Yuan Chang (Merlin)

Portfolio: itis2010me.github Github: github.com/itis2010me

EDUCATION

University of California, San Diego

La Jolla, California

Email: yuc133@ucsd.edu

Mobile:+1 (530) 760 6690

Master of Science - Computer Science and Engineering; GPA: 3.97/4.0

Sept 2022 - June 2024

Courses: Probabilistic Reasoning, Software Engineering, Reinforcement Learning, NLP, Convex Optimization, Recommender Systems.

University of California, Davis

Davis, California

Bachelor of Science - Computer Science; GPA: 3.9/4.0; Graduated with Honors

Sept 2018 - June 2022

Minor: Mathematics (Number Theory, Modern Algebra, Linear Algebra, Numerical Optimization & Scientific Computation)

Courses: Operating Systems, Data Structures, Algorithms Design, Artificial Intelligence, Machine Learning, Computer Architecture.

Internship & Experience

Amazon AWS

Seattle, WA (Onsite)

Software Developer Engineer Intern (High Performance Computing group)

June 2023 - Sep 2023

- o Designed and implemented critical internal APIs that configure computing instances with cluster management and job scheduling systems.
- o Developed public API within AWS CLI to enable direct interactions of our service for customers.
- o Developed database managers which queried a single-table DynamoDB storing both cluster and node level data.
- Simplified dependency graph within the team project and incorporated dependency injections to handle complex and nested object-oriented codebase.
- o Implemented API orchestration of APIs that simplified complex distrubuted workloads into a simple and seamless API invocation.
- o Incorporated unit, integration and load tests into the CI/CD production pipeline which achieved over 85% test coverage to ensure workflow validity.

UC Davis Applied Mathematics Research Project

Hybrid

Research Assistant

June 2021 - Feb 2022

- Developed automated systems that compute undiscovered mathematical constants.
- Utilized symmetric breaking and optimization techniques to reduce the search space by 6x.
- Optimized the computation to achieve up to 10x improvements in source generation.
- Research paper and artifacts published on ACM (ISSAC 2022).

Projects

- Minimization of CA Wildfire Impact(Web Mining, Convex Optimization, KKT, Lagrangian, Data Analysis): Constructed connectivity matrix of CA counties based on humidity and fire probability. Formulated the CA wildfire problem into a constraint optimization problem and solved through integer programming techniques. Computed counties with highest priorities based on 2021's historical data, while minimizing each counties' financial, social and geological impact. (2023)
- Terminal UI board-game in Haskell(Haskell, functional programming, QuickCheck, Monad): Implementing the TUI version of the classic board-game, Mastermind, in Haskell. Monadic and functional programming. Implemented 10 QuickCheck property testings. Github Link (2022)
- Computations with Rado numbers and degree of regularity (Automated Reasoning, Theory of Computation, Number Theory, Combinatorics): Advancement in terms of Rado Numbers and the degree of regularity. Discovery of nearly 500 new mathematical constants. Results collected and formulated into research paper accepted into 2022 ISAAC conference. Co-author with Prof. Jesús De Loera and William Wesley. Github Link (2021)

Volunteer Experience

UC Davis Undergraduate Research Conference

Davis, California

Ramsey Theory and Automatic Theorem Proving. Presentation Link.

Oct 2021

Teaching Assistant for Robotics Class at Davis Senior High

Davis, California

Taught essential programming paradigms through the language Robot C to a class of 30.

Sept 2019 - Dec 2019

Publications

• Rado Numbers and SAT Computations (with J. A. De Loera and W. J. Wesley).

Proceedings of the 47th International Symposium on Symbolic and Algebraic Computation (ISSAC 2022). Pages 333-342, available online at https://dl.acm.org/doi/10.1145/3476446.3535494.

TECHNICAL SKILLS SUMMARY

• Programming Languages: Python, C/C++, Java, Typescript, Rust, MATLAB, R, Bash, Swift

• Libraries: Scikit, TensorFlow, Keras, Seaborn, pandas, NumPy, SymPy, Pytorch

• Cloud service/Model/Interface: AWS, SaaS, IaaS, Restful API, Docker