### **Java Circe's Circle Calculator Methods**

Time required: 60 minutes

- Comment each line of code as shown in the tutorials and other code examples.
- Follow all directions carefully and accurately.
- Think of the directions as minimum requirements.

#### **Pseudocode**

- 1. Write pseudocode for the exercise
- 2. Submit with the assignment

## Requirements

Circe is an enchantress and a minor goddess of magic in ancient Greek mythology and religion. She loves circles! She would like you to create a circle calculator in Java for her to use whenever she takes a break from being a goddess.

This program will ask the user to enter the radius of a circle. Calculate and display the circle's diameter, area, and circumference.

- 1. Create a Java program named CircleCalculatorMethods.java
- 2. Allow user to choose to quit or run the program again.
- 3. Create the following methods.

programTitle() - Print a creative program title.

**getRadius()** - Get circle's radius from user. Return value as double.

getDiameter() - Accept radius as argument. Calculate diameter. Return value as double.

formula: d = 2r, where r = radius

getArea() - Accept radius as argument. Calculate area. Return value as double.

formula:  $a = \pi r^2$ , where r = radius

**getCircumference()** - Accept radius as argument. Calculate circumference. Return value as double.

formula:  $c = 2\pi r$ , where r = radius

Page 1 of 4 Revised: 7/28/2022

**displayResults()** - Accept radius, diameter, area, and circumference as arguments. Display results on the screen.

## **Convert Math Formula to Java Code**

The following is an example of how to convert math formulas to Java code.

```
# Diameter of a circle: d = 2r
diameter = 2.0 * radius;
# Area of a circle: a = \pi r2
area = Math.PI * (radius * radius);
# Circumference of a circle: c = 2\pi r
circumference = (2.0 * Math.PI) * radius;
```

# **TODO Outline of Program**

You can use the following TODO outline to get started with your program.

Page 2 of 4 Revised: 7/28/2022

```
* Filename: InchesToFeetInteractive.java
* Written by:
* Written on:
 * Purpose: Java program to calculate
* the diameter, area, and circumference of a circle
* /
# Import scanner for user input
# TODO: Create variables and call all methods from main method
# TODO: programTitle() Print creative program title
# TODO: getRadius() Get user input for radius as float
# TODO: getDiameter() Calculate diameter of circle
# formula: d = 2r, where r = radius
# TODO: getArea() Calculate area of circle
# formula: a = \pi r^2, where r = radius
# TODO: Calculate circumference of circle
# TODO: getCircumference() formula: c = 2\pi r, where r = radius
# TODO: displayResults()
# Echo user input
# Use printf to format numbers %,.2f\n
```

#### Example run:

Page 3 of 4 Revised: 7/28/2022

# **Assignment Submission**

1. Attach the pseudocode.

2. Attach the program files.

3. Attach screenshots showing the successful operation of the program.

4. Submit in Blackboard.

Page 4 of 4 Revised: 7/28/2022