



# Computational Linear Algebra

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# Computational Linear Algebra in Data Science

## Motivation

$$y = w_1 x + w_0$$

$$y^m = w_1 x_1 + w_0$$

$$y^m = w_1 x_2 + w_0$$



URB(%)	GDP
18.59	8.26
23.98	8.27
30.95	7.35
34.47	7.65
36.50	6.87
40.71	7.38
42.71	7.48
51.37	9.26
54.08	9.47
56.75	8.73
58.52	10.82
60.31	9.24
.	.
..	..
70.79	9.00
73.85	11.31
77.22	10.57
80.80	10.58
84.07	10.05
87.64	9.61
89.74	8.96
93.36	10.35
100.00	11.67

## Independent Data/Features:

Input data: % Urbanisation

## Dependent Data/Target:

Output data: GDP

$$\varepsilon = \frac{1}{2} \sum_{i=1}^{i=N} (y_i - w^1 x_i - w^0)^2$$

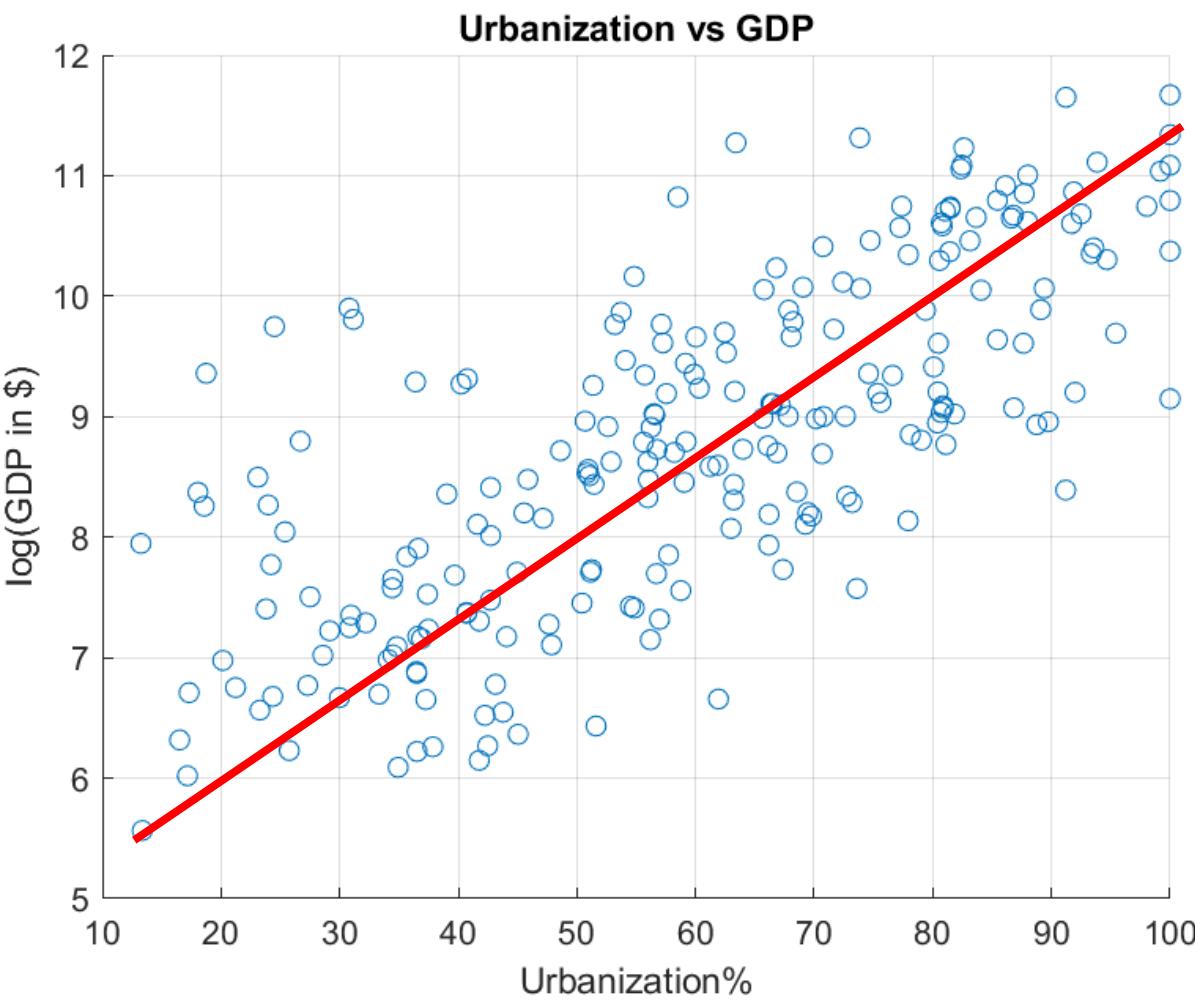
## Minimising the error

$$\frac{d\varepsilon}{dw^1} = \sum_{i=1}^{i=N} (y_i - w^1 x_i - w^0) x_i = 0$$

$$\frac{d\varepsilon}{dw^0} = \sum_{i=1}^{i=N} -(y_i - w^1 x_i - w^0) = 0$$

# Computational Linear Algebra in Data Science

Motivation



$$w = \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}$$

Why Linear Algebra ?

But

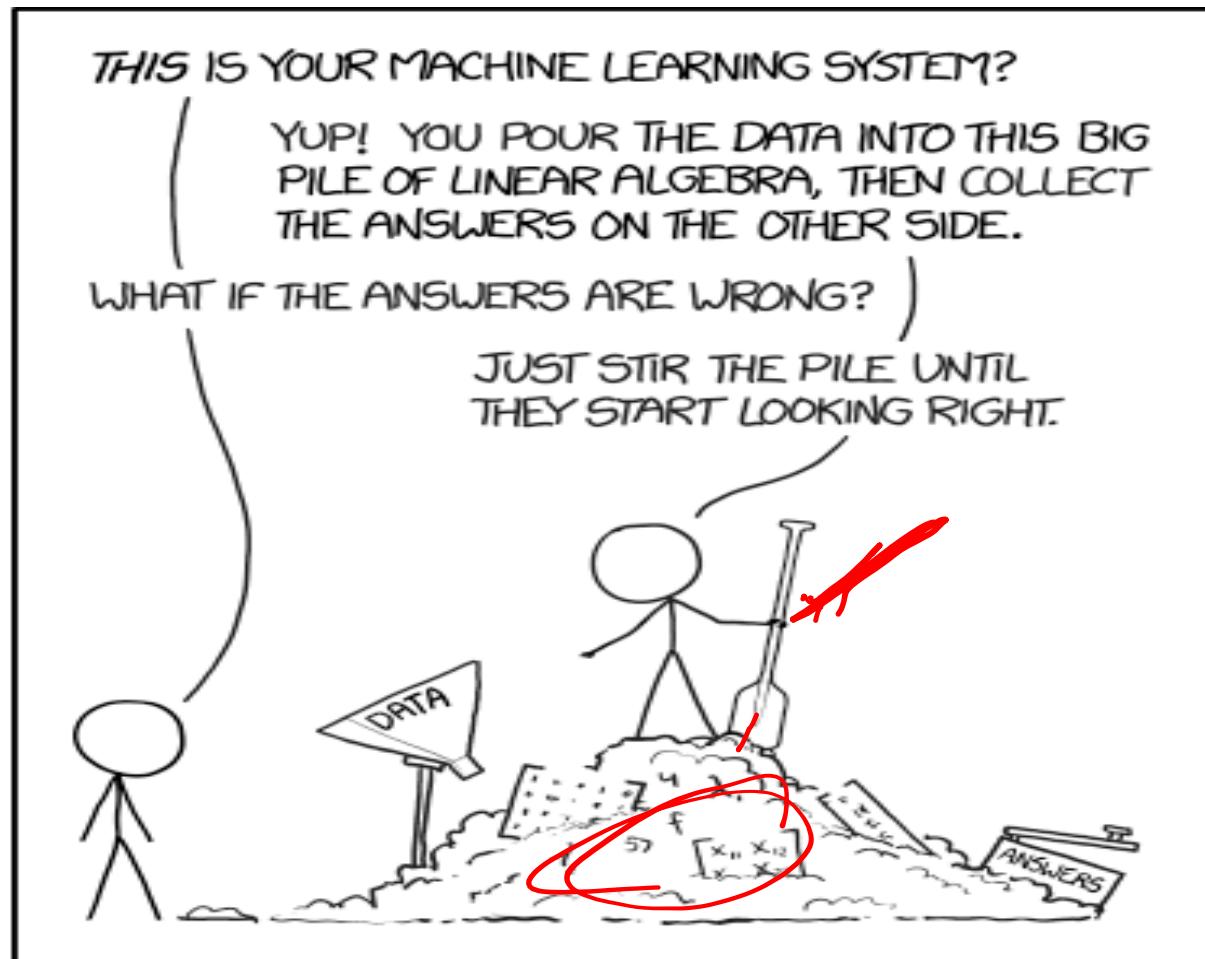
$$\begin{pmatrix} x_1 & 1 \\ x_2 & 1 \\ x_3 & 1 \\ \dots & \dots \\ x_n & 1 \end{pmatrix} \begin{bmatrix} w_1 \\ w_0 \end{bmatrix} \approx \begin{pmatrix} y_1 \\ y_2 \\ y_3 \\ \dots \\ y_n \end{pmatrix}$$
$$\begin{pmatrix} x_1 & 1 \\ x_2 & 1 \\ x_3 & 1 \\ \dots & \dots \\ x_n & 1 \end{pmatrix} \begin{bmatrix} w_1 \\ w_0 \end{bmatrix} = \begin{pmatrix} y_1 \\ y_2 \\ y_3 \\ \dots \\ y_n \end{pmatrix} + \begin{pmatrix} \varepsilon_1 \\ \varepsilon_2 \\ \varepsilon_3 \\ \dots \\ \varepsilon_n \end{pmatrix}$$

**Minimize  $\varepsilon$**

$$\varepsilon = (y - Xw)$$

# Computational Linear Algebra in Data Science

## Why Linear Algebra ?



[https://imgs.xkcd.com/comics/machine\\_learning.png](https://imgs.xkcd.com/comics/machine_learning.png)

### Course Outline:

1. Properties of Vectors, Matrices ,Tensors and the operations between them.
2. Algorithms in Computational Linear Algebra that are frequently encountered in Data Science/ML

### Learning Objectives:

1. Understand foundational aspects of vectors, Matrices, operations between them and their relevance to Data Science.
2. Be able to understand the theory behind the many of the ML algorithms from a linear algebra perspective.



# Vectors Matrices and Tensors

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# Vectors Matrices and Tensors

## Vectors

An arrow that holds information of magnitude by its length and direction by the direction of the arrow ( $\mathbb{R}^3$ )

$$\begin{bmatrix} 5 \\ 4 \\ -2 \\ \dots \\ 1 \end{bmatrix}$$

A sequence of numbers whose order is important that can represent input or output features (**N dimensional Array**)



vector

$x$  in  $\mathbb{R}^3$

Class Notation: We will be representing vectors with bold lower-case alphabets.:  $\mathbf{a}, \mathbf{b}, \mathbf{c}$

Eg :-

$$R^3 \rightarrow \begin{bmatrix} \text{fix} \\ \text{*} \\ \text{*} \end{bmatrix} \xrightarrow{\text{G}} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$
$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \quad n = 100$$
$$G \in \mathbb{R}^{n \times 3}$$
$$y \in \mathbb{R}^n$$
$$y \in \mathbb{R}^{100}$$
$$h \in \mathbb{R}^{100}$$
$$h = \begin{bmatrix} x \\ x \\ x \\ x \\ x \\ x \end{bmatrix}$$

# Vectors Matrices and tensors

## Matrices

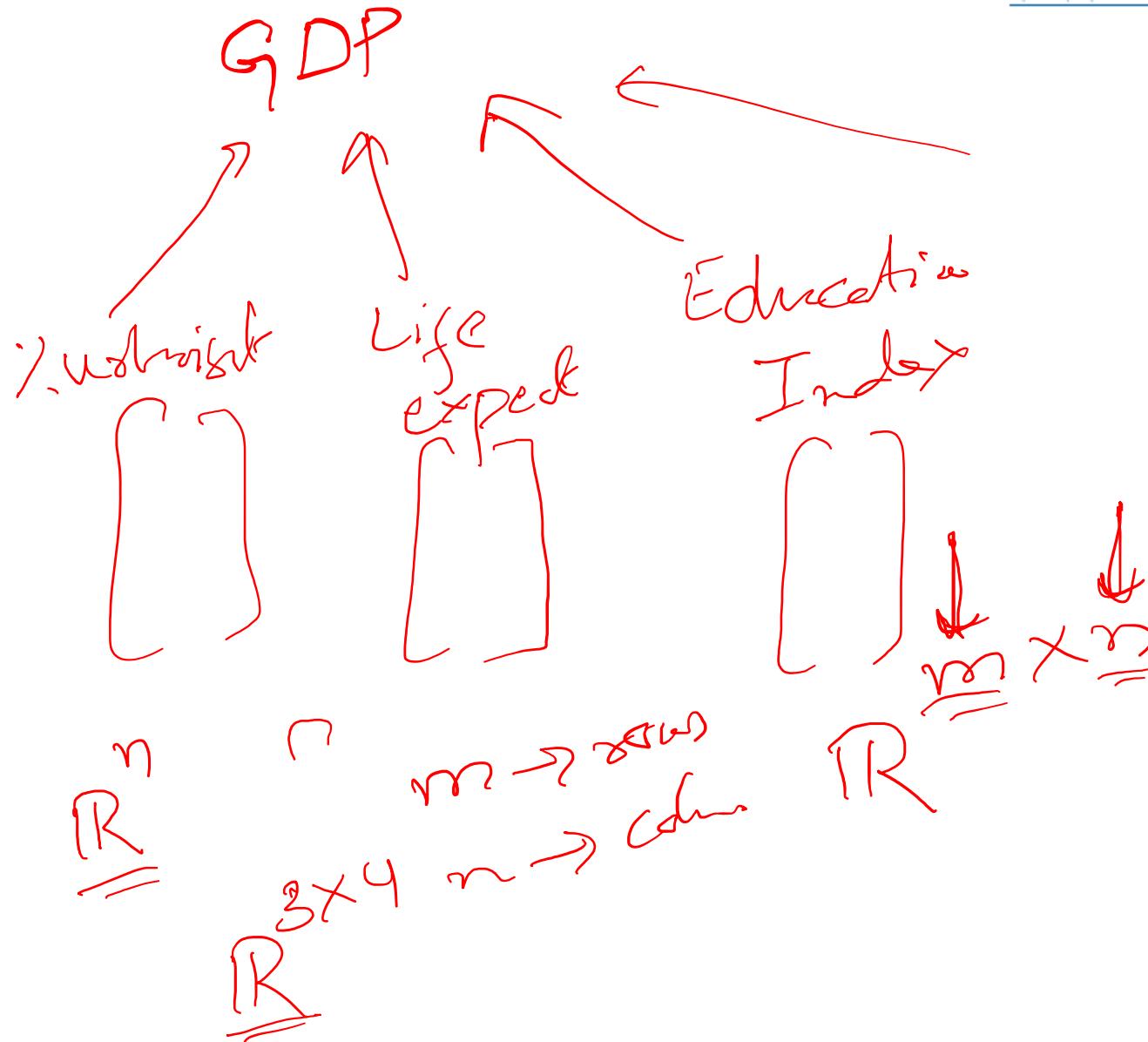
$$\begin{bmatrix} 1 & 4 & 2.2 & 5 \\ 5 & 2 & 5 & -9 \\ -\cos(\alpha) & 0 & 0.5 & 1 \end{bmatrix} \quad (3 \times 4)$$

- An organized structure of numbers that holds data of various labels
- Transforms vectors
- $N \times M$  dimensional array

$$\begin{matrix} & \downarrow & \downarrow & \downarrow & \downarrow \\ \xrightarrow{\hspace{1cm}} & & & & \end{matrix}$$

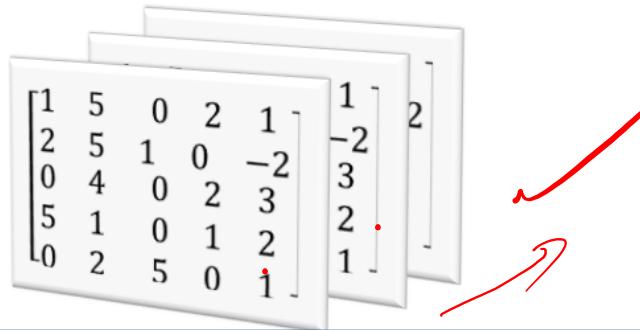
matrix  
 $A$  in  $\mathbb{R}^{3 \times 4}$

Class Notation: We will be representing matrices with bold upper-case alphabets.:  $A, B, C$

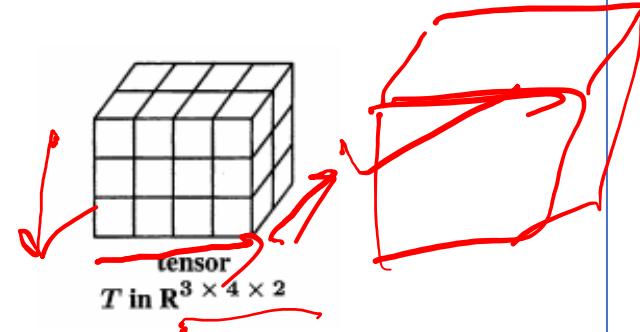


# Vectors Matrices and Tensors

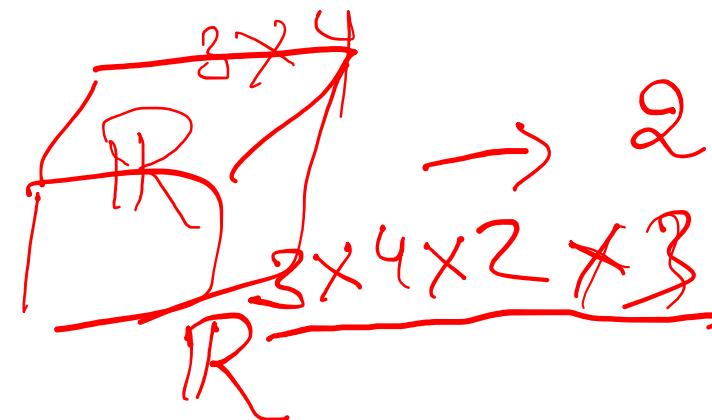
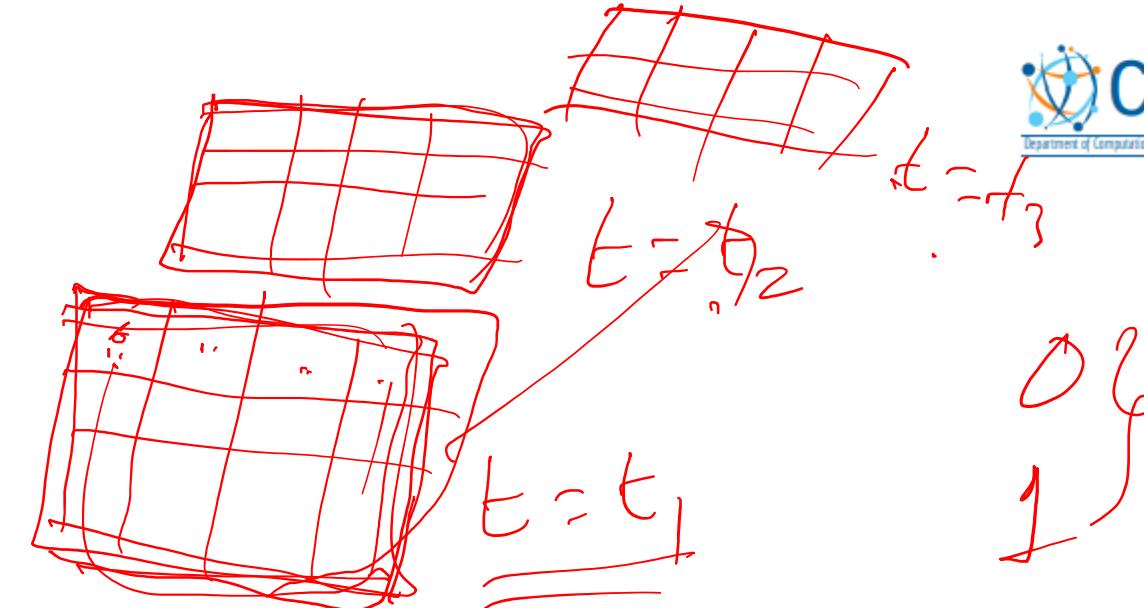
## Tensors



- Higher dimension matrices
- Transforms lower dimension tensors
- $N \times M \times L$  dimensional array



Class Notation: We will be representing tensors with bold upper-case alphabets.: A, B, C



Tensor  $\rightarrow$   
matrix  $\rightarrow$  2d  
vect  $\rightarrow$  1d  
2 slices  
 $2 \times 4 \times 2 \times 3$

# Vectors and Its Operations

Vector Space, Linear Independence, Basis vectors

$F = \begin{cases} \text{Real} \\ \text{Complex} \end{cases}$

## • Vector space:

A vector space consists of a set  $V$  (elements of  $V$  are called vectors), a field  $F$  (elements of  $F$  are called scalars), and two operations

- An operation called vector addition takes two vectors  $v, w \in V$ , and produces a third vector, written  $v + w \in V$ .
- An operation called scalar multiplication takes a scalar  $c \in F$  and a vector  $v \in V$ , and produces a new vector, written  $cv \in V$ .

$\mathbb{R}^2$   
 $\mathbb{R}^3$



$v, w \in V$   
 $v + w = u$

$v \in V$      $c \in F$      $cv \in V$

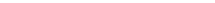
# Vectors and Its Operations



# Vector Space, Linear Independence, Basis vectors

### • **Linear Independence and Dependence:**

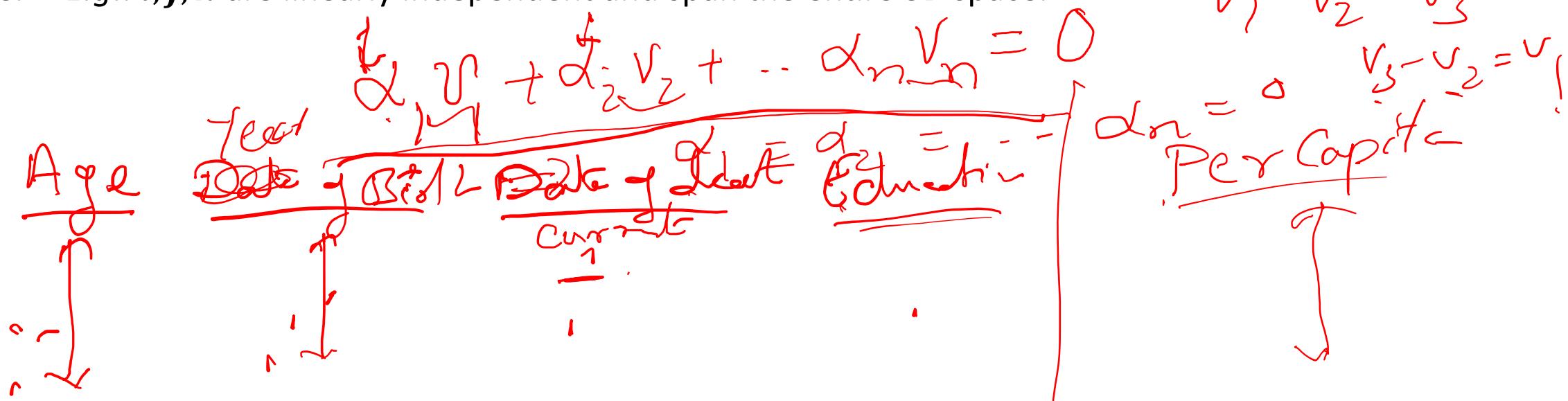
- If  $\{v_1, v_2, \dots, v_n\}$  are vectors in  $\mathbb{R}^n$ , then they are **linearly independent** if and only if

$$\sum_{i=1}^{i=N} \alpha^i v_i = 0 \Rightarrow \alpha^i = 0$$


- If  $v, w$  are distinct vectors in  $\mathbb{R}^2$  the linear combination represents any vector in the 2D-plane.

- **Basis Vectors:**

- Set of vectors in a given space, that are linearly independent which are used to represent any vector in that space. E.g.:  $\mathbf{i}, \mathbf{j}, \mathbf{k}$  are linearly independent and span the entire 3D space. ✓, ✓, ✓,



# Vectors and Its Operations

## Dot Product/Inner Product

$$\underline{\underline{a}} \cdot \underline{\underline{b}} := \underline{a}^T \underline{b}$$

e.g.:  $(2 \quad 3 \quad 5) \begin{pmatrix} a \\ b \\ c \end{pmatrix} = 2a + 3b + 5c$

### Properties of Inner/Dot Product:

- $\alpha(\underline{a}^T \underline{b}) = (\alpha \underline{a})^T \underline{b}$
- $(\underline{a} + \underline{b})^T \underline{c} = \underline{a}^T \underline{c} + \underline{b}^T \underline{c}$
- $\underline{a}^T \underline{a} \geq 0, \text{ equality holds if } \underline{a} = \underline{0}$

### Length of vector:

- $|\underline{a}| = \sqrt{\underline{a}^T \underline{a}}$

$$|\underline{a}| = \sqrt{\underline{a}^T \underline{a}} = \sqrt{\underline{a} \cdot \underline{a}}$$

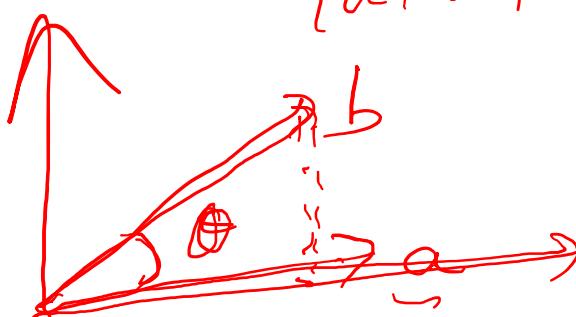
### Angle between vectors:

- $\boxed{\cos(\theta) = \frac{\underline{a} \cdot \underline{b}}{|\underline{a}| |\underline{b}|} = \frac{\sum_1^N a_i b_i}{|\underline{a}| |\underline{b}|}}$

$$\underline{a} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}_{3 \times 1} \quad \underline{b} = \begin{bmatrix} b \\ c \\ d \end{bmatrix}_{3 \times 1}$$

$$\boxed{\underline{a} \cdot \underline{b}} = \underline{a}^T \underline{b} = 1 \times 3 \quad 3 \times 1 = 1 \times 1$$

$$\cos \theta = \frac{\underline{a} \cdot \underline{b}}{|\underline{a}| |\underline{b}|}$$



# Vectors and Its Operations

## Outer Product

✓  $\boxed{a \otimes b := ab^T}$

$$\cdot \begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix} (a, b, c) = \begin{pmatrix} 2a & 2b & 2c \\ 3a & 3b & 3c \\ 5a & 5b & 5c \end{pmatrix}$$

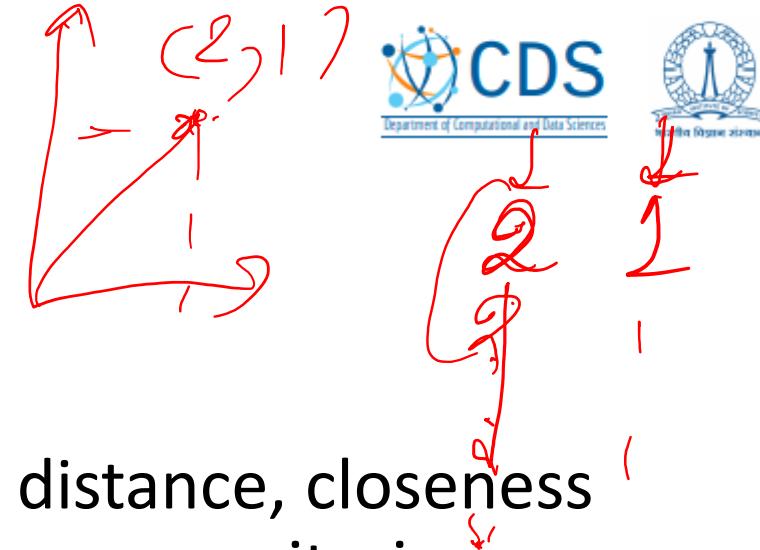
- The columns of  $uv^T$  are multiples of  $u$ .  
The rows of  $uv^T$  are multiples of  $v$
- **Only one linearly independent row**
- **These kind of matrices arise in Singular Value Decomposition.**

$$\rightarrow \underbrace{a \cdot b}_{a \otimes b} = \underbrace{a^T b}_{\leftarrow} \quad \leftarrow$$
$$\rightarrow \underbrace{a \otimes b}_{a \otimes b} = \underbrace{ab^T}_{\leftarrow} \quad \leftarrow$$

# Vectors and Its Operations

## Vector Norms

$$\|x\|$$



- Norm of a vector  $x$  is denoted by  $\|x\|$
- Norm is like absolute value, provides a metric for distance, closeness between vectors and often used in setting convergence criteria.
- A vector norm on  $\mathbb{R}^n$  is a function that maps to real numbers.  
 $f: \mathbb{R}^n \rightarrow \mathbb{R}$  that satisfies for  $x, y \in \mathbb{R}^n$  and  $\alpha \in \mathbb{R}$ :

$$\begin{aligned}\|x\| &\geq 0, \|x\| = 0 \text{ iff } x = 0 \\ \|x + y\| &\leq \|x\| + \|y\| \\ \|\alpha x\| &= |\alpha| \|x\|\end{aligned}$$

$$\begin{aligned}\|x\| &\geq 0 \\ \frac{\|x\|}{\|x\|} &= 1 \\ 1 &\geq 0\end{aligned}$$

- Recall... goal of regression was to minimise vector  $\varepsilon$

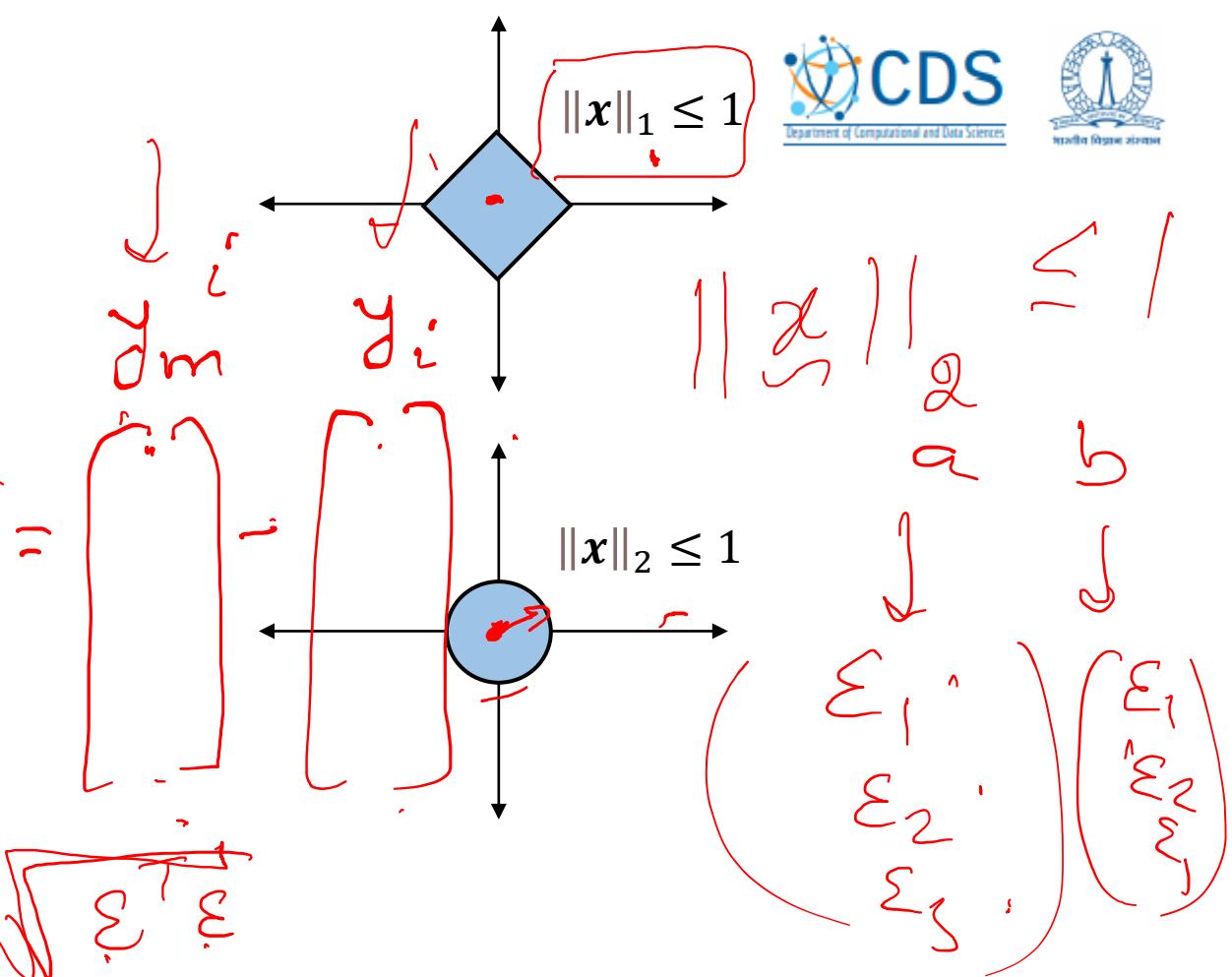
# Vectors and Its Operations

## Vector Norms

- P-norms:

- L1-Norm:  $\|x\|_1 = \sum |x_i|$

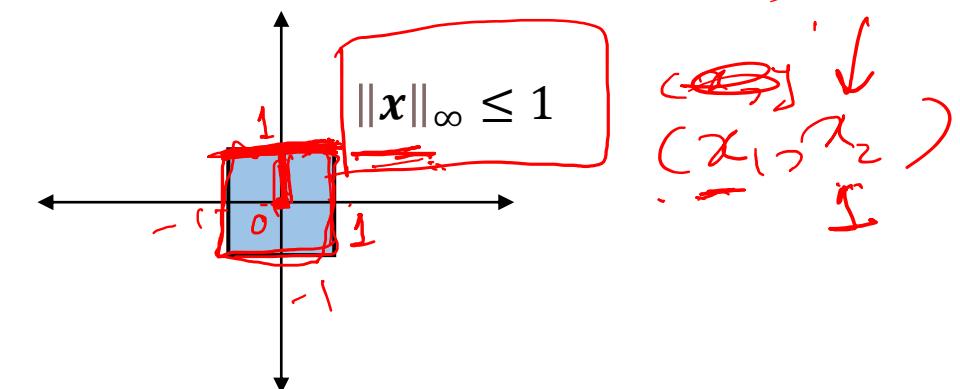
$$x = \begin{pmatrix} 1.0 \\ 2.0 \\ 3.0 \\ 4.0 \end{pmatrix}$$



- L2-Norm:  $\|x\|_2 = (\sum x_i^2)^{1/2}$

- L-p Norm:  $\|x\|_p = (\sum x_i^p)^{1/p}$

- L-inf Norm:  $\|x\|_\infty = \max(|x_i|)$



# Vectors and Its Operations

Overfitting, Norms & Regularization

$$y = w_0 + w_1 x_1 + w_2 x_2 + \dots$$

- Goal: Choose the one solution of the many that generalises well to unseen data.

- Overfitting: When the learning model explains the given data set but cannot generalise unseen data.

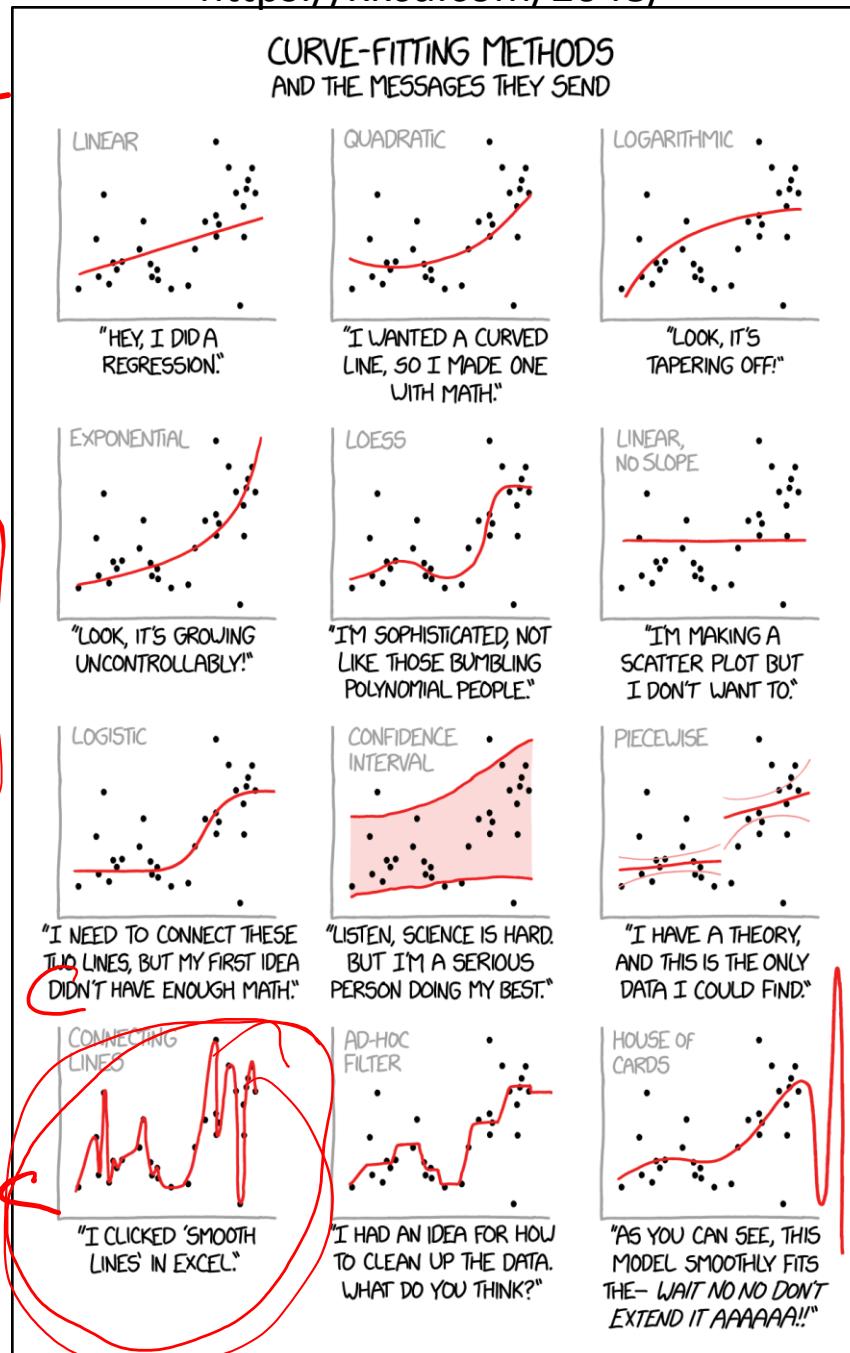
- Regularisation: Constraining parameters to reduce overfitting.

- Lasso Regression: (Least Absolute Shrinkage and Selection Operator) adds magnitudes of coefficients to the loss function. **Least important features magnitude reduces to 0**

$$L = \|(y - w^T X)\|_2^2 + \lambda \|w\|_1$$

- Ridge Regression: Square of magnitude of coefficient is added as penalty to Loss function

$$L = \|(y - w^T X)\|_2^2 + \lambda \|w\|_2^2$$



# Matrices and Its Operations

## Common Types of Square Matrices

- Symmetric Matrices:  $S_{ij} = S_{ji}$ ;  $S = \begin{bmatrix} -2 & 5 & 3 \\ 5 & 5 & 1 \\ 3 & 1 & 2 \end{bmatrix}$  ✓

$$S_{ij} = S_{ji} \quad [S = S^T]$$

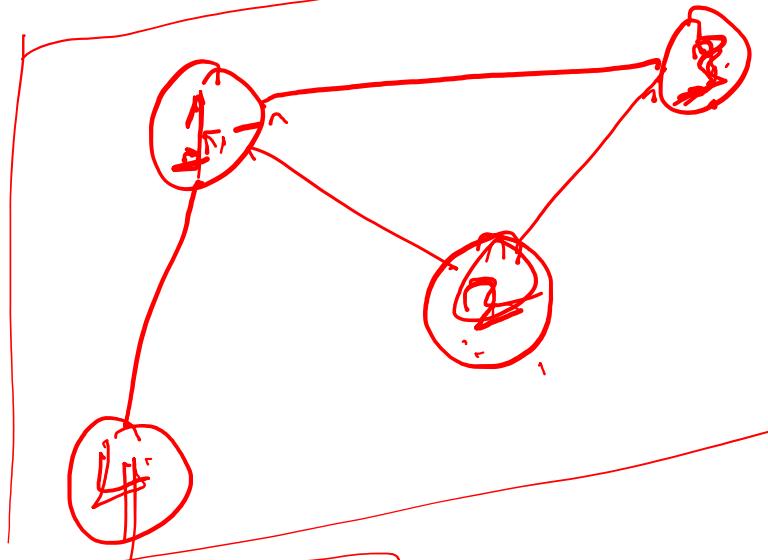
- Orthogonal Matrices:  $\mathbf{q}_i \cdot \mathbf{q}_j = \delta_{ij}$ ;  $QQ^T = Q^TQ = I$ ;  $Q = \begin{bmatrix} -0.5145 & -0.7576 & 0.4016 \\ 0.8575 & -0.4546 & 0.2410 \\ 0 & 0.4684 & 0.8835 \end{bmatrix}$

- Triangular Matrices:  $U_{i<j} = 0$ ;  $U = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 2 \\ 0 & 0 & 5 \end{bmatrix}$

$$\begin{aligned} S_{ij} &= 0 \quad i \neq j \quad \underline{\underline{a} \cdot b} = \underline{\underline{a}}^T \underline{\underline{b}} \\ &= 1 \quad i = j \quad \cos \theta = \frac{\underline{\underline{a}} \cdot \underline{\underline{b}}}{\|\underline{\underline{a}}\| \|\underline{\underline{b}}\|} \quad \cos 90^\circ \quad \underline{\underline{a}} \cdot \underline{\underline{b}} = 0 \end{aligned}$$

- Diagonal Matrices:  $D_{i \neq j} = 0$ ;  $D = \begin{bmatrix} 5 & 0 & 0 \\ 0 & -3 & 0 \\ 0 & 0 & 2 \end{bmatrix}$

Undirected



$Q$

$$[Q^T Q = I]$$

$$\begin{cases} q_i \cdot q_j = 0 \\ q_i \cdot q_i = 1 \end{cases}$$

$A_{ij}$

$D =$

$i \xrightarrow{\text{fl}} j$  node - 1.  
 $i \xrightarrow{\text{fl}} j$  node - 0

$$1 \left[ f(v_1, v_1) f(v_1, v_2) f(v_1, v_3) \right]$$
$$2 \left[ f(v_2, v_1) f(v_2, v_2) f(v_2, v_3) \right]$$
$$3 \left[ f(v_3, v_1) f(v_3, v_2) f(v_3, v_3) \right]$$

1 2 3 4

# Matrices and Its Operations

Matrix Vector  
Multiplication

$$Ax = [a_1 \ a_2 \ \dots \ a_n] \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

$A_{m \times n} \ x_{n \times 1}$   
 $y = Ax$

Row Method

$$\begin{bmatrix} 2 & 3 \\ 3 & 4 \\ 4 & 7 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2x + 3y \\ 3x + 4y \\ 4x + 7y \end{bmatrix}$$

Column Method

$$\begin{bmatrix} 2 & 3 \\ 3 & 4 \\ 4 & 7 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = x \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} + y \begin{bmatrix} 3 \\ 4 \\ 7 \end{bmatrix}$$

1. The result is a list of inner product:  
(dot product of row vector and column vector)

1. Linear Combination of columns of Matrix.
2. Vectorial approach
3.  $b = \sum x_i a_i$

# Matrices and Its Operations

# Linear Transformation



- **Transformation:** a function that takes in vector and outputs another vector

- Does not curve lines, equally spaced meshes are still equally spaced but can be rotated or stretched.

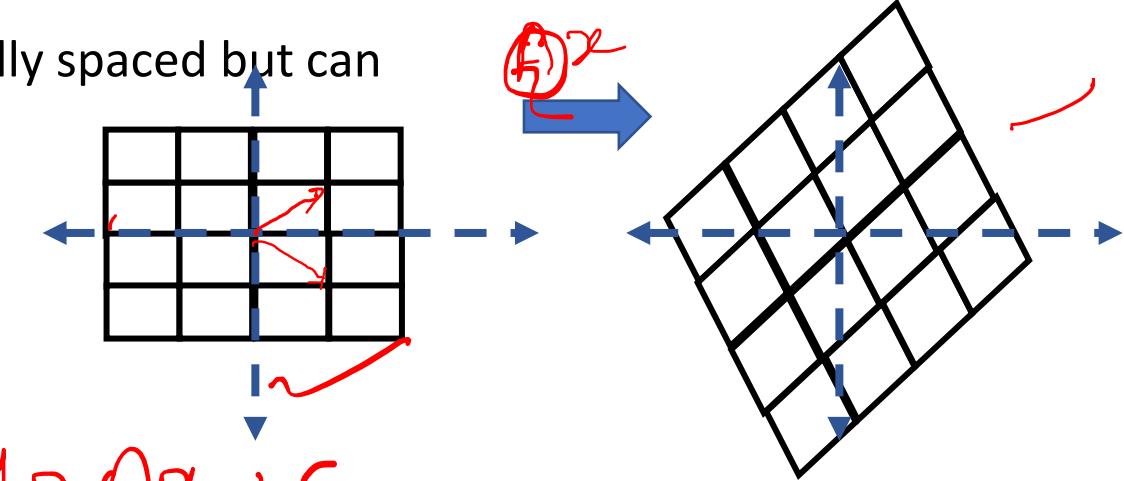
$$x = \begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \longrightarrow Ax \longrightarrow Ax = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$$


The diagram illustrates a linear transformation  $Ax$ . On the left, a horizontal grid of points is shown. An arrow labeled  $Ax$  maps this grid to a new grid on the right, which is rotated diagonally. A red arrow highlights the top-left corner of the original grid, and a blue arrow highlights the corresponding point in the transformed grid, demonstrating that the spacing between points is preserved in a curved sense.

$$A^2 = y$$

$$Qx = y$$

$$y = Ax + c$$



$$\|x+y\| \leq \|x\| + \|y\|$$

# Matrices and Its Operations

## Linear Transformation

- **Transformation:** a function that takes in vector and outputs another vector

$$T(\underline{x}) = \underline{y}$$

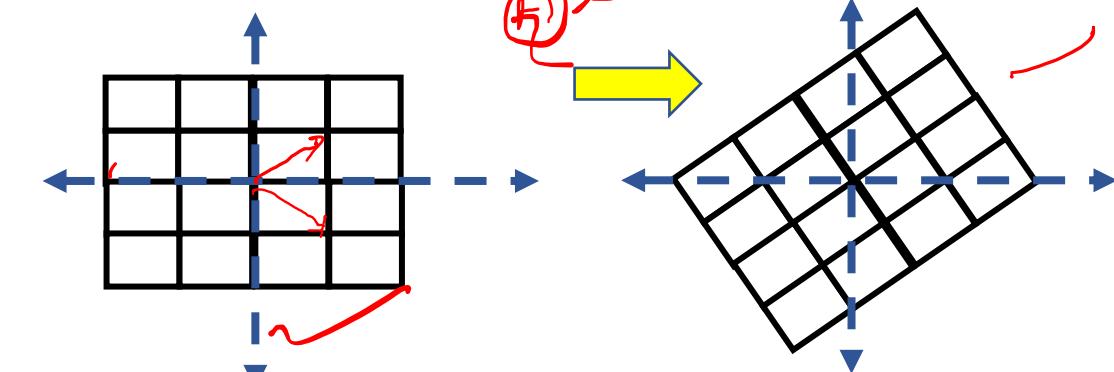
- **Linear Transformation:**

- Does not curve lines, equally spaced meshes are still equally spaced but can be rotated or stretched.

$$\underline{x} = \begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \xrightarrow{\text{ } Ax \text{ }} \underline{Ax} = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$$

- Action of orthogonal matrix on a vector rotates the vector

$$Q\underline{x} = \underline{y}$$



$$\underline{y} = \underline{Ax} + \underline{c}$$

- Matrix is a linear map between  $\mathbb{R}^m \rightarrow \mathbb{R}^n$

- $A(\underline{x} + \underline{y}) = \underline{Ax} + \underline{Ay}$

- $A(\alpha \underline{x}) = \alpha \underline{Ax}$

$$\begin{aligned} \|\underline{x} + \underline{y}\| &\leq \|\underline{x}\| + \|\underline{y}\| \\ A(\underline{x} + \underline{y}) &= \underline{Ax} + \underline{Ay} \\ A(\alpha \underline{x}) &= \alpha \underline{Ax} \end{aligned}$$

# Matrices and Its Operations

Matrix-Matrix  
Multiplication

$$XY = [x_1 \ x_2 \ \dots \ x_n] [y_1 \ y_2 \ \dots \ y_n]$$

Inner Product form

$$\begin{array}{ccc}
 X & Y & Z \\
 \begin{matrix} 2 & 3 \\ 3 & 4 \\ 4 & 7 \end{matrix} & \begin{matrix} a & b \\ c & d \end{matrix} & \begin{matrix} 2a + 3c \\ 3a + 4c \\ 4a + 7c \end{matrix} \quad \begin{matrix} 2b + 3d \\ 3b + 4d \\ 4b + 7d \end{matrix} \\
 i & j & k \\
 \end{array}$$

$\bullet \ z_{ij} = \sum_k x_{ik} y_{kj}$

$z_{ij} = \sum_k x_{ik} y_{kj}$

Linear Combination of columns

$$[b_1 \ b_2 \ b_3 \ \dots \ b_n] = [a_1 \ a_2 \ \dots \ a_m] [c_1 \ c_2 \ c_3 \ \dots \ c_n]$$

$$B = A \cdot C$$

Thus, the columns of  $B$  can be written as linear combinations of columns of  $A$

$$b_1 =$$

$$b_j = \sum_{k=1}^m c_{kj} a_k$$

Different interpretation...

# Matrices and Its Operations

Matrix-Matrix  
Multiplication

Outer Product form

$$XY = [x_1 \ x_2 \ \dots \ x_n] \begin{bmatrix} y_1^T \\ y_2^T \\ \vdots \\ y_n^T \end{bmatrix}$$
$$XY = x_1 y_1^T + x_2 y_2^T + \dots + x_n y_n^T$$

- $x_i$  are the vectors associated with the columns of the  $X$  matrix
- $y_i$  are the vectors associated with the rows of the  $Y$  matrix
- Sum of rank 1 matrices formed by outer product of columns of  $X$  and rows of  $Y$
- **Watch out during SVD...**

$$\begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 0 & 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 2 & 4 \end{bmatrix}^T + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 5 \end{bmatrix}^T$$
$$\cancel{\times} \begin{bmatrix} 2 & 4 \\ 6 & 12 \end{bmatrix} \neq \begin{bmatrix} 0 & 0 \\ 0 & 5 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 6 & 17 \end{bmatrix}$$

Different interpretation...

# Matrices and Its Operations

## Range, Rank, Null Space

### • Range of $A$ :

- Range( $A$ ) is the set of all vectors that can be expressed as  $Ax$
- Range( $A$ ) is the space spanned by columns of  $A$

$$[a_1 \ a_2 \ \dots \ a_m] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} = \sum_{i=1}^{i=m} x_i a_i$$

### • Rank of $A$ :

- Column rank is the no. of linearly independent column vectors of  $A$  (dimension of columns space)
- A matrix  $A$  with  $m \geq n$  has a full rank =  $n$ , if and only if columns are linearly independent

### • Null space of $A$ :

- null( $A$ ) is the set of all  $x$  that satisfy  $\boxed{Ax = 0}$
- If null( $A$ )  $\neq 0$ , then  $A$  has linearly dependent columns.

$$\begin{array}{l} A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix} = 0 \\ \cancel{A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix} = 0} \end{array}$$

$$\begin{array}{l} A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix} = y \\ A \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix} = z \\ A = \begin{bmatrix} | & | & | & | \\ C_1 & C_2 & C_3 & C_4 \\ | & | & | & | \end{bmatrix} \\ n >> 3 \quad n \times 3 \\ (m \times n) \\ \text{rank}(A) = \min(m, n) \end{array}$$

# Matrices and Its Operations

Range, Rank, Null Space

$$A = \begin{pmatrix} 1 & 2 \\ 4 & 5 \end{pmatrix}$$

$$\mathbf{b} = \begin{pmatrix} 3 \\ 6 \end{pmatrix}$$

$$\mathbf{a}_2 \neq c\mathbf{a}_1, c \in \mathbb{R}$$

Full Rank

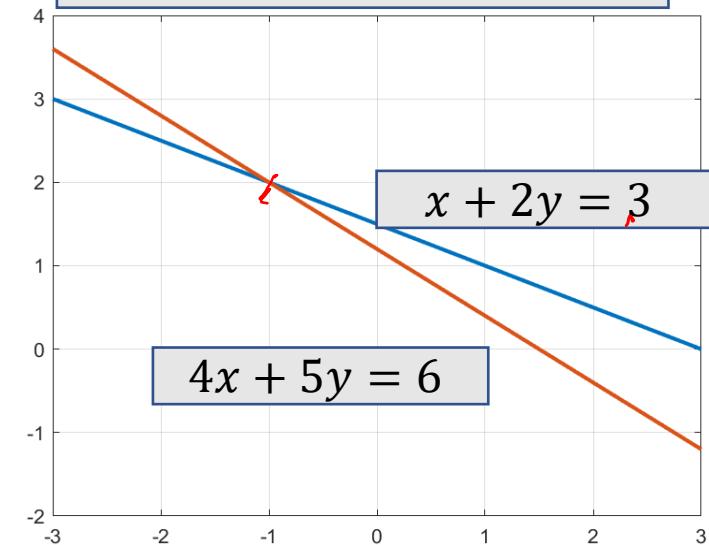
$$\mathbf{b} \in \text{range}(A)$$

$$\begin{array}{l} \cancel{x+2y=3} \\ 2+2y=6 \\ 4x+2y=6 \end{array}$$

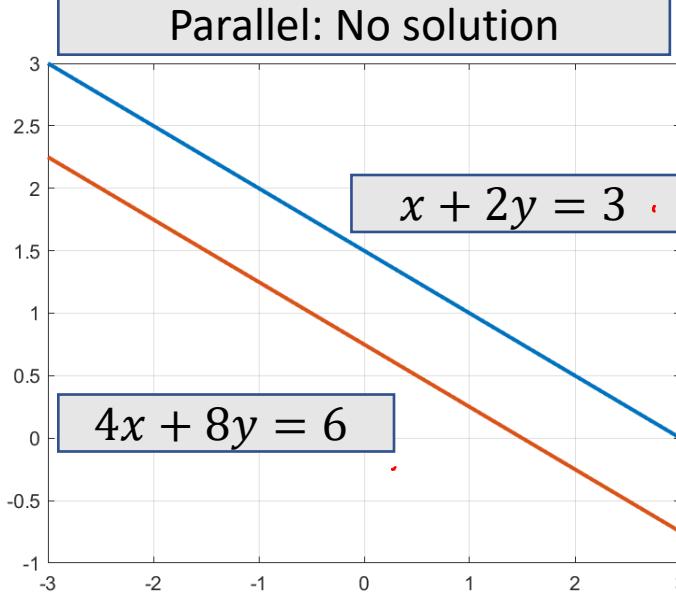
$$\begin{bmatrix} 1 & 2 \\ 4 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 6 \end{bmatrix}$$

$\therefore \boxed{\mathbf{A}^T \mathbf{x} = \mathbf{b}}$

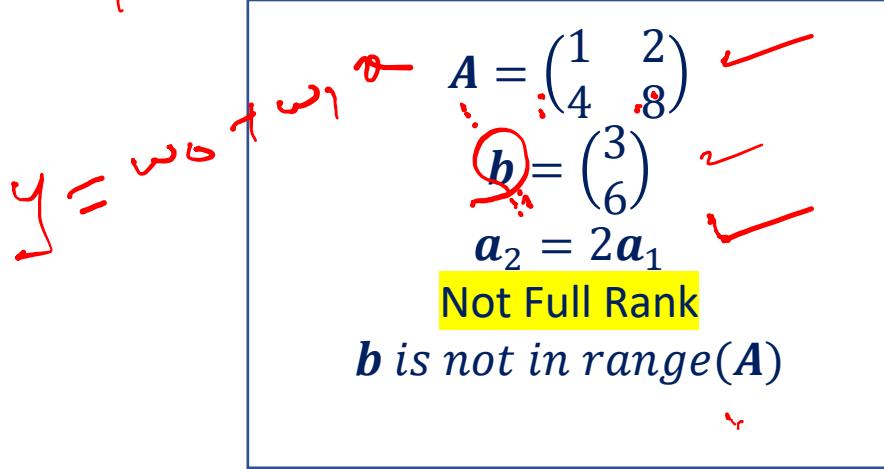
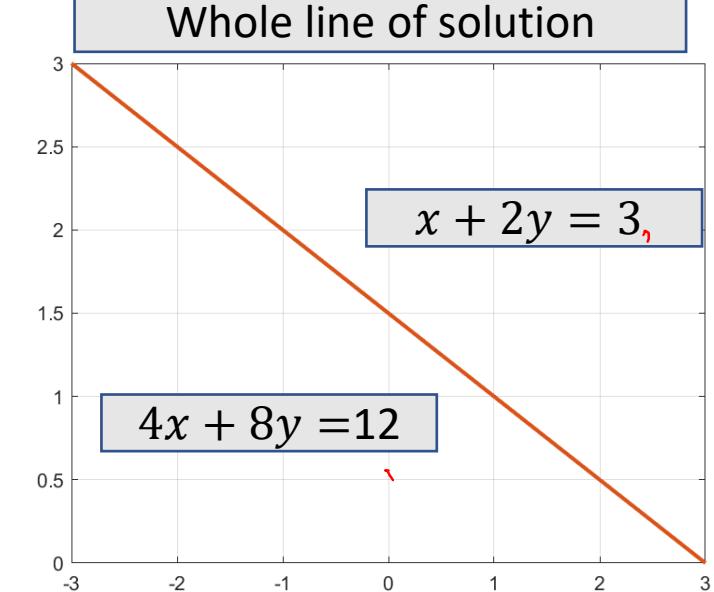
One Solution



Parallel: No solution



Whole line of solution



# Matrices and Its Operations

Matrix Inversion

Full rank properties and  
matrix-matrix multiplication

- Non-singular/invertible matrix is a full rank square matrix  $m \times m$
- The  $m$  columns of such a matrix are linearly independent
- Implies, we can write any vector in  $\mathbb{R}^m$  as a unique linear combination of column vectors of  $A$ . We can represent the canonical basis vector  $e_j$  as unique linear combination of  $A$
- $e_j = \sum z_{ij} a_j$
- $I = AZ \quad Z = A^{-1}$

$$e_j = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix} \xrightarrow{\text{j}^{\text{th}} \text{ location}}$$

$$\mathbb{R}^m \quad A = \begin{bmatrix} 1 & 1 & \dots & 1 \\ a_1 & a_2 & \cdots & a_m \\ | & | & \ddots & | \\ 1 & 1 & \cdots & 1 \end{bmatrix}_{m \times m}$$

$A$   $m \times m$   
 $A^{-1}$   
 $AA^{-1} = I$

# Matrices and Its Operations

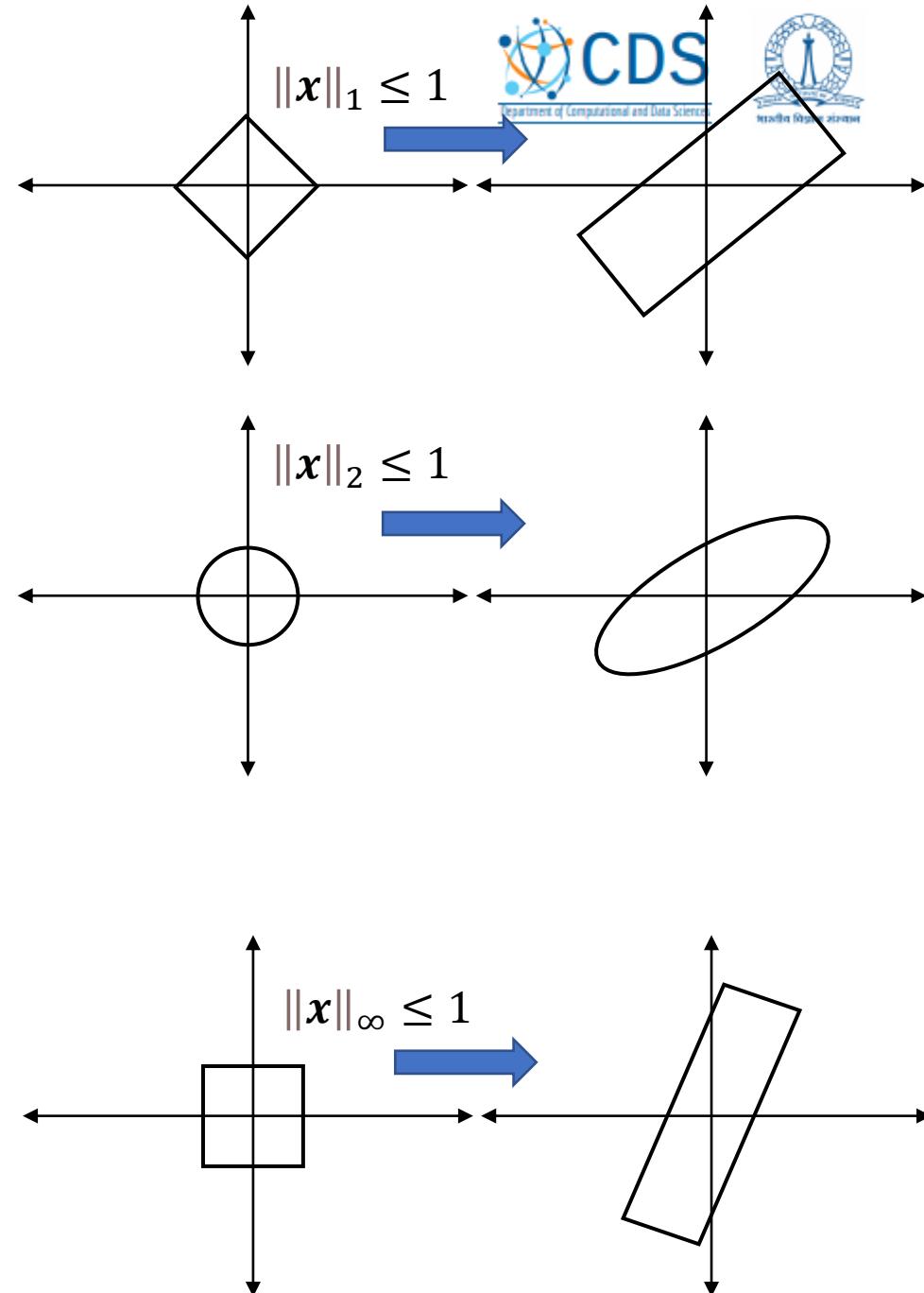
## Matrix Norm

$$A = \begin{pmatrix} 10 & 2 \\ 1 & 11 \end{pmatrix}$$

- An  $m \times n$  matrix can be viewed as a vector in  $mn$  dimensional space. And the norm can be calculated similar to a  $mn$  vector norm
- Induced Matrix Norms: Given vector norms  $\|\cdot\|_m$  and  $\|\cdot\|_n$  and  $A \in \mathbb{R}^{m \times n}$ , the induced matrix norm  $\|A\|_{(m,n)}$  is the smallest no.  $K$ , that satisfies for all  $x \in \mathbb{R}^n$ :

$$\|Ax\|_m \leq K \|x\|_n$$

$$\|A\|_{(m,n)} = \max\left(\frac{\|Ax\|_m}{\|x\|_n}\right)$$



# Matrices and Its Operations

Matrix Norm

- **Frobenius Norm:**

$$\|A\|_F = \left( \sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2 \right)^{1/2}$$

- Matrix norms are invariant under orthogonal matrix transformation

$$\|QA\|_F = \|A\|_F$$

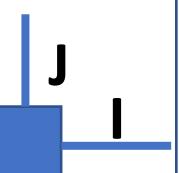
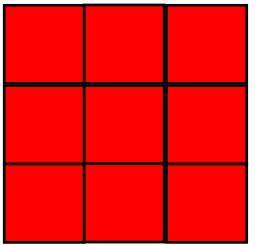
# Tensors and Its Operations

## Motivation

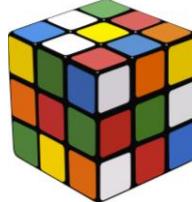
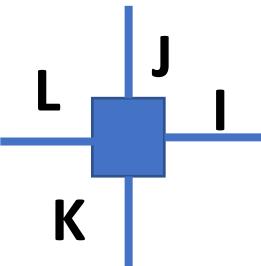
Scalar  
Order 0 Tensor  
 $a \in \mathbb{R}$



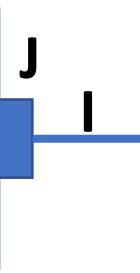
Matrix  
Order 2 Tensor  
 $A \in \mathbb{R}^{n \times m}$



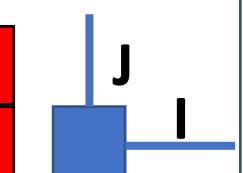
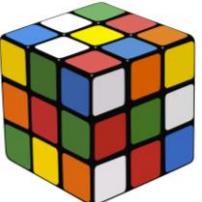
Order 4 Tensor  
 $\underline{A} \in \mathbb{R}^{n \times m \times l \times p}$



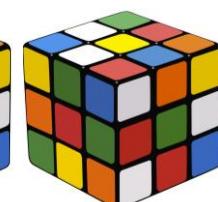
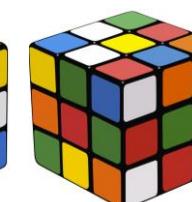
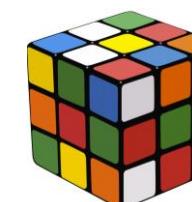
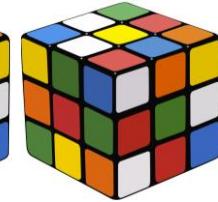
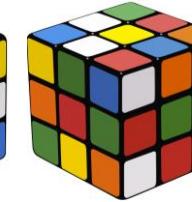
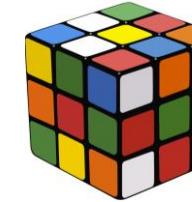
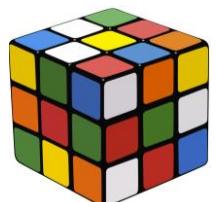
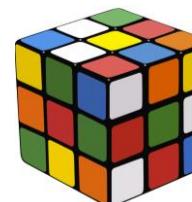
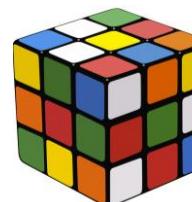
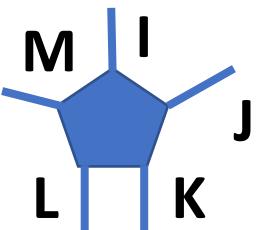
Vector  
Order 1 Tensor  
 $a \in \mathbb{R}^n$



Order 3 Tensor  
 $\underline{A} \in \mathbb{R}^{n \times m \times l}$



Order 5 Tensor  
 $\underline{\underline{A}} \in \mathbb{R}^{n \times m \times l \times p \times q}$



# Tensors and Its Operations

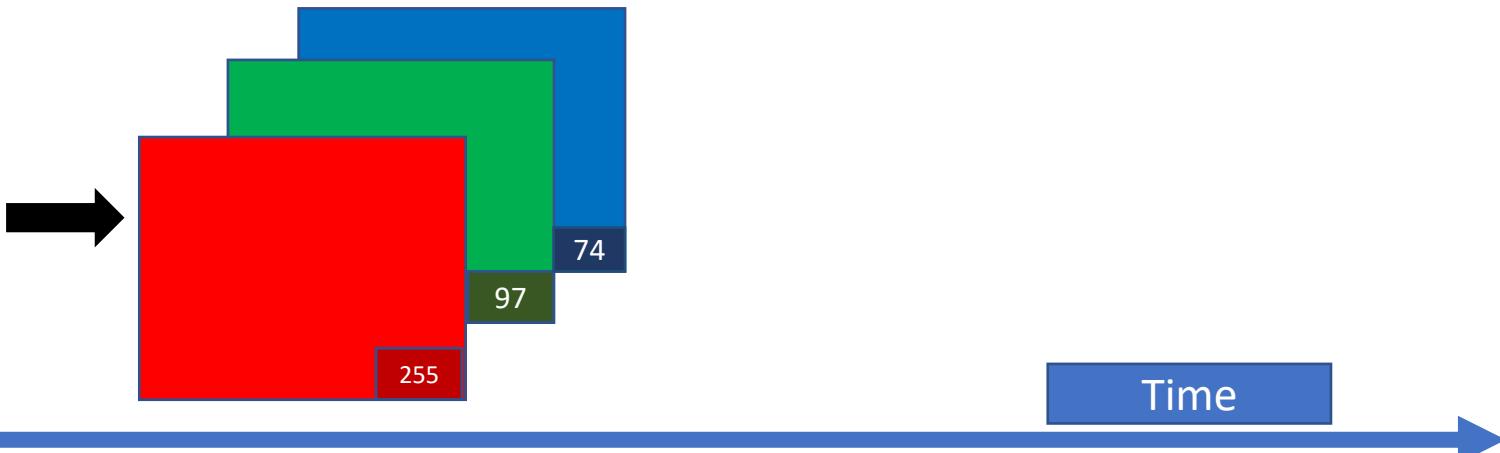
## Motivation

- Mostly used in image processing, Time-series analysis where the input data have parameters that vary in more than 2 dimensions.

3<sup>rd</sup> order tensor



4th order tensor



# Tensors and Its Operations

## Addition and Subtraction

### • Tensor Sum:

- Sum of tensors is given by  $\underline{C} = \underline{A} + \underline{B}$ , where  $\underline{A} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$ ,  $\underline{B} \in \mathbb{R}^{I_3 \times I_2 \times \dots \times I_N}$ ,  $\underline{C} \in \mathbb{R}^{I_3 \times I_2 \times \dots \times I_N}$  (element-wise addition)

$$c_{i_1 i_2 \dots i_N} = a_{i_1 i_2 \dots i_N} + b_{i_1 i_2 \dots i_N}$$

### • Tensor Subtraction:

- Sum of tensors is given by  $\underline{C} = \underline{A} - \underline{B}$ , where  $\underline{A} \in \mathbb{R}^{I_3 \times I_2 \times \dots \times I_N}$ ,  $\underline{B} \in \mathbb{R}^{I_3 \times I_2 \times \dots \times I_N}$ ,  $\underline{C} \in \mathbb{R}^{I_3 \times I_2 \times \dots \times I_N}$  (element-wise subtraction)

$$c_{i_1 i_2 \dots i_N} = a_{i_1 i_2 \dots i_N} - b_{i_1 i_2 \dots i_N}$$

Let  $\underline{A} \in \mathbb{R}^{2 \times 2 \times 2}$ ,  $\underline{B} \in \mathbb{R}^{2 \times 2 \times 2}$ ,  $\underline{C} \in \mathbb{R}^{2 \times 2 \times 2}$

$$\left[ \begin{pmatrix} 5 & 2 \\ -2 & 9 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 \\ 6 & -3 \end{pmatrix} \right] + \left[ \begin{pmatrix} 3 & 1 \\ 2 & 1 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 \\ 6 & -4 \end{pmatrix} \right] = \left[ \begin{pmatrix} 8 & 3 \\ 0 & 10 \end{pmatrix} \quad \begin{pmatrix} 2 & 0 \\ 12 & -7 \end{pmatrix} \right]$$

# Tensors and Its Operations

## Tensor Product

### • Tensor Quantitative Product:

- Given for two same order-same size tensors  $c = \underline{A} \blacksquare \underline{B}$ , where  $\underline{A} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$ ,  $\underline{B} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$

$$c = \sum_{i_1=1}^{I_1} \sum_{i_2=1}^{I_2} \dots \sum_{i_N=1}^{I_N} a_{i_1 i_2 \dots i_N} b_{i_1 i_2 \dots i_N}$$

$$\|\underline{A}\|_F = (\underline{A} \blacksquare \underline{A})^{1/2}$$

Let  $\underline{A} \in \mathbb{R}^{2 \times 2}$ ,  $\underline{B} \in \mathbb{R}^{2 \times 2}$ ,

$$c = \sum_{i=1}^2 \sum_{j=1}^2 A_{ij} B_{ij} = \sum_{i=1}^2 (A_{i1} B_{i1} + A_{i2} B_{i2}) = A_{11} B_{11} + A_{12} B_{12} + A_{21} B_{21} + A_{22} B_{22}$$

$$\begin{bmatrix} 1 & 0 \\ 5 & -4 \end{bmatrix} \blacksquare \begin{bmatrix} 2 & 6 \\ -3 & 2 \end{bmatrix} = -21$$

# Tensors and Its Operations

Tensor Product

- **Tensor Quantitative Product:**

Let  $\underline{A} \in \mathbb{R}^{2 \times 2 \times 2}$ ,  $\underline{B} \in \mathbb{R}^{2 \times 2 \times 2}$ ,

$$\begin{aligned} c &= \sum_{i=1}^2 \sum_{j=1}^2 \sum_{k=1}^2 A_{ijk} B_{ijk} = \sum_{i=1}^2 \sum_{j=1}^2 (A_{ij1} B_{ij1} + A_{ij2} B_{ij2}) \\ &= \sum_{i=1}^2 A_{i11} B_{i11} + A_{i12} B_{i12} + A_{i21} B_{i21} + A_{i22} B_{i22} \\ &= A_{111} B_{111} + A_{112} B_{112} + A_{121} B_{121} + A_{122} B_{122} + A_{211} B_{211} + A_{212} B_{212} + A_{221} B_{221} \\ &\quad + A_{222} B_{222} \end{aligned}$$

$$\begin{bmatrix} (5 & 2) & (1 & 0) \\ (-2 & 9) & (6 & -3) \end{bmatrix} \blacksquare \begin{bmatrix} (3 & 1) & (1 & 0) \\ (2 & 1) & (6 & -4) \end{bmatrix} = 15 + 2 - 4 + 9 + 1 + 0 + 36 + 12 = 71$$

# Tensors and Its Operations

Tensor Product

## • Right Kronecker Product:

- Given by  $\underline{C} = \underline{A} \otimes_R \underline{B}$ , where  $\underline{A} \in \mathbb{R}^{I_3 \times I_2 \times \dots \times I_N}$ ,  $\underline{B} \in \mathbb{R}^{J_1 \times J_2 \times \dots \times J_N}$ ,

$\underline{C} \in \mathbb{R}^{J_1 I_1 \times J_2 I_2 \times \dots \times J_N I_N}$  (note same order tensors as input)

$$\overline{i_N j_N} = j_N + (i_N - 1)J_N$$
$$c_{\overline{i_1 i_2 \dots i_N j_1 j_2 \dots j_N}} = a_{i_1 i_2 \dots i_N} b_{j_1 j_2 \dots j_N}$$

$$\underline{C} = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \otimes_R \begin{pmatrix} 5 & 6 \\ 7 & 8 \end{pmatrix}$$

$$\underline{C} = \begin{bmatrix} 1 * 5 & 1 * 6 & 2 * 5 & 2 * 6 \\ 1 * 7 & 1 * 8 & 2 * 7 & 2 * 8 \\ 3 * 5 & 3 * 6 & 4 * 5 & 4 * 6 \\ 3 * 7 & 3 * 8 & 4 * 7 & 4 * 8 \end{bmatrix}$$

# Tensors and Its Operations

## Hadamard Product

- Also called Tensor Element Product
- Defined for two same-order same-size tensors,  $\underline{C} = \underline{A} \circledast \underline{B}$ , where  $\underline{A} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$ ,  $\underline{B} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$

$$c_{i_1 i_2 \dots i_N} = a_{i_1 i_2 \dots i_N} b_{i_1 i_2 \dots i_N}$$

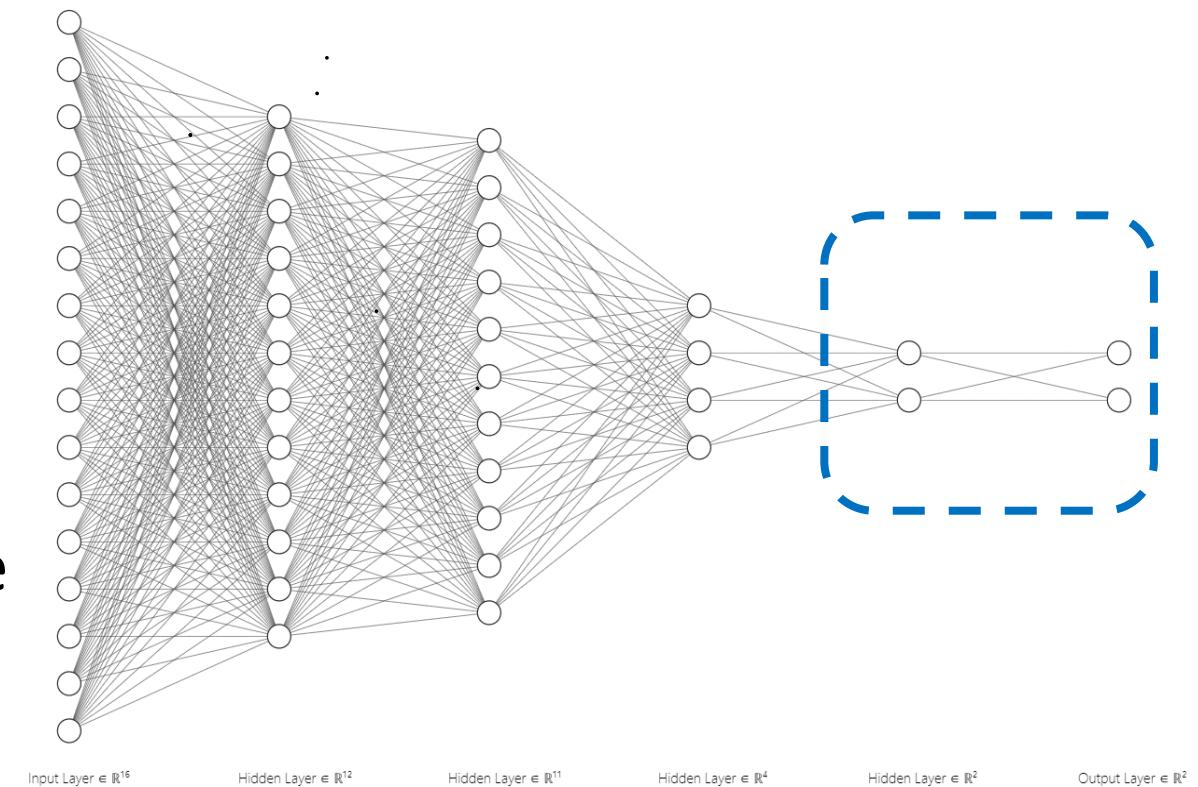
Let  $\underline{A} \in \mathbb{R}^{2 \times 2 \times 2}$ ,  $\underline{B} \in \mathbb{R}^{2 \times 2 \times 2}$ ,  $\underline{C} \in \mathbb{R}^{2 \times 2 \times 2}$

$$\left[ \begin{pmatrix} 5 & 2 \\ -2 & 9 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 \\ 6 & -3 \end{pmatrix} \right] \circledast \left[ \begin{pmatrix} 3 & 1 \\ 2 & 1 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 \\ 6 & -4 \end{pmatrix} \right] = \left[ \begin{pmatrix} 15 & 2 \\ -4 & 9 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 \\ 36 & 12 \end{pmatrix} \right]$$

## Hadamard Product

### Minimising Loss function in Neural Network:

- Hadamard product and Right Kronecker Product is used for optimised implementation of backpropagation in Neural Networks
- We would like to see the effect of layer  $N - 1$  on output layer  $N$
- Recall the logistic regression that can be considered as a single neuron...



# Tensors and Its Operations

Hadamard Product

## Minimising Loss function in Neural Network:

$$\begin{aligned}x &= (x_1 \quad x_2)^T \\y &= (y_1 \quad y_2)^T\end{aligned}$$

Input Data

Output Data

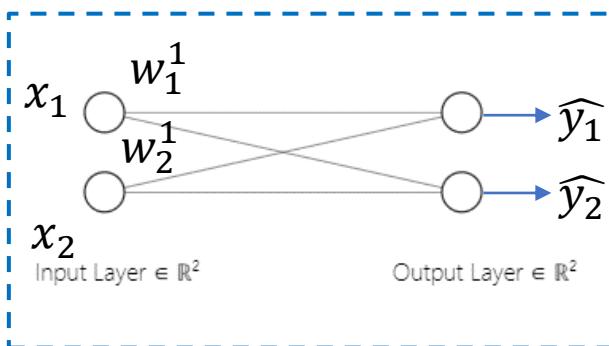
$$W = \begin{bmatrix} w_1^1 & w_2^1 \\ w_1^2 & w_2^2 \end{bmatrix}$$

Weights

$$(\hat{y}_1 \quad \hat{y}_2)^T = \left[ \frac{1}{1 + e^{-\sum_{i=1}^2 w_1^i x_i}} \quad \frac{1}{1 + e^{-\sum_{i=1}^2 w_2^i x_i}} \right]^T$$

$$L = \frac{(y - \hat{y})^T (y - \hat{y})}{2}$$

Aim: To minimize  $L$  we need to evaluate  $\frac{\partial L}{\partial W}$



# Tensors and Its Operations

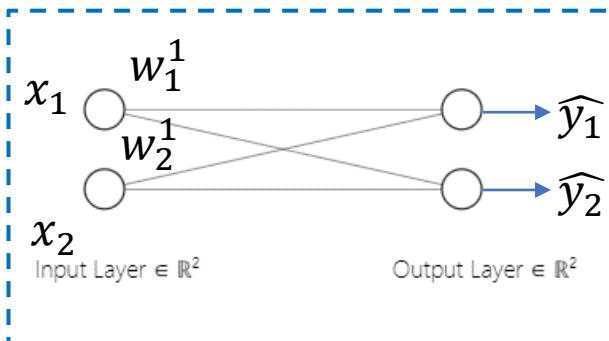
Hadamard Product

## Minimising Loss function in Neural Network:

$$\frac{\partial L}{\partial w_j^1} = (y_j - \hat{y}_j)x_1\hat{y}_j(1 - \hat{y}_j)$$

$$\frac{\partial L}{\partial w_j^2} = (y_j - \hat{y}_j)x_2\hat{y}_j(1 - \hat{y}_j)$$

$$\frac{\partial L}{\partial \mathbf{W}} = \begin{bmatrix} \frac{\partial L}{\partial w_1^1} & \frac{\partial L}{\partial w_2^1} \\ \frac{\partial L}{\partial w_1^2} & \frac{\partial L}{\partial w_2^2} \end{bmatrix}$$



# Tensors and Its Operations

Hadamard Product

## Minimising Loss function in Neural Network:

$$\frac{\partial L}{\partial \mathbf{W}} = (x_1 \quad x_2) \otimes_R \begin{bmatrix} \widehat{y}_1 \\ \widehat{y}_2 \end{bmatrix} \circledast \begin{bmatrix} 1 - \widehat{y}_1 \\ 1 - \widehat{y}_2 \end{bmatrix} \circledast \begin{bmatrix} y_1 - \widehat{y}_1 \\ y_2 - \widehat{y}_2 \end{bmatrix}$$

$$\frac{\partial L}{\partial \mathbf{W}} = (x_1 \quad x_2) \otimes_R \begin{bmatrix} \frac{1}{1 + e^{-\sum_{i=1}^2 w_1^i x_i}} \\ \frac{1}{1 + e^{-\sum_{i=1}^2 w_2^i x_i}} \end{bmatrix} \circledast \begin{bmatrix} 1 - \frac{1}{1 + e^{-\sum_{i=1}^2 w_1^i x_i}} \\ 1 - \frac{1}{1 + e^{-\sum_{i=1}^2 w_2^i x_i}} \end{bmatrix} \circledast \begin{bmatrix} y_1 - \widehat{y}_1 \\ y_2 - \widehat{y}_2 \end{bmatrix}$$

