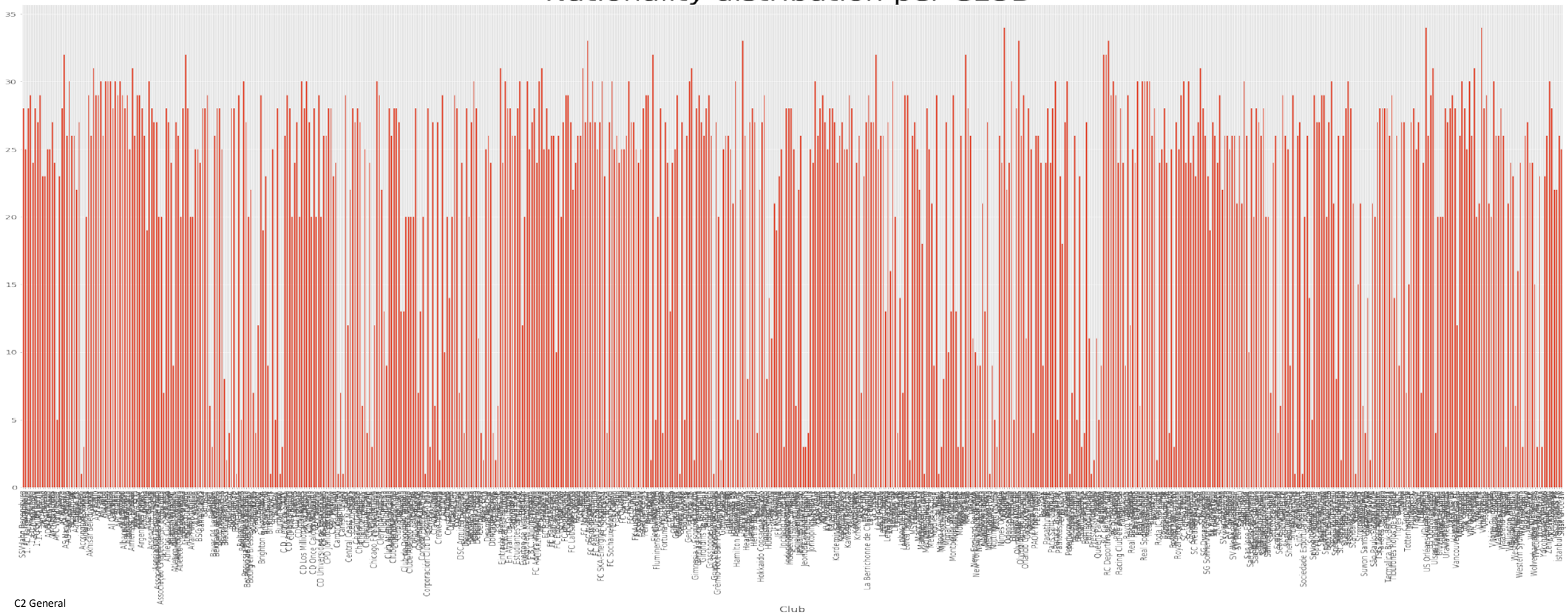
- ✓ Less than 10 nationalities represent half of total players
- ✓ Classical football countries are well identified by this graph



# Business Insights

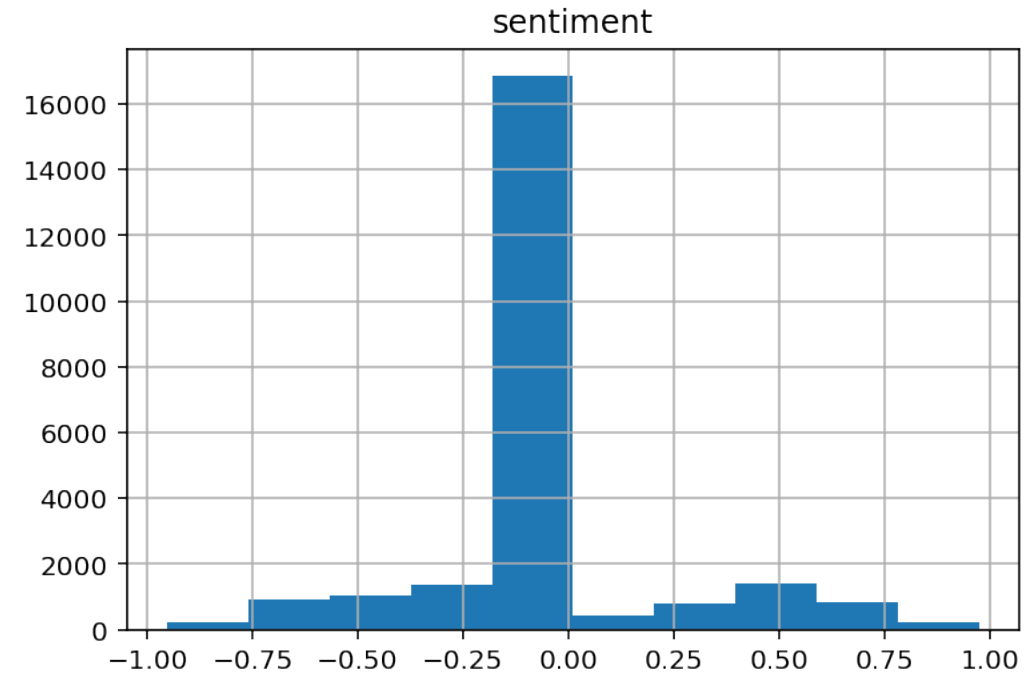
- ✓ Looking at Club level, there are so many nationalities represented that universal language is a must depending on continent

Nationality distribution per CLUB



# Business Insights : sentiment analysis

- ✓ Based on Tweets, searched by FIFA20. 25K sample size



# Business Insights : sentiment analysis

- ✓ Positive sentiment relevant topics



- ✓ Negative sentiment relevant topics



Thank you !