

Facilitator: Mona Kilsgård/Joakim Agnemyr

Participants: Joakim Agnemyr, Edwin Eliasson, Viktor Valadi, Mona Kilsgård

Not in attendance:

Date: 2018-10-10

Meeting Agenda

§1 Objectives

- We need to discuss final GUI steps.
- We need to go through our “server”.
- We need to discuss how renting will be applied

§2 Reports

Viktor has:

- Prepared methods in the controller for when that part of the GUI is finished.
- Added renter handling for items to see if an item is available at a certain date and adds so you can add a date to rent it if it's available.
- Added a method that updates the inventory when you enter it and checks if its available or rented today.

Joakim has:

- Implemented connection between controller and view related to Sign in In and Signing Up with Edwin
- Fixed View and Controller connection with different controllers with Edwin
- Small fixes overall in the code
- Reducing coupling with the help of interfaces with Edwin
- Helped Edwin with errors in the code

Edwin has:

- Implemented connection between controller and view related to Signing In and Signing Up with Joakim
- Fixed View and Controller with different controllers with Edwin
- Small fixes overall in the code
- Reducing coupling with the help of interfaces with Edwin
- Added a dialog for creating groups

Mona has:

- Created fxml files for all GUI views.
- Added icons and backgrounds to GUI.

§3 Discussion Items

1. What views are left to be done?
2. Collecting data
3. Renting items

§4 Outcomes and assignments

Outcomes:

1. The most important views that are left are the view for inventories and items. User settings will have different fields where the user can change current information and save them.
2. For the moment our application fetches information from the “server” when the application is first started, and later pushed up to the server when the application is closed. This means that if there is more than one person using the app we will have problems, however this will work for now.
3. The user will choose an item in the inventory. When you click an item a dialog will show. When the user clicks the “add item” button a new order will be created and set to the active order. The user will be available to add items until they are finished. The user should not be able to change group while this is happening. When an item is rented it should change state to “rented” during a certain period.

Assignments:

1. Viktor will complete the storage of data logic. Viktor will also work with the orders.
2. Joakim will fix user settings.
3. Edwin will fix views and logic for items and inventory
4. Mona will work on the rental process including calendar.

§5 End of Meeting

Next meeting is sunday 2018-10-14