

## Scalar arithmetic

Assignment statements are of the form

- ▶ `variable_name = expression`
- ▶ Scalar operators:
  - ▶ Addition, subtraction:      $a+b$       $a-b$
  - ▶ Multiplication, division:    $a*b$       $a/b$
  - ▶ Exponentiation:              $a^b$

When many operations are combined into a single expression, it is important to know in what order Matlab will evaluate the terms.



## Scalar arithmetic

Matlab has a series of rules governing the hierarchy (or order) in which operations are evaluated within an expression, as follows

- ▶ 1. Expressions in parentheses (innermost to outermost)
- ▶ 2. Exponentials (left to right)
- ▶ 3. Multiplications and divisions (left to right)
- ▶ 4. Additions and subtractions (left to right)

Thus, the expression

- ▶ `distance = 0.5 * accel * time ^ 2`
- ▶ is equivalent to
  - ▶ `distance = 0.5 * accel * (time ^ 2)`
- ▶ but not equivalent to
  - ▶ `distance = (0.5 * accel * time) ^ 2`



## Relational operators

Relational operators:

- `==` equal to
- `~=` not equal to
- `>` greater than
- `>=` greater than or equal to
- `<` less than
- `<=` less than or equal to

For example,

- ▶ `3<4`
- ▶ `3==4`
- ▶ `'A' < 'B'` (note strings are evaluated by ascii value)

Beware of comparisons and rounding errors, e.g.

- ▶ `sin(pi) == 0`

Can get around this with tolerance threshold, e.g.

- ▶ `abs(a-b) < 1.0e-14`



## Logical operators

Can have one or two operands, giving a logical result:

- `&` Logical AND
- `|` Logical OR
- `xor` Exclusive XOR
- `~` Logical NOT

Inputs		and	or	not	xor
A	B	A & B	A   B	~A	xor(A, B)
0	0	0	0	1	0
0	1	0	1	1	1
1	0	0	1	0	1
1	1	1	1	0	0

An operand is treated as true if it is any non-zero value and false if it is zero, thus `~5` is zero (and so is `~-1`) and `~0` is one.

Logic operators can also be used to compare two arrays (must be same size) or a scalar value with an array. For example,

If  $a = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$  and  $b = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$  then  $a|b = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$



## Hierarchy revisited

- ▶ Relational and logical operators are evaluated after arithmetic operators:
  - ▶ 1. Arithmetic operators as described before
  - ▶ 2. Relational operators (`==`, `!=`, `>`, etc) left to right
  - ▶ 3. Logical operators as follows

Operator	Operation	Priority
<code>~</code>	NOT	Highest
<code>&amp;</code>	Elementwise AND	
<code> </code>	Elementwise OR	
<code>&amp;&amp;</code>	Short-circuit AND	
<code>  </code>	Short-circuit OR	Lowest

Short-circuit operators will not evaluate second operand unless necessary, e.g. `0 && f(x)` will not evaluate `f(x)`



## Exercises

- ▶ Declare: `a=3; b=2; c=5; d=3` and calculate the following expressions:

$$\begin{aligned}
 &ab + cd \\
 &a(b + c)d \\
 &(ab) + (cd) \\
 &(a^b)^d \\
 &a^{b^d}
 \end{aligned}$$

For `a=20, b=-2, c=0, d=1`, evaluate

- ▶ a greater than b ?
- ▶ (a greater than b) and (c greater than d) ?
- ▶ (a different to b) or (b different to c) ?
- ▶ b equal to c ?



## Array and Matrix operations

- ▶ Matlab has two types of operations between arrays:
  - ▶ (a) element-by-element operations where the two operands have the same number of rows and columns, for example
    - ▶  $A = [1 \ 2 \ ; \ 3 \ 4]; B = [-1 \ 3; -2 \ 1]$
    - ▶ Addition, Subtraction:  $A+B \quad A-B$
    - ▶ Multiplication, Division:  $A .* B \quad A ./ B$
    - ▶ Exponentiation:  $A .^ B$
    - ▶ One operand can be scalar, the other a matrix
      - e.g.  $2 .^ A$
      - Although for multiplication, division  $A * 2 = A .* 2$  and  $A/2 = A ./ 2$
  - ▶ (b) Matrix operations
    - ▶ Ordinary matrix multiplication:  $A * B$
    - ▶ Matrix exponent:  $A^2$  (scalar exponent)
    - ▶ Matrix left division:  $A \setminus B = \text{inv}(A) * b$



## Exercises

- ▶ Assign  $n=100$ , then compute  $\frac{n(n+1)}{2}$ .
- ▶ Compute:  $\sum_{k=1}^{100} k$ .
- ▶ Compute  $\sum_{k=1}^{15} k^2$ .
- ▶ if  $x=3$ , calculate  $\cosh x = \frac{e^x + e^{-x}}{2}$  (using `exp`)
- ▶ Generate a vector  $r$  of means for 1000 random number vectors of length 50. See your results with the command: `hist(r,40)`



## Difference equations

A single-variable discrete dynamical system can be defined as:

$$x(t + 1) = f(x(t))$$

For example:

$$x(t + 1) = x(t)^2$$



## Complex numbers

- ▶ Complex variables are created automatically when a complex value is assigned to a variable name

```
>> c1 = 4 + 3i
```

- ▶ Note that comparisons (>, >=, <, <=) between complex variables only compare the real parts, not the magnitudes.



## Functions for complex numbers

- ▶ `abs(c)`      Magnitude (norm)
- ▶ `real(c)`, `imag(c)`
- ▶ `isreal(c)`
- ▶ `angle(c)`      = `atan(imag(c)/real(c))`
- ▶ Standard functions such as `sin()`, `cos()`, `log()` will also work with complex numbers



## Functions of two variables

The function `[XX,YY] = meshgrid(X,Y)` can be used to generate (x,y) pairs for evaluating `f(x,y)` efficiently

For example,

```
>> x = y = 0:0.5:4  
>> [xx,yy] = meshgrid(x,y)  
>> z = xx+yy  
>> surf(z)
```



## Exercise

- ▶ Evaluate and plot the function (using surf):

$f(x,y) = \sin(r) / r$  , where  $r = \sqrt{x^2 + y^2}$   
in the interval  $[-10,10]$  for both  $x$  and  $y$ .

- ▶ For the discrete dynamical system:

$$x(t+1) = x(t)^2 + c$$

with  $x(0)=0$ . Evaluate the system for values of  $c=a+b*i$  in the complex plane for  $a$  and  $b$  in the interval  $[-1.5,1]$  with interval size of 0.005 (hint: build  $c$  in matrix form using meshgrid). Evolve the system up to  $t=20$  for all values of  $c$  **in parallel**. Use `image()` to display, in the complex plane, those values of  $c$  for which  $|x(20)| < 2$ .

