

Smart Line Following (Follow the Black Ink Road)

Time required: 60 minutes

There are some tweaks that can be made to make the line following smoother. We are going to create a **turnLeft** block, and **turnRight** block to make the line following smoother. We will use a couple of variations of car turns instead of tank turns. Car turns are smoother.

Boolean (Flag) Variables

This program introduces the concept of Boolean (flag) variables. Boolean (flag) variables allow the mBot to keep track of something, to give it the ability to remember something. The **turningLeft** variable keeps track of the last direction the mBot turned.

- If the mBot turned left last, **turningLeft** is set to 1 or true
- If the mBot turned right last, **turningLeft** is set to 0 or false.
- If the mBot last turned left and lost the line, it will keep turning left until it finds the line.

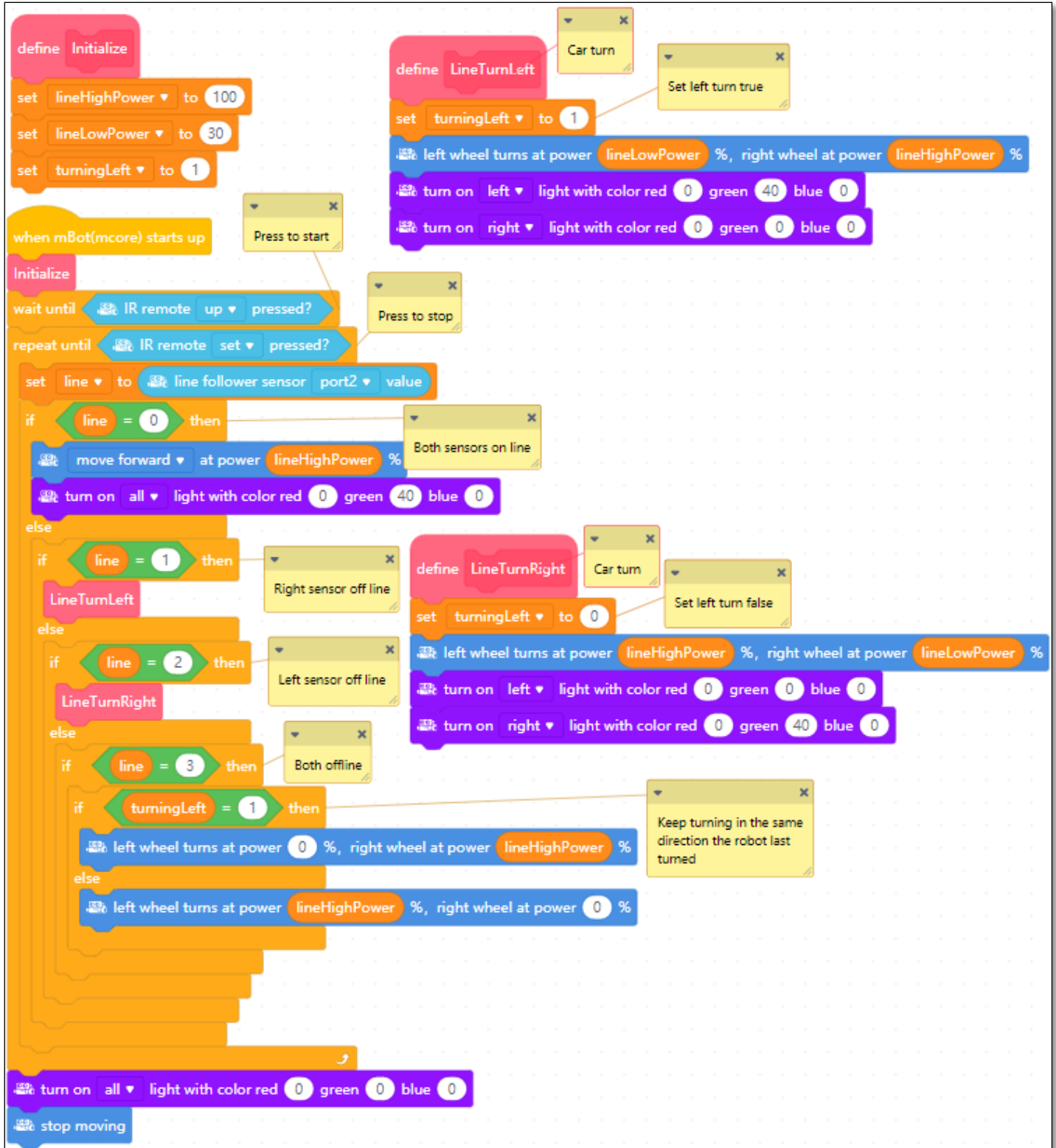
Remembering which direction it turned last gives the mBot a better chance of finding the line again.

Tutorial Assignment

1. Start mBlock, open Simple Line Following. Save the program as **Smart Line Following**.
2. Complete and test the program as pictured with the requirements listed.

Requirements

- Accurately follow the line (doesn't get off course)



Assignment

Start with your tutorial project and add the following.

- Change the LED's to indicate right and left turn and going straight ahead.
- Don't add notes while your mBot is line following. That slows down the sensor readings.