Python SQL Basics Project in SQLite

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Time required: 90 minutes

- Follow all directions carefully and accurately.
- Think of the directions as minimum requirements.

Your Store in Python SQLite

You created your store in the last SQL Basics tutorial. We will take that SQL code and put it into SQLite with Python.

This list is a reminder of what you created in the previous tutorial. We want the same results in the Python SQLite version.

- Create your own store!
- Your store should sell one type of thing, like clothing or bikes, whatever you want your store to specialize in.
- Create a table for all the items in your store.
- A least 5 columns for the kind of data you think you'd need.
- You should sell at least 10 items
- Use select statements
 - Display all records
 - o Order your items by price and show at least one statistic about the items.
 - Display all products that have less than a quantity of 10 items.

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Take SQL to Python SQLite

This is a basic guide to implementing SQL code into SQLite with Python. This is just to get you started.

You can improve upon this assignment by using some of the techniques we used last semester.

Import SQLite in Python:

Start by importing the SQLite library in your Python script or Jupyter notebook.

```
import sqlite3
```

Connect to SQLite Database: Establish a connection to an SQLite database. If the database does not exist, it will be created.

```
# Connect to SQLite database (creates a new database if it doesn't exist)
connection = sqlite3.connect('your_database.db')
```

Create a Cursor Object: Create a cursor object to interact with the SQLite database.

```
cursor = connection.cursor()
```

Execute SQL Statements: Use the cursor to execute SQL statements. You can create tables, insert data, and perform various database operations.

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Commit Changes: After executing SQL statements, commit the changes to the database.

```
connection.commit()
```

Query the Database: You can retrieve data from the database using SELECT statements.

```
SQL = 'SELECT * FROM your_table'
cursor.execute(SQL )
data = cursor.fetchall()

for row in data:
    print(row)
```

Close the Connection: Once you are done with database operations, close the connection.

```
connection.close()
```

With Handler

A with handler allows better use in functions.

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```
---- CREATE TABLE ----
CodiumAl: Options | Test this method
def create_table(self):
    """Create database and table if not exists."""
   # If everything inside the with sqlite3.connect is successful,
   # when the with statement exits
   # Establish a connection to the database file using a
   with sqlite3.connect(self.database) as connection:
        # Create a cursor object to interact with the database
        cursor = connection.cursor()
        # SQL statement to drop 'products' table if it exists
        # SQL statement to create the 'products' table
        SQL = """
        DROP TABLE IF EXISTS products;
        CREATE TABLE products (
            prod id
                          INTEGER PRIMARY KEY,
            prod name
                         TEXT,
            prod_desc
                         TEXT,
            prod price
                         REAL,
            prod_rank
                          INTEGER,
            prod_qty
                          INTEGER
        # Execute the SQL script
        cursor.executescript(SQL)
    # Changes are committed automatically after the with handler exits
    # All connections are closed
```

Assignment Submission

- 1. Attach the sql code for the project. Save the file with an sql extension.
- 2. Attach a screenshot showing the successful completion of the project in the SQLite Database Browser.
- 3. Submit in Blackboard.

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