C++ Guessing Game

Time required: 60 minutes

- Comment each line of code as shown in the tutorials and other code examples.
- Follow all directions carefully and accurately.
- Think of the directions as minimum requirements.

Pseudocode

- 1. Write pseudocode or TODO for the exercise
- 2. Submit with the assignment

Tutorial: C++ Random Number

This example program demonstrates how to generate random numbers in C++.

Create a C++ program named **RandomNumbers.cpp**

Page 1 of 4 Revised: 11/6/2022

```
1 /*
 2 * Name: RandomNumber.cpp
 3 * Written by:
 4 * Written on:
   * Purpose: Generate a series of random numbers
 5
 6
 7
 8 #include <iostream>
9 // For time function
10 #include <ctime>
11 // for rand srand functions
12 #include <cstdlib>
13
14 int main()
15 {
16
       // te rand() function generates the same sequence
17
       // each time the program runs
18
       // srand() initializes the random number generator with different values
19
       // time(0) is the time since January 1st, 1970 at 00:00:00 AM
20
       srand(time(0));
21
       int randomNumber;
22
23
       for (int count = 1; count <= 10; ++count)</pre>
24
25
           // Generate a random number between 1 and 10 inclusive
26
           // rand() % 10 generates a random number betweeen 0 and 9
27
           // + 1 brings it to 1 through 10 inclusive
28
           randomNumber = rand() % 10 + 1;
29
           std::cout << randomNumber << std::endl;</pre>
30
31
       }
32
       return 0;
33 }
```

Example run:

Page 2 of 4 Revised: 11/6/2022

Minimum Requirements

Create the classic guessing game program.

- Print a nice title
- Generate a random number between 1 and 10
- Get the user guess
- Determine if the user guess is higher, lower, or equal to the random number
- Let the user know if they guess outside the range 1-10
- Track number of tries per game
- Allow the user to play again or quit

Example run:

Page 3 of 4 Revised: 11/6/2022

Assignment Submission

- 1. Attach the pseudocode.
- 2. Attach the program files.
- 3. Attach screenshots showing the successful operation of the program.
- 4. Submit in Blackboard.

Page 4 of 4 Revised: 11/6/2022