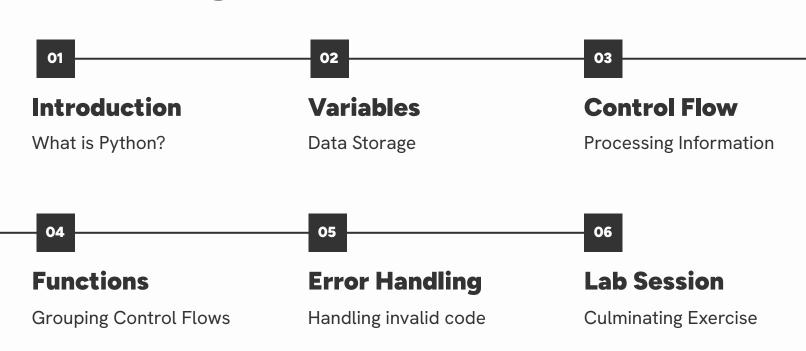
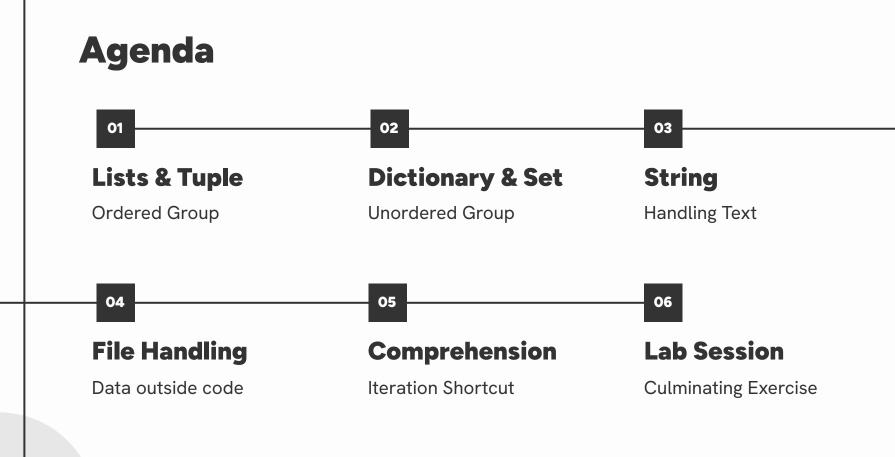
## Python: Day 02

Data Structures

## **Previous Agenda**





# **List & Tuples**

Ordered collection of items based on indices

#### **List Definition**

A list is a dynamic, ordered collection of items, defined using square brackets and commas

```
1 ranks = ['A','2','3','4','5','6','7','8','9','10','J','Q','K']
2 print(ranks)
```

						ranks						
А	2	3	4	5	6	7	8	9	10	J	Q	К

## **List Looping**

In general, for loops are used to iterate or go through groups of data

```
1 ranks = ['A','2','3','4','5','6','7','8','9','10','J','Q','K']
2 for rank in ranks:
    print(rank)
```

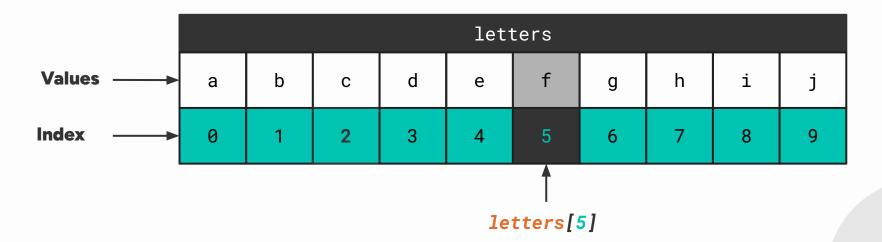
First Message Second Message Third Message

## Index Logic

Always remember to start at zero

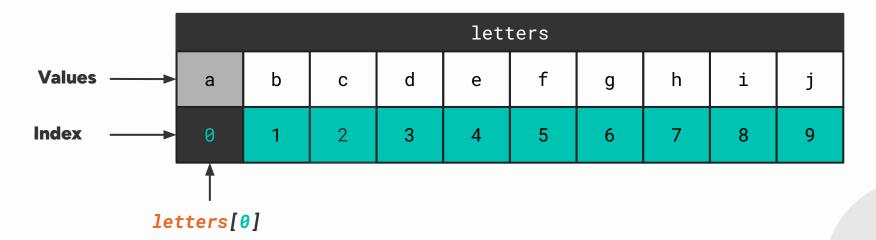
Specific values can be accessed in a list by using the list name, square brackets, and index

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 print(letters[5])
```



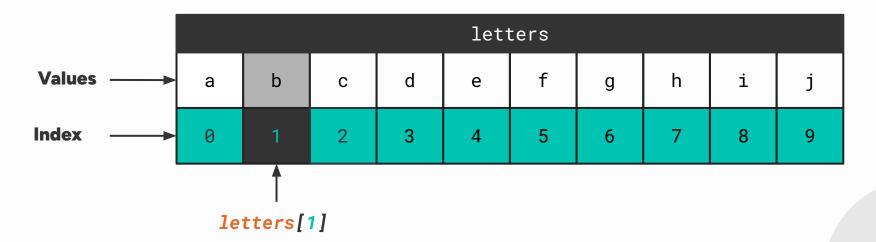
Specific values can be accessed in a list by using the list name, square brackets, and index.

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 print(letters[0])
```



Specific values can be accessed in a list by using the list name, square brackets, and index.

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 print(letters[1])
```



Specific values can be accessed in a list by using the list name, square brackets, and index.

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 print(letters[9])
```

					let	ters				
Values ——	а	b	С	d	е	f	g	h	i	j
Index	0	1	2	3	4	5	6	7	8	9

letters[9]

Specific values can be accessed in a list by using the list name, square brackets, and index.

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 print(letters[-1])
```

					leti	ters				
Values ——▶	а	b	С	d	e	f	g	h	i	j
Index ——→	0	1	2	3	4	5	6	7	8	9
Index (-)	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

Specific values can be accessed in a list by using the list name, square brackets, and index.

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 print(letters[-2])
```

					lett	ters				
Values ——	а	b	С	d	e	f	g	h	i	j
Index ——▶ (+)	0	1	2	3	4	5	6	7	8	9
Index (-)	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1



					let	ters					
а	b	С	d	е	f	g	h	i	j	k	1

	letters													
а	b	С	d	е	f	g	h	i	j	k	1			
0	1	2	3	4	5	6	7	8	9	10	11			
-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1			

letters [0] letters [-12]

					let	ters					
а	b	С	d	е	f	g	h	i	j	k	1

					let	ters					
а	b	С	d	e	f	g	h	i	j	k	1
0	1	2	3	4	5	6	7	8	9	10	11
-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

					let	ters					
а	b	С	d	е	f	g	h	i	j	k	1

					let	ters					
а	b	С	d	е	f	g	h	i	j	k	1
0	1	2	3	4	5	6	7	8	9	10	11
-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

					let	ters					
а	b	С	d	е	f	g	h	i	j	k	1

	letters												
а	b	С	d	e	f	g	h	i	j	k	1		
0	1	2	3	4	5	6	7	8	9	10	11		
-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1		

## **Quick Exercise: Royal Flush**

```
01_royal_flush.py

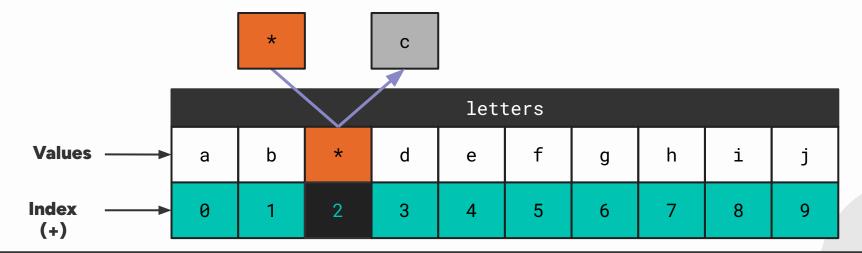
1     ranks = ['A','2','3','4','5','6','7','8','9','10','J','Q','K']

2     # Print '10','J','Q','K',and 'A' from list
4     print()
```

#### **Item Modification**

The item at a given index can be changed by accessing the index again like a variable

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[2] = '*'
```



## **Quick Exercise: Royal Draw**

## **Tuple Definition**

A tuple is a static, ordered collection of items, defined using parentheses and commas

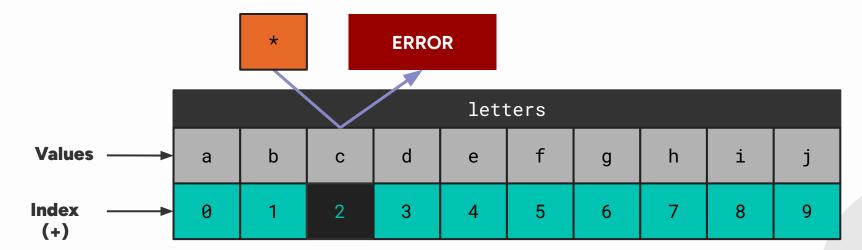
```
1 ranks = ['A','2','3','4','5','6','7','8','9','10','J','Q','K']
2 print(ranks)
```

	ranks												
А	2	3	4	5	6	7	8	9	10	J	Q	K	

## **Tuple Modification**

Tuples cannot modify its contents after creation

```
1 letters = ('a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j')
2 letters[2] = '*'
```



## **Nested Data**

Real life data is often more complex

Lists and tuples can also contain lists or tuples inside them

```
1 student_data = [("Maria", 98), ("Pedro", 30), ("Bax", 10)]
```

For this example, to access a specific value, you need to use indexing twice like this:

```
first_record = student_data[0]
first_record_score = first_record[1]
```

You can also directly access it by chaining indexing immediately

```
2 first_record_score = student_data[0][1]
```

Lists and tuples can also contain lists or tuples inside them

```
1 student_data = [("Maria", 98), ("Pedro", 30), ("Bax", 10)]
student_data[0][0]
```

Lists and tuples can also contain lists or tuples inside them

```
1 student_data = [("Maria", 98), ("Pedro", 30), ("Bax", 10)]
student_data[0][0]
student_data[0][1]
```

Lists and tuples can also contain lists or tuples inside them

```
student_data = [("Maria", 98), ("Pedro", 30), ("Bax", 10)]
student_data[0][0] —
         student_data[0][1] -
              student_data[1][0]
                   student_data[1][1]
                       student_data[2][0] -
                           student_data[2][1] -
```



students											
0	Maria		0	Pedro		0	Bax		0	Theresa	
1	98		1	30		1	10		1	61	
2	А		2	В		2	С		2	D	
0			1			2			3		

students											
0	Maria		0	Pedro		0	Bax		0	Theresa	
1	98		1	30		1	10		1	61	
2	А		2	В		2	С		2	D	
								$\perp$			
0			1			2			3		



students											
0	Maria		0	Pedro		0	Bax		0	Theresa	
1	98		1	30		1	10		1	61	
2	А		2	В		2	С		2	D	
0			1			2			3		

					stı	ıde	nts				
	0	Maria		0	Pedro		0	Bax		0	Theresa
	1	98	1 30	1	10		1	61			
	2	А		2	В		2	С		2	D
L								+			
	0				1			2		1 61	



				stı	ıder	nts					
0	Maria		0	Pedro		0	Bax		0	Theresa	
1	98		1	30		1	10		1	61	
2	А		2	В		2	С		2	D	
					$\perp$			┸		<b>-</b>	
0				1			2		3		

				stı	ıde	nts				
0	Maria		0	Pedro		0	Bax		0	Theresa
1	98		1	30		1	10		1	61
2	А		2	В		2	С		2	D
						+				
	0			1			2			3



				stı	uder	nts				
0	Maria		0	Pedro		0	Bax		0	Theresa
1	98		1	30		1	10		1	61
2	А		2	В		2	С		2	D
		4			_			$\perp$		
0				1			2			3

				stı	uder	nts				
0	Maria		Ø	Pedro		0	Bax		0	Theresa
1	98	1 30			1	10		1	61	
2	А		2	В		2	С		2	D
		+						+		
	0			1			2			3



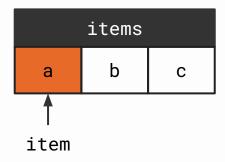
# **Loop Functions**

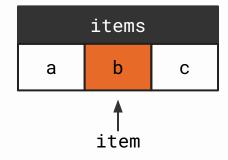
Make looping more convenient

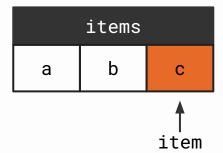
## **Default Looping**

For loops are used to iterate or go through a sequence of items

```
1   items = ('a', 'b', 'c')
2   for item in items:
      print(item)
```



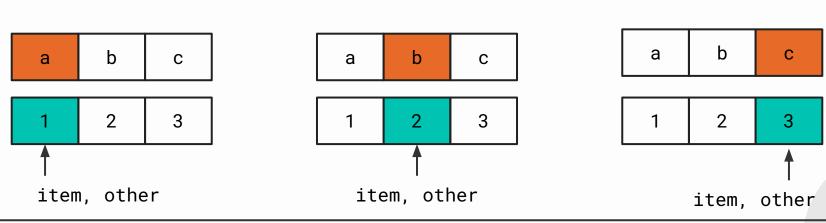




#### **Multiple Looping**

You can iterate through multiple items at once using the zip function

```
1 items = ('a', 'b', 'c')
2 others = (1, 2, 3)
3 for item, other in zip(items, others):
    print(item, other)
```



#### **Multiple Loopings Example**

Here is another example of looping through multiple items at once.

```
1 names = ('Google', 'Jollibee', 'Nvidia')
2 balances = (10_000, 20_000, 3_000)
3 ids = (1, 2, 3)
```

```
for name, balance, id in zip(names, balances, ids):
    print(f"| {id}\t| {name}\t| {balance}\tPHP\t|")
```

#### **Quick Exercise: Student Records**

#### 03\_student\_records.py

```
student_names = ("Juan", "Maria", "Joseph")
student_scores = (70, 90, 81)

"""

Print the student scores and names in the following format
Student Records:
    Student: Juan scored 70 in the exam.
    Student: Maria scored 90 in the exam.
    Student: Joseph scored 81 in the exam.
"""
print(f"Student: name scored score in the exam")
```

Challenge: Print the highest scorer

#### **Enumerate Looping**

You can loop through a sequence of items and get the index using the enumerate function

```
names = ('Jeff', 'Alex', 'Kim')
for index, name in enumerate(names):
    print(index, name)
```

```
0 Jeff
1 Alex
2 Kim
```

# **Enumerate Looping (Different Start)**

You can set the start of the enumerate function using the start parameter.

```
names = ('Jeff', 'Alex', 'Kim')
for index, name in enumerate(names, start=1):
    print(index, name)
```

```
1 Jeff
2 Alex
3 Kim
```

#### **Quick Exercise: Inventory Check**

#### 04\_inventory\_check.py

```
inventory = ("Mousepad", "Keyboard", "Monitor", "Cable")

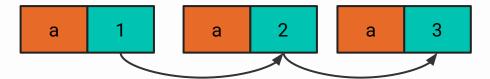
"""

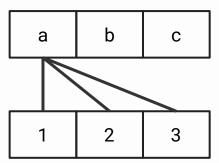
Print the items in the inventory and the order they appear:
    Item 1: Mousepad
    Item 2: Keyboard
    Item 3: Monitor
    Item 4: Cable
"""
```

#### **Nested Looping**

Using a loop inside another loop pairs every item to each other

```
1  items = ('a', 'b', 'c')
2  others = (1, 2, 3)
3  for item in items:
4    for other in others:
5     print(item, other)
```

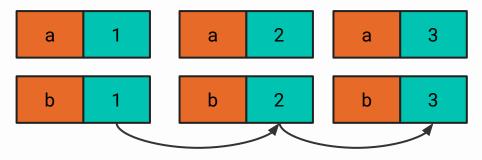


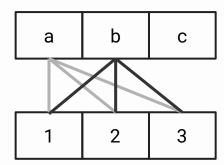


#### **Nested Looping**

Using a loop inside another loop pairs every item to each other

```
1  items = ('a', 'b', 'c')
2  others = (1, 2, 3)
3  for item in items:
4    for other in others:
5     print(item, other)
```

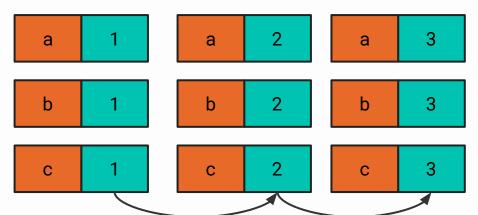


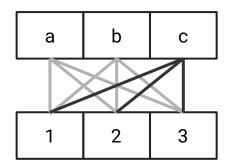


#### **Nested Looping**

Using a loop inside another loop pairs every item to each other

```
1  items = ('a', 'b', 'c')
2  others = (1, 2, 3)
3  for item in items:
4    for other in others:
5     print(item, other)
```





#### **Quick Exercise: Standard Deck**

#### 05\_standard\_deck.py

```
| ranks = ('A','2','3','4','5','6','7','8','9','10','J','Q','K')
  | suits = ("Hearts", "Diamonds", "Clubs", "Spades")
4 Print every possible pairing of ranks and suits
5 A of Hearts
6 2 of Hearts
   3 of Hearts
9 K of Hearts
10 A of Diamonds
  2 of Diamonds
12 3 of Diamonds
13
```

# Slicing

Using index logic to take more than one element

# Slicing [Start:End]

Lists and tuples can index multiple items as well using the slicing

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[start:end]
```

letters														
а	b	С	d	е	f	g	h	i	j					
0	1	2	3	4	5	6	7	8	9					
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1					

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[2:5]
```

				let	ters					
а	b	С	d	е	f	g	h	i	j	
0	1	2	3	4	5	6	7	8	9	

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[:4]
```

				let	ters					
а	b	С	d	е	f	g	h	i	j	
0	1	2	3	4	5	6	7	8	9	

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[5:]
```

				let	ters					
а	b	С	d	е	f	g	h	i	j	
0	1	2	3	4	5	6	7	8	9	
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	

['f', 'g', 'h', 'i', 'j']

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[-3:]
```

				let	ters					
а	b	C	d	e	f	g	h	i	j	
0	1	2	3	4	5	6	7	8	9	
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	

['h', 'i', 'j']

## **Quick Exercise: Royal Flush (version 2)**

```
01_royal_flush.py

ranks = ['A','2','3','4','5','6','7','8','9','10','J','Q','K']

# Print '10','J','Q','K', and 'A' from ranks
print()
```

# Slicing [Start:End:Step]

Lists and tuples can index multiple items as well using slicing

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[start:end:step]
```

letters														
а	b	С	d	е	f	g	h	i	j					
0	1	2	3	4	5	6	7	8	9					
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1					

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[1:8:2]
```

				let	ters					
а	b	С	d	е	f	g	h	i	j	
0	1	2	3	4	5	6	7	8	9	
-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	

['b', 'd', 'f', 'h']

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[::-1]
```

letters											
	а	b	С	d	е	f	g	h	i	j	
	0	1	2	3	4	5	6	7	8	9	
	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	

['j', 'i', 'h', 'g', 'f', 'e', 'd', 'c', 'b', 'a']

```
1 letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j']
2 letters[::-2]
```

letters											
	а	b	C	d	e	f	g	h	i	j	
	0	1	2	3	4	5	6	7	8	9	
	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	

['j', 'h', 'f', 'd', 'b']

#### **Quick Exercise: Second Draw**

4 | print(ranks)

# 06\_second\_draw.py 1 ranks = ['A','2','3','4','5','6','7','8','9','10','J','Q','K'] 2 # Draw every other card

# **Operations**

Applicable operations for lists and tuples

#### **Addition**

Two or more lists or tuples can be combined into a new, singular list or tuple

```
numbers_cards = ["1","2","3","4","5","6","7","8","9"]
special_cards = ["+2","skip","reverse"]
super_cards = ["0","+4","color"]

cards = numbers_cards + special_cards + super_cards
print(cards)
```

#### Multiplication

Similar to strings, lists and tuples can also be multiplied

```
numbers_cards = ["1","2","3","4","5","6","7","8","9"]
special_cards = ["+2","skip","reverse"]
super_cards = ["0","+4","color"]

max_cards = 8 * (special_cards + numbers_cards)
min_cards = 4 * super_cards

print(max_cards + min_cards)
```

#### **Quick Exercise: Funny Binary**

#### 07\_funny\_binary.py

```
# Create the binary for letter 'h' as a list of 1's and 0's
binary_h = list(bin(ord('h')))
binary_h = binary_h[2:]

# Create the binary for letter 'a' as a list of 1's and 0's
binary_a = list(bin(ord('a')))
binary_a = binary_a[2:]

# Create the binary for 'hahaha'
binary = []
print(binary)
```

#### **Containment**

One common operation used for collections is the in operator

```
food = ["ice cream", "burger", "fries"]
has_ice_cream = "ice cream" in food
print(has_ice_cream)
```

Conversely, you can check if an item is NOT in a data structure using the not in operator

```
food = ["ice cream", "burger", "fries"]
no_ice_cream = "ice cream" not in food
print(no_ice_cream)
```

#### **Equality through Containment**

One common use case for containment is to quickly check for equality

```
1 response = input("Proceed: ")
2 if response == "Yes" or response == "yes" or response == "y":
3     print("Proceeding")
```

This is an equivalent statement

```
1 response = input("Proceed: ")
2 if response in ("Yes","yes","y"):
3  print("Proceeding")
```

#### **Quick Exercise: Banned**

#### 08\_banned.py

```
banned_words = ("moist", "break", "raise")

Ask the user for a word
fithe word is in banned_words, say "Banned"

print("Banned")
```

# **Functions**

Convenient functions for list and tuples

# **Min Function**

Python has a min function that returns the smallest value in a given list or tuple

```
1 example = [1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

```
print(min(example))
print(example)
```

```
1
[1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

# **Max Function**

Python has a max function that returns the largest value in a given list or tuple

```
1 example = [1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

```
print(max(example))
print(example)
```

```
7
[1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

# **Sum Function**

Python has a sum function that returns the total of a list or tuple of numbers

```
1 example = [1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

```
print(sum(example))
print(example)
```

```
30
[1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

# **Length Function**

Python has a len function that returns the number of items in a list or tuple

```
1 example = [1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

```
2 print(len(example))
3 print(example)
```

```
10
[1, 3, 3, 5, 6, 7, 1, 2, 1, 1]
```

# **Quick Exercise: Class Statistics**

# 1 student\_scores = [98, 75, 100, 86, 100, 3] 2 # Print the average score 4 average\_score = None 5 print(average\_score)

# **Sorted Function (Ascending)**

Python has a sorted function that returns a copy of the list or tuple in ascending order

```
1 example = [1, 3, 3, 5, 4]
```

```
2 print(sorted(example))
3 print(example)
```

```
[1, 3, 3, 4, 5]
[1, 3, 3, 5, 4]
```

# **Sorted Function (Descending)**

To create a sorted copy of a list or tuple, add a reverse=True in the sorted function

```
1 example = [1, 3, 3, 5, 4]
```

```
print(sorted(example, reverse=True))
print(example)
```

```
[5, 4, 3, 3, 1]
[1, 3, 3, 5, 4]
```

# **Quick Exercise: Class Statistics (v2)**

#### 09\_class\_statistics.py

```
student_scores = [98, 75, 100, 86, 100, 3]

# Print the average score
average_score = None
print(average_score)

# Print the rankings, highest to lowest
print()
```

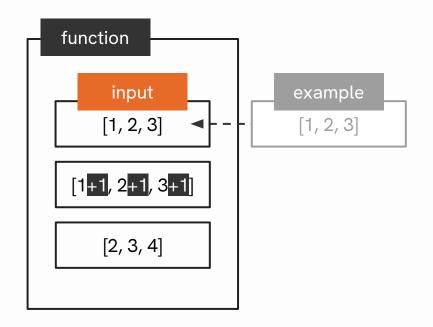
# Methods

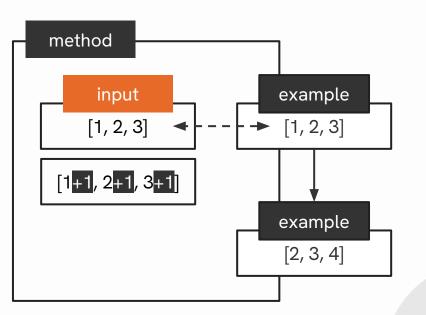
Modifying the function directly

# **Functions vs Methods**

value = function(value)







### **Methods Affects Readable Data**

As long as the function can see the data, it can change it using methods

```
data = [1, 2, 3]
def function(param):
    param.append(999)

print(data)
function(param=data)
print(data)
```

# **Append Method**

A list has an append method that adds a new item to the end of the list

```
1 example = [1, 3, 3, 5, 4]
```

```
2 example.append(999)
3 print(example)
```

```
[1, 3, 3, 5, 4, 999]
```

# **Insert Method**

A list has an insert method that can add a value to before a specific index.

```
1 example = [1, 3, 3, 5, 4]
```

```
2 example.insert(0, 999)
3 print(example)
```

```
[999, 1, 3, 3, 5, 4]
```

# **Quick Exercise: Attendance**

#### 10\_attendance.py

```
attendee_names = []

attendee_count = int(input("Attendee count: "))

# Do this for as many attendees expected
attendee_name = input("Attendee name: ")

# Add attendee_name to attendee_names

print(attendee_names)
```

# **Remove Method**

A list has an remove method that can remove a value from a list. Raises error if not there

```
1 example = [1, 3, 3, 5, 4]
```

```
2 example.remove(5)
3 print(example)
```

```
[1, 3, 3, 4]
```

# **Safe Remove Method**

It's common to check if an item is in a list before removing it to avoid errors:

```
1 example = [1, 3, 3, 5, 4]
```

```
item_to_remove = 999
if item_to_remove in example:
    example.remove(item_to_remove)
print(example)
```

```
[1, 3, 3, 4]
```

# **Quick Exercise: Attendance (v2)**

#### 10\_attendance.py

```
attendee_names = []
   attendee_count = int(input("Attendee count: "))
5 # Do this for as many attendees expected
6 attendee_name = input("Attendee name: ")
   # Add attendee_name to attendee_names
   print(attendee_names)
10
   # If your name is in attendee_names, remove it
   print(attendee_names)
```

# **Pop Method**

The pop method removes a value for a given index

```
1 example = [1, 3, 3, 5, 4]
```

```
2 example.pop(-1)
3 print(example)
```

```
[1, 3, 3, 5]
```

# **Pop Method with Return**

If you want to know what value was removed, you can assign the method to a variable

```
1 example = [1, 3, 3, 5, 4]
```

```
removed_item = example.pop(-1)
print(removed_item)
print(example)
```

```
4
[1, 3, 3, 5]
```

# **Quick Exercise: Attendance (v3)**

#### 10\_attendance.py

```
attendee_names = []
   attendee_count = int(input("Attendee count: "))
  # Do this for as many attendees expected
6 attendee_name = input("Attendee name: ")
   # Add attendee_name to attendee_names
   print(attendee_names)
10
   # If your name is in attendee_names, remove it
   print(attendee_names)
13
   # Remove and print the late attendee (last attendee)
```

01

# TODO

The hello world of CRUD applications

# **TODO Setup**

```
11_todo.py
```

```
tasks = []
def create(tasks, task):
    """Add a new task at the end of the tasks"""
def read(tasks, index):
    """Return the task in the index given"""
def update(tasks, index, new_task):
    """Change the value in the index to the new task"""
def delete(tasks, index):
    """Remove the task in the given index"""
```

### **Test TODO**

#### 11\_todo.py

```
create(tasks, "Buy milk")
create(tasks, "Do homework")
create(tasks, "Sleep")
assert "Buy milk" in tasks
assert read(tasks, 1) == "Do homework"
update(tasks, 0, "Buy coffee")
assert "Buy milk" not in tasks
assert "Buy coffee" in tasks
delete(tasks, 2)
assert "Sleep" not in tasks
assert len(tasks) == 2
```

# **Dictionary & Set**

Data focusing on relationships and mappings

# Sets

Collection for unique record keeping

# **Set Definition**

A set is a dynamic, unordered, unique collection of items

```
1 letters = {'a', 'a', 'b', 'c', 'd'}
2 print(letters)
```

#### letters

d, c, a, b

# **Mutable Instances**

Sets can only use non-mutable or static data types as values

Data Type	Mutability
int, float, bool, None	Not mutable (Static)
string, tuple	
set	Mutable (Dynamic)
list	
dict	

# **Set Add Method**

Sets have a method add that takes an input value and adds it the set.

```
1 example = {1, 3, 5, 6}
```

```
print(example)
example.add(99)
print(example)
```

```
{1, 3, 5, 6}
{1, 99, 3, 5, 6}
```

# **Quick Exercise: Unique Attendance**

#### 12\_unique\_attendance.py

```
attendee_names = set()

attendee_count = int(input("Attendee count: "))

# Do this for as many attendees expected
attendee_name = input("Attendee name: ")

# Add attendee_name to attendee_names

print(attendee_names)
```

# **Set Discard Method**

Sets have a method discard that takes an input value and removes it (if it is in there)

```
1 example = {1, 3, 5, 6}
```

```
print(example)
example.discard(5)
print(example)
```

```
{1, 3, 5, 6}
{1, 3, 6}
```

# **Quick Exercise: Unique Attendance (v2)**

#### 12\_unique\_attendance.py

```
attendee_names = set()

attendee_count = int(input("Attendee count: "))

# Do this for as many attendees expected
attendee_name = input("Attendee name: ")

# Add attendee_name to attendee_names

# Remove your name from attendees (if there)

print(attendee_names)
```

# **Set Pop Method**

Sets have a method pop that randomly returns and removes a value in the set

```
1 example = {1, 3, 5, 6}
```

```
print(example)
return_value = example.pop()
print(example)
print(return_value)
```

```
{1, 3, 5, 6}
{3, 5, 6}
1
```

# **Quick Exercise: Unique Attendance (v3)**

#### 12\_unique\_attendance.py

```
attendee_names = set()
   attendee_count = int(input("Attendee count: "))
  # Do this for as many attendees expected
6 attendee_name = input("Attendee name: ")
   # Add attendee_name to attendee_names
   # Remove your name from attendees (if there)
10
   print(attendee_names)
12
   # Pick a random raffle winner (attendee)
```

# **Applicable Functions**

Function Usage	Behavior
len(example)	Returns the number of items in a set
min(example)	Returns the lowest value in the set. Raises ValueError() if empty
<pre>max(example)</pre>	Returns the highest value in the set. Raises ValueError() if empty
<pre>sum(example)</pre>	Adds all items. Raises TypeError() if not numerical.
sorted(example)	Returns the sorted version of example (as a list)
<pre>sorted(example, reverse=True)</pre>	Returns the sorted version of example (as a list) (Descending order)

# **Set Operations**

Operations specific to sets only

#### **Set Union**

```
1   set1 = {'a', 'b', 'c', 'd', 'e', 'f'}
2   set2 = {'d', 'e', 'f', 'g', 'h', 'i'}
3   print(set1.union(set2))
4   print(set1 | set2)
```

Set1						
а	b	С	d	е	f	

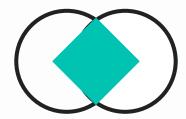


Set 2						
d	е	f	g	h	i	

#### **Set Intersection**

```
1  set1 = {'a', 'b', 'c', 'd', 'e', 'f'}
2  set2 = {'d', 'e', 'f', 'g', 'h', 'i'}
3  print(set1.intersection(set2))
4  print(set1 & set2)
```

Set1						
а	b	С	d	е	f	

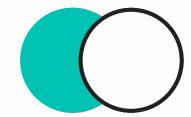


Set 2						
d	е	f	g	h	i	

#### **Set Difference**

```
1  set1 = {'a', 'b', 'c', 'd', 'e', 'f'}
2  set2 = {'d', 'e', 'f', 'g', 'h', 'i'}
3  print(set1.difference(set2))
4  print(set1 - set2)
```

Set1						
а	b	С	d	е	f	



Set 2						
d	е	f	g	h	i	

#### **Set Difference (Order Matters)**

```
1  set1 = {'a', 'b', 'c', 'd', 'e', 'f'}
2  set2 = {'d', 'e', 'f', 'g', 'h', 'i'}
3  print(set2.difference(set1))
4  print(set2 - set1)
```

Set1						
а	b	С	d	е	f	

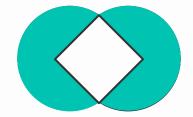


Set 2						
d	e	f	g	h	i	

### **Set Symmetric Difference**

```
1   set1 = {'a', 'b', 'c', 'd', 'e', 'f'}
2   set2 = {'d', 'e', 'f', 'g', 'h', 'i'}
3   print(set1.symmetric_difference(set2))
4   print(set1 ^ set2)
```

Set1						
а	b	С	d	е	f	



Set 2						
d	e	f	g	h	i	

### **Quick Exercise: Gate Crashing**

#### 13\_gate\_crashers.py

```
| invited = {"Ana", "Ben", "Carlo", "Dani"}
  | attended = {"Ben", "Carlo", "Ely"}
  # Who are all the involved members?
5 | print("Involved Members:")
  # Who was absent?
8 | print("Absent:")
10 # Who gatecrashed?
11
   print("Not enrolled but attended:")
12
   # Who was invited and attended
   print("Attended properly:")
```

# **Dictionary**

The collection for convenient referencing

#### **Student Scores and Names**

student_scores						
70	98	81	80			
0	1	2	3			

student_names							
Juan	Maria	Joseph	Elise				
0	1	2	3				

## **Student Scores and Names (with Zip)**

student_records				
(Juan, 70)	(Maria, 98)	(Joseph, 81)	(Elise, 80)	
0	1	2	3	

#### **Student Scores and Names (Dict)**

student_records				
70	98	81	80	
Juan	Maria	Joseph	Elise	

### **Dictionary Definition**

Dictionaries or dicts rely on the concept of a data called key providing access to a value. Similar to a regular key, there should only be one key to access a specific value.



```
1  student_records = {
2     "Juan": 70,
3     "Maria": 98,
4     "Joseph": 81,
5     "Elise": 80
6  }
```

#### **Example 01: Form Data**

Dictionaries can be used to contain different data for one concept or group

```
form_data = {
    "first_name": "Juan",
    "last_name": "Dela Cruz",
    "age": 25,
    "newsletter": True
}
```

#### **Example 02: Conversion**

It's common to convert one value to another (mapping) using dictionaries

```
1 status_codes = {
2    200: "OK",
3    404: "Not Found",
4    500: "Server Error"
5 }
```

### **Quick Exercise: Country Codes**

#### 14\_country\_codes.py

```
# Add more country codes
country_codes = {
    "PH": "Philippines",
    "US": "United States",
}
print(country_codes)
```

### **Dictionary Access**

The dictionary values can be accessed using their keys, The syntax is the same as indexing with lists and tuples, but it uses keys instead of index. If it's not there, it raises a **KeyError** 

```
1    student_records = {
2         "Juan": 70,
3          "Maria": 98,
4          "Joseph": 81,
5          "Elise": 80
}
print(student_records["Joseph"])
```

## **Quick Exercise: Country Codes (version**

2)

#### 14\_country\_codes.py

```
# Add more country codes
country_codes = {
    "PH": "Philippines",
    "US": "United States",
}

# Print the country for the given country code
country_code = input("Enter country code: ")
print(country_codes)
```

## **Dictionary Access (Safe)**

If you're not sure when a key is present, you can use the **get** method to return **None** 

```
1    student_records = {
2         "Juan": 70,
3          "Maria": 98,
4          "Joseph": 81,
5          "Elise": 80
6    }
7    print(student_records.get("Elizabeth"))
```

None

## **Dictionary Access (Safe)**

The **get** method can also take an optional parameter that it returns if the key is not found

```
-1
```

# **Quick Exercise: Country Codes (version**

3)

#### 14\_country\_codes.py

```
# Add more country codes
country_codes = {
    "PH": "Philippines",
    "US": "United States",
}

# Print the country for the given country code
# If the key is not found, print Unknown
country_code = input("Enter country code: ")
print(country_codes)
```

# **Dictionary Loops**

Handling a set and list at once

## **Dictionary Iteration (Keys)**

The dictionary keys can be accessed using the keys method

```
student_records = {
    "Juan": 70,
    "Maria": 98,
    "Joseph": 81,
    "Elise": 80
}

for student_name in student_records.keys():
    print(student_name)
```

## **Dictionary Iteration (Keys)**

The default for loop behavior of a dictionary is to return the keys

```
student_records = {
    "Juan": 70,
    "Maria": 98,
    "Joseph": 81,
    "Elise": 80
}

for student_name in student_records:
    print(student_name)
```

### **Quick Exercise: Country Codes (version**

#### 14\_country\_codes.py

```
# Add more country codes
country_codes = {
     "PH": "Philippines",
     "US": "United States",
# Print the country for the given country code
# If the key is not found, print Unknown
 country_code = input("Enter country code: ")
print(country_codes)
# Print all codes
```

## **Dictionary Iteration (Values)**

The dictionary values can be accessed using the values method

```
student_records = {
    "Juan": 70,
    "Maria": 98,
    "Joseph": 81,
    "Elise": 80
}

for student_score in student_records.values():
    print(student_score)
```

# Quick Exercise: Country Codes (version

#### 14\_country\_codes.py

```
# Add more country codes
  country_codes = {
       "PH": "Philippines",
       "US": "United States",
   # Print the country for the given country code
   # If the key is not found, print Unknown
   country_code = input("Enter country code: ")
   print(country_codes)
   # Print all codes
13
   # Print all countries
```

## **Dictionary Iteration (Key-Value)**

Both key and values can be accessed using the items method

```
student_records = {
    "Juan": 70,
    "Maria": 98,
    "Joseph": 81,
    "Elise": 80
}

for student_name, student_score in student_records.items():
    print(student_name, student_score)
```

#### **Quick Exercise: Wishlist**

#### 15\_wishlist.py

```
# Fill in the details of the item you plan to buy
   item = {
        "Name": ...,
        "Info": ...,
   # Print the item details in the following format:
   Item:
10
        Name: item name
        Info: item info
   11 11 11
```

# **Dictionary Add**

Dictionaries are write-safe at a cost

#### **Dictionary Entry**

For dictionaries, adding and creating new entries is the same

```
1    student_records = {
2         "Maria": 98,
3          "Joseph": 81,
4         "Elise": 80
5    }
6    student_records["Chocolate"] = 25
7    print(student_records["Chocolate"])
```

### **Dictionary Overwrite**

For dictionaries, adding and creating new entries is the same

```
1    student_records = {
2         "Maria": 98,
3         "Joseph": 81,
4         "Elise": 80
5    }
6    student_records["Joseph"] = 100
7    print(student_records["Joseph"])
```

### **Dictionary Overwriting Guard**

To avoid overwriting, double check if the key already exists using an if statement.

```
student_records = {
    "Maria": 98,
    "Joseph": 81,
    "Elise": 80

if "Joseph" in student_records:
    print("Joseph is already recorded!")
else:
    student_records["Joseph"] = 100
print(student_records["Joseph"])
```

#### **Quick Exercise: Time Tracker**

#### 16\_time\_tracker.py

```
tracker = {
        "Sabrina": 7400,
        "Rumi": 7200,
   for \underline{\ } in range(10):
        runner_name = input("Enter name: ")
        runner_time = input("Enter time: ")
10
        # Update tracker time for runner in tracker dict
11
        # Challenge: only update if new time is less than past time
12
   print(tracker)
```

# **List of Dicts**

Real-life data is often more challenging to handle

## **Single Entry**

A dictionary can be thought of as a container for multiple related data

#### **Multiple Entries**

By extension, you can make a list of those containers

```
wishlist = [
             'Name': 'Smartphone',
            'Info': 'Latest model smartphone',
             'Price': 70_000.00,
6
            'Stock': 25
             'Name': 'Wireless Headphones',
10
             'Info': 'Noise-canceling headphones',
11
             'Price': 10_000.00,
12
             'Stock': 50
13
14
```

### **Multiple Entries Iteration**

The first option to using a dictionary in a list of dictionaries is manual key use

```
for order in wishlist:
    print("Item:")
    print("\t Item:", order['Name'])
    print("\t Info:", order['Info'])
    print("\t Stock:", order['Price'])
    print("\t Price:", order['Stock'])
    print()
```

### **Multiple Entries Iteration**

The second option is through a for loop

```
for order in wishlist:
    print("Item:")

for key, value in order.items():
    print(f"\t {key}:", value)

print()
```

### **Quick Exercise: Wishlist (v2)**

```
15_wishlist.py
   # Fill in the details of the items you plan to buy
   wishlist = [
             "Name": ...,
             "Info": ....
   # Print the item details in the following format (for each item):
   11 11 11
   Item:
        Name: item name
12
        Info: item info
13
   11 11 11
```



## **Cart System**

Handle more than one type of information at a time

### **Cart System**

```
cart = []
  def add(cart, name, price, quantity):
       """Add a new item with the following details"""
5
  def remove(cart, index):
       """Remove entry with key name from cart"""
  def show_all(cart):
       """Print all contents in cart"""
  def show_total(cart):
       """Calculate and print total of cart"""
```

### **Cart System**

```
print("Adding items...")
13 add(cart, "Taho", 10, 3)
14 | add(cart, "Isaw", 10, 5)
15 add(cart, "Kwek-kwek", 8, 4)
16 | show_all(cart)
17
   print("Removing item at index 1 (Isaw)...")
19
   remove(cart, 1)
20
   show_all(cart)
21
22 | print("Showing total...")
23 | show_all(cart)
```

# Strings

Using extra functionalities for the most used data type

# Formatting

Additional formatting for f-strings

### **Multiline String**

If the string needs to span multiple lines, you can use a multiline string instead

```
1 message = """
Hello World
Hello World
Hello World
"""
```

Result in Console:

```
Hello World
Hello World
Hello World
```

### **F-String Formatting**

F-strings also have the additional feature to add special formatting rules to its variables

```
f"Extra text {expression }"
f"Extra text {expression :codes}"
```

### F-String: Decimal Places

F-strings can be used to limit the number of decimal places in a float variable

```
f"Extra text {number:.2f}"
```



Number of decimal places

```
1 number = 1.123456789
2 print(f"{number:.2f}")
```

```
1.12
```

### **F-String: Commas**

To add comma operations, you can just insert a comma before the dot

### f"Extra text {number:,}"



Number of decimal places with percentage

```
1  number = 123456789
2  print(f"{number:,}")
```

```
123, 456, 789
```

### F-String: Decimal Places with Commas

To add comma operations, you can just insert a comma before the dot

```
f"Extra text {number:,.2f}"
```

Number of decimal places with percentage

```
1  number = 123456.789
2  print(f"{number:,.2f}")
```

```
123,456.79
```

### F-String: Decimal with Percentage

F-strings can be used to change the float to percentage format

```
f"Extra text {number:.2%}"
```



Number of decimal places

```
1  number = 0.98991
2  print(f"{number:.2%}")
```

Result in Console:

98.99%

### **Quick Exercise: Mission Stats**

#### 17\_mission\_stats.py

```
mission = "Orbiter Alpha"
2 | distance_km = 1500000.4567
3 | duration_days = 92.5
4 | speed = distance_km / (duration_days * 24)
5 | print(" Mission Log ")
6 | print(f"Mission: {mission}")
7 | print(f"Distance: {distance_km} km")
8 | print(f"Duration: {duration_days} days")
   print(f"Speed: {speed} km/h")
10
  # Mission Log
12 | # Mission: Orbiter Alpha
13 | # Distance: 1,500,000.46 km
14 # Duration: 92.50 days
15 | # Speed: 675.68 km/h
```

### F-String: Text with left padding

F-strings can be used to apply layouting

```
f"Extra text {string:<30}"
```



Number of characters

```
1 text = 'left aligned'
2 print(f"|{text:<30}|")</pre>
```

```
|left aligned
```

### F-String: Text with right padding

F-strings can be used to apply layouting

```
f"Extra text {string:>30}"
```



Number of characters

```
1 text = 'right aligned'
2 print(f"|{text:>30}|")
```

```
| right aligned|
```

### F-String: Text with center padding

F-strings can be used to apply layouting

```
f"Extra text {string:^30}"
```

Number of characters

```
1 text = 'center aligned'
2 print(f"|{text:^30}|")
```

```
| center aligned |
```

### F-String: Text with center padding (char)

F-strings can be used to apply layouting

```
f"Extra text {string:=^30}"
```

Character for padding

```
1 text = 'center aligned'
2 print(f"|{text:=^30}|")
```

```
|======center aligned======|
```

### **Challenge: Mission Stats (version 2)**

#### 17\_mission\_stats.py

```
mission = "Orbiter Alpha"
2 | distance_km = 1500000.4567
3 | duration_days = 92.5
4 | speed = distance_km / (duration_days * 24)
5 print(" Mission Log ")
6 print(f"Mission: {mission}")
7 | print(f"Distance: {distance_km} km")
8 | print(f"Duration: {duration_days} days")
   print(f"Speed: {speed} km/h")
10
  #====== Mission Log =======
12 # Mission: Orbiter Alpha
13 | # Distance: 1,500,000.46 km
14 # Duration: 92.50 days
15 # Speed:
                675.68 km/h
```

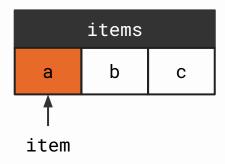
## **String Operations**

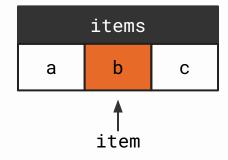
Strings are a list of letters after all

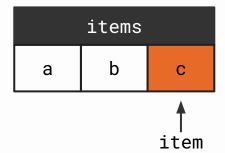
### **String Looping**

Using a for loop for a string will access the letters one at a time

```
items = 'abc'
for item in items:
    print(item)
```







### **Substrings**

Strings also support indexing and slicing access (not modification)

```
1 items = 'Hello World'
2 print(items[:5])
```

	items									
Н	е	1	1	0		W	0	r	1	d
0	1	2	3	4	5	6	7	8	9	10

### **Substring Finding**

Strings also support containment, but in a way that tries to find a substring instead.

```
1 message = 'Hello World'
2 print('World' in message)
```

True

### **Quick Exercise: Special Counter**

#### 18\_special\_counter.py

```
string = input('Enter string: ')
special_count = 0
special_char = '!@#$%^&*()'

# Add one to special_count for each special char in string
special_count += 1
print(special_count)
```

## **Case Change**

Applying formatting to an entire string

### **String Lowercase**

Strings can be converted to lowercase using the lower() method.

```
1 example = "Hello World"
```

```
2 var_example = example.lower()
3 print(example)
4 print(var_example)
```

```
Hello World hello world
```

### **String Uppercase**

Strings can be converted to uppercase using the upper() method.

```
1 example = "Hello World"
```

```
2  var_example = example.upper()
3  print(example)
4  print(var_example)
```

```
Hello World
HELLO WORLD
```

### **String Title Case**

Strings can be converted to title case using the title() method.

```
1 example = "This is a title"
```

```
var_example = example.title()
print(example)
print(var_example)
```

```
This is a title
This Is A Title
```

### **Use Case: Sanitized User Input**

A very common use for the upper or lower method is to simplify the following code

```
1   user_input = input("Proceed (Yes/yes/y)? ")
2   if user_input == "Yes" or user_input == "yes":
      print("Proceeding")
```

```
1  user_input = input("Proceed (Yes/yes/y)? ")
2  if user_input.lower() == "yes":
3     print("Proceeding")
```

### **Quick Exercise: Full Agree**

## **Case Check**

Checking string formatting

### **String Check Lowercase**

Strings have a method islower to return True if it's all lowercase. If not, returns False.

```
1 example = "hello"
```

```
2 all_lower = example.islower()
3 print(example)
4 print(all_lower)
```

```
hello
True
```

### **String Check Uppercase**

Strings have a method isupper to return True if it's all uppercase. If not, returns False.

```
1 example = "HELLO"
```

```
2 all_upper = example.isupper()
3 print(example)
4 print(all_upper)
```

```
HELLO
True
```

### **String Check Space**

Strings have a method isspace to return True if it's all space. If not, returns False.

```
1 example = " "
```

```
2 all_space = example.isspace()
3 print(example)
4 print(all_space)
```

True

### **String Check Alphabet**

Strings have a method isalpha to return True if it's all valid letters. If not, returns False.

```
1 example = "Hello"
```

```
2 all_alpha = example.isalpha()
3 print(example)
4 print(all_alpha)
```

```
Hello World
True
```

### **String Check Numeric**

Strings have a method isnumeric to return True if it's all valid digits. If not, returns False.

```
1 example = "12345"
```

```
2 all_numeric = example.isnumeric()
3 print(example)
4 print(all_numeric)
```

```
12345
True
```

### **Quick Exercise: Number Check**

#### 20\_number\_check.py

```
# Ask the user for an input
user_input = input("Enter number: ")

# If user enters a valid number
user_input = int(user_input)
print(user_input + 1)

# Else
print("Please enter a valid number!")
```

# **String Edge**

Check the start or end of a string

# **String Check Prefix**

Strings have a method startswith() to return True if the string starts with its input.

```
1 example = "Hello World"
```

```
friendly = example.startswith("Hello")
print(example)
print(friendly)
```

```
Hello World
True
```

# **String Check Suffix**

Strings have a method endswith() to return True if the string ends with its input.

```
1 example = "Hello World"
```

```
worldly = example.endswith("World")
print(example)
print(worldly)
```

```
Hello World
True
```

### **Quick Exercise: Gmail Address**

#### 21\_gmail\_address.py

```
# Ask the user for an input
email_input = input("Enter your email address: ")

# If valid gmail address
print("This is a valid gmail address")

# Else
print("This is NOT a valid gmail address")
```

# **Word Handling**

Common string methods to handle complex formatting issues

# **String Strip**

Strings have a method strip() that returns the same string, but removes extra spaces on its ends

```
1 example = " Hello World "
```

```
clean_example = example.strip()
print(example)
print(clean_example)
```

```
Hello World
Hello World
```

## **Use Case: Sanitized User Input**

A very common use for strip is to clean up extra spaces in user input

```
1   user_input = input("Proceed (Yes/yes/y)? ")
2   clean_input = user_input.lower().strip()
3   if clean_input == "yes":
       print("Proceeding")
```

## **Quick Exercise: Number Check (v2)**

#### 20\_number\_check.py

```
1  # Ask the user for an input
2  user_input = input("Enter number: ")
3  # Remove extra spaces
4
5  # If user enters a valid number
6  user_input = int(user_input)
7  print(user_input + 1)
8
9  # Else
10  print("Please enter a valid number!")
```

# **String Replace**

Strings have a method replace() that returns the string but replaces a substring with another

```
1 example = "123,456,789"
```

```
2 alternative_example = example.replace(',', '_')
3 print(example)
4 print(alternative_example)
```

```
123, 456, 789
123_456_789
```

# **String Replace to Remove**

The replace method can replace with an empty string to effectively remove the substring.

```
1 example = "a, b, c, d"
```

```
2 alternative_example = example.replace(", ", "")
3 print(example)
4 print(alternative_example)
```

```
a, b, c, d
abcd
```

### **Quick Exercise: Number Check (v3)**

#### 20\_number\_check.py

```
# Ask the user for an input
user_input = input("Enter number: ")
# Remove extra spaces
# Remove commas

# If user enters a valid number
user_input = int(user_input)
print(user_input + 1)

# Else
print("Please enter a valid number!")
```

# **String Split**

A string can be broken down into a list of substrings using the split method.

```
1 example = "Hello I am a message!"

2 words = example.split()
3 print(example)
4 print(words)
```

```
Hello I am a message!
['Hello', 'I', 'am', 'a', 'message!']
```

# **String Join**

Conversely, a list of substrings can be combined using the join method.

```
1 example = ['Hello', 'I', 'am', 'a', 'message!']
```

```
combined_words = " ".join(example )
print(example)
print(combined_words)
```

```
['Hello', 'I', 'am', 'a', 'message!']
Hello I am a message!
```

## **Quick Exercise: Number Check (v4)**

#### 20\_number\_check.py

```
# Ask the user for an input
  user_input = input("Enter number: ")
3 # Remove extra spaces
   # Remove commas
   # Remove extra spaces
   # If user enters a valid number
  user_input = int(user_input)
   print(user_input + 1)
10
  # Else
   print("Please enter a valid number!")
```

# Regex

Non-linear way to handle string matching with exceptions

# **Regular Expressions**

Regular expressions (regex or regexp) is a method for matching text based on patterns, defined using characters called **metacharacters**.

Metacharacter	Usage	Behavior
	r"c.t"	Matches any single character except a newline.
*	r"a*bc"	Matches zero or more of the preceding character
+	r"a+bc"	Matches one or more of the preceding character
?	r"colou?r"	Matches zero or one of the preceding character
[]	r"[cb]at"	Matches one of the characters in square bracket
{n,m}	r"a{n,m}"	Matches preceding character from n to m times

# **Regular Expressions**

Here is the syntax to handle more than one special character

Special Case	Behavior	
[A-Z]	Matches a single uppercase letter	
[a-z]	Matches a single lowercase letter	
[A-Za-z]	Matches either a lowercase or uppercase letter	
[0-9]	Matches a single digit	
\w	Matches letters, digits, or underscores	
\b	Matches a word boundary (start of the word)	

# **Regex Find**

A common use case for regex to find all instances of a given pattern within a larger text

```
import re
text = "Call me at 123-456-7890"
numbers = re.findall(r"\d+", text)
print(numbers)
```

### **Quick Exercise: Crucial Dates**

#### 22\_crucial\_dates.py

```
# You can use a custom input
s = "The event is on 12/15/2023, and the deadline is 01/01/2024."
# Print all of the dates mentioned
# Print all of the dates mentioned
```

## **Regex Replace**

While Python strings already have the built-in replace method, the regex module also has a function for replacing substrings.

```
import re

text = "Alice has an apple and an avocado."

pattern = r"\ba\w*"

result = re.sub(pattern, "X", text)

print(result)
```

## **Quick Exercise: Fruit Swap**

#### 23\_fruit\_swap.py

```
# You can use a custom input
s = "I like apple pie; pineapple is good too, apple is my favorite fruit."
# Replace every instance of "apple" with "buko"
# I like buko pie; pineapple is good too, buko is my favorite fruit.
```



# **Case Closed**

Excellent! I cried. "Elementary," said he

### **Quick Exercise: Case Closed**

Given a regular string input

I am perfectly calm and everything is fine

Print the number of lowercase, uppercase, and spaces.

Lower case count: 34 Upper case count: 1

Space case count: 7

H4B

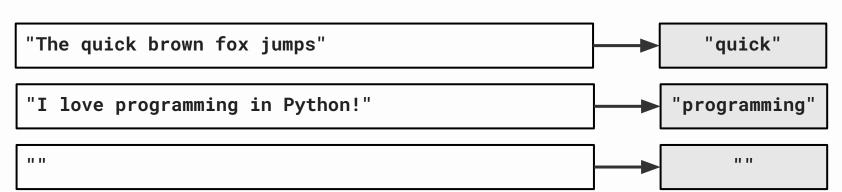
# **Longest Word**

Pneumonoultramicroscopicsilicovolcanoconiosis

## **Longest Word**

Make a function that takes an input text and returns the longest word (excluding special char)

```
def get_longest_word(text):
    # Add decoding process
    return longest_word
```



# File Handling

More permanent approach to data

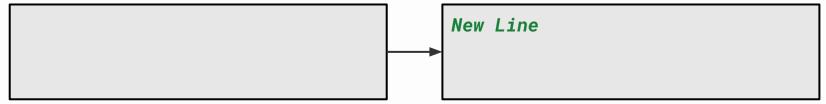
# **Text Files**

The most common and well-known file type

# **Writing Text File**

A file can be managed by first using the **open()** function in the specified mode "w". This returns a **file** that has the method **file.write()** to write contents

```
1 with open("test.txt", "w") as file:
2 file.write("New Line")
```



### **Quick Exercise: Write Guestlist**

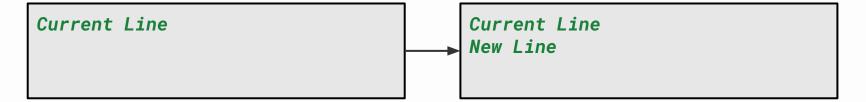
25\_write\_guestlist.py

Mia Anderson Ethan Roberts Liam Johnson Sophia Martinez Olivia Davis Noah Thompson

## **Appending Text File**

A file can be managed by first using the **open()** function in the specified mode "a". This returns a **file** that has the method **file.write()** to write contents below the current one

```
1 with open("test.txt", "a") as file:
2 file.write("\nNew Line")
```



## **Quick Exercise: Append Guestlist**

26\_update\_guestlist.py

Mia Anderson Ethan Roberts Liam Johnson Sophia Martinez Olivia Davis Noah Thompson Alex Freze

# Reading Text File (Full String)

A file can be managed by first using the **open()** function in the specified mode "r". This returns a **file** that has the method **file.read()** to read contents

```
1 with open("test.txt", "r") as file:
2 file_contents = file.read()
```

```
Existing Line 1

Existing Line 2

Existing Line 3

file_contents
```

# Reading Text File (Line by Line)

A file can be managed by first using the **open()** function in the specified mode "r". This returns a **file** that has the method **file.read()** to read contents.

```
with open("test.txt", "r") as file:
    file_contents = file.read().splitlines()
```

```
Existing Line 1
Existing Line 2
Existing Line 3

file_contents
```

### **Quick Exercise: Read Guestlist**

### 27\_read\_guestlist.py

#### **Attendees:**

Mia Anderson Ethan Roberts Liam Johnson Sophia Martinez Olivia Davis Noah Thompson Alex Freze

# **JSON**

The text format of the internet

#### **JSON File Format**

JSON (JavaScript Object Notation) is a lightweight data format used for storing and transferring data. It represents data as key-value pairs and lists.

```
"name": "John Doe",
   "age": 30,
   "email": "john.doe@example.com",
   "is_active": true,
   "favorites": {
        "color": "blue",
        "food": "pizza"
   },
   "hobbies": ["reading", "cycling", "gaming"]
}
```

#### **JSON Dump**

Unlike text handling, JSON handling requires a built-in library import

```
import json

data = [
    {'Name': 'Alice', 'Age': 30, 'Occupation': 'Engineer'},
    {'Name': 'Bob', 'Age': 25, 'Occupation': 'Designer'},

with open('people.json', 'w') as file:
    json.dump(data, file)
```

## **JSON Dump (Formatted)**

Unlike text handling, JSON handling requires a built-in library import

```
import json

data = [
    {'Name': 'Alice', 'Age': 30, 'Occupation': 'Engineer'},
    {'Name': 'Bob', 'Age': 25, 'Occupation': 'Designer'},

with open('people.json', 'w') as file:
    json.dump(data, file, indent=4)
```

### **Quick Exercise: Wishlist (version 3)**

#### 15\_wishlist.py

```
wishlist = [{...}, {...}, ...]

# Print the item details in the following format (for each item):

"""

Item:
Name: item name
Info: item info
...

# Save the file to a JSON file
```

#### **JSON Load**

Similar to csv file handling, json handling requires importing a library.

```
import json

with open('people.json', 'r') as file:
    data = json.load(file)

print(data)
```

#### **Quick Exercise: Santa's list**

#### 28\_santa\_list.py

```
# Load JSON file again into loaded_item
wishlist = []
# Print the loaded contents from the JSON file
```

# **CSV Files**

Handling table-like data that has rows and columns

## **CSV File Handling**

**Comma-Separated Values** or CSV represent tabular data, commonly separated by commas (sometimes by other char)

Name	Age	<b>Occupation</b>
Alice,	30,	Engineer
Bob,	25,	Designer
Charlie,	35,	Teacher

# **CSV Writing (with Lists)**

```
import csv
   data = [
       ['Name', 'Age', 'Occupation'],
    ['Alice', 30, 'Engineer'],
       ['Bob', 25, 'Designer'],
   with open('people.csv', 'w', newline='') as file:
10
       writer = csv.writer(file)
       writer.writerows(data)
```

```
['Alice', 30, 'Engineer'] Alice, 30, Engineer
```

# **CSV Writing (with Dicts)**

```
import csv

data = [
    {'Name': 'Alice', 'Age': 30, 'Occupation': 'Engineer'},
    {'Name': 'Bob', 'Age': 25, 'Occupation': 'Designer'},

with open('people.csv', 'w', newline='') as file:
    writer = csv.DictWriter(file, fieldnames=data[0].keys())
    writer.writeheader()
    writer.writerows(data)
```

```
{'Name': 'Alice', 'Age': 30, 'Occupation': 'Engineer'}

Alice, 30, Engineer
```

## **CSV Reading (as Lists)**

CSV Files can be read easily using a context manager and csv.reader(file).

```
import csv

with open('people.csv', 'r', newline='') as file:
    reader = csv.reader(file)

for row in reader:
    print(row)
```

# **CSV Reading (as Dicts)**

CSV Files can be read easily using a context manager and csv.DictReader(file).

```
import csv

with open('people.csv', 'r', newline='') as file:
    reader = csv.DictReader(file)

for row in reader:
    print(row)
```

# Comprehensions

Syntactic Sugar for creating data structures

#### **List Comprehension**

List comprehensions are shortcuts to one of the most common process in Python

```
1 double_numbers = [number * 2 for number in numbers]
```

#### **Quick Exercise: Super Discount**

#### 29\_super\_discount.py

```
prices = [1_000, 10, 200, 1000, 3_000]

# Convert the numbers into half their original values
discounted_prices = []
print(discounted_prices)
```

## **List Comprehension (with Conditions)**

```
1     tasks = {
2         'register': 'high',
3          'test': 'medium',
4          'refactor': 'low',
5     }
```

```
priority_tasks = []
for task, prio in tasks.items():
    if prio != 'low':
        priority_tasks.append(task)
```

```
priority_tasks = [task for task, prio in tasks.items() if prio != 'low']
```

#### **Data Pipeline**

Comprehensions are often used to develop pipelines or step-by-step instructions

```
requests = {"Andrew": 10, "Peddy": 21, "Alex": 30}
banned = {"Alex"}

adults = [name for name, age in requests.items() if age >= 18]
print(adults)

allowed = [name for name in adults if name not in banned]
print(allowed)
```

### **Quick Exercise: Big Words**

#### 30\_big\_words.py

```
# You can use a custom message using input()
sentence = "I like big data and AI models"

# Find all the words with len > 3
words = sentence.split()
big_words = []

print(big_words)
```

#### **Clean Comprehension**

Comprehensions are recommended to be formatted in the following if they're complex

```
def process(number):
    return ((1 + number) // 2)** 3

def condition(number):
    return number > 10

numbers = [991, 12, 89, 34, 121, 0]
data = [process(num) for num in numbers if condition(num)]
print(data)
```

#### **Nested Data Creation**

The most apparent use of list comprehensions is to immediately create data in specific formats

### **Formatting Control**

Using nested for loops doesn't mean you need to return a list or tuple

```
coordinates = [
    f"{x} {y} {z}"
    for x in range(10)
    for y in range(10)
    for z in range(10)
]
```

```
coordinates = []
for x in range(10):
    for y in range(10):
        for z in range(10):
        coordinates.append((x, y, z))
```

#### **Quick Exercise: Standard Deck (v2)**

05\_standard\_deck.py

11 2 of Diamonds 12 3 of Diamonds

13

# 1 ranks = ['A','2','3','4','5','6','7','8','9','10','J','Q','K'] 2 suits = ["Hearts", "Diamonds", "Clubs", "Spades"] 3 """ 4 Create a list of possible pairing of ranks and suits 5 A of Hearts 6 2 of Hearts 7 3 of Hearts 8 ... 9 K of Hearts 10 A of Diamonds

# **Lab Session**

Defining and handling data



#### **Deck of Cards**

```
def create_deck() -> list[str]:
    """Return a list of 52 strings containing a standard deck"""
def draw_top(deck: list[str], count: int=1)-> list[str]:
    """Remove count return count cards from the start from deck"""
def draw_bottom(deck: list[str], count: int=1) -> list[str]:
    """Remove and return count cards from the end of the deck"""
def draw_random(deck: list[str], count: int=1) -> list[str]:
    """Remove and return count random cards from the deck"""
def show(deck):
    """Print all cards in deck"""
```

#### **Challenge: Dynamic Adding**

```
def add_top(deck: list[str], other: list[str]):
    """Add cards in other to the first parts of deck"""
def add_bottom(deck: list[str], other: list[str]):
    """Add cards in other to the last parts of deck"""
def add_random(deck: list[str], other: list[str]):
    """Add cards in other randomly to deck"""
def load(filename: str)-> list[str]:
    """Returns a list of cards loaded from a file"""
def save(deck: list[str], filename: str):
    """Saves a list of cards into a file (retrievable with load)"""
```



## **Initial Work: Starting Task**

#### **Task Management Functions**

```
def show_all_tasks(queue):
    """Add cards in other to the last parts of deck"""
def add_task(queue, user_name, task_name, status, priority):
    """Add new task to user with given status and priority"""
def update_task_status(queue, user_name, task_name, new_status):
    """Return list of task name for user"""
def list_user_tasks(queue, user_name):
    """Return list of task name for user"""
def get_priority_summary(queue):
    """Return dict of count (how many low, medium, high, etc.)"""
def get_user_stats(queue, user_name):
    """Return dict of stats (tasks held, tasks done, etc.)"""
def add_user(queue, user_name):
    """Add new user_name from queue (if not there)"""
def remove_user(queue, user_name):
    """Remove user_name from queue (if there)"""
```

Q What do you want to play?











# Personal Playlist

Stephen • 142 songs, 10 hr 37 min





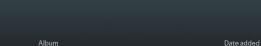


Raining In Manila









Q Custom order :Ξ

Pwede Ba Lola Amour	Pwede Ba	2 weeks ago	5:43



1. 经 元	Lola Amour			
	blue ▶ Music video • yung kai	blue	2 weeks ago	3:34

100	Abot Kamay Orange & Lemons	Strike Whilst The Iron Is Hot & Moonlane Gardens Collecti	2 weeks ago	2:38
200	Weight of the World - English Version - J'Nique Nicole আরফ্লে—	NieR:Automata Original Soundtrack	2 weeks ago	5:45

	Weight of the World Kowaretasekainouta - Marina Kawano 岡郎啓一	Nie R: Automata Original Soundtrack	2 weeks ago	5:44
8	Get You (feat. Kali Uchis) Daniel Caesar, Kali Uchis	Freudian	2 weeks ago	4:38

Paruparo





Pwede Ba Lola Amour





Madali Lola Amour, Al...



Please Don't...

Lola Amour



















2 weeks ago







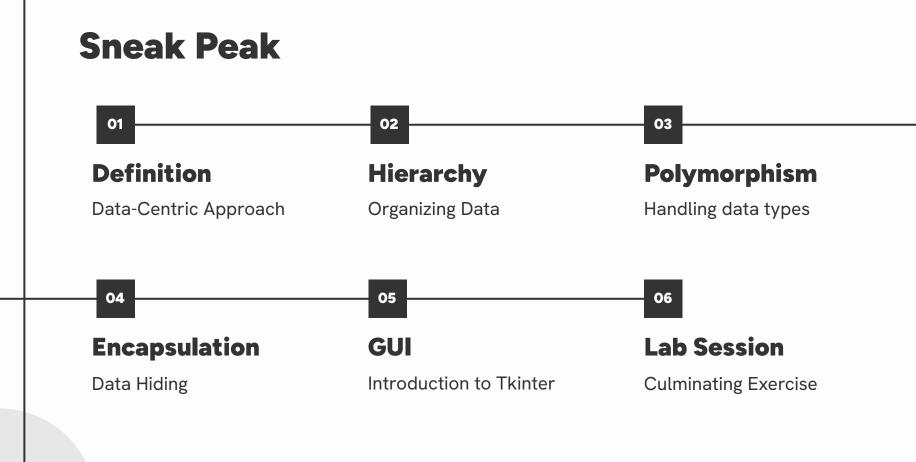


### **Personal Playlist - Code Structure**

```
def add(song, playlist):
         """Add song to playlist"""
   def remove(song, playlist):
         """Remove song from playlist (if there)"""
   def play(playlist):
         """Print the first song in the playlist (if any) and remove"""
   def show_all(playlist):
         """Print all contents in the playlist"""
   def save(playlist, filepath):
         """Save current playlist to filepath"""
   def load(filepath):
         """Load a new playlist from filepath and return it"""
10
   def playlist_app():
11
         While user doesn't want to stop, keep asking for command
12
13
         then do the task requested
         11 11 11
14
   playlist_app()
```

### **Playlist App Function**

```
def playlist_app():
     While user doesn't want to stop, keep asking for command
     then do the task requested
     playlist = []
     end = False
     while not end:
          user_choice = input("Select command: ")
          # Ask all inputs in the playlist_app() function to make functions simple
          if user_choice == "add":
               new_song = input("Enter song name: ")
               add(new_song, playlist)
```



# Python: Day 02

Data Structures