Yuan Chang

CONTACT 1659 Drew cir (530) 760-6690

INFORMATION Davis, CA 95618 merchang@ucdavis.edu

EDUCATION University of California, Davis, CA

B.S. Computer Science, Sept 2018 - Jun 2022

• Minor in Mathematics.

• UC GPA: 3.903, Major GPA: 3.950.

• Dean's honors list of Winter and Fall of 2019, Winter of 2020, Spring of 2021.

PROGRAMMING LANGUAGES AND SKILLS Proficient: C/C++, Python, LATEX, Maple, R, Unix, Bash script Familiar/Beginner: Java, MATLAB, Mathematica, RISC-V Assembly Languages: Chinese(Native), English(Fluent), French(Beginner)

Internship & Experience

UC Davis Applied Mathematics Summer Research

Research student Summer 2021 - present

- Study both theoretical Ramsey Theory and computational methods.
- Modify and write scripts to aid computation.
- Using Boolean algebra (SAT) to significantly reduce the cost of computation.
- Research under the supervision of Prof. Jesus De Loera and Jack Wesley.

International Family Union

Teaching Associate

Summer 2020 - 2021

- Teaching in Computer Science.
- Design and taught areas such as Unix, C++, algorithms and data structures.
- Introduce advanced topics such as dynamic memory management and recursion.

Davis Senior High School

Teacher's Assistance

Fall 2019

- Teach along with Mr.Harvey in his robotics class.
- Help program autonomous and remote controlled robots in C/C++ language.
- Clerical tasks such as taking attendance and grading course works.

PERSONAL PROJECTS & RESEARCH PAPERS

Swift Development (2021)

- Initial attempt at making a mobile application using Swift.
- TicTacToe game using the core ideas of swift MVVM, Core data, optionals.
- Following the guidance of Apple's application policies.

Robotic Arm Project (2020)

- Study of a specialized two segments robotic arm with computational algebra.
- Analysis of many real life robotic arm problems such as kinematics singularity and reversed kinematics problems.

RSA Encryption and Modular Arithmetic (2019)

Insight look into RSA encryption through the lens of computer science and mathematics