# Chapter 9 - Car Class

Time required: 90 minutes

- Comment each line of code as shown in the tutorials and other code examples.
- Follow all directions carefully and accurately.
- Think of the directions as minimum requirements.

#### **Pseudocode**

- 1. Write pseudocode for the exercise
- 2. Save it in a document
- 3. Submit with the assignment

#### **Minimum Requirements**

A variable with one underscore in front of it is private to the class only.

Example: self.\_variable

- 1. Create a class file named car.py
  - a. Attributes:
    - i. \_color
    - ii. **\_speed**
  - b. Initialize the two attributes as parameters in the \_\_\_init\_\_ method.
  - c. Methods:
    - i. accelerate() adds 5 to the speed attribute
    - ii. **brake()** subtracts 5 from the speed attribute
    - iii. get\_speed() returns the current speed
    - iv. **get\_color()** returns the color
- 2. Create a Python program named: **car\_go.py** that interactively demonstrates these methods and attributes as shown in the example run.

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### Example run:

```
What color is your car? Blue
The Blue car is going 50 mph.

(a)ccellerate or (b)rake: a
The Blue car is going 55 mph.

(a)ccelerate or (b)rake e(x)it: a
The Blue car is going 60 mph.

(a)ccelerate or (b)rake e(x)it: b
The Blue car is going 55 mph.

(a)ccelerate or (b)rake e(x)it: b
The Blue car is going 50 mph.

(a)ccelerate or (b)rake e(x)it: b
The Blue car is going 50 mph.
```

## **Assignment Submission**

- 1. Attach the pseudocode.
- 2. Attach the program files.
- 3. Attach screenshots showing the successful operation of the program.
- 4. Submit in Blackboard.

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