

# Assignment 6.4

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## Task Description 1:

- Start a Python class named Student with attributes name, roll\_number, and marks. Prompt GitHub Copilot to complete methods for displaying details and checking if marks are above average.

```
class Student:  
    def __init__(self, name, roll_number, marks):  
        self.name = name  
        self.roll_number = roll_number  
        self.marks = marks  
  
    def display_details(self):  
        print(f"Name: {self.name}")  
        print(f"Roll Number: {self.roll_number}")  
        print(f"Marks: {self.marks}")  
  
    def is_above_average(self, average_marks):  
        return self.marks > average_marks  
  
# Predefined average marks for passing  
average_marks = 75.0  
  
# Create Student objects with specific marks to achieve the desired outcomes  
alice = Student("Alice", "A001", 70.0)  
karthik = Student("Karthik", "K002", 90.0)  
snehitha = Student("Snehitha", "S003", 80.0)  
  
# List of students  
students = [alice, karthik, snehitha]  
  
# Iterate through the students and display details and pass/fail status  
for student in students:  
    student.display_details()  
    if student.is_above_average(average_marks):  
        print(f"{student.name} has Passed.")  
    else:  
        print(f"{student.name} has Failed.")  
    print("-" * 20) # Separator for clarity
```

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```
→ Name: Alice  
Roll Number: A001  
Marks: 70.0  
Alice has Failed.  
-----  
Name: Karthik  
Roll Number: K002  
Marks: 90.0  
Karthik has Passed.  
-----  
Name: Snehitha
```

## Prompt:

Generate a python program for class named Student with attributes name, roll\_number, and marks and displaying details and checking if marks are above average.

## Task Description 2:

Write the first two lines of a for loop to iterate through a list of numbers. Use a comment prompt to let Copilot suggest how to calculate and print the square of even numbers only.

```
[ ] numbers = [1, 3, 2, 4, 5, 6, 9, 8, 12, 10] # Original list of numbers
for num in numbers:
    if num % 2 == 0: # Check if the number is even
        print("the square of", num, "is:", num ** 2) # Print the square of the even number if it is even

```

the square of 2 is: 4  
the square of 4 is: 16  
the square of 6 is: 36  
the square of 8 is: 64  
the square of 12 is: 144  
the square of 10 is: 100

---

### **Prompt:**

Generate a python program for to print the square of even numbers only by using conditional logic.

### **Task Description 3:**

- Create a class called BankAccount with attributes account\_holder and balance. Use Copilot to complete methods for deposit(), withdraw(), and check for insufficient balance.

```
[ ] class BankAccount:
    def __init__(self, account_holder, balance=0):
        self.account_holder = account_holder
        self.balance = balance

    def check_balance(self):
        print(f"Account holder: {self.account_holder}, Current balance: {self.balance}")

    def deposit(self, amount):
        if amount > 0:
            self.balance += amount
            print(f"Deposited {amount}. New balance is {self.balance}")
        else:
            print("Deposit amount must be positive.")

    def withdraw(self, amount):
        if amount > 0:
            if self.balance >= amount:
                self.balance -= amount
                print(f"Withdrew {amount}. New balance is {self.balance}")
            else:
                print("Insufficient balance.")
        else:
            print("Withdrawal amount must be positive.")

# Example usage:
account1 = BankAccount("Alice")
account1.deposit(1000)
account1.withdraw(500)
account1.check_balance()
account1.withdraw(600) # Test insufficient balance
```

### **Prompt:**

Generate a python program for BankAccount with attributes account\_holder and balance. And add methods for deposit(), withdraw(), and check for insufficient balance by using if conditions.

### **Task Description 4:**

- Define a list of student dictionaries with keys name and score. Ask Copilot to write a while loop to print the names of students who scored more than 75.

```
[ ] students = [
    {"name": "Alice", "score": 69},
    {"name": "Bob", "score": 90},
    {"name": "Charlie", "score": 68},
    {"name": "Diana", "score": 92},
    {"name": "Ethan", "score": 88}
]

i = 0
while i < len(students):
    if students[i]["score"] > 75:
        print(students[i]["name"])
    i += 1
```

**Prompt:**

Generate a python program by using while loop to print the names of students who scored more than 75.

**Task Description 5:**

- Begin writing a class ShoppingCart with an empty items list. Prompt Copilot to generate methods to add\_item, remove\_item, and use a loop to calculate the total bill using conditional discounts.

```
> -----
[ ] class ShoppingCart:
    def __init__(self):
        self.items = [] # start with an empty list of items

    def add_item(self, item_name, price, quantity=1):
        """Adds an item to the shopping cart."""
        self.items.append({"name": item_name, "price": price, "quantity": quantity})
        print(f"Added {quantity} x {item_name} to the cart.")

    def remove_item(self, item_name):
        """Removes an item from the shopping cart."""
        initial_item_count = len(self.items)
        self.items = [item for item in self.items if item["name"] != item_name]
        if len(self.items) < initial_item_count:
            print(f"Removed {item_name} from the cart.")
        else:
            print(f"{item_name} not found in the cart.")

    def calculate_total(self):
        """Calculates the total bill with conditional discounts."""
        total_price = 0
        for item in self.items:
            item_total = item["price"] * item["quantity"]
            # Apply a discount if the item price is above a certain threshold (example)
            if item["price"] > 50:
                discount = item_total * 0.10 # 10% discount
                item_total -= discount
                print(f"Applied 10% discount on {item['name']}")

            else: # No discount
                pass # Explicitly stating no discount for clarity with if-else
            total_price += item_total
        return total_price

# Example Usage:
cart = ShoppingCart()
cart.add_item("Laptop", 1000, 1)
cart.add_item("Mouse", 25, 2)
cart.add_item("Keyboard", 75, 1)
cart.remove_item("Mouse")

total = cart.calculate_total()
print(f"\nTotal bill: ${total:.2f}")
```

**Prompt:**

Generate a python program for methods to add\_item, remove\_item, and use a loop to calculate the total bill using conditional discounts by using if else stmts.